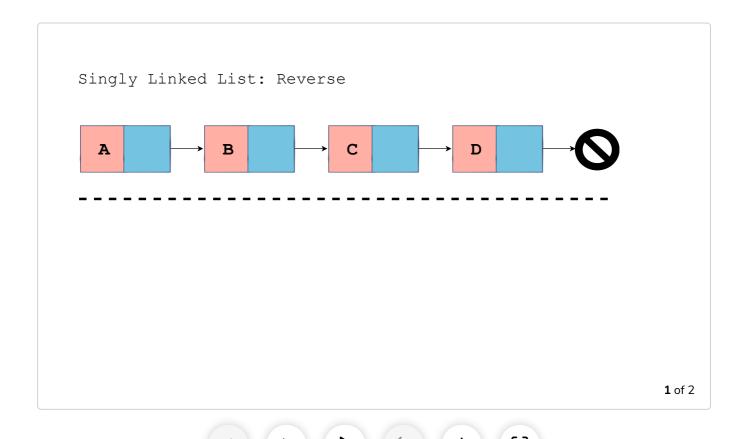
Reverse

In this lesson, you will learn how to reverse a linked list in both an iterative and recursive manner.



In this lesson, we will look at how we can reverse a singly linked list in an iterative way and a recursive way.

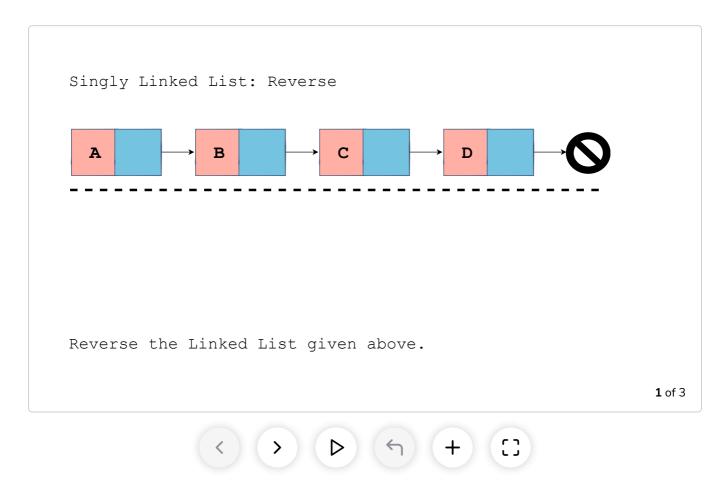
Let's first be clear about what we mean by reversing a linked list. Have a look at the illustration below to get a clear idea.



Let's discuss the algorithm to reverse the linked list as depicted in the illustration above.

Algorithm

Before jumping to the code, let's figure out the algorithm.



Iterative Implementation

If we look at the reversal above, the key idea is that we're reversing the orientation of the arrows. For example, **node A** is initially pointing to **node B** but after we flip them, **node B** points to **node A**. The same is the case for other nodes. We can take this key observation to solve our problem and implement the method reverse_iterative.

```
def reverse_iterative(self):
    prev = None
    cur = self.head
    while cur:
        nxt = cur.next
        cur.next = prev
        prev = cur
        cur = nxt
    self.head = prev
```

The crux of the solution will be to iterate through the linked list using the *previous and current node strategy* in the *Node swap* lesson.

On **line 2** and **line 3**, we set the initial values of **prev** and **cur** which are **None** and **self.head** respectively.

None. On **line** 7 and **line** 8, we update the prev to cur and cur to nxt, i.e., cur.next, which help us to iterate through the linked list while keeping track of the previous and current nodes. nxt is used as a temporary variable to store the value of cur.next on **line** 5 because it gets modified on **line** 6. cur.next = prev is the statement which does the actual work. This is because the flipping of the arrows takes place through this statement. Instead of pointing to the next node, we point the next of the current node to the previous node.

Now we just need to take care of one more thing. On **line 9**, after iterating through the linked list, prev is the last node in the linked list. We set self.head equal to the last node in the linked list. This completes our code to reverse a linked list.

Let's verify our method by making it part of the linked list implementation! You can also print out the current node and the previous node after each line in the while loop for a better understanding.

```
class Node:
                                                                                         6
   def __init__(self, data):
       self.data = data
       self.next = None
class LinkedList:
   def __init__(self):
       self.head = None
   def print list(self):
       cur node = self.head
       while cur_node:
           print(cur_node.data)
            cur_node = cur_node.next
   def append(self, data):
        new_node = Node(data)
        if self.head is None:
            self.head = new_node
            return
        last node - self head
```

```
while last_node.next:
        last_node = last_node.next
    last_node.next = new_node
def prepend(self, data):
    new_node = Node(data)
    new_node.next = self.head
    self.head = new_node
def insert_after_node(self, prev_node, data):
    if not prev_node:
        print("Previous node does not exist.")
        return
    new_node = Node(data)
    new_node.next = prev_node.next
    prev_node.next = new_node
def delete_node(self, key):
    cur_node = self.head
    if cur_node and cur_node.data == key:
        self.head = cur_node.next
        cur_node = None
        return
    prev = None
    while cur_node and cur_node.data != key:
        prev = cur_node
        cur_node = cur_node.next
    if cur_node is None:
        return
    prev.next = cur_node.next
    cur_node = None
def delete_node_at_pos(self, pos):
    if self.head:
        cur_node = self.head
        if pos == 0:
            self.head = cur_node.next
            cur_node = None
            return
        prev = None
        count = 1
        while cur_node and count != pos:
            prev = cur_node
            cur_node = cur_node.next
            count += 1
        if cur_node is None:
            return
        prev.next = cur_node.next
        cur node = None
```

def len_iterative(self): count = 0cur_node = self.head while cur_node: count += 1 cur_node = cur_node.next return count def len_recursive(self, node): if node is None: return 0 return 1 + self.len_recursive(node.next) def print_helper(self, node, name): if node is None: print(name + ": None") else: print(name + ":" + node.data) def reverse_iterative(self): prev = None cur = self.head while cur: nxt = cur.next cur.next = prev prev = cur cur = nxtself.head = prev llist = LinkedList() llist.append("A") llist.append("B") llist.append("C") llist.append("D") llist.reverse_iterative() llist.print_list()



Recursive Implementation

Now that we have implemented the reverse_iterative method, we'll turn our attention towards the recursive implementation which is going to be similar to the iterative implementation.

```
def _reverse_recursive(cur, prev):
    if not cur:
       return prev

nxt = cur.next
    cur.next = prev
    prev = cur
    cur = nxt
    return _reverse_recursive(cur, prev)

self.head = _reverse_recursive(cur=self.head, prev=None)
```

reverse_recursive(self)

The crux of any recursive solution is as follows:

- We implement the base case.
- We agree to solve the simplest problem, which in this case is to reverse just one pair of nodes.
- We defer the remaining problem to a recursive call, which is the reversal of the rest of the linked list.

Now, let's discuss the code. In reverse_recursive method, we define another helper method called _reverse_recursive with input parameters cur and prev. On line 4, we write the base case for the recursive method:

```
if not cur:
return prev
```

The base case is when we'll reach the end of the linked list and cur is None, meaning not cur will evaluate to true. Then we'll return prev from the method.

The next steps on **lines** 7-10 are pretty much the same as in the iterative implementation.

```
nxt = cur.next
cur.next = prev
prev = cur
cur = nxt
```

However, on **line 11**, we make a recursive call to <u>reverse_recursive</u> method and pass <u>cur</u> and <u>prev</u> to it. This will reverse the pointers for the other nodes.

On line 13 we actually make a call to the helper method noverse recursive

and pass cur as self.head and prev as None. Note that our base case returns

prev which will be the last node in the linked list. Therefore, we assign self.head to the return argument from the _reverse_recursive method which will be the last node in the linked list. That concludes our implementation as the last node in the original linked list will be the head node in the reversed linked list.

Let's play around with our complete implementation and verify our method:

```
class Node:
                                                                                         G
   def __init__(self, data):
       self.data = data
       self.next = None
class LinkedList:
   def __init__(self):
       self.head = None
   def print list(self):
       cur node = self.head
       while cur_node:
            print(cur_node.data)
           cur_node = cur_node.next
   def append(self, data):
       new_node = Node(data)
        if self.head is None:
           self.head = new_node
           return
       last_node = self.head
        while last_node.next:
           last_node = last_node.next
        last_node.next = new_node
   def prepend(self, data):
       new_node = Node(data)
       new_node.next = self.head
        self.head = new_node
   def insert_after_node(self, prev_node, data):
        if not prev_node:
            print("Previous node does not exist.")
            return
        new_node = Node(data)
        new_node.next = prev_node.next
        prev_node.next = new_node
    def delete node(self key).
```

```
cur_node = self.head
    if cur_node and cur_node.data == key:
        self.head = cur_node.next
        cur_node = None
        return
    prev = None
    while cur_node and cur_node.data != key:
        prev = cur_node
        cur_node = cur_node.next
    if cur_node is None:
        return
    prev.next = cur_node.next
    cur_node = None
def delete_node_at_pos(self, pos):
    if self.head:
        cur_node = self.head
        if pos == 0:
            self.head = cur_node.next
            cur_node = None
            return
        prev = None
        count = 1
        while cur_node and count != pos:
            prev = cur_node
            cur_node = cur_node.next
            count += 1
        if cur_node is None:
            return
        prev.next = cur_node.next
        cur_node = None
def len_iterative(self):
    count = 0
    cur_node = self.head
    while cur_node:
        count += 1
        cur_node = cur_node.next
    return count
def len_recursive(self, node):
    if node is None:
        return 0
    return 1 + self.len_recursive(node.next)
def print_helper(self, node, name):
    if node is None:
        print(name + ": None")
    else:
        print(name + ":" + node.data)
```

der derece_node(serry key).

```
def reverse_iterative(self):
        prev = None
        cur = self.head
        while cur:
            nxt = cur.next
            cur.next = prev
            self.print_helper(prev, "PREV")
            self.print_helper(cur, "CUR")
            self.print_helper(nxt, "NXT")
            print("\n")
            prev = cur
            cur = nxt
        self.head = prev
    def reverse_recursive(self):
        def _reverse_recursive(cur, prev):
            if not cur:
                return prev
            nxt = cur.next
            cur.next = prev
            prev = cur
            cur = nxt
            return _reverse_recursive(cur, prev)
        self.head = _reverse_recursive(cur=self.head, prev=None)
llist = LinkedList()
llist.append("A")
llist.append("B")
llist.append("C")
llist.append("D")
llist.reverse_recursive()
llist.print_list()
```

class Node and class LinkedList

Hope everything's clear up until now. See you in the next lesson where we are going to solve another interesting problem!