

# Data Structures and Algorithms

## (m-way search tree)

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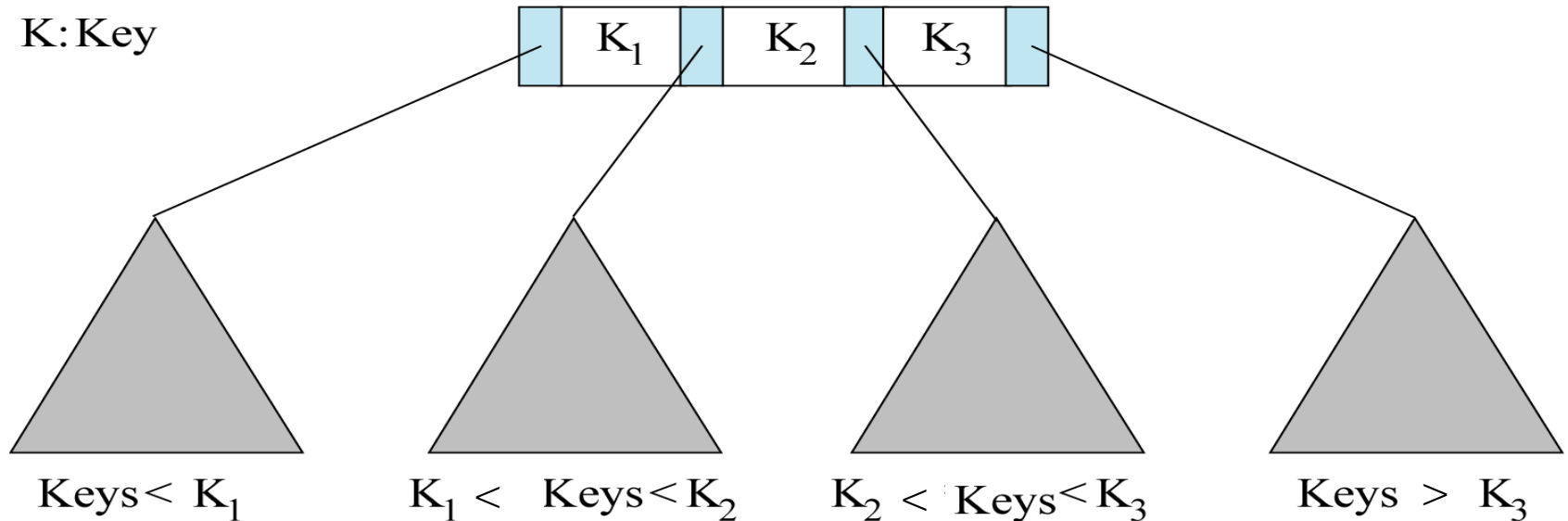
# m-Way Search Tree

- An **m**-way search tree **T** may be an empty tree.
- If **T** is non-empty, it satisfies the following properties:
  - (i) For some integer **m** known as the order of the tree, each node has at most **m** child nodes.
  - (ii) A node may be represented as
$$A_0, (K_1, A_1), (K_2, A_2) \dots (K_{m-1}, A_{m-1})$$
where **K<sub>i</sub>**,  $1 \leq i \leq m-1$  are the keys and **A<sub>i</sub>**,  $0 \leq i \leq m-1$  are the pointers to the subtree of **T**
  - (iii) If the node has **c** child nodes where  $c \leq m$ , then the node can have only (**c-1**) keys,  $K_1, K_2, \dots, K_{c-1}$
  - (iv) The keys in a node are ordered, i.e.,  $K_1 < K_2 < \dots < K_{c-1}$

# m-Way Search Tree

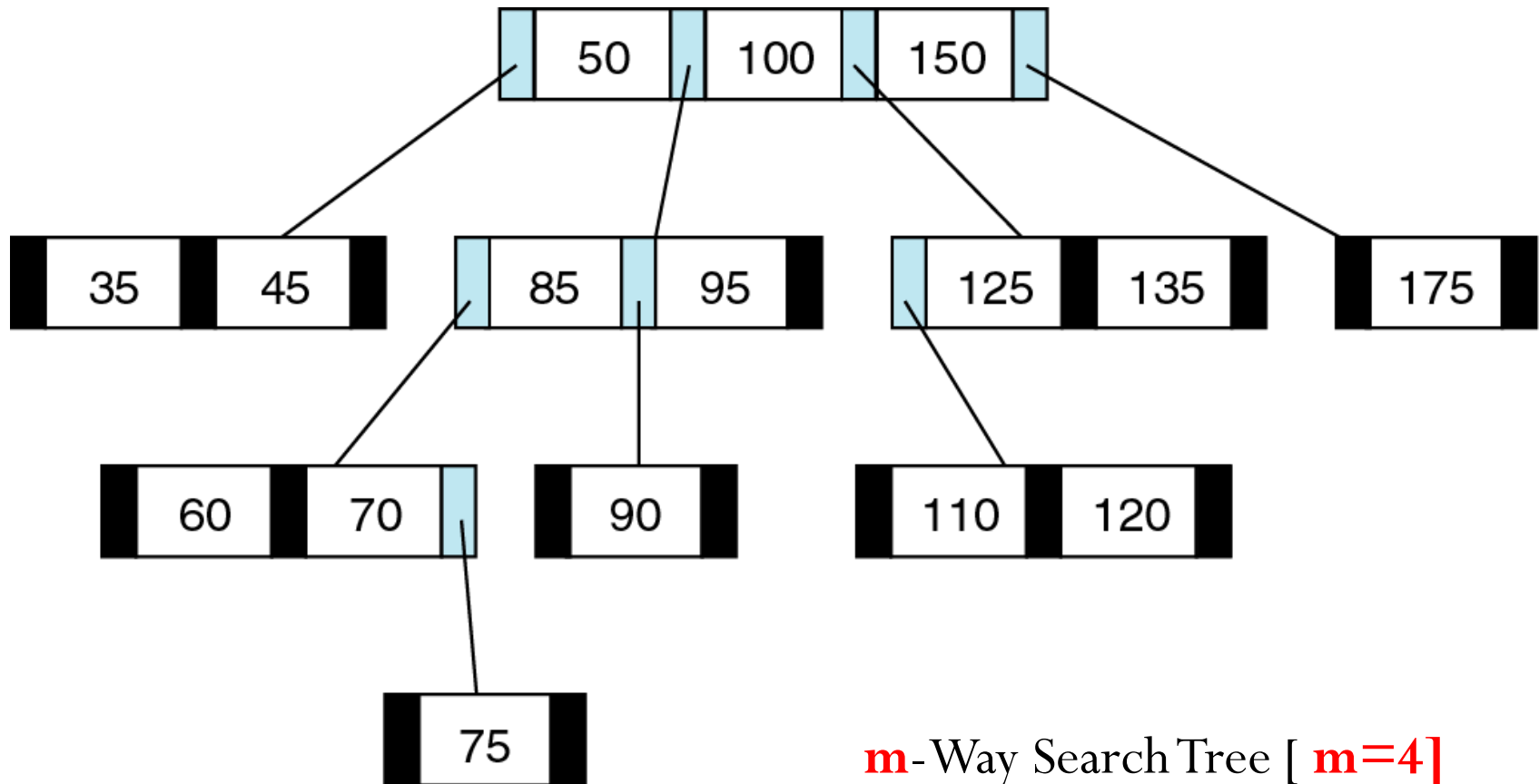
(v) For a node  $A_0$ ,  $(K_1, A_1)$ ,  $(K_2, A_2)$ , ...,  $(K_{m-1}, A_{m-1})$ , if  $S_i$  is the subtree pointed by  $A_i$ ,  $0 \leq i \leq m-1$  then

- $\text{Key}(S_0) < K_1$
- $\text{Key}(S_{m-1}) > K_{m-1}$
- $K_i < \text{Key}(S_i) < K_{i+1}$ ,  $1 \leq i \leq m-2$



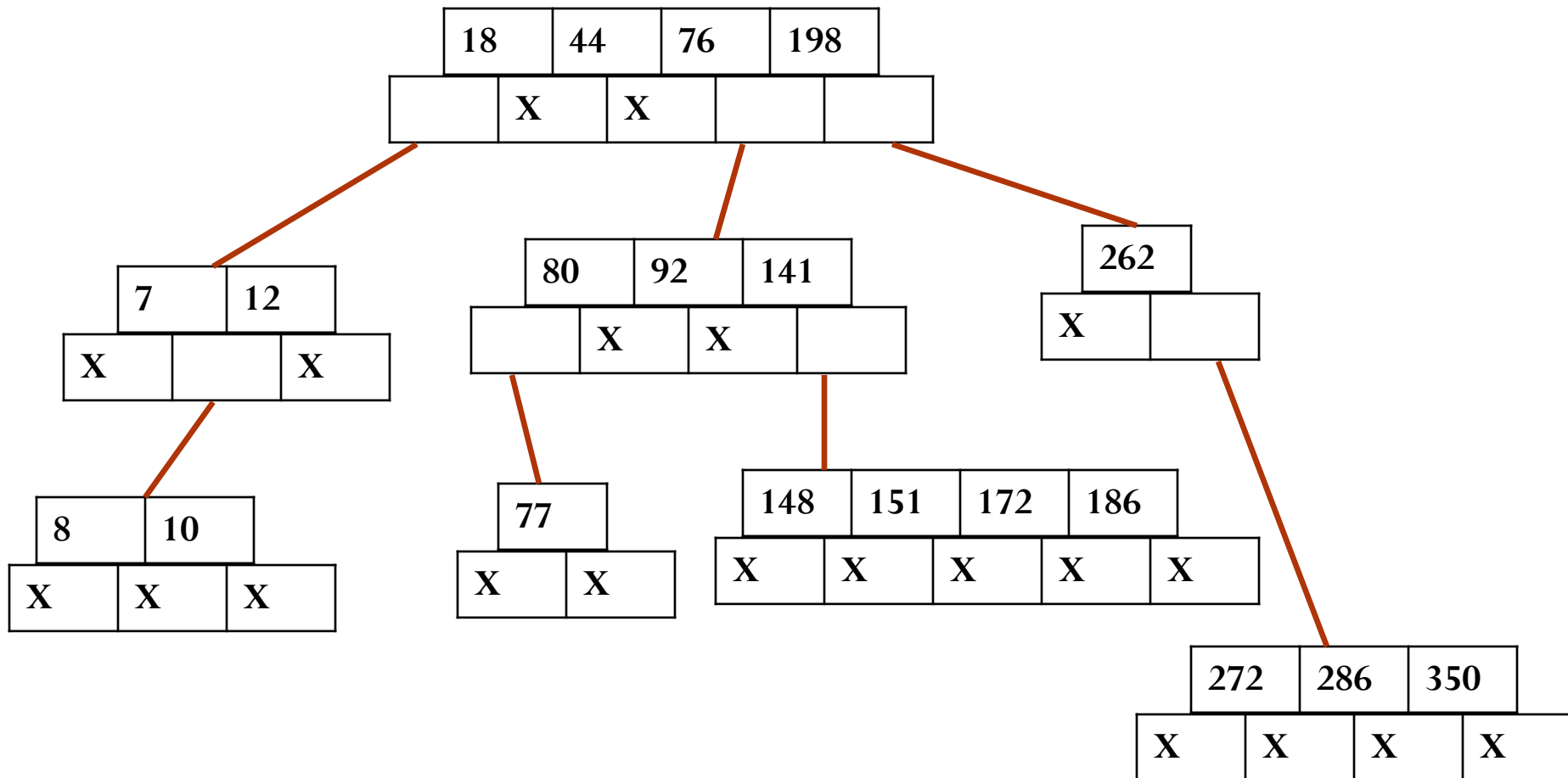
# m-Way Search Tree

(vi) Each of the subtree  $A_i$ ,  $0 \leq i \leq m-1$  are also m-way search tree



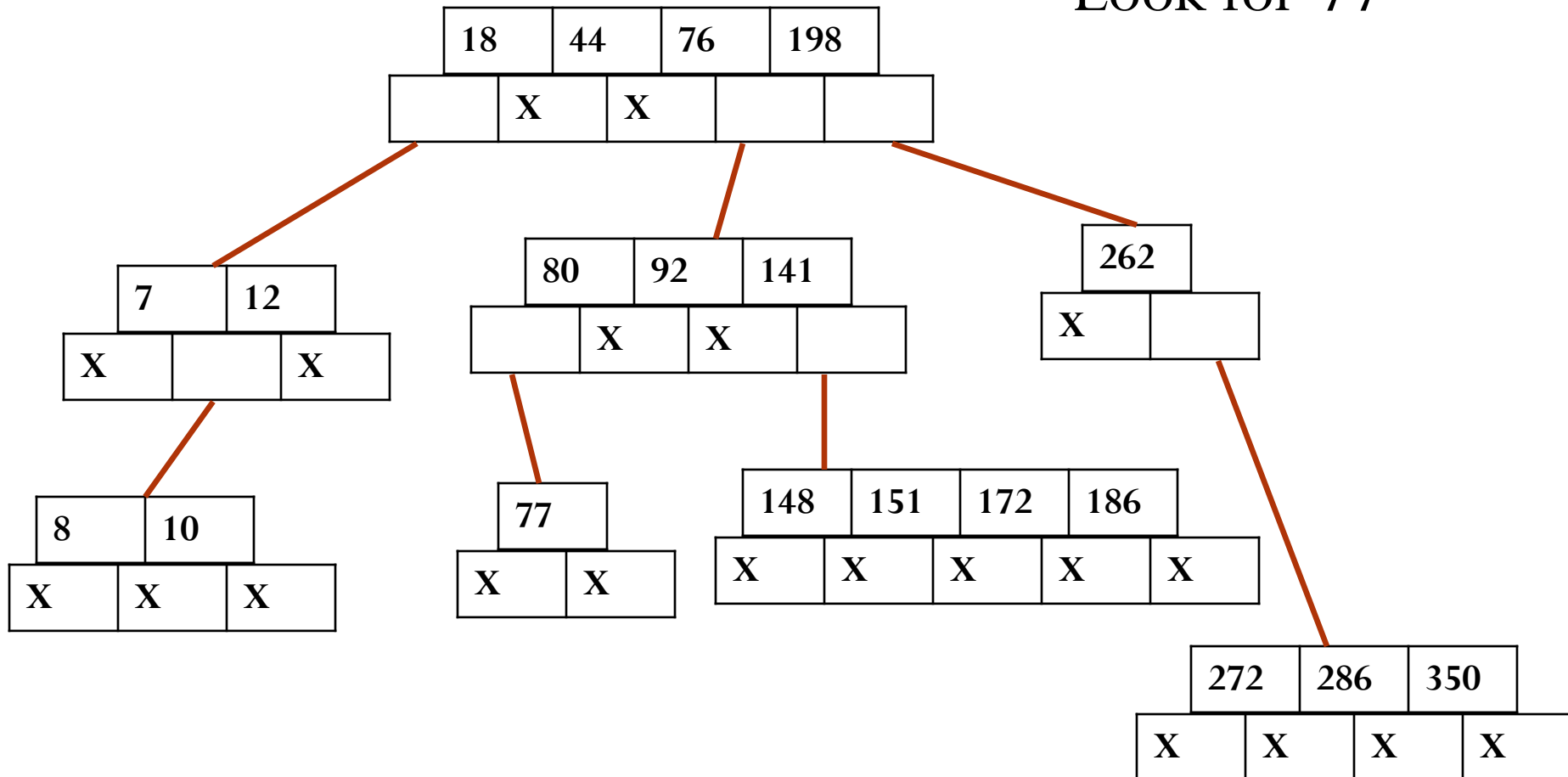
**m**-Way Search Tree [ **m=4** ]

# m-Way Search Tree [ m=5]



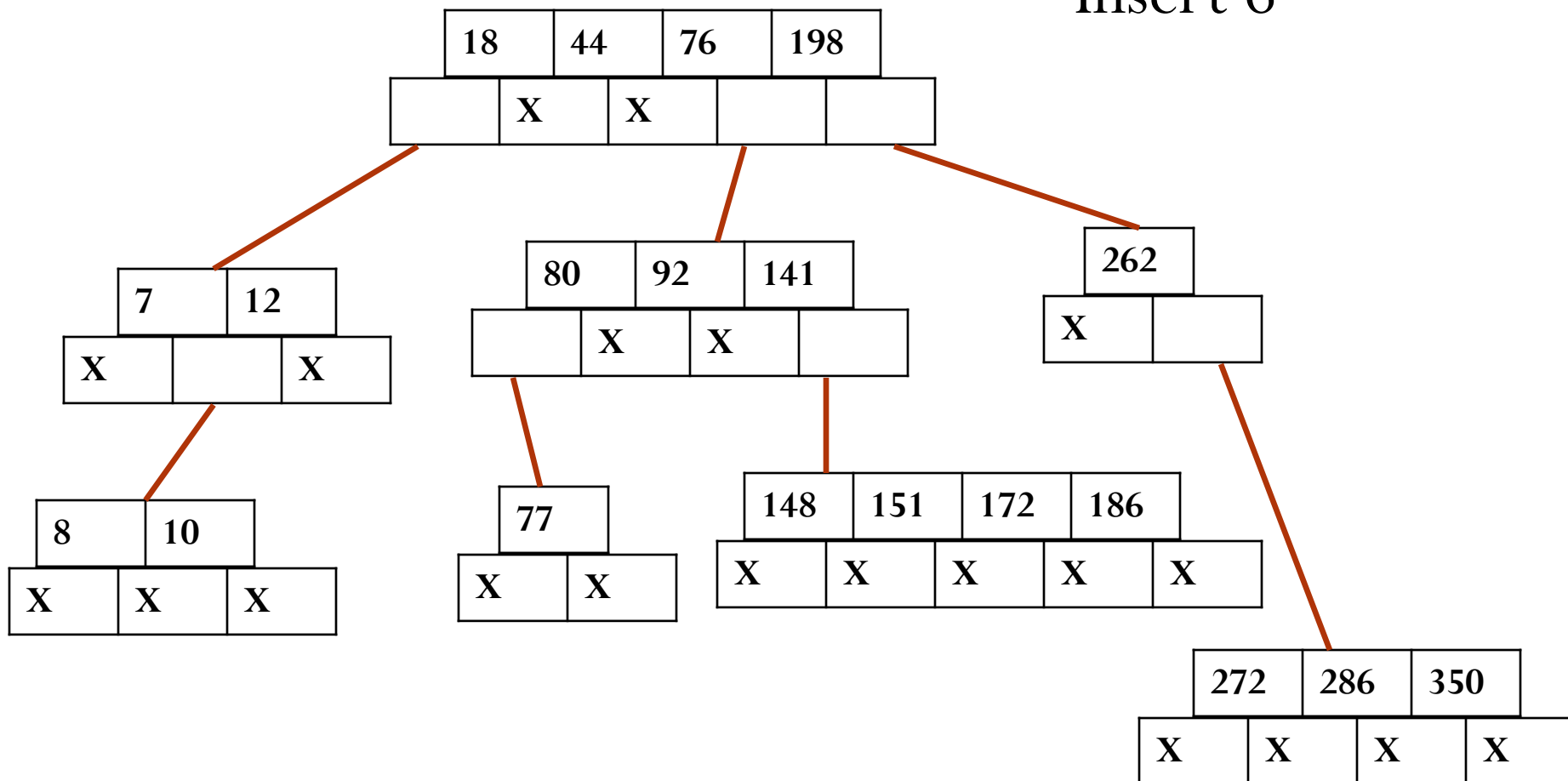
# Searching in an **m**-Way Search Tree

Look for 77



# Insertion in an **m**-Way Search Tree

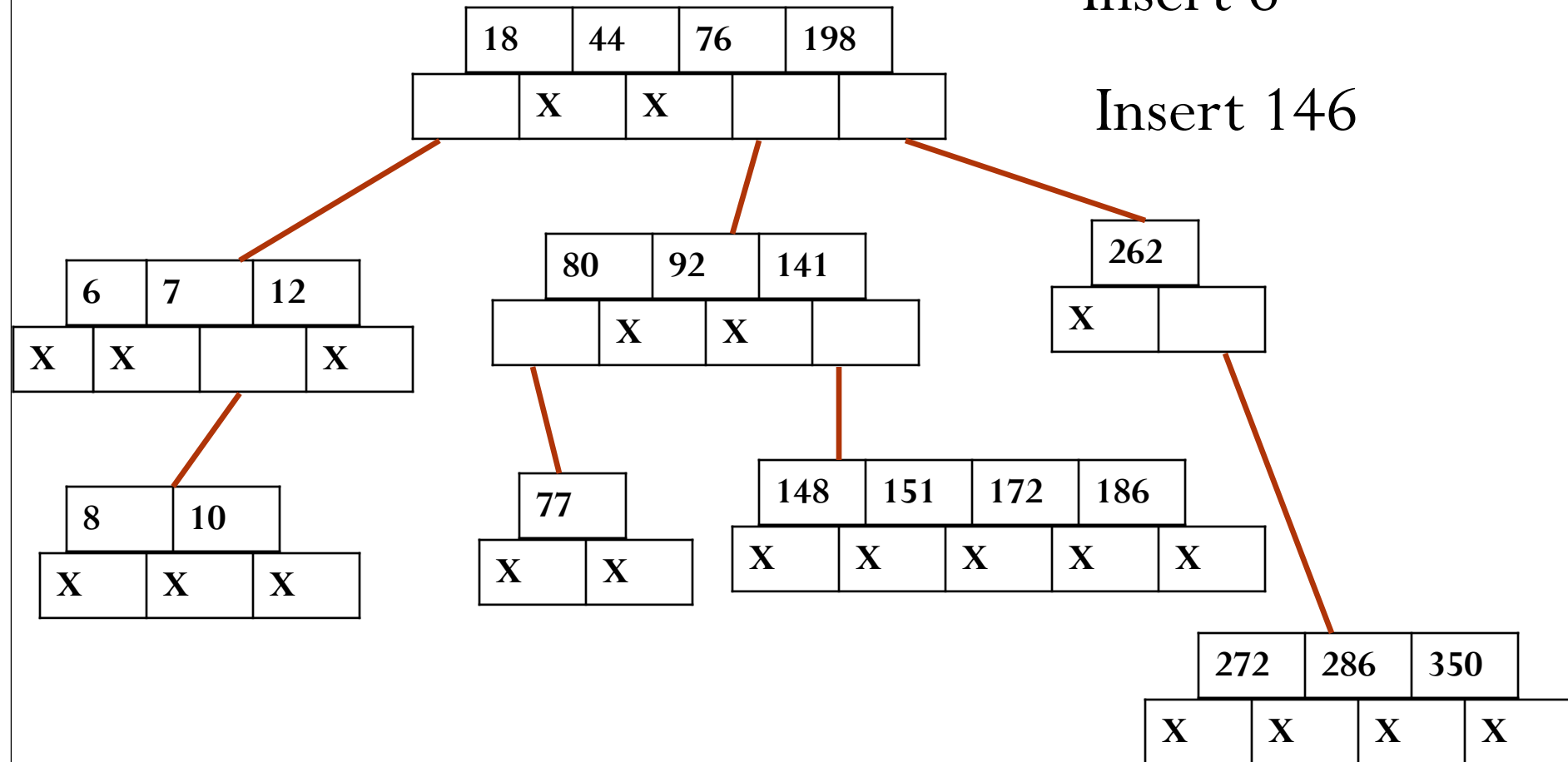
Insert 6



# Insertion in an **m**-Way Search Tree

Insert 6

Insert 146

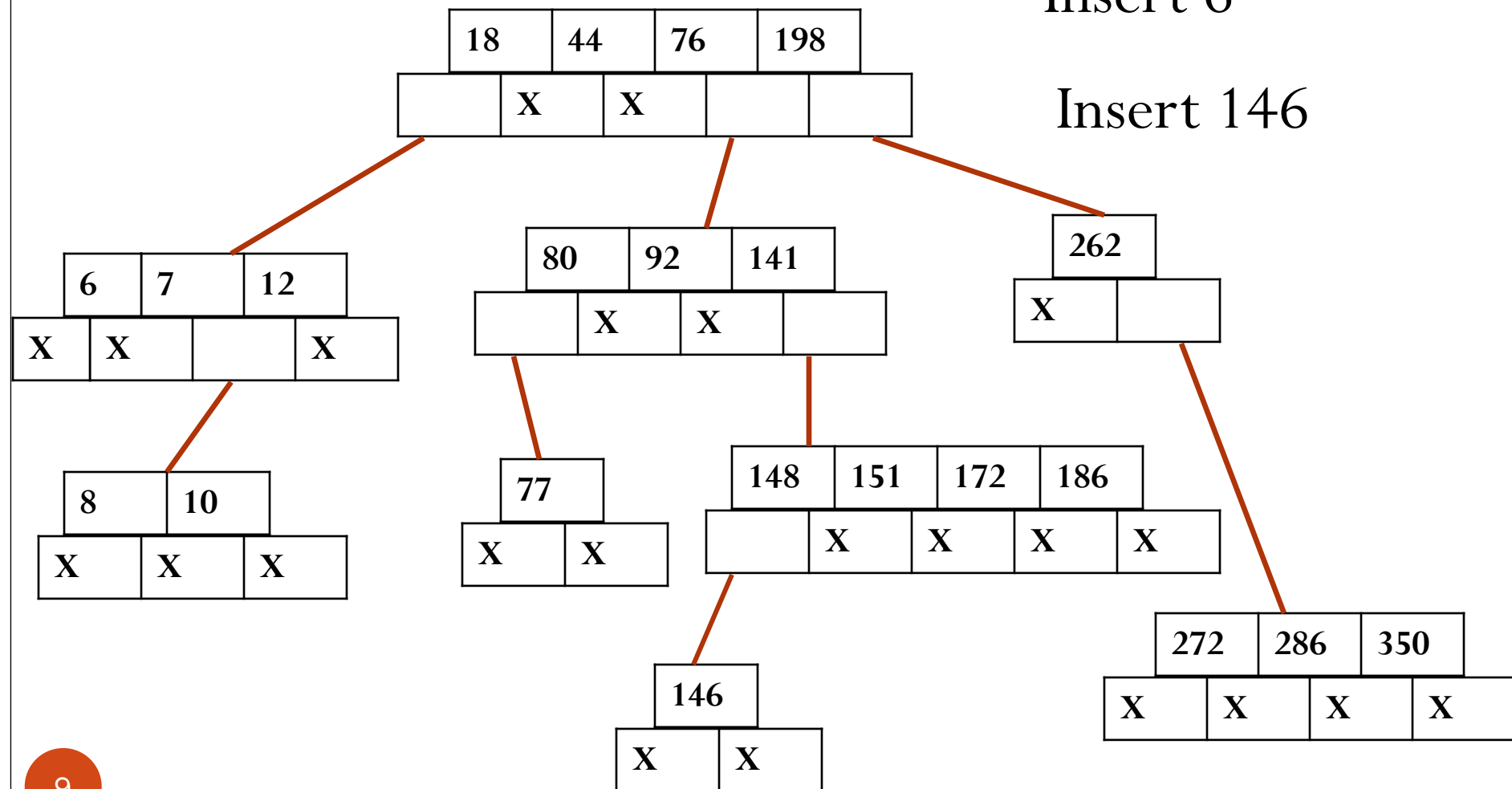




# Insertion in an **m**-Way Search Tree

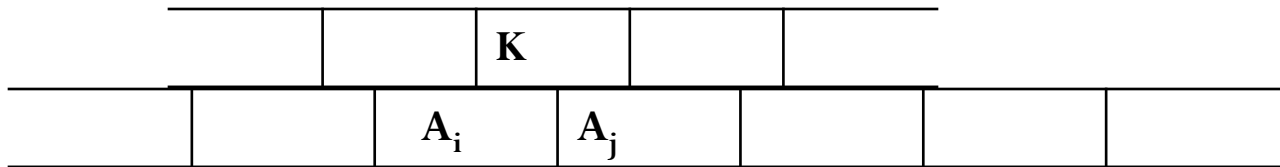
Insert 6

Insert 146



# Deletion in an **m**-Way Search Tree

Let  $K$  be the key to be deleted from the  $m$ -way search tree.



$K$  : Key

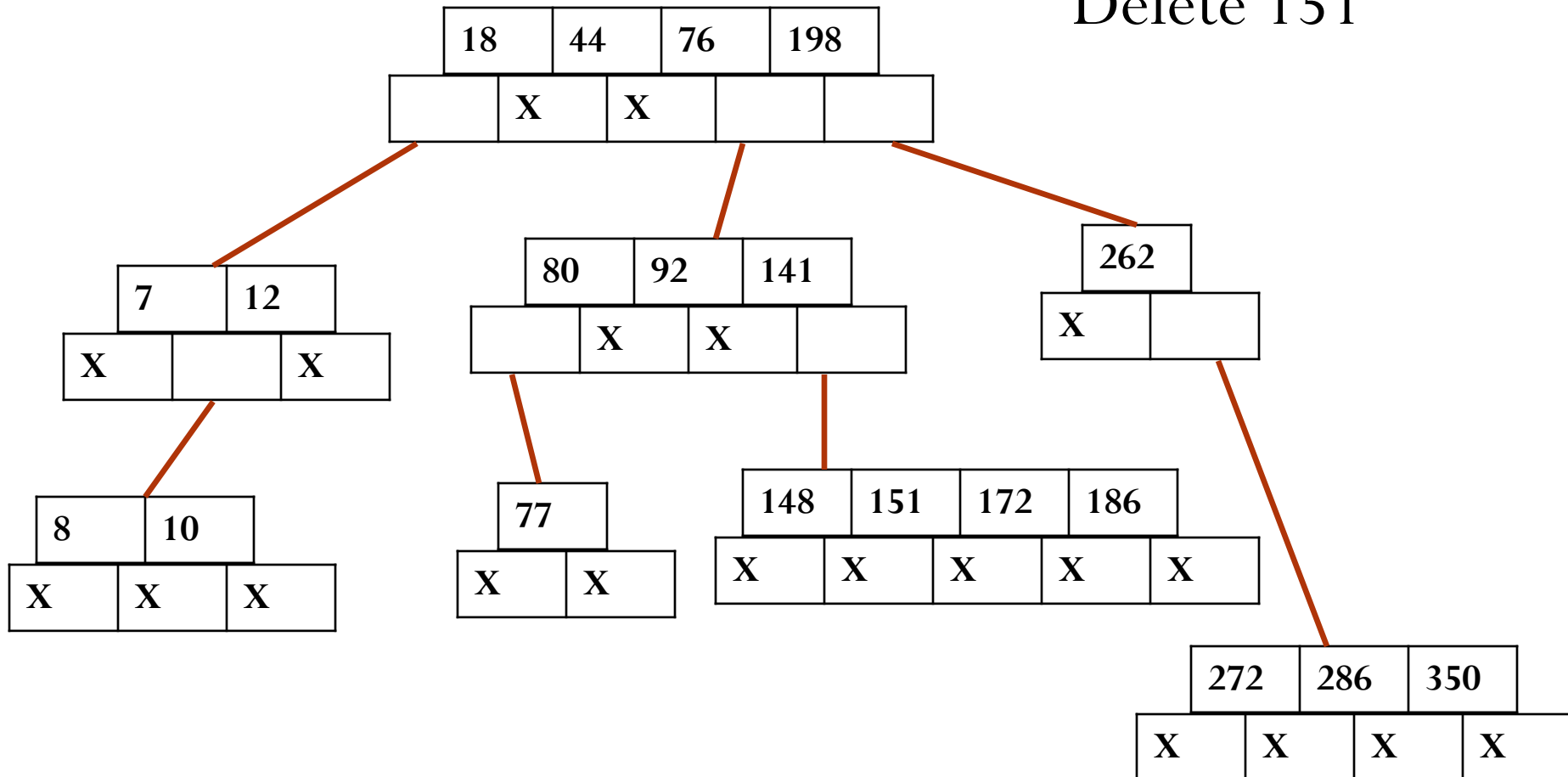
$A_i$  ,  $A_j$  : Pointers to subtree

# Deletion in an **m**-Way Search Tree

- 1) If  $(A_i = A_j = \text{NULL})$  then delete **K**
- 2) If  $(A_i \neq \text{NULL}, A_j = \text{NULL})$  then choose the largest of the key elements **K'** in the subtree pointed to by **A<sub>i</sub>** and replace **K** by **K'**.
- 3) If  $(A_i = \text{NULL}, A_j \neq \text{NULL})$  then choose the smallest of the key element **K''** from the subtree pointed to by **A<sub>j</sub>**, delete **K''** and replace **K** by **K''**.
- 4) If  $(A_i \neq \text{NULL}, A_j \neq \text{NULL})$  then choose the largest of the key elements **K'** in the subtree pointed to by **A<sub>i</sub>** or the smallest of the key element **K''** from the subtree pointed to by **A<sub>j</sub>** to replace **K**.

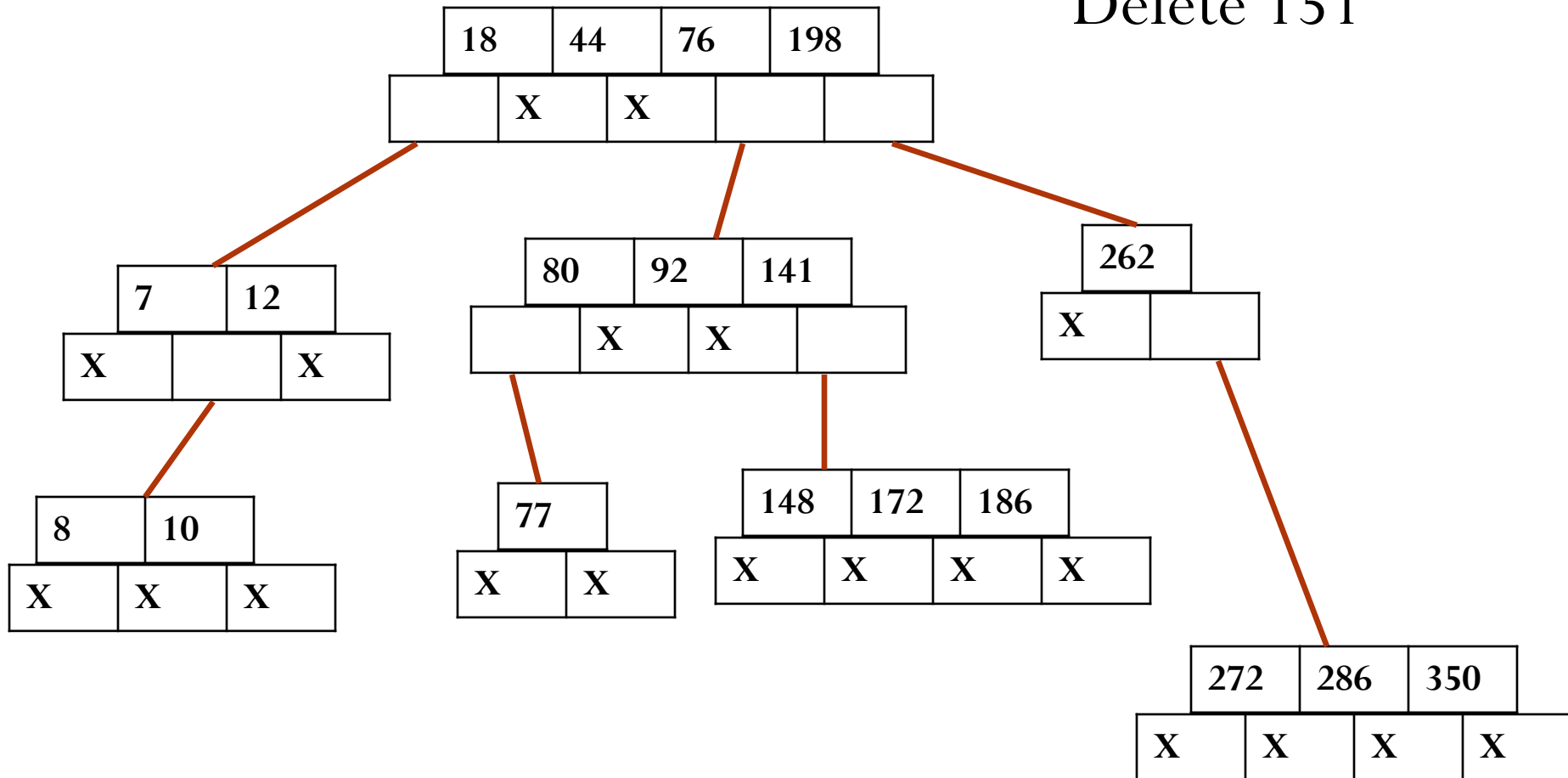
# 5-Way Search Tree

Delete 151



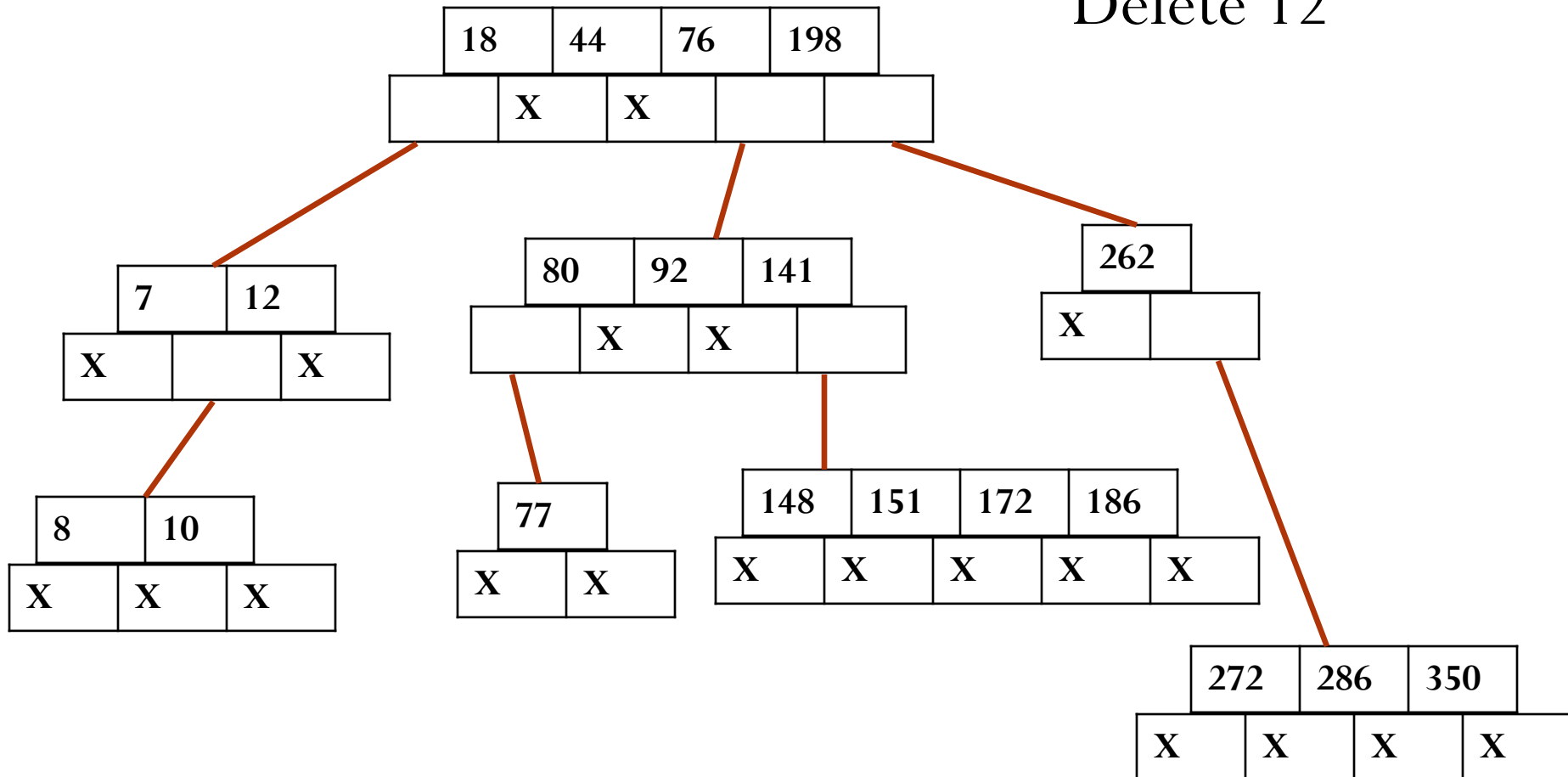
# 5-Way Search Tree

Delete 151



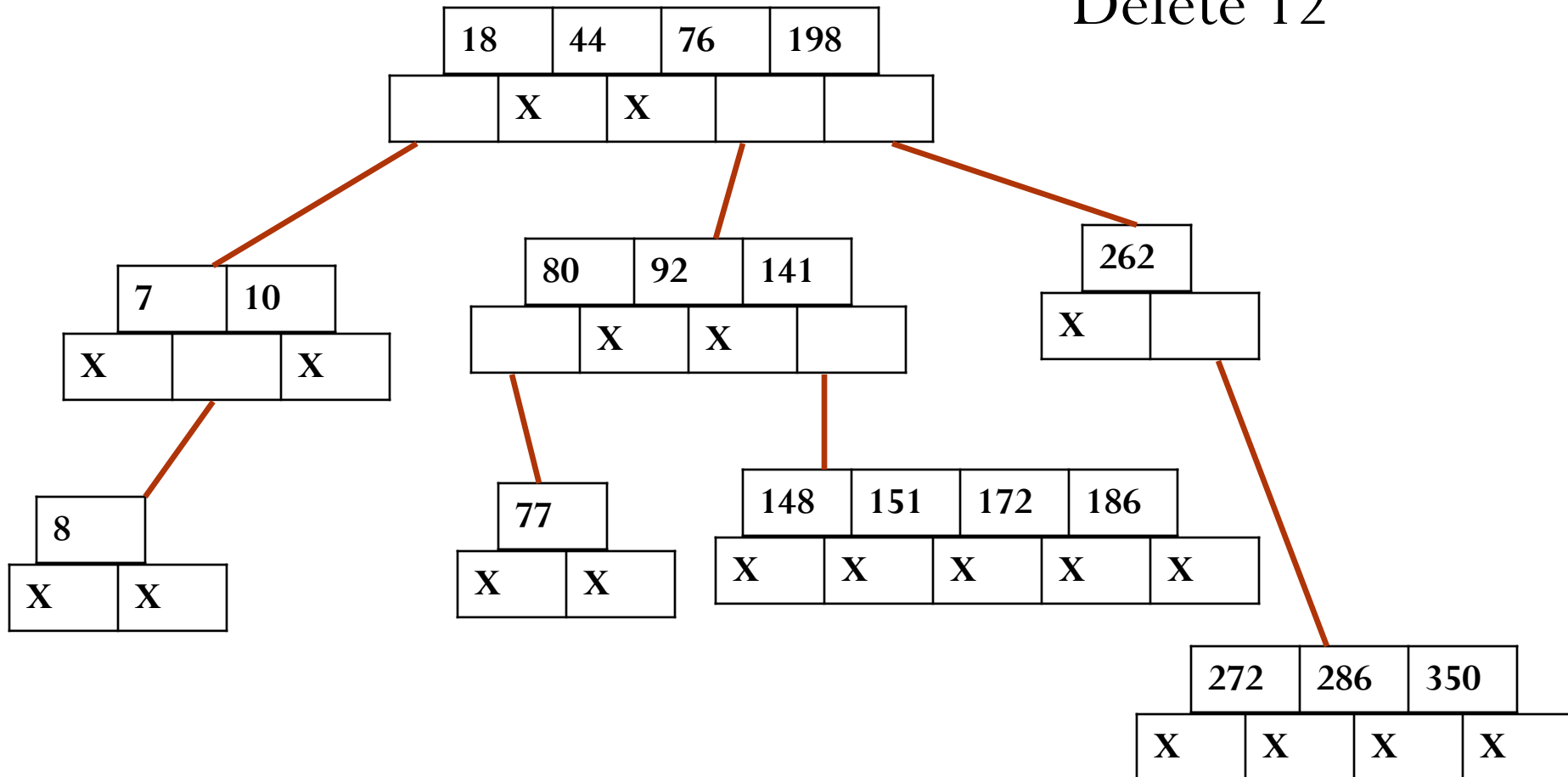
# 5-Way Search Tree

Delete 12



# 5-Way Search Tree

Delete 12

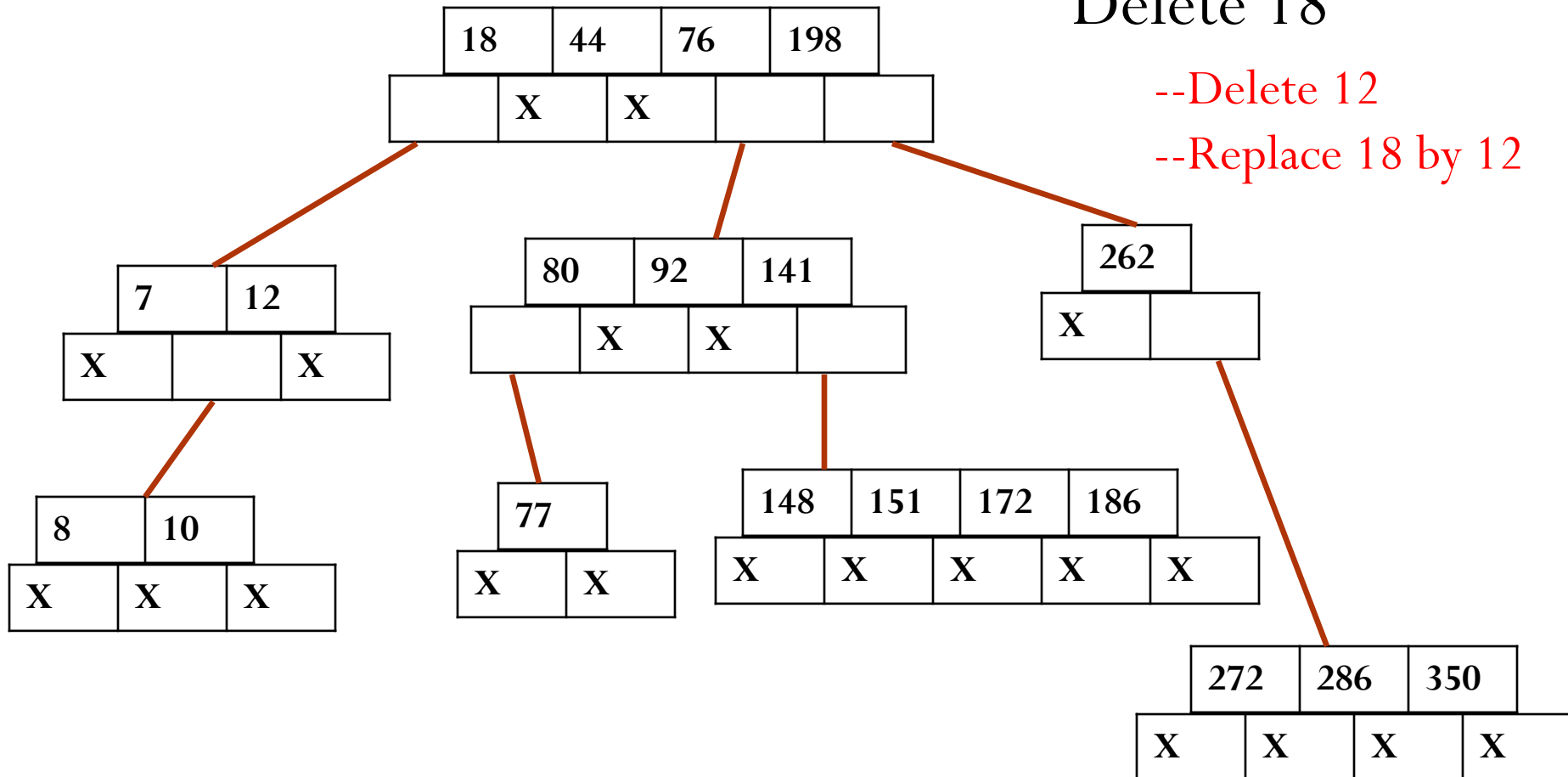


# 5-Way Search Tree

Delete 18

--Delete 12

--Replace 18 by 12



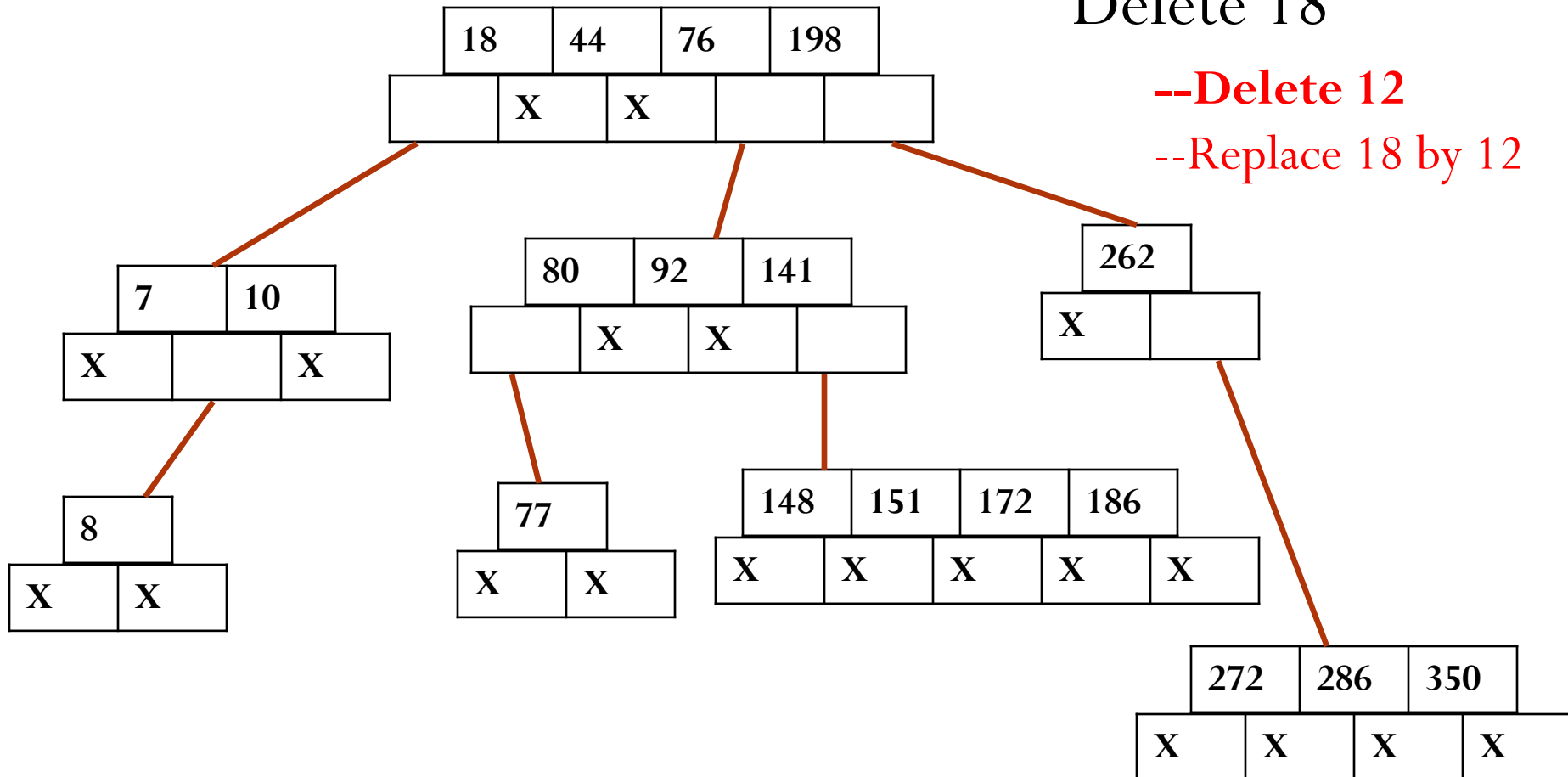


# 5-Way Search Tree

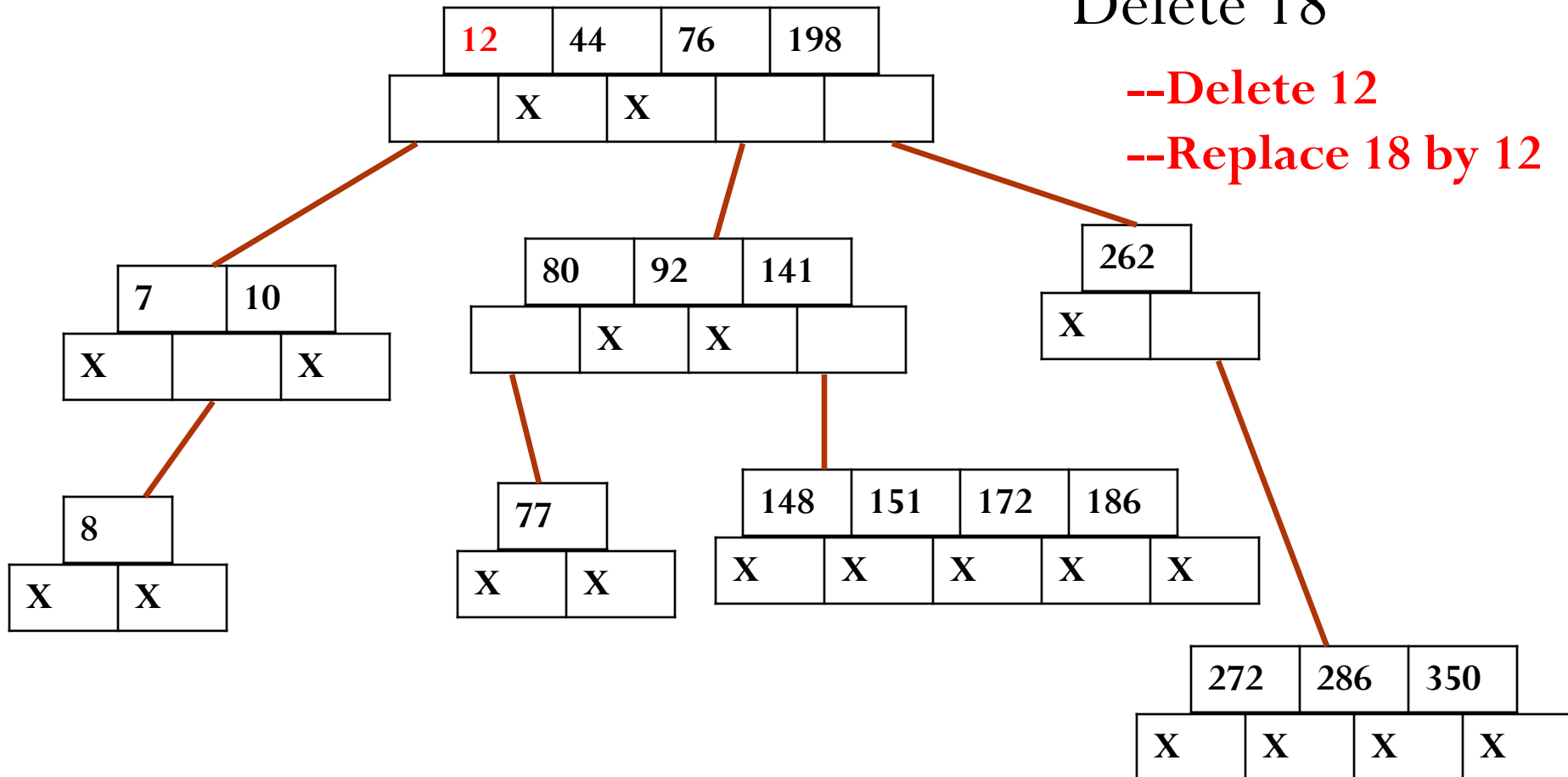
Delete 18

--Delete 12

--Replace 18 by 12

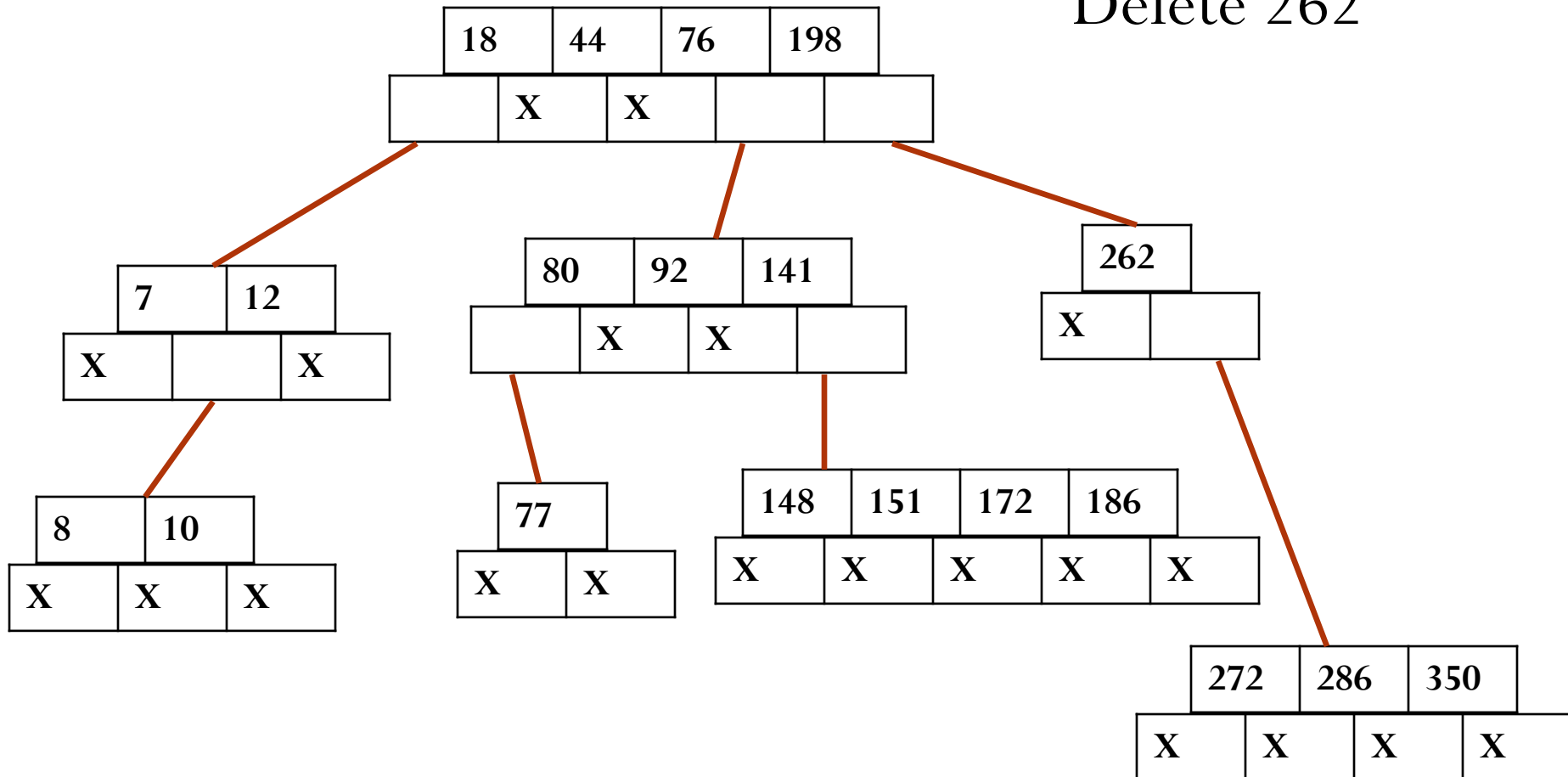


# 5-Way Search Tree



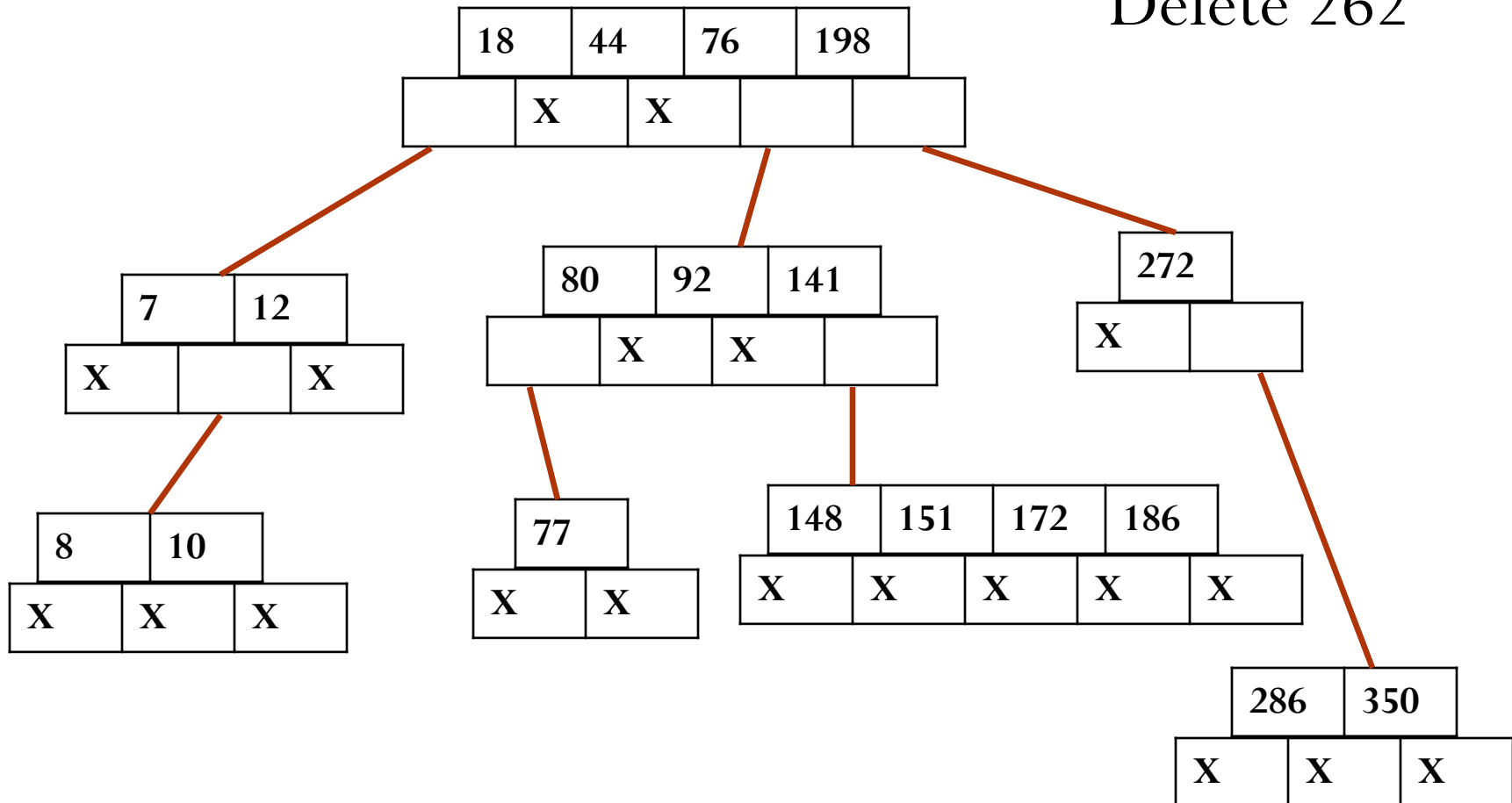
# 5-Way Search Tree

Delete 262

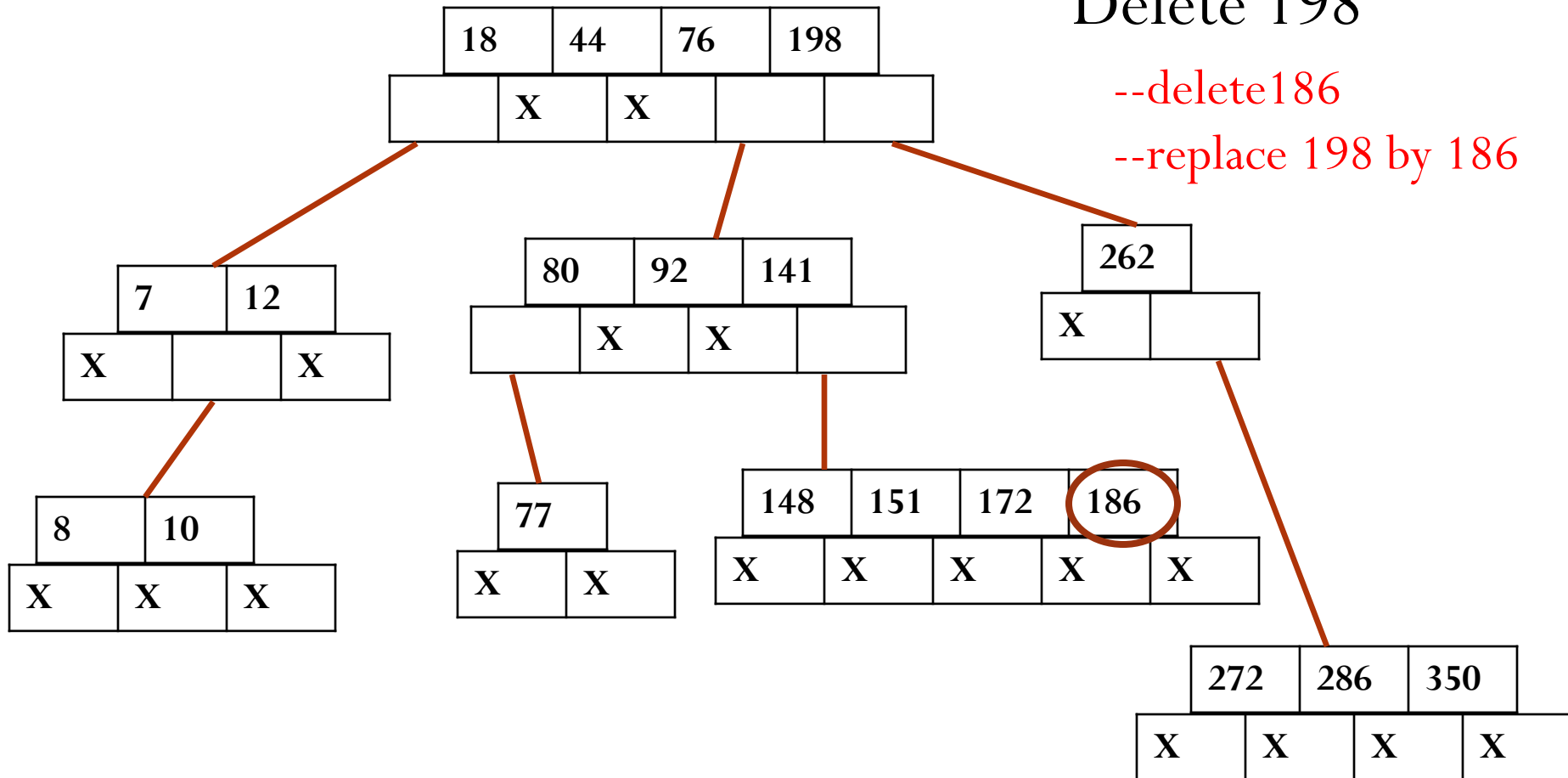


# 5-Way Search Tree

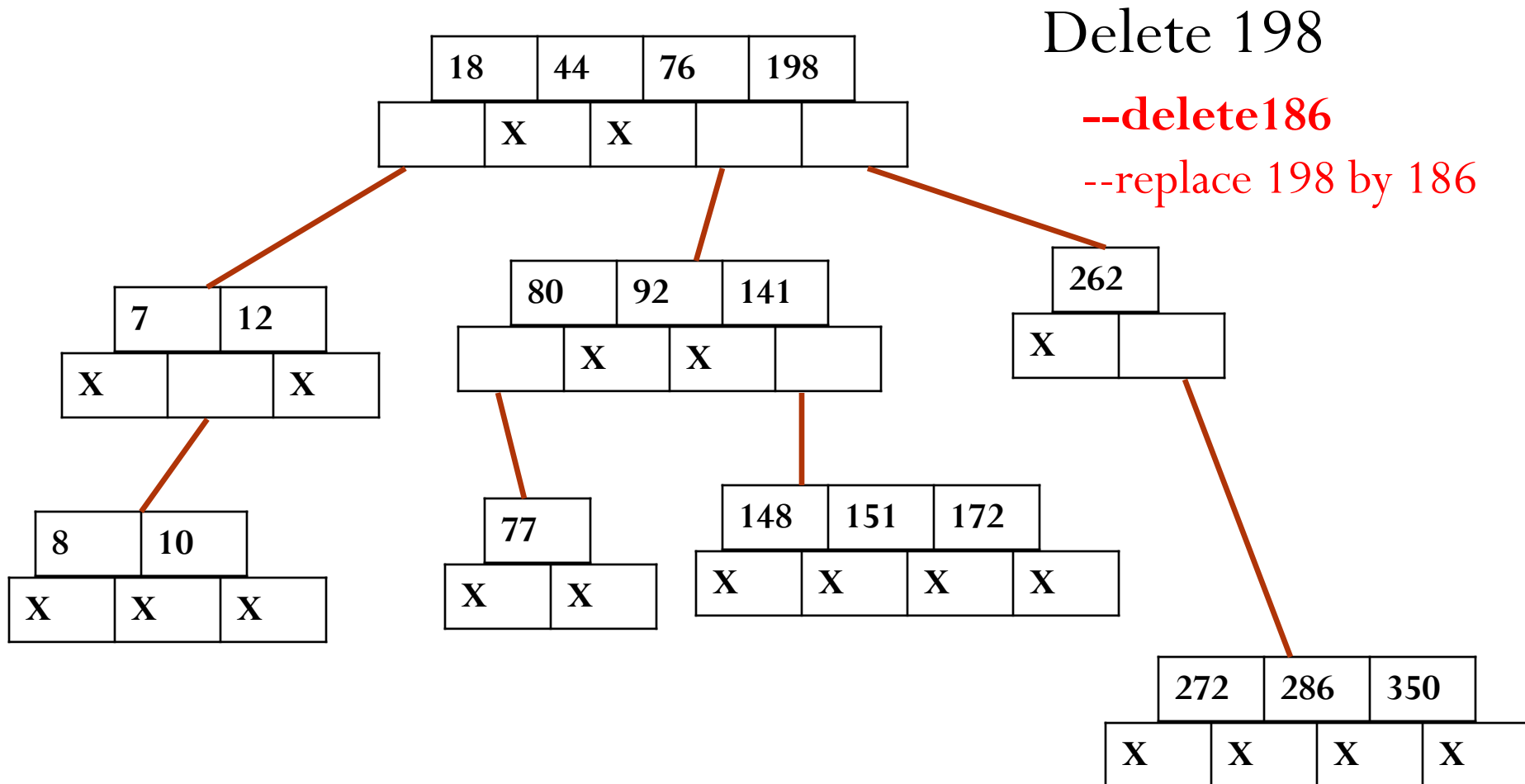
Delete 262



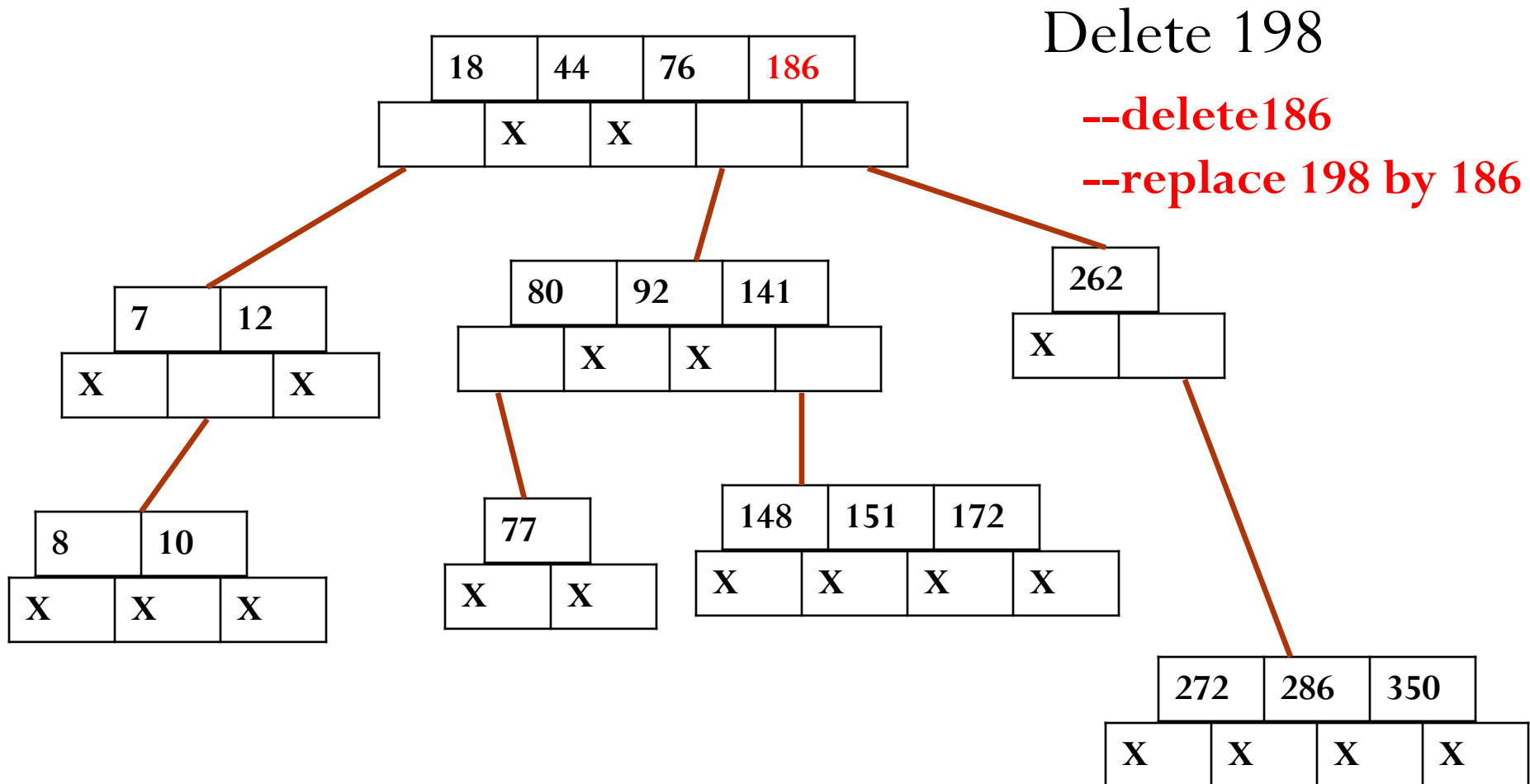
# 5-Way Search Tree



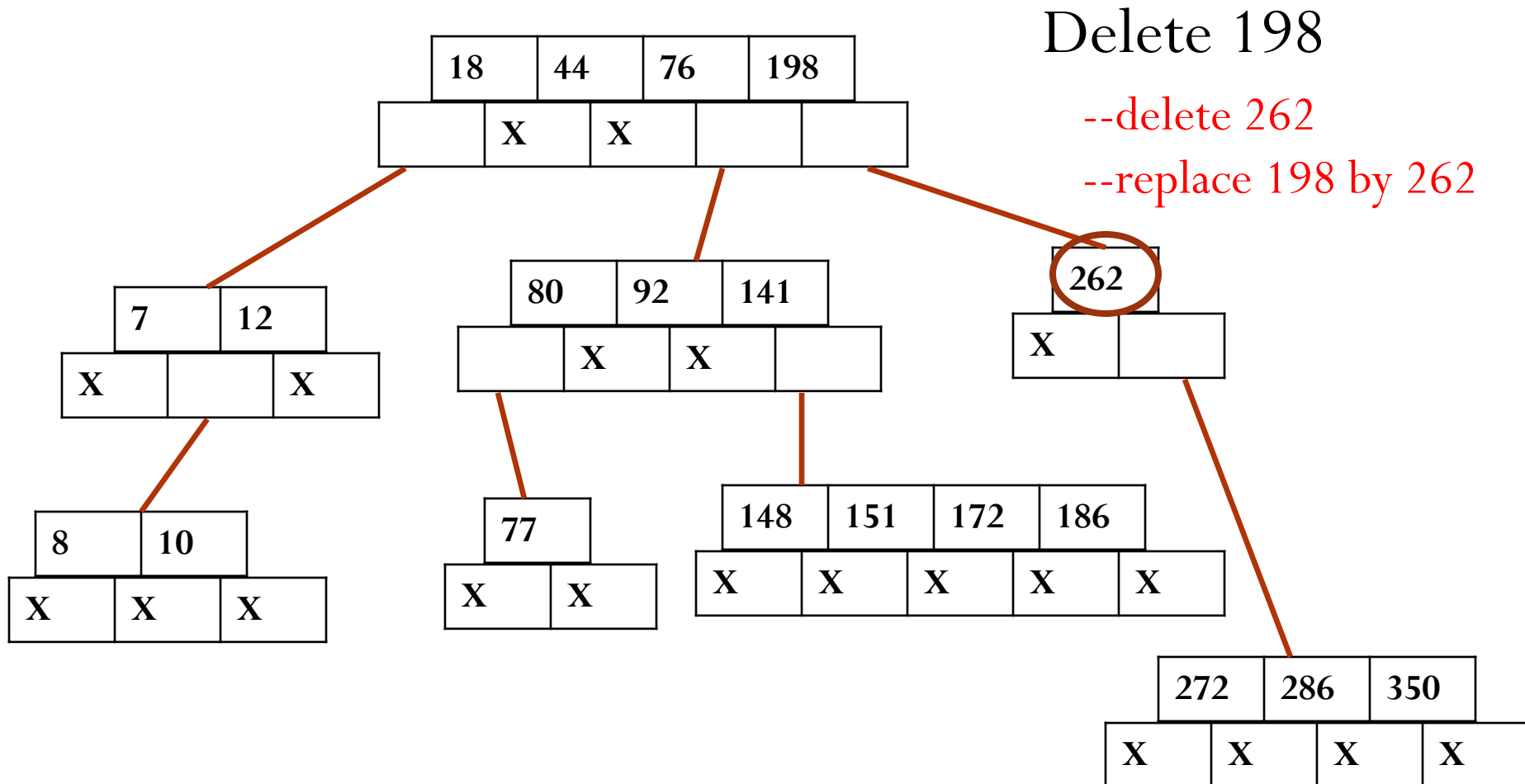
# 5-Way Search Tree



# 5-Way Search Tree

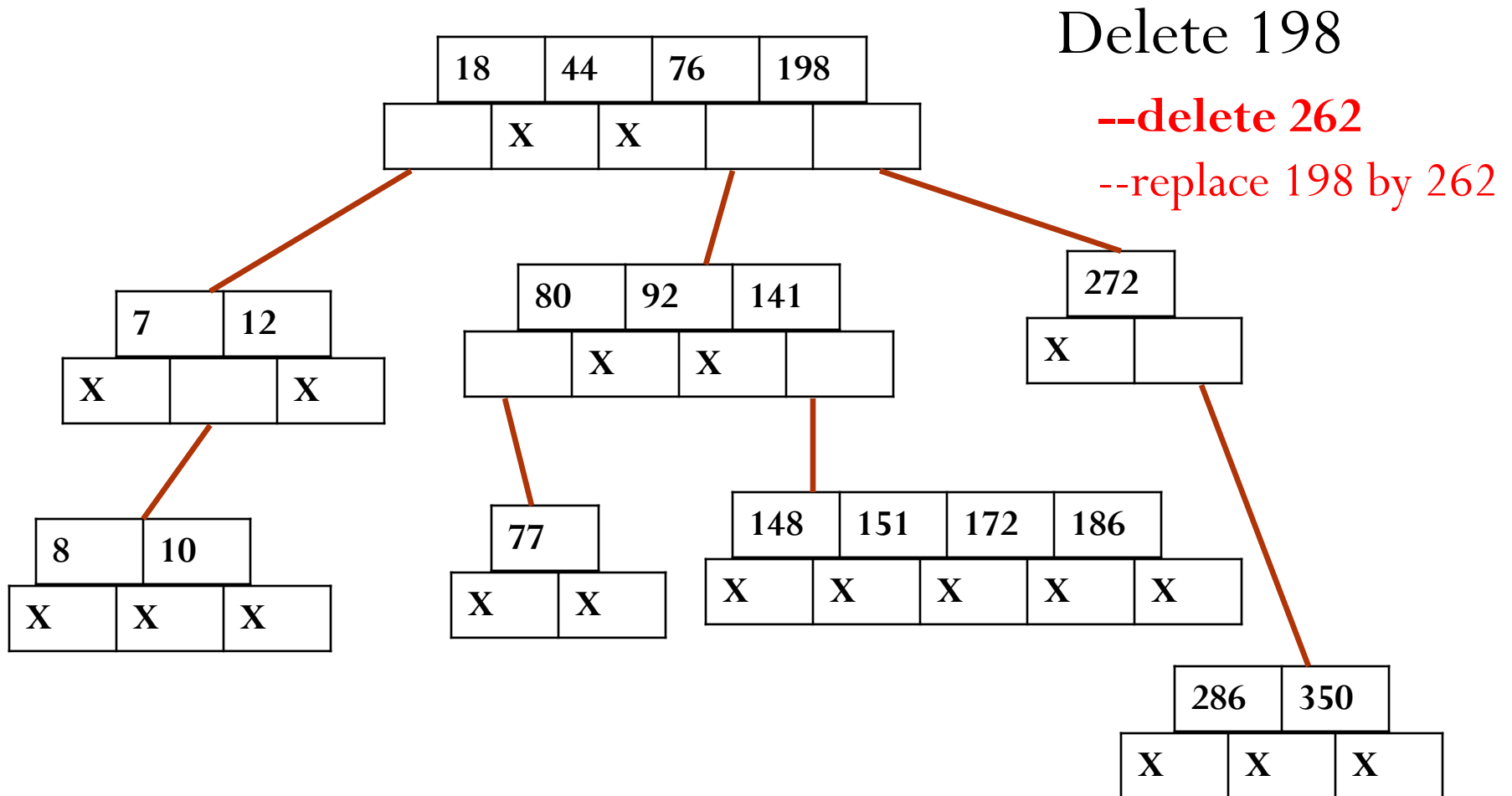


# 5-Way Search Tree

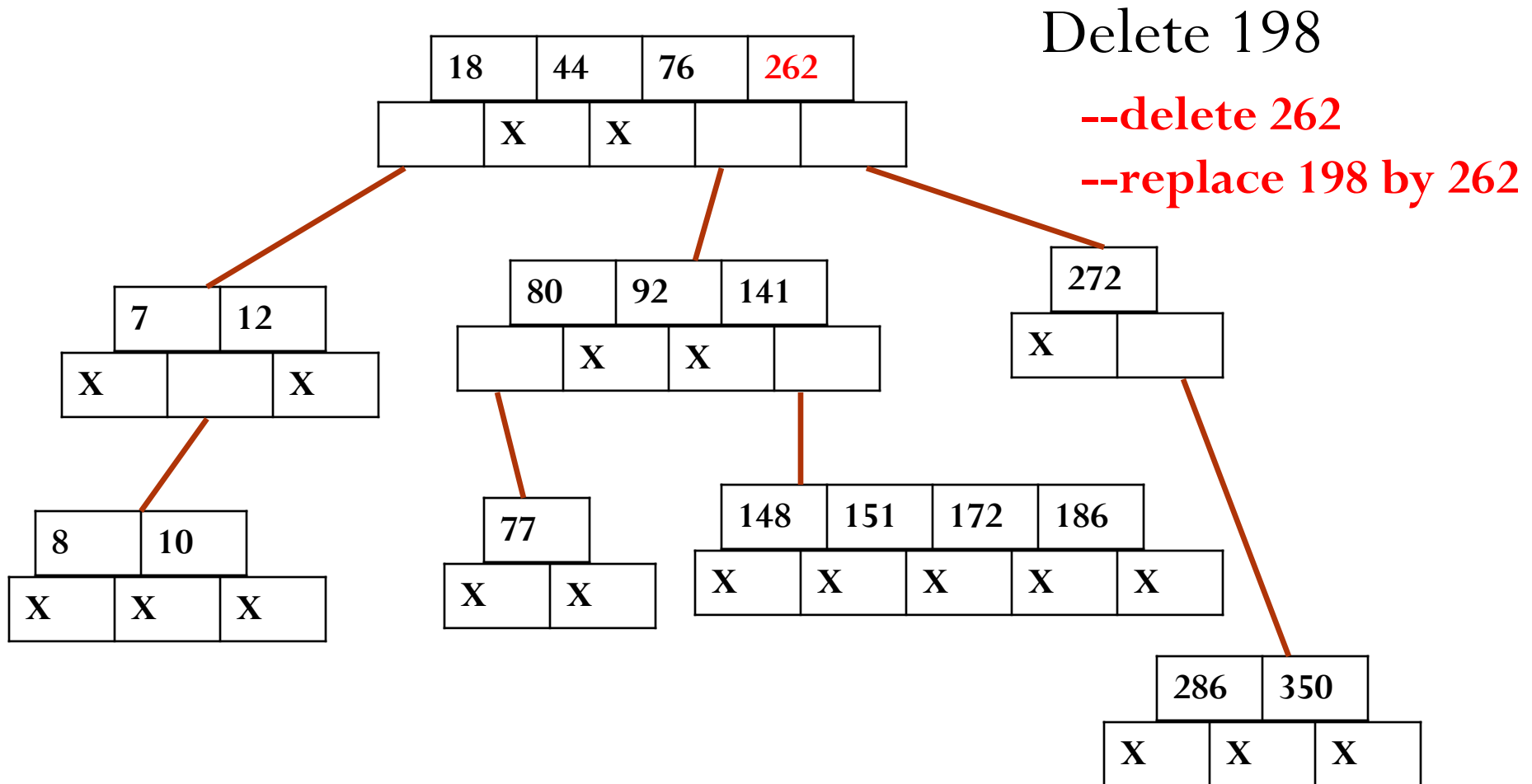




# 5-Way Search Tree



# 5-Way Search Tree

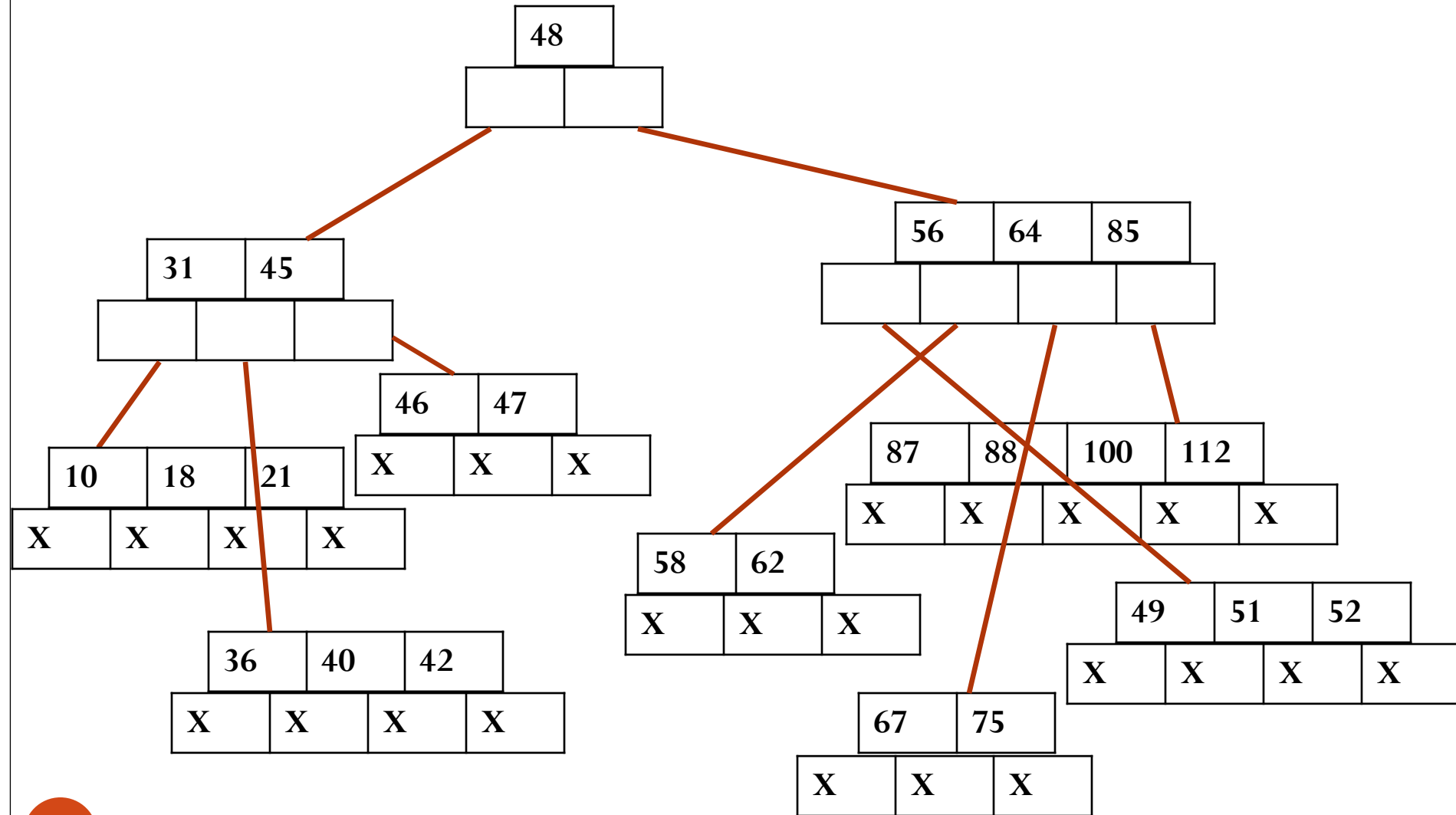


# B Trees

**B** tree is a balanced **m-way** search tree

- A B tree of order **m**, if non empty, is an m-way search tree in which
  - i. the root has at least **two** child pointers and at most **m** child pointers
  - ii. nodes except the root have at least  $\lceil m/2 \rceil$  child pointers and at most **m** child pointers
  - iii. all leaf nodes are on the same level

# B Tree of order 5



# Searching a B Tree

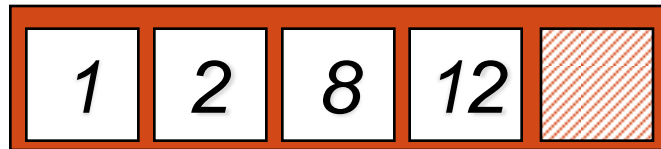
- Searching for a key in a B-tree is similar to the one on an m-way search tree.
- The number of accesses depends on the height  **$h$**  of the B-tree

# Insertion in a B-Tree

1. Attempt to insert the new key into a leaf
2. If this would result in that leaf becoming too big, split the leaf into two, promoting the middle key to the leaf's parent
3. If this would result in the parent becoming too big, split the parent into two, promoting the middle key
4. This strategy might have to be repeated all the way to the top
5. If necessary, the root is split in two and the middle key is promoted to a new root, making the tree one level higher

# Constructing a B-tree

- Suppose we start with an empty B-tree and keys arrive in the following order: 1 12 8 2 25 6 14 28 17 7 52 16 48 68 3 26 29 53 55 45
- We want to construct a B-tree of order 5
- The first four items go into the root:

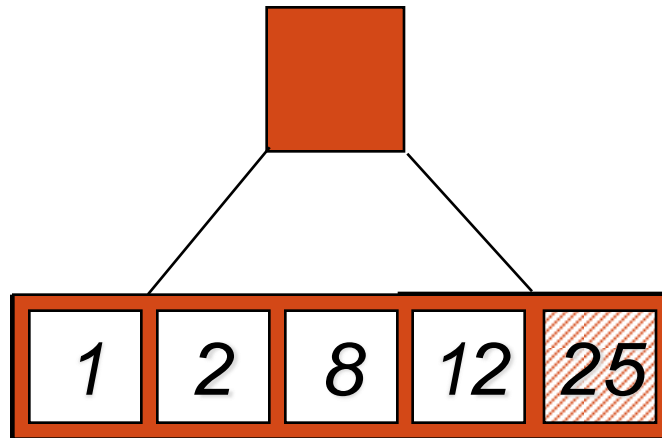


- To put the fifth item in the root would over-fill it
- Therefore, when 25 arrives, pick the middle key to make a new root

1  
12  
8  
2  
25  
6  
14  
28  
17  
7  
52  
16  
48  
68  
3  
26  
29  
53  
55  
45

# Constructing a B-tree

Add 25 to the tree

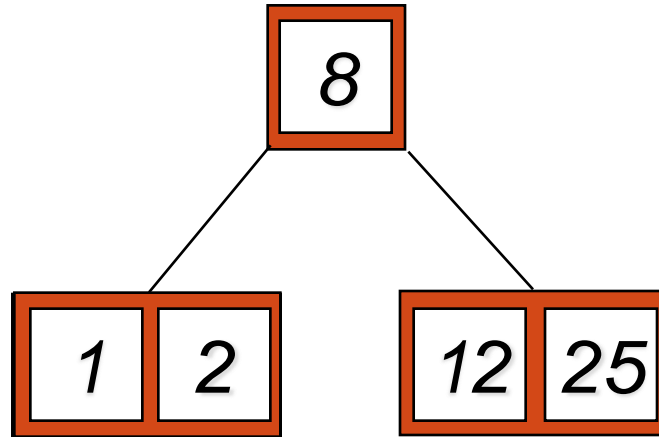


Exceeds Order.  
Promote middle and  
split.

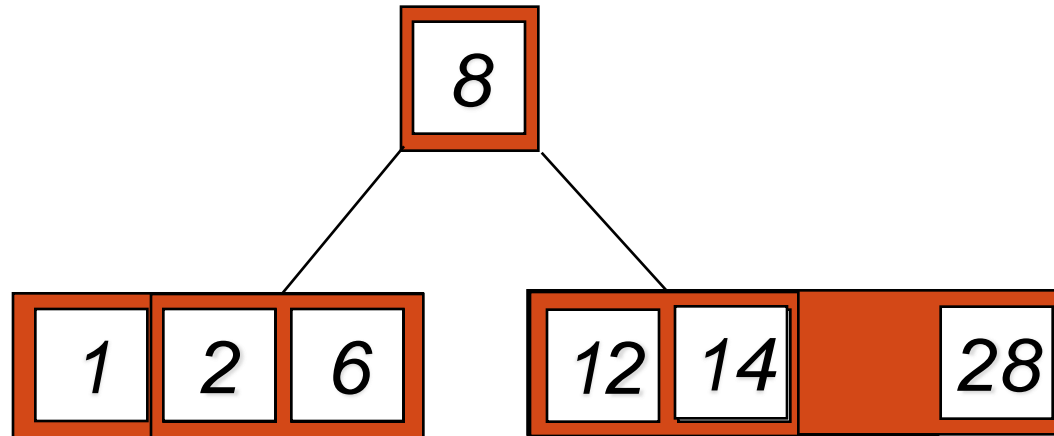


1  
12  
8  
2  
25  
6  
14  
28  
17  
7  
52  
16  
48  
68  
3  
26  
29  
53  
55  
45

## Constructing a B-tree (contd.)



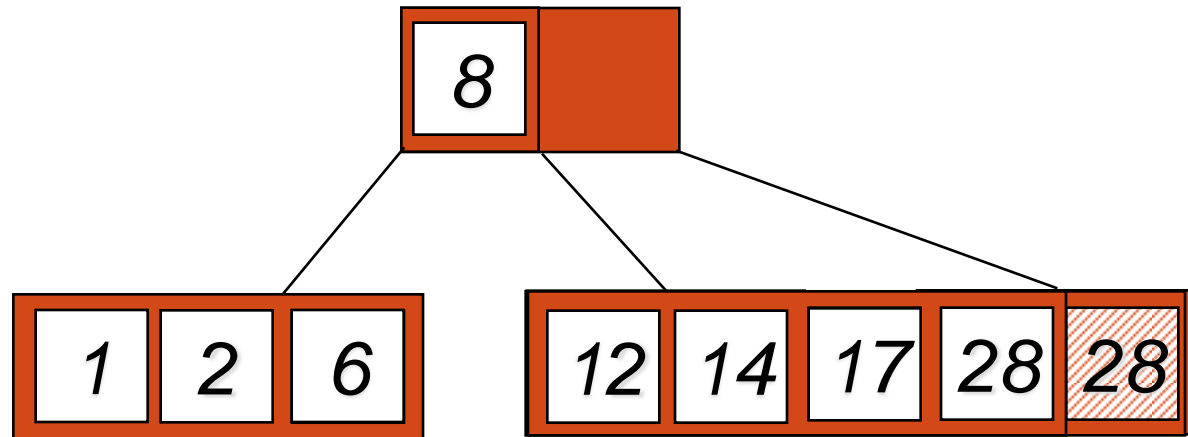
6, 14, 28 get added to the leaf nodes:



1  
12  
8  
2  
25  
6  
14  
28  
17  
7  
52  
16  
48  
68  
3  
26  
29  
53  
55  
45

## Constructing a B-tree (contd.)

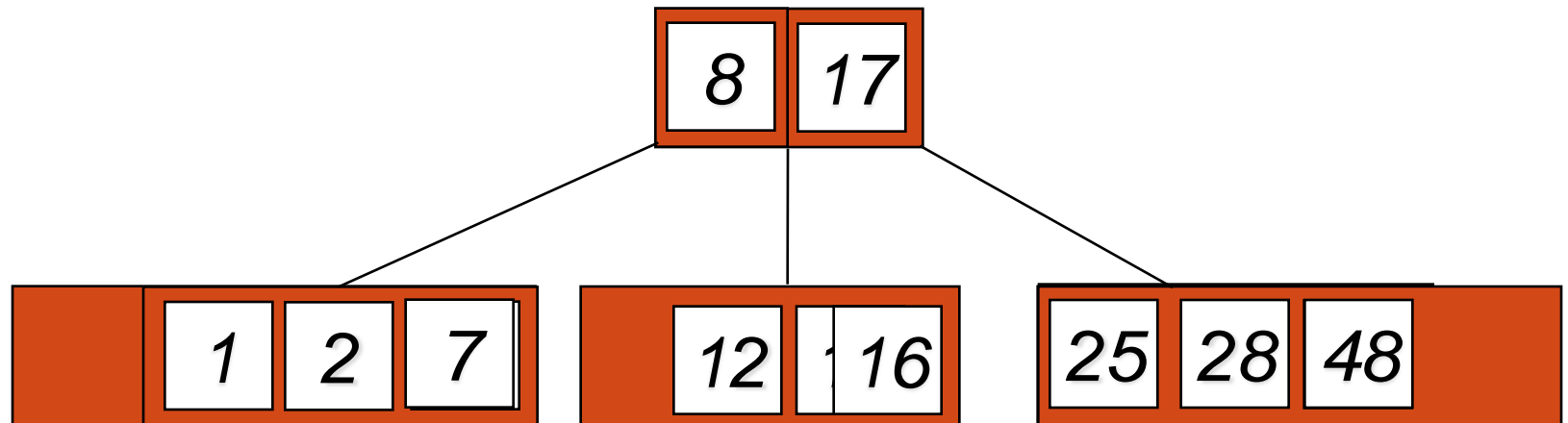
Adding 17 to the right leaf node would over-fill it, so we take the middle key, promote it (to the root) and split the leaf



1  
12  
8  
2  
25  
6  
14  
28  
17  
7  
52  
16  
48  
68  
3  
26  
29  
53  
55  
45

# Constructing a B-tree (contd.)

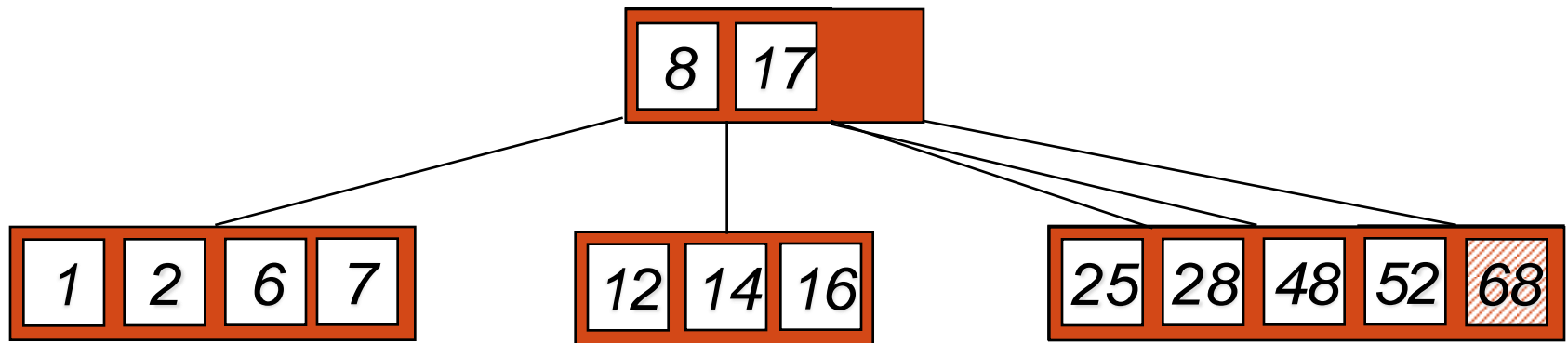
7, 52, 16, 48 get added to the leaf nodes



1  
12  
8  
2  
25  
6  
14  
28  
17  
7  
52  
16  
48  
**68**  
3  
26  
29  
53  
55  
45

# Constructing a B-tree (contd.)

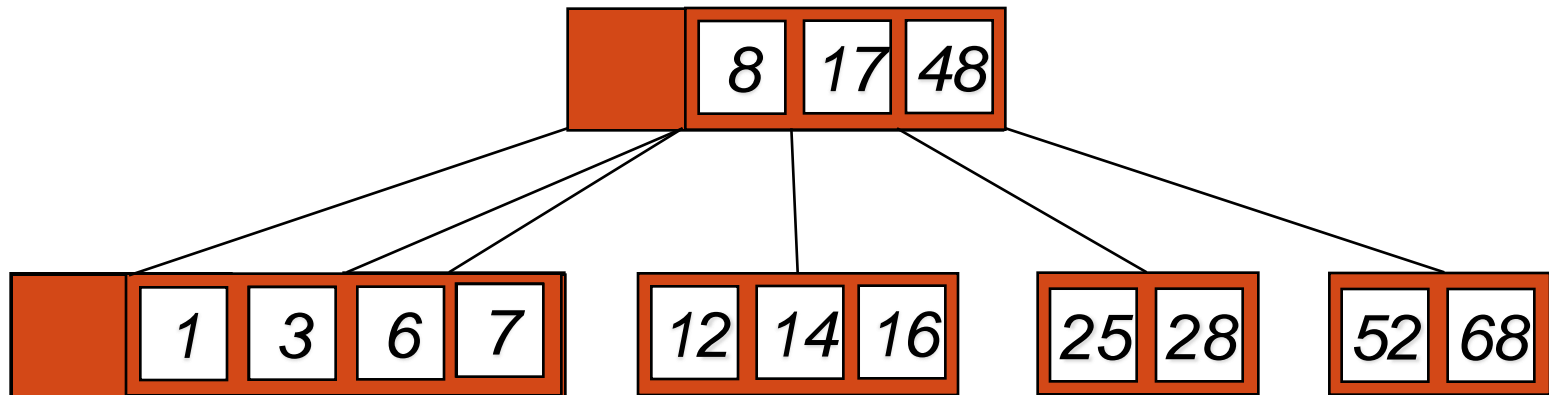
Adding 68 causes us to split the right most leaf, promoting 48 to the root



1  
12  
8  
2  
25  
6  
14  
28  
17  
7  
52  
16  
48  
68  
**3**  
26  
29  
53  
55  
45

# Constructing a B-tree (contd.)

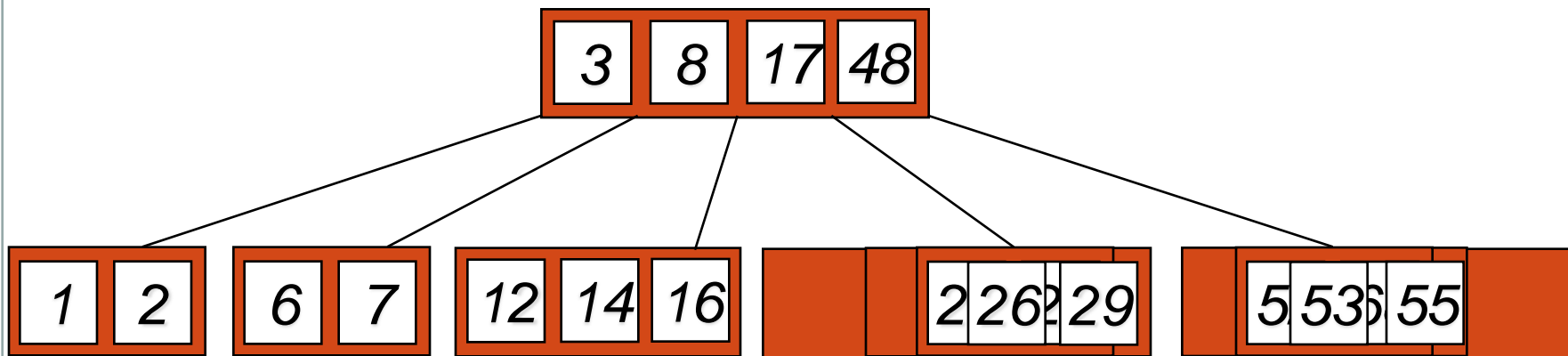
Adding 3 causes us to split the left most leaf



1  
12  
8  
2  
25  
6  
14  
28  
17  
7  
52  
16  
48  
68  
3  
26  
29  
53  
55  
45

# Constructing a B-tree (contd.)

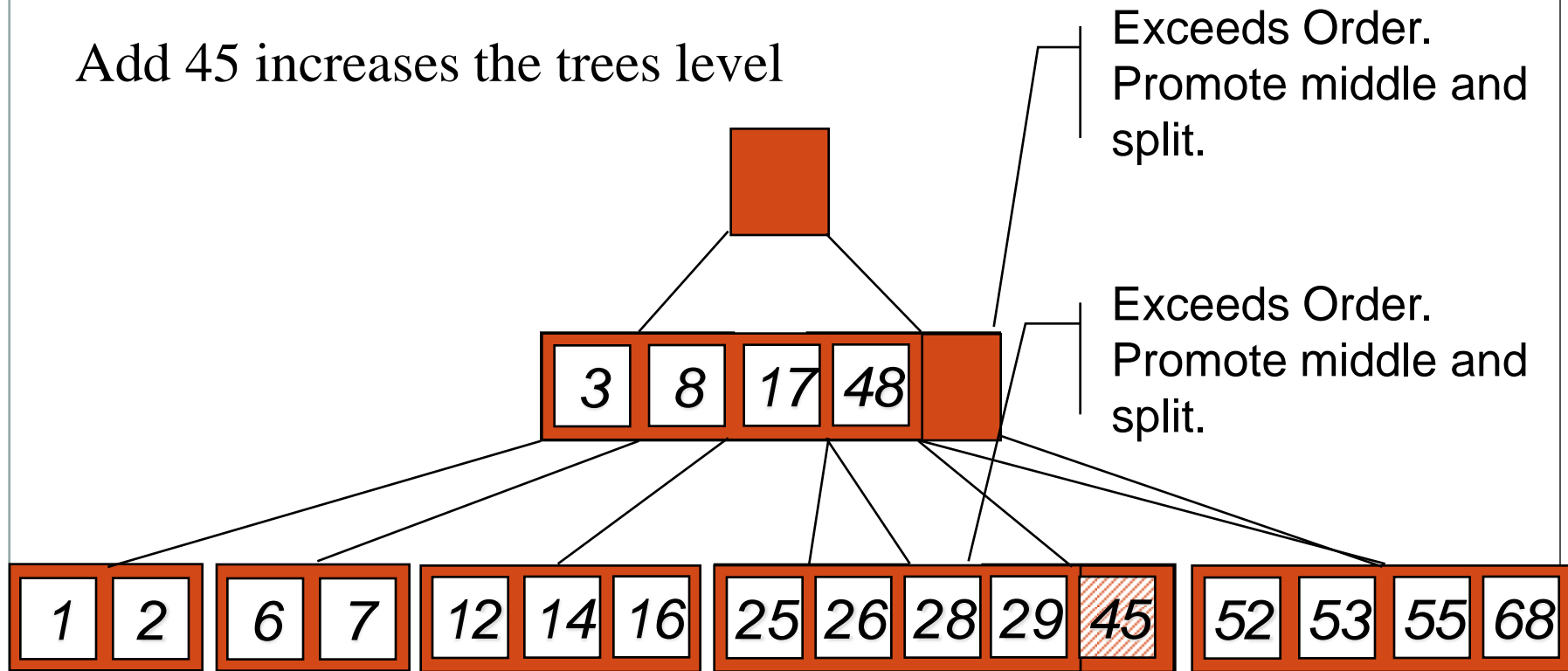
Add 26, 29, 53, 55 then go into the leaves



1  
12  
8  
2  
25  
6  
14  
28  
17  
7  
52  
16  
48  
68  
3  
26  
29  
53  
55  
45

# Constructing a B-tree (contd.)

Add 45 increases the trees level



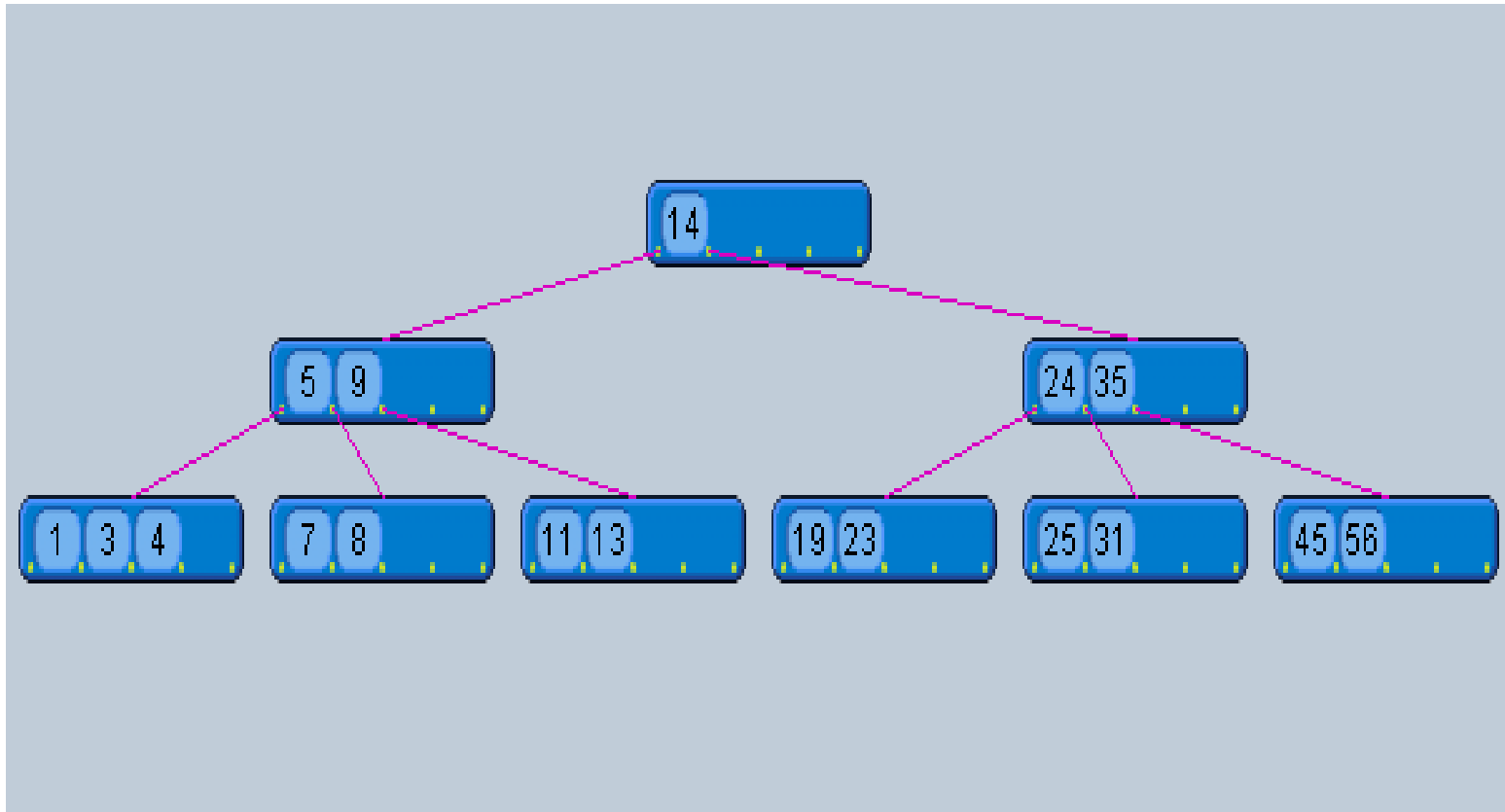
# Exercise in Inserting a B-Tree

- Insert the following keys to a 5-way B-tree:

3, 7, 9, 23, 45, 1, 5, 14, 25, 24, 13, 11, 8, 19, 4, 31, 35, 56



# Answer to Exercise



# Delete from a B-tree

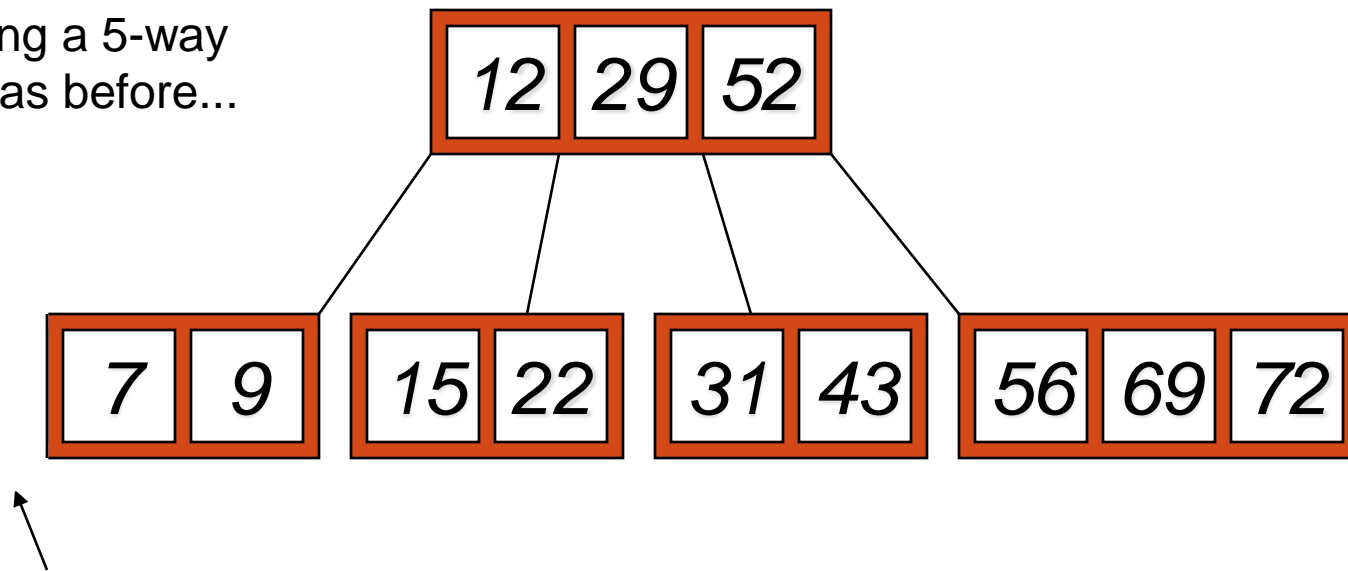
1. If the key is already in a leaf node, and removing it doesn't cause that leaf node to have too few keys, then simply remove the key to be deleted.
2. If the key is *not* in a leaf then it is guaranteed (by the nature of a B-tree) that its predecessor or successor will be in a leaf -- in this case can we delete the key and promote the predecessor or successor key to the non-leaf deleted key's position.

# Removal from a B-tree (2)

- If (1) or (2) lead to a leaf node containing less than the minimum number of keys then we have to look at the siblings immediately adjacent to the leaf in question:
  - 3: if one of them has more than the min' number of keys then we can promote one of its keys to the parent and take the parent key into our lacking leaf
  - 4: if neither of them has more than the min' number of keys then the lacking leaf and one of its neighbours can be combined with their shared parent (the opposite of promoting a key) and the new leaf will have the correct number of keys; if this step leave the parent with too few keys then we repeat the process up to the root itself, if required

# Type #1: Simple leaf deletion

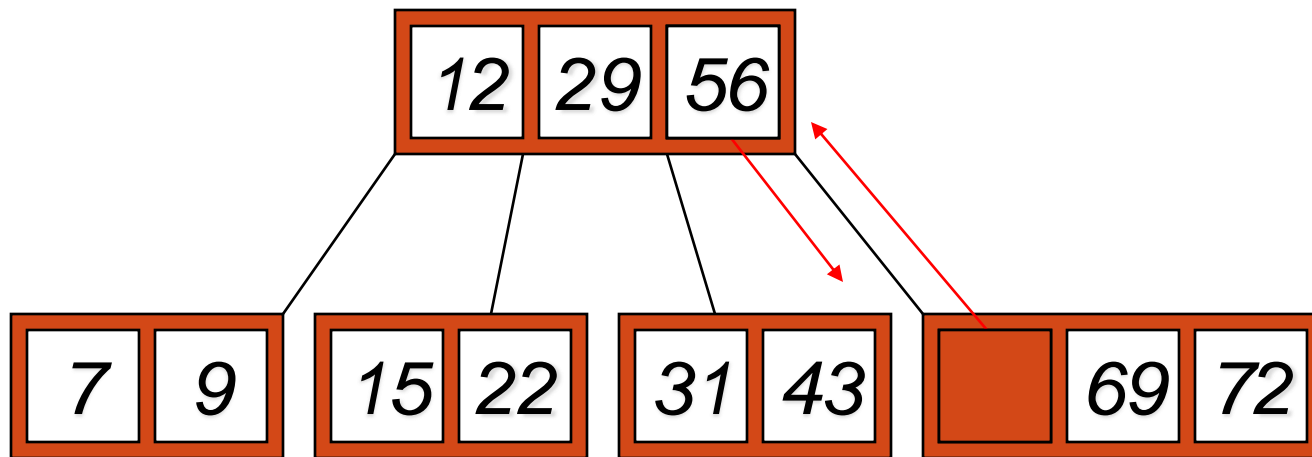
Assuming a 5-way  
B-Tree, as before...



Delete 2: Since there are enough  
keys in the node, just delete it

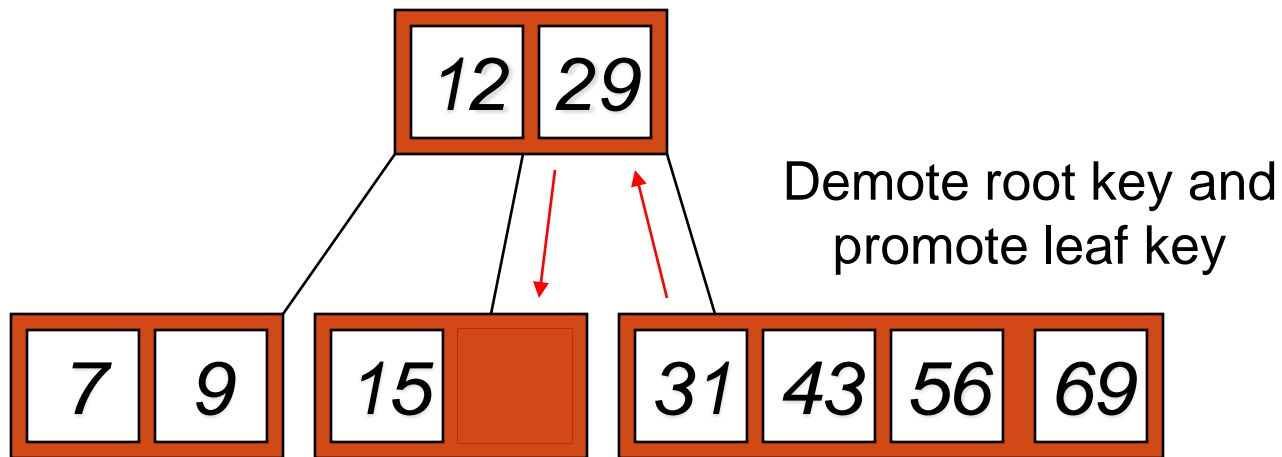
*Note when printed: this slide is animated*

## Type #2: Simple non-leaf deletion



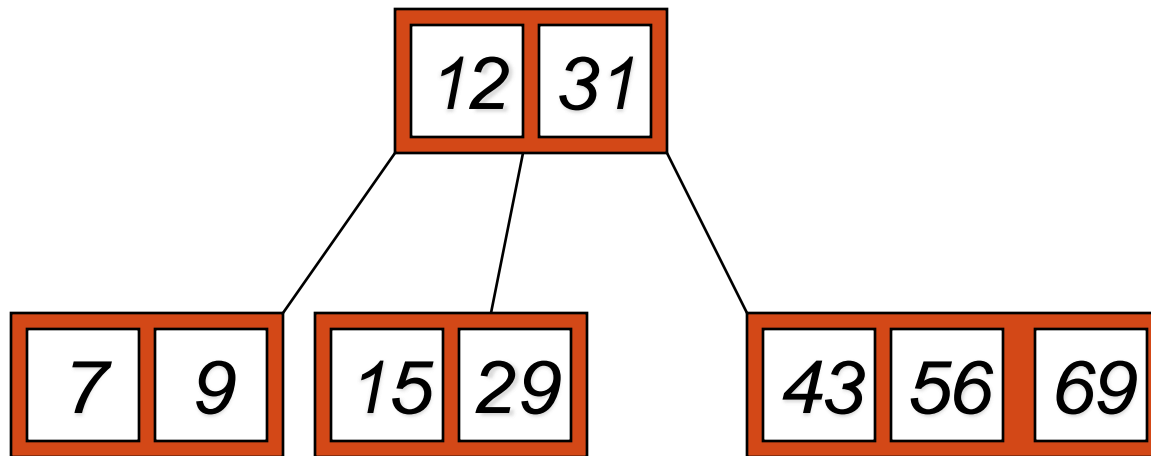
*Note when printed: this slide is animated*

## Type #3: Enough siblings



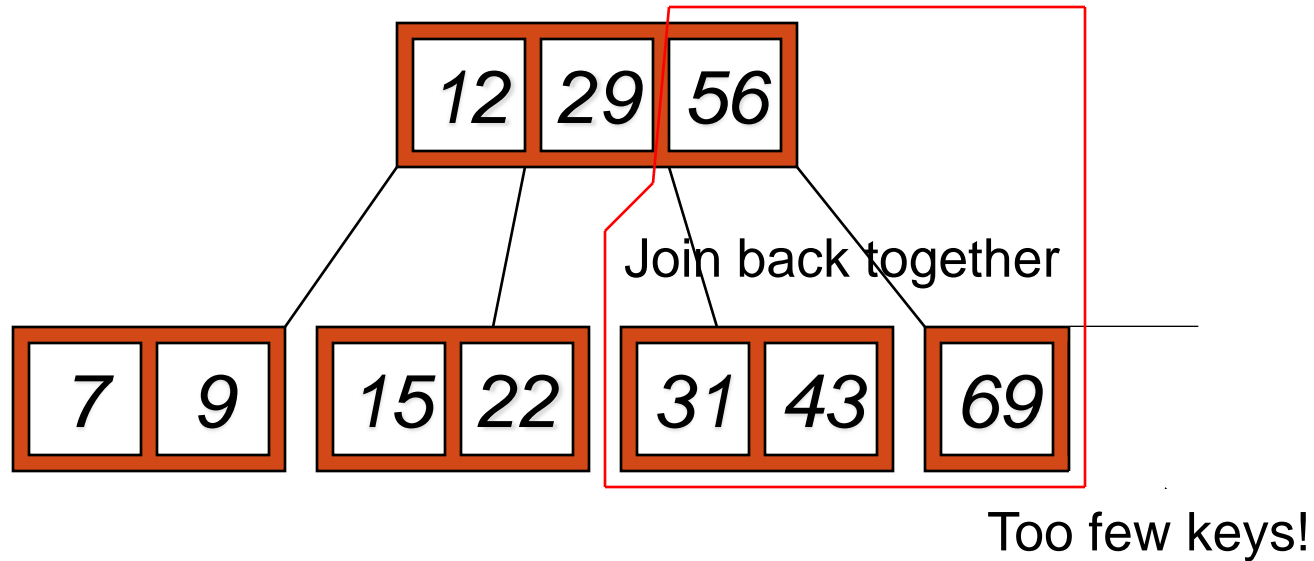
*Note when printed: this slide is animated*

## Type #3: Enough siblings



*Note when printed: this slide is animated*

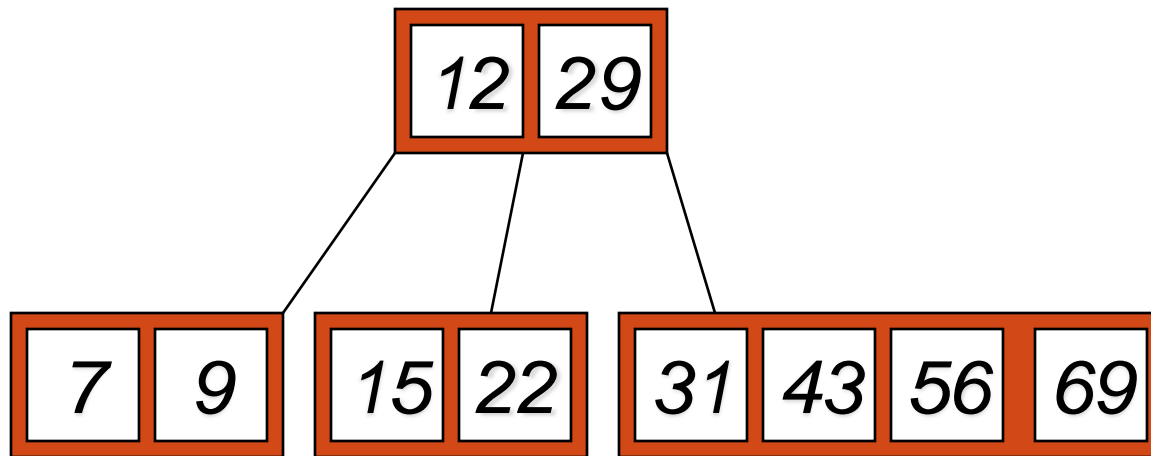
# Type #4: Too few keys in node and its siblings



*Note when printed: this slide is animated*



## Type #4: Too few keys in node and its siblings



*Note when printed: this slide is animated*

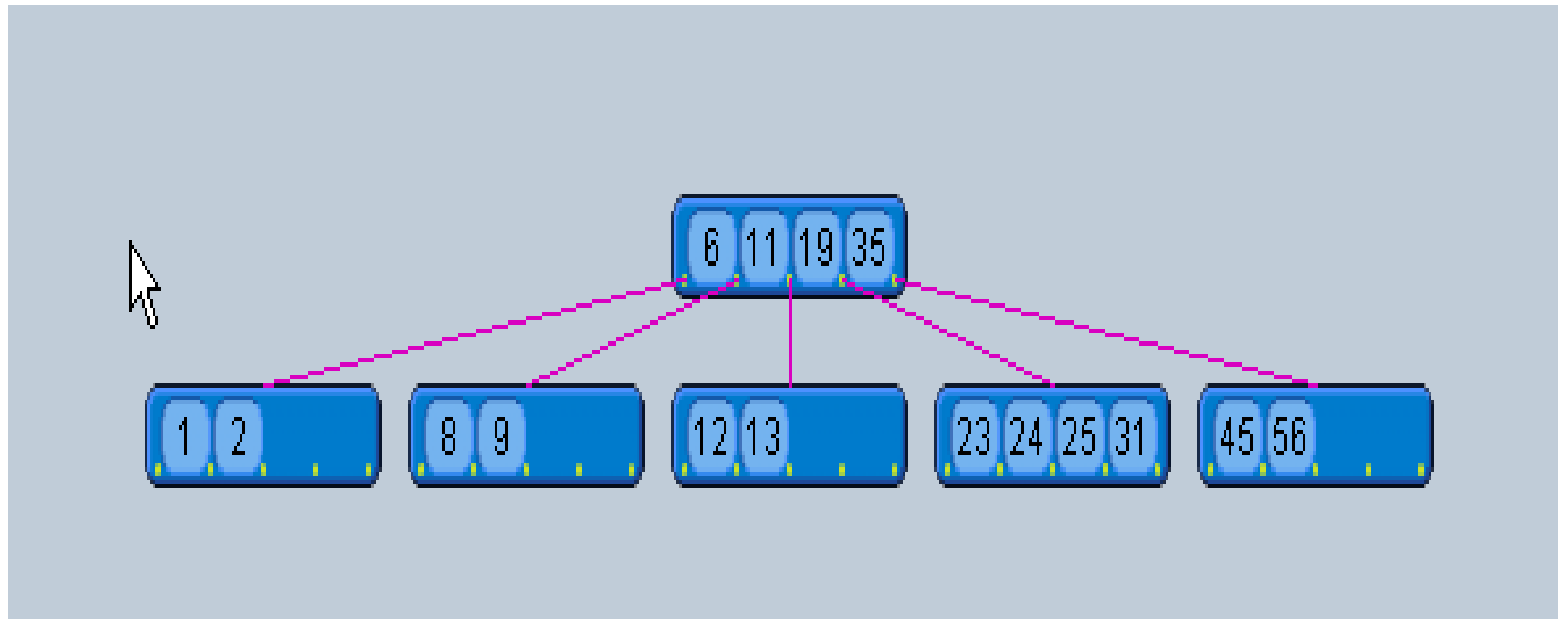
# Exercise in Removal from a B-Tree

- Given 5-way B-tree created by these data (last exercise):

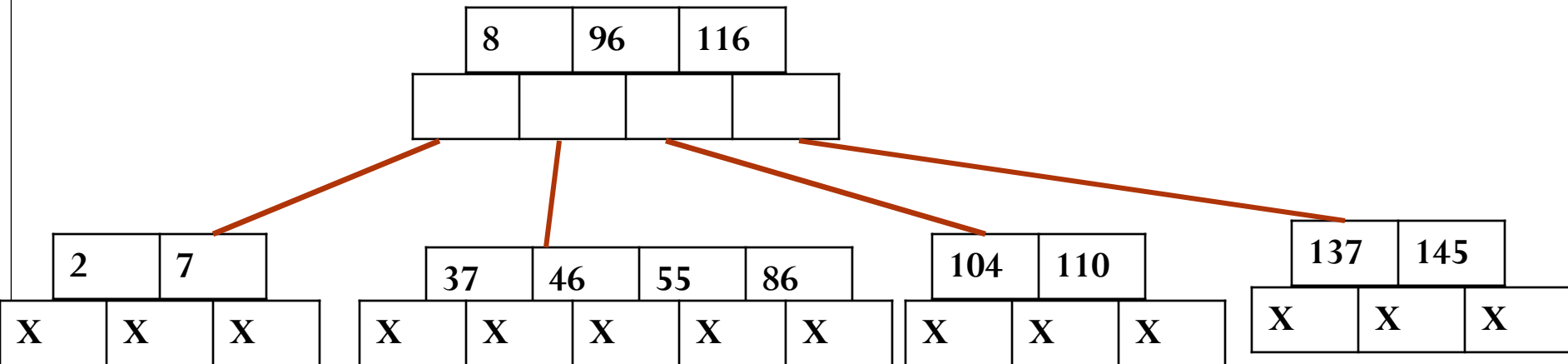
3, 7, 9, 23, 45, 1, 5, 14, 25, 24, 13, 11, 8, 19, 4, 31, 35, 56

- Add these further keys: 2, 6, 12
- Delete these keys: 4, 5, 7, 3, 14

# Answer to Exercise

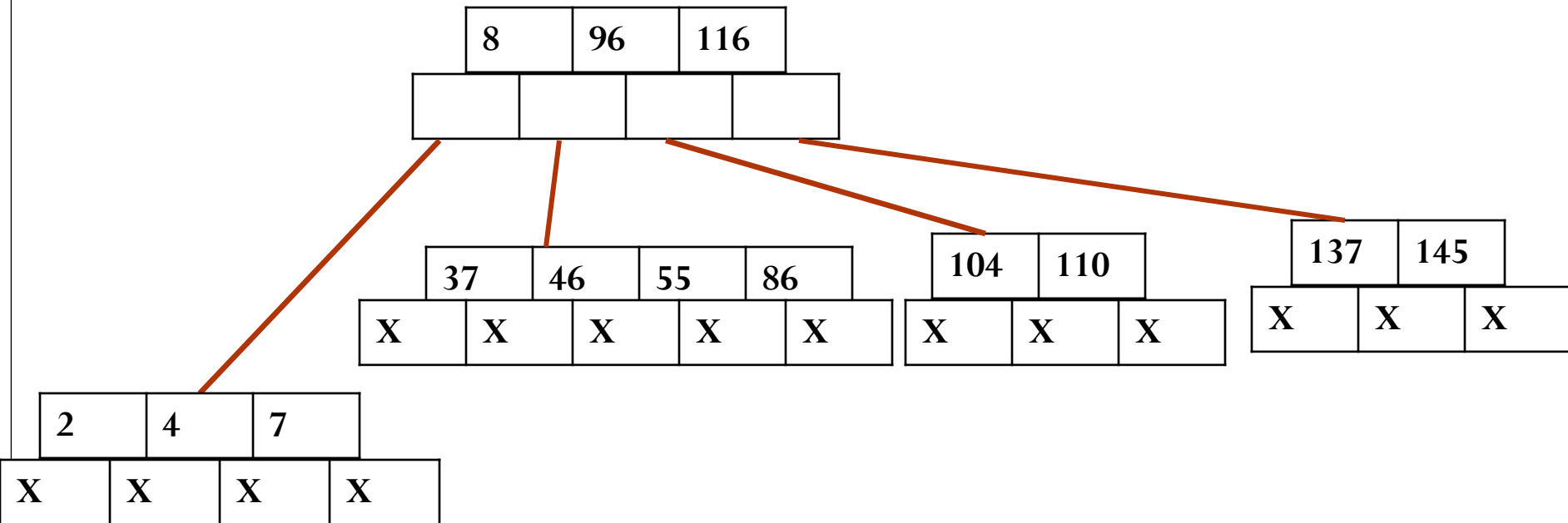


# 5-Way B Tree (insertion examples)



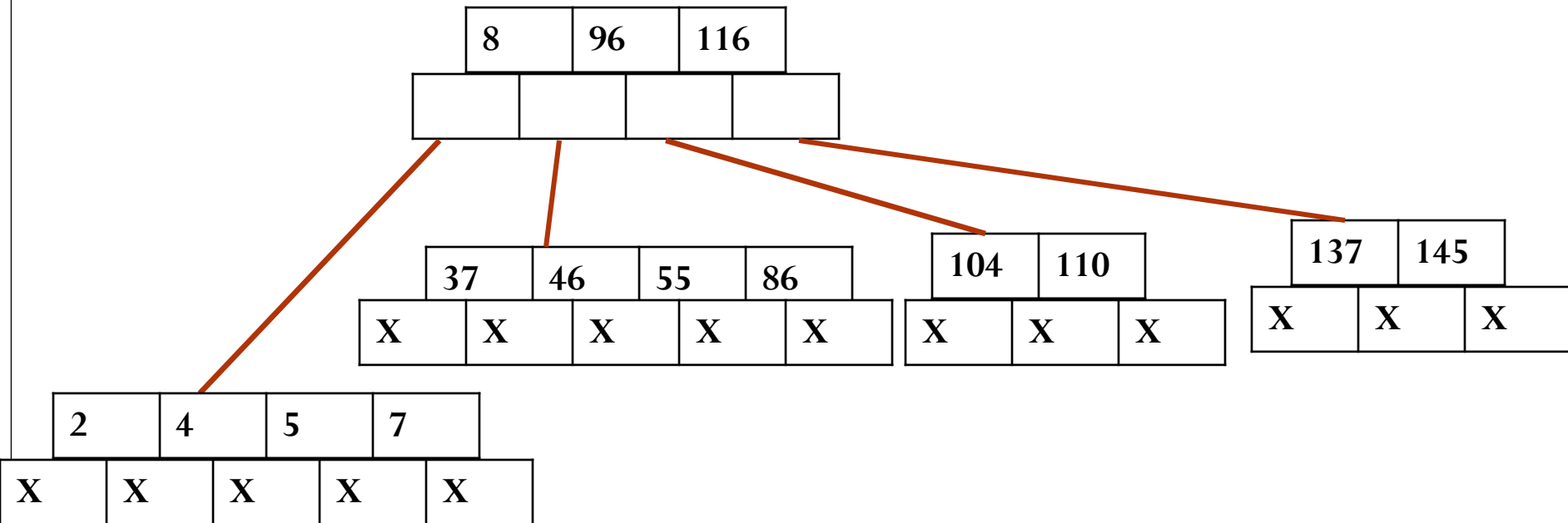
**Insert 4, 5, 58, 6 in the order**

# 5-Way B Tree (insertion examples)



Search tree after inserting 4

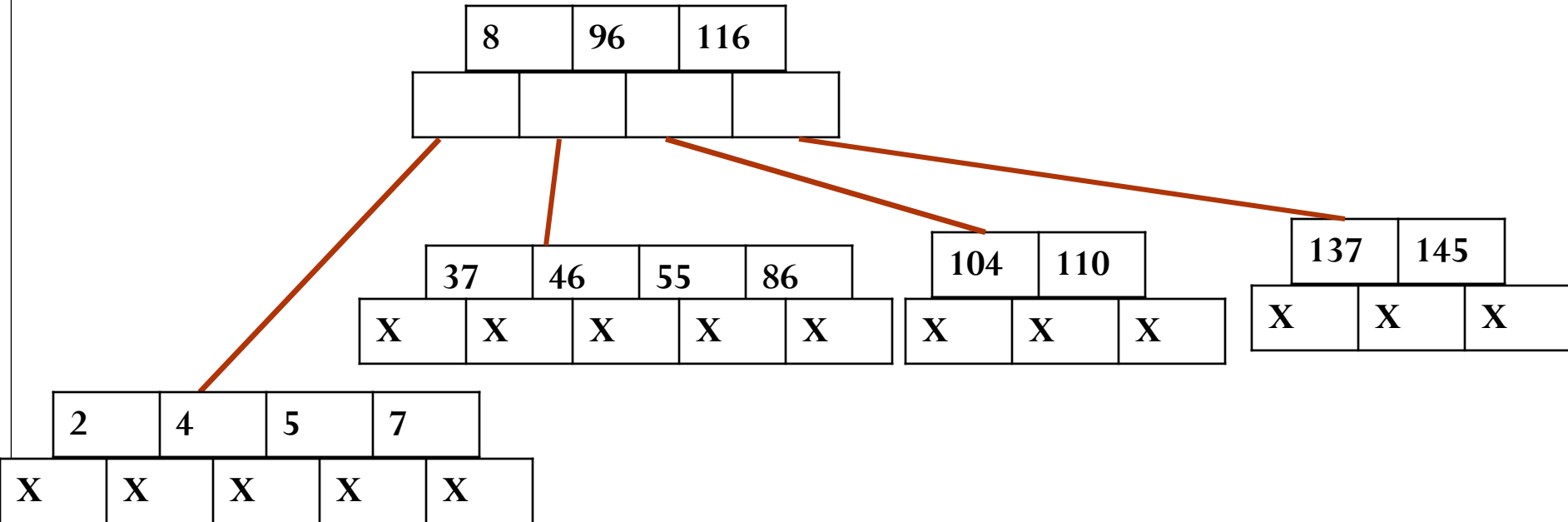
# 5-Way B Tree (insertion examples)



Search tree after inserting 4, 5

# 5-Way B Tree (insertion examples)

**Insert 58**

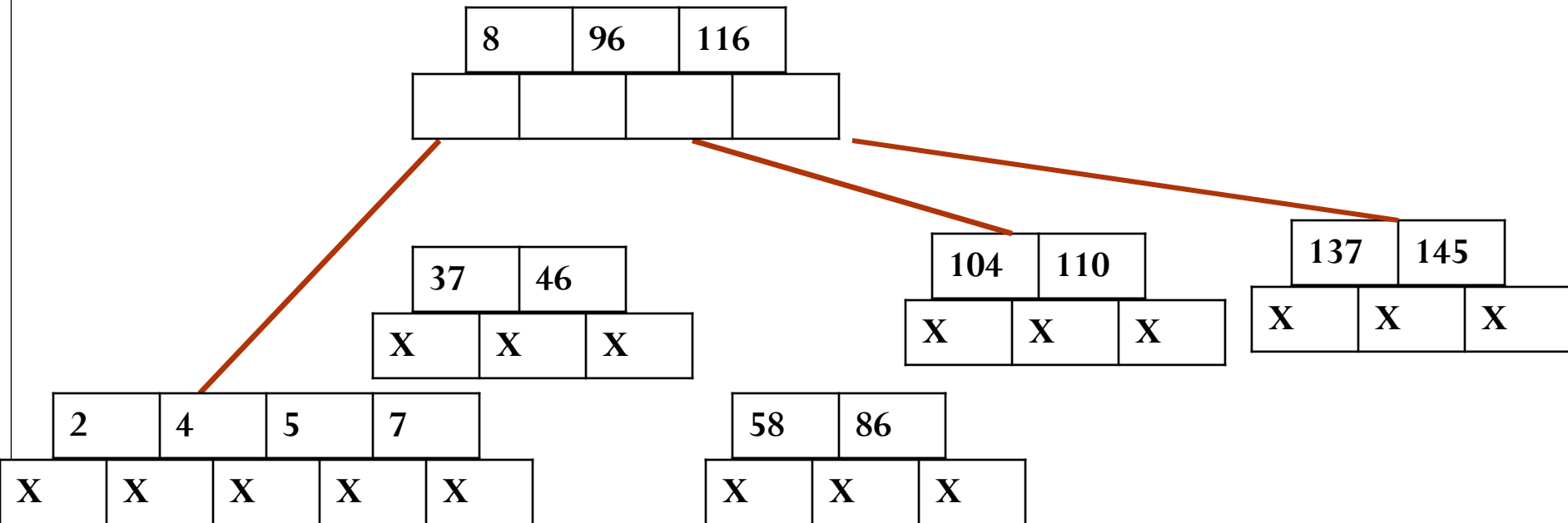


**37, 46, 55, 58, 86**

Split the node at its median into two nodes, pushing the median element up by one level

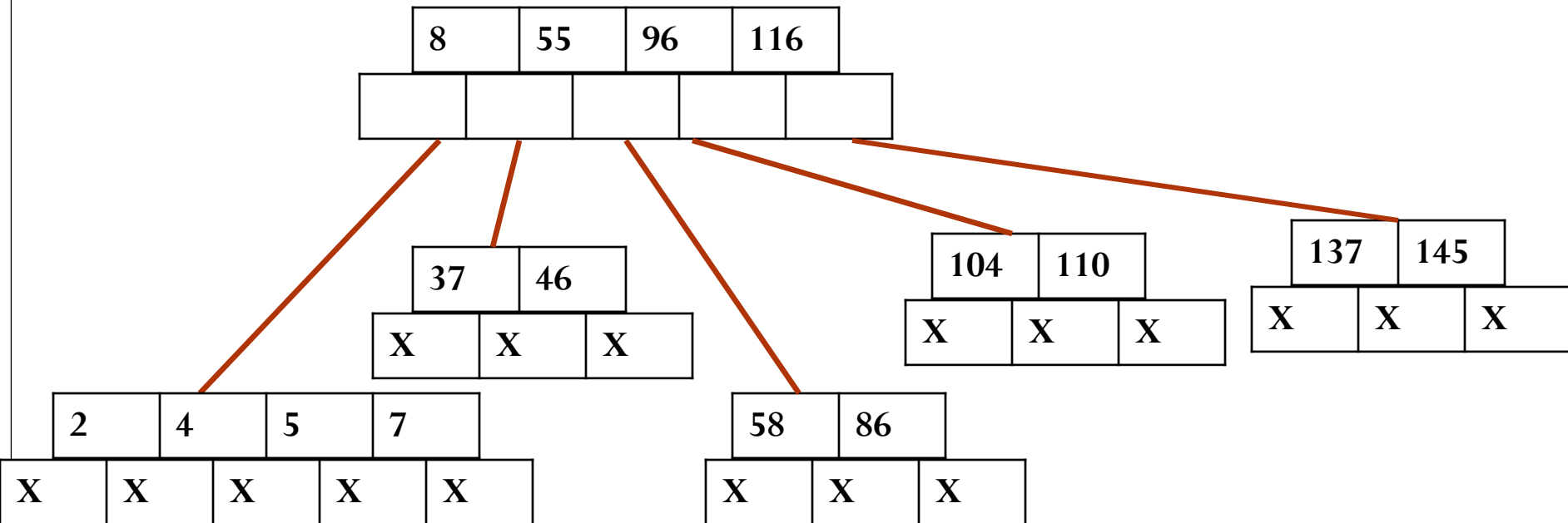
# 5-Way B Tree (insertion examples)

Insert 55 in the root





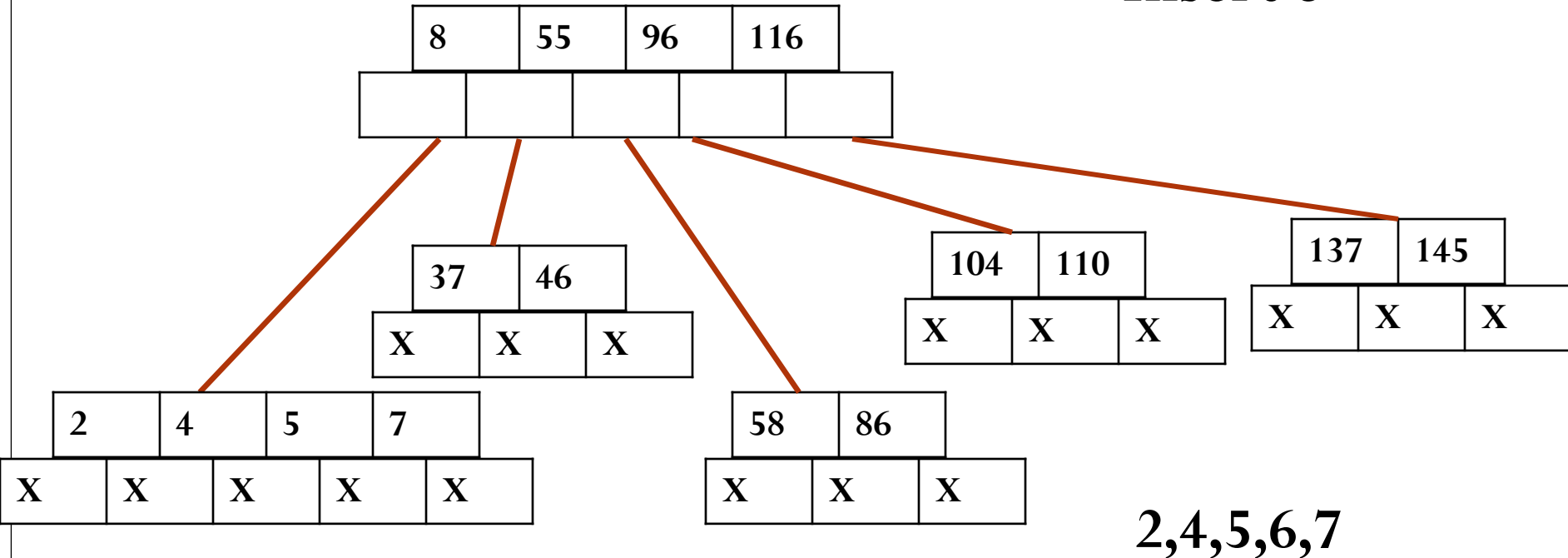
# 5-Way B Tree (insertion examples)



Search tree after inserting 4, 5, 58

# 5-Way B Tree (insertion examples)

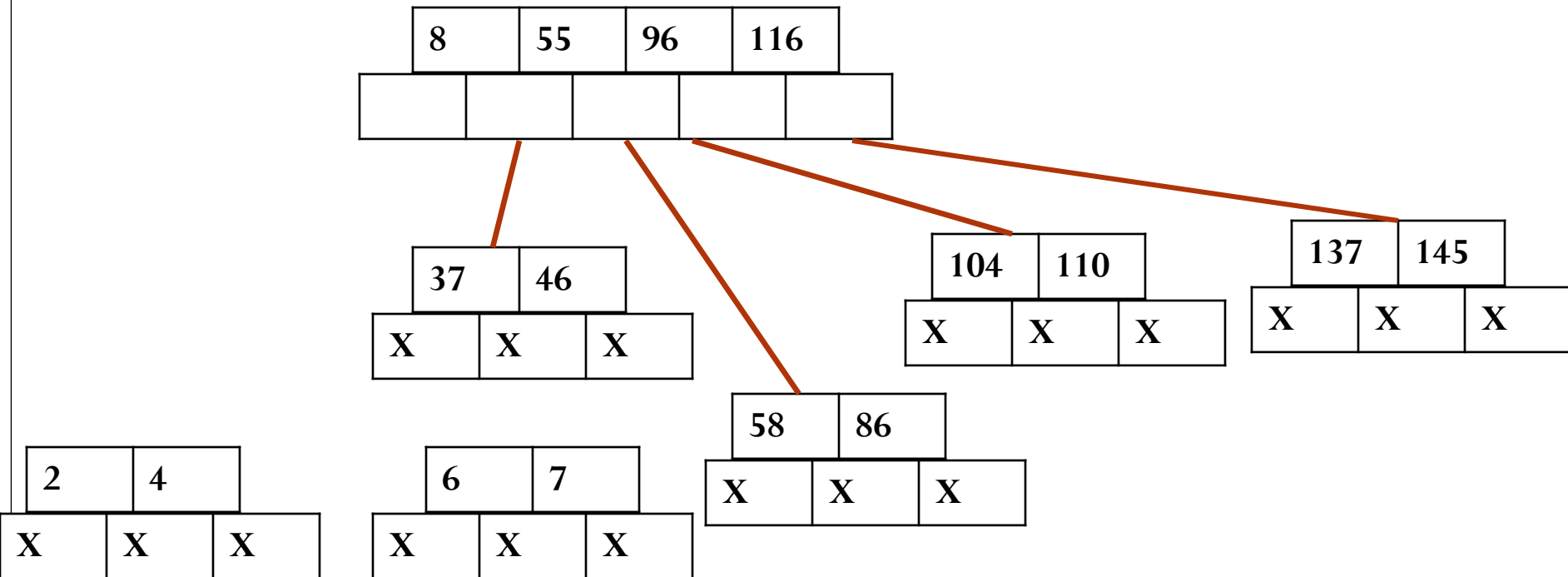
**Insert 6**



Split the node at its median into two node, pushing the median element up by one level

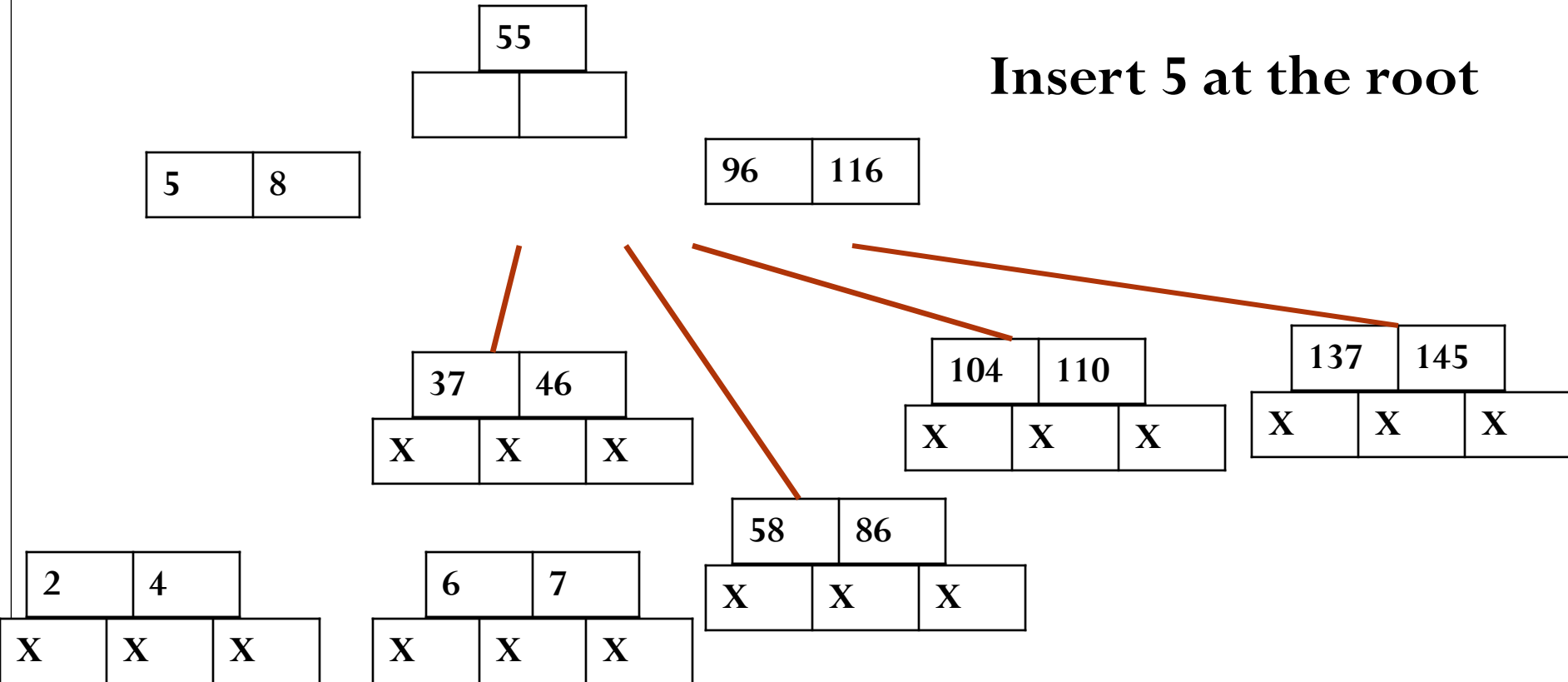
# 5-Way B Tree (insertion examples)

**Insert 5 at the root**



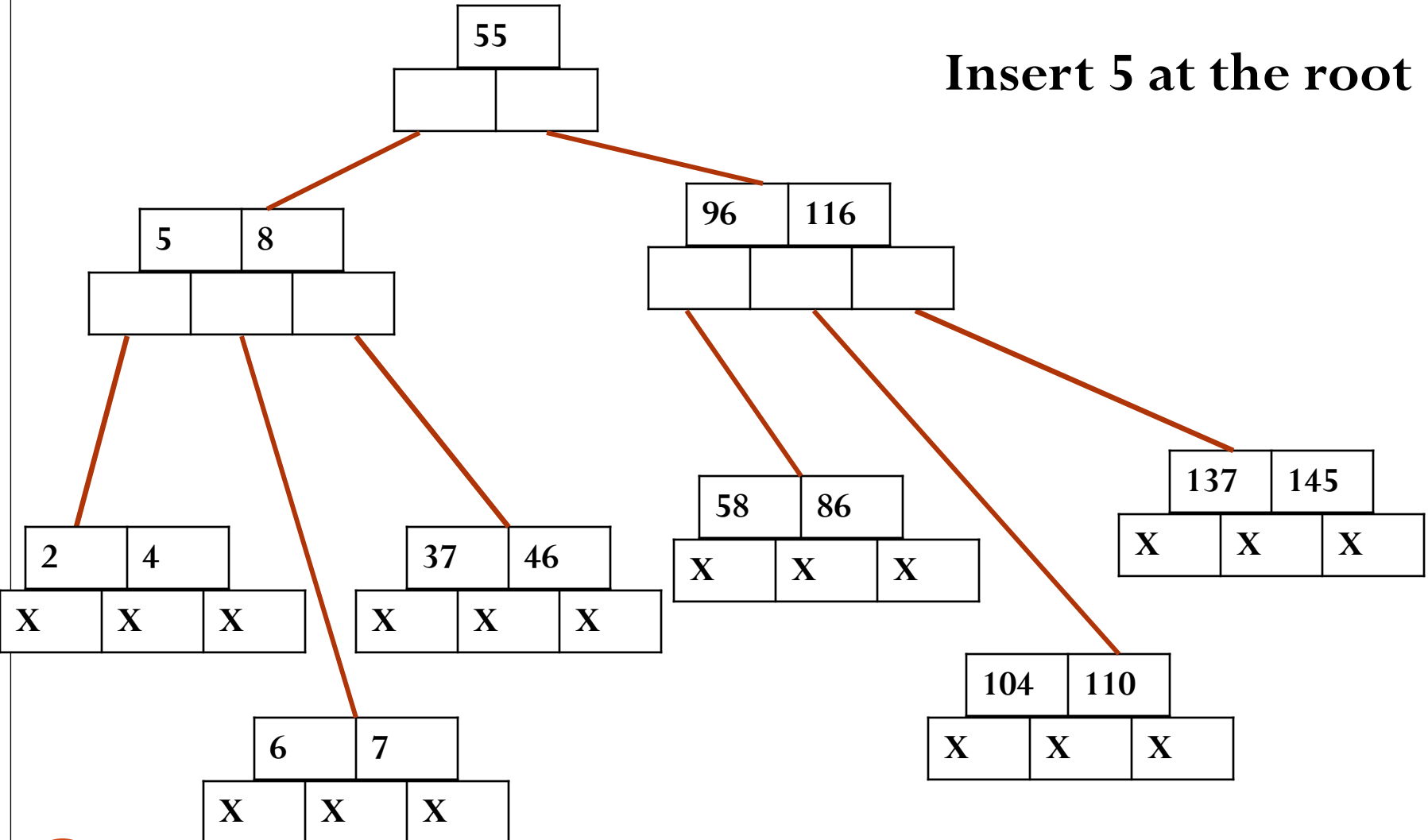
# 5-Way B Tree (insertion examples)

**Insert 5 at the root**

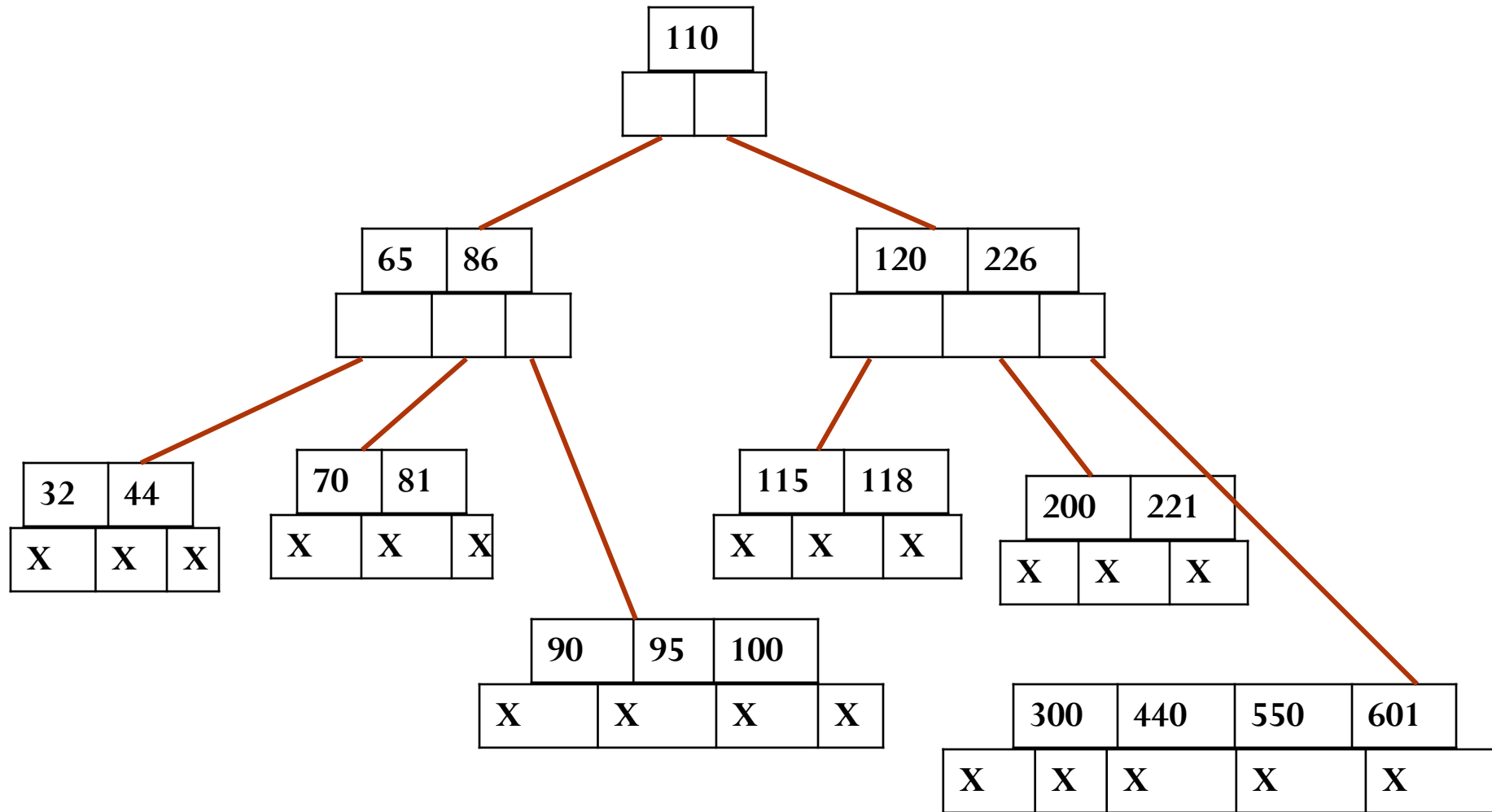


# 5-Way B Tree (insertion examples)

**Insert 5 at the root**

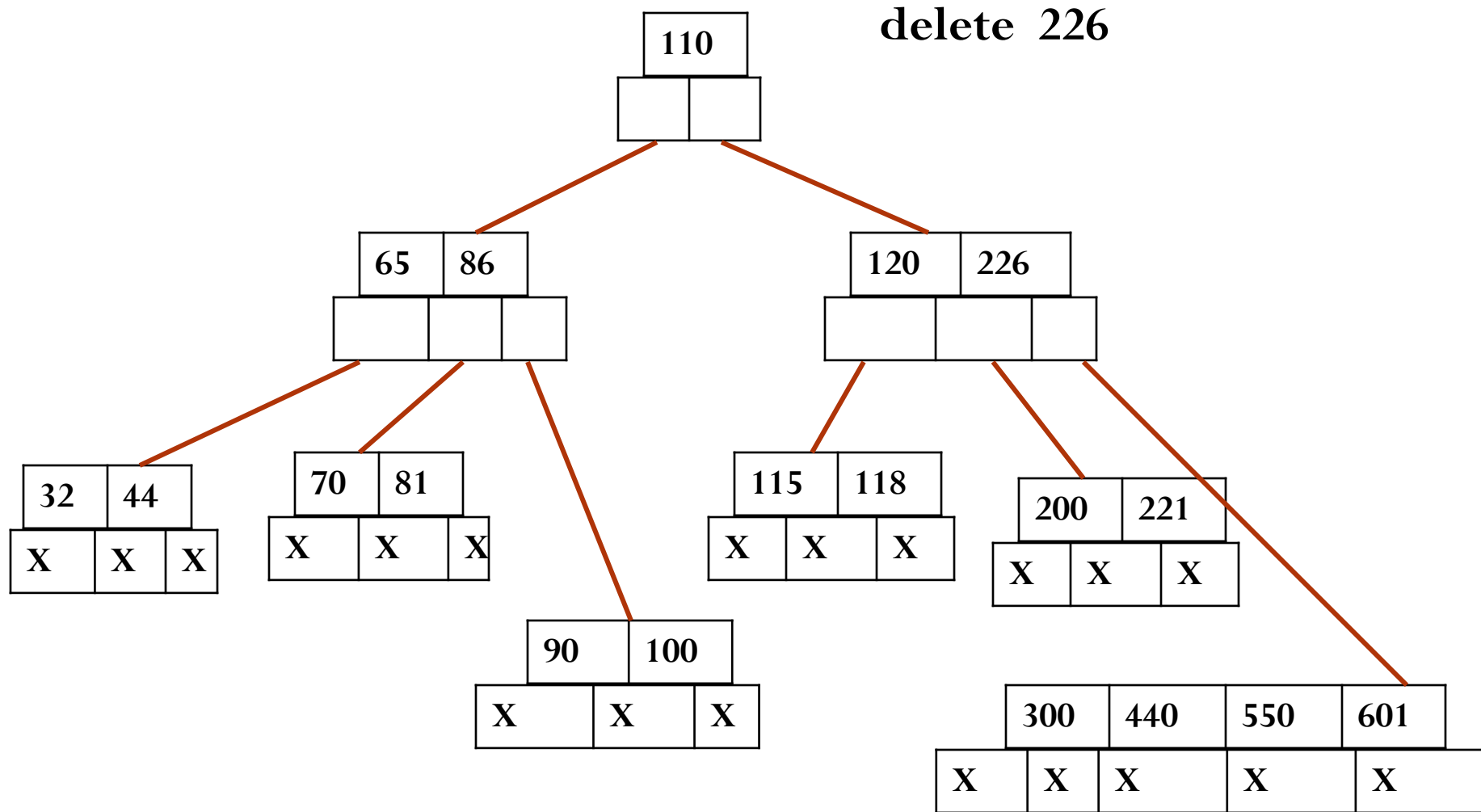


# B-tree of Order 5 (deletion examples)



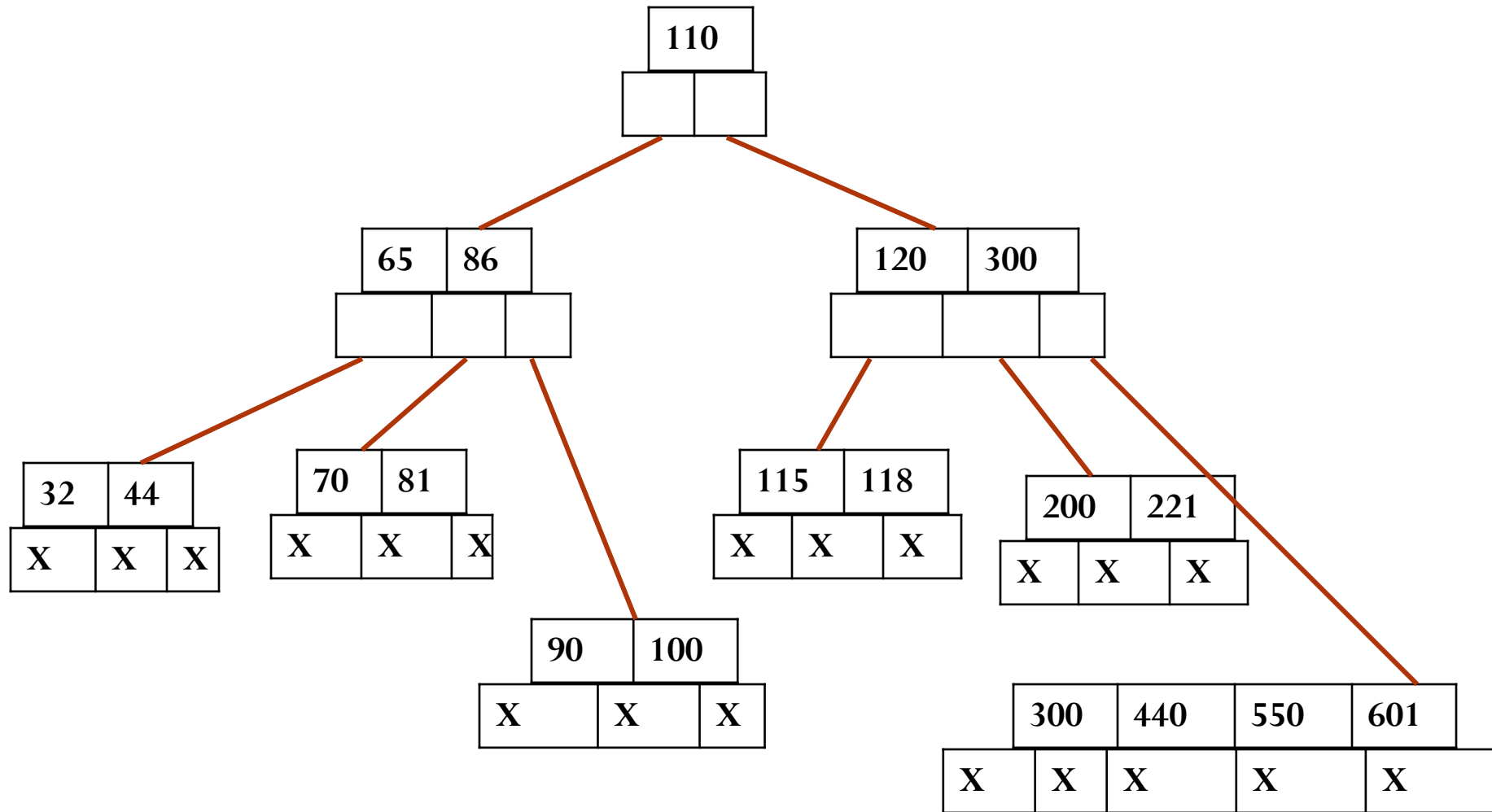
**Delete 95, 226, 221, 70**

# B-tree of Order 5



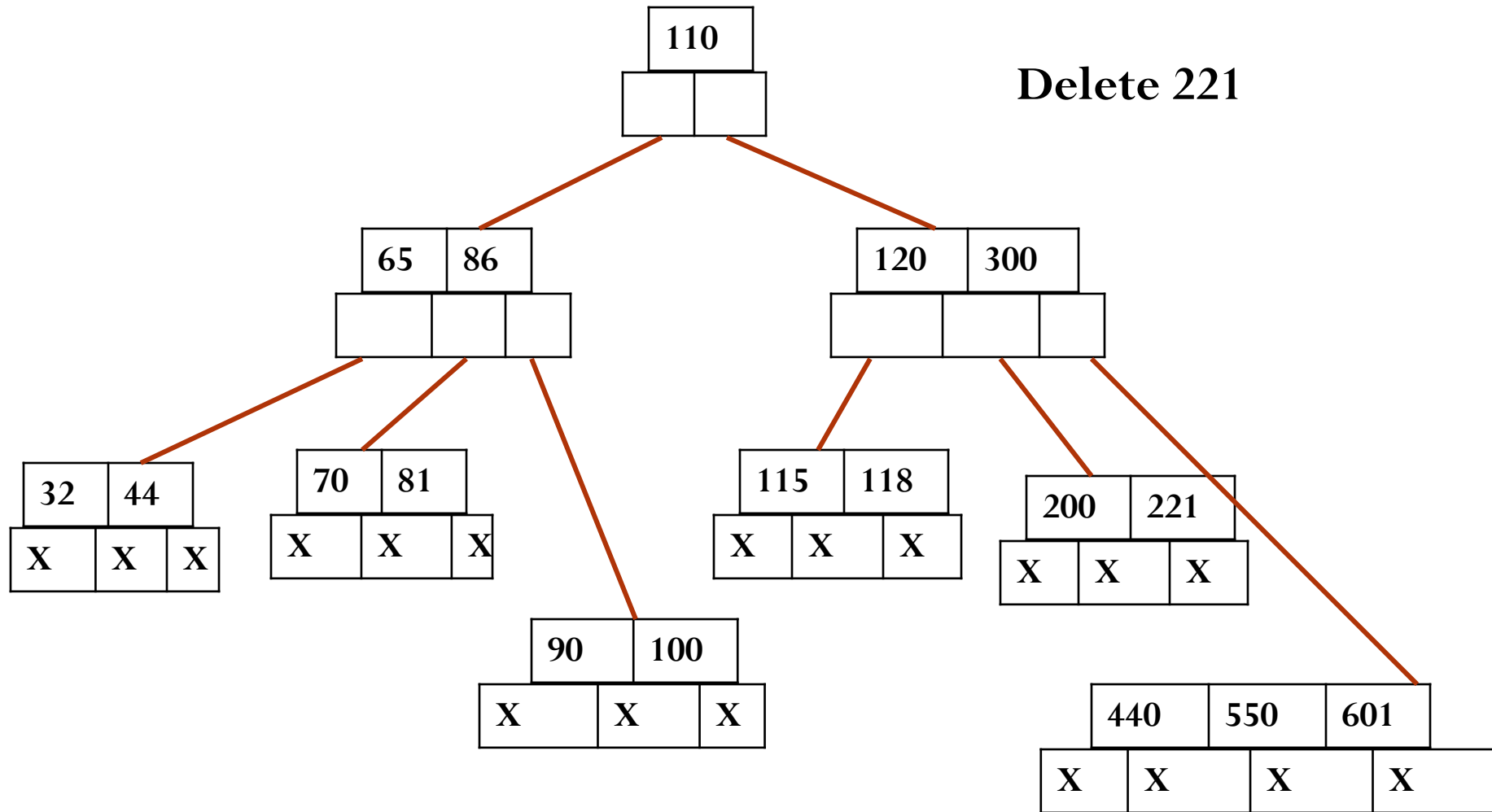
**B-tree after deleting 95**

# B-tree of Order 5





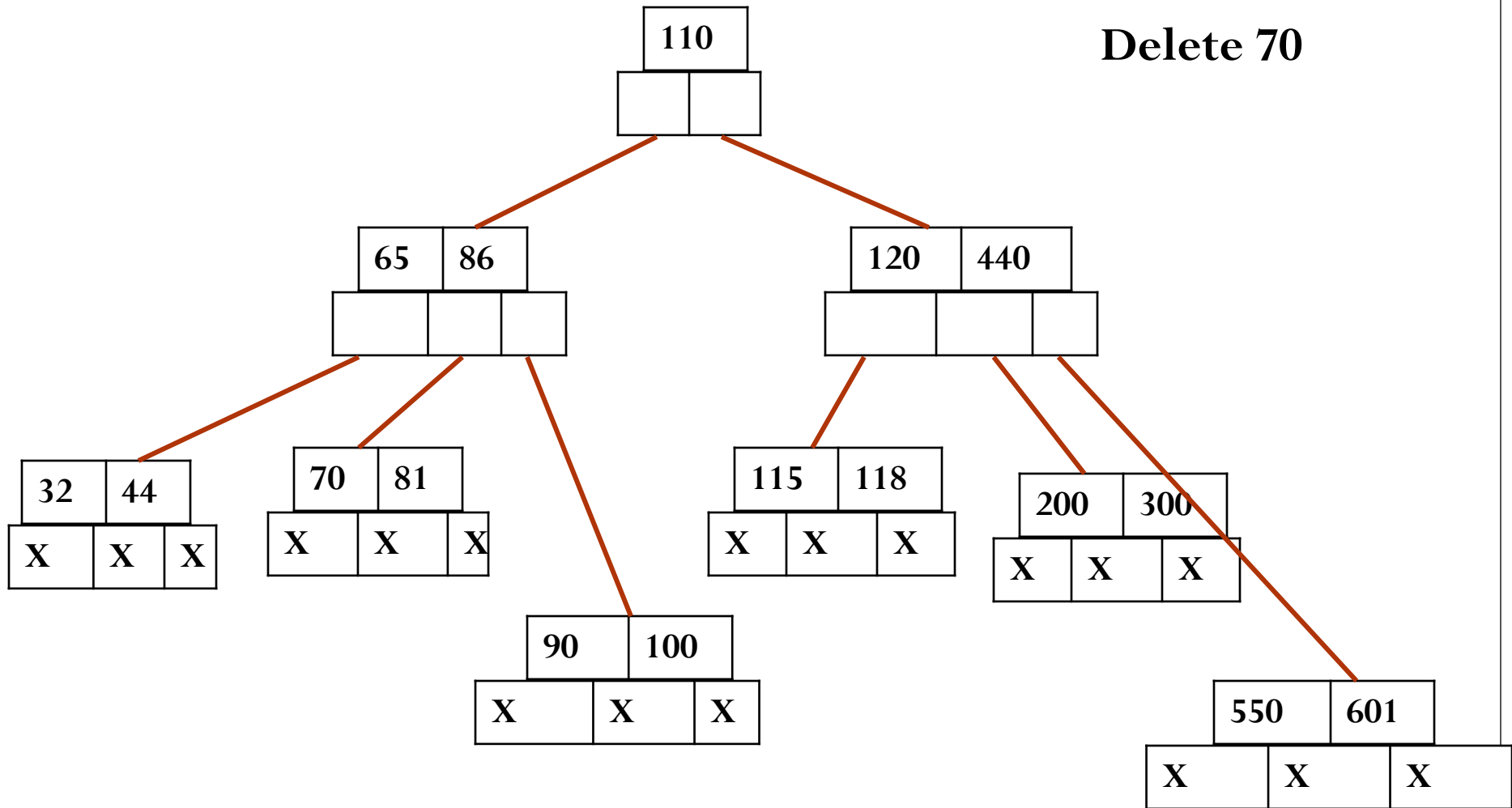
# B-tree of Order 5



**B-tree after deleting 95, 226**

# B-tree of Order 5

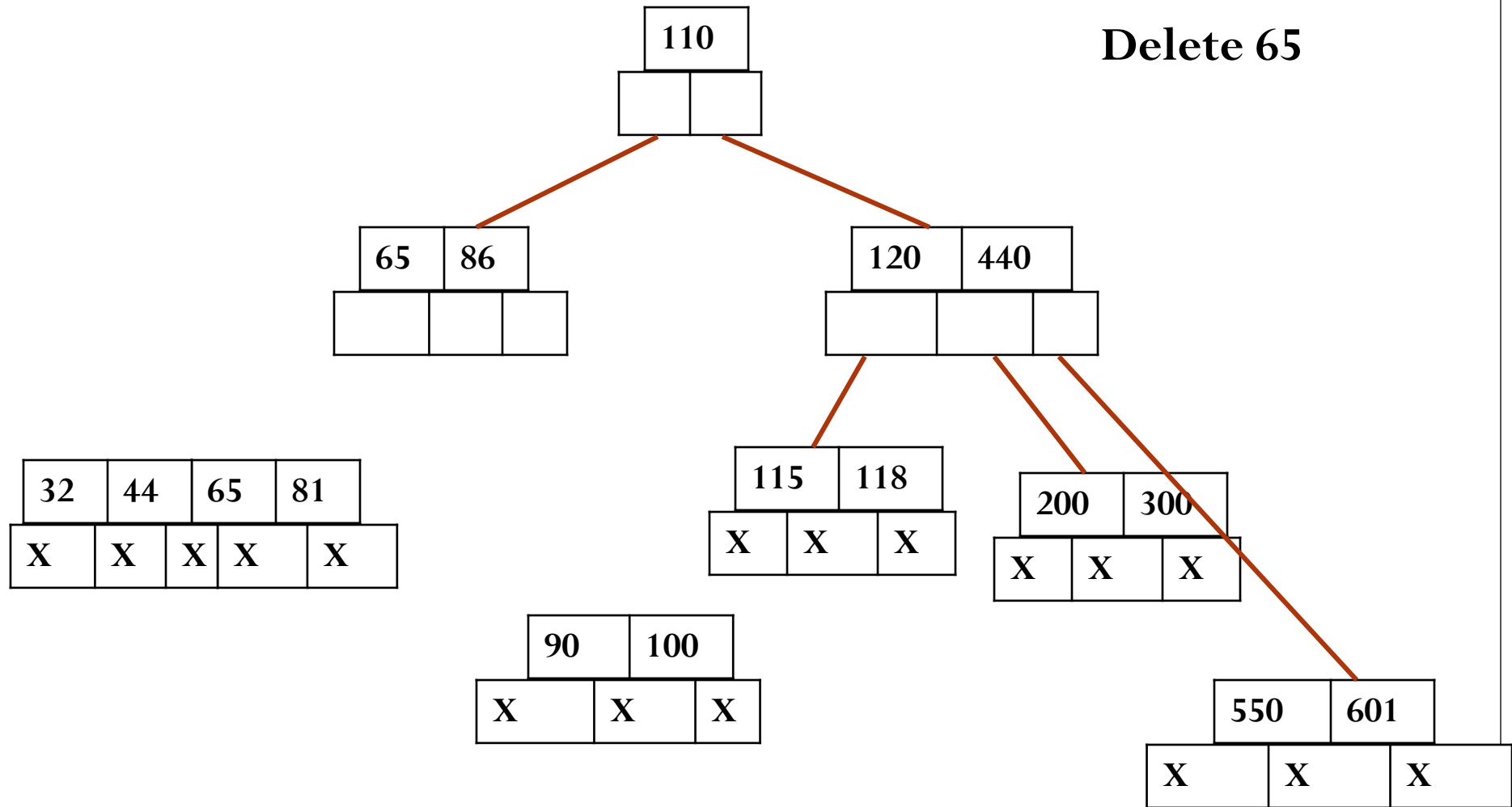
**Delete 70**



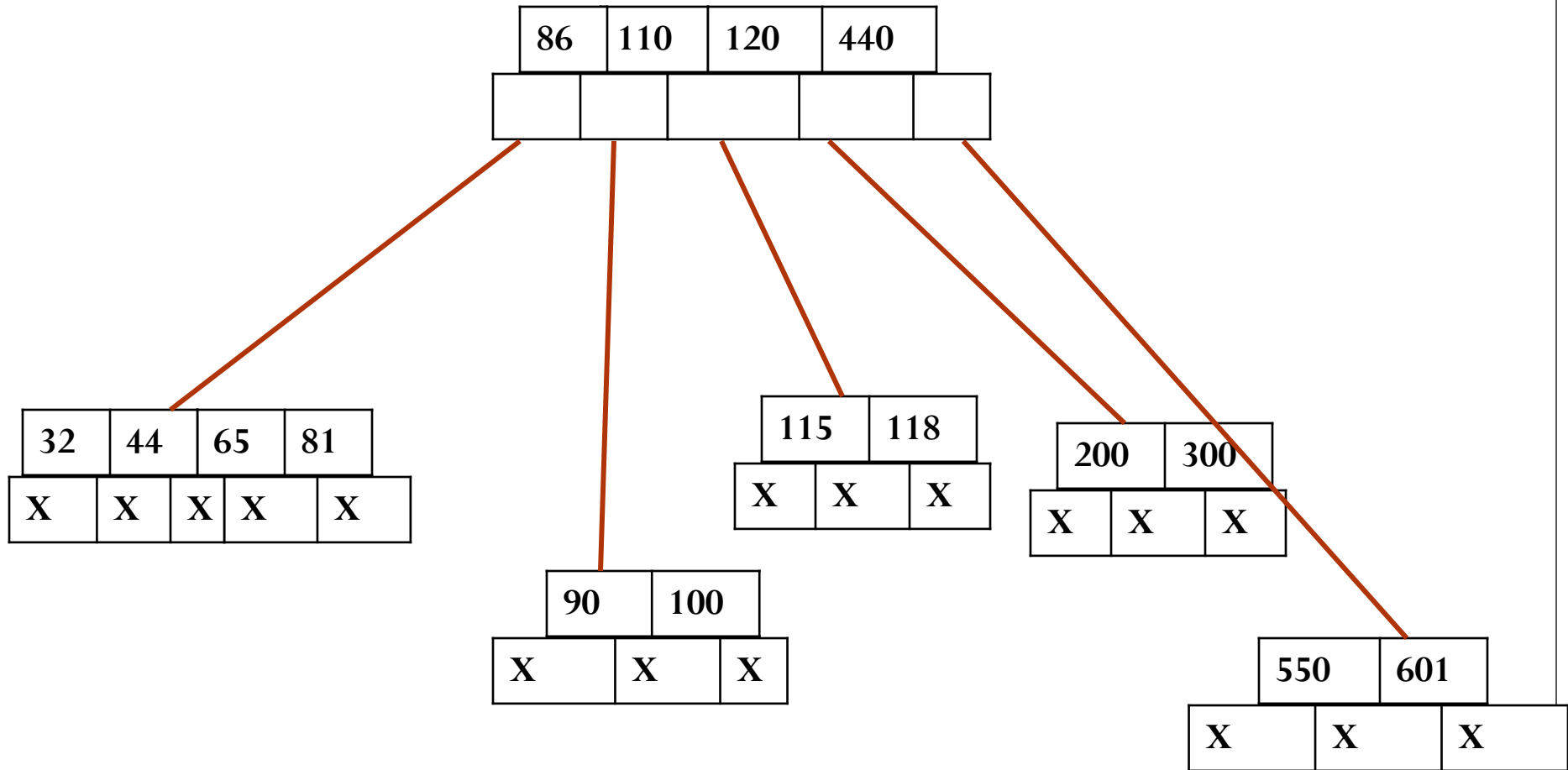
**B-tree after deleting 95, 226, 221**

# B-tree of Order 5

**Delete 65**



# B-tree of Order 5



**B-tree after deleting 95, 226, 221, 70**

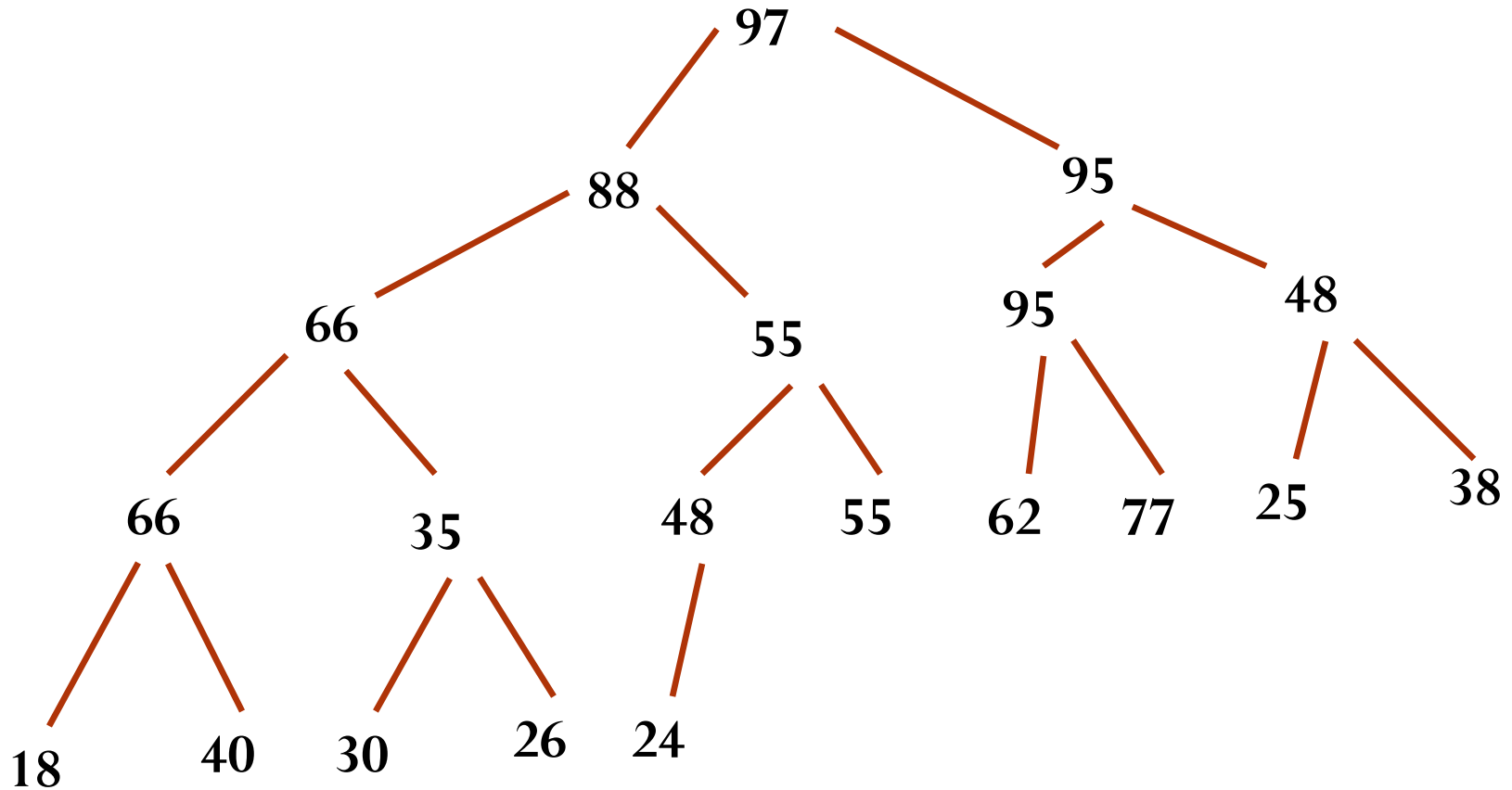
# Heap

Suppose **H** is a complete binary tree with **n** elements

**H** is called a **heap or maxheap** if each node **N** of **H** has the following property

Value at **N** is greater than or equal to the value at each of the children of **N**.

# Heap



97	88	95	66	55	95	48	66	35	48	55	62	77	25	38	18	40	30	26	24
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20

# Inserting into a Heap

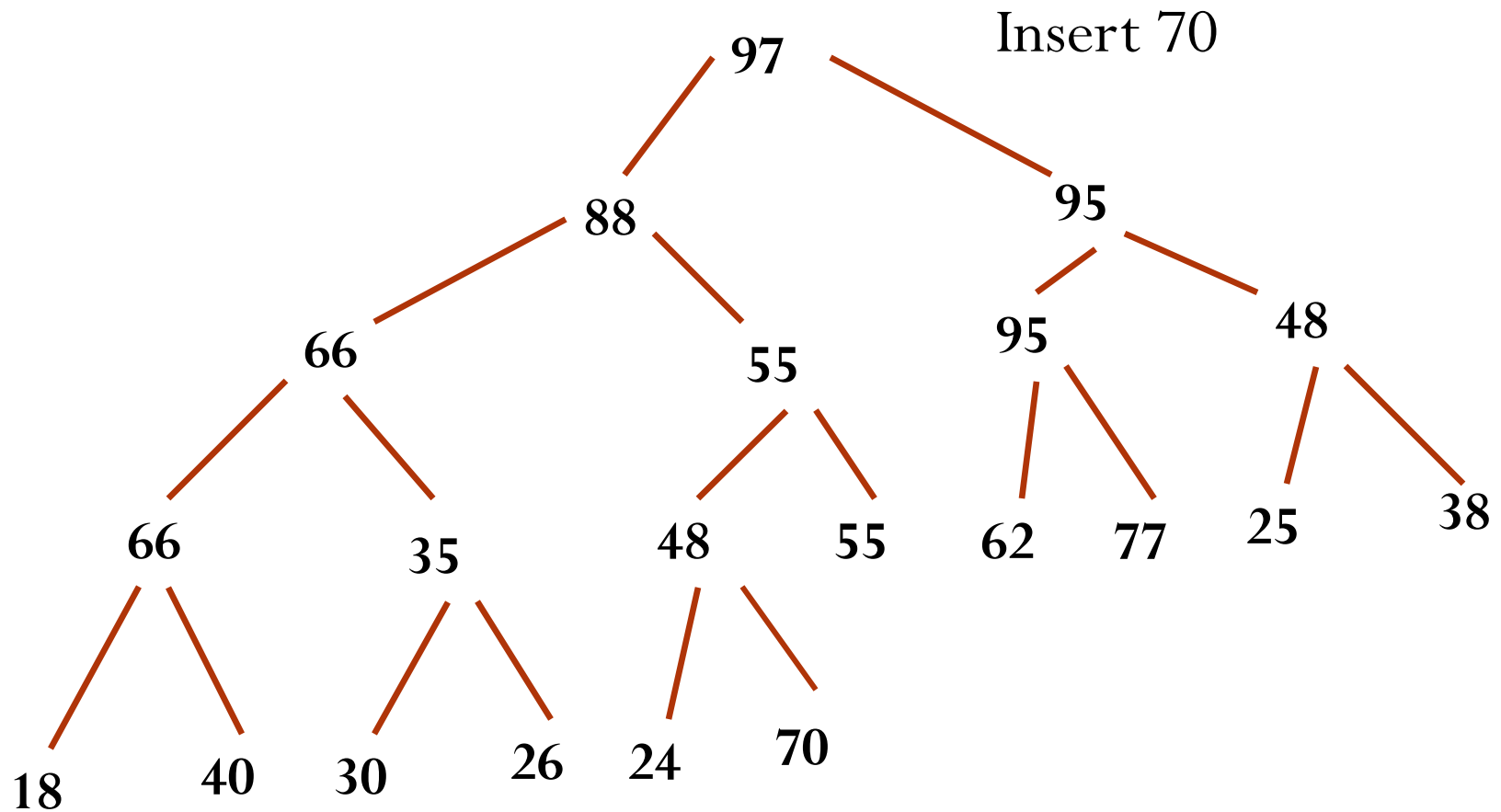
Suppose  $H$  is a heap with  $N$  elements

Suppose an ITEM of information is given.

Insertion of ITEM into heap  $H$  is given as follows:

- [1] First adjoin ITEM at the end of  $H$  so that  $H$  is still a complete tree, but necessarily a heap
- [2] Let ITEM rise to its appropriate place in  $H$  so that  $H$  is finally a heap

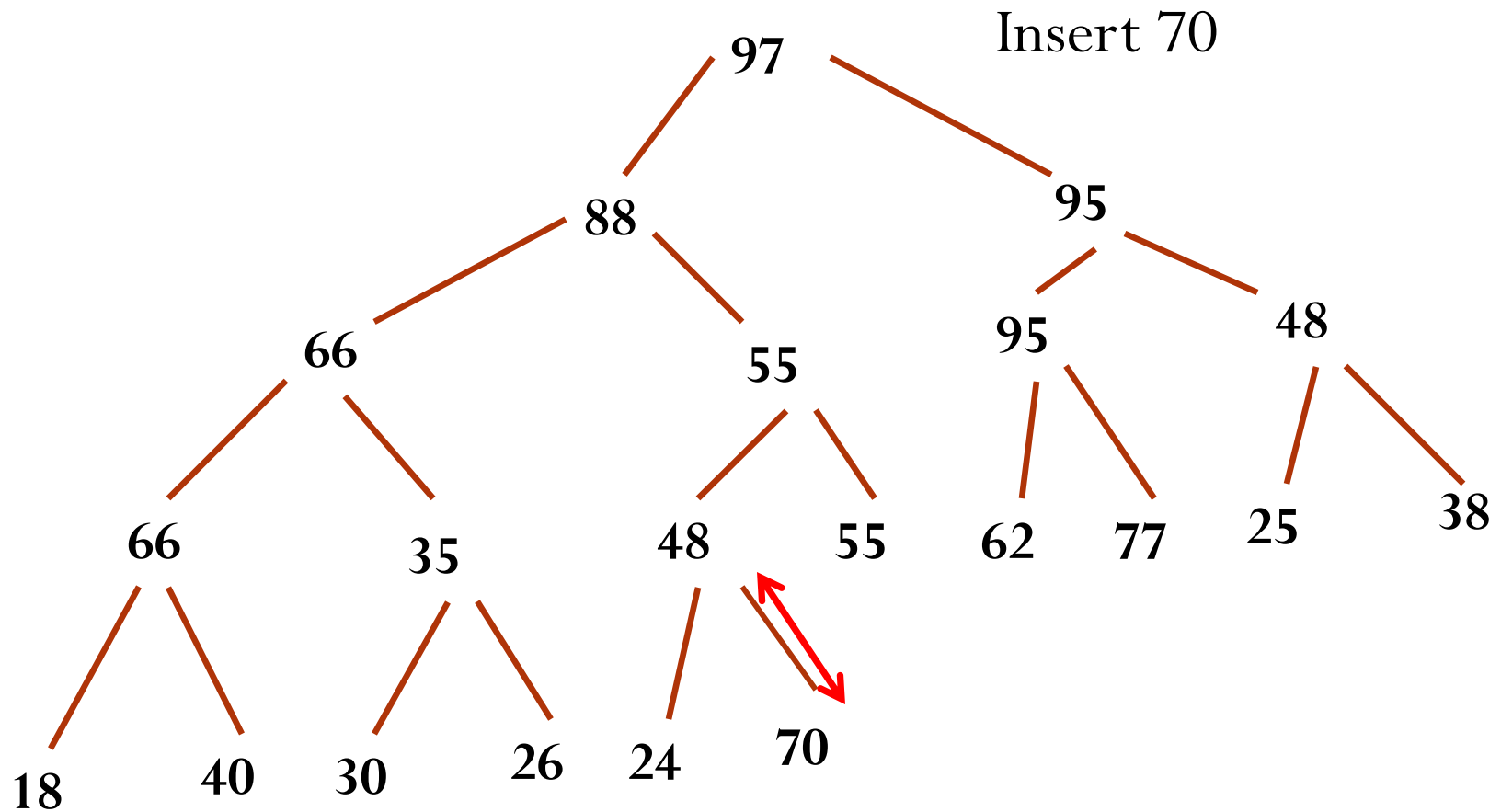
# Heap



97	88	95	66	55	95	48	66	35	48	55	62	77	25	38	18	40	30	26	24
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20

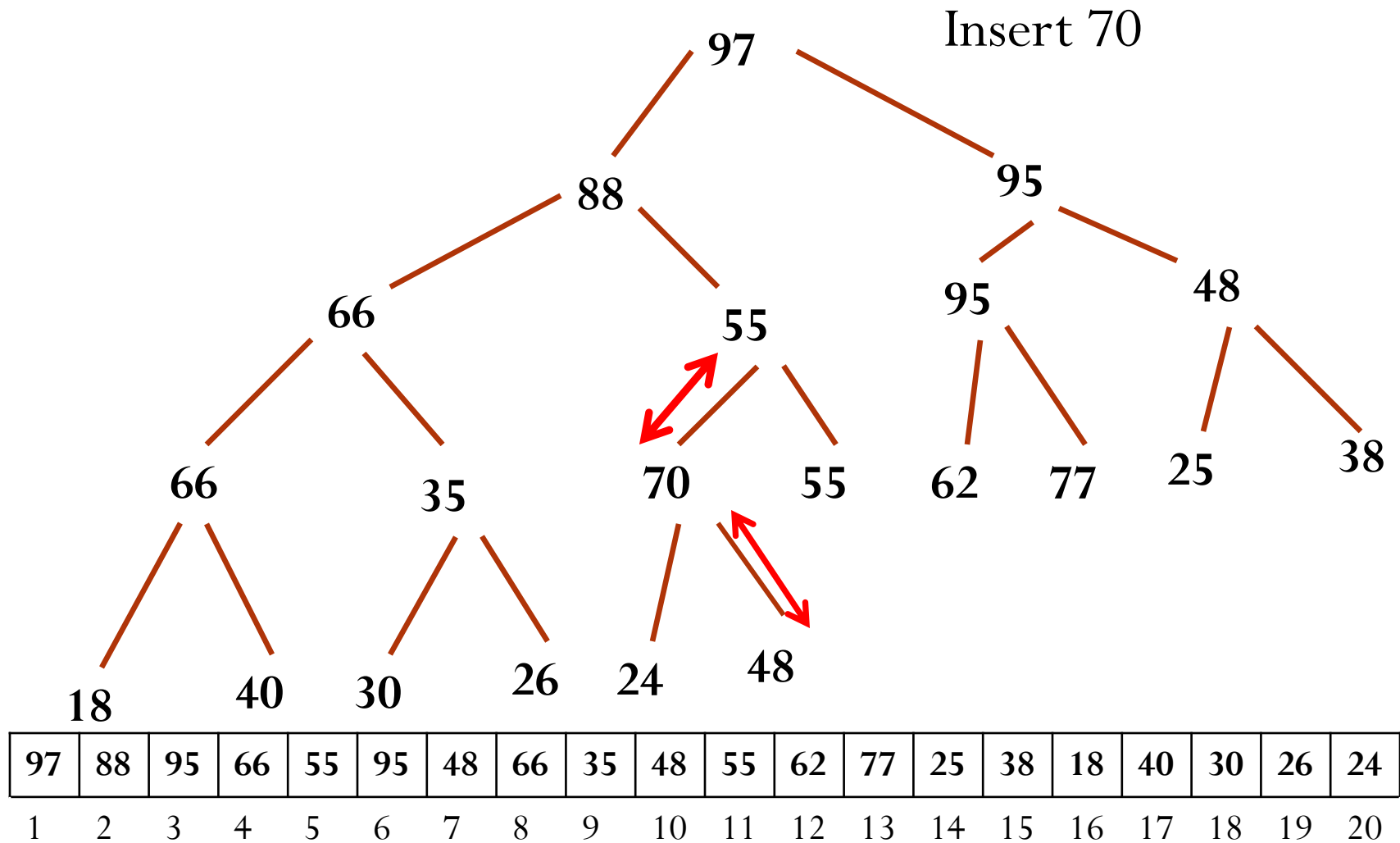


# Heap

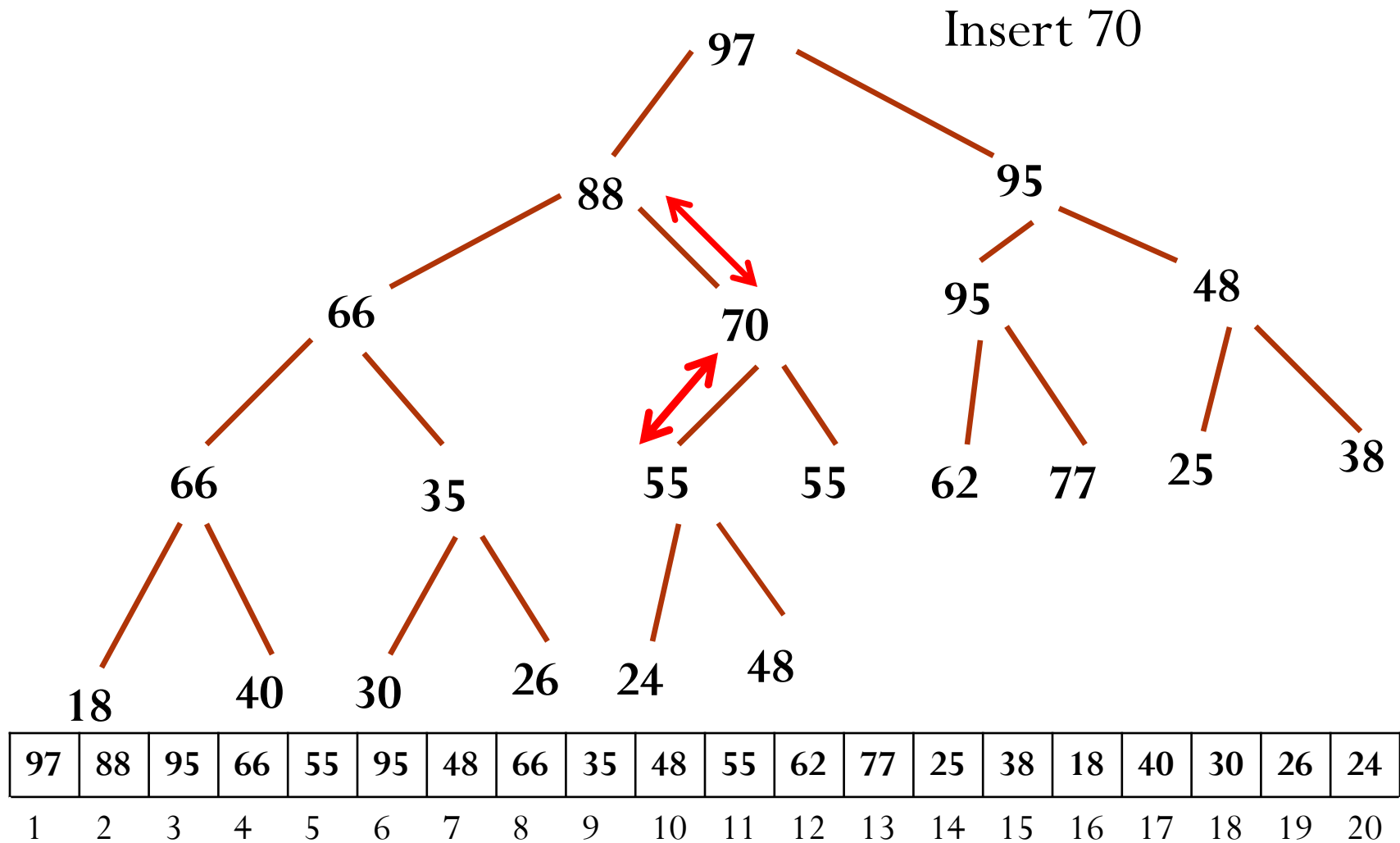


97	88	95	66	55	95	48	66	35	48	55	62	77	25	38	18	40	30	26	24
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20

# Heap



# Heap

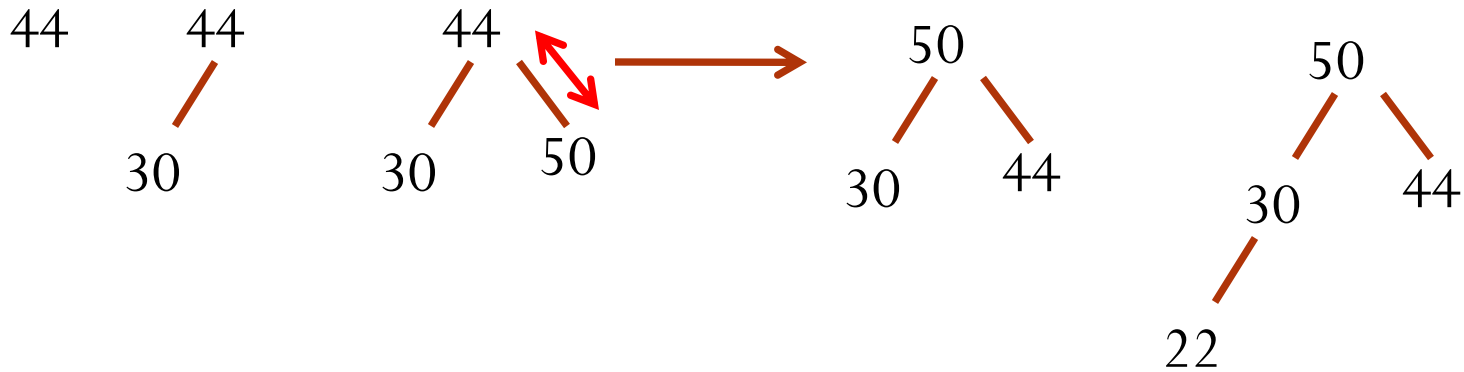


# Build a Heap

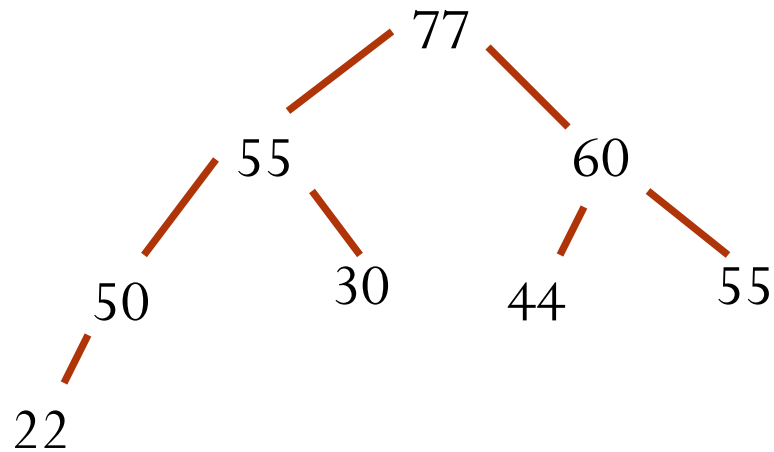
Build a heap from the following list

44, 30, 50, 22, 60, 55, 77, 55

44, 30, 50, 22, 60, 55, 77, 55



## Complete the Rest Insertion



# Deleting the Root of a Heap

Suppose  $H$  is a heap with  $N$  elements

Suppose we want to delete the root  $R$  of  $H$

Deletion of root is accomplished as follows

- [1] Assign the root  $R$  to some variable  $ITEM$
- [2] Replace the deleted node  $R$  by the last node  $L$  of  $H$  so that  $H$  is still a complete tree but necessarily a heap
- [3] Reheap. Let  $L$  sink to its appropriate place in  $H$  so that  $H$  is finally a heap.

