Mankaran Rooprai

226-972-6339 | **■** | **in** | **Q** | Portfolio

Education

McMaster University

Software Engineering (B.Eng) (GPA 3.87/4.00)

Expected Graduation: Apr. 2026

Hamilton, ON

• Coursework: Concurrency, Computer Architecture, OS, Databases, AWS Certified Cloud Practitioner

• Extracurriculars: Captain of Intramural Basketball Team, Muay Thai

Professional Experience

Tesla

May 2025 – Aug. 2025

Palo Alto, CA

 $Software\ Engineering\ Intern\ -\ Update\ Systems$

- Delivered a diagnostic toolchain in Python to collect and report modem and network telemetry (Wi-Fi, cellular, firmware) from Tesla infotainment systems on Jenkins CI builds, reducing triage time by 20% across teams.
- Achieved a 25% ($40min \rightarrow 32min$) reduction in OTA (Over-the-air) test runtime by designing multi-threaded Golang logic to simulate modem sleep-wake behavior and validating it with a Python testing framework.
- Engineered automated HIL (Hardware-in-the-loop) pipelines using shell utilities to validate modem OTA behavior, enabling pre-merge integration checks and preventing critical failures during firmware rollout.
- Redesigned system code to enhance **modularity**, boosting code quality by **30%** according to static analysis metrics, and accelerating onboarding for new engineers across **cross-functional teams** by **15%**.

IBM

Sep. 2024 – Dec. 2024

Software Engineering Intern - EdgeAI

Toronto, ON

- Shipped an LLM tool to generate COBOL program summaries, saving 100+ developers several hundred hours weekly from manually reviewing code and delivering \$250K in value on a \$3MM client contract.
- Architected and built a multi-threaded Python program using thread pooling to analyze COBOL call graphs, automating program summary generation and cutting processing time by 75% (24min \rightarrow 6min).
- Developed a data extraction pipeline for unstructured PDFs, leveraging concurrency with race condition handling to ensure data integrity, achieving 92% accuracy and deployment across multiple IBM projects.

Questrade

May 2024 – Aug. 2024

Backend Engineering Intern - Release Engineering

Toronto, ON

- Launched a Slack bot using **Python Flask** to streamline workflows, enabling Artifactory package deletion and Git actions directly from Slack, cutting manual intervention by 40%.
- Implemented role-based authentication and logging to prevent unauthorized package deletions, integrating GitLab API for user management and Google Sheets API for maintaining an auditable record of 1000+ activities.

RBC Capital Markets

May 2023 – Aug. 2023

Software Developer Intern - Equity Derivatives

Montreal, QC

• Developed a C# .NET Web API, connecting a financial reporting service on the cloud to on-prem dependencies, enabling scalable reports delivery to 100+ RBC traders using Kubernetes, Docker, and Jenkins.

Leadership & Research Experience

Google Developer Student Clubs (GDSC), Backend Team Lead | Mobile App 🗘

- Led backend development for a gym analytics app used by **100+ students**, managing APIs, authentication, and real-time database sync with NodeJS, Firebase, Docker, and React Native.
- Built real-time equipment usage tracking with a Firestore backend, ensuring low-latency sync across clients.

Research Assistant | Department of Computing and Software - Dr. S. A. Gadsen

• Published an SPIE paper on Python blockchain solutions for IoT, focusing on real-time sensor data storage.

Projects

FileFlow: S3 File Upload Application | Spring Boot, ReactJS, AWS, Docker

- Designed and implemented a **Spring Boot backend** enabling secure and scalable **AWS S3** file uploads through RESTful APIs, with containerization using **Docker** and **Kubernetes** to streamline deployment workflows.
- Provisioned and configured AWS resources with fine-grained **IAM roles** and implemented **S3 lifecycle policies** to optimize storage costs, enforce strict security standards, and ensure compliance with data retention requirements.

Island Generator 🖸 | Java, Maven, JUnit

- Architected a Java software suite with services to generate and visualize 2D island map meshes.
- Designed a modular Java island visualizer, implemented **Dijkstra's algorithm** on a Graph ADT to find the shortest path from hub to cities, and validated accuracy through **JUnit testing**, while adhering to SOLID principles.

Technical Skills

 $\textbf{Programming Languages} : \ \text{Python, Java, Golang, C\#, SQL}$

Developer Tools: AWS, GCP, Docker, Kubernetes, CI/CD (GitLab, Jenkins)

Libraries/Frameworks: Spring Boot, ReactJS, NodeJS, PostgreSQL, Firebase, Flask, PyTest