TRIAGE CLINIC

AN INDUSTRIAL INTERNSHIP REPORT

Submitted in partial fulfilment for the award of the degree of

MTech

in

Software Engineering

by

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School of Information Technology and Engineering
Department of Software and Systems Engineering
NOVEMBER 2019



School of Information Technology and Engineering Department of Software and Systems Engineering

DECLARATION BY THE CANDIDATE

TRIAGE CLINIC" submitted by me to VIT, Vellore, in partial fulfillment of the requirement for the award of the degree of MTech (Software Engineering) is a record of bonafide Industrial Internship - SWE3099 carried out by me under the guidance of AJITH KUMAR. I further declare that the work reported in this project has not been submitted and will not be submitted, either in part or in full, for the award of any other degree in this institute or any other institute or university.

Place: Vellore

Date: 16.10.19

Signature of the Candidate



School of Information Technology and Engineering Department of Software and Systems Engineering

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Examiner(s) Signature

1.

2.

INTERNSHIP CERTIFICATE:

U n l C technologies services development consultancy ISO 9001:2015 CERTIFIED
CERTIFICATE OF MERIT
This is to certify that
J. Seile
Program Coordinator HR Kead

ABSTRACT

Clinics currently use a manual system for the management and maintenance of critical information. The current system requires numerous paper forms, with data stores spread throughout the clinic infrastructure. Often Information is incomplete or does not follow management standards. Forms are often lost in transit between departments requiring a comprehensive auditing process to ensure that no vital information is lost. To overcome this Problem we come up with a System Called "TRIAGE CLINIC". It is an Mobile application. We develop the system using Android Programming. The system consists of Login Module, Add Patient details, Add queue details, Patient Report, Queue Display, Doctor Details. Triage Clinic designed for Any Clinic to replace their existing manual, paper based system. These services are to be provided in efficient, cost effective manner with the goal of reducing the time and resources currently required for such tasks. Now-a-days Application are widely used for many project areas. here we create an application for the small town hospitals to manage the patient details, queue, doctor details and patient reports. This project is developed to maintain the clinic management includes information about admit patients, outdoor patients (OPD) status, outdoor patients appointments. Maintaining these information manually is time consuming and not suitable for clinics where number of appointment increases.

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Place: Vellore

Date:16.10.2019

R. MANO BALA

6

TABLE OF CONTENTS

CHAPTER NO.	TITLE	PAGE NO.
	ABSTRACT	
	LIST OF FIGURES	9
	LIST OF SYMBOLS	10
1.	INTRODUCTION	
	1.1.Problem Statement	11
	1.2.Motivation	11
	1.3.Objective	12
	1.3.1.Proposed System	12
	1.3.2.Advantages of Proposed system	13
2.	TECHNOLOGIES LEARNT	13
3.	SYSTEM DESIGN	
	3.1 System Architecture	15
	3.2 Module description	16
	3.3 System Specification	17
	3.3.1 Software Requirements	
	33.2 Hardware Requirements	
	3.4 Detailed Design	
	3.4.1 Use case Diagram	17
	3.4.2 Sequence Diagram	18
	3.4.3 Class Diagram	19
	3.4.4 Dataflow diagram	19
	3.4.5 Activity diagram	21
	•	

4.	IMPLEMENTATION	
	4.1 Implementation details	22
5.	TEST RESULTS	
	5.1 Test cases	26
6.	RESULTS AND DISCUSSIONS	30
7.	CONCLUSION AND FUTURE WORK	30
	7.1 Conclusion	
	7.2 Future Work	
8.	REFERENCES	

LIST OF FIGURES

Figure No	Title	Page No
3.1	System Architecture	15
3.4.1	Use Case Diagram	17
3.4.2	Sequence Diagram	18
3.4.3	Class Diagram	19
3.4.4	Data flow Diagram Level-1,2,3	19
3.4.5	Activity Diagram	21

LIST OF ABBREVIATIONS

ACRONYM	EXPANSION
OPD	OutDoor Patients
JVM	Java Virtual Machine
SMS	Short Message Sevice
RAM	Random Access Memory
DFD	Data Flow Diagram

1. INTRODUCTION

1.1 PROBLEM STATEMENT

Clinical Patient management system is enhanced from the traditional paper-based management system that has been using in the clinic. Based on the previous system, the patient who comes to the clinic for the first time is registered via the system. The assistant assist the patient by write down the personal detail in a form. The patient gets the treatment and information about the treatment is record in a file. The system manages the activities in the clinic but the previous system has cause problems to the user.

Problems of using paper to record down the records of patient:

- Only one copy, emergent consult problem
- Waste time to search the record
- Easy to lost record or duplicate record
- Waste money on purchase paper
- Waste space for store record

1.2 MOTIVATION

These problems are so important because they will affect the operation of clinic cause decrease of patients visits, inefficiency and increase of cost. Clinical Patient management is developed to overcome the problems. The system has few modules such as patient registration, inventory module, medical certificate, disease history, patient record search, appointment, billing and reporting.

1.3 OBJECTIVE

- The project aims to overcome the problem exists in the previous system.
- In order to overcome the problem exists in the previous system, we must
 determine the problems existing in previous system, find out the reason cause
 the problems in previous existing system and create a solution to solve the
 problems.
- Investigate on system/user request and define new requirements.
- To achieve this objective need to determine who the user is, understanding the user request, verify the request can be achieve or not.
- Make user easy to maintain record
- Determine what record is requiring in the system. All the records will be kept in database.
- Ensure the system useful to user as it help in daily activity in the clinic.

1.4 PROPOSED SYSTEM

In the Proposed System Of Triage Clinic there are totally 7 modules. Login, Add Patient Details, Add Queue Details, Patient Report, Queue Display, Doctor Details, Payment Module And Signup and forgot page. This System reduce the time of patients on appointments and system is User friendly and easy to use. Clinic use paper for record the details of the patient. This System reduce the manual work and the System is very efficient. The Application includes:

- Maintaining Patient details.
- o Providing Prescription, Precautions and Diet advice.
- o Providing and maintaining all kinds of tests for a patient.
- Billing and Report generation.
- Advantages of proposed system:
- Patient Registration Details
- Medical Alert Details
- Doctor's Daily Schedule List

1.5 Advantages Of Proposed System

- Patient can maintain their own profile by giving their respective details which is related to this criterion. Also there is a possibility that they can edit their own details in future if they want to change. Save lots of time for the doctor and patient, it saves the travelling time of patients etc.,
- With the help of Application the patient can book their appointment with the doctors through the mobile app, they don't have to go hospital for this. They can reschedule their appointments in case of unavailability. They can also have of chance of change to another doctor or else change the appointment to selected date with patient verification through mail or SMS. They can also view their different test report sent by the lab in the mobile phone at their home, they don't have to wait for the report at lab.
- Pay Patient Bill via Internet Banking, Credit Cards, Debit Cards and Cash. For In-Patient, There is an option to indicate the bed availability and available rooms at that current time.

2. TECHNOLOGIES LEARNT

We develop an App using Android Programming in Eclipse Tool.

Android Technology Is Essential

- While developing great applications and the softwares for Android, it is absolutely necessary that the right technology to be used from the beginning.
- we already know that the Android is one of the most popular mobile devices on the market. Right now, Android is most used technology, when it comes to traditional smart phones, and it is constantly growing and changing in response to its top market rival, Apple.
- For that reason we used the best and most popular technology will be implemented in developing the android application

Uses and importance of java in Android:

- Java is both robust and stable.
- ❖ In fact, Java is enjoying a resurgence because it is central to so many mobile applications that are developed today.

- ❖ For most purposes, Java is the fastest and cleanest way to produce an interactive mobile experience.
- Java is the technology of choice for building applications using managed code that can execute on mobile devices.
- ❖ Java is secure (no threat to security because nothing gets executed outside the JVM).
- Object oriented paradigms.
- Rich set of core features (java's core features are complete and vast. Also they are regularly updated and maintained by the oracle).

Eclipse

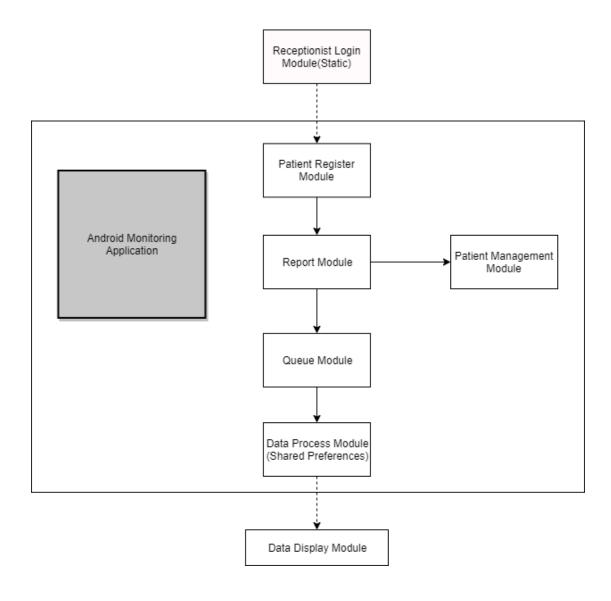
Eclipse is a development environment that is used by the vast majority of Android developers. By using Eclipse, we can ensure that your Android application runs according to all of the latest standards and best practices in the fast-evolving world of the Android application. Eclipse is still a viable alternative and if your software project is one that can be completed, tested, and implemented quickly, it's very possible that your whole project will be developed in Eclipse.

Uses and importance of Eclipse:

- Reliable; you can expect that it will behave exactly as planned, and so will projects made in it.
- Familiar; developers have had time to get used to the interface and find elegant solutions in it.
- Compatible; unlike Android Studio, everything in Eclipse has been tested very extensively.

3. SYSTEM DESIGN

3.1 SYSTEM ARCHITECTURE



3.2 MODULE DESCRIPTION

LOGIN PAGE

Receptiniost wants to enter the username and password to access the attendance monitoring system. If the username and password matches they are successfully logged in. Otherwise it shows an error message.

PATIENT DETAILS

Patient details consists of his personnal details like patient name, id, Address, Mobile number, Blood Group, Medical Conditions etc. This will help to Know the doctors about the patient conditions.

PATIENT REPORT

Patient report consists of Patient_id, Name, Age, Height, weight, Blood Group, Last checkup date, Vital signs, diseases, and prescription.

DOCTOR DETAILS

Doctor Details consists of information about the doctor like name, Mobile no, Available time, Appointment time, Specialist in etc.

QUEUE DETAILS

In this module the receptionist add the patient name and the token number. If the patient visited the doctor they are going to delete from the queue

3.3 SYSTEM SPECIFICATION

SOFTWARE REQUIREMENTS

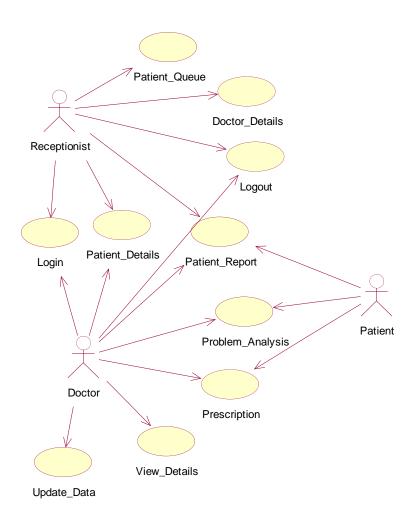
- Eclipse Tool
- Windows 10,8

HARDWARE REQUIREMENTS

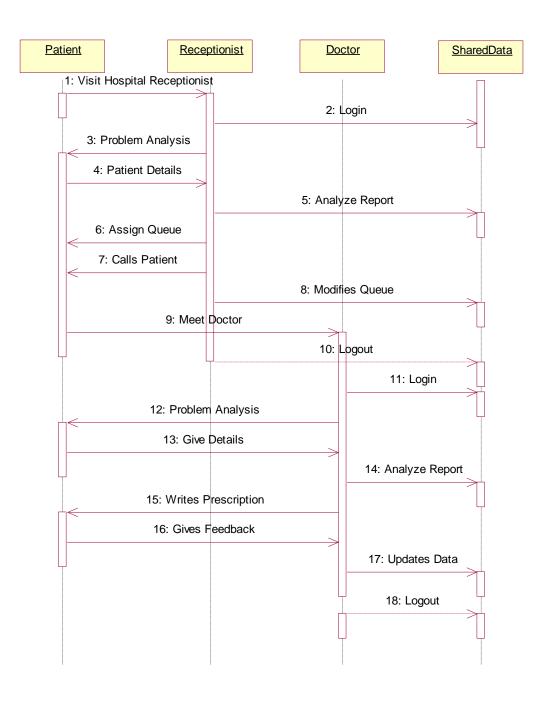
- 8.00 GB RAM
- 1 TB Hard Disk

3.4 <u>DETAILED DESIGN</u>

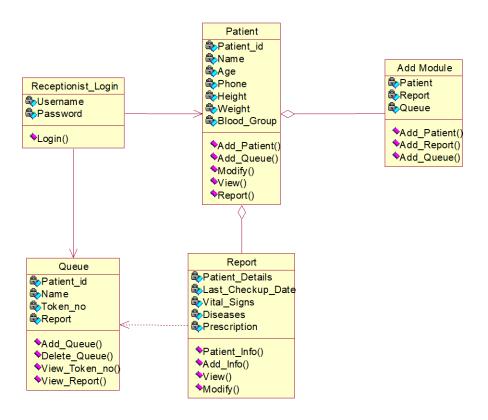
3.4.1 <u>USE CASE DIAGRAM</u>



3.4.2 SEQUENCE DIAGRAM

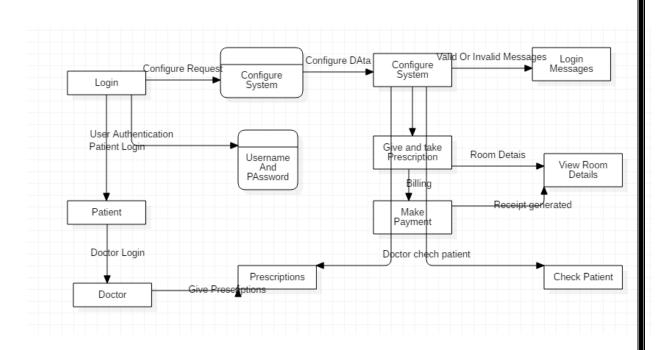


3.4.3 CLASS DIAGRAM

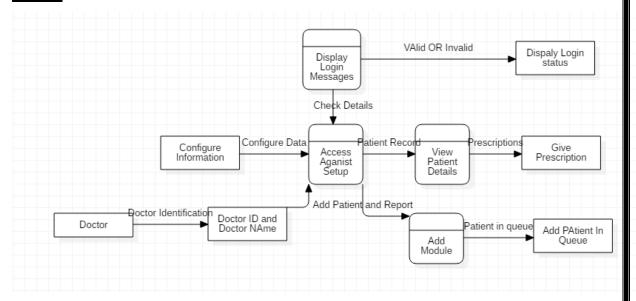


3.4.4 DATA FLOW DIAGRAM

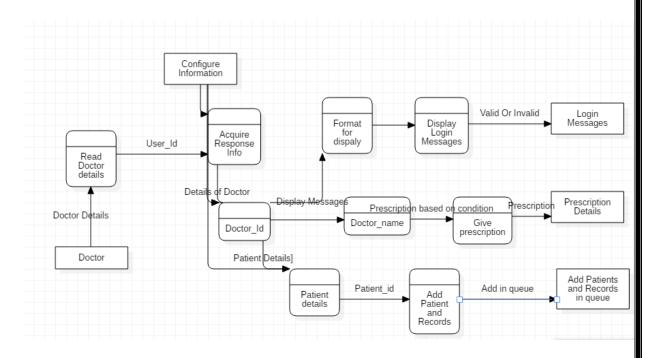
DFD 1:



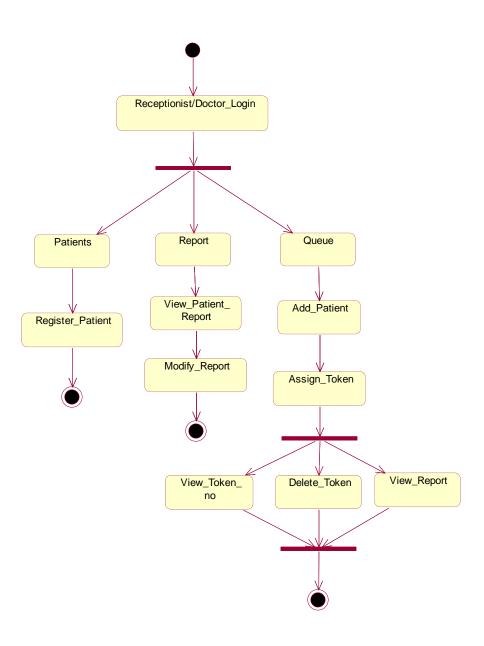
DFD 2:



DFD 3:



3.4.5ACTIVITY DIAGRAM



4 IMPLEMENTATION

4.3 IMPLEMENTATION DETAILS

```
package com.example.hospital;
  import java.util.ArrayList;
  import android.os.Bundle;
9 import android.app.Activity;
10 import android.content.Intent;
11 import android.content.SharedPreferences;
12 import android.view.Menu;
13 import android.view.View;
14 import android.view.Window;
15 import android.view.WindowManager;
16 import android.widget.AdapterView;
17 import android.widget.AdapterView.OnItemSelectedListener;
18 import android.widget.ArrayAdapter;
19 import android.widget.Button;
20 import android.widget.EditText;
21 import android.widget.Spinner;
22 import android.widget.TextView;
23 import android.widget.Toast;
24 public class Queue act extends Activity {
25
      TextView bac;
26
      Button adque;
2.7
      EditText checktime;
2.8
      Spinner sp;
29
      ArrayList<String> arr=new ArrayList<String>();
30
      @Override
31
      protected void onCreate(Bundle savedInstanceState) {
32
            super.onCreate(savedInstanceState);
33
            requestWindowFeature (Window. FEATURE NO TITLE);
34
      getWindow().setFlags(WindowManager.LayoutParams.FLAG FULLSCREEN
      WindowManager.LayoutParams.FLAG FULLSCREEN);
35
            setContentView(R.layout.activity queue act);
36
            bac=(TextView) findViewById(R.id.bacak);
37
            adque=(Button) findViewById(R.id.queueadd);
38
            checktime=(EditText) findViewById(R.id.checkintime);
39
            sp=(Spinner)findViewById(R.id.spname);
40
            SharedPreferences
   sp21=getSharedPreferences("register1", MODE PRIVATE);
41
            SharedPreferences
   sp2=getSharedPreferences("register", MODE PRIVATE);
42
            SharedPreferences
   sp3=getSharedPreferences("register3", MODE PRIVATE);
43
            SharedPreferences
   sp4=getSharedPreferences("register4", MODE PRIVATE);
44
            SharedPreferences
   sp5=getSharedPreferences("register5", MODE PRIVATE);
45
            SharedPreferences
   sp6=getSharedPreferences("register5", MODE PRIVATE);
46
            SharedPreferences
   sp7=getSharedPreferences("register5", MODE PRIVATE);
47
            String snam11=sp21.getString("patname", null);
48
            String snam1=sp2.getString("patname", null);
49
            String snam2=sp3.getString("patname", null);
```

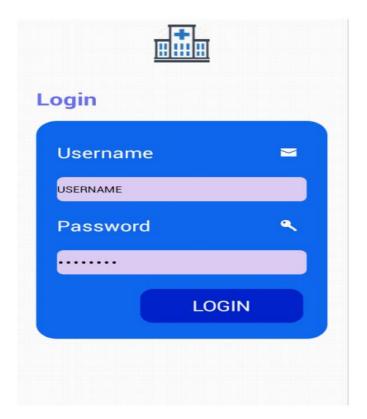
```
50
            String snam3=sp4.getString("patname", null);
51
            String snam4=sp5.getString("patname", null);
52
            String snam5=sp6.getString("patname", null);
            String snam6=sp7.getString("patname", null);
53
54
            if (snam11!=null)
55
56
                  arr.add(snam11);
57
58
            if(snam1!=null)
59
60
                  arr.add(snam1);
61
62
            if(snam2!=null)
63
64
                  arr.add(snam2);
65
66
            if(snam3!=null)
67
68
                  arr.add(snam3);
69
70
            if (snam4!=null)
71
72
                  arr.add(snam4);
73
74
            if (snam5!=null)
75
76
                  arr.add(snam5);
77
78
            if(snam6!=null)
79
80
                  arr.add(snam6);
81
82
            final ArrayAdapter<String> ada=new
   ArrayAdapter<String>(this, android.R.layout.simple spinner item, arr
83
   ada.setDropDownViewResource(android.R.layout.simple spinner dropdo
   wn item);
84
            sp.setAdapter(ada);
85
        sp.setOnItemSelectedListener(new OnItemSelectedListener() {
86
            @Override
87
            public void onItemSelected(AdapterView<?> parent, View
   arg1, int pos,
88
                         long arg3) {
89
                  String s=parent.getItemAtPosition(pos).toString();
90
                  Toast.makeText(parent.getContext(),"you selected
   "+s, Toast. LENGTH LONG) . show();
91
92
            @Override
93
            public void onNothingSelected(AdapterView<?> arg0) {
94
95
      });
96
           bac.setOnClickListener(new View.OnClickListener() {
97
                   @Override
98
                  public void onClick(View arg0) {
99
                         Intent ne=new
   Intent(Queue act.this, Appear act.class);
100
                               startActivity(ne);
101
```

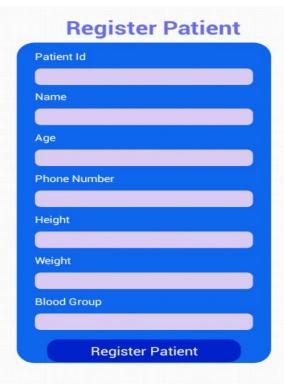
```
102
                   });
103
              adque.setOnClickListener(new View.OnClickListener() {
104
                         @Override
105
                         public void onClick(View arg0) {
106
                               String
   s1=sp.getSelectedItem().toString();
107
   s=checktime.getText().toString();
108
                               int a=Integer.parseInt(s);
109
                         if(a==1)
110
111
                                      SharedPreferences
   spque1=getSharedPreferences("queue1", MODE PRIVATE);
112
                                      SharedPreferences.Editor
   edque1=spque1.edit();
113
                                      edque1.putString("User",s1);
114
                                      edque1.putString("check",s);
115
                                      edque1.commit();
116
117
                               else if(a==2)
118
119
                                      SharedPreferences
   spque2=getSharedPreferences("queue2", MODE_PRIVATE);
120
                                      SharedPreferences.Editor
   edque2=spque2.edit();
                                      edque2.putString("User",s1);
121
122
                                      edque2.putString("check",s);
123
                                      edque2.commit();
124
125
                               else if(a==3)
126
                                      SharedPreferences
   spque3=getSharedPreferences("queue3", MODE PRIVATE);
128
                                      SharedPreferences.Editor
   edque3=spque3.edit();
129
                                      edgue3.putString("User",s1);
130
                                      edgue3.putString("check",s);
131
                                      edque3.commit();
132
                               else if(a==4)
133
134
135
                                      SharedPreferences
   spque4=getSharedPreferences("queue4", MODE PRIVATE);
136
                                      SharedPreferences.Editor
   edque4=spque4.edit();
137
                                      edque4.putString("User",s1);
138
                                      edque4.putString("check",s);
139
                                      edque4.commit();
140
141
                               else if (a==5)
142
143
                                      SharedPreferences
   spque5=getSharedPreferences("queue5", MODE PRIVATE);
144
                                      SharedPreferences.Editor
   edque5=spque5.edit();
145
                                      edque5.putString("User",s1);
```

```
146
                                      edque5.putString("check",s);
147
                                      edque5.commit();
148
149
                               else if(a==6)
150
151
                                      SharedPreferences
   spque6=getSharedPreferences("queue6", MODE PRIVATE);
152
                                      SharedPreferences.Editor
   edque6=spque6.edit();
153
                                      edque6.putString("User",s1);
154
                                      edque6.putString("check",s);
155
                                      edque6.commit();
156
157
                               else if (a==7)
158
159
                                      SharedPreferences
   spque7=getSharedPreferences("queue7", MODE PRIVATE);
160
                                      SharedPreferences.Editor
   edque7=spque7.edit();
                                      edque7.putString("User",s1);
161
162
                                      edque7.putString("check",s);
163
                                      edque7.commit();
164
165
                               else
166
                                      SharedPreferences
167
   spque8=getSharedPreferences("queue8", MODE PRIVATE);
168
                                      SharedPreferences.Editor
   edque8=spque8.edit();
169
                                      edque8.putString("User",s1);
170
                                      edque8.putString("check",s);
171
                                      edque8.commit();
172
                               Toast.makeText(Queue act.this, "Token
   Number Added Sucessfully", Toast. LENGTH_SHORT).show();
                               Intent ne=new
   Intent(Queue act.this, Appear act.class);
175
                               startActivity(ne);
176
177
                   });
178
179
            @Override
180
            public boolean onCreateOptionsMenu(Menu menu) {
181
      getMenuInflater().inflate(R.menu.activity queue act, menu);
182
                  return true;
183
184
185
```

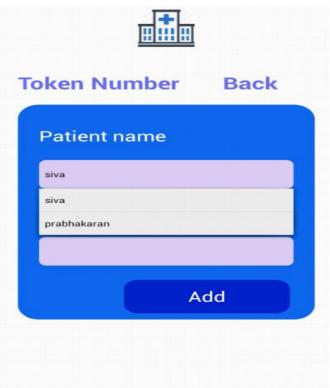
5.TEST RESULTS

5.1 <u>TEST CASES</u>

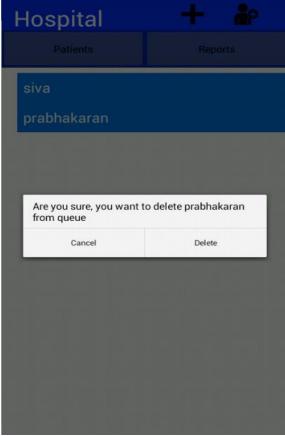


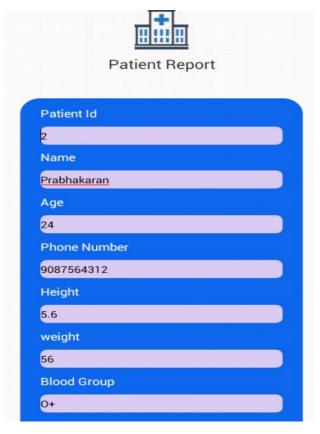


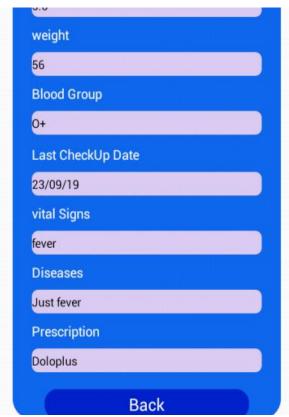












6 RESULTS AND DISCUSSIONS

I developed an app for Clinic called Triage Clinic using the Android Pprogramming. It is very efficient for the patient and saves the time of the patient.Doctor can view the patient report it consists of Height, Weight, Blood Presscure etc. According to that they can give their prescription. This app can fit for any clinic and reduce the manual work. Data stores in a secured manner and it is avaliable to the authenticated person.

7 CONCLUSION AND FUTURE WORK

7.1 CONCLUSION

Most health-related appointments with telemedicine technology are "almost" not far from one day, and the election is ultimately more than an exception. Telemedicine is an exciting technology and promises to transform healthcare for the benefit of all. As the population grows faster than the optimal development of available physicians and facilities (institutional beds, hearing labs, day care centers, etc.), this technique should be adapted to ensure that all caregivers are minimally receptive. Provided, or better, and more people in an organization will always be able to physically visit, regardless of providers and their happy where patients "go" from, and need constant monitoring in search of effective measures and, of course, To lead a situation that they do not want only to visit their doctors. This will help solve many problems currently challenging the system. Facilities will reduce the burden on patients, doctors will have to travel less, and more time and effort will be devoted to patients who need such care. Telemedicine will definitely improve communication and satisfaction. Now put pressure on yourself. It is not easy to change anything. Replacing the old order and using the new one can be difficult and painful, and is a process that is initially forced to deal with varying degrees of resistance. However, it is very unwise to keep things "fresh". Once rotted, things get "old" and soon all 112 go bad, which is undesirable at any time. Consequently, upgrades are necessary. However, to make it a common place, a long pregnancy is required. This is particularly the case in the health industry, where ideas and ways of doing things are protected from jealousy and strongly opposed.

7.2 FUTURE WORK

As far as our project is concern, we have just finished our front end of the project that is in the form of a mobile application. In the future, we have planned to develop a database and merge the database with the front end application.

8. REFERENCES

- 1. https://codelabs.developers.google.com/android-training/
- 2. https://developer.android.com/