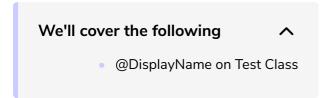
@DisplayName Annotation on Test Class

This lesson demonstrates how to provide custom display names to test class.



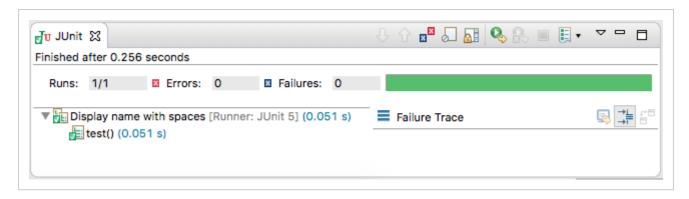
@DisplayName on Test Class

JUnit 5 has <code>@DisplayName</code> annotation which is used to provide a custom name for the test class. Usually, By default, JUnit 5 reporting prints the class name in the IDE test report and also while executing test cases. We can use <code>@DisplayName</code> annotation to provide a custom name to test class, that makes it easier to read. Thus, it acts as metadata for our test class.

@DisplayName annotation can take up string having the following things:-

- 1. It can take spaces between words.
- 2. It can take special characters.
- 3. It can take emojis as well.

Let's look at a demo:-



ري

@DisplayName with spaces



@DisplayName with special characters

```
package io.educative.junit5;

import org.junit.jupiter.api.DisplayName;
import org.junit.jupiter.api.Test;

@DisplayName("Display name with @ emojis")
public class DisplayNameWithEmojis {
```

```
@Test
public void test() {

System.out.println("test method got executed!!!");
}

Display name with emojis [Runner: JUnit 5] (0.049 s)

@DisplayName with Emojis

@DisplayName with Emojis
```

Instead of printing actual test class in the Junit tab and reports, it prints string provided in <code>@DisplayName</code> annotation.

It actually provides a textual representation of what actually test class does.

In the next lesson, we will discuss about <code>@DisplayName</code> on test methods.