

Quiz 3

Questions on how threads can be created

Question # 1

Give an example of creating a thread using the `Runnable` interface?

The below snippet creates an instance of the `Thread` class by passing in a lambda expression to create an anonymous class implementing the `Runnable` interface.

```
Thread t = new Thread(() -> {
    System.out.println(this.getClass().getSimpleName());
});

t.start();
t.join();
```

```
1 class Demonstration {
2     public static void main( S
3
4         Thread t = new Thread(
5             System.out.println
6         });
7
8         t.start();
9         t.join();
10
11     }
12 }
```



Give an example of a thread running a task represented by the `Callable<V>` interface?

There's no constructor in the `Thread` class that takes in a type of `Callable`. However, there is one that takes in a type of `Runnable`. We can't directly execute a callable task using an instance of the `Thread` class. However we can submit the callable task to an executor service. Both approaches are shown below:

Callable with Thread Class

```
// Anonymous class
Callable<Void> task = new Callable<Void>() {

    @Override
    public Void call() throws Exception {
        System.out.println("Using callable indirectly with in
stance of thread class");
        return null;
    }
};

// creating future task
FutureTask<Void> ft = new FutureTask<>(task);
Thread t = new Thread(ft);
t.start();
t.join();
```

Callable with Executor Service

```
// Anonymous class
Callable<Void> task = new Callable<Void>() {

    @Override
    public Void call() throws Exception {
        System.out.println("Using callable indirectly with in
stance of thread class");
        return null;
    }
};
```

```
ExecutorService executorService = Executors.newFixedThreadPool  
1(5);  
  
executorService.submit(task);  
executorService.shutdown();
```

```
1 import java.util.concurrent.Callable;  
2 import java.util.concurrent.Future;  
3 import java.util.concurrent.ExecutorService;  
4 import java.util.concurrent.Executors;  
5  
6 class Demonstration {  
7     public static void main( String[] args ) {  
8         usingExecutorService();  
9         usingThread();  
10    }  
11  
12  
13    static void usingExecutorService() {  
14        // Anonymous class  
15        Callable<Void> task = new Callable<Void>() {  
16  
17            @Override  
18            public Void call() throws Exception {  
19                System.out.println("Using ExecutorService");  
20                return null;  
21            }  
22        };  
23  
24        ExecutorService executorService = Executors.newFixedThreadPool(5);  
25        executorService.submit(task);  
26        executorService.shutdown();  
27    }  
28  
29    static void usingThread() {  
30        // Anonymous class  
31        Callable<Void> task = new Callable<Void>() {
```



Question # 3

Give an example of representing a class using the `Thread` class.

We can extend from the `Thread` class to represent our task. Below is an example of a class that computes the square roots of given numbers. The `Task` class encapsulates the logic for the task being performed.

```

class Task<T extends Number> extends Thread {

    T item;

    public Task(T item) {
        this.item = item;
    }

    public void run() {
        System.out.println("square root is: " + Math.sqrt(item.double
Value()));
    }
}

```

```

class Demonstration {
    public static void main( String args[] ) throws Exception{

        Thread[] tasks = new Thread[10];
        for(int i = 0;i<10;i++) {
            tasks[i] = new Task(i);
            tasks[i].start();
        }

        for(int i = 0;i<10;i++) {
            tasks[i].join();
        }
    }
}

```



```

class Task<T extends Number> extends Thread {

    T item;

    public Task(T item) {
        this.item = item;
    }

    public void run() {
        System.out.println("square root is: " + Math.sqrt(item.doubleValue()));
    }
}

```



