

## 19<sup>th</sup> Day

### Factorial of Given Number

#### Design

```
module factorial(  
    input clk,  
    input rst,  
    input start,  
    input [2:0] number,  
    output reg [15:0] result,  
    output reg done  
);
```

```
    reg [2:0] n;  
    reg busy;
```

```
    always @( posedge clk)
```

```
    begin
```

```
        if (rst)
```

```
        begin
```

```
            result <= 1;
```

```
            n <= 0;
```

```
            done <= 0;
```

```
            busy <= 0;
```

```
        end
```

```
    else
```

```
    begin
```

```
    if (start && !busy)
    begin
        result <= 1;
        n <= number;
        done <= 0;
        busy <= 1;
    end

    else if (busy)
    begin
        if (n > 1)
        begin
            result <= result * n;
            n <= n - 1;
        end

        else
        begin
            busy <= 0;
            done <= 1;
        end
    end
end
end
end

endmodule
```

## Testbench

```
module fact_n_tb;

    reg clk, rst, start;

    reg [2:0] number;

    wire [15:0] result;

    wire done;

    factorial dut (
        .clk(clk),
        .rst(rst),
        .start(start),
        .number(number),
        .result(result),
        .done(done)
    );

    always #5 clk=~clk;

    initial begin
        clk=0;
        rst = 1;
        start = 0;
        number = 0;
        #20 rst = 0;

        number = 4'd6; // Factorial of 6 = 720
        #10
        start = 1;
        #10
        start = 0;
```

```

wait(done);

#10

$display("Factorial = %0d", result);

#10

$finish;

end

endmodule

```

## Simulation

```

#      Some may be and may be missing. No copy level signals found. Simulator will create a wave window.
# }
# }
# run 1000ns
Factorial = 720
$finish called at time : 115 ns : File "C:/Users/manojmsd/100_days_of_RTL_2/100_days_of_RTL_2.srscs/sources_1/new,
INFO: [USF-XSim-96] XSim completed. Design snapshot 'fact_n_tb_behav' loaded.
INFO: [USF-XSim-97] XSim simulation ran for 1000ns
launch_simulation: Time (s): cpu = 00:00:02 ; elapsed = 00:00:12 . Memory (MB): peak = 1572.547 ; gain = 0.000

```

