unity

Aduanced Data

D Fi bo nacci heaps

A fibonacci heap 9s a Coelection of souted trees that are min heap ordered Fibonacci heap data structure sever duae purpose.

\* First, It supports a set of opelations that Constitutes what 95 known as a "mergeable heap",

ren in contant germ amortized times well which make this data structure well suited for applications that invoke they operations frequently.

Megeste heap 9x any data structure that

Supports the following five operations,

supports the Each Element has a key:

in which Each Element has a key:

1) Make-Heap() Creates & runs returns a new heap Containing no elements

Deut (14,2) Priests element 2, whose filled for the key has alleady been filled

Minimum (H) > retuence a pointer to the element in heap 'H' whose Key 95 minimum.

Extract MincH) deletes the element from heap,

H whole key & minimum, returning a

or pointer to the element.

union (H, H2) - Creates & returns a new heap that contains are the elements of leaps H14 #2.

In addition to the mergeable operation above, Fibonacci heaps also support—
the following two operations:

Decrease KEy (H, n, K) oxigne to element n.

withon heap H the new key value k,
which we assume to be no greater than
which we assume to be no greater than

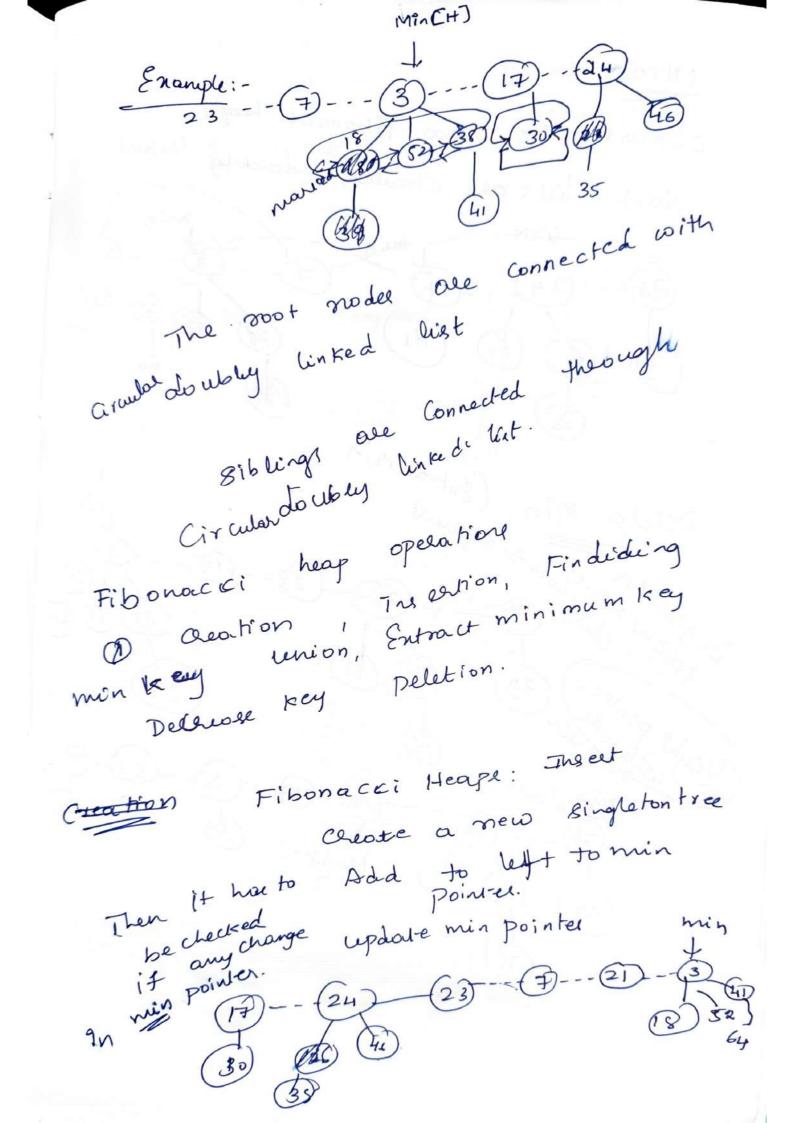
948 Cerrent key value.

Delete (H, a) deleter clement n + rom heap

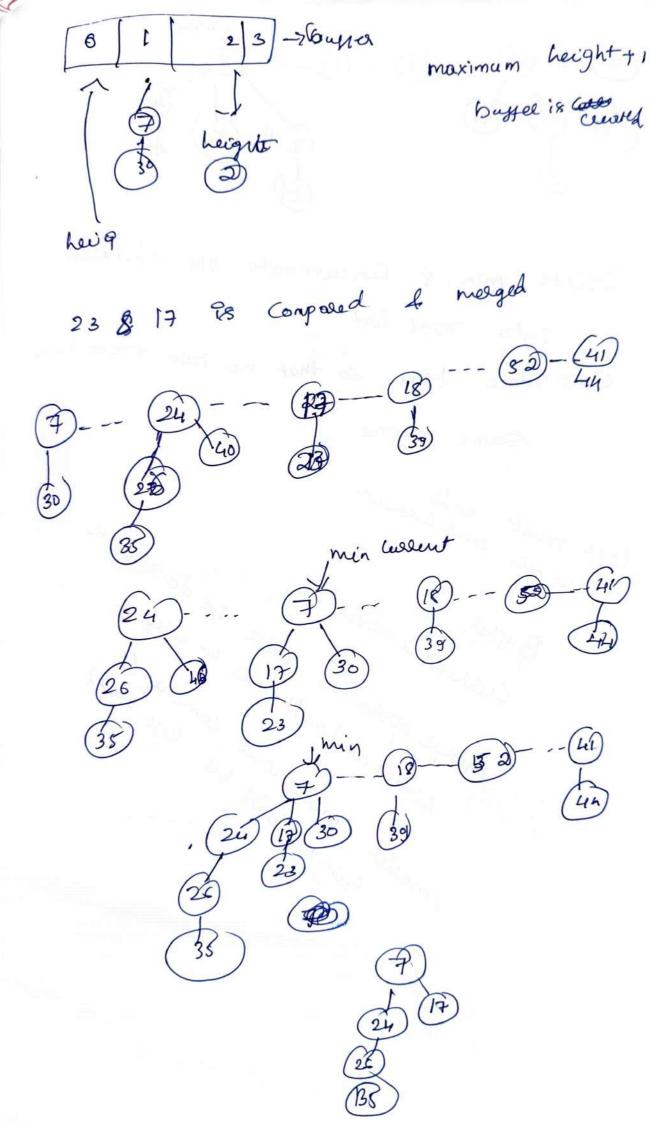
H.

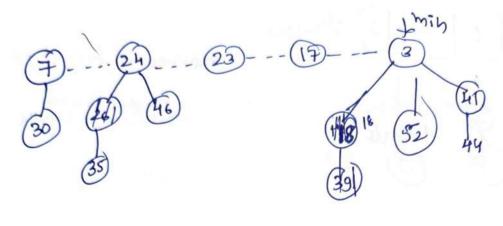
Characteristics Tree ini

- (1) Trees are mot mecess arithey bionamine Bi-directionally linelecal
- ① , .



tenion concatenate two Fibonacci heapy Root list are circulal, Lously linked Degret of a otrade to a parent Delete/Min (Entroict-Mi





Delete min & Concatenate 91% children into root list.

Consolidate trees so that no two trees have same degree

Conservation moved is the market.

Conservation moved is the market.

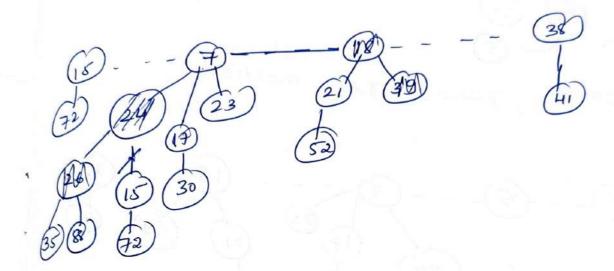
Conservation operations with with come up of third.

Photographs operations with with come up of third.

Photographs operations with we have a sixth of the market.

45 +0 (5)

Cut from (24) and marc (24)



Case 3: De creace & key of element 'x' to k

parent of 'x' Ps marked

y debrease key of 'x' to k.

\* Cut off 19nk between x & its palent P[x] and add I to root list.

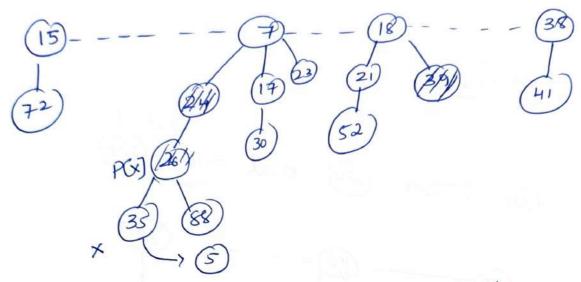
+ Cut-off link between P[x] & P[p[x]],

oidd P[x] to root list.

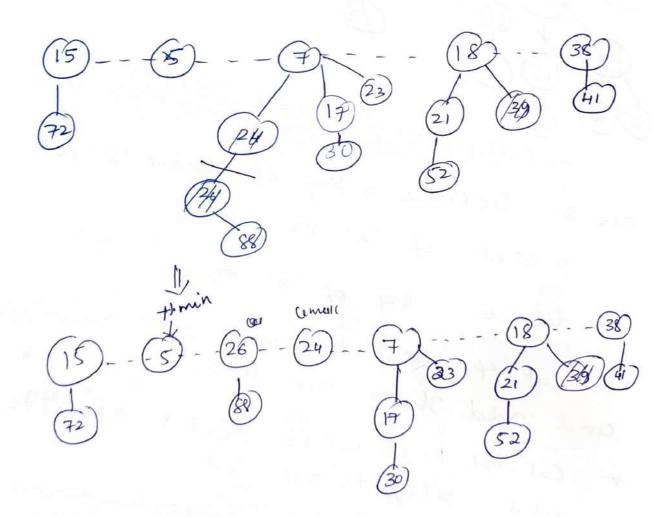
→ if P[p[x], lunmarked, then markit

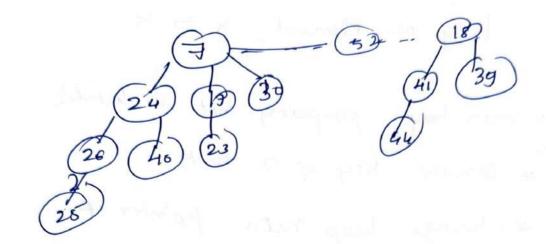
→ if P[p[x]) maked, cut off P[p[x]],

unmark, & repeat.



35 to 5, parent 98 marked

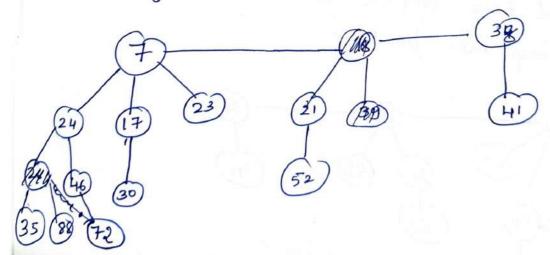




Creating a new fibonacci heap:-

To make an Empty fibonacci heap, the Make-Fil3- Heap object procedure allocates & returns the fibonacci heap object H. where the n=0 & H. min = NiL; there are no trees in H: Because + CI+)

Decreasing a Kry:-



peleting a node:-

The following prendo Code deleter a noche from on n-node fibonacci heap an O(D(n)) amortized time. we osssume that there is no key value of - & Currenty in the Fibonacci heap.

FIB- HEAP- DELETE (X, n)

1. FIB- HEAP-DECREASE-Key (H, M, -W)

2. FIB- HEAP- EXTRACT- Min (1+)

TIB-HEAP-DELITE maker of be come the minimum mode an the fibonacci heap by minimum mode an the fibonacci heap by giving it a uniquely small key of -w:

The FIB-HEAP- EXTRACT-MIN procedure then The FIB-HEAP- EXTRACT-MIN procedure then removed node of them.

The amortized time of FIB-HEAP- DELETE is the Sum of the O(1) amortized time of the Sum of the O(1) amortized time of FIB-HEAP- DE(REASE-Key & the O(D(n)) Amortized time of FIB-I+EAP-EXTRACT-MIN.

Since to

Decrease Key of element x to 15.

Cases: min heap property not widateld

\* Derease Key of 2 to K

\* Change heap min pointer if

necessary

Re' de creale key 46 to ( nin heap property

Care 2:- Poirent of X 98 connaised

\* derease key of X to K

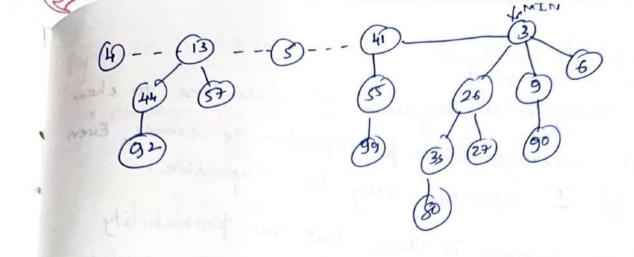
\* Cut off line b) to X 49th palent

\* Min heap property

\* mark parent

\* add free motered al- X to most list

updating heap min pointed.



Delete Node: (Fibonacci Heaps)

. Delete node n.

- Decrease key of a to -w

- Delet-e min element Ton heap

Amortized Cost. O(D(n))

O(1) for decrease key

O (D(n)) for delete min

D(n) = man degree of any node in fibonacci heap

Marked & unmocked node In fibonocci heaps

The marking step in the Fibonocci heap allows the data structure to count how many Children have been lost so tax.

An un mourced node has host mo Children, & or a morked node loses omother this lost one child.

onte a marked node loses another child, It has lost too children & thus needs to be moved back to the most lest for reprocessing

EXTRACT \_ Min: -