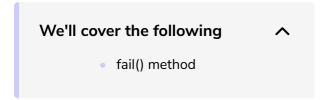
fail() method

This lesson demonstrates the importance of the fail method in JUnit 5 Assertions API.



fail() method

Assertions API provide static <code>fail()</code> method. As soon as, any <code>@Test</code> method encounters <code>fail()</code> static method, it will fail the test case. The primary usages of <code>fail()</code> method are as follows -

- It gives a piece of meaningful information to the programmer writing a test, that test case is in progress and still needs to be implemented.
- It can be used to verify that an actual exception is thrown. Usually based on some input when test case expects an exception at a certain line, providing fail() below that line will verify that exception was not thrown as code execution reached fail() method line. Thus, it explicitly fails the test case.

There are basically five useful overloaded methods to fail:-

```
public static void fail()

public static void fail(String

public static void fail(Supplic

public static void fail(Throwal

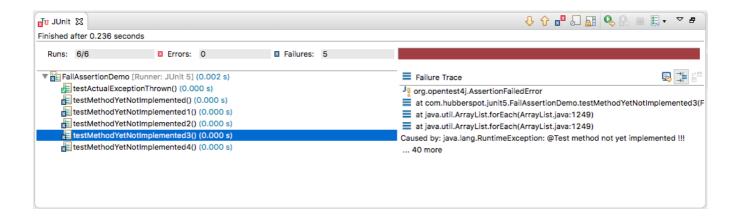
public static void fail(String)
```

```
1 package io.educative.junit5;
2
3 import static org.junit.jupiter
4
```

```
import org.junit.jupiter.api.Te
    public class FailAssertionDemo
        // usage 1 - @Test not imp:
10
        @Test
11
        public void testMethodYetNo
12
            fail();
13
14
15
        @Test
17
        public void testMethodYetNo
            fail("@Test method not
21
        // usage 3 - @Test not imp:
        @Test
23
        public void testMethodYetNo
24
            fail(() -> "@Test meth
        }
26
        public void testMethodYetNo
30
            fail(new RuntimeExcept:
```

You can perform code changes to above code widget, run and practice different outcomes.

Step 4 - Run FailedAssertionDemo.java class as Junit Test.



In the next lesson, we will look into assertTrue() and assertFalse() assertion.