

# Solution Review: Implement an Account Class using Polymorphism

This review provides a detailed analysis to solve the 'Implement an Account Class using Polymorphism' challenge.

## We'll cover the following

- Solution
- Explanation

## Solution #

```
1 // Account Class
2 class Account {
3
4     protected double balance; //
5
6     public Account(double balance
7         this.balance = balance;
8     }
9
10    // member functions
11    public void Deposit(double am
12    public void Withdraw(double a
13    public void printBalance(){}
14
15 }
16
17 // Savings class extended from
18 class Savings extends Account {
19
20     double interestRate = 0.8; //
21
22     public Savings(int balance) {
23         super(balance); // calling
24     }
25
26     // Implementation of member
27     public void Deposit(double am
28         balance += amount + (amount
29     }
30
31     public void Withdraw(double
```



## Explanation #

- We have implemented the `Account` class which has the **balance** double variable, and three public methods **Deposit(double amount)**, **Withdraw(double amount)** and **printBalance()**
- Implemented `Savings` and `Current` classes extended from the `Account` class through the `extend` keyword
- `Savings` class has private double **interestRate** variable and following methods:
  - `Withdraw(double amount)` deducts *amount* from the *balance* with *interestRate*
  - `Deposit(double amount)` adds *amount* in the *balance* with *interestRate*
  - `printBalance()` displays the balance in the *account*
- `Current` class has following methods:
  - `Withdraw(double amount)` deducts *amount* from *balance*
  - `Deposit(double amount)` adds *amount* in *balance*
  - `printBalance()` displays the balance in the *account*
- Created *Savings* and *Current* object by calling parametrized constructors of the classes and printed their balance by calling their respective methods