# Clarifying matrix algebra exceptions in Python visually with TensorSensor

Examples and implementation details

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#### The problem

```
Whh = torch.eye(nhidden, nhidden)
Uxh = torch.randn(d, nhidden)
bh = torch.zeros(nhidden, 1)
h = torch.randn(nhidden, 1)
r = torch.randn(nhidden, 1)
X = torch.rand(n,d)
```

- It's easy to lose track of matrix/tensor dimensionality in matrix algebra expressions (even in statically-typed languages)
- Upon error, we often get less than helpful exception messages, such as this (PyTorch) message:

```
---> 15 h = torch.tanh(Whh @ (r*h) + Uxh @ X.T + bh)

RuntimeError: mat1 and mat2 shapes cannot be multiplied (764x256 and 764x200)
```

 The offending operator and operands are not identified, since Python exceptions occur at the line level rather than the operator level



#### We could rerun using the debugger but...

- The debugger still does not tell us which subexpression caused the exception, due to line-level granularity of Python exceptions
- We must write down shape of all operands then line up and compare dimensions on all subexpressions manually
- Besides
  - Python debuggers seem much slower than normal execution
  - Even regular execution could take hours before faulting
  - Sometimes it's hard to set a breakpoint on the right statement when it's in a loop
  - Conditional breakpoints are challenging when the values are highdimension matrices



#### What most people do

Most data scientists laboriously inject code and rerun to isolate:

```
Or, they stop here print(Whh.shape, r.shape, h.shape, Uxh.shape, X.shape, bh.shape) print((r*h).shape) print((Whh@(r*h)).shape) print((Uxh@X.T).shape) # <-- exception! print((Whh@(r*h)+Uxh@X.T).shape) print((Whh@(r*h)+Uxh@X.T+bh).shape) h = torch.tanh(Whh @ (r*h) + Uxh @ X.T + bh)
```

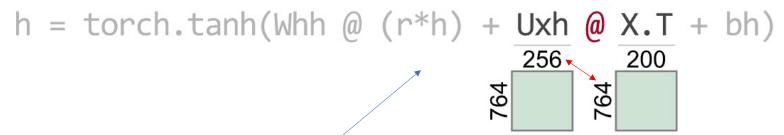


#### What TensorSensor proposes

• First, augment the exception message to identify the op/opnds:

```
RuntimeError: mat1 and mat2 shapes cannot be multiplied (764x256 and 764x200)
Cause: @ on tensor operand Uxh w/shape [764, 256] and operand X.T w/shape [764, 200]
```

- But we can help programmers even more...
- The key is to line up dimensions, so let's show that visually!



Believe it or not, this is all matplotlib

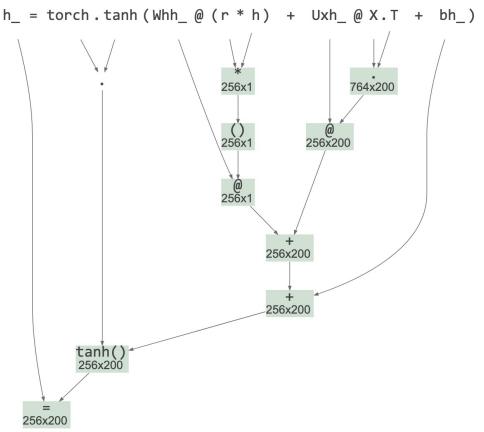


#### A nice-to-have feature: viz correct code

$$y = b @ b.T$$

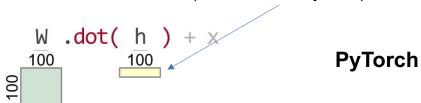
#### A nice-to-have feature: Abstract syntax trees with dimensions

Shows tensor dimensions for all subexpression partial results (currently must call explicit function)



#### Oh, and support multiple libraries

(1D vectors are yellow)



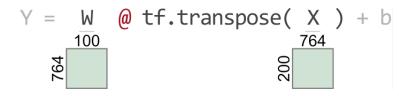
RuntimeError: 1D tensors expected, but got 2D and 1D tensors

Cause: W.dot(h) tensor arg h w/shape [100]

$$y = \text{jnp.dot}(\underbrace{W}_{5k}, \underbrace{x}_{1}) + b$$

JAX

#### **TensorFlow**



InvalidArgumentError: In[0] mismatch In[1] shape:
100 vs. 764: [764,100] [764,200] 0 0 [0p:MatMul]
Cause: @ on tensor operand W w/shape (764, 100) a
nd operand tf.transpose(X) w/shape (764, 200)

```
TypeError: Incompatible shapes for dot: got (5000, 5000)
and (5, 1).
Cause: jnp.dot(W, x) tensor arg W w/shape (5000, 5000),
arg x w/shape (5, 1)
```



#### Design goals

(knowing what to build is as important as knowing how to build)

- Should be as unobtrusive as possible with least user effort
- Users shouldn't have to reorganize code
- Trap just matrix-related exceptions
- Avoid need for an external tool or translator
- Avoid spewing output until exception occurs
- Can we avoid CPU cost until an exception?
- Ideally, implementation would be small and straightforward (at least to language engineers)

#### TensorSensor programmer interface

The Python with statement gives us the hooks we need

#### Explaining correct matrix code

- clarify() has no effect unless tensor code triggers an exception
- But explain() gens a visualization for each statement within the block

```
import torch
import tsensor
W = torch.rand(size=(2000,2000))
b = torch.rand(size=(2000,1))
h = torch.rand(size=(1_000_000,))
x = torch.rand(size=(2000,1))
with tsensor.explain():
    a = torch.relu(x)
    b = W @ b + torch.zeros(2000,1)+(h+3).dot(h)
```

#### Approaches I rejected

- Python decorators: would require wrapping user code in functions
- Try/except blocks
- Program rewriting is complex and requires a separate tool
- Bytecode injection:
  - slows down entire program
  - could require huge cache of subexpression partial results
  - function-level granularity

```
try:
    ... my code ...
except Exception as e:
    tsensor.do_everything(e)
```

(might not be able to hide everything here, like reraising **e**)



### TensorSensor implementation



#### Impl. relies on "context manager" objects

- Python "with b" blocks call \_\_enter\_\_(), \_\_exit\_\_() on object b and exit method receives exception object and execution stack
- clarify() needs the exception object to augment messages and the execution stack to obtain subexpression values, identify offending operator
- <u>exit</u>\_() can automatically gen visualization in notebook or pop-up a window if run outside a notebook
- There's no cost unless exception occurs within the with block

```
import tsensor
with tsensor.clarify():
    h = torch.tanh(Whh @ (r*h) + Uxh @ X.T + bh)

h = torch.tanh(Whh @ (r*h) + Uxh @ X.T + bh)

### Description:
##
```

#### TensorSensor's explain() mechanism

(Visualizing correct Python code on-the-fly)

- explain() object's \_\_enter\_\_() method creates a tracer object and registers it with Python via sys.settrace() [1]
- The tracer is notified upon each source line execution
- Using same mechanism as clarify() to identify operand shapes
- Even in a loop within with block, statements visualized just once
- Slows down execution (a lot) but it's still useful
- Watch out for side effects; e.g., this prints "hi" twice:

```
with tsensor.explain():
    print("hi")
```



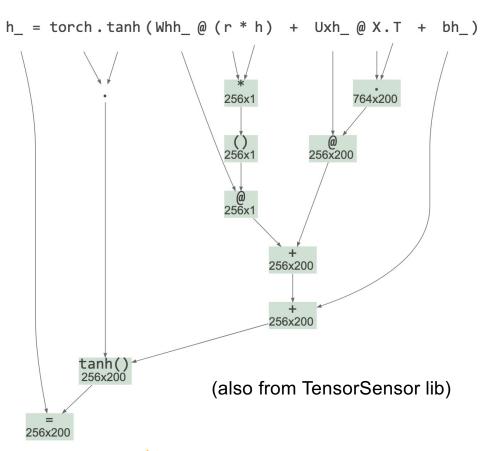
## Getting operator-level exceptions w/o bytecode instrumentation requires a total hack

- We have: (1) the full execution stack from which we can get (2) the offending line of source code (inspect.getframeinfo())
- To identify the individual operator and operands that triggered an exception, use brute-force:
  - reevaluate each operation in the line, piece-by-piece, in proper order, and in the correct execution context (must pick correct stack frame)
- Wait for an operator to cause an exception, report op/opnds
- Assumes side-effect free operations
- Even if side-effecting, who cares (usually)? The program is about to terminate



#### Reevaluation mechanism

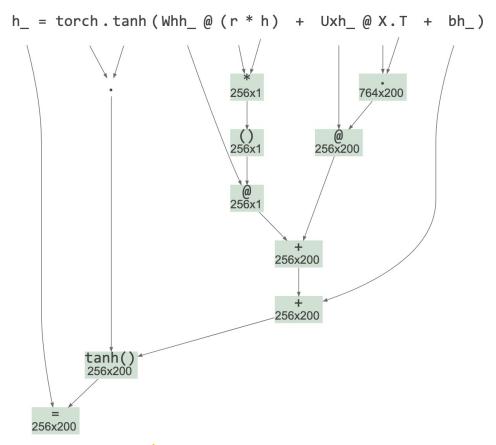
- First, check if exception is tensorrelated or if exec stack descends into a known tensor lib
- If so, scan stack to find and parse deepest user-level offending statement and build an appropriate AST with operators as subtree roots
- Uses built-in Python tokenizer
- Uses handbuilt Python parser for subset of statements / exprs
- Avoided ANTLR to avoid introducing a lib dependency
- Avoided built-in Python parser since reorg'ing its AST is same work as rolling my own "parrser"





#### Reevaluation mechanism continued

- Evaluate operators of AST bottom-up in proper exec order
- Call eval() on Python source of subexpressions using the appropriate execution contexts, saving results in associated nodes
- Trap and absorb exception from eval(), record that exception and offending AST node
- Augment original exception message with info derived this new exception, op, operands





#### Picking the right execution context

- The goal is to identify user code not library code that (eventually) triggers a tensor-related exception
- TensorSensor clarify() descends into any user code function calls, stopping only when it reaches a tensor library function
- Source file prefix indicates user code boundary, such as: .../lib/python3.8/site-packages/tensorflow/...
- Boundary frame is any whose package is in {numpy, torch, tensorflow, jax}

## Example: Picking the execution frame boundary

```
return \frac{W}{2} \frac{\omega}{n} \frac{x}{1} + b
```

```
t.py SOURCE

def f(x):
    W = tf.constant([[1, 2], [3, 4]])
    b = tf.reshape(tf.constant([[9, 10]]), (2, 1))
    return W @ x + b # line 4

with tsensor.clarify():
    x = tf.reshape(tf.constant([[8, 5, 7]]), (3, 1))
    y = f(x) # line 8
```

Execution stack

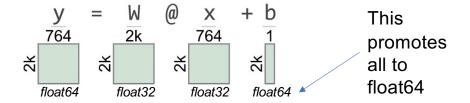
```
t.py:8 (in main)
t.py:4 (in f)
math_ops.py:1124
dispatch.py:201
math_ops.py:3253
gen_math_ops.py:5624
ops.py:6843
```

Raises exception



#### Examples of future work

- Lots of meat still on the bone
- Add tensor element type to messages and visualizations
  - we don't want integers becoming floats if they are used as indexes
  - might need to restrict to 32 bits
- Viz errors in predefined layers; currently highlights model(X) not layer in nn.Sequential



#### Summary

- Finding and implementing an unobtrusive mechanism took a lot of experimentation (and had to learn about Python's rich runtime)
- TensorSensor users think that visualization was the hard part, but that was just painful not hard (I abused matplotlib horribly!)
- The tricky bit was getting fine-grained exceptions from Python
  - The key idea is to reevaluate the offending line operator-by-operator and wait for the exception to happen again
  - Involves extracting the source line, parsing into an AST, then calling eval()
- Language engineering is useful far beyond building compilers and interpreters
- Article: <a href="https://explained.ai/tensor-sensor/index.html">https://explained.ai/tensor-sensor/index.html</a>
- Code: https://github.com/parrt/tensor-sensor

