

Experiment 5

ECE2411tech12008

Mannava Venkatasoju

Design a band pass filter with the following specifications

Sampling frequency = 48000 Hz

$f_{Stop\ 1}$ = 500 Hz

$f_{Pass\ 1}$ = 1500 Hz

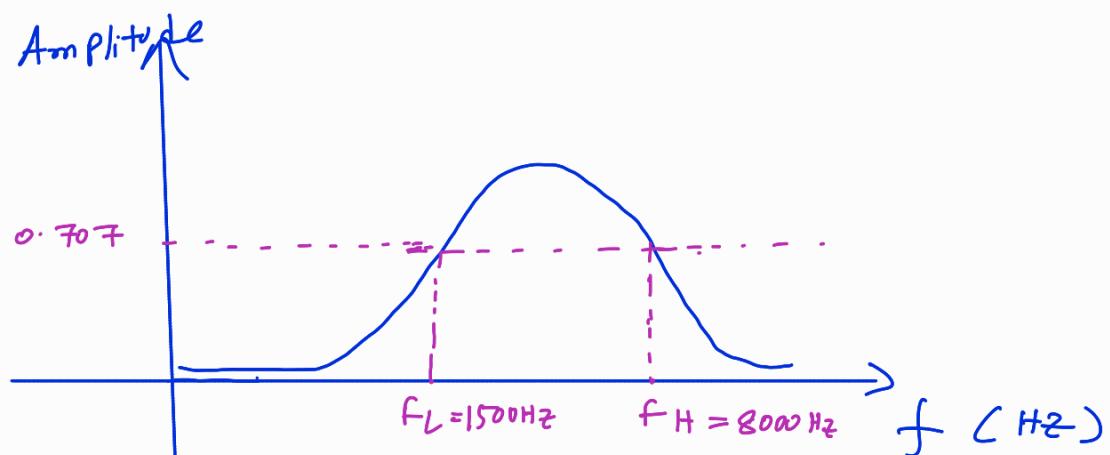
$f_{Pass\ 2}$ = 8000 Hz

$f_{Stop\ 2}$ = 9000 Hz

With the above specifications.

→ The filter will allow frequencies between 1500 Hz and 8000 Hz

→ The filter will reject the frequencies below 500 Hz and above 9000 Hz



f_L = lower cutoff frequency = 1500 Hz

f_H = upper Cutoff frequency = 8000 Hz

Generate the filter Coefcients of the band pass filter from matlab with the above specifications

let $h(n)$ be the system response

let $x(n)$ be the input signal of length L and $h(n)$ be the system response of length M



$$y(n) = x(n) * h(n) = \sum_{k=0}^{L-1} x(k) h[n-k]$$

$$n = 0 \text{ to } L+M-1$$

This in matlab can be implemented using "Conv" command which will do the convolution of two signals.

→ we apply a filter to the signal of length L and response length M . the output signal we should take from

$$\frac{M}{2} \text{ to } \frac{M}{2} + L$$

$$\begin{aligned} \text{i.e. } y(n) &= x(n) * h(n) \\ y'(n) &= y\left[\frac{M}{2} : \frac{M}{2} + L\right] \end{aligned}$$

→ In order to have the proper output of the filter we should make sure that $L \geq M$

Implementation FIR filter in VHDL

in non pipelining

→ initialize the shift register to zero

$$\text{Shift-reg}[N] = 0$$

→ All the Filter coefficients are predefined

→ Counter = 0

→ for every rising edge of clock

 → for($i = N - 1; i > 0; i = i - 1$)

$$\text{Shift-reg}(i) = \text{shift-reg}(i-1);$$

if ($\text{counter} < N$)

$$\text{Shift-reg}(0) = \text{input signal}$$

$$\text{Counter} = \text{Counter} + 1$$

else

$$\text{Shift-reg}(0) = 0$$

acc = 0

for(i=0; i < N; i++)

temp = shift_seg[i] + h[i]

acc = acc + temp

Output_signal = acc;

The above algorithm is run in the intel quartus.

The resources utilized and fmax summary is given below.

Flow Summary

🔍 <<Filter>>

Flow Status	Successful - Thu Mar 27 23:11:24 2025
Quartus Prime Version	23.1std.1 Build 993 05/14/2024 SC Lite Edition
Revision Name	fir2
Top-level Entity Name	fir_filter_ven
Family	Cyclone V
Device	5CGXFC9A6U19C7
Timing Models	Final
Logic utilization (in ALMs)	859 / 113,560 (< 1 %)
Total registers	2001
Total pins	35 / 264 (13 %)
Total virtual pins	0
Total block memory bits	0 / 12,492,800 (0 %)
Total DSP Blocks	123 / 342 (36 %)
Total HSSI RX PCSs	0 / 5 (0 %)
Total HSSI PMA RX Deserializers	0 / 5 (0 %)
Total HSSI TX PCSs	0 / 5 (0 %)
Total HSSI PMA TX Serializers	0 / 5 (0 %)
Total PLLs	0 / 13 (0 %)
Total DLLs	0 / 4 (0 %)

F_{max} Summary

Slow 1100mV 85C Model F_{max} Summary

🔍 <<Filter>>

	F _{max}	Restricted F _{max}	Clock Name	Note
1	61.3 MHz	61.3 MHz	clk	

with non Pipelining approach the tolerable clock frequency for the circuit is 63.1MHz

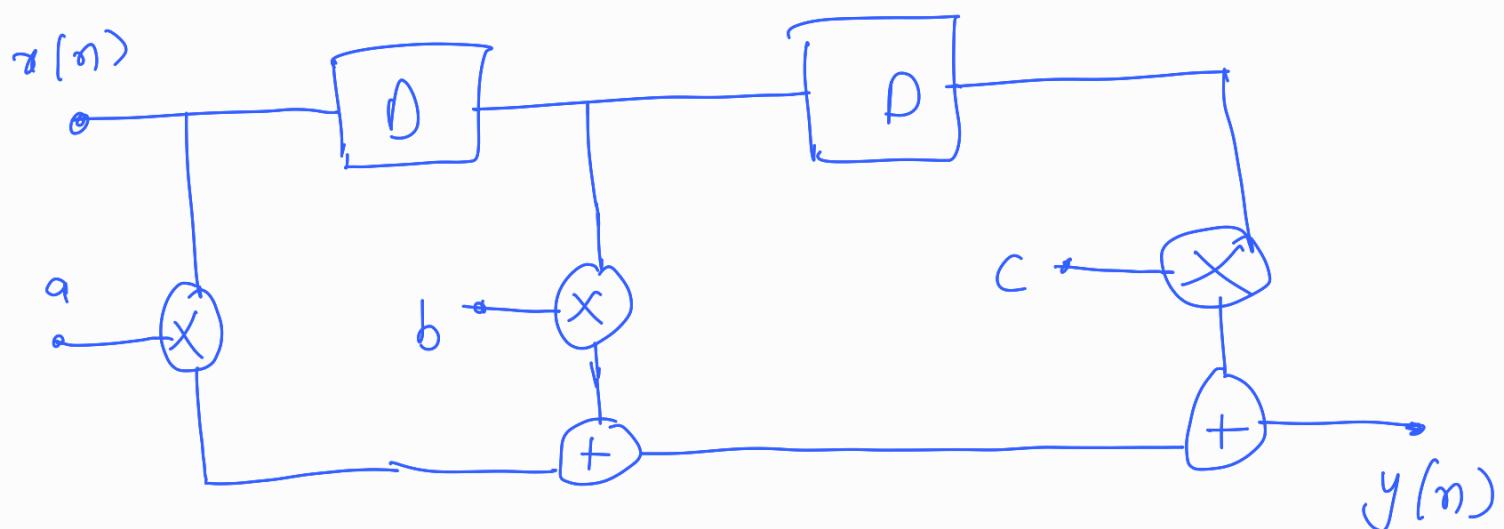
Implementation of FIR filter Using Pipelining

Pipelining:

Pipelining transformation leads to a reduction in the Critical Path, which can be exploited to either increase in the Clock speed or Sample speed to reduce the power consumption at same speed.

Consider an fir filter with three taps

$$y(n) = ax(n) + bx(n-1) + cx(n-2)$$



$$y[n] = \sum_{k=0}^{N-1} h[k] x[n-k]$$

if $N=3$

$$y[0] = h[0] x[0] + () + ()$$

$$y[1] = x[1] h[0] + x[0] h[1] + ()$$

$$y[2] = x[2] h[0] + x[1] h[1] + x[0] h[2]$$

$$y[3] = x[2] h[1] + x[1] h[2] + ()$$

$$y[4] = x[2] h[2] + () + ()$$

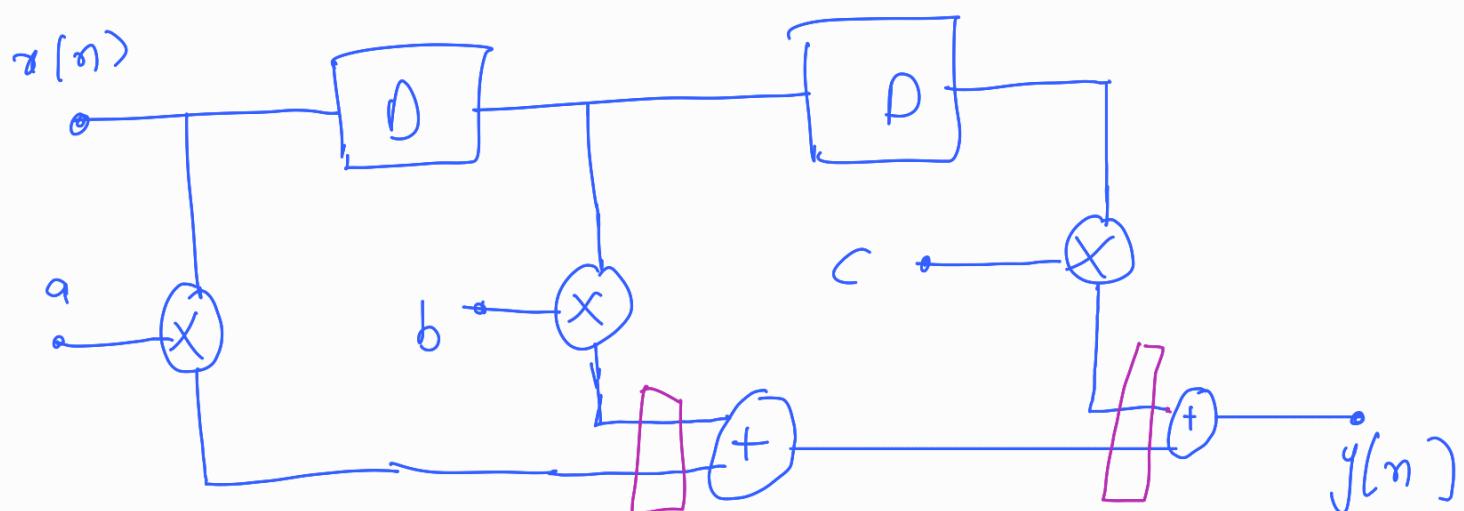
In the non Pipelining approach all the multiplications and additions are happening in only one clock cycle.

Now we apply Pipelining to increase the F_{max}

→ Instead of Computing additions and multiplications in same clock cycle

Compute all the multiplications in One clock cycle and compute all additions in another clock cycle.

APPLY PIPE lining



Algorithm for implementing FIR filter in Pipelining in Verilog

→ initialize the shift register to zero

$$\text{Shift-reg}[N] = 0$$

→ All the Filter Coefficients are predefined

→ Counter = 0

→ for every rising edge of clock

 → for($i = N-1; i > 0; i = i-1$)

$$\text{Shift-reg}(i) = \text{shift-reg}(i-1);$$

if ($\text{counter} < N$)

$$\text{Shift-reg}(0) = \text{input signal}$$

$$\text{Counter} = \text{Counter} + 1$$

else

$$\text{Shift-reg}(0) = 0$$

$acc = 0$

for($i=0; i < N; i = i+1$)

$mul_reg[i] = shift_reg[i] * h[i]$

for($i=0; i < N; i = i+1$)

$acc = acc + mul_reg[i]$

Output_signal = acc;

F_{max} summary for FIR filter Using Pipelining.

Slow 1100mV 85C Model Fmax Summary

C:/Users/kanek/OneDrive/Desktop/quartus_codes/FIR2/src/fir_filter_pp.v

	Fmax	Restricted Fmax	Clock Name	Note
1	72.99 MHz	72.99 MHz	clk	

Using the Pipelining approach the f_{max} is increased from 61.3 MHz to 72.99 MHz.

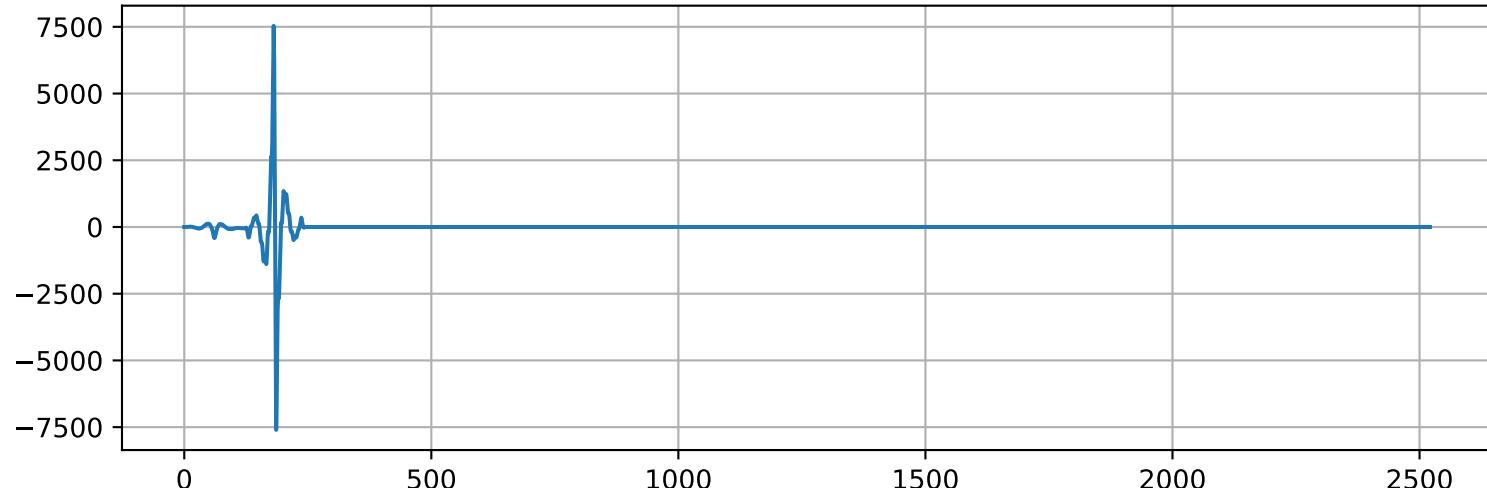
Resource Utilization for FIR filter Using Pipelining

Flow Summary

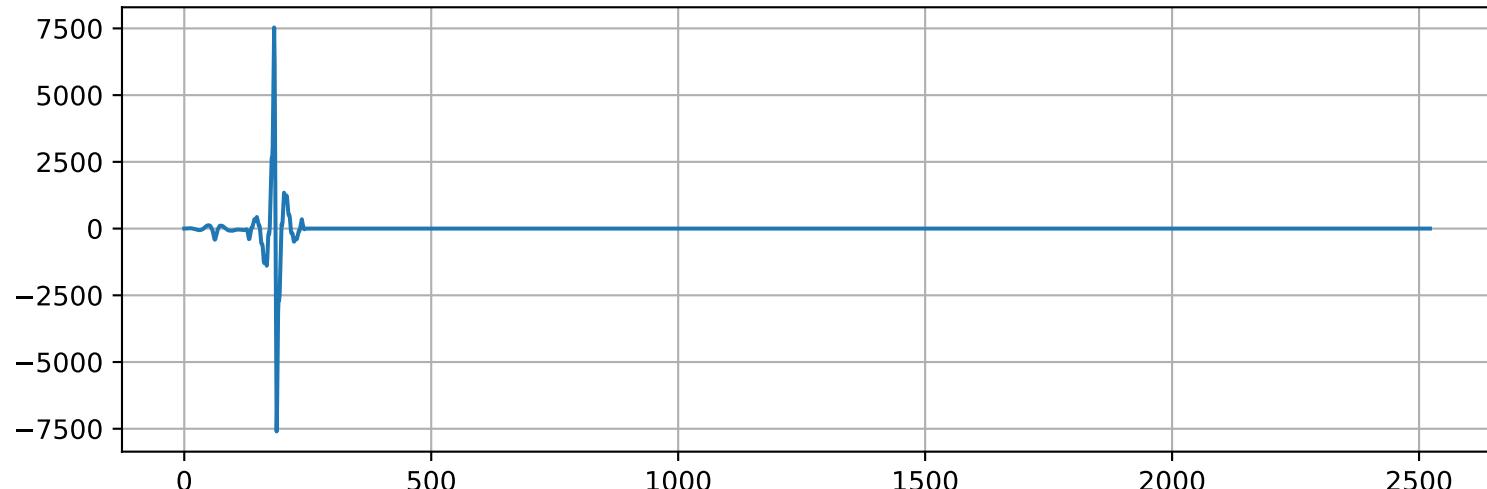
🔍 <<Filter>>

Flow Status	Successful - Thu Mar 27 23:11:24 2025
Quartus Prime Version	23.1std.1 Build 993 05/14/2024 SC Lite Edition
Revision Name	fir2
Top-level Entity Name	fir_filter_ven
Family	Cyclone V
Device	5CGXFC9A6U19C7
Timing Models	Final
Logic utilization (in ALMs)	859 / 113,560 (< 1 %)
Total registers	2001
Total pins	35 / 264 (13 %)
Total virtual pins	0
Total block memory bits	0 / 12,492,800 (0 %)
Total DSP Blocks	123 / 342 (36 %)
Total HSSI RX PCSs	0 / 5 (0 %)
Total HSSI PMA RX Deserializers	0 / 5 (0 %)
Total HSSI TX PCSs	0 / 5 (0 %)
Total HSSI PMA TX Serializers	0 / 5 (0 %)
Total PLLs	0 / 13 (0 %)
Total DLLs	0 / 4 (0 %)

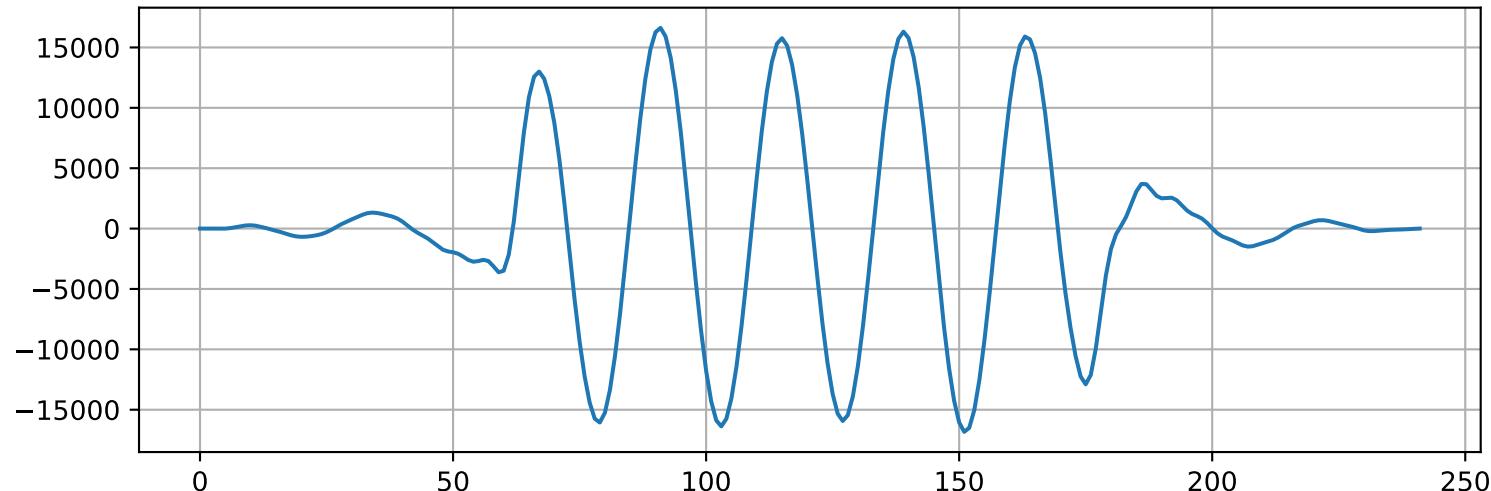
FIR non_pipeline_output for 100Hz signal



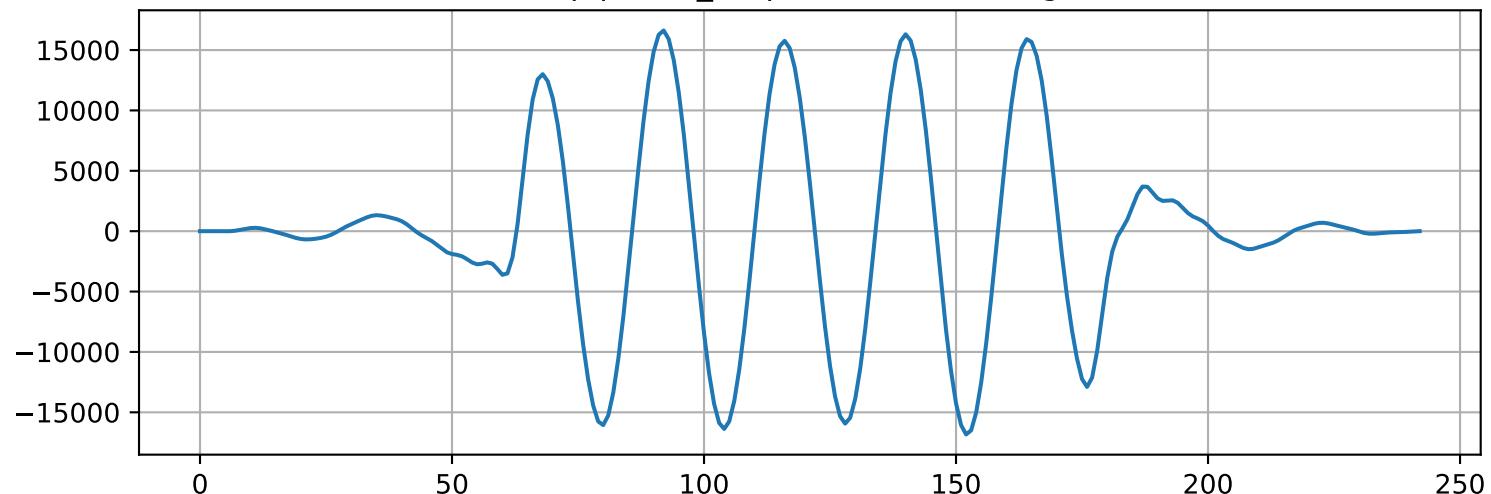
FIR pipeline_output for 100Hz signal



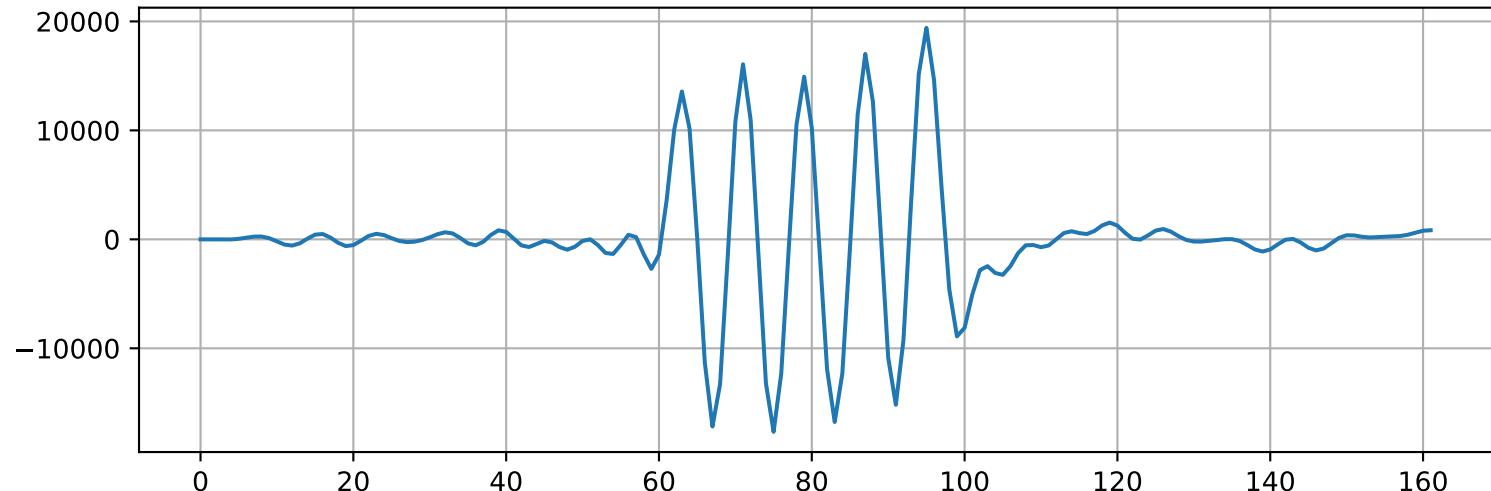
FIR non_pipeline_output for 2000Hz signal



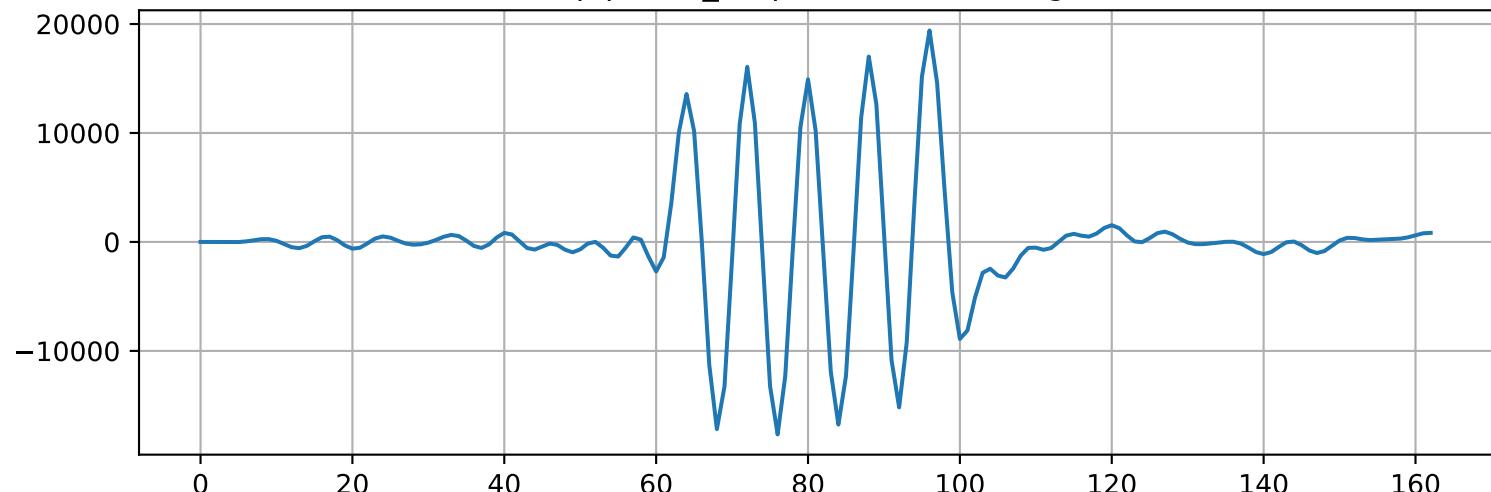
FIR pipeline_output for 2000Hz signal



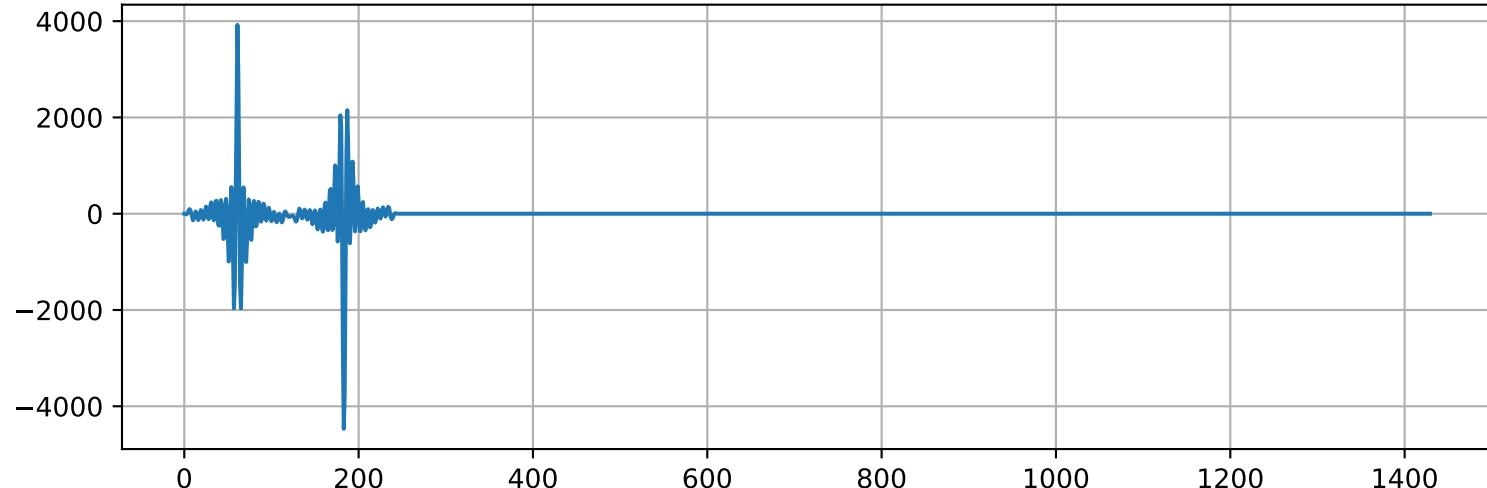
FIR non_pipeline_output for 6000Hz signal



FIR pipeline_output for 6000Hz signal



FIR non_pipeline_output for 11000Hz signal



FIR pipeline_output for 11000Hz signal

