

A] SRE (site reliability engineering)

- Splunk is most widely used SRE tool. (cloud agnostic - work with all clouds)
- SRE is all about observability.
- SRE is automating.
- SRE is used to automate IT operations task such as production system management, change management, incident response, that would manually be performed by system admin.
- SRE automate task that can be done by people

SRE are software developer engineer with IT operation experience

- SRE was born in Google.

SRE what when you ask a SW engineer to create a IT operation teams.

A] Responsibilities of SRE engineer

- monitor system,
- identify issue-
- develop solution-

A] Principles of SRE (Basic concepts)

- I] Risk evaluation → Evaluate the risk of unexpected failures.
↳ achieving the 99.999% of reliability.
- II] SLO (Service level objective) → medium to meet the SLA
- III] Eliminating Toil → Toil = task that bring no value in long term
Toil - manual work to keep a service running
The SRE should bring automation & eliminate Toil.
- IV] Monitoring → monitoring all the data that is generated by the application (collect, analyze, process data)
- V] Automation →
↳ save money, time
- VI] Key components →
↳ focus on what is important.
- VII] Availability → No downtime, systems are accessible and functional whenever needed.
↳ minimize downtime, maximize uptime
- VIII] Latency → Provide low latency
- IX] Performance →
- X] Efficiency → Efficiently utilize resources.

↳ Release Engineering - what are we releasing & how?

↳ Simplicity

↳ focus on what is important.

- 5] Change management → change should be done without disturbance
- 6] Monitoring →
- 7] Emergency Response → RCA & Incident Responding

* Key Terms

If too many incidents are happening for a long time that is called a problem

- 1] SLA (Service Level Agreement) → an agreement between user & Service provider that says a minimum level of service is maintained.
eg - banking service should be up 99.9%.
- 2] SLI (Service Level Indicator) → measurement used to check the performance of a service. (SLI used to measure Reliability)
- 3] SLO (Service Level Objective) → to maintain SLA we use an SLO (the desired Reliability level)
- 4] MTBF (mean time between failures) → average time between system failure.
- 5] Latency: basically delay
- 6] Error Budget: system allocates a budget for downtime for cloud, an error budget might allow a certain amount of downtime without violating the SLA.
- 7] MTTR (mean time to repair) - time taken to repair downtime

* Customer Expectations:

↳ Reliability, innovation

SRE is all about meeting customer expectations

SLI = used to measure Reliability

5-nine (99.999%) - trying to achieve further

100% Reliability is not possible

five-nine are very expensive

Customer wants innovations

extra budget → allows you to safely innovate

*] Best SRE practices.

i] monitoring

- collecting, processing, analysing data
- track what wrong is happening
- find the root cause of problem

ii] Incident Response

- Be prepared for any incident
- quickly respond to incidents

iii] Root cause Analysis (RCA) & postmortems

- find the main cause of problem

iv] Testing & Releasing

- improves the quality, release engineering makes the release process more secure & faster.

v] capacity planning

vi] development ~ 50% dev & 50% ops

vii] User experience

1] Whole SRE team

2] OPS / SRE team

3] SRE in Product development teams

4] SRE + SRE in Dev & Ops = more money