Mahalakshmi H C

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SUMMARY

To be a part of an organization where I can work and learn in a real professional ambience which enables me to cope up with the latest technology and trends for widening the spectrum of my knowledge.

EDUCATION

B.E in Information Science and Engineering   **GPA – 7.7**   **2024**
Jyothy Institute of Technology
Visvesvaraya Technological University (VTU), India

TECHNICAL SKILLS

Programming Languages: C/C++, Java, Python, SQL, JavaScript, HTML, CSS(Intermediate), Embedded C(Basic)
Design Tools: Photoshop, Android Studio (IDE)
Languages: Korean (Intermediate, not yet certified)
            English, Hindi, Kannada (Fluent)

PROFESSIONAL EXPERIENCE

Intern
Bharat Electronics, **India**   **Sep '23 – Oct '23**
- This internship was an opportunity to learn about the products developed or being developed at the Bharat Electronics quarters.
- Shadowed daily activities of office staff to gain an understanding of the scope of work.

UI/UX Design Intern
Science Utsav   **Dec '23 – Current**
- STEM trainer
- UI/UX Designing Intern

ACADEMIC PROJECTS

E-Commerce Application
- Python, MySQL, HTML, CSS, JS
- A basic web application to sell and buy products in variety.

Agro U
- Python, Firebase, HTML, JS, CSS, Bot press
- An application that provides the farmers with details about the various farming methods using videos and written information.
- The main focus of this application was the chatbot that would provide the farmer with details on the fertilizers and diseases based on the entered details.

Petals and Leaves
- Java, JS, Android XML Layouts (Android Studio)
- An Android application that provides users with a platform to buy plant saplings and seeds.

Final Year Project
AI- Driven resume and company screening for Optimized candidate and company selection process
- Our tool would itself shortlist the candidates based on the skills that is from their social media accounts such as GitHub.

ACCOMPLISHMENTS

- 1st Place in an internal Android app-building competition conducted by IEEE.
- Core team member of Technical Club (BitsNBytes)
- Organizing team member of Gameathon (Game developing Event)
- Planned and conducted various Coding workshops within the college.
- Core team member of 'The World Language Club'.
- Founder of The Korean Language Club' within 'The World Language Club'.