# Economics 704a Lecture 5: Monopolistic Competition and Markups

Adam M. Guren

Boston University

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# Monopolistic Competition and Markups

- Goal: Add nominal rigidity for non-neutrality.
- Problem: How does nominal rigidity work with CRS and perfect competition?
  - Older literature: Rationing with output determined as minimum of supply and demand at given price.
  - Newer Literature: Get rid of CRS and perfect competition and replace with IRS and imperfect competition.
- But how do we have features of oligopoly without modeling the industrial organization, which is a mess in GE?
- Blanchard and Kiyotaki (1987) and subsequent literature: Use *monopolistic competition*.
  - Idea going back to Chamberlain (1933), but popularized by tractable setup of Dixit and Stiglitz (1977).
  - Monopolistic competition is widely used in GE modeling (macro, trade, labor, etc.) and is a tool you should know.
  - Will also allow me to introduce concepts about monopoly.

# Monopolistic Competition and Markups

- 1. Dixit-Stiglitz Preferences and Production
- 2. Markups and Monopolistic Competition
- 3. RBC With Monopolistic Competition: The Frictionless Benchmark
- 4. One Period Nominal Rigidity

# Monopolistic Competition

- Continuum of goods ("varieties")  $i \in [0,1]$  with a monopolist for each good.
- Each monopolist faces a downward-sloping demand curve.
  - Substitution between goods imperfect due to "love of variety."
- Each monopolist's optimal choice has an infinitesimal effect on economy-wide aggregates.
  - Industrial organization in GE is simple.
  - Imperfect competition without game theory.
- Start with demand curve from consumer preferences, then firm optimization problem.

#### Dixit-Stiglitz Preferences

• Idea: CES over a continuum of goods:

$$E_{t}\left\{\sum_{s=0}^{\infty}\beta^{s}\left(\frac{C_{t+s}^{1-\gamma}}{1-\gamma}+\zeta\frac{\left(M_{t+s}/P_{t+s}\right)^{1-\nu}}{1-\nu}-\chi\frac{N_{t+s}^{1+\varphi}}{1+\varphi}\right)\right\} \text{ where}$$

$$C_{t}=\left[\int_{0}^{1}C_{t}\left(i\right)^{\frac{\varepsilon-1}{\varepsilon}}di\right]^{\frac{\varepsilon}{\varepsilon-1}} \text{ with } \varepsilon>0$$

Budget constraint:

$$\int_{0}^{1} P_{t}(i) C_{t}(i) di + B_{t} + M_{t} \leq Q_{t-1}B_{t-1} + M_{t-1} + W_{t}N_{t} + P_{t} \times (TR_{t} + PR_{t})$$

• C<sub>t</sub> is sometimes called a "Dixit-Stiglitz aggregate."

# Solving Dixit-Stiglitz: Two-Stage Budgeting

- Two-Stage Budgeting Theorem (Deaton and Muellbauer):
  - If upper stage is separable and lower stage is homothetic, can use two-stage budgeting with nested preferences.
  - Solve the inner nest taking expenditure as given and outer nest by standard utility maximization given inner nest optimization to determine expenditure on bundle purchased in inner nest.
- Example:

$$U=C_{t}^{\mu}H_{t}^{1-\mu}$$
 where  $C_{t}=\left[\int_{0}^{1}C_{t}\left(i\right)^{\frac{\varepsilon-1}{\varepsilon}}di\right]^{\frac{\varepsilon}{\varepsilon-1}}$ 

- CES is homothetic and C-D is separable (after taking logs).
- Cost minimize for  $C_t(i)$  as a function of  $C_t$  and then use C-D:

$$\mu = C_t P_C/Y_t$$
 and  $1 - \mu = H_t P_H/Y_t$ 

• We can use two-stage budgeting here.

#### Solving Dixit-Stiglitz: Inner Nest Maximization

• Letting  $X_t$  be expenditure on Dixit-Stilgitz goods:

$$\max_{\{C_{t}(i)\}_{i=0}^{1}} \left[ \int_{0}^{1} C_{t}(i)^{\frac{\varepsilon-1}{\varepsilon}} di \right]^{\frac{\varepsilon}{\varepsilon-1}} - \lambda \left( \int_{0}^{1} P_{t}(i) C_{t}(i) di - X_{t} \right)$$

$$C_{t}(i)^{\frac{-1}{\varepsilon}} C_{t}^{\frac{1}{\varepsilon}} = \lambda P_{t}(i)$$

• For any two goods i and j,

$$C_{t}(i) = C_{t}(j) \left(\frac{P_{t}(i)}{P_{t}(j)}\right)^{-\varepsilon} = \frac{P_{t}(i)^{-\varepsilon}}{P_{t}(i)^{1-\varepsilon}} P_{t}(j) C_{t}(j)$$

Bring the denominator over and integrate wrt j:

$$C_{t}(i) \int_{0}^{1} P_{t}(j)^{1-\varepsilon} dj = P_{t}(i)^{-\varepsilon} \int_{0}^{1} P_{t}(j) C_{t}(j) dj$$
$$C_{t}(i) = \frac{P_{t}(i)^{-\varepsilon}}{\int_{0}^{1} P_{t}(j)^{1-\varepsilon} dj} X_{t}$$

# Solving Dixit-Stiglitz: Price Index

• Indirect utility is:

$$v\left(P_{t}\left(i\right)|_{i=0}^{1}, X_{t}\right) = \left[\int_{0}^{1} C_{t}\left(i\right)^{\frac{\varepsilon-1}{\varepsilon}} di\right]^{\frac{\varepsilon}{\varepsilon-1}}$$
$$= \frac{X_{t}}{\left[\int_{0}^{1} P_{t}\left(i\right)^{1-\varepsilon} di\right]^{\frac{1}{1-\varepsilon}}}$$

The cost of buying one unit of utility is:

$$P_{t} = \left[ \int_{0}^{1} P_{t} (i)^{1-\varepsilon} di \right]^{\frac{1}{1-\varepsilon}}$$

- This is an ideal price index.
- Index is geometric weighted average of individual good prices.

# Solving Dixit-Stiglitz: Demand Function

•  $X_t = P_t C_t$ , so plugging in price index gives:

$$C_{t}(i) = \frac{P_{t}(i)^{-\varepsilon}}{P_{t}^{1-\varepsilon}} X_{t}$$
$$= \left(\frac{P_{t}(i)}{P_{t}}\right)^{-\varepsilon} C_{t}$$

- CES structure delivers constant elasticity demand function.
  - Elasticity of demand is elasticity of substitution  $\varepsilon$ .
  - As  $\varepsilon \to \infty$ , perfect substitutes and demand perfectly elastic.
  - As  $\varepsilon \to 1$ , less perfect substitutes and demand more inelastic (but still elastic as  $\varepsilon > 1$ ).
- Each firm has infinitesimal impact on C<sub>t</sub> and P<sub>t</sub> and treats them as exogenous.

# Solving Dixit-Stiglitz: Upper Stage

• With price index  $P_t$ , budget constraint can be written as:

$$P_t C_t + B_t + M_t \le Q_{t-1} B_{t-1} + M_{t-1} + W_t N_t + P_t (TR_t + PR_t)$$

 Solve upper stage as normal with C<sub>t</sub> as Dixit-Stiglitz aggregate:

$$\frac{W_t}{P_t} = \frac{\chi N_t^{\varphi}}{C_t^{-\gamma}}$$

$$1 = \beta E_t \left\{ Q_t \frac{P_t}{P_{t+1}} \frac{C_{t+1}^{-\gamma}}{C_t^{-\gamma}} \right\}$$

$$1 = \beta E_t \left\{ \frac{P_t}{P_{t+1}} \frac{C_{t+1}^{-\gamma}}{C_t^{-\gamma}} \right\} + \zeta \frac{\left(\frac{M_t}{P_t}\right)^{1-\nu}}{C_t^{-\gamma}}$$

# Uses of Dixit-Stiglitz

- Dixit-Stiglitz is frequently used in GE modeling both in macro and other subfields.
  - Often along with free entry margin that drives profits to zero and endogenously determines number of products.
- Noteworthy Examples:
  - "New" Trade Theory (Krugman, 1980): Love of variety explains high volume of intra-industry trade, e.g. Japan exports Lexus to Germany and Germany exports Mercedes to Japan.
  - New Economic Geography (Krugman, 1990): Urbanization determined by balance between dispersion forces (e.g., housing supply) and agglomeration forces created by increasing returns. As trade costs fall, cities should develop.
  - Endogenous Growth Theory (Romer, 1990): Profits give entrepreneurs incentives to invest in creating new products. Growth through endogenously expanding product variety.

# Dixit-Stiglitz Production

- Dixit-Stiglitz is used two ways:
  - Preferences: Households consume each good i,
     CES preferences over continuum of goods.
  - Production: Households consume final good assembled from intermediates i, CES production fn over continuum of goods.
- These are essentially equivalent.
  - We used utility maximization given to expenditure X<sub>t</sub>, but same as cost minimization (duality theory).
  - Cost min s.t. D-S utility level  $C_t$  mathematically equivalent to profit max s.t. CES production is  $C_t$  (up to sign change).
  - Intuition: Does not matter where continuum is as long as it as CES structure.
- Gali book presents model using Dixit-Stiglitz preferences.
   I will use Dixit-Stiglitz production.

#### Dixit-Stiglitz Production

• Final consumption good at time 0,  $Y_0$ , is numeraire. Produced from continuum of intermediates  $Y_t(i)$ ,  $i \in [0, 1]$ :

$$Y_{t}=\left[\int_{0}^{1}Y_{t}\left(i
ight)^{rac{arepsilon-1}{arepsilon}}di
ight]^{rac{arepsilon}{arepsilon-1}} ext{ where } arepsilon>1$$

Choose intermediate input demands by cost min:

$$\min_{\left\{Y_{t}\left(i\right)\right\}_{i=0}^{1}}\int_{0}^{1}P_{t}\left(i\right)Y_{t}\left(i\right)di\text{ s.t. }Y_{t}=\left[\int_{0}^{1}Y_{t}\left(i\right)^{\frac{\varepsilon-1}{\varepsilon}}di\right]^{\frac{\varepsilon}{\varepsilon-1}}$$

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#### Dixit-Stiglitz Production

$$\mathcal{L} = \min_{\{Y_{t}(i)\}_{i=0}^{1}, \lambda} \int_{0}^{1} P_{t}(i) Y_{t}(i) di - \lambda_{t} \left[ \left[ \int_{0}^{1} Y_{t}(i)^{\frac{\varepsilon-1}{\varepsilon}} di \right]^{\frac{\varepsilon}{\varepsilon-1}} - Y_{t} \right]$$

$$P_{t}(i) = \lambda_{t} \left( \frac{Y_{t}(i)}{Y_{t}} \right)^{-1/\varepsilon}$$

• Mult both sides by  $Y_t(i)/Y_t$  and integrate:

$$\frac{\int_{0}^{1} P_{t}\left(i\right) Y_{t}\left(i\right) di}{Y_{t}} = \lambda_{t} \frac{\int_{0}^{1} Y_{t}\left(i\right)^{1-1/\varepsilon} di}{Y_{t}^{1-1/\varepsilon}} = \lambda_{t}$$

From this we see that

$$\lambda_t Y_t = \int_0^1 P_t(i) Y_t(i) di$$

so by the definition of the ideal price index  $\lambda_t = P_t$  is the least cost of producing one unit of  $Y_t$ .

#### Demand and Price Index

• Demand is then:

$$Y_{t}(i) = \left(\frac{P_{t}(i)}{P_{t}}\right)^{-\varepsilon} Y_{t}$$

- Again, a constant elasticity demand curve.
- Market share is

$$\frac{P_t(i) Y_t(i)}{P_t Y_t} = \left(\frac{P_t(i)}{P_t}\right)^{1-\varepsilon}$$

- Since  $\varepsilon > 1$ , market share falls as relative price rises because intermediate inputs are gross substitutes.
- Integrate over market share to get price index as before:

$$\frac{\int_{0}^{1} P_{t}(i)^{1-\varepsilon} di}{P_{t}^{1-\varepsilon}} = 1 \Rightarrow P_{t} = \left[\int_{0}^{1} P_{t}(i)^{1-\varepsilon} di\right]^{\frac{1}{1-\varepsilon}}$$

# Monopolists and the Markups Formula

• General monopolist problem:

$$\max_{Q} P(Q) Q - C(Q)$$

• FOC is:

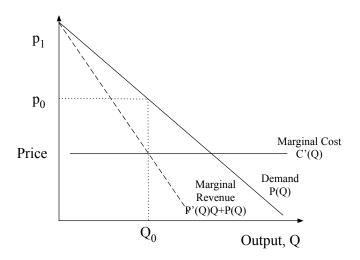
$$P'(Q)Q+P(Q) = C'(Q)$$

• Recalling  $\varepsilon_{demand} = -\frac{P}{Q} \frac{\partial Q}{\partial P}$ ,

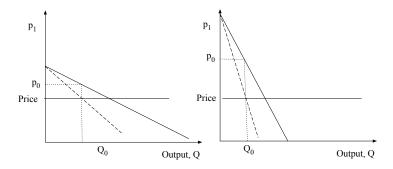
$$\begin{array}{ccc} \frac{1}{\varepsilon_{\mathit{demand}}} & = & -\frac{Q}{P}P'\left(Q\right) = 1 - \frac{C'\left(Q\right)}{P\left(Q\right)} \\ \frac{P\left(Q\right)}{C'\left(Q\right)} & = & \frac{1}{1 - \frac{1}{\varepsilon_{\mathit{demand}}}} = \frac{\varepsilon_{\mathit{demand}}}{\varepsilon_{\mathit{demand}} - 1} \end{array}$$

- Price is a multiplicative markup over marginal cost.
  - Markup is inversely related to elasticity of demand.
  - Monopolist always on elastic portion of demand curve.

# Monopoly Diagram



# Monopoly Diagram: Markups and Elasticity



More inelastic ⇒ bigger markup

#### Dixit-Stiglitz: Fixed Markup

- Each producer is a monopolist in its own variety and faces a demand curve with elasticity  $\varepsilon$ .
- Consequently,

$$rac{P_t\left(i
ight)}{P_t} = rac{arepsilon}{arepsilon-1} MC_t$$
Real Price  $= (1+\mu)$  Real Marginal Cost

• In RBC framework, we typically assume:

$$Y_t(i) = A_t N_t(i)^{1-\alpha}$$

• Producing an additional unit of  $Y_t(i)$  requires  $(1 - \alpha) Y_t(i) / N_t(i)$  units of labor at real cost  $W_t/P_t$  so:

$$\frac{P_t(i)}{P_t} = (1 + \mu) \frac{W_t/P_t}{(1 - \alpha) Y_t(i)/N_t(i)}.$$

# Alternatives to Dixit-Stiglitz

- Dixit-Stiglitz is convenient, but fixed markup is stark.
  - Variable markup important in practice and gives different economics.
  - Example: When expose to international competition, markups fall. D-S does not allow.
- As a result, trade economists have come up with tractable alternatives that give variable markups.
  - Quasilinear quadratic (e.g., Melitz and Ottaviano, 2008)
  - Translog (e.g., Feenstra)
  - Atkeson and Burstein (2008): CES with Bertrand within sectors
  - Kimball (1995) generalization of CES to variable markup
  - No time to cover: Want you to be aware of issue.
- Also, in models with endogenous entry margin and determination of number of varieties, need fixed cost.

#### Introducing Monopolistic Competition into RBC

 Add labor market clearing, bond market clearing, and aggregate resource constraint:

$$Y_t(i) = A_t N_t(i)^{1-\alpha}$$

$$Y_{t} = C_{t} = \left[ \int_{0}^{1} Y_{t}(i)^{\frac{\varepsilon-1}{\varepsilon}} \right]^{\frac{\varepsilon}{\varepsilon-1}} = A_{t} N_{t}^{1-\alpha} \left[ \int_{0}^{1} \left( \frac{N_{t}(i)}{N_{t}} \right)^{\frac{\varepsilon-1}{\varepsilon}(1-\alpha)} di \right]^{\frac{\varepsilon}{\varepsilon-1}}$$

Assume symmetric equilibrium (turns out to be unique):

$$P_{t}(i) = P_{t}, N_{t}(i) = N_{t}, Y_{t}(i) = Y_{t}$$

• Since  $P_t(i)/P_t = 1$ , optimal pricing implies:

$$\frac{W_t}{P_t} = \frac{1 - \alpha}{1 + \mu} Y_t / N_t$$

RBC With Mon Comp

#### Equilibrium With Monopolistic Competition

#### **Definition**

A symmetric equilibrium is an allocation  $\{C_{t+s}, N_{t+s}, Y_{t+s}, B_{t+s}\}_{s=0}^{\infty}$  and set of prices  $\{P_{t+s}, Q_{t+s}, W_{t+s}\}_{s=0}^{\infty}$  along with exogenous processes  $\{A_{t+s}, M_{t+s}\}_{s=0}^{\infty}$  such that:

$$\begin{array}{rcl} Y_t & = & A_t N_t^{1-\alpha} \\ \frac{W_t}{P_t} & = & \frac{1-\alpha}{1+\mu} A_t N_t^{-\alpha} \\ \frac{W_t}{P_t} & = & \frac{\chi N_t^{\varphi}}{C_t^{-\gamma}} \\ Y_t & = & C_t \\ \frac{M_t}{P_t} & = & \zeta^{1/\nu} \left( 1 - 1/Q_t \right)^{-1/\nu} C_t^{\gamma/\nu} \\ 1 & = & \beta E_t \left\{ Q_t P_t C_{t+1}^{-\gamma} / \left( P_{t+1} C_t^{-\gamma} \right) \right\} \end{array}$$

# What Does Monopolistic Competition Change?

• Exact same equilibrium definition as from last class except:

$$\frac{W_t}{P_t} = (1 - \alpha) A_t N_t^{-\alpha}$$

is now:

$$\frac{W_t}{P_t} = \frac{1 - \alpha}{1 + \mu} A_t N_t^{-\alpha}$$

- Labor demand curve from optimal price setting replaces profit maximization.
- But optimal price setting is profit maximization (that's how we derived the markup formula).
- Markup is wedge between real wage and marginal product.
  - In fact, the markup is the labor wedge in this model.
  - In markup form,  $1 + \mu_t^L = \frac{MPL_t}{MRS} = (1 + \mu_t^P)(1 + \mu_t^W)$ .
  - No labor market distortion, so labor wedge is product markup.

# Markups and Dynamics

- Again have monetary neutrality.
- In real block, equilibrium gives:

$$N_{t} = \left(\frac{1-\alpha}{\chi(1+\mu)}A_{t}^{1-\gamma}\right)^{\frac{1}{\varphi+\gamma+\alpha(1-\gamma)}}$$

- Due to markup, firms produce too little and hire too little relative to perfect competition.
- Log-linearize:

$$\hat{n}_{t} = \frac{1 - \gamma}{\varphi + \gamma + \alpha (1 - \gamma)} \hat{a}_{t}$$

- Note that markup does not affect dynamics, only steady state.
  - Because markups are constant.

# Dynamics With Variable Markups

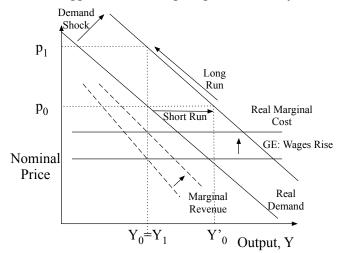
 Way forward: What would happen if markups were time-varying?

$$\hat{n}_{t} = \frac{1 - \gamma}{\varphi + \gamma + \alpha \left(1 - \gamma\right)} \hat{a}_{t} - \frac{1}{\varphi + \gamma + \alpha \left(1 - \gamma\right)} \hat{\mu}_{t}$$

- Countercyclical markups can be a source of business cycle fluctuations.
  - Way to generate a counter-cyclical labor wedge as in the data.
- How to get countercyclical markups? Sticky prices!
- For next class, read Gali Ch. 3.

# Monopoly Diagram: Demand Shock With Sticky Prices

- Prices fixed in short run, flexible in long run.
- I have rigged the following diagram so money is neutral.



# Monopoly Diagram: Tech Shock With Sticky Prices

• Prices fixed in short run, flexible in long run.

