

CS492: Probabilistic Programming

Markov Chain

Monte Carlo

Hongseok Yang

KAIST

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Really about: Metropolis-Hastings algorithm

```
(doquery :lmh induce-fn [ints2 outs2])
```

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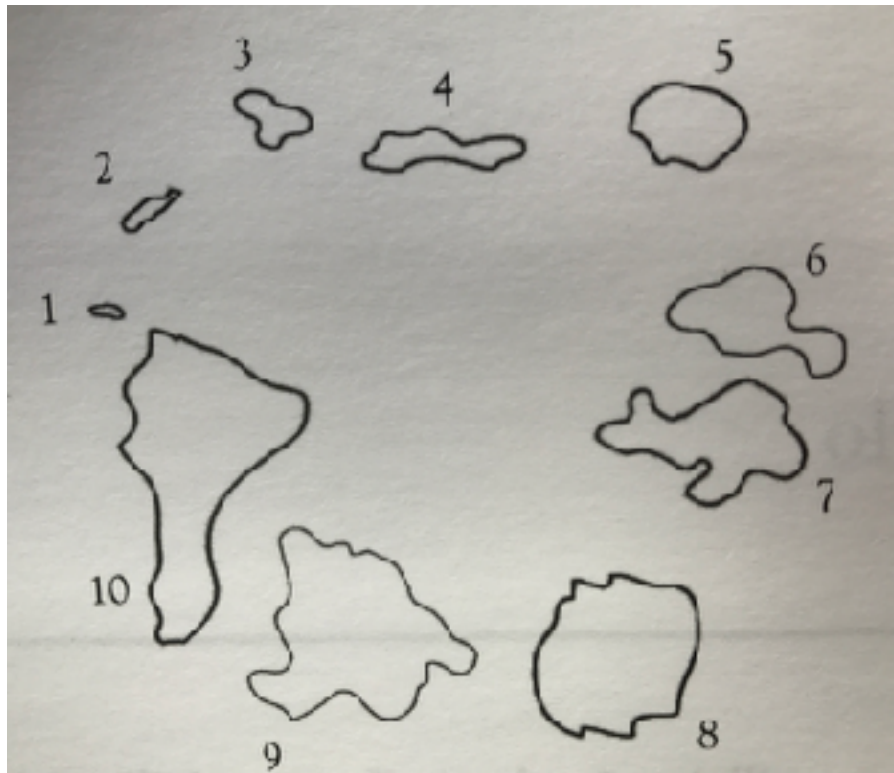
Lightweight Metropolis Hastings algorithm* (LMH).

* Wingate, Stuhlmüller and Goodman's paper at AISTATS 2011

Learning outcome

- Can explain Metropolis-Hastings algorithm.
- Can say when and why this algo. is correct.
- Can develop an instance of the algorithm.

Good king Markov puzzle*

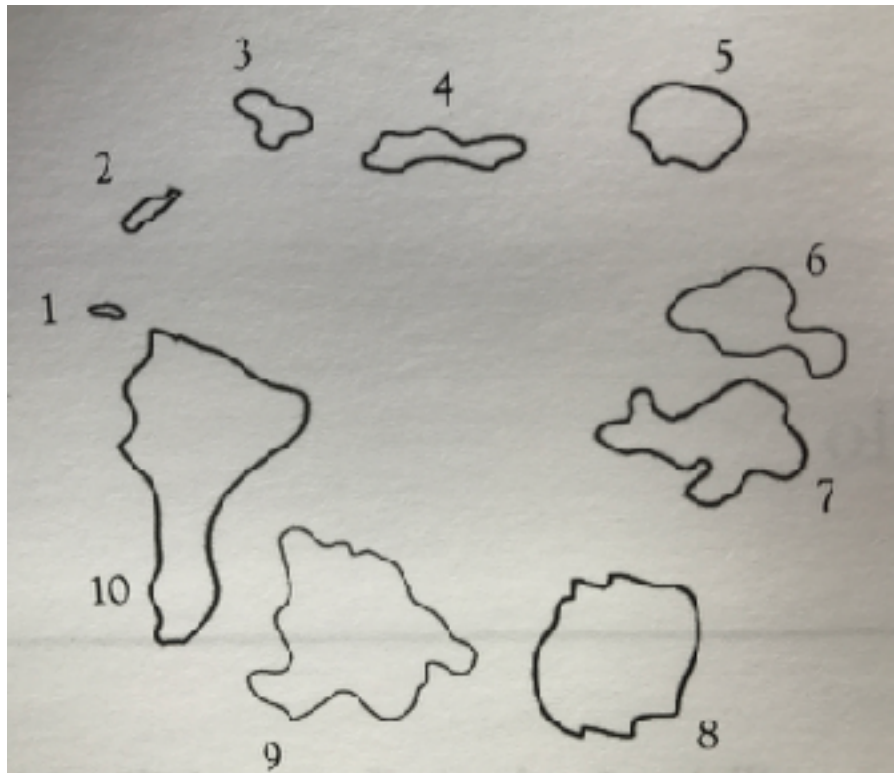


Markov rules 10 islands.

$100i$ people live in island i .

* Borrowed from McElreath's book "Statistical Rethinking"

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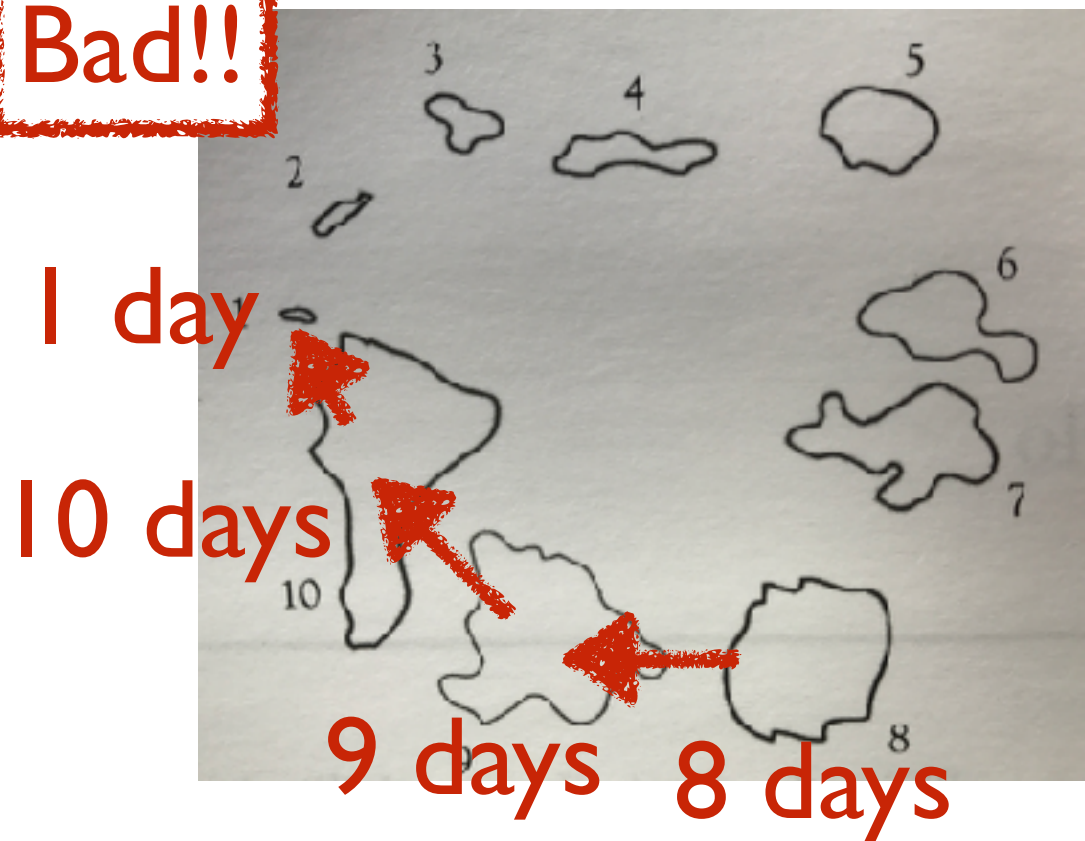
King loves his people and wants to visit each island in proportion to its population size.

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Bad!!



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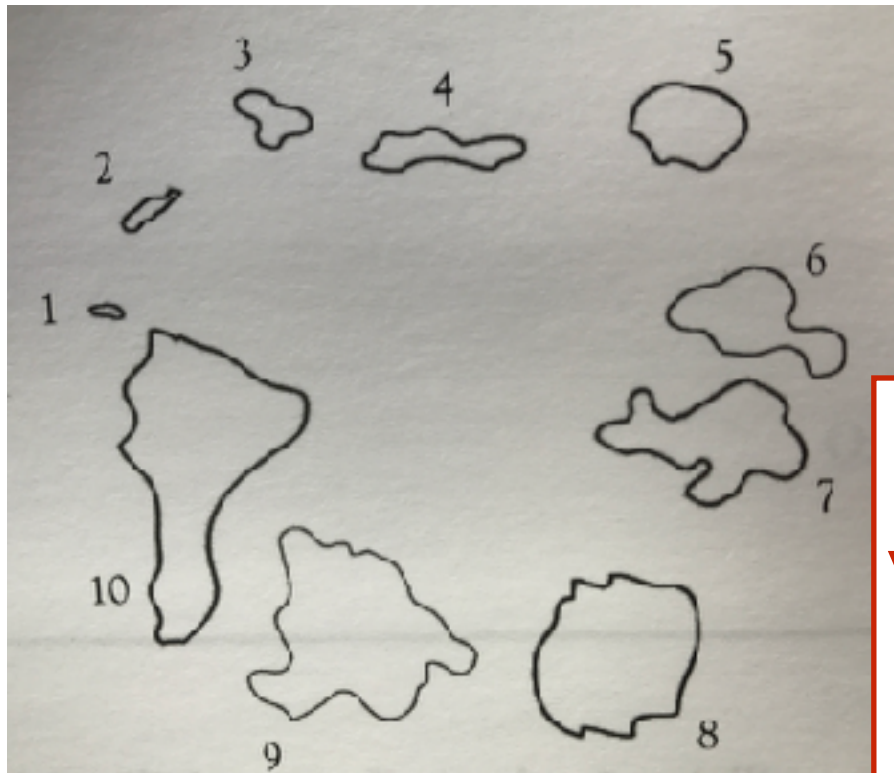
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$i \sim \text{discrete}(1, 2, \dots, 10)$.
Visit i .
Repeat.

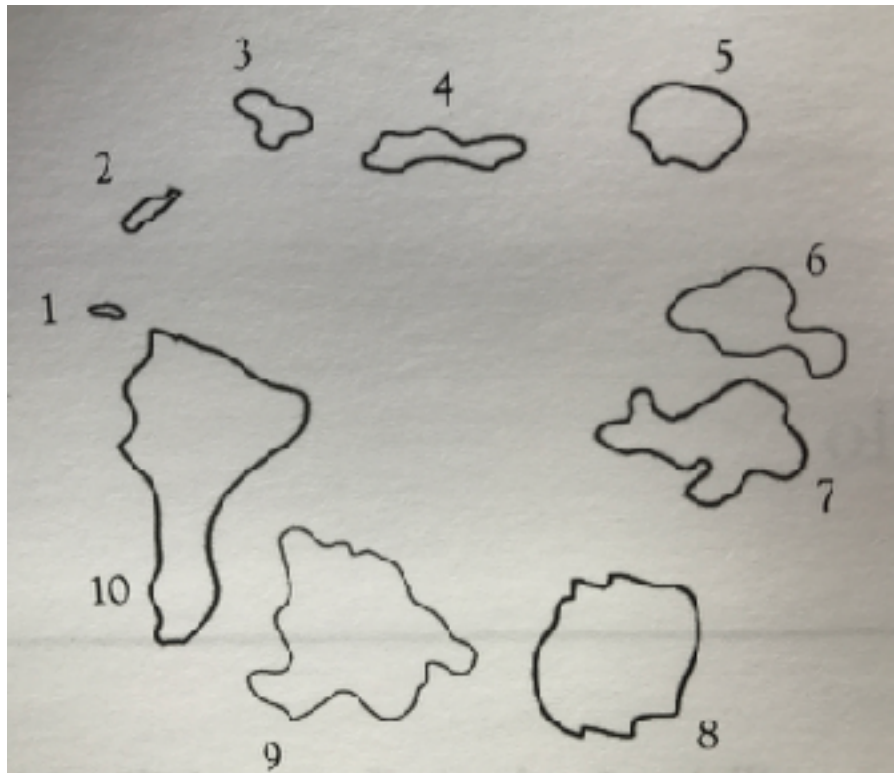
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Solution

k_n — island that the king visits at step n .

Repeat the following steps:

1. Flip a coin with prob. 0.5. If head, pick next k' clockwise. If tail, use k' counterclockwise.
2. $\alpha := \min(1, k'/k_n)$.
3. Flip a coin with prob. α . If head, $k_{n+1} := k'$. Otherwise, $k_{n+1} := k_n$.

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[Q] Why correct? What does correctness even mean?

Sequence by the algo.: $k_1, k_2, \dots, k_n, \dots$

Corr. informally: Frequency represents probability.

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Corr. formally: For any $f : \{1, \dots, 10\} \rightarrow \mathbb{R}$,

$(\sum_{j \leq n} f(k_j))/n \longrightarrow \mathbb{E}_{p(i)}[f(i)]$ as $n \longrightarrow \infty$ with prob. 1,
where $p(i)=i/55$, target prob. for visiting island i .

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Holds because 1) the random move of the algo.
has p as **invariant**; 2) the algo. can **move between
any two islands** in finitely many (>0) steps.

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[Q] Prove 1) and 2).

Metropolis algorithm

Goal: Generate samples from target $r(x)/Z$, where $Z = \int r(x)dx$, the normalising constant.

Parameter: Conditional distribution $q(x'|x)$.

- Should be symmetric: $q(x'|x) = q(x|x')$.
- Represents a random move.
- Called proposal kernel.

E.g. $r(i)=i$, $Z=55$, $q(j|i)=0.5 \times [(j-i) \bmod 10 \in \{1,0,-1\}]$

Metropolis algorithm

Target $r(x)/Z$. Symmetric proposal $q(x'|x)$.

1. initialise x_1 randomly; $n:=1$
2. repeat:
 - a) $x' \sim q(x'|x_n)$; $\alpha := \min(1, r(x')/r(x_n))$
 - b) $u \sim \text{uniform}(0,1)$
 - c) $x_{n+1} := (\text{if } (u \leq \alpha) \text{ then } x' \text{ else } x_n)$; $n:=n+1$

Metropolis

Noisy greedy exploration.

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1. initialise x_1 randomly; $n:=1$
2. repeat:
 - a) $x' \sim q(x'|x_n)$; $\alpha := \min(1, r(x')/r(x_n))$
 ≥ 1 for better x'
 < 1 for worse x'
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Noisy greedy exploration.
No need to know Z .

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May use $\text{flip}(\alpha)$ instead, as in our sol. for King Markov

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[Q1] Does each step preserve $r(x)/Z$ as invariant?

Metropolis

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[Q2] Posterior inference. Latent $x \in \mathbb{R}^2$. Observed $y \in \mathbb{R}$

Metropolis

Noisy greedy exploration.
No need to know Z .

Target $r(\mathbf{x})/Z$. Symmetric proposal $q(\mathbf{x}'|\mathbf{x})$.

1. initialise \mathbf{x}_1 randomly; $n:=1$
2. repeat:
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[Q2] Posterior inference. Latent $\mathbf{x} \in \mathbb{R}^2$. Observed $y \in \mathbb{R}$

$$r(x) = p(y|x)p(x),$$

$$q(x'|x) = \text{normal}(x'_1|x_1, \varepsilon_1) \\ \times \text{normal}(x'_2|x_2, \varepsilon_2)$$

Noisy greedy exploration.
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Target $r(x)/Z$. Symmetric proposal $q(x'|x)$.

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[Q3] How to instantiate this algo. for Anglican prog.?

Metropolis

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No need to know Z .

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[Q3] How to instantiate this algo. for Anglican prog.?

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        x2 (if (> x1 0)  
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[Q] Prior $p(x)$ and likelihood $p(y|x)$. What are the types of x and y ?

(1) $x \in \mathbb{R}, y \in \mathbb{R}^2$

(2) $x \in \mathbb{R}^2, y \in \mathbb{R}^2$

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Prob. distr. on result

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Execute all sample exprs.
Prob. distr. on all samples.

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        b   (sample (normal (* x1 x1) 4))  
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Prob. distr. on execution traces that record only sampled values.

1.4

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-0.9

3.4

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- All correct.
- (3) used for the design of MCMC for Anglican.

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- Difficult to find *symm. q.*

-1.8

```

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8.2

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```

But q by re-execution is not symm.

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Hastings Metropolis algorithm

Target $r(x)/Z$. ~~Symmetric~~ proposal $q(x'|x)$.

1. initialise x_1 randomly; $n:=1$

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a) $x' \sim q(x'|x_n)$; $\alpha := \min(1, \frac{r(x') \times q(x_n|x')}{r(x_n) \times q(x'|x_n)})$

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[Q1] q by re-execution for Anglican. What is $q(x'|x)$?

Hastings Metropolis algorithm

Target $r(x)/Z$. ~~Symmetric~~ proposal $q(x'|x)$.

1. initialise x_1 randomly; $n:=1$

2. repeat:

a) $x' \sim q(x'|x_n)$; $\alpha := \min(1, \frac{r(x') \times q(x_n|x')}{r(x_n) \times q(x'|x_n)})$

b) $u \sim \text{uniform}(0,1)$

c) $x_{n+1} := (\text{if } (u \leq \alpha) \text{ then } x' \text{ else } x_n); \quad n:=n+1$

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[A1] $q(x'|x) = p(x')$.

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[Q2] Noisy greedy exploration. Find a (relative) obj.

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Hastings Metropolis algorithm

Target $r(x)/Z$. ~~Symmetric~~ prop

When independent
proposal is used.

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[Q3] Does each step have $r(x)/Z$ as invariant?

Recap of the MH algo.

- Generate samples from unnormalised $r(x)$.
No need to know $Z = \int r(x)dx$.
- Noisy greedy exploration using $q(x'|x)$.

Guarantees informally

[Thm I] Each step of MH has r/Z as inv. dist.

Guarantees informally

MH samples: $x_1, x_2, x_3, \dots, x_n, \dots$

[Thm2] For all $f: X \rightarrow \mathbb{R}$ with $\mathbb{E}_{r(x)/Z}[f(x)]$ defined,

$\sum_{i \leq n} f(x_i)/n \longrightarrow \mathbb{E}_{r(x)/Z}[f(x)]$ as $n \longrightarrow \infty$ with prob. 1,

if the MH with q is r/Z -irreducible.

Guarantees informally

The estimate converges to the right value.

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MH moves well. For any x, x' with $r(x') > 0$, the MH can go from x to x' with non-zero prob.

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Consequence of a general result in ergodic theory.
Thm1 plays a crucial role in the proof.

Reference

I looked at Chapters 5 and 6 of Robert & Casella's "Monte Carlo Statistical Methods".

Not recommended for general reading.

But details and pointers can be found there.