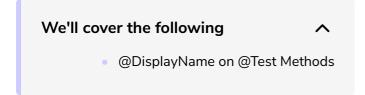
## @DisplayName Annotation on Test Methods

This lesson demonstrates how to provide custom display names to test methods.



## @DisplayName on @Test Methods #

JUnit 5 @DisplayName annotation is also used to provide a custom name for the @Test methods. Usually, by default, JUnit 5 reporting prints the test methods name in the IDE test report and also while executing test cases. We can use @DisplayName annotation to provide a custom name to Test methods, that makes it easier to read. Thus, it acts as a metadata for our test methods.

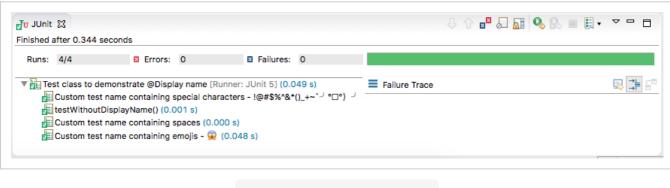
@DisplayName annotation can take up string having the following things:-

- 1. It can take spaces between words.
- 2. It can take special characters.
- 3. It can take emojis as well.

Let's look at a demo:-

```
package io.educative.junit5;
                                                                              import org.junit.jupiter.api.D:
    import org.junit.jupiter.api.Te
    @DisplayName("Test class to de
    public class DisplayNameDemo {
10
        public void testWithoutDisp
            System.out.println("te
11
12
13
        @Test
        @DisplayName("Custom test
        public void testWithDisplay
16
            System.out.println("te
17
```

```
21
        @DisplayName("Custom test
        public void testWithDisplay
22
23
            System.out.println("tes
24
25
        @Test
26
        @DisplayName("Custom test
        public void testWithDisplay
28
            System.out.println("tes
29
```



@DisplayName demonstration

Instead of printing actual test class and test names in the JUnit tab and reports, it prints string provided in <code>@DisplayName</code> annotation.

It actually provides a textual representation of what actually test class and <a>method</a> do.



In the next chapter, we will discuss about Dependency Injection in JUnit 5.