

Non-overlapping Intervals

Difficulty: Medium Accuracy: 51.92% Submissions: 43K+ Points: 4
Average Time: 30m

Given a 2D array `intervals[][]`, where `intervals[i] = [starti, endi]`. Return the **minimum** number of intervals you need to remove to make the rest of the intervals **non-overlapping**.

Note: Two intervals are considered non-overlapping if the end time of one interval is less than or equal to the start time of the next interval.

Examples:

Input: `intervals[][] = [[1, 2], [2, 3], [3, 4], [1, 3]]`
Output: 1
Explanation: [1, 3] can be removed and the rest of the intervals are non-overlapping.

Input: `intervals[][] = [[1, 3], [1, 3], [1, 3]]`
Output: 2
Explanation: You need to remove two [1, 3] to make the rest of the

C++ (12)

Start Timer

```
1 class Solution {
2     public:
3         int minRemoval(vector<vector<int>> &intervals) {
4             // code here
5             sort(intervals.begin(),intervals.end());
6             int n=intervals.size();
7
8             int last=intervals[0][1];
9
10            int c=0;
11
12            for(int i=1;i<n;i++)
13            {
14                if(intervals[i][0]<last)
15                {
16                    c++;
17                    last=min(intervals[i][1],last);
18                }
19                else{last=intervals[i][1];}
20            }
21            return c;
22        }
23    };
24
```



Custom Input

Compile & Run

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Problem

Editorial

Submissions

Insert Interval

Difficulty: Medium

Accuracy: 50.61%

Submissions: 55K+

Points: 4

Average Time: 30m

Geek has an array of non-overlapping intervals `intervals[][]` where `intervals[i] = [starti, endi]` represent the start and the end of the i^{th} event and intervals is sorted in **ascending** order by `starti`. He wants to add a new interval `newInterval[] = [newStart, newEnd]` where `newStart` and `newEnd` represent the start and end of this interval. Help Geek to **insert** `newInterval` into `intervals` such that `intervals` is still sorted in ascending order by `starti` and `intervals` still does not have any overlapping intervals (merge overlapping intervals if necessary).

Examples:

Input: `intervals[][] = [[1, 3], [4, 5], [6, 7], [8, 10]]`,
`newInterval[] = [5, 6]`

Output: `[[1, 3], [4, 7], [8, 10]]`

Explanation: The `newInterval [5, 6]` overlaps with `[4, 5]` and `[6, 7]`. So, they are merged into one interval `[4, 7]`.

C++ (12)

Start Timer

```
1 class Solution {
2     public:
3         vector<vector<int>> insertInterval(vector<vector<int>> &intervals,
4                                           vector<int> &newInterval) {
5             // code here
6             int n=intervals.size();
7             vector<vector<int>> ans;
8             int i=0;
9
10            while(i<n && intervals[i][1]<newInterval[0])
11            {
12                ans.push_back(intervals[i]);
13                i++;
14            }
15            while(i<n && intervals[i][0]<=newInterval[1])
16            {
17                newInterval[0]=min(intervals[i][0],newInterval[0]);
18                newInterval[1]=max(intervals[i][1],newInterval[1]);
19                i++;
20            }
21            ans.push_back(newInterval);
22            while(i<n)
23            {
24                ans.push_back(intervals[i]);
25                i++;
26            }
27            return ans;
28        }
```



Custom Input

Compile & Run

Sub