# PROJECT REPORT TEMPLETE

## 1.INTRODECTION

1.1 OVERVIEW

#### **BUILD AN EVENT MENAGEMENT**

1.2 PURPOSE

This program is an application to make a show syrup . You can use this to achieve in life  $\,$ 

# 2 PROBLEM DEFINITION & DESIGN THINKING

## 2.1 EMPATHY MAP





Street Control of the Print Street Street

#### 2.2 IDEATION &BRAINSTORMING MAP



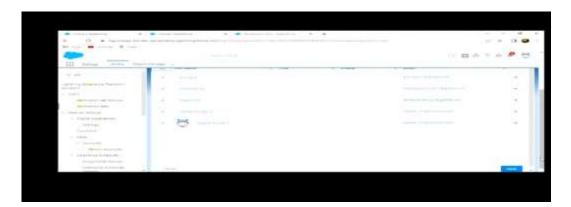
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# 3 RESULT



3.1 DATA MODE L

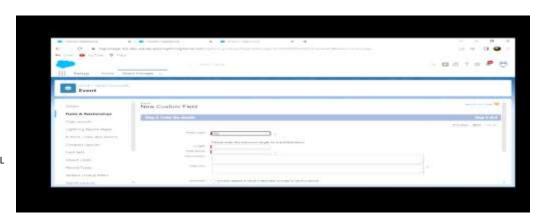
## 3.2 ACTIVITY & SCREENSHOTS











4 TRAILHEAD PROFIL

#### E PUBLIC URL

TEAM LEAD: https://trailblazer.me/id/manod15

TEAM MEMBER 1 :https://trailblazer.me/id/mmenagajamuna

TEAM MEMBER 2 :https://trailblazer.me/id/naresh007

TEAM MEMBER 3 :https://trailblazer.me/id/sri120702

#### **5 ADVANTAGES & DISADVANTAGES**

## ADVANTAGES

- \* An event planner will help you bring your vision to life
- \*Organization and details
- \*Budgeting for birthday party
- \*Timeliness and flexibility
- \*Your event planner will be there for you

#### DISADVANTAGES

- \* Unconvention work house
- \*Time awey from family and friends
- \*Multiple event at the same time
- \*High level of responsibility

## 6 APPLICATIONS

Understand the issus . whether it an attendee or supplier bringing upnthe issue ,make sure you understand it and all the ramifications before jumping in to solve itn

## 7 CONCLUSION

Event management system is user friendly and cost effective system it is customized with activies related to event management life- cycle it provedes a new edgsof management industry

## 8 FUTURE SCOPE

One time eat a food another food eating one month leder that is future scope