

# Manoj Srinivasan

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## EDUCATION

<b>New York University (NYU)</b> , Tandon School of Engineering <i>M.S. Computer Engineering</i> , Cumulative GPA: 3.93/4.0	Sep 2023 - May 2025 New York, NY, USA
<b>Indian Institute of Technology Madras (IITM)</b> <i>B.Tech - Mechanical Engineering, M.Tech - Robotics</i> , Cumulative GPA: 3.51/4.0 <i>Minors in Computing, Artificial Intelligence &amp; Machine Learning</i>	Aug 2018 - Jul 2023 Chennai, TN, India

## TECHNICAL SKILLS

**Programming Languages:** Python, C/C++, SQL, Java, Bash/Shell scripting  
**Frameworks:** PyTorch, Keras, Tensorflow, OpenCV, Scikit-Learn, HuggingFace, Numpy, SciPy, Pandas, W&B  
**Tools:** Git/Github, Docker, Unix/Linux, CLI, AWS, HPC, Slurm, Singularity, Azure, Spark, CUDA  
**Domains:** Machine Learning, Deep Learning, Computer Vision, NLP, Generative AI, LLMs, Data Analytics

## PROFESSIONAL EXPERIENCE

<b>Graduate Research Assistant - NYU Video Lab</b> (New York City, New York, US)	Aug 2025 – Present
• Implemented a pipeline integrating 2D <b>video diffusion</b> priors with <b>3D Gaussian Splatting</b> (3DGS) using <b>PyTorch</b> , <b>HPC</b> clusters, and <b>Slurm</b> , achieving a <b>19% LPIPS improvement</b> ( $0.476 \rightarrow 0.384$ ) in novel-view synthesis under sparse input conditions.	
• Enhanced 3D view consistency by formulating view generation as a temporal continuity task, integrating <b>camera-pose embeddings</b> with <b>diffusion-guided latent features</b> across viewpoints.	
• Exploring <b>mesh registration</b> for human poses using learned skinning methods such as <b>SMPL</b> , to improve 3D consistency.	
<b>Graduate Engineering Intern - Intel Corporation</b> (Santa Clara, California, US)	Jun 2024 – Aug 2024
• Developed a <b>computer vision</b> framework for automated detection of IC package design violations, emulating manually-performed inspection heuristics for 8 key checks.	
• Optimized computational efficiency using <b>HuggingFace's segmentation models</b> and <b>OpenCV's morphological algorithms</b> , reducing detection pipeline runtime by <b>85%</b> (from over 4 hours to under 30 minutes).	
• Honored with Intel's <b>Impact Award</b> for demonstrating strong productivity and delivering high-quality solutions in a short timeframe.	
<b>Machine Learning Intern - Preimage</b> (Bangalore, Karnataka, India)	Sep 2022 – Dec 2022
• Adapted a <b>transformer-based multi-view stereo (MVS) pipeline</b> for dense 3D reconstruction from aerial drone imagery, improving accuracy by $\sim 10\%$ in sparse-view and large-scale outdoor scenes.	
• Deployed large-scale reconstruction experiments on <b>Azure VMs</b> , leveraging <b>AWS S3</b> for dataset management and <b>PyTorch Lightning</b> with <b>CUDA</b> for efficient distributed training.	
<b>Image Processing Intern - GalaxEye Space</b> (Chennai, Tamil Nadu, India)	Dec 2021 – Jan 2022
• Built a <b>super-resolution</b> neural network to upsample low-quality remote-sensing data in the form of SAR images, along with a <b>generative model</b> to predict RGB optical images from the super-resolved SAR output.	
• Conducted experiments on cross-public datasets, leading to increased super-resolution quality even at <b>scales up to 16x</b> .	

## RESEARCH PROJECTS

<b>3D Reconstruction and Restoration of Underwater Images</b> (Computational Imaging Lab, IITM) [ <a href="#">Link</a> ]	<i>Dr. Kaushik Mitra</i>
• Proposed <b>U2NeRF</b> , a fully self-supervised transformer-based framework for joint <b>underwater image restoration</b> and <b>neural 3D reconstruction</b> , embedding physics-informed light modeling into the NeRF pipeline.	
• Achieved state-of-the-art results on the newly curated Underwater View Synthesis (UVS) benchmark across 12 calibrated scenes, with <b>+11% perceptual similarity</b> and <b>+4% restoration quality</b> over prior methods.	
• Developed as part of Master's thesis at IIT Madras and later published at <b>ICLR 2024</b> (Tiny Papers Track).	

<b>Efficient Dense Video Captioning using Multimodal Transformers</b> (NYU CDS) [ <a href="#">Link</a> ]	<i>Dr. Kyunghyun Cho</i>
• Built a two-stage <b>dense video captioning</b> pipeline for untrimmed videos, leveraging <b>multimodal transformers</b> to jointly process audio-visual inputs for temporal event localization and caption generation.	
• Achieved competitive performance with SOTA-generated caption quality, while reducing memory usage by $\sim 45\%$ on lengthy videos.	

<b>Adversarial Prompt Engineering for Large Language Model (LLM) Jailbreaking</b> (NYU) [ <a href="#">Link</a> ]	<i>Dr. Siddharth Garg</i>
• Designed adversarial prompts using KOV-MCTS, successfully jailbreaking <b>40%</b> of harmful queries passed to GPT-3.5 Turbo.	

<b>Counterfactual Image Generation Using Text Guidance</b> (IITM) [ <a href="#">Link</a> ]	<i>Dr. Sutanu Chakraborti</i>
• Produced <b>text-conditioned counterfactuals</b> from opposite-class input samples while maintaining $>90\%$ content preservation.	

• Performed <b>targeted inpainting</b> on $\sim 10\%$ high-confidence regions using <b>Stable Diffusion</b> and <b>CLIP</b> for localized attribute control.	
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## LEADERSHIP AND ACHIEVEMENTS

• <b>Competitions:</b> "Inter-IIT Tech Meet" (3rd out of 23 other IITs) at IITK, "NTSE Scholar" (top 0.4%) - organized by NCERT, India.	
• <b>Authored and published a paper:</b> "U2NeRF: Unifying Unsupervised Underwater Image Restoration and Neural Radiance Fields" at International Conference on Learning Representations (ICLR), May 2024, Tiny Papers Track. [ <a href="#">Link</a> ]	
• <b>Certifications:</b> Machine Learning in Production, Python for Computer Vision with OpenCV and Deep learning, LLMOps.	