Padding

Create custom padding layers to maintain consistency in padding.

Chapter Goals:

• Implement consistent padding based only on kernel size

A. Padding consistency

In the **CNN** section, we mentioned that TensorFlow uses the minimum amount of padding necessary when we set <code>padding='same'</code> for our convolution or pooling layers. However, the amount of padding used depends on the kernel size, stride size, and input height/width. This leads to inconsistent padding amounts at different layers of our model.

Since ResNet has so many layers and follows a repetitive structure, we want to maintain as much consistency as possible. Therefore, when we pad our data for a convolution layer, we want the padding to be solely based on the size of the kernel.

Time to Code!

In this chapter you'll be completing the custom padding function, custom_padding.

We pad the same number of rows as we do columns, which will be one less than the kernel dimension.

Set pad_total equal to one less than kernel_size.

We define padding "before" as padding to the left and top of the data, while padding "after" is padding to the right and bottom. Similar to TensorFlow, we'll distribute the padding as evenly as possible.

Set pad_before equal to half (rounded down) of pad_total.

Set pad_after equal to the remaining amount of padding.

The function we use to pad our data is tf.pad. The function takes in two required arguments:

- tensor: The tensor that we apply padding to.
- paddings: A tensor of integers with shape (num_dims, 2), where num_dims represents the number of dimensions of the input tensor. Note that paddings can also be a list of lists, where the outer list has length num_dims and each inner list contains two integers.

Since our data is either NHWC or NCHW format, num_dims = 4. However, depending on the channel placement, the paddings argument to tf.pad can differ slightly. Therefore, we use an if...else code block to cover both data formats.

Create an if...else with self.data_format == 'channels_first' as the if condition.

The paddings argument will have shape (4, 2), since num_dims = 4. We'll use a list of four smaller lists, each containing two integers. Each two integer list corresponds to a specific dimension in our data, with the first integer representing the amount of padding "before" and the second integer representing the amount of padding "after".

Since we only apply padding to the H and W dimensions of our data, we set the padding for the N and C dimensions to [0, 0]. The N and C dimensions correspond to indexes 0 and 1 of the paddings list in NCHW (channels-first) format. For the H and W dimensions, we set the padding to [pad_before, pad_after].

Inside the if block, set padded_inputs equal to tf.pad with inputs as the first argument and the NCHW paddings list as the second argument.

For NHWC (channels-last) format, the C dimension is index 3 of the paddings list while the H and W dimensions are indexes 1 and 2, respectively. So indexes 0 and 3 of the NHWC paddings list will contain [0, 0] and indexes 1 and 2 will contain [pad before, pad after].

Inside the else block, set padded_inputs equal to tf.pad with inputs as the first argument and the NHWC paddings list as the second argument.

```
block_layer_sizes = {
        18: [2, 2, 2, 2],
        34: [3, 4, 6, 3],
        50: [3, 4, 6, 3],
        101: [3, 4, 23, 3],
        152: [3, 8, 36, 3],
        200: [3, 24, 36, 3]
11
12
    class ResNetModel(object):
13
        def __init__(self, min_aspe
            data_format='channels_
            self.min_aspect_dim =
17
            self.resize_dim = resi;
            self.filters_initial =
            self.block_strides = []
            self.data_format = data
            self.output_size = outp
            self.block_layer_sizes
            self.bottleneck = num_
        def custom_padding(self, in
            pass
        # Custom convolution funct:
        def custom conv2d(self.
                                                                              \leftarrow
\odot
                                                                                    []
```