

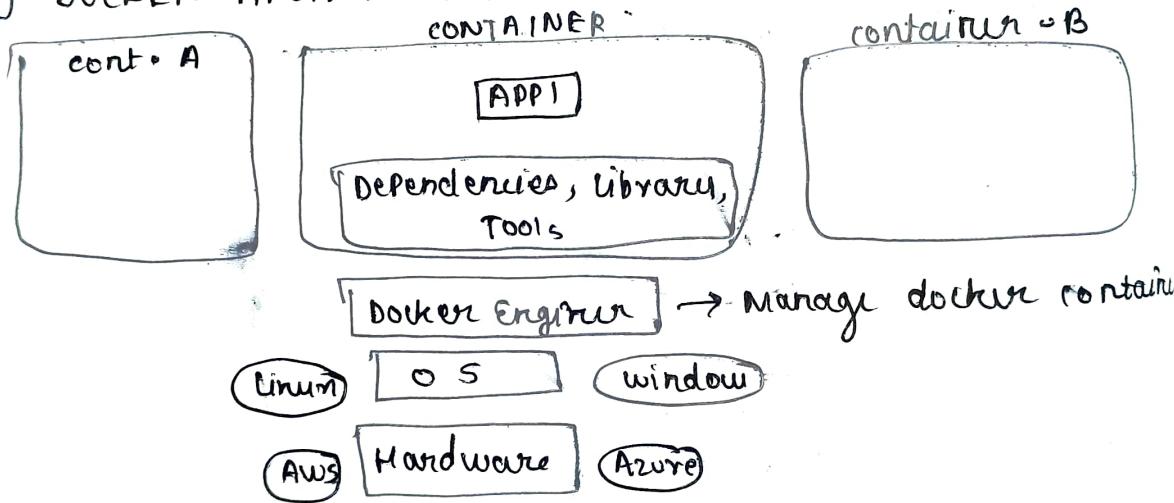
A) DOCKER (/var/lib/docker)

- docker is containerization platform for developing, packaging, shifting and running applications
- It provides the ability to run an application in an isolated environment called **container**
- makes development & deployment efficient.

★] Container

- container is a collection of application and all its necessary dependencies & configuration
- container can easily be shared

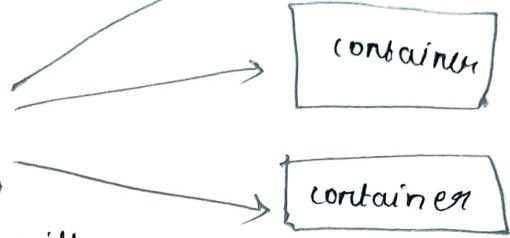
★] DOCKER ARCHITECTURE



Container A & B are isolated from each other, each container is isolated from each other

DOCKER CONTAINER	VIRTUAL MACHINES
1] Low impact on os, disk	1] High impact on os, disk.
2] Sharing is easy	2] Sharing is hard
3] Encapsulates app instead of whole machine	3] Encapsulates whole machine

* Main components of docker

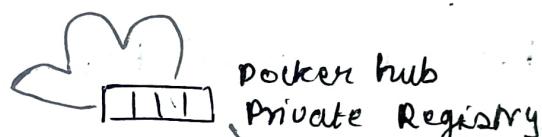


Single file with
all the dep, lib
to run the program

It is a simple text
file that contains the
instructions to build
an image



→ It is virtual Repository for storing
and distributing Docker Images.

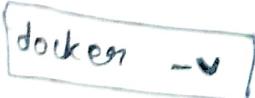


User
can pull &
use that
docker image

* Docker hub → A place where many
docker images could be found.

Registry → common place, docker hub

Repository → different version of software



→ check docker version

System UI Start docker service

→ Start docker

registry → for organization (private hub).

Hub → for public use.

* DOCKER FILE

To select base use `FROM`

eg `FROM node`

Layered architecture

→ download from docker hub automatically.

`FROM node:20` → use nodejs 20 version.

`WORKDIR /myapp` → create a working directory in container

`COPY . .` → copy all files in working directory

`RUN npm install` → how to run npm in the container

~~`RUN npm start`~~ `EXPOSE 3000` → will work on port 3000

`CMD ["npm", "start"]` → after running image this CMD command should run.

* DOCKER IMAGE

`docker build .` → Build docker image `.` - says in the same location

`docker build . -f <filename>`

`docker image ls` → list all the images we have
↳ docker images ~~list~~ →

`docker run <image-id>` → Run your docker image in the container

`docker ps` → Shows running containers

`docker stop <container-name>` → Stop the docker container

docker run -p 3000:3000 <img-id> → giving access outside the container
 |
 Port Binding

a) Running docker Container in detached Mode.

docker run -d -p 3000:3000 <img-id> = -d means detached mode

→ helps to free the terminal, if you will use Run then it'll freeze the terminal & you cannot use more commands

a) Running Multiple docker containers using Single Image

→ If you try to Run two containers on Port 3000 then it will show error, to solve this problem what you can do is -

docker run -d -p 3001:3000 <img-id>
— u ————— 3002:3000 — li —
 3003:3000 — li —

→ This will run/contain same on the port 3001, 3002 & 3003.

docker rm <cont-name>

→ Remove the container

docker rm <c1><c2><c3> → delete container c1,c2,c3

docker run -d --rm -p 3001:3000 <img-id> → when the container will stop after running, it will automatically remove it using --rm

```
docker run -d --name "Rohit" -p 3001:3000 <img-id>
```

→ docker assigns any random name to container, to avoid this what we can do is, we use --name "name". So it will assign a name to container.

```
docker build -t Rohit:01
```

 → it will basically tag the image which we were building, Rohit:01

Creates Version of Images Tag Version.

```
docker rm
```

 → to Remove container

```
docker rmi
```

 → to Remove docker image

```
docker rmi <name:version>
```

 → delete specific docker image

★) CHANGES in the Project

make the changes first & create a version tag for it.

```
docker build -t Rohit:02
```

→ it will create Version02 of my file.

★) PRE-DEFINED IMAGES

```
docker run -p 8080:80 nginx
```

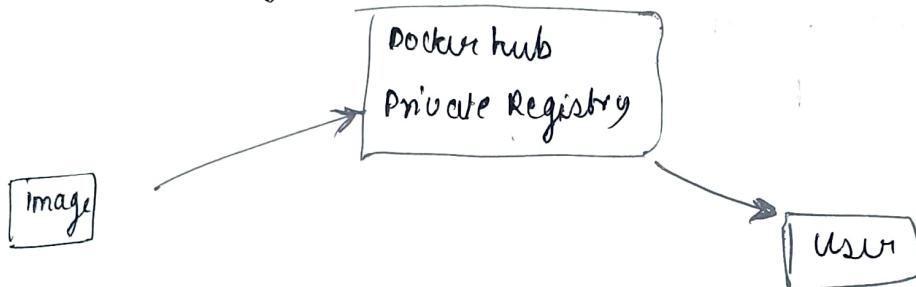
 → Start the nginx

* Docker Container with interactive Mode

→ If there is a Python code that takes the input from the user
docker run -it <img-id> → Run code in interactive mode, because of -it

-it = interactive terminal

* Sharing Images DOCKER HUBS



1) docker Push <Repo-name>; tagname → to push your docker image into your docker Repo

2) docker login

The name of the file should be same as Repo name.

docker tag <old-name> <new-name>

→ change docker image name from old to new

* Using our images Remotely PULL Images

* DOCKER VOLUMES (-v)

docker run -it --rm -v myvolume:/myapp <img-id>

↑ | |
creates newname working
volume of volume directory

The command will create a docker volume that can store the data consistently (PERSISTENT DATA STORAGE)

docker volume ls → Show list of docker volume

docker volume inspect

docker volume inspect <volume-name>

→ Show detail information about Volume

* Bind Mounts

COPY ./myapp/

COPY ./server.txt .

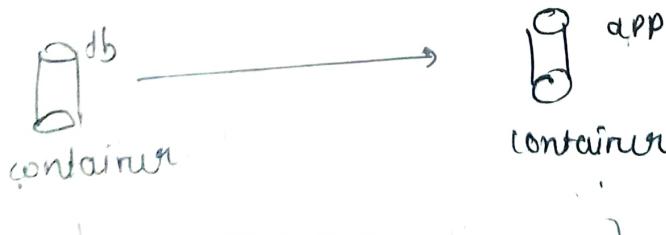
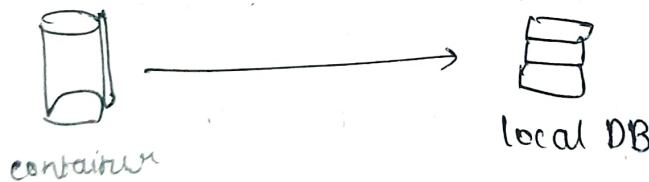
~~docker~~ →

docker run -v <local-path-link>:/myapp /server.txt --rm
<cont-id>

→ used to bind mount local file with the file on docker

* dockerignore (the files which you don't want to add to docker container)

* Communication from 1 TO CONTAINERS



How will they connect

* working with API's

RUN pip install Requests

* Container & Local DB.

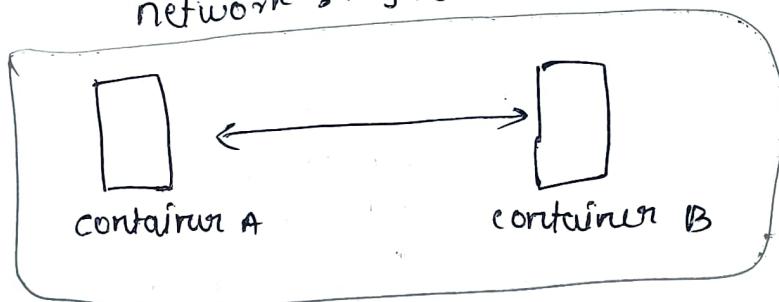
docker inspect <cont-name>

→ Show info. about container.

* Docker network

→ when two containers are dependent on each other then we can run them in Docker network

network : mynet



→ docker network allows containers to connect and communicate with each others

docker network create my-net → create a

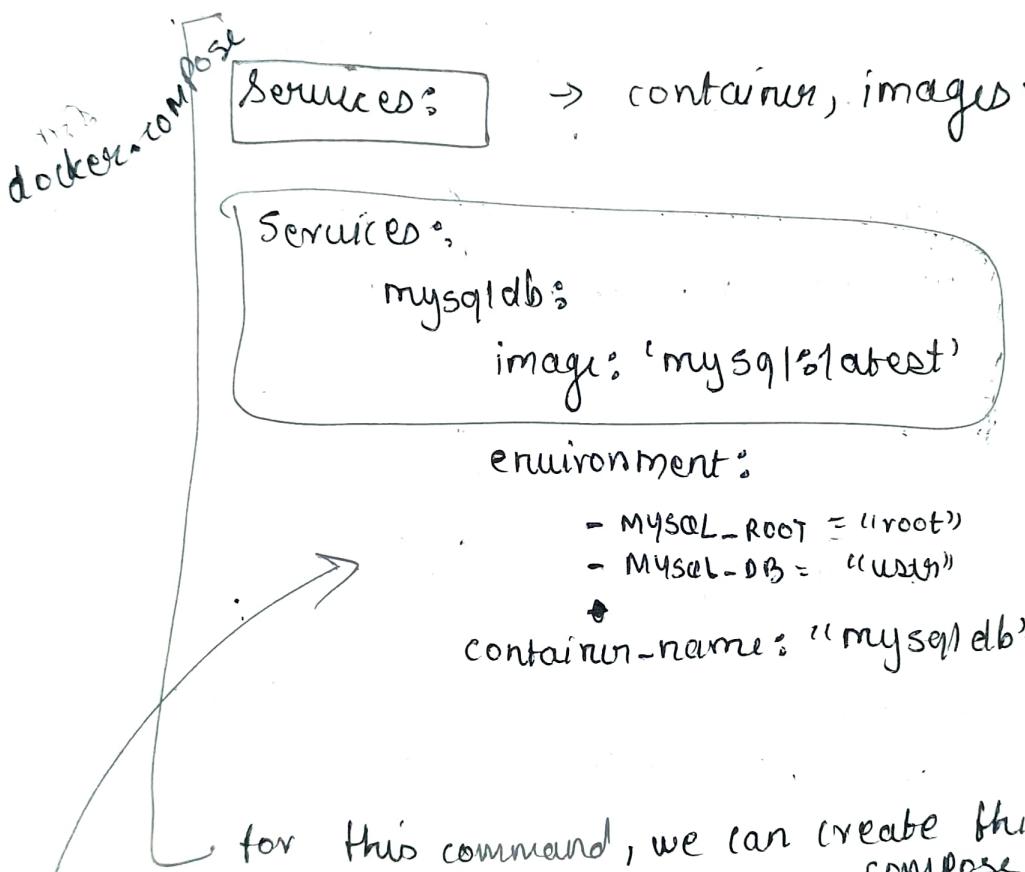
docker network by name my-net

docker network ls → show list of networks

-- network <new-name> → to use your network

* DOCKER COMPOSE (docker-compose.yml)

- it is configuration file which is used to manage our containers. It is a YAML file.
- used to manage multiple containers running on same machine.



```
docker run -d --env MYSQL_ROOT = "root" --env  
MYSQL_DB = "mysql" --name mysql_db
```

`docker-compose up` → Run docker-compose file

`docker-compose down` → stop

`./` → current directory

using docker compose we don't have to `-rm` command because after work done it will automatically remove containers.

dependency

depends-on:

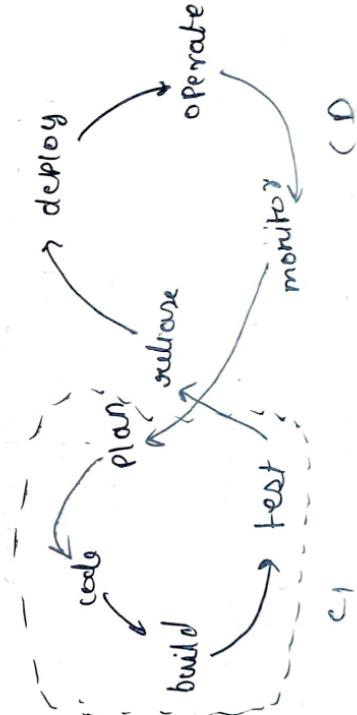
— 'my sql db'

* docker-compose Network

↳ can automatically create docker network all services, container which were inside the config file basically shares the same network.

RATHER THAN RUNNING LONG COMMANDS
YOU CAN USE DOCKER COMPOSE

* image - the organization

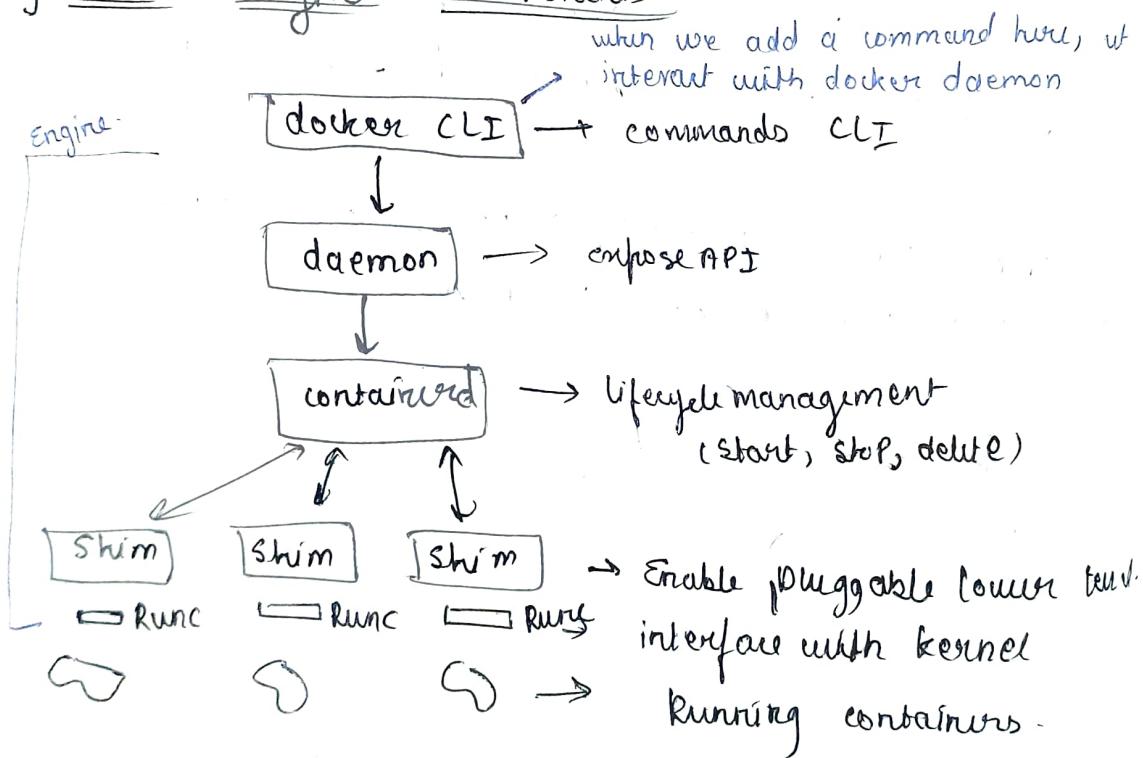


C I D

Linux container → 2003

- * Docker container light-weight → because it does not require a whole operating system.
Does not require OS for application.
- * Docker have pre-defined Images.
- * Layers in Docker → each layer means stored memory as cache, so if we run it again it saves times.
- * Docker is version control - it maintains all the information in cache.

* Docker engine components



- * Containerd → is used to produce containers & builds a runtime to run containers
→ management block, Architecture Person

- * Shim → lower layer component, team lead
↳ divides the task
- * Runc → responsible to create container on the basis of instructions,

* network components → creates a Bridge between

daemon → components

3 different types of net n/w (networks).

1] Bridge n/w → whenever you create a container then Bridge n/w is automatically created.

2] host n/w
host

3] docker stop \$(docker ps -aq) → Stop all docker containers

4] docker rm \$(docker ps -aq) → Remove all docker containers

5] docker rmi \$(docker images -aq) → Remove all the Images

docker ps → List of Running containers

docker ps -a → List of all containers, Stop, Run,

6] docker run ubuntu sleep 5 → duration of 5 seconds

↳ when container starts it runs to sleep command and goes into sleep five seconds to it.

7] docker exec <container-name> cat /etc/hosts

→ check the contents of a file in a particular container

8] docker attach <cont-id> → if a container is

running in [-d] detach mode then using attach you can run it again in attach mode

9] docker inspect <cont-id> → It returns all details of a container in JSON format

10] docker logs <cont-id> → check logs of a container

11] docker network ls → show list of docker networks

[docker run timer] → prints current time on screen every single seconds

[docker run -p 8080:8080 Jenkins]

*] Memory & CPU (Docker)

[docker bridge]

[docker inspect] → shows all data in JSON format & also shows which n/w Bridge

[Ctrl + P Q]

→ it will exit from container terminal into your own terminal but not stop container

[docker stats]

→ shows CPU & memory usage

A] MEMORY OPTIMIZATION

[docker run --itd --memory=512m centos] → limit the memory to 512m only.

without --memory = Random memory limit will be assigned it could be more.

with --memory = Limit memory size.

[docker exec -it <cont_id> /bin/bash]

→ directly go inside the container.

[docker commit <cont_id> docktest:v1]
tag

→ that save the information of the container & what we have done in container.

it will be saved in the form of a new [image]

Docker login → establish the connection between Docker hub and host system.

docker inspect Bridge → Show Bridges. (inspect Bridge)

JIRA

- 1] Issue type scheme → Issue type
- 2] workflow scheme → status & transitions.
- 3] Issue type screen scheme → custom field mappings
- 4] field configuration schemes →

docker build -f Dockerfile

ENTRY POINT → will run as a container

* ENV Variables in DOCKER

docker run -e APP_COLOR=blue <cont-name>

→ adds a environment variable APP_COLOR

* DOCKER COMPOSE

if → docker run Hello
docker run mongodb
docker run Redis:alpine
docker run ansible

docker-compose.yml

services:	
web:	image: "Hello"
database:	image: "mongodb"
redis:	image: "Redis:alpine"
orchestration:	image: "ansible"

docker-compose up

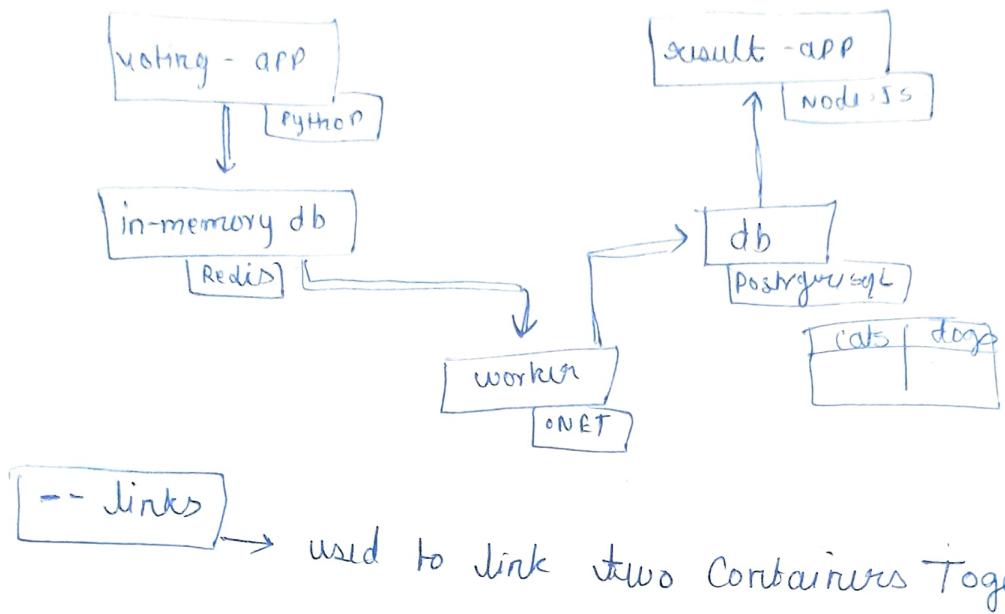
→ to run the docker

compose

docker-compose down

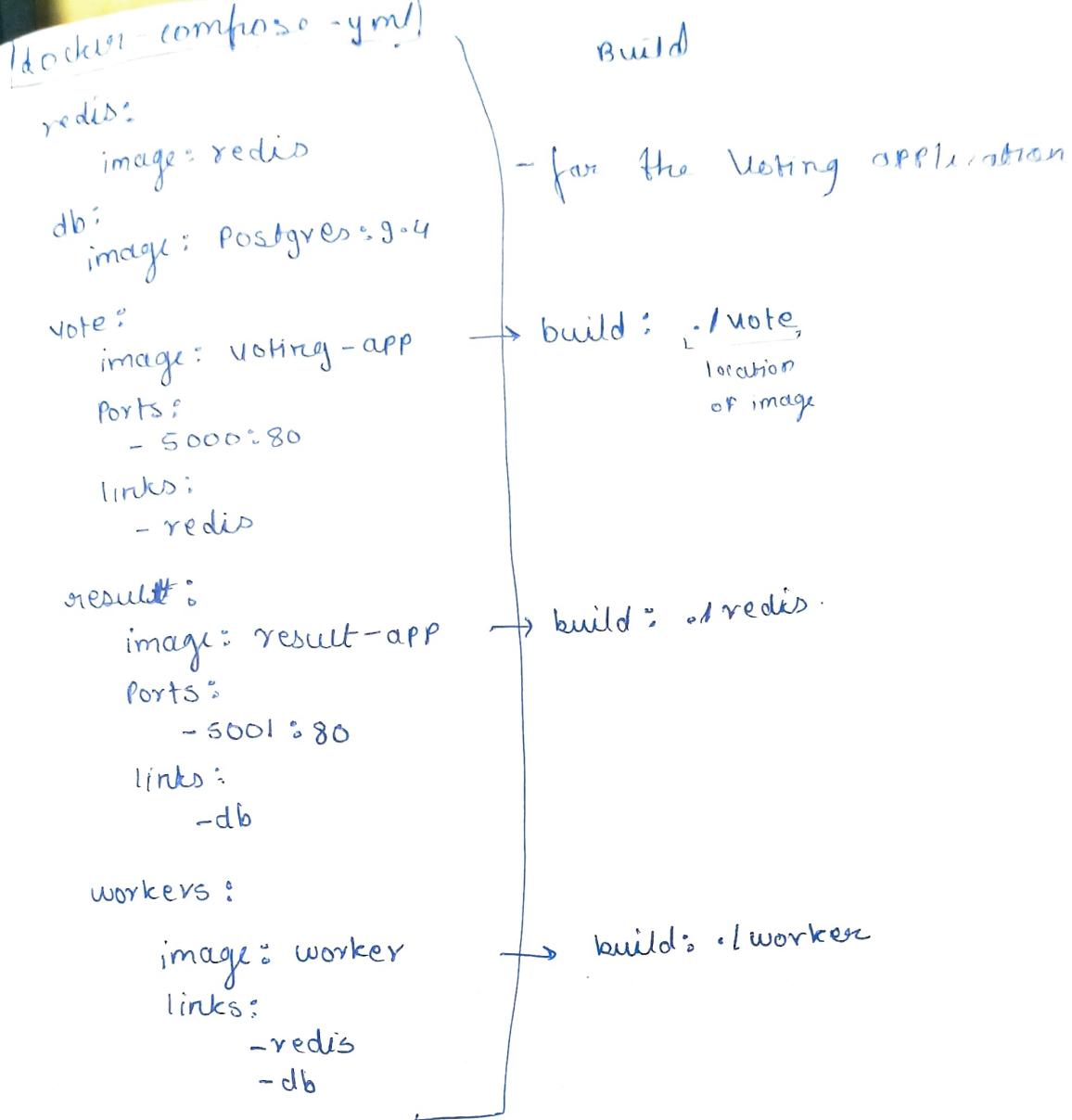
→ shutdown Docker compose

* Sample - voting application



- 1] docker run -d --name=redis redis
- 2] docker run -d --name=db Postgres 9.4
- 3] docker run -d --name=vote -p 5000:80 --link redis:redis host
container
voting-app
- 4] docker run -d --name=result -p 5001:80 --link db:db result-app
- 5] docker run -d --name=worker --link db:db --link Redis:Redis host
worker

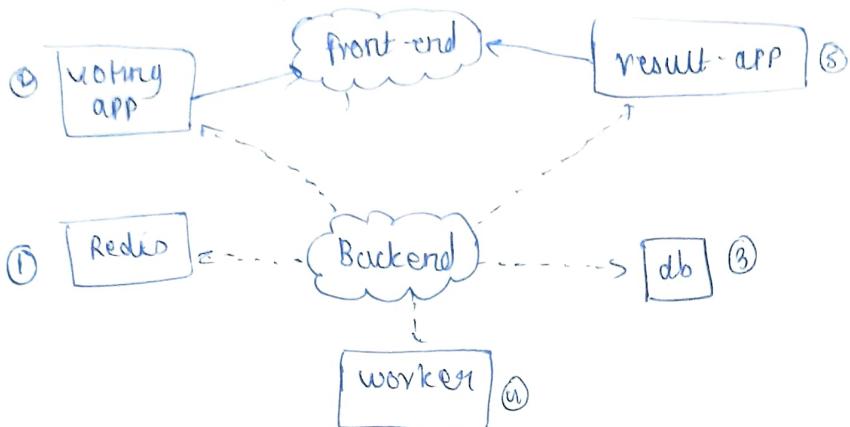
→ CAN DO BETTER USING NETWORKING



#] Docker compose - versions

- Version 1: no services section, attach all component to default Bridge network
 - ↳ no depends-on feature
- Version 2: services section available and all the services were defined under the services section. You need to define version: 2 at the top of the file. can create specific Bridge network, no need to use links,
 - depends-on feature
- Version 3: mention version: 3 at the top

A) Docker compose network



versions: 2

to docker-compose.yml

services :

redis :

image: Redis

networks :

- Back-end

db :

image: PostgreSQL-4

networks :

- Back-end

note :

image: Voting-app

networks :

- front-end

- Back-end

Result :

image: Result-app

networks :

- front-end

- Back-end

networks :

front-end :

Back-end :

Voting-app

5000:80

Result-app

5001:80

*) docker compose is not present by default, you'll need to install it separately

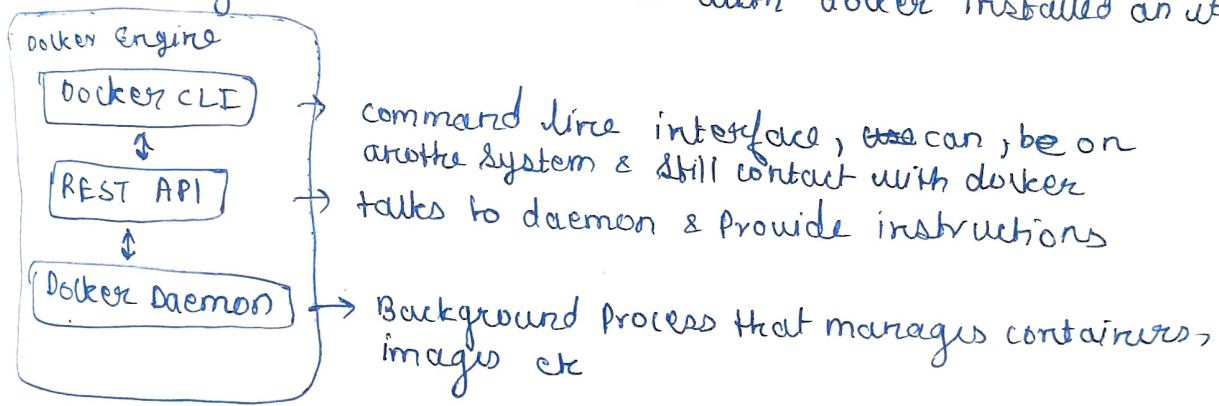
*) docker compose automatically creates a **network** and add all those files to the created network

[docker Registry = docker.io]

*) private Registry → not accessible to normal users

[dot docker login <private-registry>.io]

*) Docker Engine = a docker host with docker installed on it



[docker -H=10.123.2.1:2375 run nginx] → to run the commands on a different host

Docker uses **CPU** & **memory** of the Host Linux

[docker run --cpus=.5 ubuntu] → the docker will not take more than 50% of the CPU.

[docker run --memory=100m ubuntu] ... limits the memory to 100 mb that docker container can use.

`[docker exec contid] ps -ef` → to execute a command
inside the docker container

* DOCKER STORAGE

`[/var/lib/docker]`

→ docker layered architecture → save storage space

Image layer → Read Only }
Container layer → Read write } COPY ON WRITE

`[docker volume create data-volume]` → creates

a new volume under `[/var/lib/docker]`

`[docker run -v data-volume:/var/lib/mysql mysql]`

→ Two ways to create volume.

`[docker run \, --mount type=Bind, source=/data/mysql, target=/var/lib/mysql mysql]`

`[ubuntu = AUFS]` → Storage drivers

`[docker info | more]` → tells information about
current docker version installed

`[docker history]`

[docker history <cont-id>] → To see how a docker image is build

[docker system df -v] → Show all the images & their space consumptions

DIRECTORY NAME = CONTAINER ID

A) DOCKER NETWORK

- 1] Bridge → default nw
- 2] none
- 3] host

[—] --network=none.

[docker run ubuntu --network=host]

don't have access to external nw

docker network create
-- driver Bridge
-- Subnet 182.18.0.0/16
custom - isolated - network

→ creating custom nw

[docker network ls] → Show docker network list

[docker use virtual Ethernet ports to connect the containers together]

[172.12.0.1/24] → Bridge nw Subnet

Docker in windows & MAC

- 1] Docker toolbox → Oracle VM, Docker engine, docker-machine, VirtualBox etc
- 2] Docker Desktop,

A) Container orchestration (Scaling EPO, memory)

→ can deploy 100 or 1000's of ~~soft~~ containers using a single command

A) container orchestration Tools

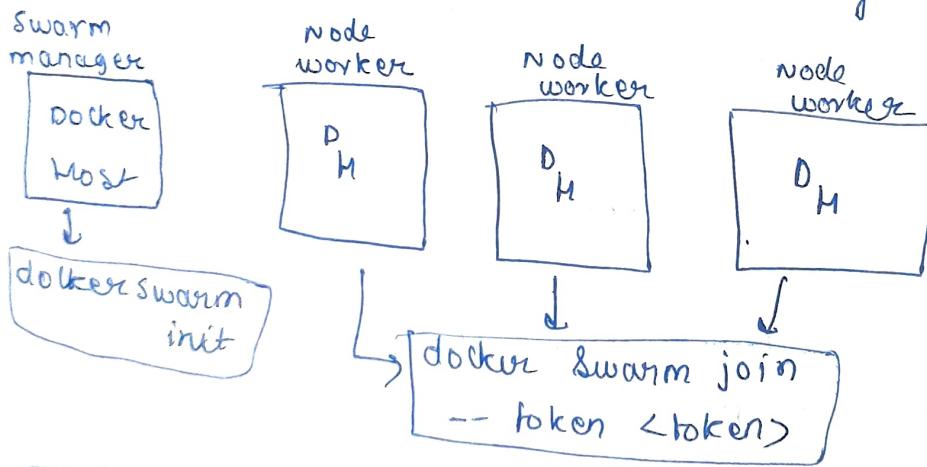
- 1] Docker Swarm
- 2] Kubernetes - Google (★)
- 3] Mesos - Apache
- 4] AWS ECS

{ if we host our container on different no. of host so if any host goes down then other host will work

→ automated management of containerized application across multiple hosts
deploying, scaling, managing container across multiple host

A) DOCKER SWARM

→ combines multiple machine into a single cluster



[docker service] → cmd is used for container orchestrator

[docker service create --replicas=3 my-web]

* features of docker swarm

- 1] Scaling
- 2] auto-healing

1) Kubernetes

ephemeral → if we start a container again, the IP will be changed.

→ Kubernetes CLI = kubectl

[`kubectl run --replicas=1000 my-web`]

→ we can run 1000 instances of same application

[`kubectl rolling-update my-web --image=web:2`]

→ one by one update image

[`kubectl rolling-update my-web --rollback`]

→ Rollback updates

[`docker session -3`]

→ Port Binding Hosting.

[`-P`] → also Port number, but it will take port number randomly. Very useful for testing purpose

[use the External IP of the VM] → Public IP.

[`curl 19.124.16.0:80`] → will run the application internally.

4) [If we restart our docker, it will stop all the running containers]

→ [`docker update --restart=always <cont.-id>`]

'if we restart the container, it will come back to original state.'

*) NETWORK DOCKER

↳ network is used to communicate with multiple containers

[docker attach ~~test~~ <cont_id>]

work same as [exec] command, goes inside container & can execute commands.

→ CUSTOM NETWORK

[docker network create <nw-name>]

↳ creates a custom network, custom nw can be used for security, so no other can access it

If containers are in some network then only they'll be able to communicate else they won't

[ADO → Automated service discovery

↳ communicate with ^{use of} IP address as well as name.

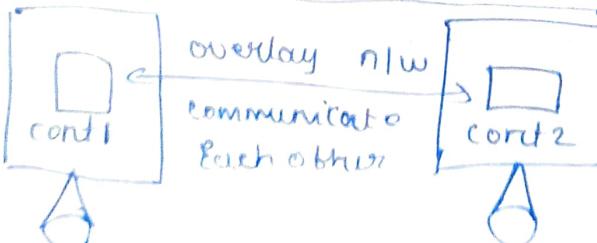
*) Bridge can work on single docker host machine

1) OVERLAY NETWORK

↳ communicate with other containers which are at different host machines or computer

[docker network create -d overlay <network-name>]

create
overlay
nw



Computer 1

Computer 2

→ REPLICA

→ Create Replica of your docker container for a further orchestration.

* DOCKERFILE (used for automation)

A) CONTAINER ORCHESTRATION

↳ all about managing lifecycle of containers specially in large environment.

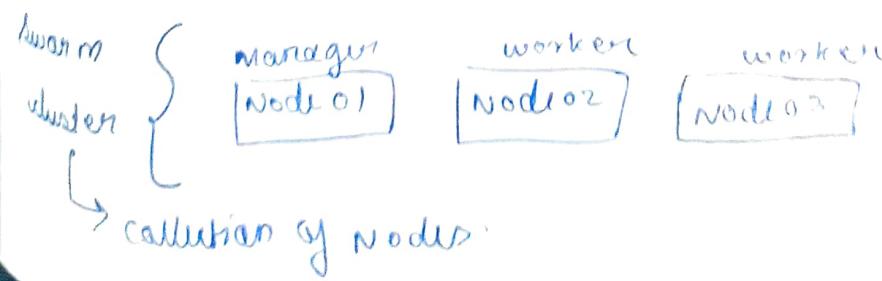
-] Provisioning & deployment of containers
 - 2] Scaling & Removing containers
 - 3] movement of containers from one host to other
 - 4] Load Balancing
 - 5] Health monitoring of containers.
- *] minimum 2 web-server should be running all-time

Amazon ECS → container orchestration Tool

docker service ls → shows the list of docker services

*] Node = name of VM Host

COT → automatically detect whether the container is
[Container] Stop or running & if container is stopped then
[Container] it automatically launch a new instance of container.



- * To deploy your application to a Swarm, you automate
- * Service definition to manage nodes

* Initialize docker Swarm

- 1] Manager node command:

```
[ docker swarm init --advertise-addr <manager-ip> ]
```

- 2] Worker Node command

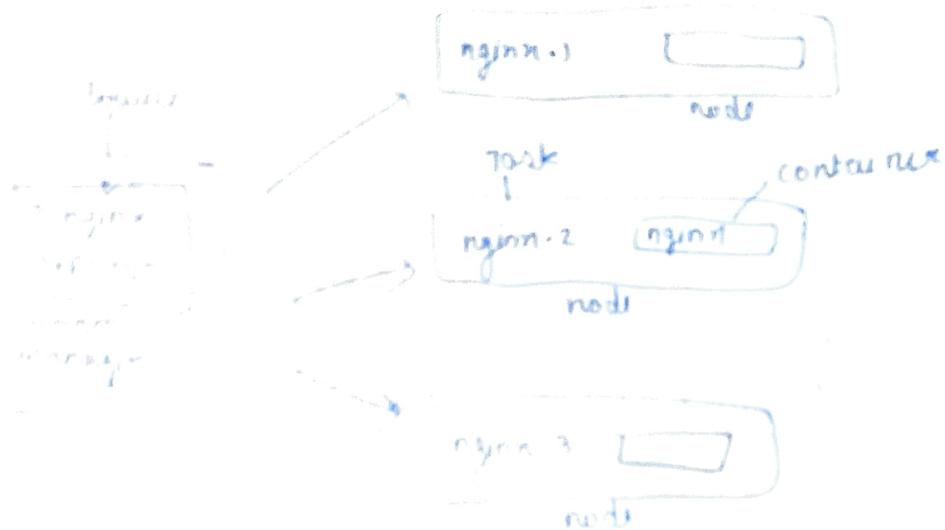
```
[ docker swarm join --token worker ]
```

[docker node ls] → Show list of nodes or workers or Slave/Manager

* Services, Tasks & Containers

- * A service is basically used to create task that gets executed or run on the manager or worker nodes

* [docker service create --name web --replicas 1 nginx]



[docker service ls] → Shows list of services

[docker service ps <service-name>] → gives information about service

[docker service rm <service-name>] → Removes a service.

* Scale Services in Swarm

containers running in a service = Tasks

Docker CLI can be used to scale

[docker service scale <name> = 5] → Scales upto 5 tasks.

[docker service scale <name> = 1] → Scale down to 1 service

* Multiple approach to Scale Swarm

1] docker service scale <name> = 5

2] docker service update --replicas 5 <name>

difference

[docker service scale <name1>=3 <name2>=2]

You can scale 2 services & it is possible only with docker service scale command, not with update.

* Service deployment → Replicated & Global

* GLOBAL SERVICE → A service that runs task on every node

* Each time you update or add a node to the Swarm, then orchestrator creates a task & scheduler assigns the task to the new node

[docker service create --name artifactory --mode global
--dt ubuntu]

→ mode is global, so it will run on all the nodes

* DRAINING

→ If want put some container on maintenance & stop some containers but the service should be running

[docker node update --availability drain <node-name>]

→ drain a node, stop container, but run services on different containers.

[docker node update --availability active <node-name>]

→ active the previous node

* Inspect Swarm Services & Nodes

[docker service inspect <service-name>]

→ Inspect, but not easy to Read.

[docker service inspect <service-name> --pretty]

→ Easy to Read due to [--pretty]

`docker node inspect <node-id> --pretty` → inspect a Node

*) adding network & publishing port to Swarm task
→ Port Mapping (- - Publish)

`docker service create --name Romy --Replicas 2 --Publish 8080:80`
nginn

*) Types of services → ① Replicated Services
② Global Services

*) Docker Stack

→ a Stack is a group of service or container which are interrelated & share dependencies & can be scaled together

Stack can compose YAML file

`docker stack deploy` - allows user to deploy services among the swarm

`docker stack deploy --compose-file docker-compose.yml mydemo`

compose filename

stackname

`docker stack ps mydemo` → Show info about your stack

`docker stack rm mydemo` → Remove the stack

*) Locking Swarm cluster

→ Swarm cluster have keys TLS & Security key.
→ Docker lock allows us to have control over keys & swarm cannot be compromised

`docker swarm update --autolock=true`
→ it will generate a autolock key.

docker swarm unlock → unlock the Swarm & enter the key

docker swarm unlock-key → it will show the key

--rotate → Rotate key

* Volume

→ Even if the container is deleted, the volume exist

docker service create --name myservice --mount type=volume,
source=myvolume,
target=/mypath nginx
cont-name

* Control Service Placement

→

Placement constraints

- Replicated & Global Services
- Resource constraint [CPU & memory]
- Placement constraints
- Placement Preference

docker service create --name myconst --constraint
node.labels.region == blr --replicas 3 nginx

docker node update --label-add Region=mumbai swarm03

* Overlay Network

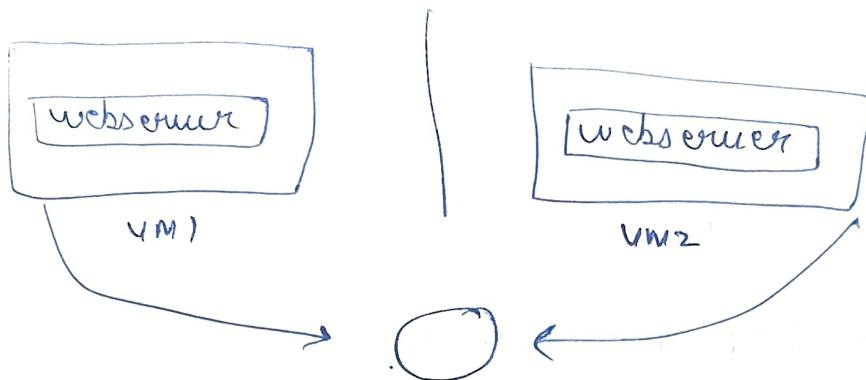
docker network create --opt encrypted --driver overlay
my-overlay-secure-network

4) Create Swarm Services using template

```
docker service create --name demoservice  
--hostname = "{{.Node.Hostname}}-{{.Service.Name}}"  
nginx
```

- hostname
- mount
- env } SUPPORT Placeholder

5) Split Brain Problem



Quorum \rightarrow how many servers you have within a cluster.

Right no. of Quorum solves Split Brain problem

always maintain odd number of nodes in cluster

N manager tolerates loss of $(N-1)/2$ managers

3

$$(3-1)/2 = 1$$

docker system events \rightarrow Shows all the events

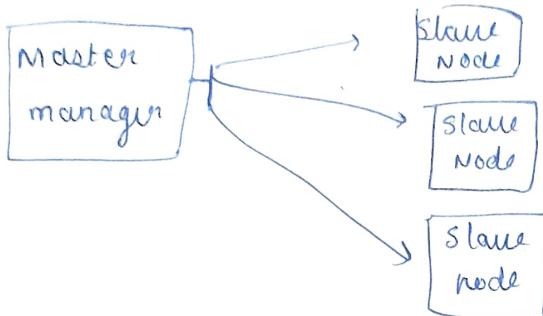
docker system df \rightarrow disk usage

docker system info \rightarrow

Docker Session 3

orchestration Tool uses → Service oriented architecture

- 1] Docker swarm → orchestration tool which manages cluster



mon → 36 machines can be attached (nodes) on the Master

Kubernetes → unlimited nodes can be attached

Master → High CPU, High memory

docker swarm init --advertise-addr <IP of Master>

Paste the token link in worker.

docker service create -P 8081:80 --name Ronny nginx

→ create a nginx service by name Ronny

docker node update --availability Drain <node-id>

→ Drain a particular Node

docker node promote <node-id> → Promote as leader

docker node demote <node-id> → demote from leader

docker node ls → Shows which node is leader | worker | Reachable

Dockerfile

FROM Java → Import from docker hub

WORKDIR /usr/local/bin → creates working directory out off root folder

COPY test-Prog.jar → copy this file inside container

CMD ["Java", "-jar", "test-Prog.jar"] → execute a command

ENTRYPOINT ["Java", "-jar", "test-Prog.jar"]

- cannot enter the terminal of the container,
- security purpose
- the command that will always run when the container is start

* Docker EE → docker enterprise edition

for docker orchestration you need CLI, but using Docker EE, UCP (universal control plane) you can easily create, modify container orchestration.

UCP → is used to manage the cluster in docker
↳ helps you manage your docker cluster & application through a single interface

UCP is containerized application that runs on docker EE

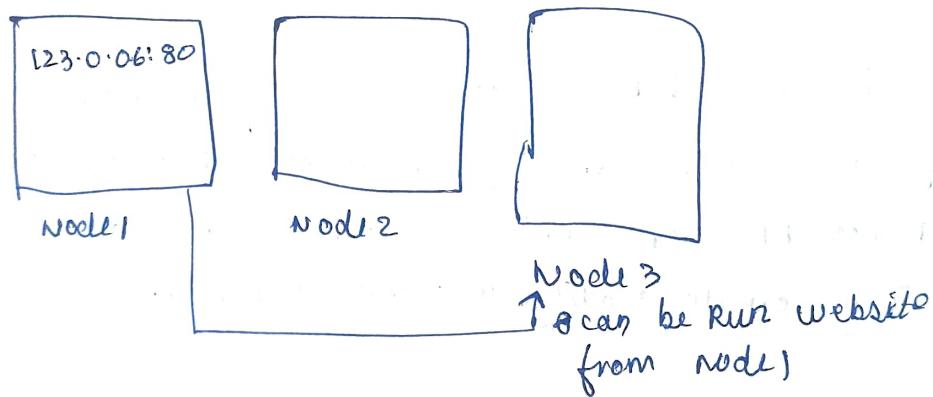
DTR - Docker Trusted Registry → provides a UI for managing
↳ DTR is a containerized application that runs on the UCP cluster.

- ① Security scanning
- ② Image signing
- ③ Built-in access control - SSO
- ④ caching images

* Swarm Routing Mesh

any node (worker) in the Swarm can accept connections on Published Ports for any service running in the Swarm, even if the service is not running on a particular Node.

e.g.: If I run & host a website in Node 1 so that website can be accessed by Node 3 due to Swarm Routing Mesh.



- *) DTR can be backed up using AWS S3
- *) DTR can be scaled up for high availability
- *) Immutable Tags → if any user pushes the image with a tag, then he can not push the image with the same tag

- The further away you are from the geographical location where DTR is deployed, the longer it will take to pull & push images
- DTR caching is used to resolve the issue
 - ↳ caches are transparent to the users
- orchestrator Tyku - Swarm, Kubernetes, minikube

*] CONTAINER SECURITY

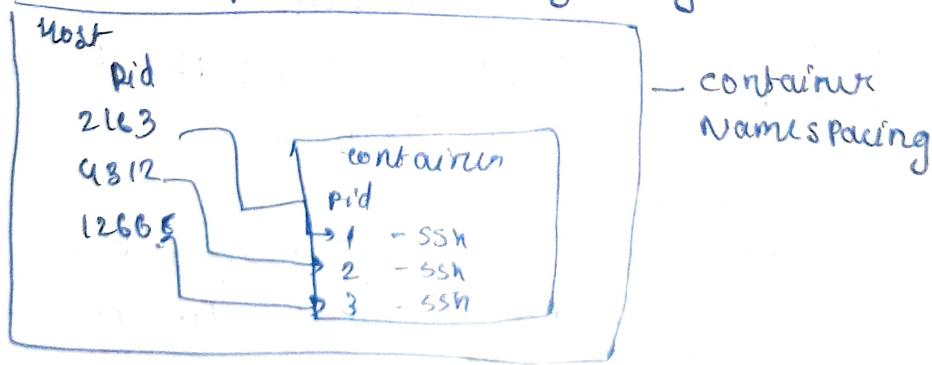
- DTR provides security scan for containers
 - ↳ Scan can be ONPUSH or manually
 - ↳ have a vulnerability scan section

*] webhook → Jenkins can be added

*] UCP Client Bundles → A client bundle is a group of certificates downloadable directly from the Docker Universal Control Plane (UCP)

*] Docker uses a technology called namespaces to provide the isolated workspace called the container.

→ namespaces provides a layer of isolation



*]) Cgroups (control groups) → limit the resource usage of a collection of processes (CPU, memory etc.)

Limit → Hard limit

Reservation → Soft limit

* memory Hard limit (cannot use more memory than limit)

```
docker run -dt --name RON -m 500m nginx
```

Hard limit

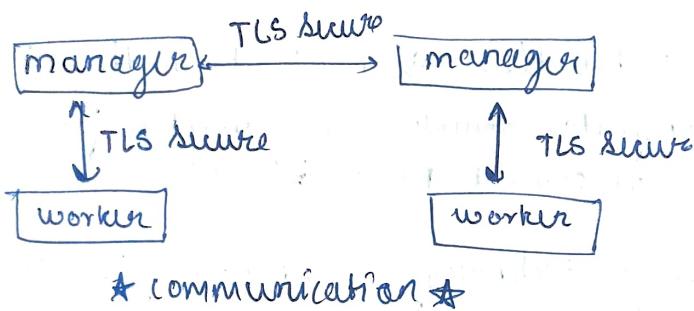
* memory soft limit (can use more memory than reservation)

```
docker run -dit -it --name RON --memory-reservation  
250m nginx
```

* Swarm MTLs

MTLS → mutual Transport Layer Security

node in Swarm use MTLs to securely communicate with the other nodes.



```
docker swarm ca --rotate
```

→ generate a new CA certificate and key

⇒ docker secret are encrypted during the transit as well as at rest in the docker Swarm.

* Docker content trust

→ Docker content trust basically verifies the integrity of the publisher of all the data received from a Registry over a channel. This can be done using the digital signature.

* Docker Groups

new /etc/group

su - new user

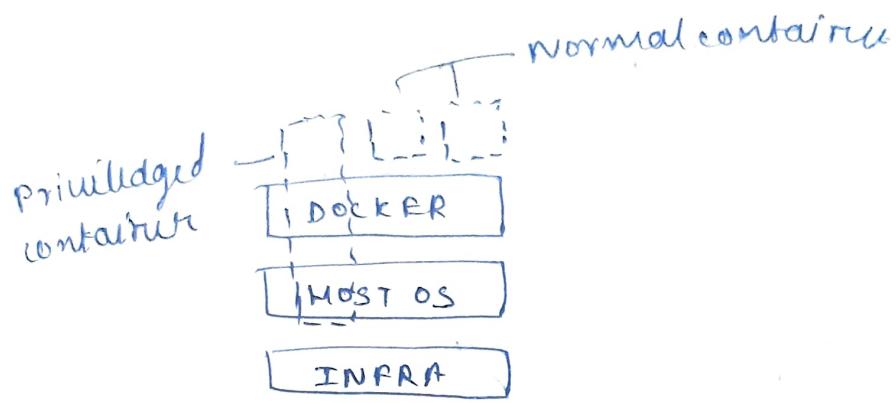
run sudo for Sudoer

to run docker commands

```
usermod -aG docker RONNY
```

A) Privileged container

- ↳ have all the access to the host^{device} as well as can allow ^{other} containers to have the access to the host



`docker run -dt --privileged nginx` → Run

privileged
container

* Container capabilities

- ↳ the Linux container may have some capabilities & may not have some capabilities

1] add capability

`docker run -dt --name Ron --cap-add LINUX_IMMUTABLE nginx`

2] drop capability

`--cap-drop`