MANOJ INAMANAMELLURI

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CAREER OBJECTIVE:

Secure a responsible career opportunity to expand my knowledge and skills, while making significant contribution to the success of the company.

PROFESSIONAL SUMMARY:

- + Hand on experience in UI/UX Design using Figma, Adobe XD.
- → Mobile application development using Flutter Framework.
- + Extensively used JavaScript, HTML, and CSS for UI development.

LINKS:

→ BEHANCE: www.behance.net/manojmanoj61

→ GITHUB: github.com/Manoj-880

TECHNICAL SKILLS:

+ Languages: HTML, CSS, JavaScript, Dart

Frameworks: FlutterDatabase: SQLITE

+ IDE/Tools: Figma, Adobe XD, Adobe Photoshop, VS Code

♦ Others: REST API, GitHub

WORK EXPERIENCE:

Nehwe Mobile application:

Aug 2022 - Present

Activity screens: The application consists of different type of activities which the user will be completing and earning coins. The activity screens are separated by the different modules like Reading, Writing, Listening, Speaking. Each module is having different type of screens like multiple choice, matching, identifying image, reading sentence etc. Each activity is given by client and designed in **FIGMA**.

Application UI: Application is designed with the color palate which gives gaming and encouragement feel. Application screens contain modern features like adding buddies, having challenges with the buddies, earning coins etc. Application splash screen is designed with current trending animation. To design the total application and prototype single tool **FIGMA** is used.

Feed Care Fear (FCF): Nov 2022

Web Application: FCF is a platform for several organizations. It is similar to the social media platform which provides information about the activities performed by different organizations. This web application has features like posting the activities, Emergency post for any important announcements. Group post, Group chat. The web application is designed using the color pallet which gives the positive feeling. The web application has limited screens for the activities to be performed. The web application is designed and prototyped using **FIGMA**.

Jagbandhu Mobile application:

Nov 2022 - Present

Customer application: Customers use this application to add their events and invite their friends and family members. The application will have a feature to add the photos and albums of the particular event and share it with the users. The user will also have a feature to build their family tree and view others also. The color pallet for the application gives the emotional and party feel. The user in this application should purchase the invitation card from the marketplace which are provided by the Jagbandhu providers. The UI is designed and prototyped the screen using **FIGMA.**

Provider application: Providers application is designed simple and maintained consistence with the customers application. The providers will design the invitations and upload them in the marketplace of jagbandhu platform. Here the providers can sell their invitation for price or free. The providers should wait for the conformation from the jagbandhu team while posting the invitation into marketplace. The application looks decent and professional. The application is designed and prototyped in **FIGMA.**

EDUCATION:

Bachelor of Technology, Mechanical Engineering

Jawaharlal Nehru Technological University, Kakinada, India

July 2021