

Updating Neural Network Code

Let's update our Python code to include the work we have done so far.

Excellent, we have now worked out how to prepare the inputs for training and querying, and the outputs for training too. Let's update our Python code to include this work. The following shows the code developed thus far. The code will always be available on GitHub at the following link, but will evolve as we add more to it:

- https://github.com/makeyourownneuralnetwork/makeyourownneuralnetwork/blob/master/part2_neural_network_mnist_data.ipynb

You can always see the previous versions as they've developed at the following history view:

- https://github.com/makeyourownneuralnetwork/makeyourownneuralnetwork/commits/master/part2_neural_network_mnist_data.ipynb

```
1 # python notebook for Make Your Own Neural Network
2 # code for a 3-layer neural network, and code for learning the MNIST dataset
3 # (c) Tariq Rashid, 2016
4 # license is GPLv2
5
6 import numpy
7 # scipy.special for the sigmoid function expit()
8 import scipy.special
9 # library for plotting arrays
10 import matplotlib.pyplot
11
12 # neural network class definition
13 class neuralNetwork:
14
15
16     # initialise the neural network
17     def __init__(self, inputnodes, hiddennodes, outputnodes, learningrate):
18         # set number of nodes in each input, hidden, output layer
19         self.inodes = inputnodes
20         self.hnodes = hiddennodes
21         self.onodes = outputnodes
22
23         # link weight matrices, wih and who
24         # weights inside the arrays are w_i_j, where link is from node i to node j in the
25         # w11 w21
```

```

26         # w12 w22 etc
27         self.wih = numpy.random.normal(0.0, pow(self.hnodes, -0.5), (self.hnodes, self.i
28         self.who = numpy.random.normal(0.0, pow(self.onodes, -0.5), (self.onodes, self.h
29
30         # learning rate
31         self.lr = learningrate

```



You can see we've imported the plotting library at the top, added some code to set the size of the input, hidden and output layers, read the smaller MNIST training dataset, and then trained the neural network with those records.

Why have we chosen 784 input nodes? Remember, that's $28 * 28$, the pixels which make up the handwritten number image.

The choice of 100 hidden nodes is not so scientific. We didn't choose a number larger than 784 because the idea is that neural networks should find features or patterns in the input which can be expressed in a shorter form than the input itself. So by choosing a value smaller than the number of inputs, we force the network to try to summarise the key features. However, if we choose too few hidden layer nodes, then we restrict the ability of the network to find sufficient features or patterns. We'd be taking away its ability to express its own understanding of the MNIST data. Given the output, the layer needs 10 labels, hence 10 output nodes, the choice of an intermediate 100 for the hidden layer seems to make sense.

It is worth making an important point here. There isn't a perfect method for choosing how many hidden nodes there should be for a problem. Indeed there isn't a perfect method for choosing the number of hidden layers either. The best approaches, for now, are to experiment until you find a good configuration for the problem you're trying to solve.