

Final Evaluation

Occluded Facial Expression Detection

Predicting Facial Expressions In Real Time

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Introduction

- Occluded facial expressions detection
- Studied existing approaches
- Found out the gap
- Presented solution to fill the gap

Occlusions



Existing work

Name	Approach	Problem
Octavio [1]	Trained neural network from scratch	Real time, frontal face, not on occlusion
Farhad [2]	Uses 3d face reconstruction technique	Real time, high computational power, single face
Duncan [3]	Transfer learning on VGG S model	Real time, frontal face, not on occlusion
Schwan [4]	Transfer learning on VGG Face model	Real time, single frontal face, not on occlusion
Enrique [5]	Transfer learning approach	Real time, single frontal face

Problem Definition

Although numerous facial expression identification methods have been proposed and built, majority of them are built in controlled surroundings. Mostly, the research is either on frontal faces or either without occlusion. Despite numerous researches [1,4] on different datasets, recognition of facial expression is still challenging because of partially occluded faces.

Objective

1. To investigate a technique of facial expression detection in real time environment.
2. To develop and validate the proposed facial recognition approach on occluded and non occluded students in class rooms.

Problem Scope

This project focuses on building a prototype for generation of automatic feedback on the basis of facial expressions. It can be deployed where the feedback is prioritized such as classrooms, cafes or meeting rooms.

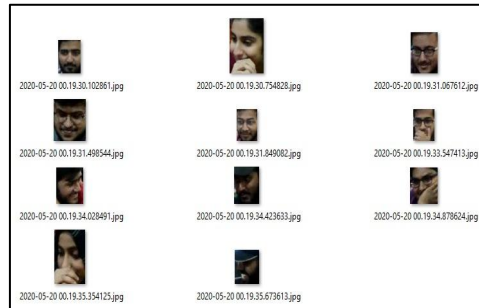
Methodology

1) Camera Feed



Face Detection

2) Detected Faces

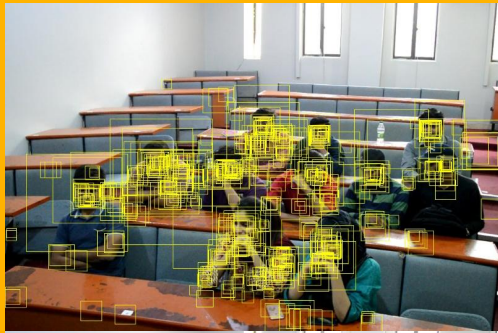


3) Final Output

Expression Classification
Model

Preprocessing

Methodology(Face detection)



Stage 1:

1. Pass in image
2. Feed images into P-Net
3. Gather P-Net output
4. Delete bounding boxes with low confidence
5. Reshape bounding boxes to square

Stage 2:

1. Pad out-of-bound boxes
2. Feed images into R-Net
3. Gather R-Net output
4. Delete bounding boxes with low confidence
5. Non-Maximum Suppression for all boxes
6. Reshape bounding boxes to square

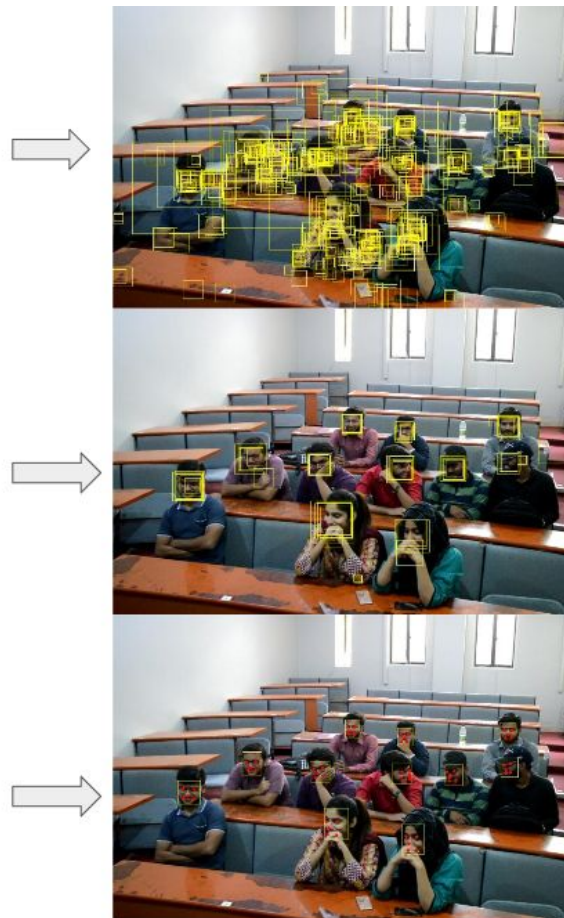
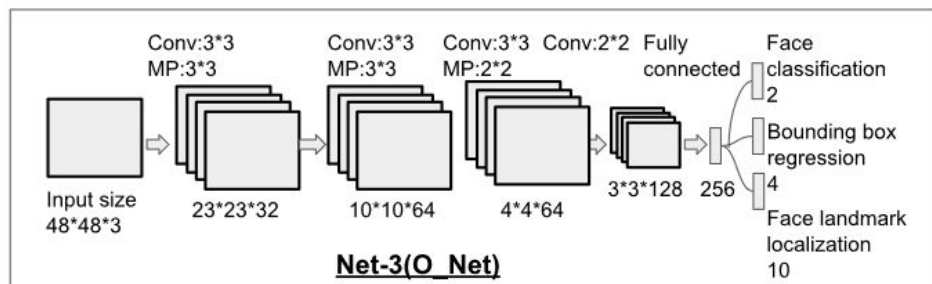
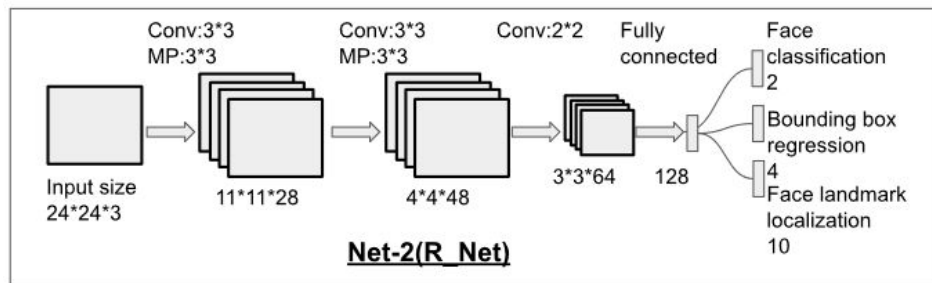
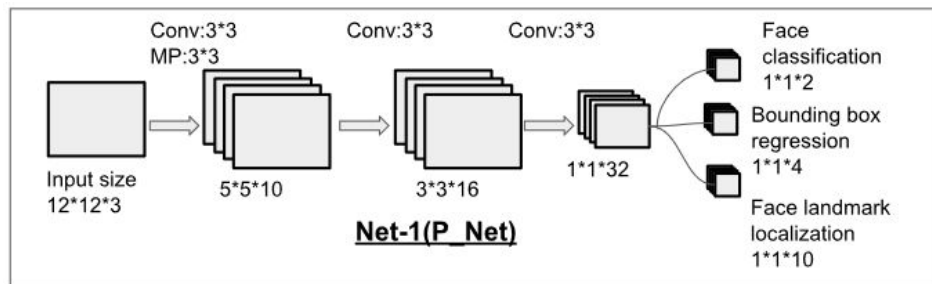
Stage 3:

1. Pad out-of-bound boxes
2. Feed images into O-Net
3. Gather O-Net output
4. Delete bounding boxes with low confidence
5. Non-Maximum Suppression for all boxes

Delivering Results:

1. Package all coordinates and confidence levels into a dictionary
2. Return the dictionary

Architecture face detector



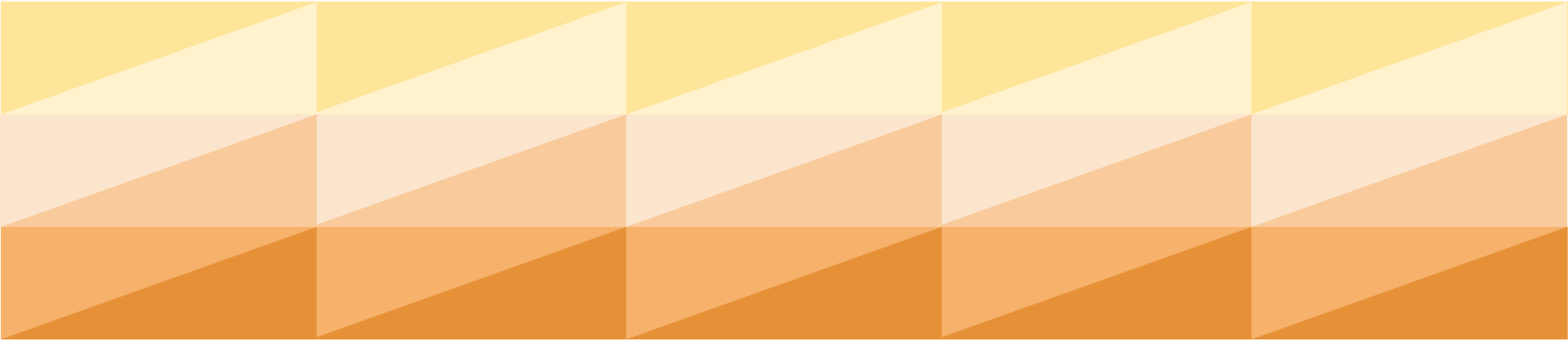
Methodology (Facial Expression Recognition Models)

1. Approach A

- Train all the weights of the model from start.

2. Approach B

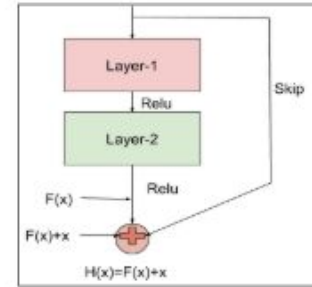
- Transfer learning (finetune pretrained weights).



Approach A Architecture

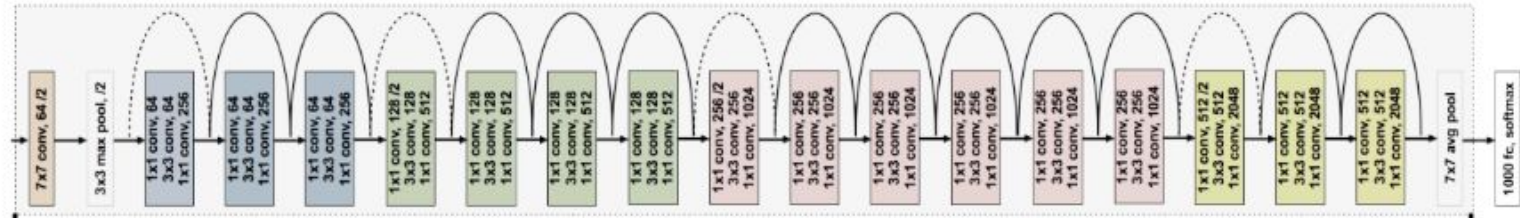
Model: 'sequential_1'		
Layer (type)	Output Shape	Param #
=====		
conv2d_1 (Conv2D)	(None, 46, 46, 64)	640
conv2d_2 (Conv2D)	(None, 46, 46, 64)	36928
batch_normalization_1 (Batch Normalization)	(None, 46, 46, 64)	256
max_pooling2d_1 (MaxPooling2D)	(None, 23, 23, 64)	0
dropout_1 (Dropout)	(None, 23, 23, 64)	0
conv2d_3 (Conv2D)	(None, 23, 23, 128)	73856
batch_normalization_2 (Batch Normalization)	(None, 23, 23, 128)	512
conv2d_4 (Conv2D)	(None, 23, 23, 128)	147584
batch_normalization_3 (Batch Normalization)	(None, 23, 23, 128)	512
max_pooling2d_2 (MaxPooling2D)	(None, 11, 11, 128)	0
dropout_2 (Dropout)	(None, 11, 11, 128)	0
conv2d_5 (Conv2D)	(None, 11, 11, 256)	295168
batch_normalization_4 (Batch Normalization)	(None, 11, 11, 256)	1024
conv2d_6 (Conv2D)	(None, 11, 11, 256)	590080
batch_normalization_5 (Batch Normalization)	(None, 11, 11, 256)	1024
max_pooling2d_3 (MaxPooling2D)	(None, 5, 5, 256)	0
dropout_3 (Dropout)	(None, 5, 5, 256)	0
conv2d_7 (Conv2D)	(None, 5, 5, 512)	1180160
batch_normalization_6 (Batch Normalization)	(None, 5, 5, 512)	2048
conv2d_8 (Conv2D)	(None, 5, 5, 512)	2359808
batch_normalization_7 (Batch Normalization)	(None, 5, 5, 512)	2048
max_pooling2d_4 (MaxPooling2D)	(None, 2, 2, 512)	0
dropout_4 (Dropout)	(None, 2, 2, 512)	0
flatten_1 (Flatten)	(None, 2048)	0
dense_1 (Dense)	(None, 512)	1049088
dropout_5 (Dropout)	(None, 512)	0
dense_2 (Dense)	(None, 256)	131328
dropout_6 (Dropout)	(None, 256)	0
dense_3 (Dense)	(None, 128)	32896
dropout_7 (Dropout)	(None, 128)	0
dense_4 (Dense)	(None, 7)	903
=====		
Total params: 5,905,863		
Trainable params: 5,902,151		
Non-trainable params: 3,712		

Approach B Architecture



Residual Learning Block

ResNet 50 architecture



Fully Connected Layer

Approach A Results



Approach B Results



Dataset (FER2013)

Number of images	Emotion	Label
4593	Angry	0
547	Disgust	1
5121	Fear	2
8989	Happy	3
6077	Sad	4
4002	Surprise	5
6198	Neutral	6

Dataset Distribution

Emotion	Prototype label
Happy	Happy
Neutral	Neutral
Fear, Surprise	Surprised
Angry, Sad, Disgust	Bored

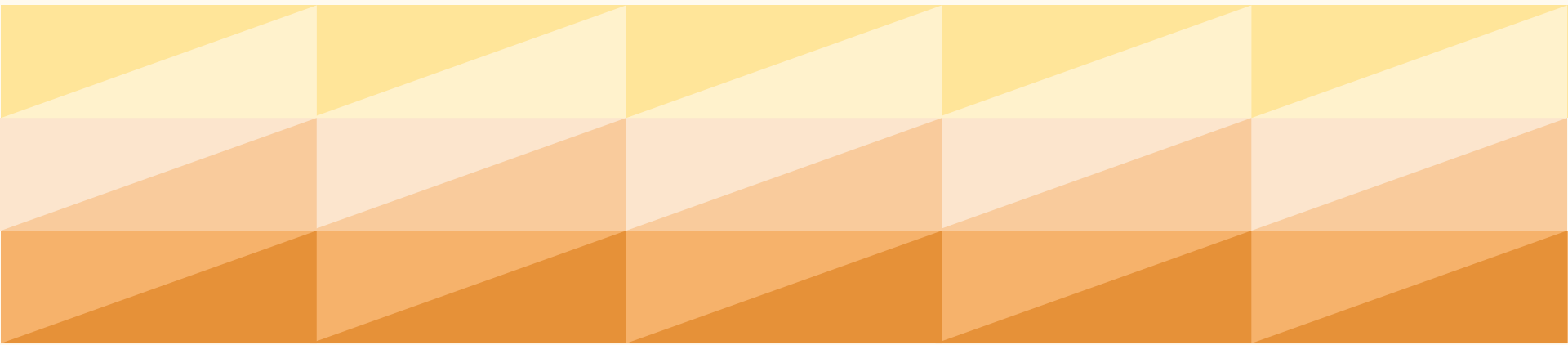
Prototype labels



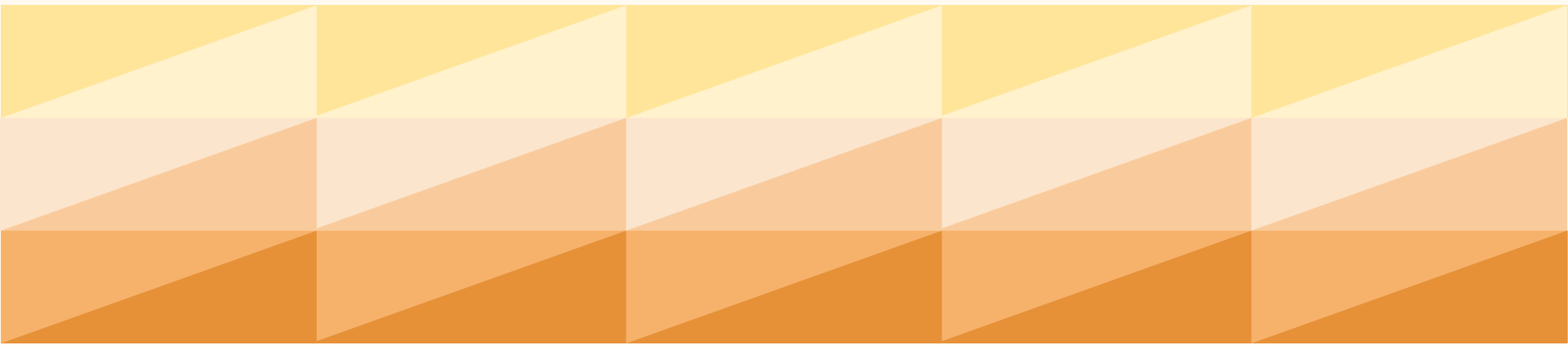
FER2013 sample images

Total: 35,887 (48x48) gray scaled images

Sample Results



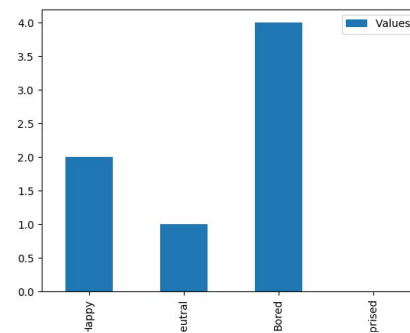
FYP-1



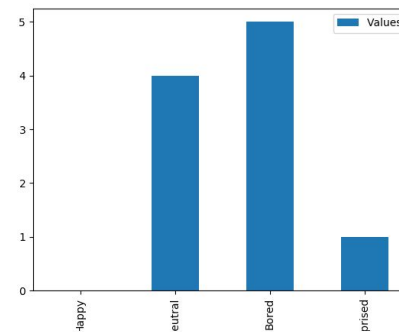
Deliverables Achieved

FYP-1

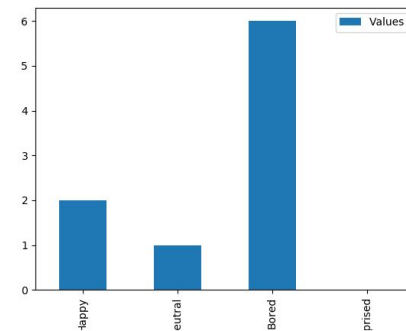
- Prototype ✓
- Multiple faces detection in real time ✓
- Predict facial expressions in real time ✓
- Dataset creation ✓
- Feedback generation(Jury recommendation) ✓



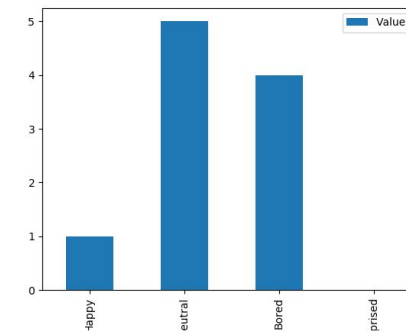
Approach A



Approach B

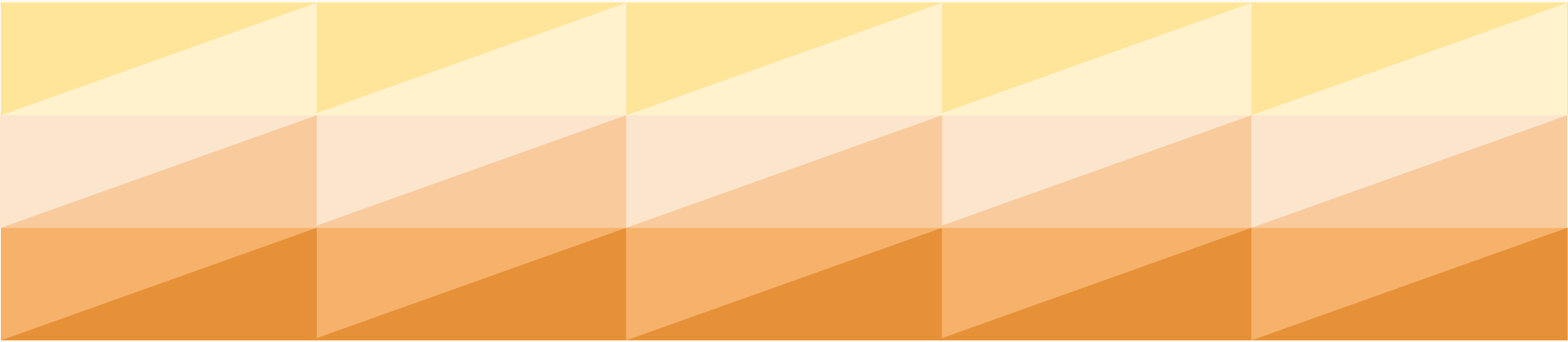


Approach A



Approach B

FYP-2(Improvements)



Deliverables Achieved

FYP-2

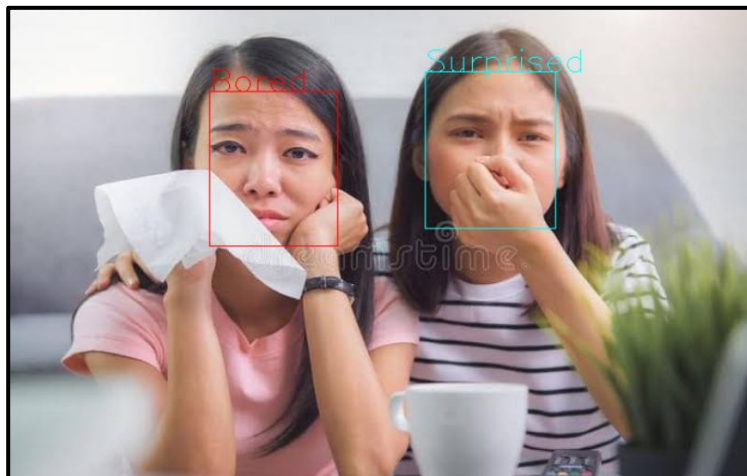
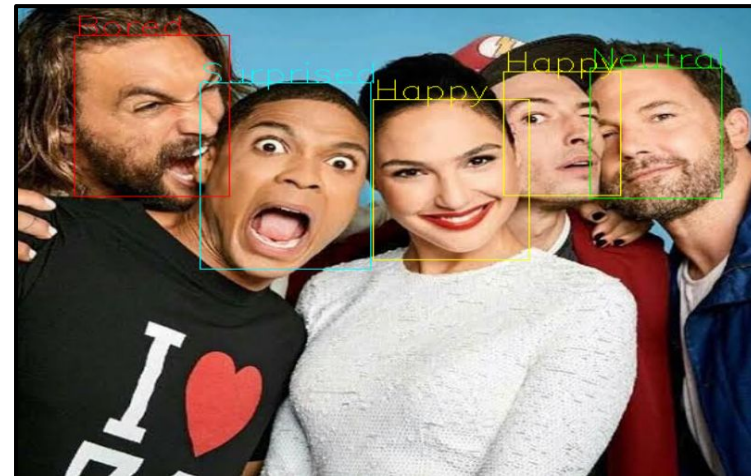
- Improve accuracy of FYP-1 ✓
- Dataset merge(Jury recommendation) ✓
- Creation of Expression Classification Model on merged dataset(Jury recommendation) ✓
- Identify facial features(Jury recommendation) ✓
- Define Expressions/Emotions (Jury recommendation) ✓
- Comparison between Approach A and B(Jury recommendation) ✓
- Plotting of segmented images of interest region(Jury recommendation) ✓











Merged Dataset

CK+

- 5,876 images

FER2013

- 35,887 images

JaFFE

- 213 images



CK+



Jaffe



FER2013

Neutral

Happy

Surprise

Angry

Fear

Disgust

Sad

Model Accuracy

Validation split of 0.3 and epoch = 30

Epoch 30/30

247/247 [=====] - 0s 794us/step - loss: 0.0786 - acc: 0.9798

Test Loss: 4.182190297141908

Test accuracy: 0.5238095162406801

Validation split of 0.1 and epoch = 40

Epoch 40/40

318/318 [=====] - 0s 815us/step - loss: 0.0204 - acc: 0.9906

Test Loss: 4.378694231548007

Test accuracy: 0.5079365003676641

Validation split of 0.01 and epoch = 20

350/350 [=====] - 0s 725us/step - loss: 0.0076 - acc: 1.0000

Epoch 20/20

350/350 [=====] - 0s 740us/step - loss: 0.0089 - acc: 1.0000

Test Loss: 4.627334564451187

Test accuracy: 0.5555555470406063

Validation split of 0.01 and epoch = 20

Epoch 20/20

350/350 [=====] - 0s 705us/step - loss: 0.0134 - acc: 0.9886 - val_loss: 4.0296 - val_acc: 0.7500

Test Loss: 5.188326744806199

Test accuracy: 0.5555555621782938

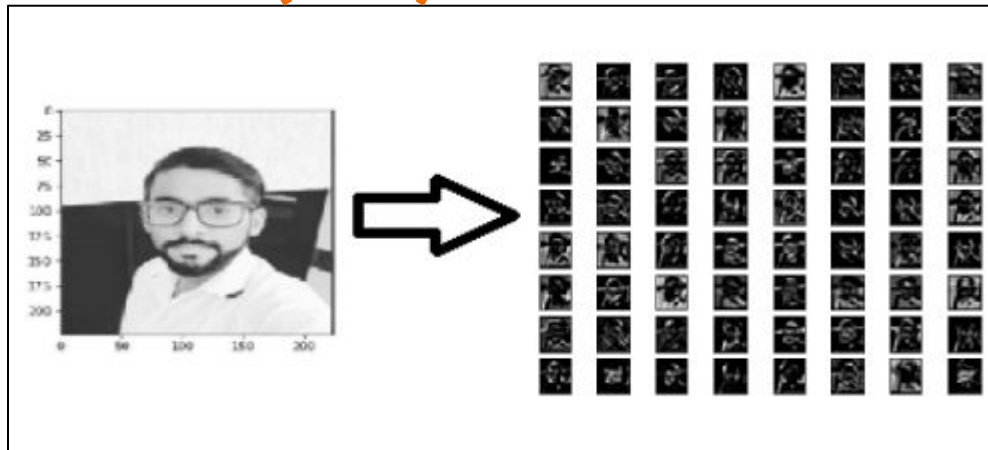
- Total Images = 417(CK+, FER2013, JAFFE)
- Training Images = 354 \Rightarrow Validation set (X% from training data)
- Testing Images = 63 (0.15% of training data)

Model Summary

Model: "sequential_1"

Layer (type)	Output Shape	Param #
conv2d_1 (Conv2D)	(None, 48, 48, 6)	456
max_pooling2d_1 (MaxPooling2)	(None, 24, 24, 6)	0
conv2d_2 (Conv2D)	(None, 24, 24, 16)	2416
activation_1 (Activation)	(None, 24, 24, 16)	0
max_pooling2d_2 (MaxPooling2)	(None, 12, 12, 16)	0
conv2d_3 (Conv2D)	(None, 10, 10, 64)	9280
max_pooling2d_3 (MaxPooling2)	(None, 5, 5, 64)	0
flatten_1 (Flatten)	(None, 1600)	0
dense_1 (Dense)	(None, 128)	204928
dropout_1 (Dropout)	(None, 128)	0
dense_2 (Dense)	(None, 7)	903
Total params: 217,983		
Trainable params: 217,983		
Non-trainable params: 0		

Region of interest(ROI) visualization



Approach A
ROI
visualization



Approach B
ROI
visualization

Conclusion

1. Transfer learning models provide better results than scratch models
2. Scratch models accuracy are low.
3. Transfer learning models are best suited for our task
4. Using transfer learning technique, model takes less time to train

References

[1] Octavio Arriaga, Matias Valdenegro-Toro, and Paul Ploger. “Real-time convolutional neural networks for emotion and gender classification”. In: arXiv preprint arXiv:1710.07557 (2017).

[2] Farhad Goodarzi et al. “Real time facial expression recognition in the presence of rotation and partial occlusions”. In: Journal of Theoretical and Applied Information Technology 96 (Feb. 2018), pp. 854–864.

[3] Dan Duncan, Gautam Shine, and Chris English. “Facial emotion recognition in real time”. In: Stanford University (2016).

[4] Justus Schwan et al. “High-performance and lightweight real-time deep face emotion recognition”. In: 2017 12th International Workshop on Semantic and Social Media Adaptation and Personalization (SMAP). IEEE. 2017, pp. 76–79.

[5] Enrique Correa et al. “Emotion recognition using deep convolutional neural networks”. In: Tech. Report IN4015 (2016)

[6] Kaipeng Zhang et al. “Joint face detection and alignment using multitask cascaded convolutional networks”. In: IEEE Signal Processing Letters 23.10 (2016), pp. 1499–1503.

[7] Google images

Thank You