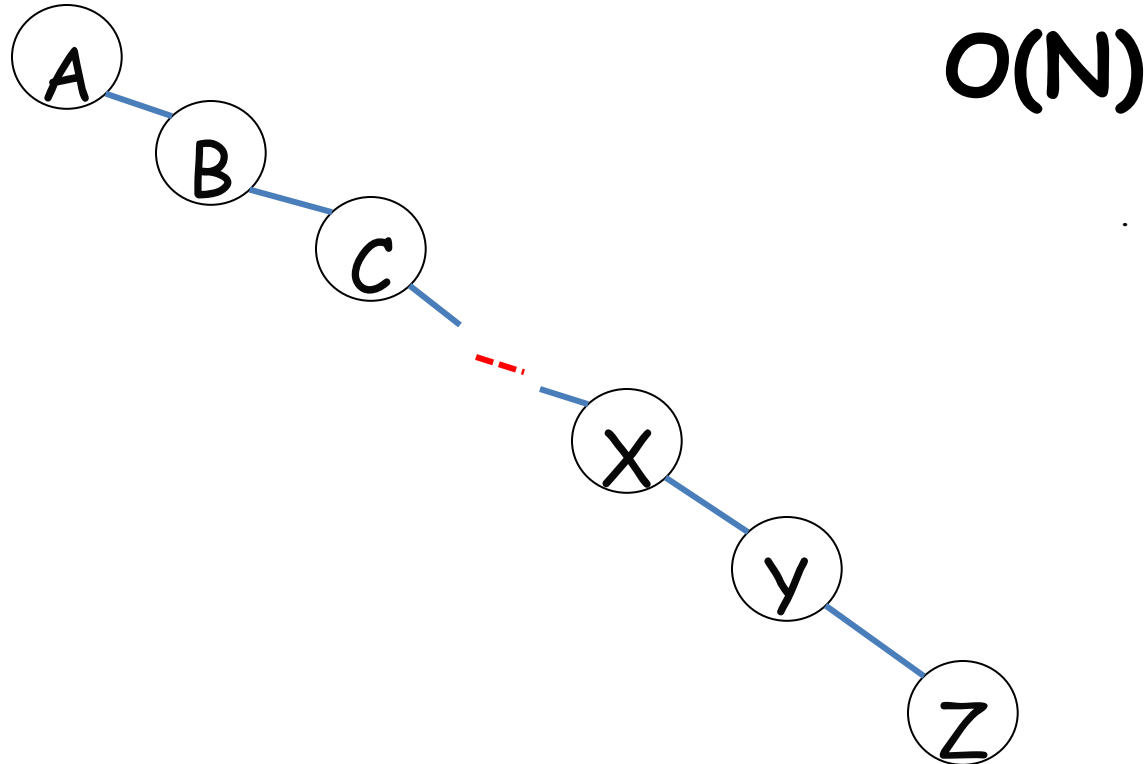


# **Data Structure and Algorithm**

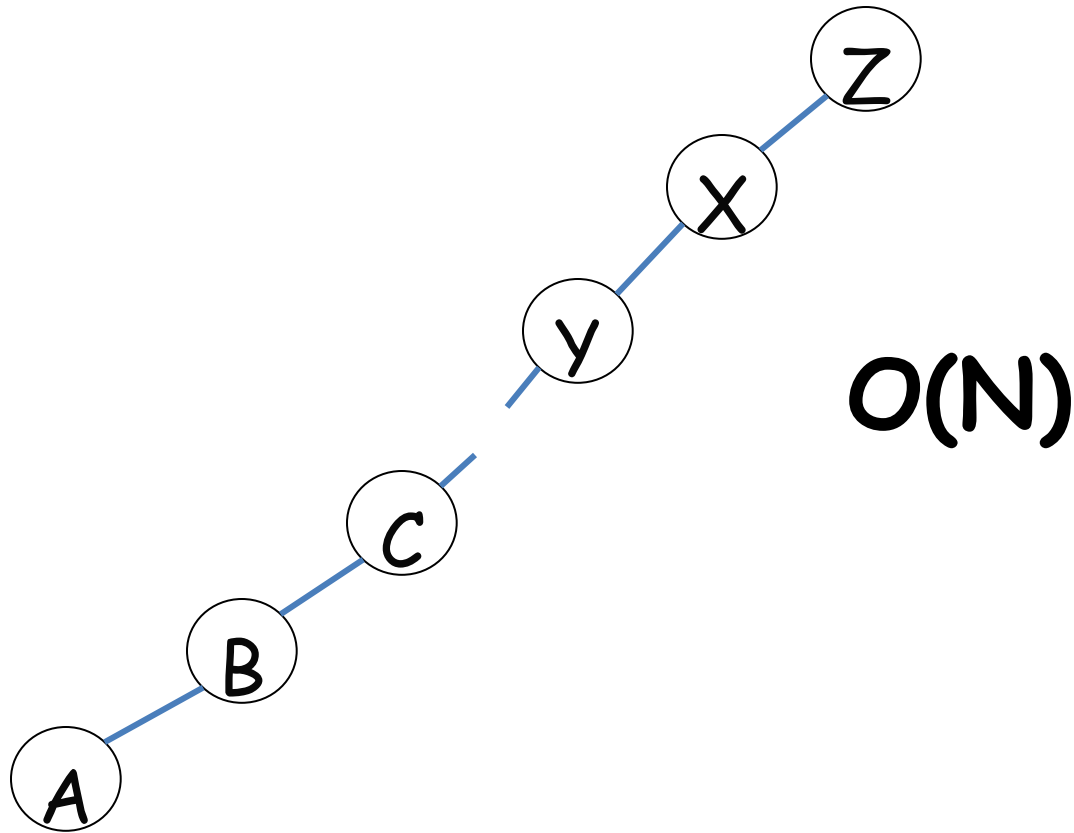
## **(CS-102)**

Dr. Sambit Bakshi

Consider the insertion of following element A,  
B, C, , .....,X, Y, Z into the BST



Consider the insertion of following element Z,  
X, Y, , .....,C, B, A into the BST



# Balanced binary tree

- The disadvantage of a binary search tree is that its height can be as large as  $N-1$
- This means that the time needed to perform insertion and deletion and many other operations can be  $O(N)$  in the worst case
- We want a tree with small height
- A binary tree with  $N$  node has height **at least**  $O(\log N)$
- Thus, our goal is to keep the height of a binary search tree  **$O(\log N)$**
- Such trees are called **balanced** binary search trees. Examples are AVL tree, red-black tree.

# AVL tree

- An AVL tree is a binary search tree in which
  - for every node in the tree, the height of the left and right subtrees differ by **at most 1**.
  - **An empty binary tree is an AVL tree**

# AVL tree

$T^L$  left subtree of  $T$

$h(T^L)$  Height of the subtree  $T^L$

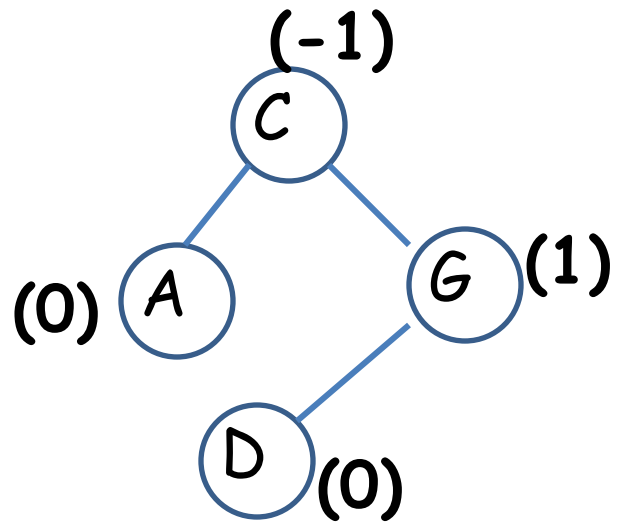
$T^R$  Right subtree of  $T$

$h(T^R)$  Height of the subtree  $T^R$

$T$  is an AVL tree iff  $T^L$  and  $T^R$  are AVL tree and  
 $|h(T^L) - h(T^R)| \leq 1$

$h(T^L) - h(T^R)$  is known as balancing factor (BF)  
and for an AVL tree the BF of a node can be  
either 0 , 1, or -1

# AVL Search Tree



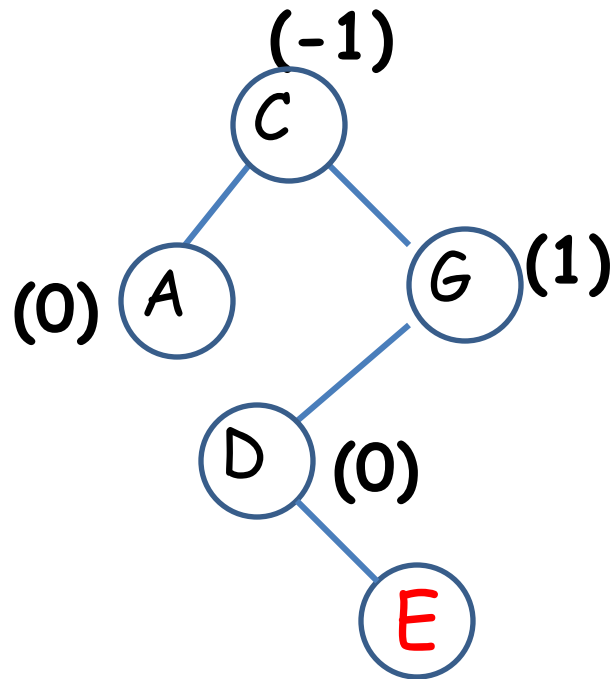
# Insertion in AVL search Tree

Insertion into an AVL search tree may affect the BF of a node, resulting the BST unbalanced.

A technique called **Rotation** is used to restore the balance of the search tree

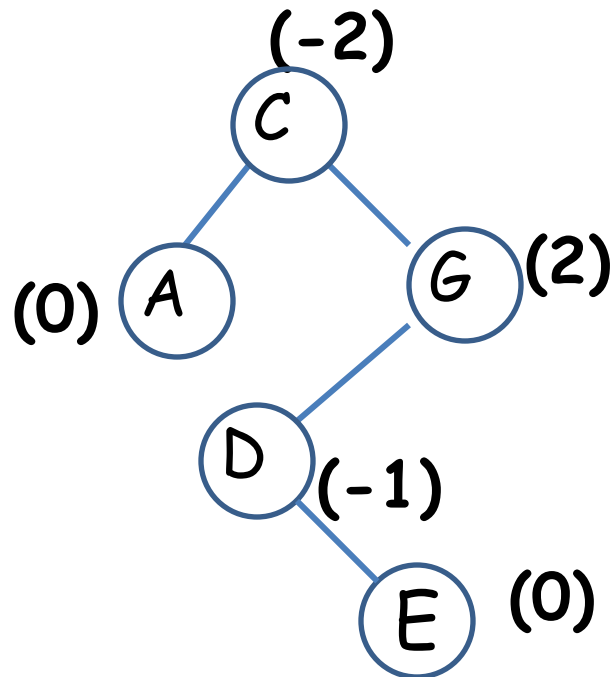


# AVL Search Tree



E being inserted now

# AVL Search Tree



# Rotation

To perform rotation – Identify a specific node A such that:

$BF(A)$  is neither 0, 1, or -1

and

which is the nearest ancestor to the inserted node on the path from the inserted node to the root

# Rotation

Rebalancing rotation are classified as LL, LR, RR and RL

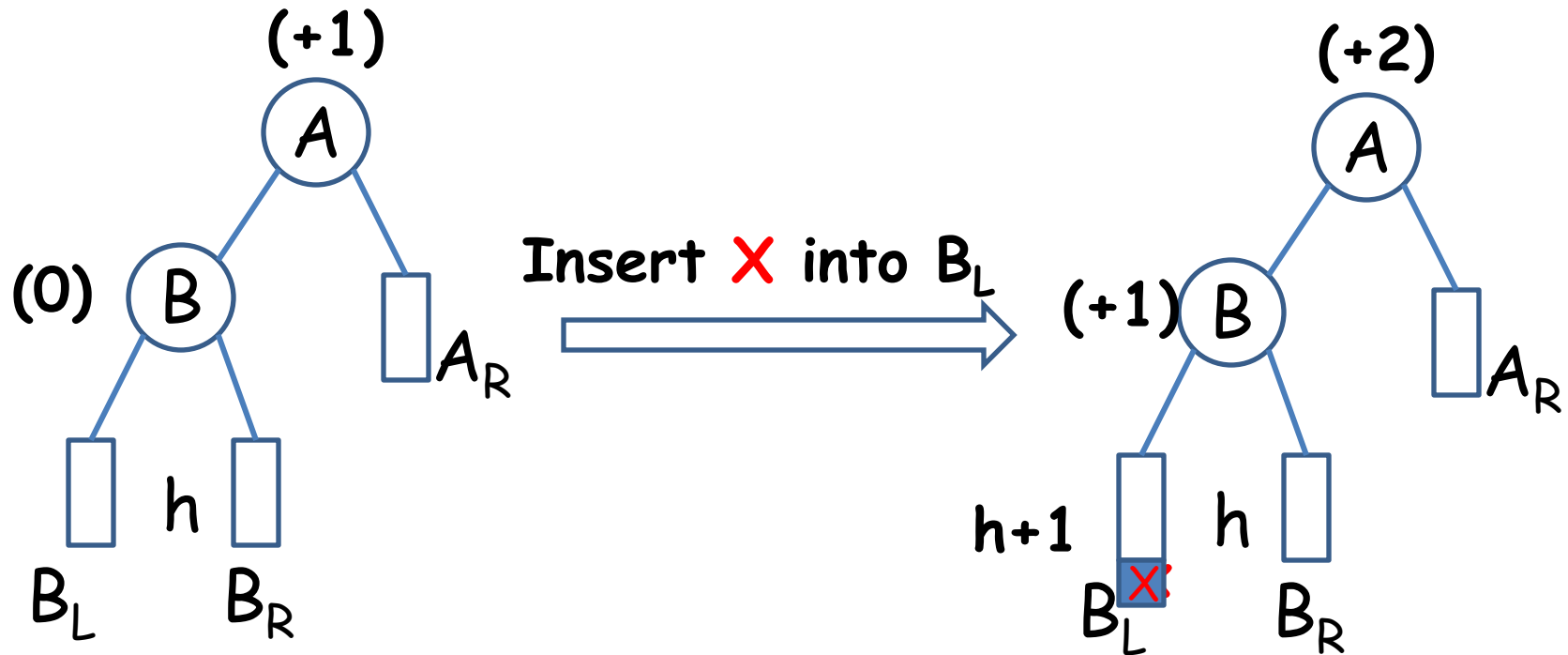
**LL Rotation:** Inserted node is in the left sub-tree of left sub-tree of node A

**RR Rotation:** Inserted node is in the right sub-tree of right sub-tree of node A

**LR Rotation:** Inserted node is in the right sub-tree of left sub-tree of node A

**RL Rotation:** Inserted node is in the left sub-tree of right sub-tree of node A

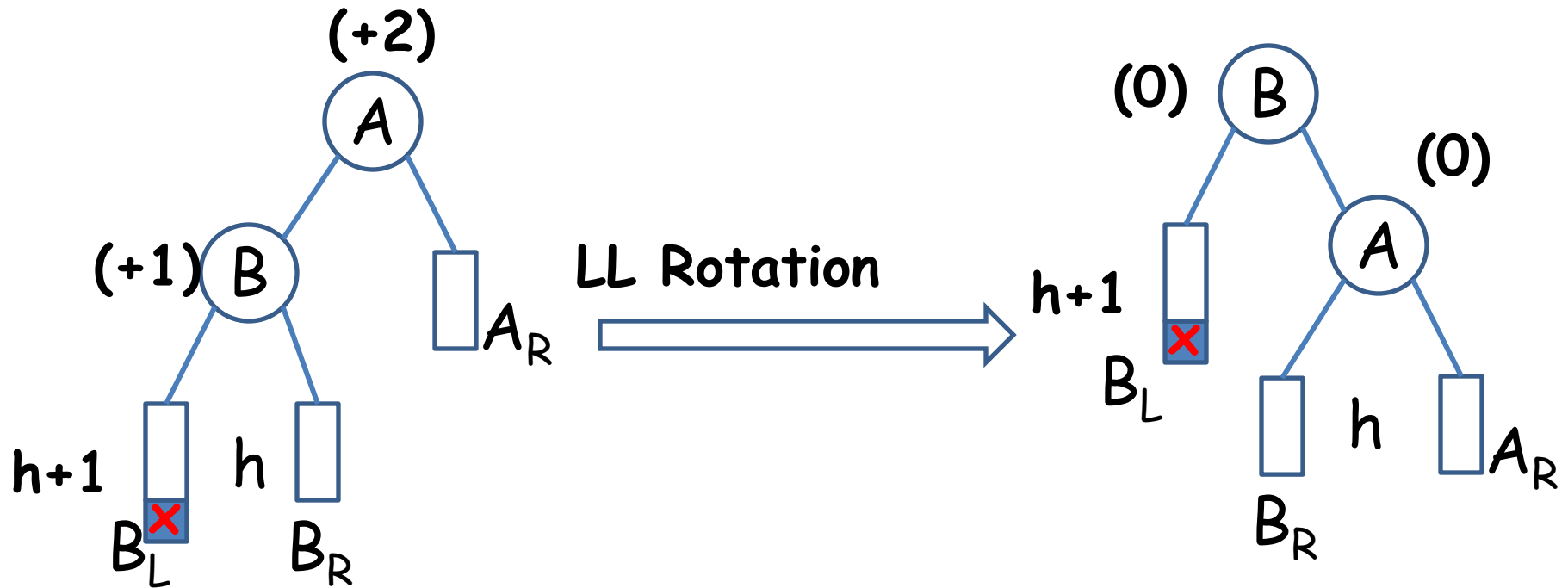
# LL Rotation



**B<sub>L</sub>** : Left Sub-tree of **B**  
**B<sub>R</sub>** : Right Sub-tree of **B**  
**A<sub>R</sub>** : Right Sub-tree of **A**  
**h** : Height

Unbalanced AVL  
search tree after  
insertion

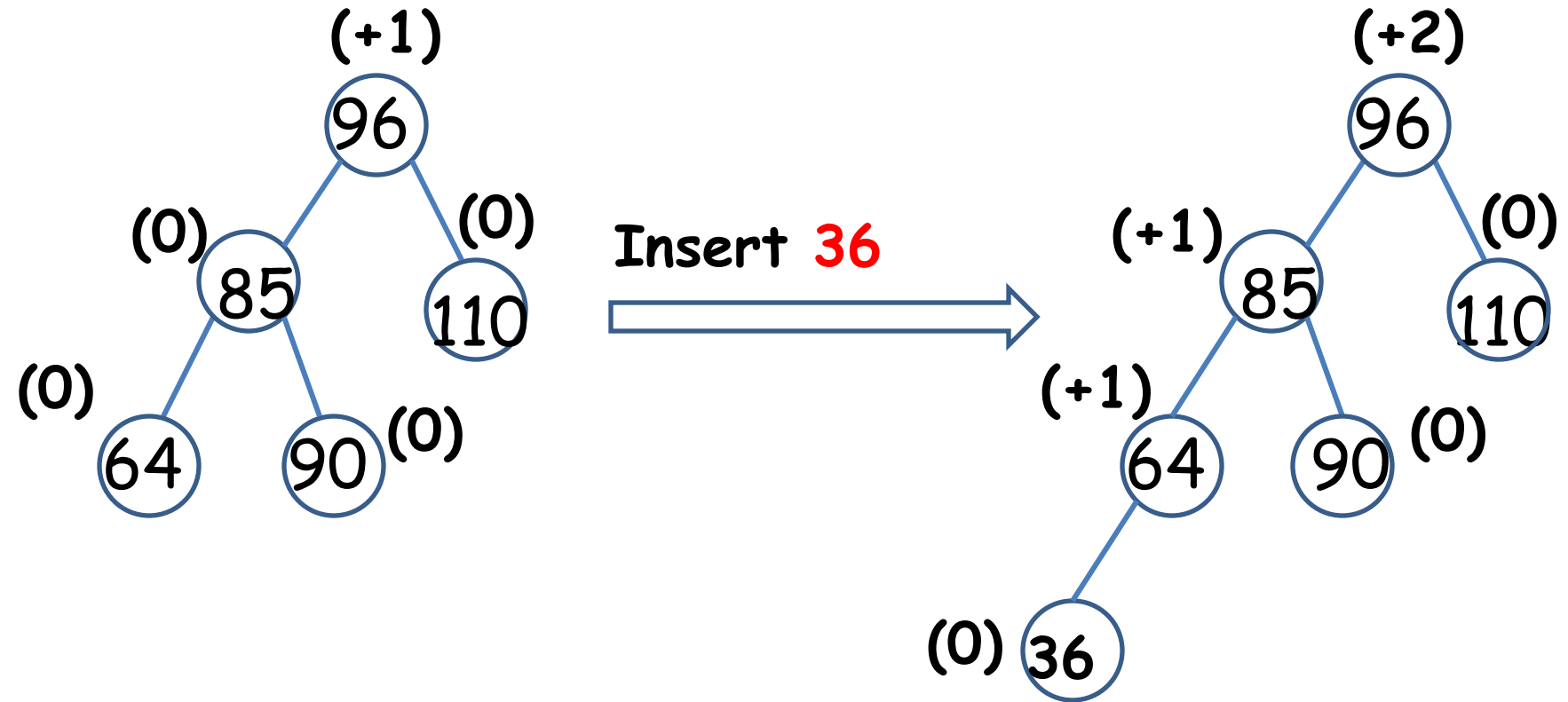
# LL Rotation



Unbalanced AVL  
search tree after  
insertion

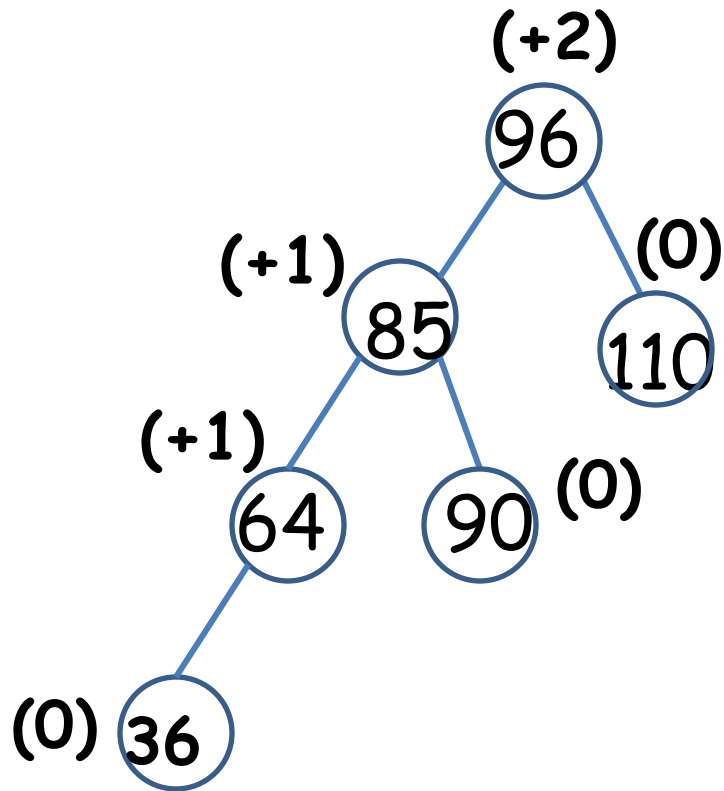
Balanced AVL  
search tree after  
rotation

# LL Rotation Example

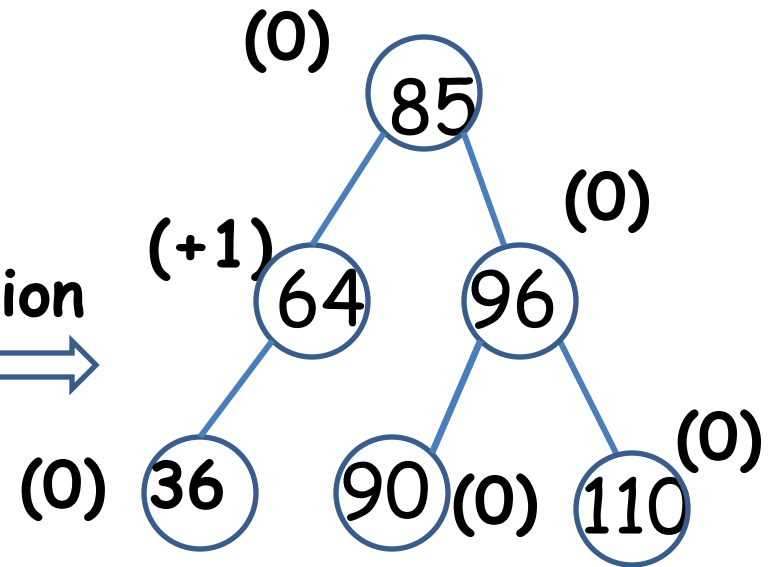


Unbalanced AVL search  
tree

# LL Rotation Example



LL Rotation  
→

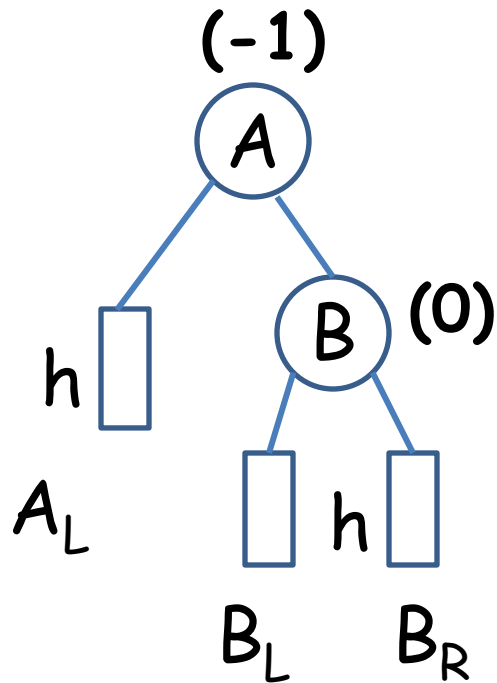


Unbalanced AVL search  
tree

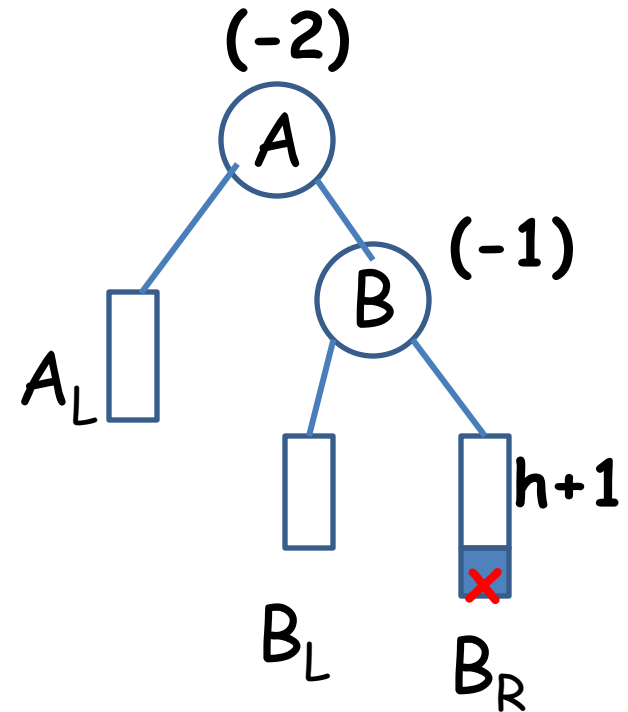
Balanced AVL search tree  
after LL rotation



# RR Rotation

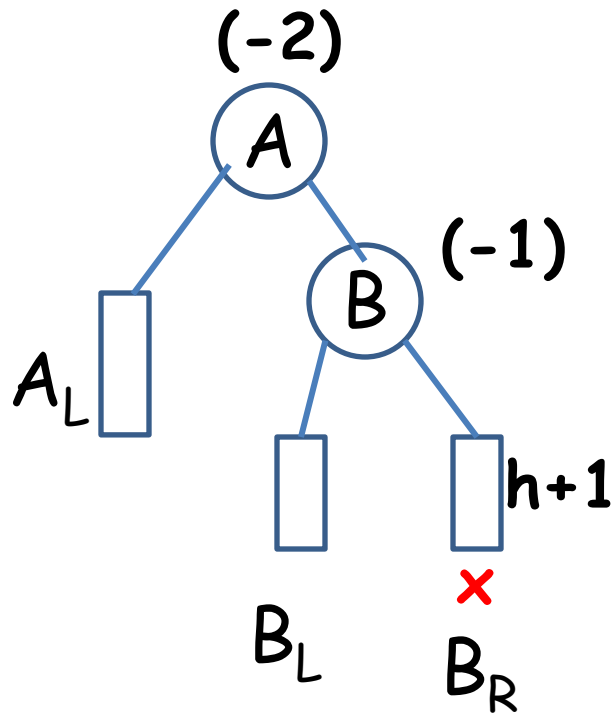


Insert  $\times$   
into  $B_R$

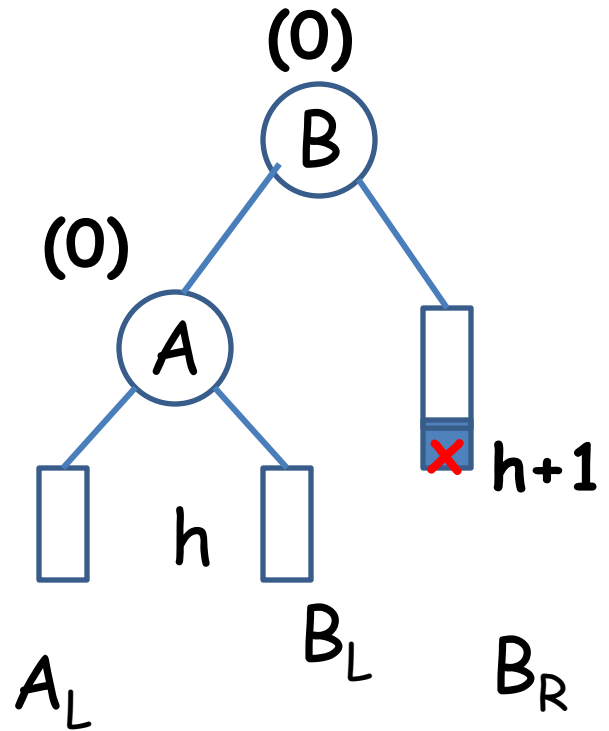


Unbalanced AVL  
search tree after  
insertion

# RR Rotation



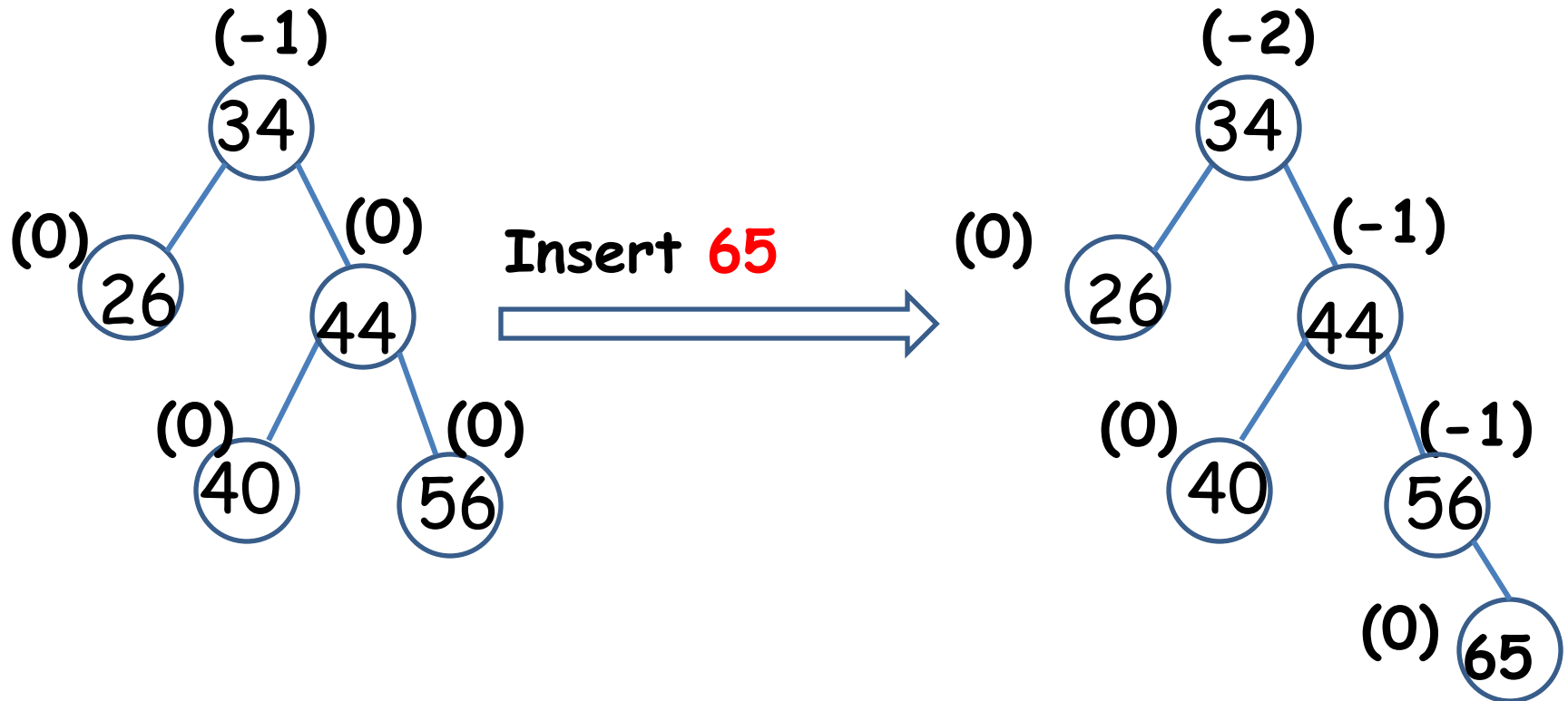
RR Rotation



Unbalanced AVL  
search tree after  
insertion

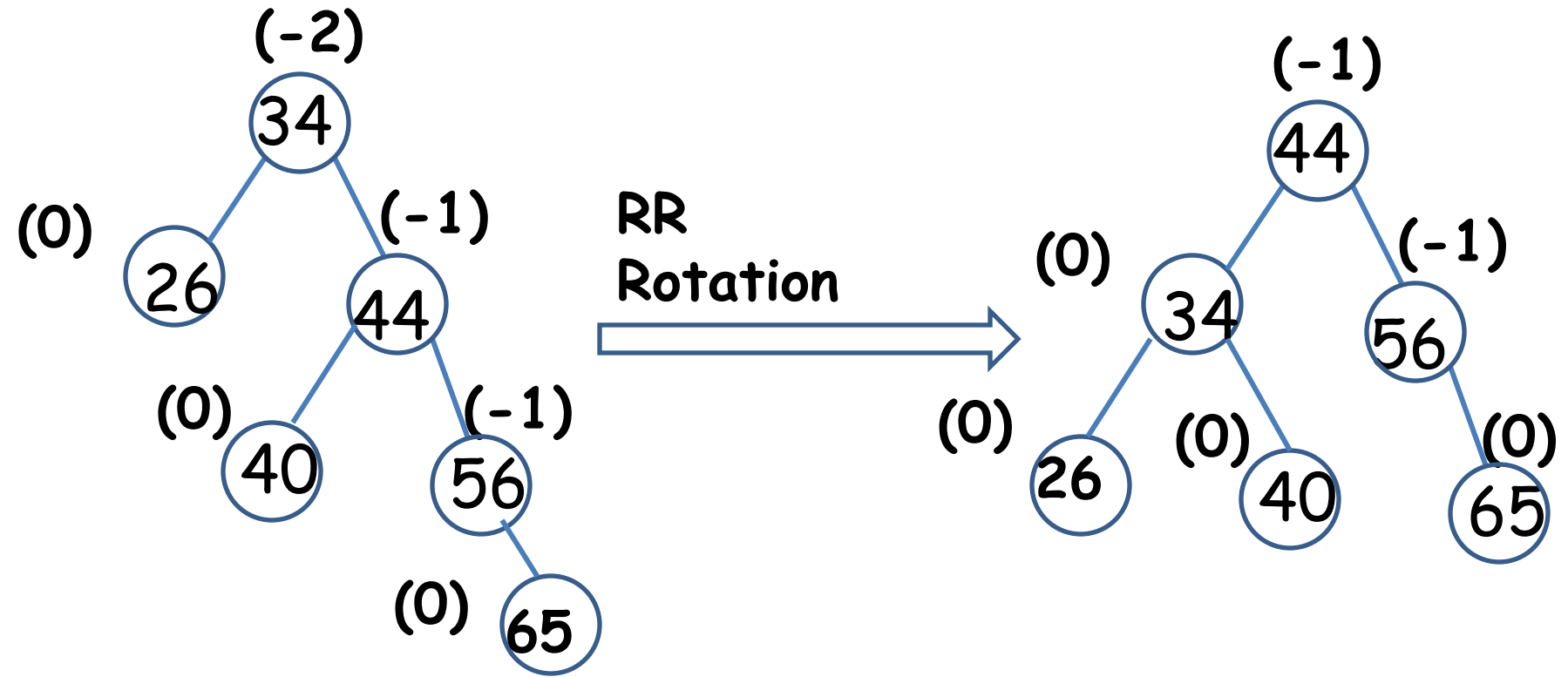
Balanced AVL  
search tree after  
Rotation

# RR Rotation Example



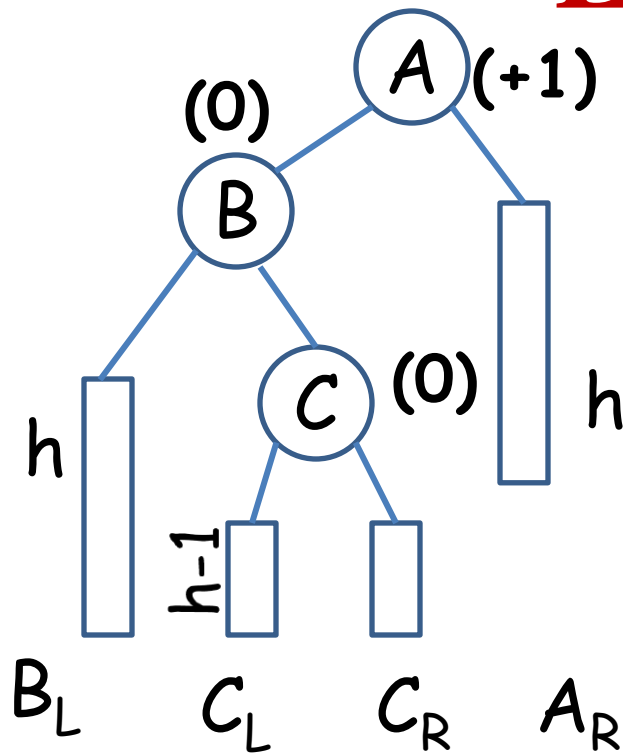
Unbalanced AVL search  
tree

# RR Rotation Example

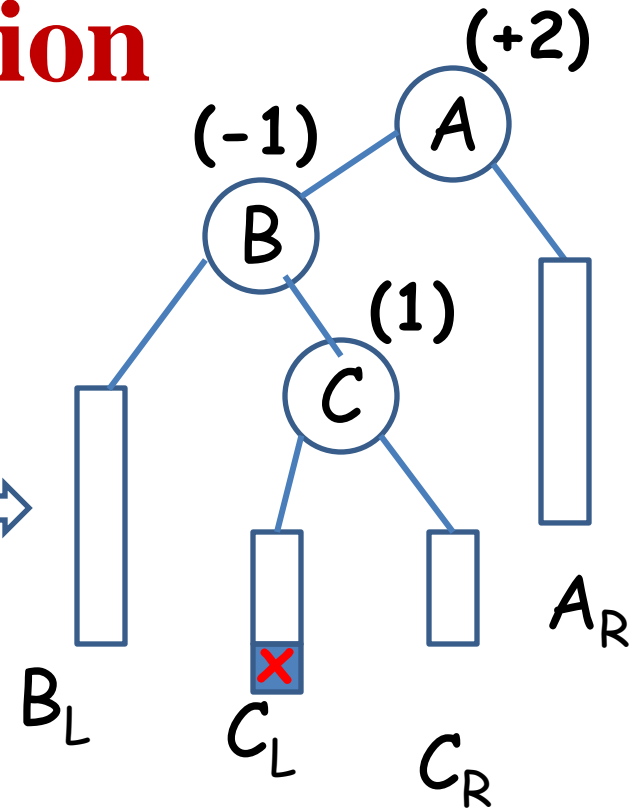


Balanced AVL search tree  
after RR rotation

# LR Rotation

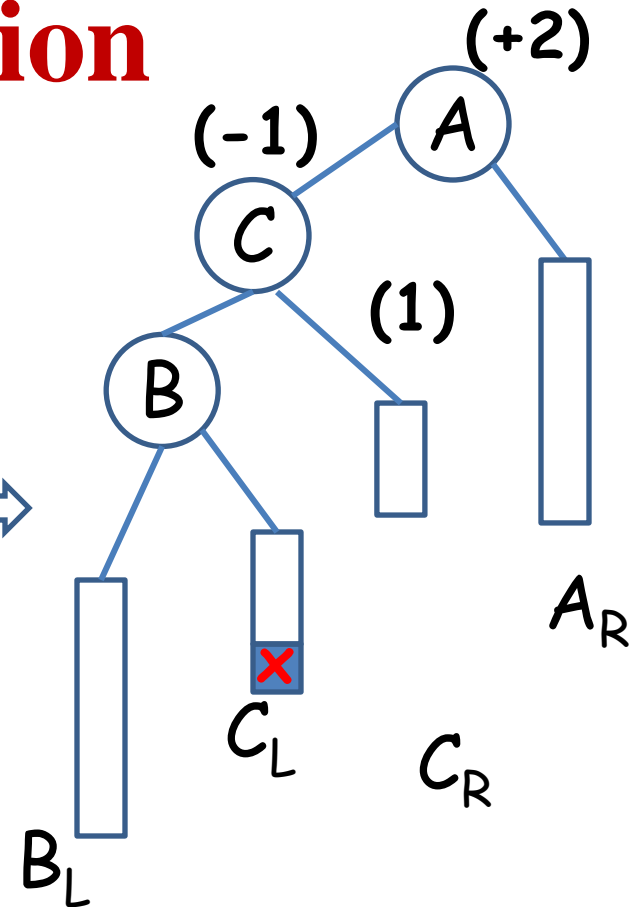
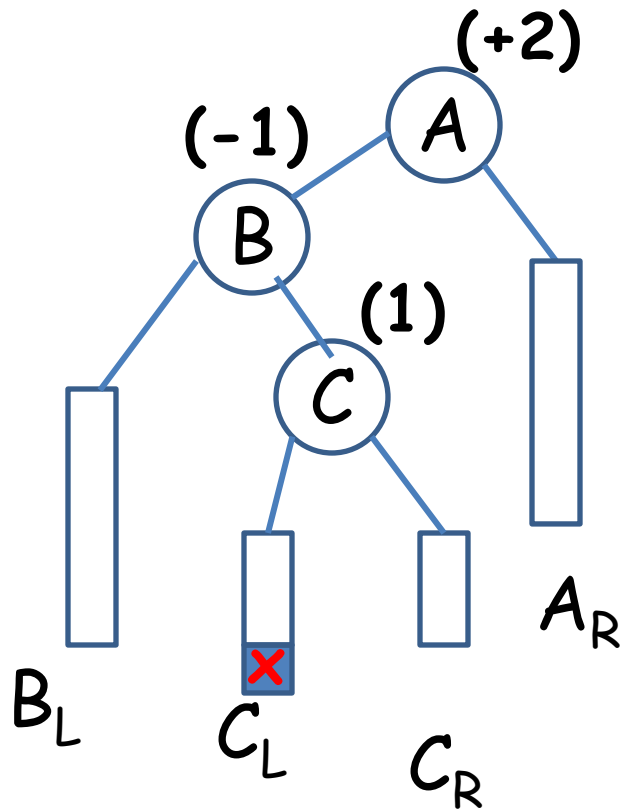


Insert **X**  
into C<sub>L</sub>



Unbalanced AVL  
search tree after  
insertion

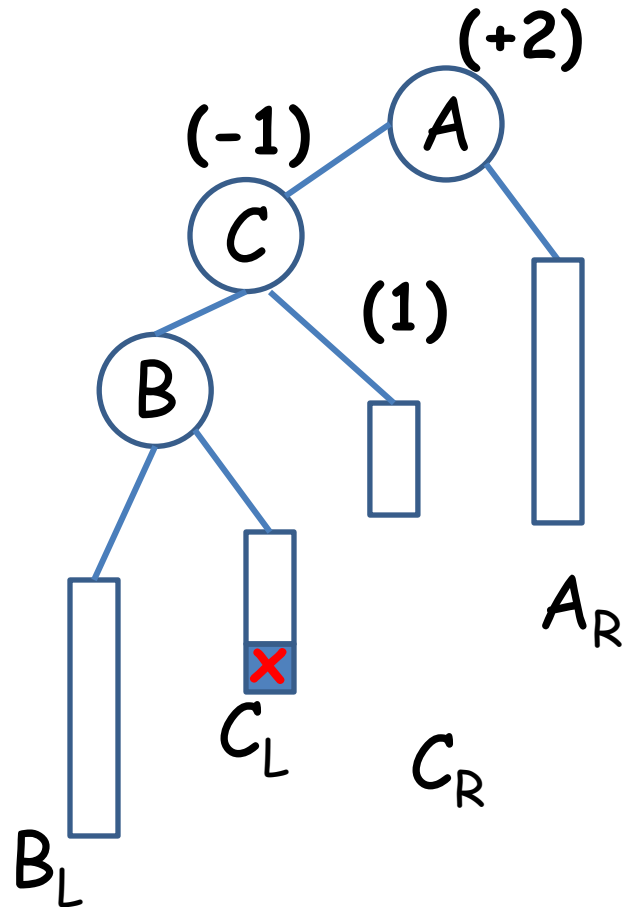
# LR Rotation



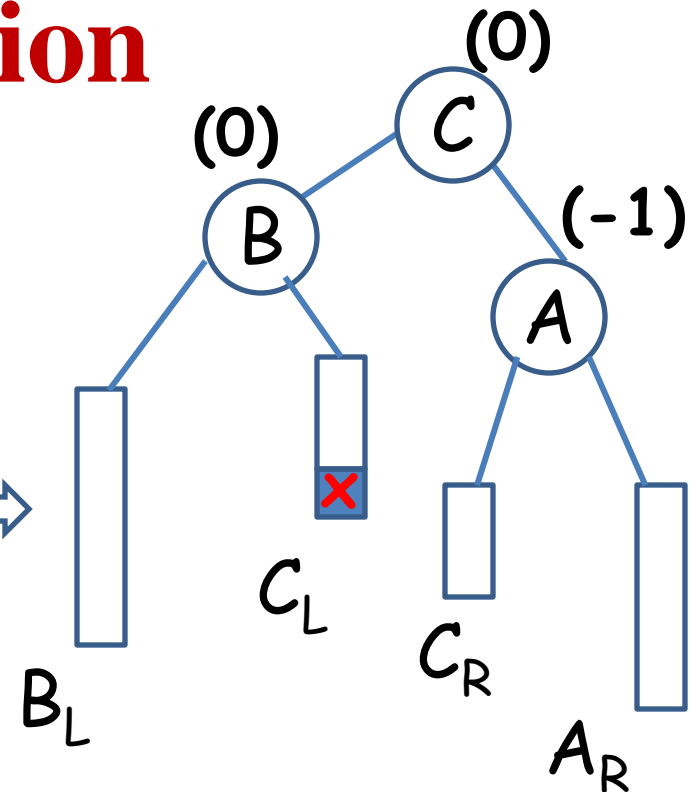
Unbalanced AVL search  
tree after insertion

AVL tree after Left  
rotation at left subtree

# LR Rotation

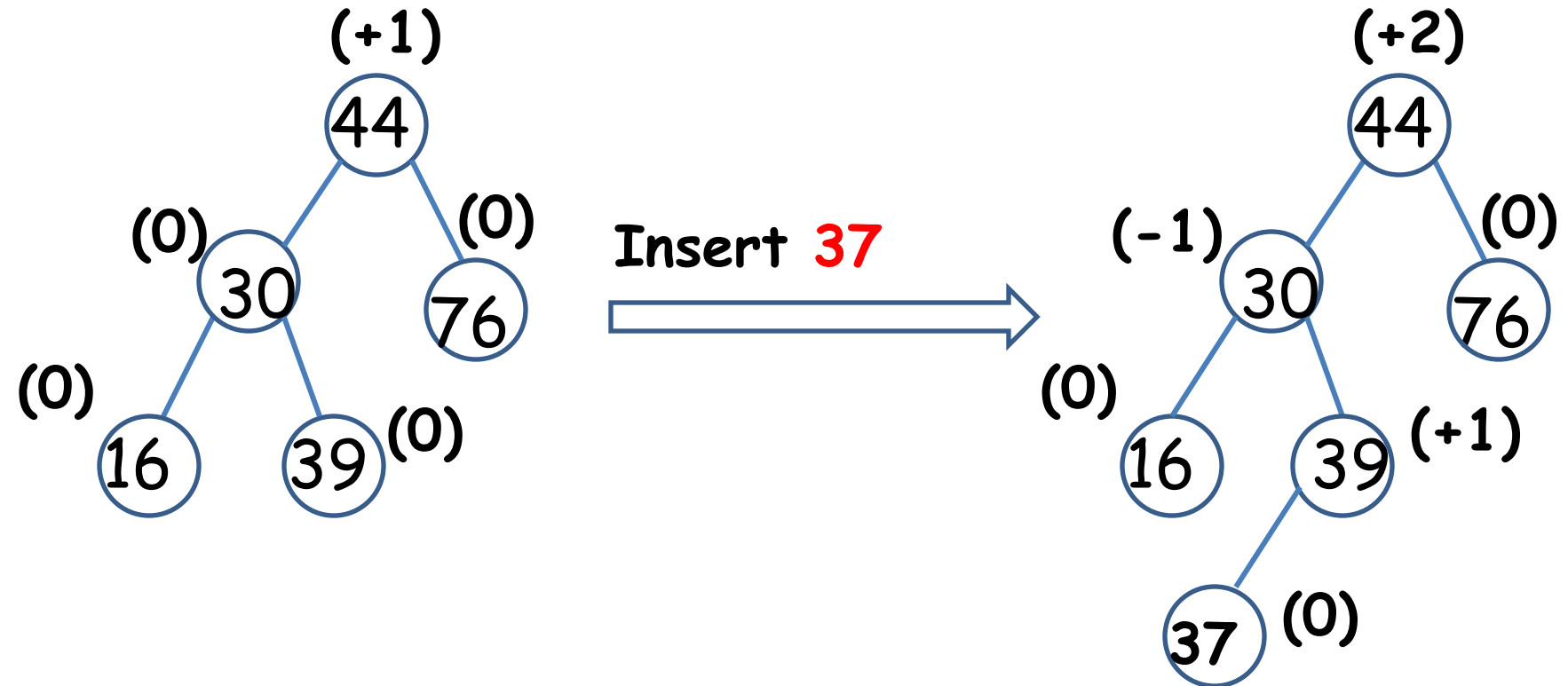


AVL tree after Left rotation at left subtree



Balanced AVL search tree after LR Rotation

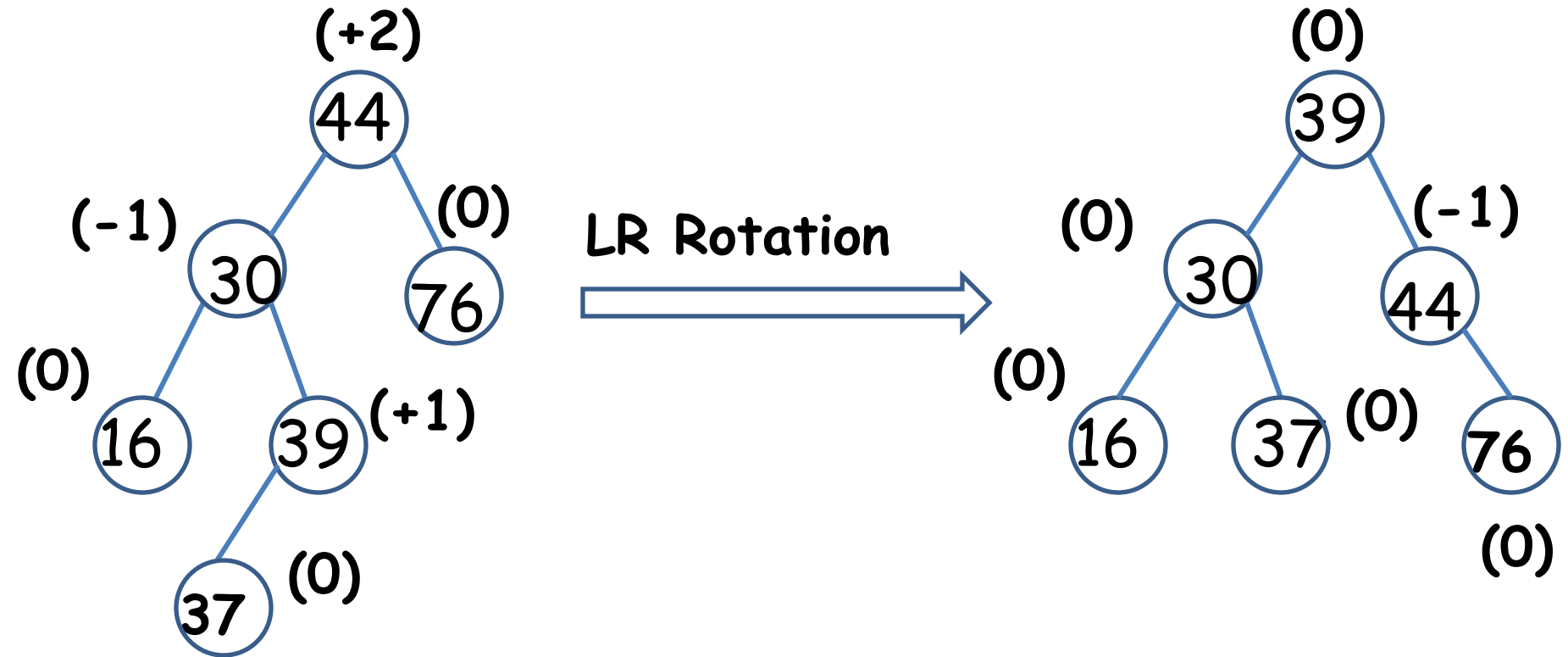
# LR Rotation Example



Unbalanced AVL search  
tree

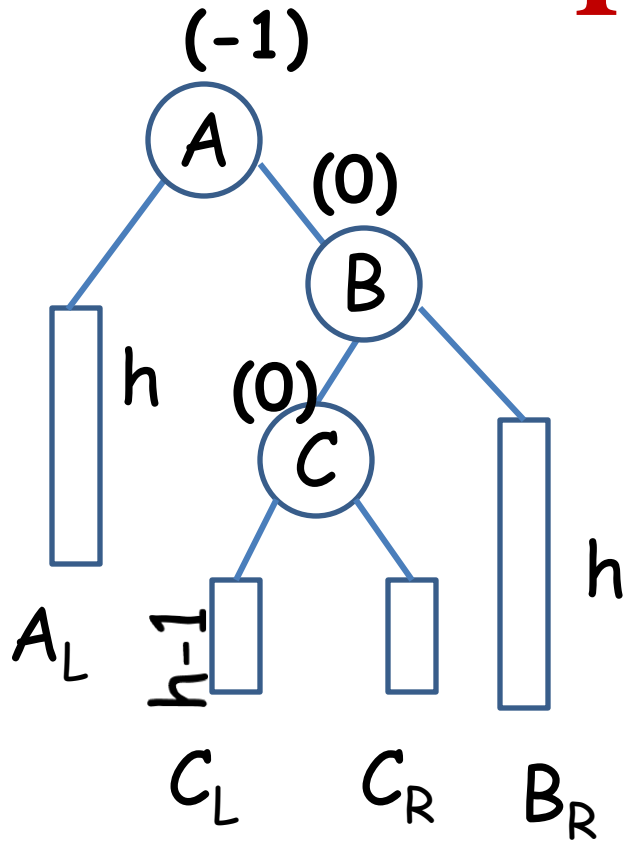


# LR Rotation Example

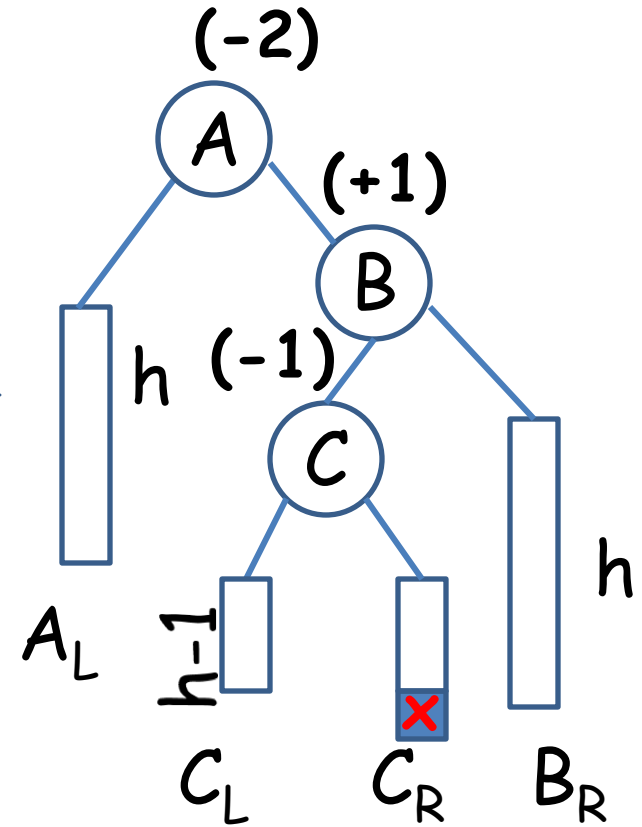


Balanced AVL search tree

# RL Rotation

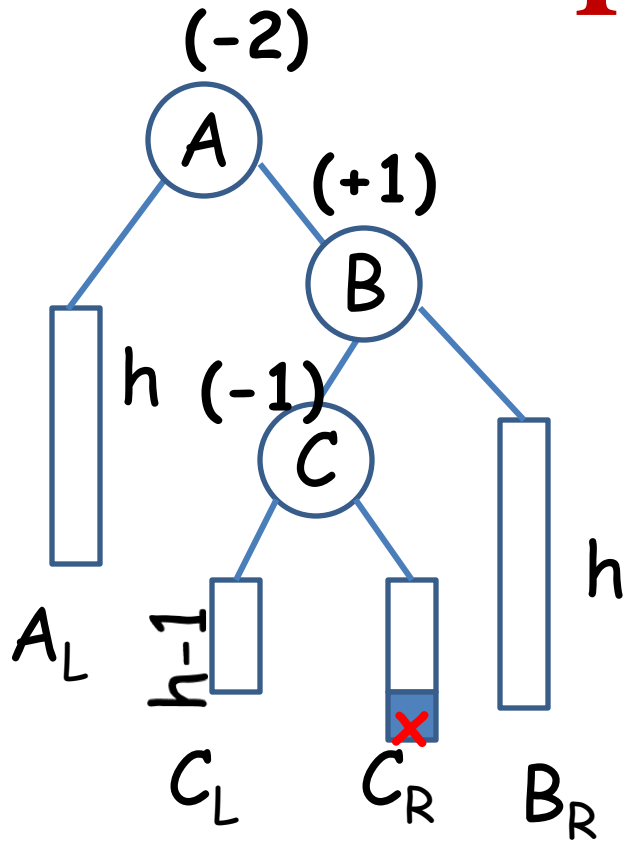


Insert  $\times$   
into C<sub>R</sub>

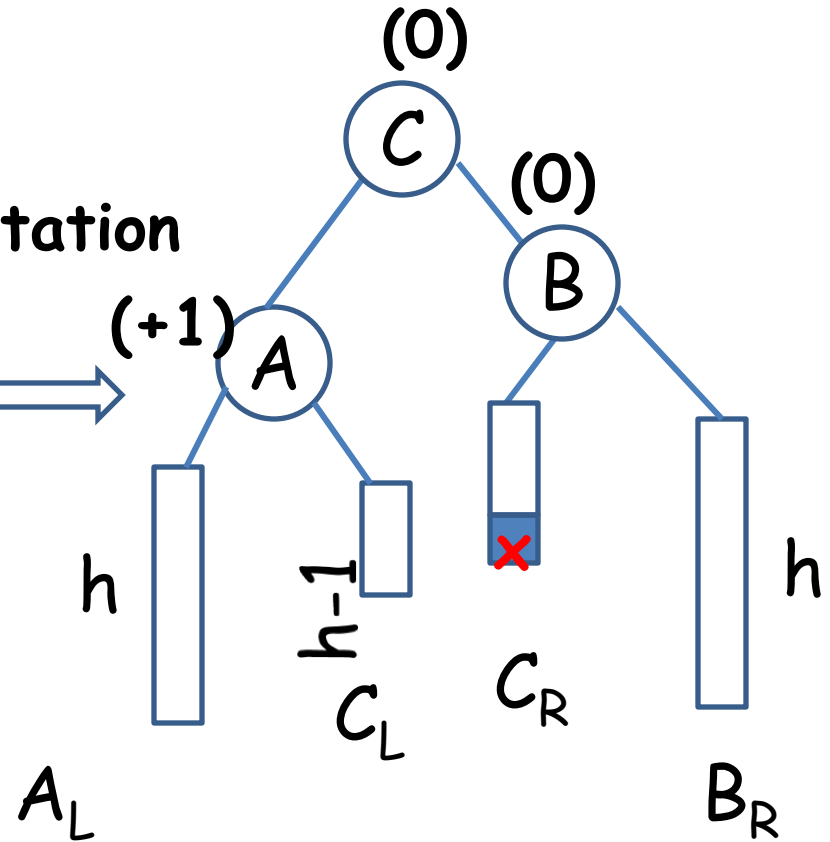


Unbalanced AVL  
search tree after  
insertion

# RL Rotation

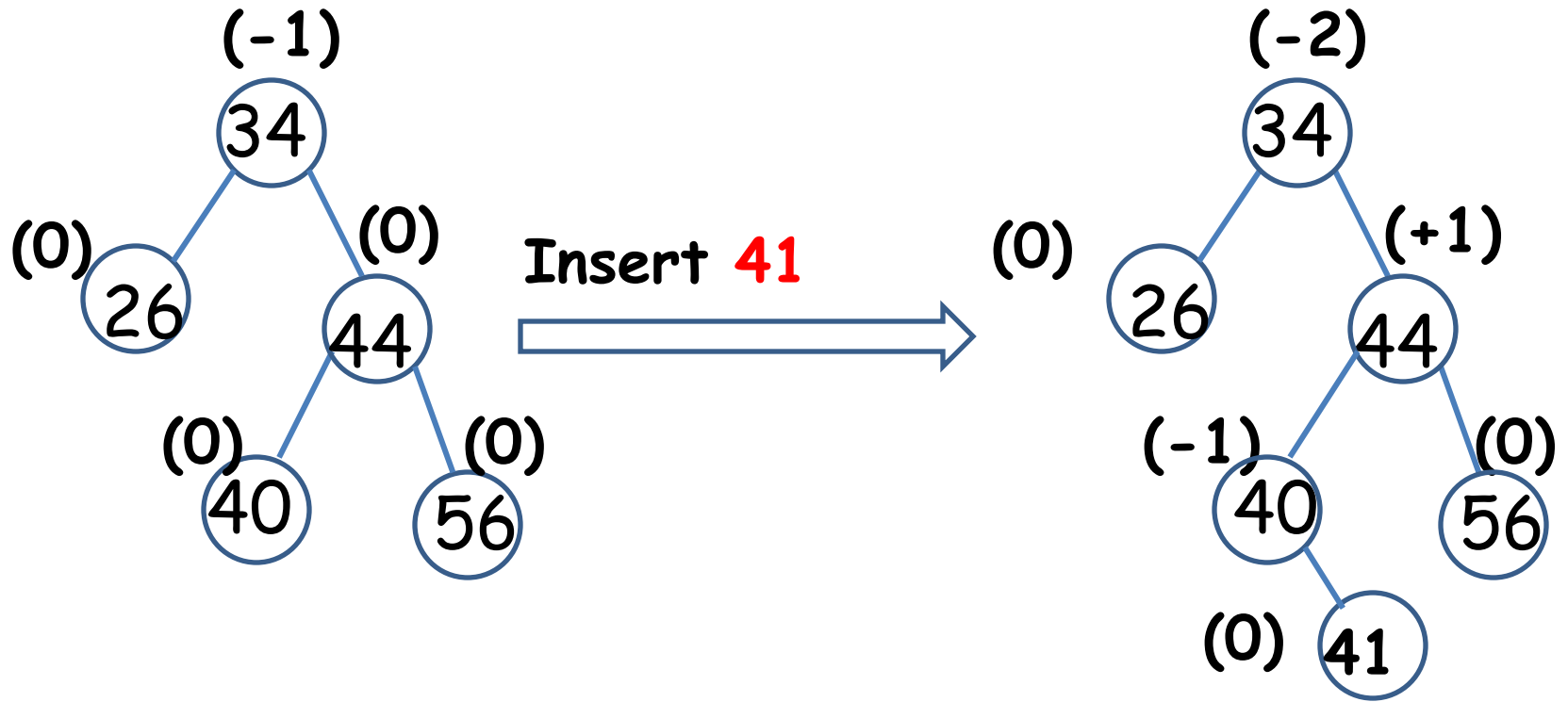


RL Rotation



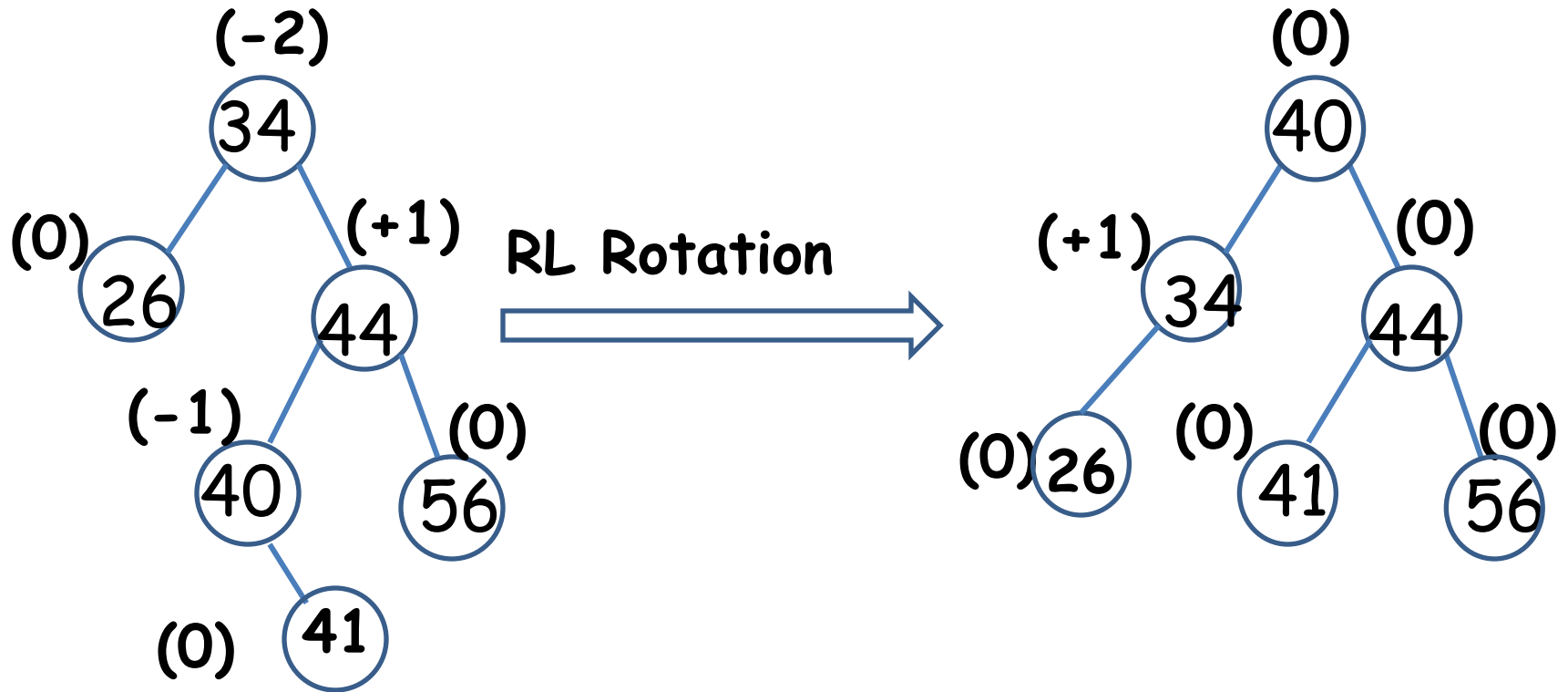
Balanced AVL search  
tree after RL Rotation

# RL Rotation Example



Unbalanced AVL search  
tree

# RL Rotation Example



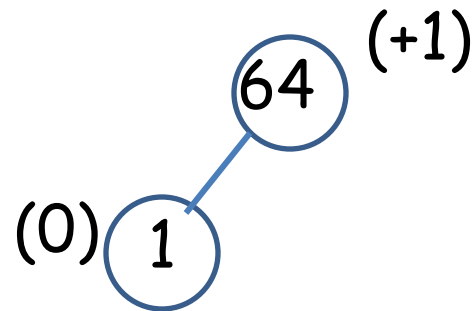
Balanced AVL search  
tree

# AVL Tree

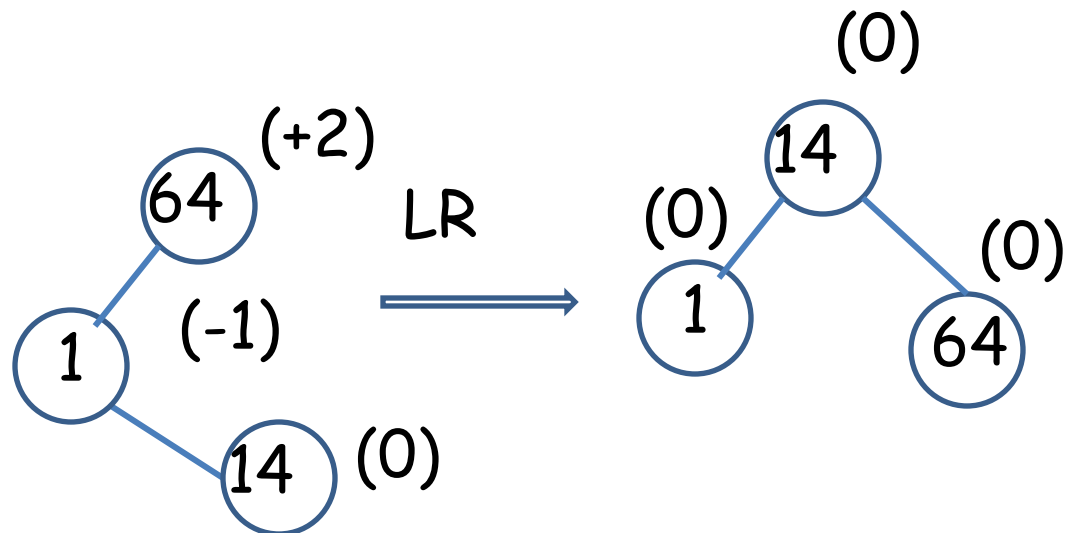
Construct an AVL search tree by inserting the following elements in the order of their occurrence

64, 1, 14, 26, 13, 110, 98, 85

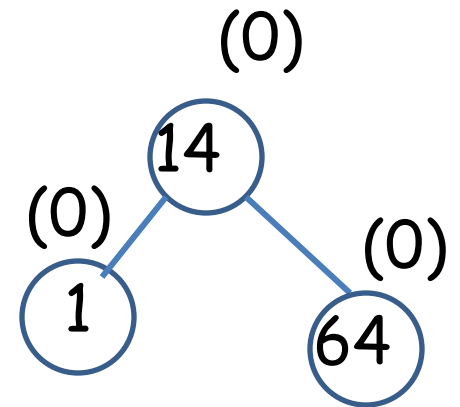
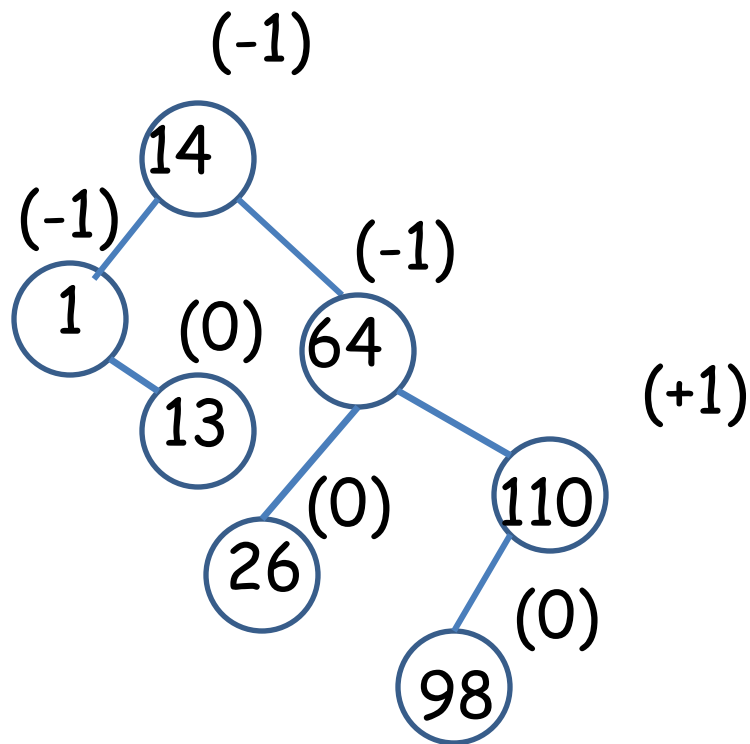
Insert 64, 1



Insert 14

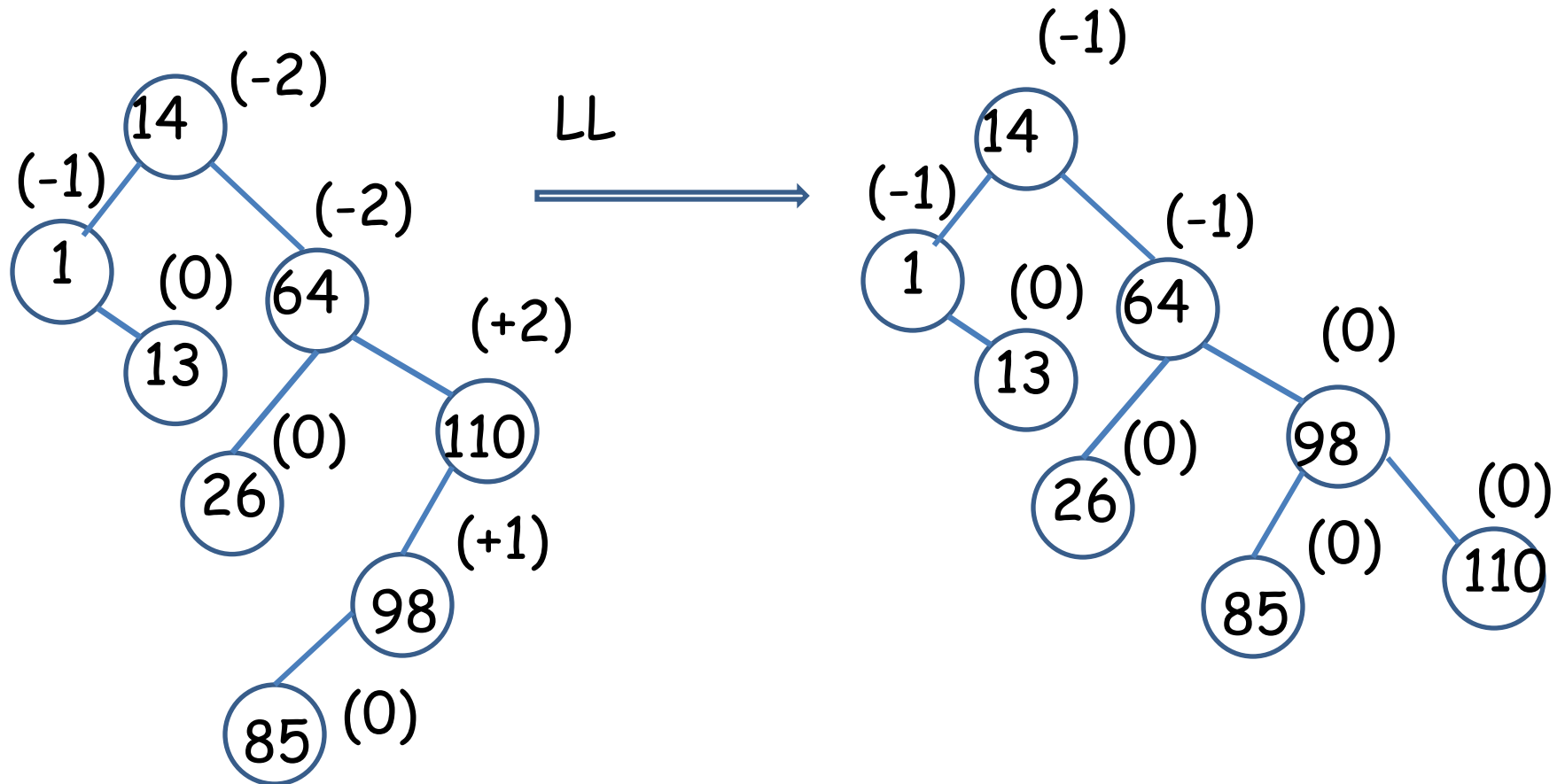


Insert 26, 13, 110, 98





Insert 85



# Deletion in AVL search Tree

Deletion in AVL search tree proceed the same way as the deletion in binary search tree

However, in the event of imbalance due to deletion, one or more rotation need to be applied to balance the AVL tree.

# AVL deletion

Let **A** be the closest ancestor node on the path from **X** (deleted node) to the root with a balancing factor  $+2$  or  $-2$

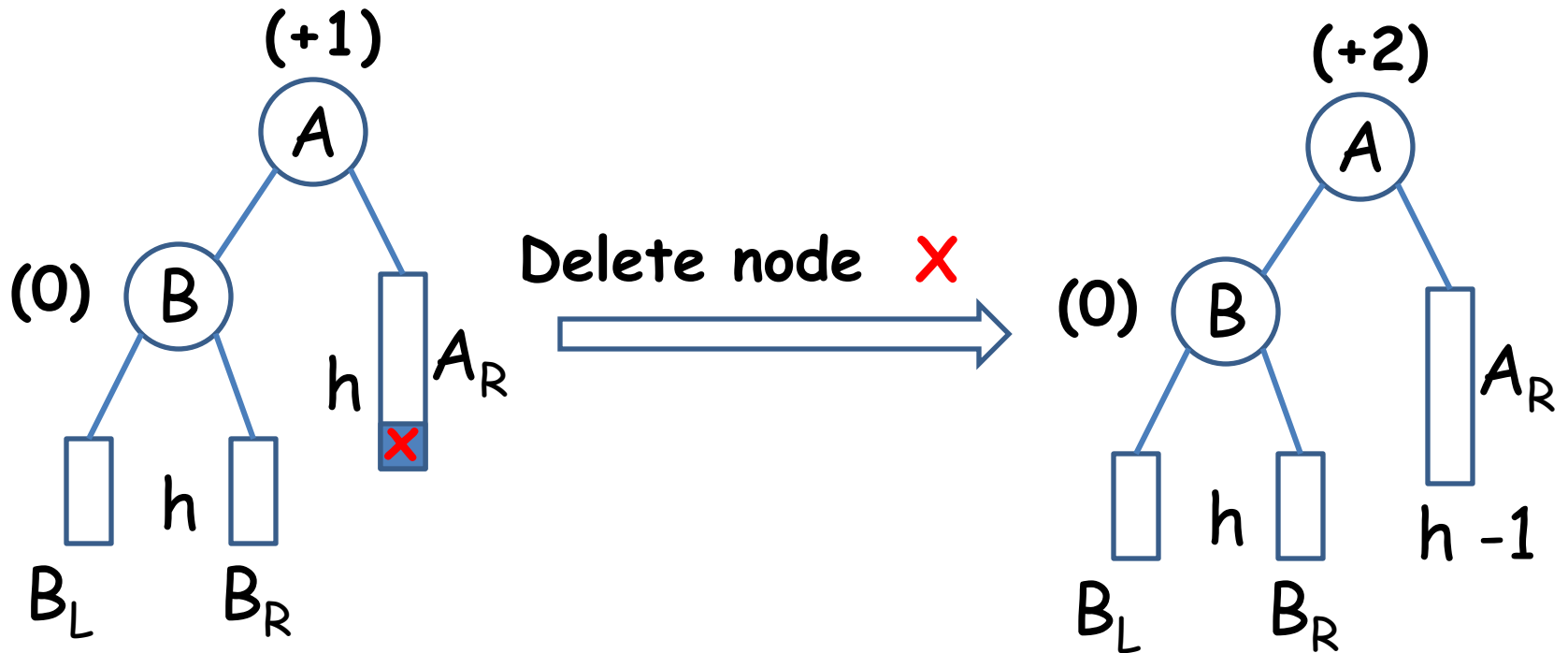
Classify the rotation as **L** or **R** depending on whether the deletion occurred on the left or right subtree of **A**

# AVL Deletion

Depending on the value of **BF(B)** where **B** is the root of the right or left subtree of **A**, the R or L imbalance is further classified as R0, R1 and R -1 or L0, L1 and L-1.

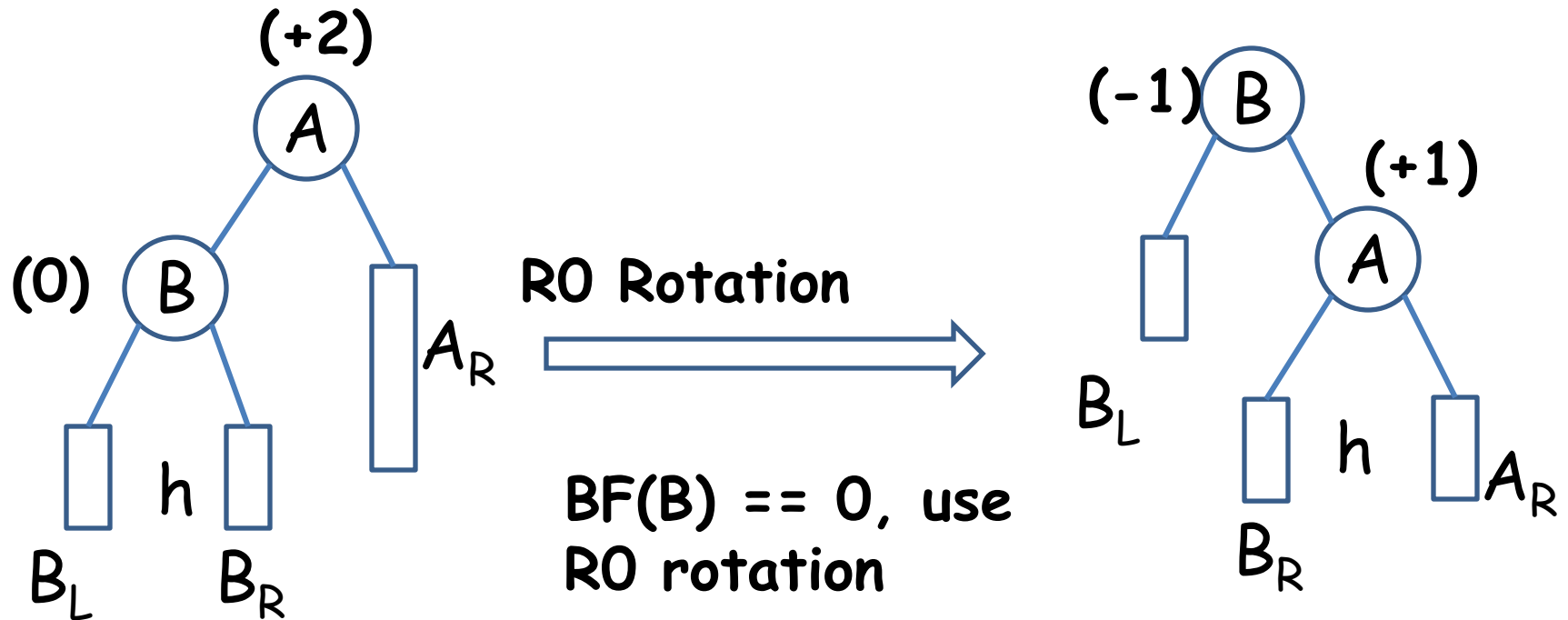
Deletion type -> Applicable rotation	Deletion type -> Applicable rotation
R0 -> LL	L0 -> RR
R1 -> LL	L1 -> RL
R-1 -> LR	L-1 -> RR

# R0 Rotation



Unbalanced AVL  
search tree after  
deletion of node  
x

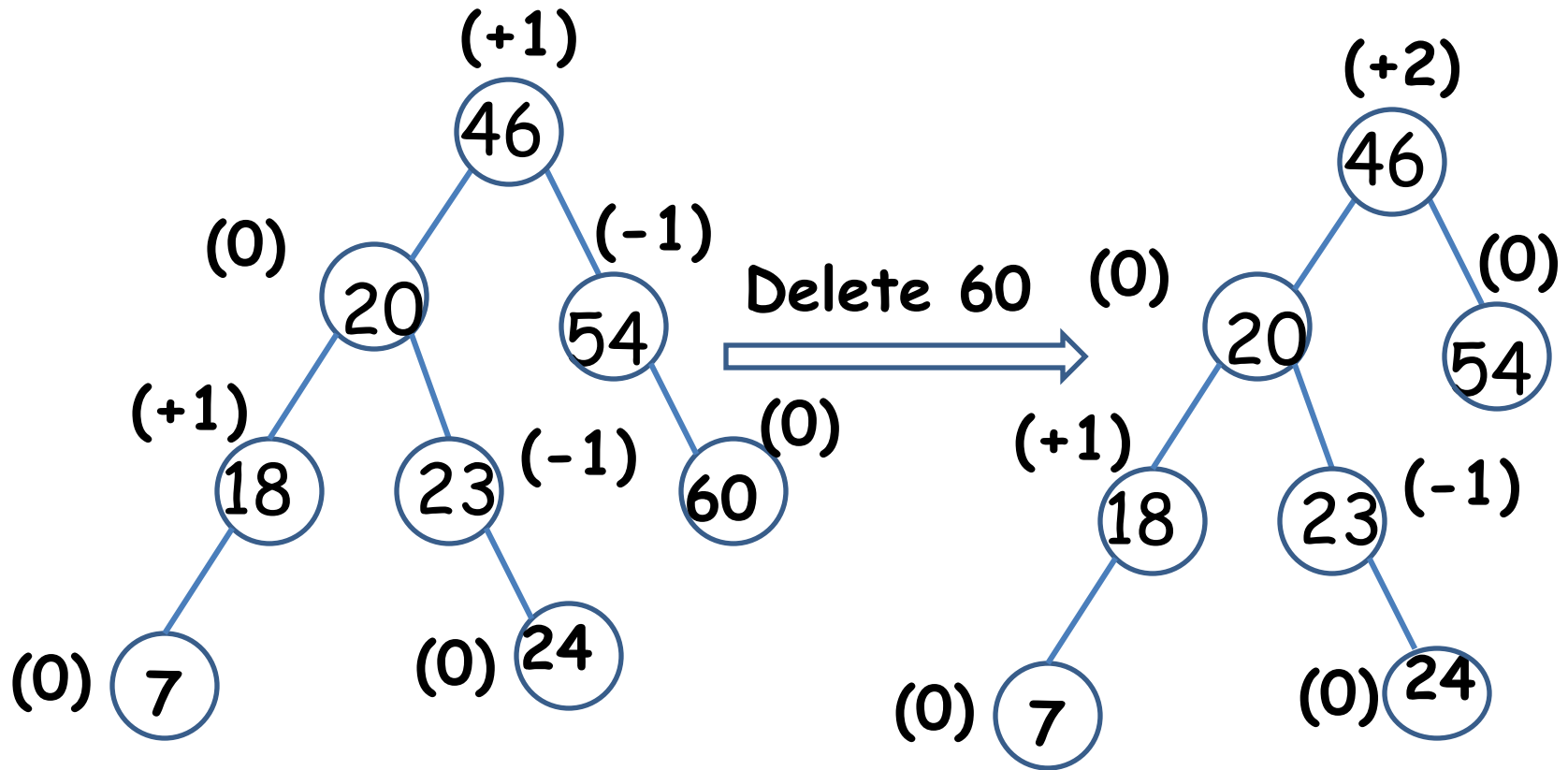
# R0 Rotation



Unbalanced AVL  
search tree after  
deletion of x

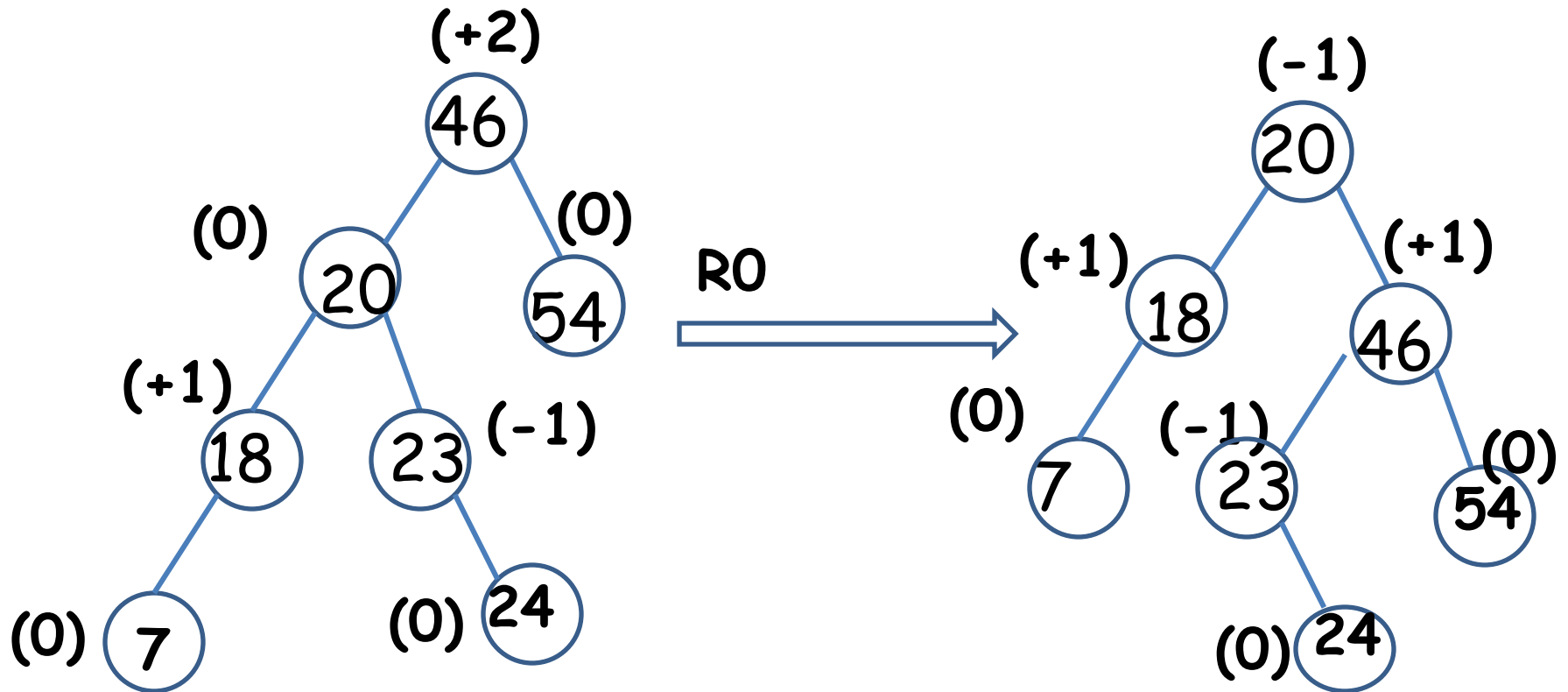
Balanced AVL  
search tree after  
rotation

# R0 Rotation Example



Unbalanced AVL search  
tree after deletion

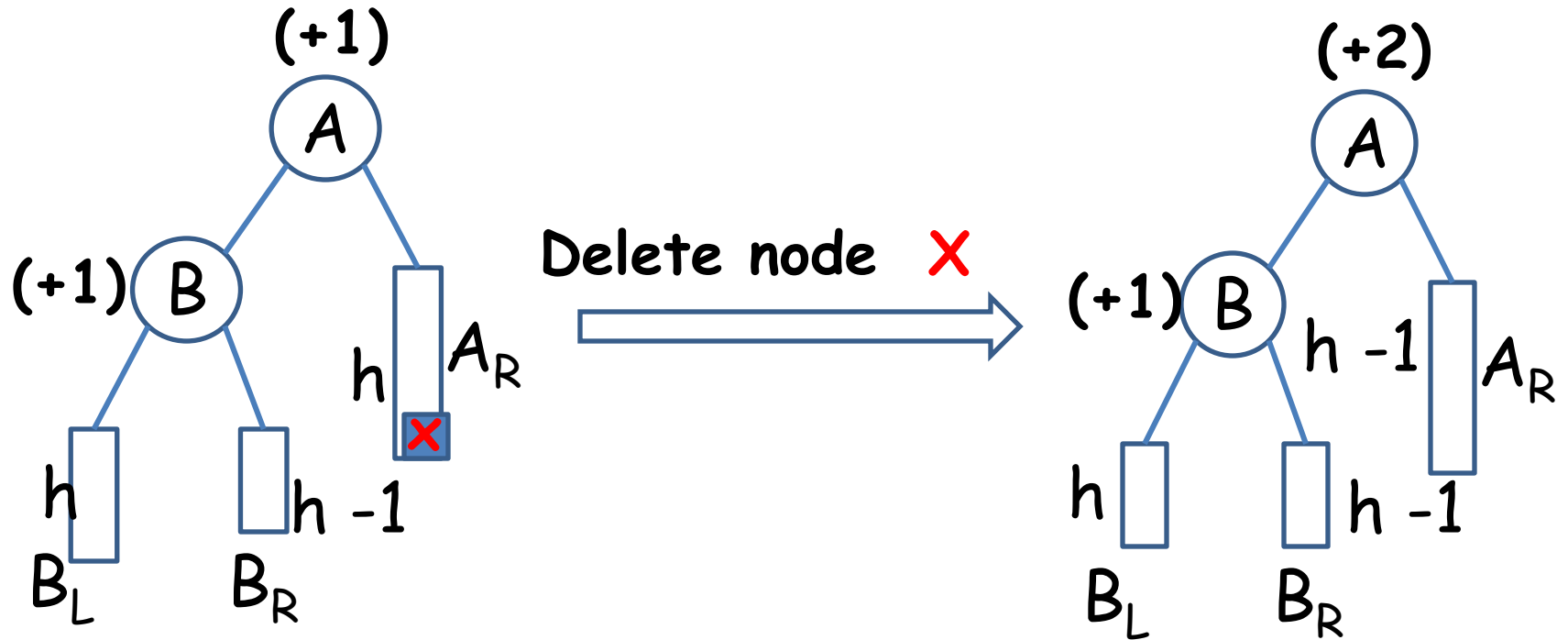
# R0 Rotation Example



Balanced AVL search tree  
after deletion

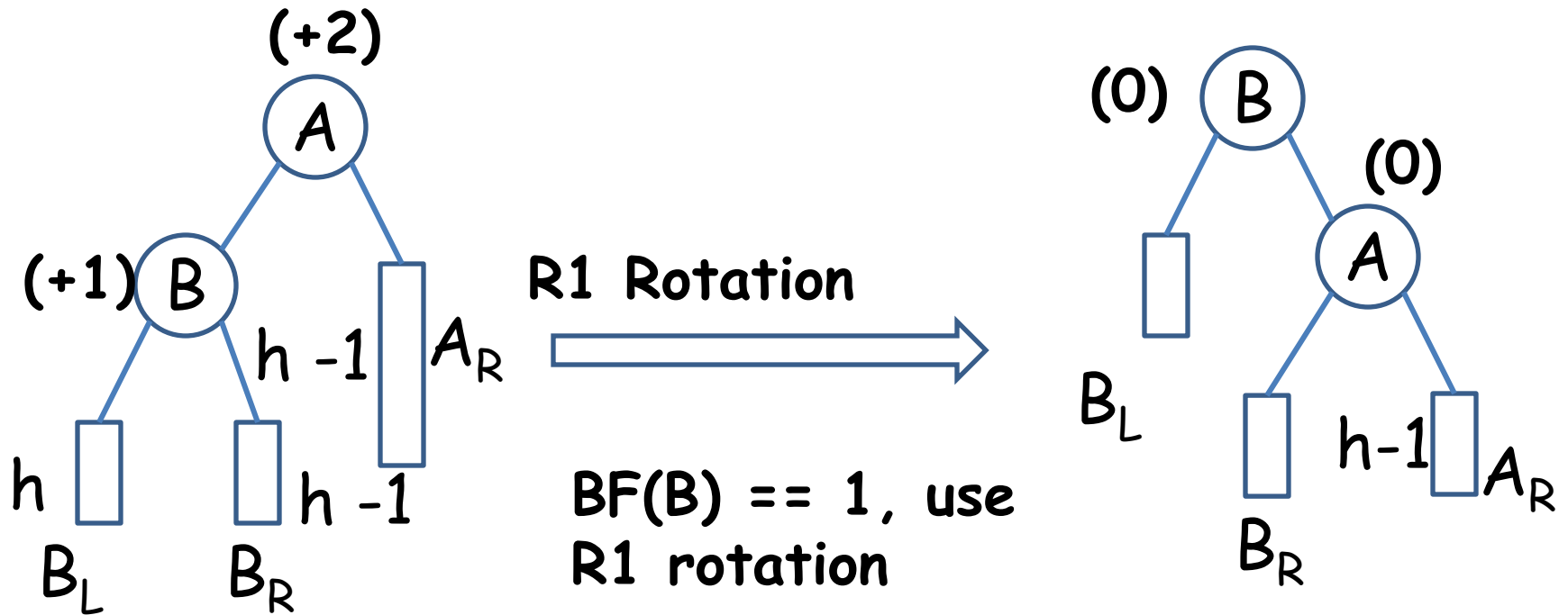


# R1 Rotation



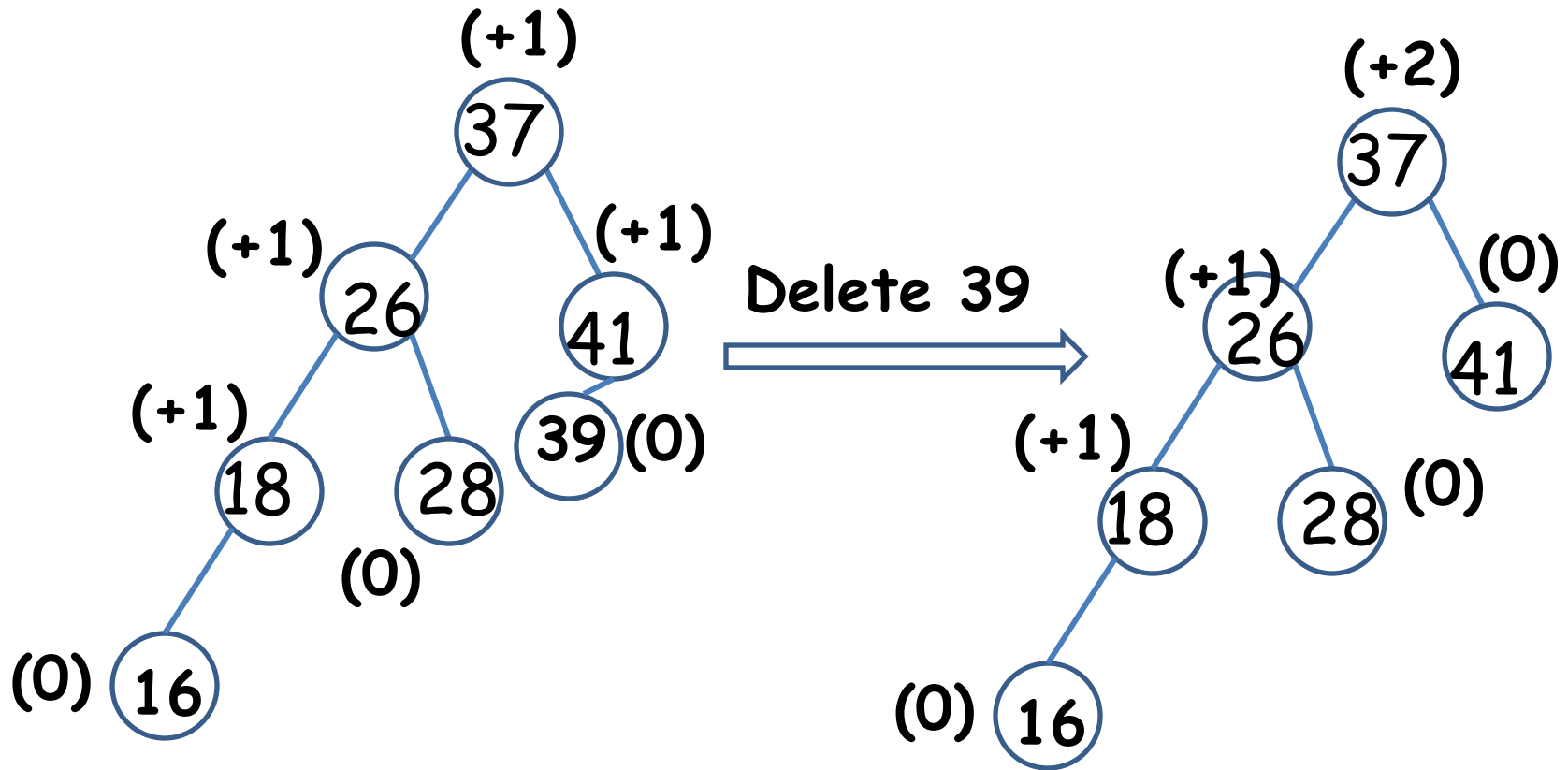
Unbalanced AVL  
search tree after  
deletion of node  
x

# R1 Rotation



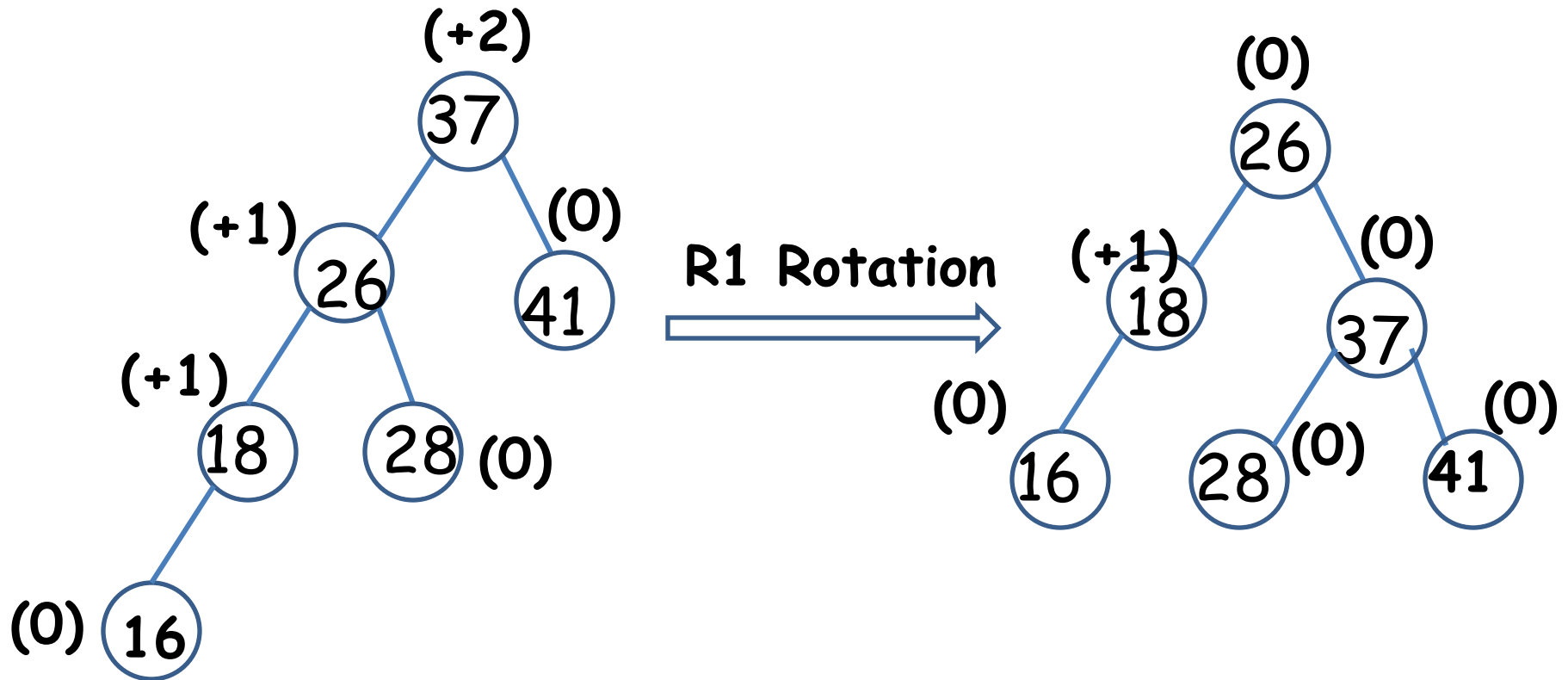
Balanced AVL  
search tree after  
rotation

# R1 Rotation Example



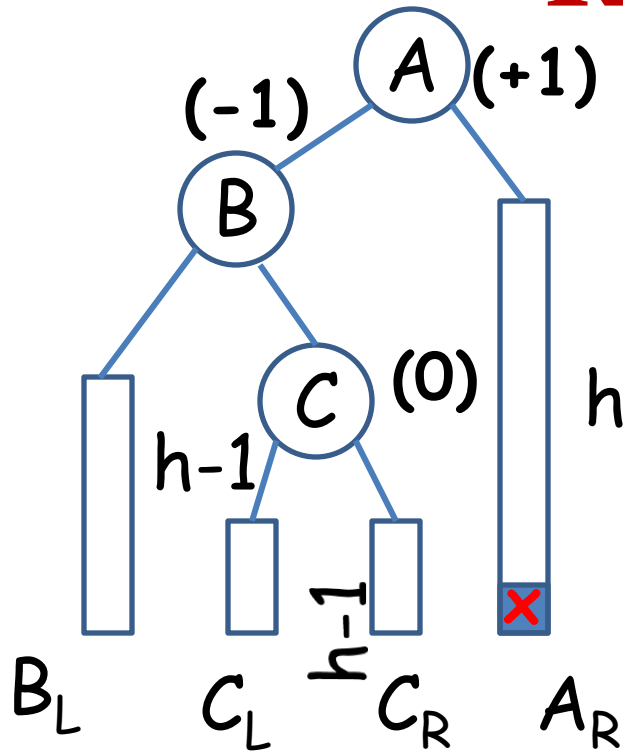
Unbalanced AVL search  
tree after deletion

# R1 Rotation Example

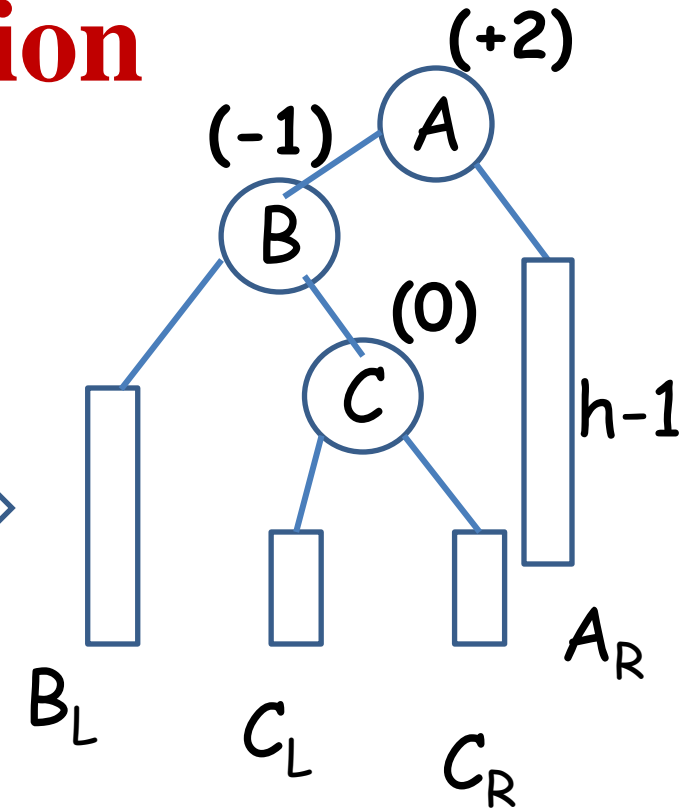


Balanced AVL search tree  
after deletion

# R-1 Rotation

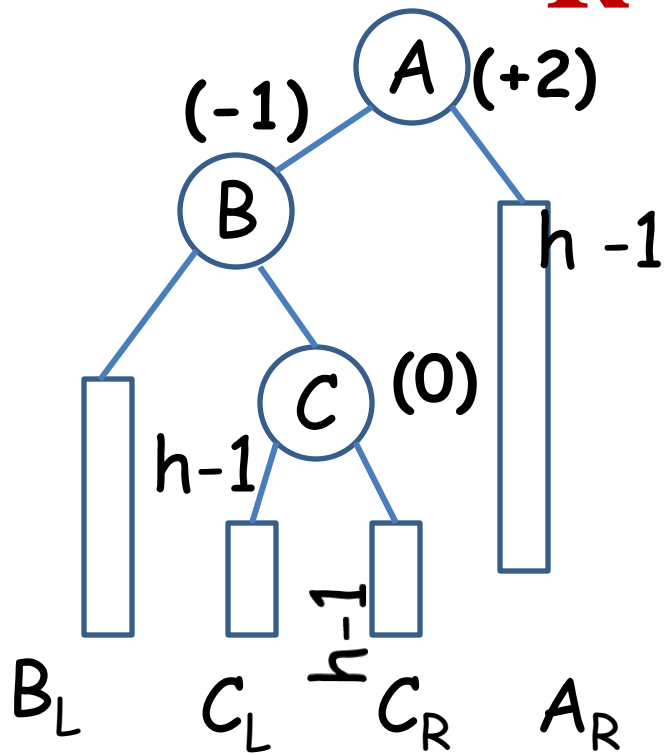


Delete X



Unbalanced AVL  
search tree after  
deletion

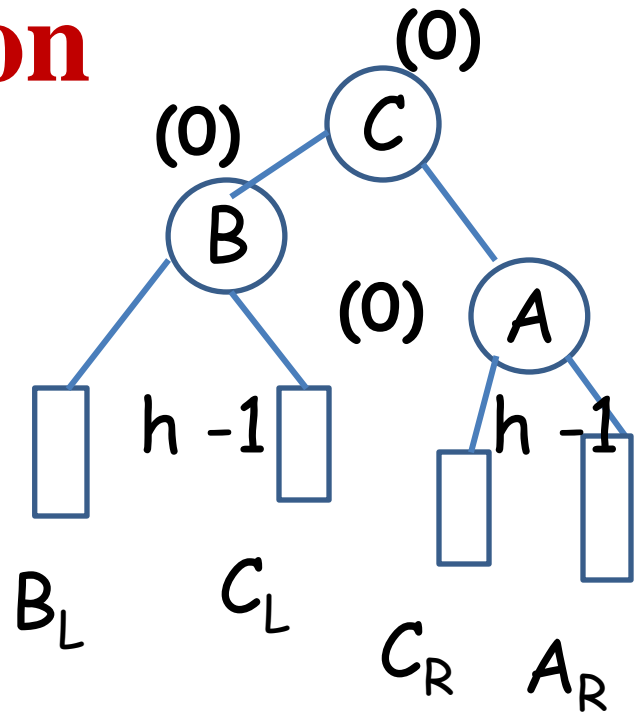
# R-1 Rotation



R - 1

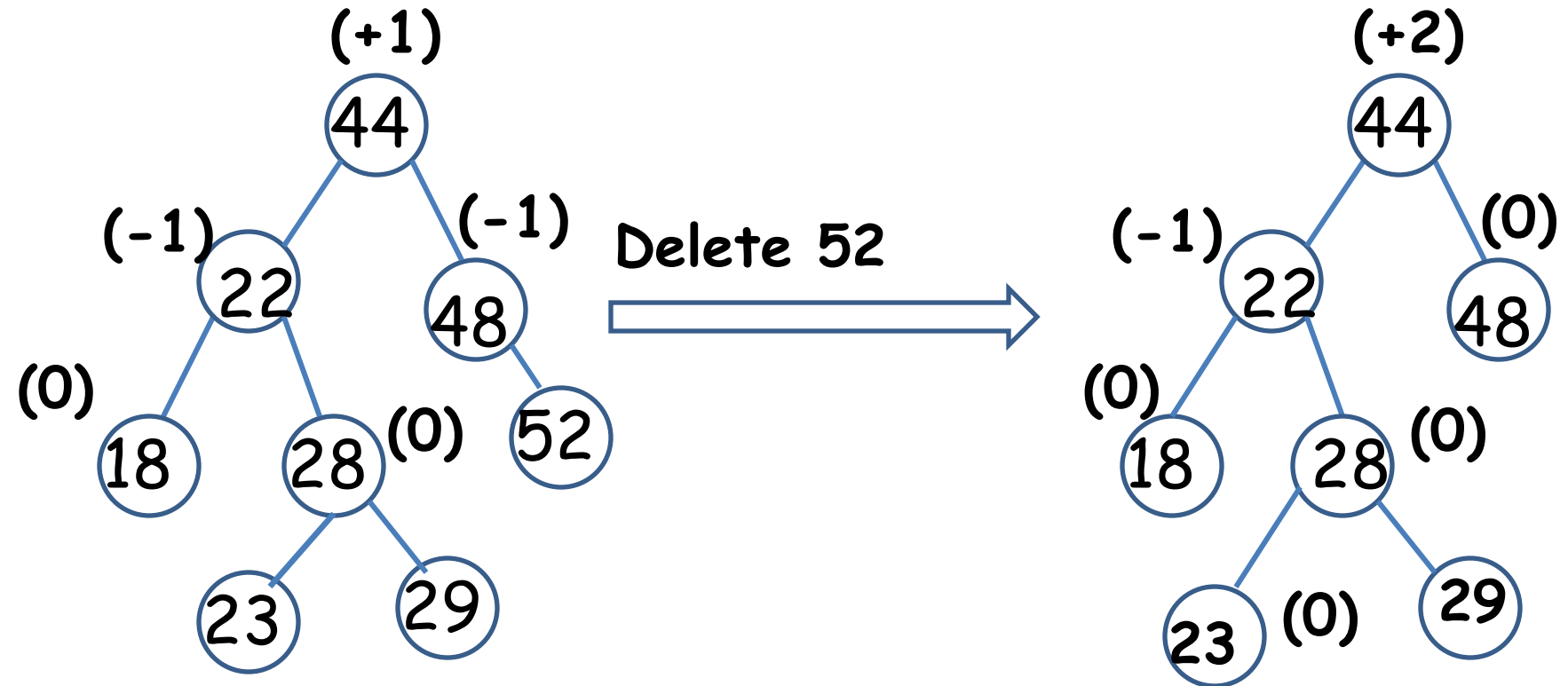


BF(B) == -1,  
use R-1 rotation



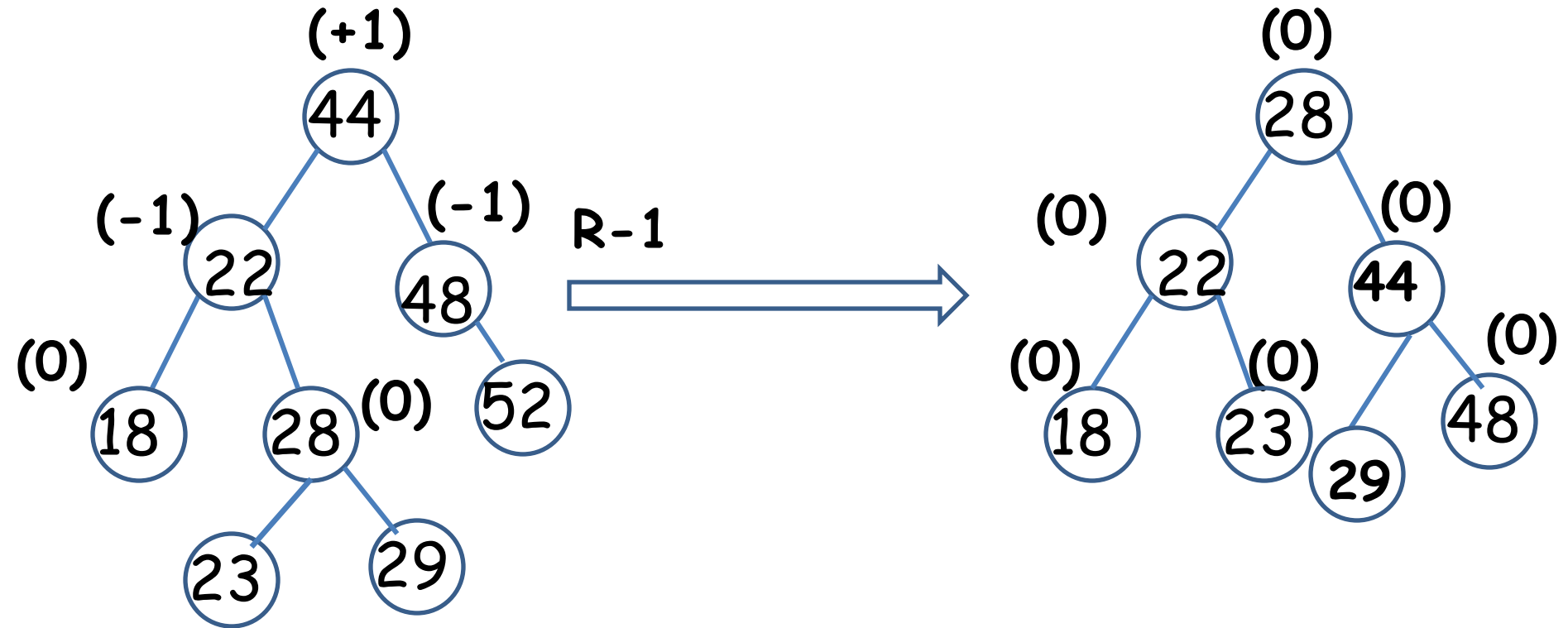
Balanced AVL  
search tree after  
Rotation

# R-1 Rotation Example



Unbalanced AVL search  
tree after deletion

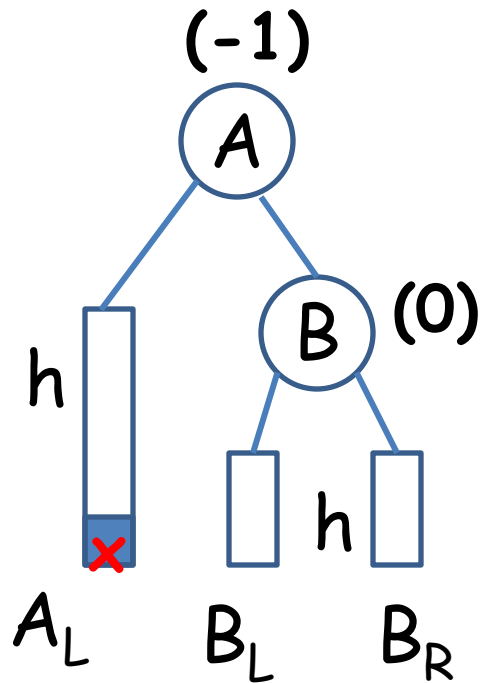
# R-1 Rotation Example



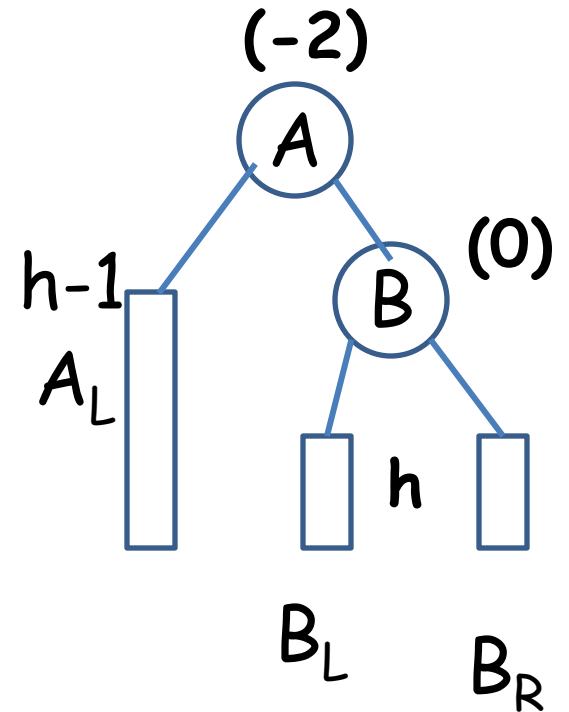
Balanced AVL search tree  
after rotation



# L0 Rotation

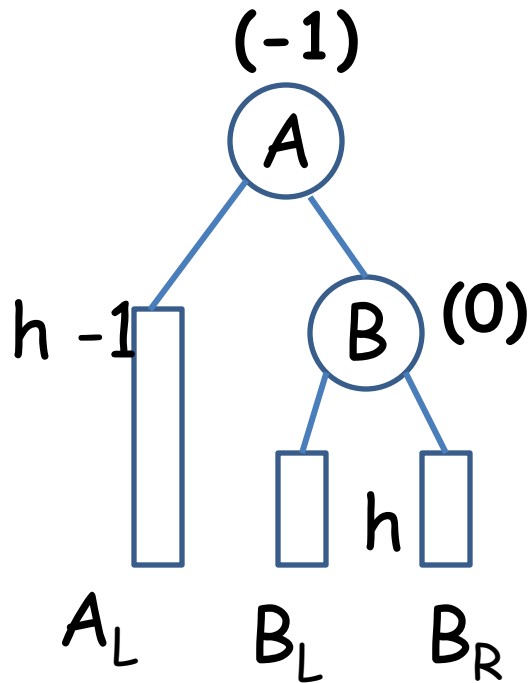


Delete X

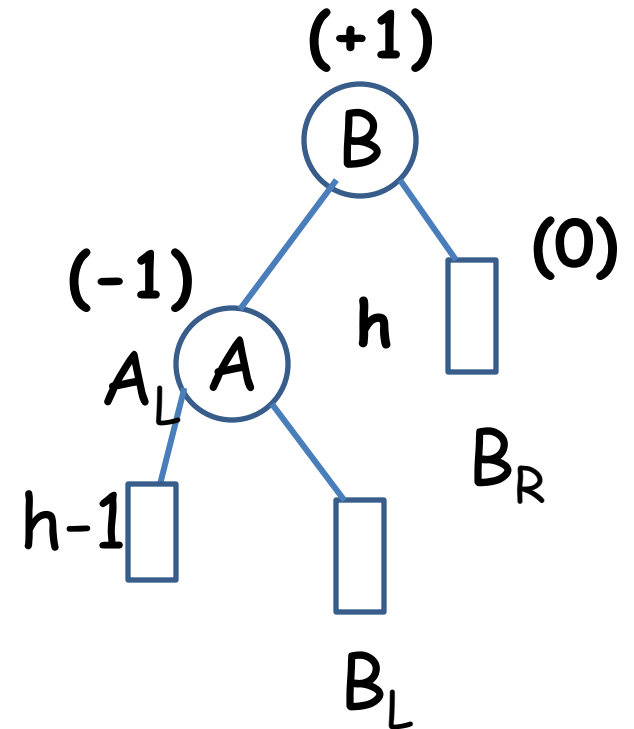


Unbalanced AVL  
search tree after  
deletion

# L0 Rotation

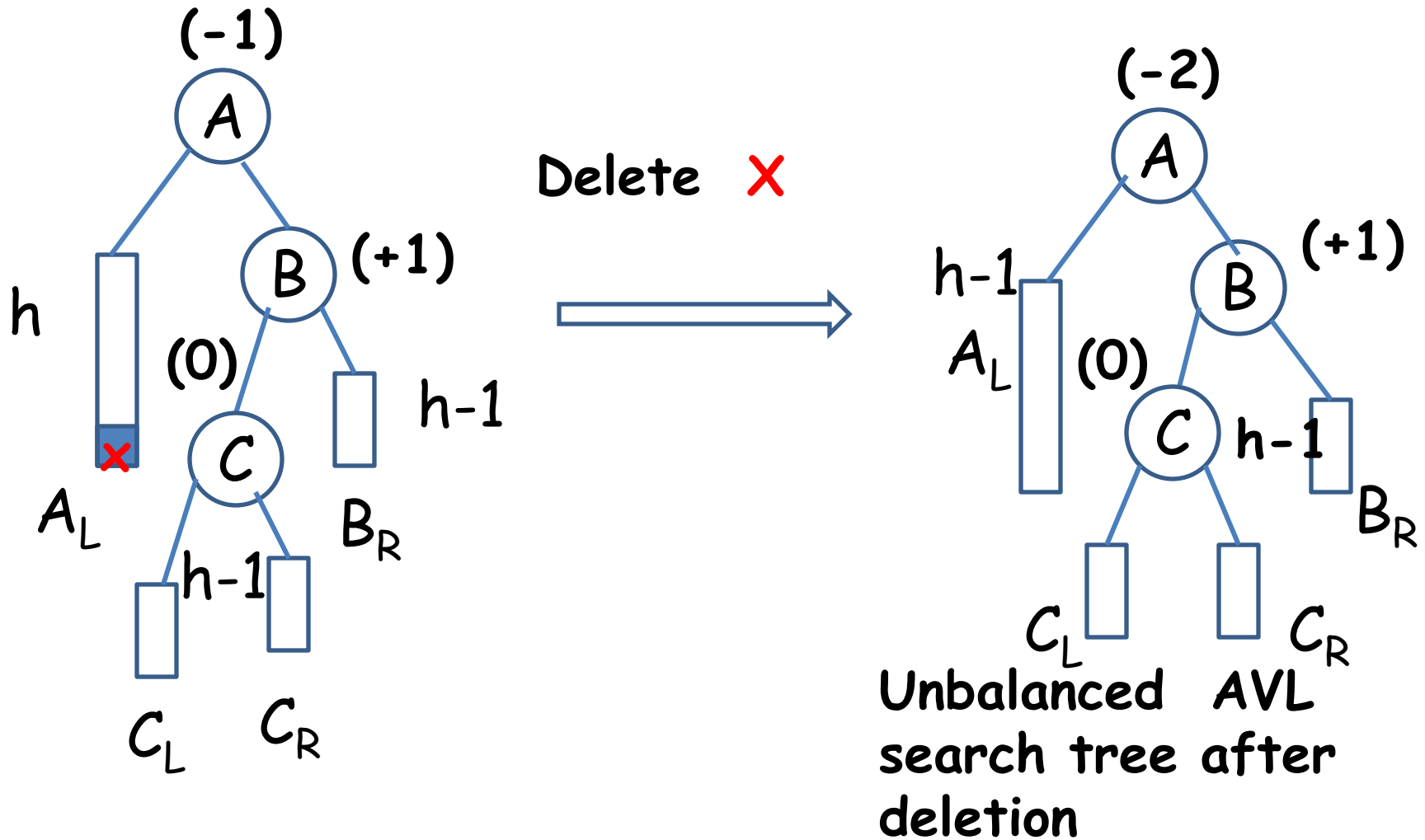


Delete **X**

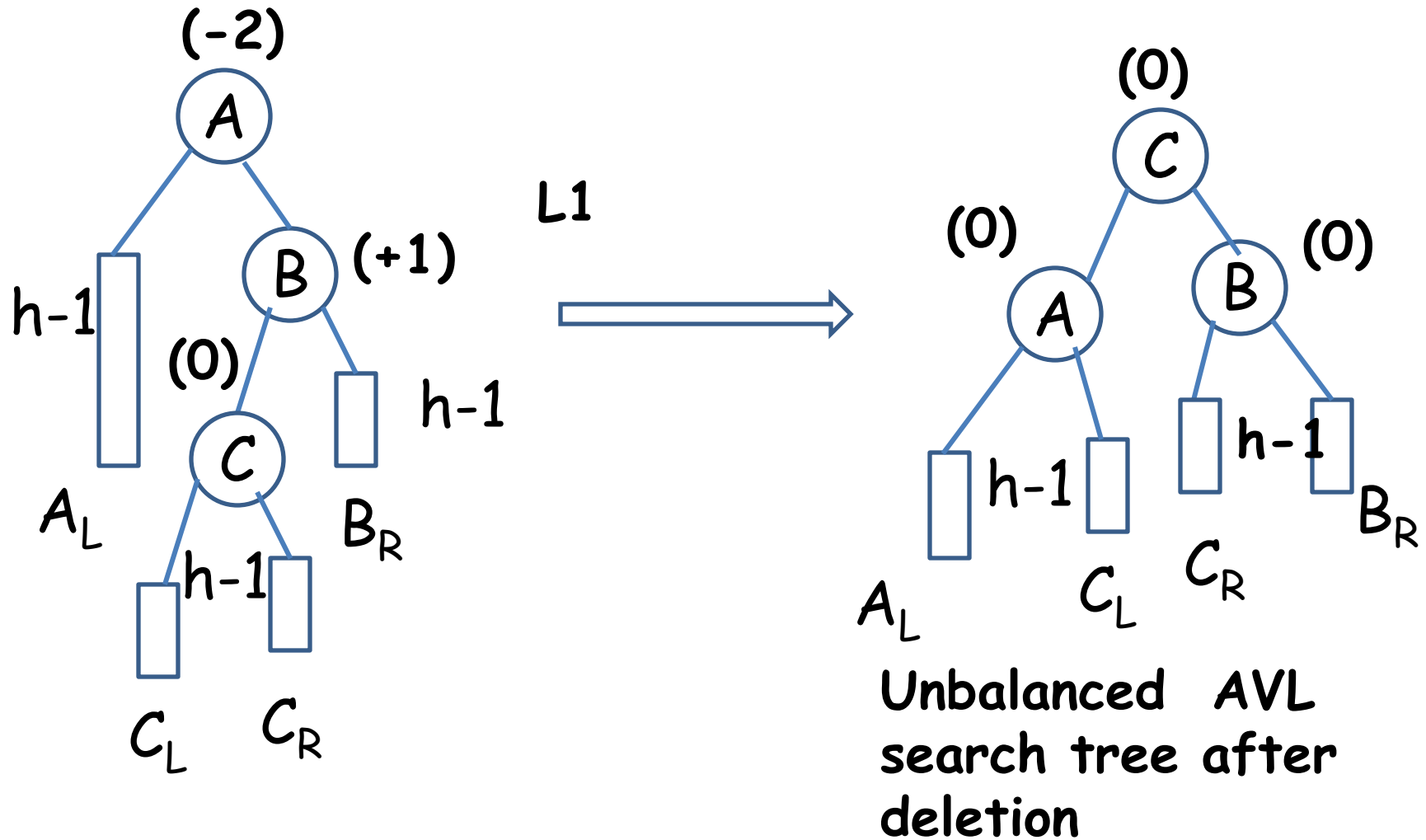


Balanced AVL  
search tree after  
deletion

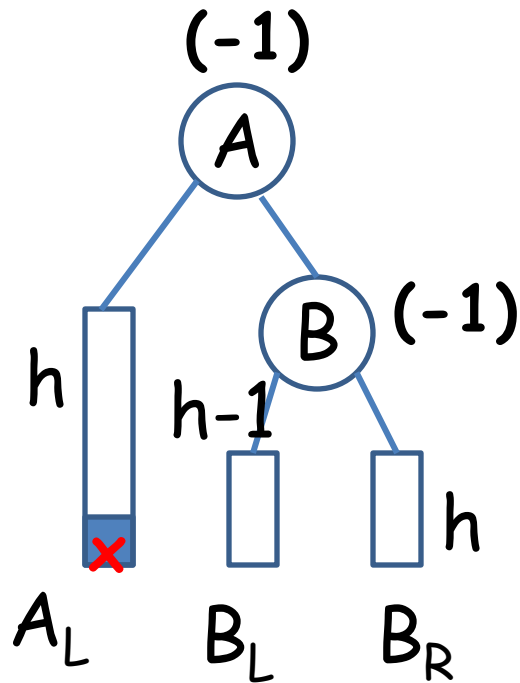
# L1 Rotation



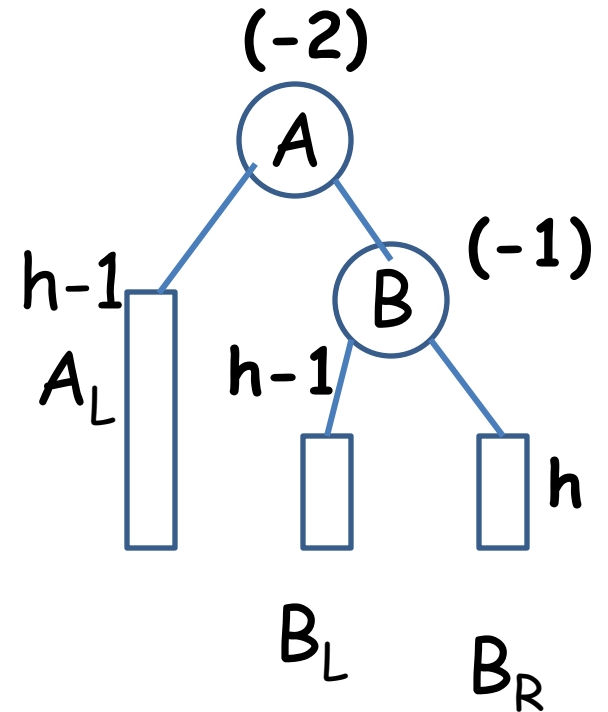
# L1 Rotation



# L-1 Rotation

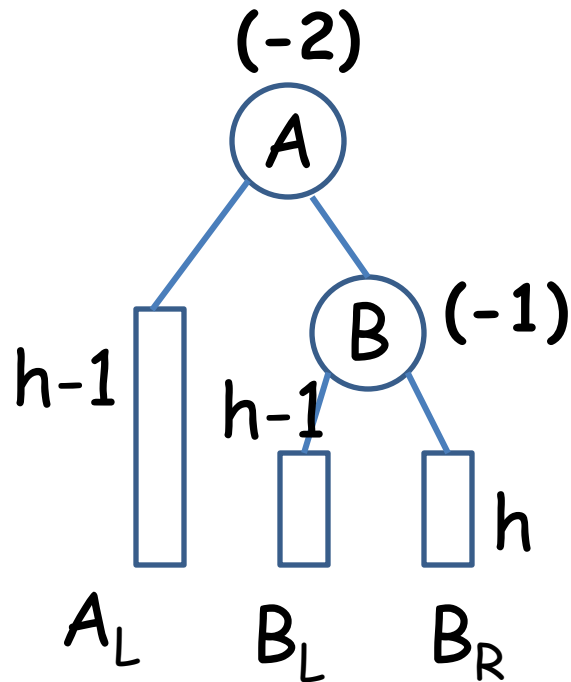


Delete X

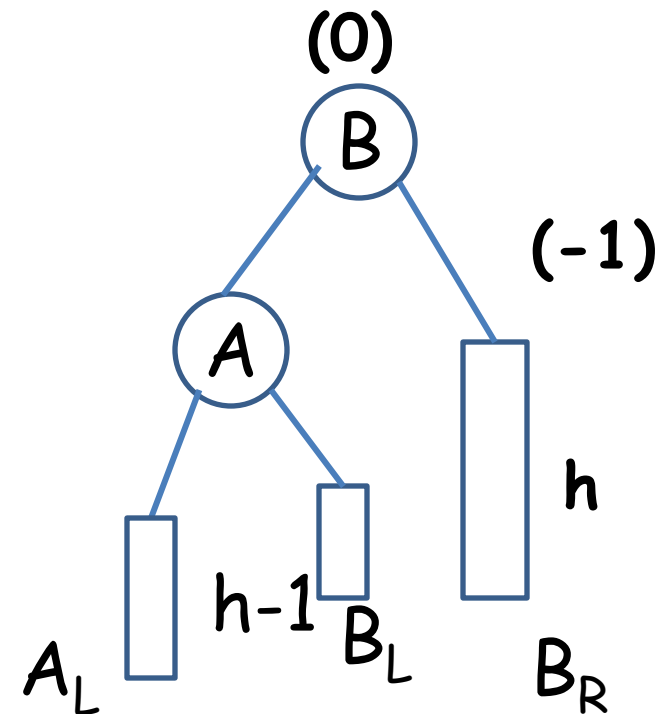


Unbalanced AVL  
search tree after  
deletion

# L-1 Rotation



Delete **X**



Balanced AVL  
search tree after  
deletion