Computer Networks Assignment 1

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Task-1

Both of our roll numbers ended with a '5', so we took the 0.pcap file, upon filtering out the DNS queries, changing the headers, these were the DNS resolutions received:

Custom Header	Domain	Resolved IP	
18041600	bing.com	192.168.1.6	
18041601	example.com	192.168.1.7	
18041602	amazon.com	192.168.1.8	
18041603	yahoo.com	192.168.1.9	
18041604	google.com	192.168.1.10	
18041605	github.com	192.168.1.6	

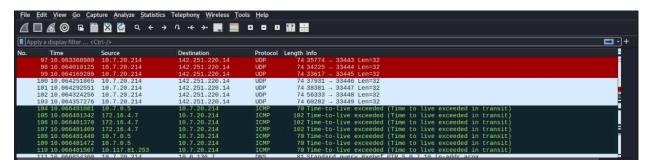
Task-2

To understand the traceroute utility, we have run the tracert google.com in Windows and traceroute google.com in Linux. To observe the packets information and the protocols being used, we have used the Wireshark application.

This is a snapshot of the packet information(observed via Wireshark) when tracert google.com was run on the Windows terminal.

034 21.433000	10.7.02.213	13.204.100.34	101	54 [10] KEEP ALIVE ACK J 55214 . 445 [ACK] SEQ-1 ACK-2 WIII-255 EEII-0
655 21.594643	10.7.62.215	142.250.70.110	ICMP	106 Echo (ping) request id=0x0001, seq=629/29954, ttl=2 (no response found!)
656 21.598036	172.16.4.7	10.7.62.215	ICMP	134 Time-to-live exceeded (Time to live exceeded in transit)
657 21.599321	10.7.62.215	142.250.70.110	ICMP	106 Echo (ping) request id=0x0001, seq=630/30210, ttl=2 (no response found!)
658 21.602715	172.16.4.7	10.7.62.215	ICMP	134 Time-to-live exceeded (Time to live exceeded in transit)
659 21.606563	10.7.62.215	142.250.70.110	ICMP	106 Echo (ping) request id=0x0001, seq=631/30466, ttl=2 (no response found!)
660 21.609650	172.16.4.7	10.7.62.215	ICMP	134 Time-to-live exceeded (Time to live exceeded in transit)
661 21.618794	10.7.62.215	10.0.136.7	DNS	83 Standard query 0x527e PTR 7.4.16.172.in-addr.arpa
662 21.623145	10.0.136.7	10.7.62.215	DNS	145 Standard query response 0x527e No such name PTR 7.4.16.172.in-addr.arpa SOA dnss.iitgn.ac.in
663 21.624144	10.7.62.215	172.16.4.7	NBNS	92 Name query NBSTAT *<00><00><00><00><00><00><00><00><00><00
664 21.975234	10.7.62.215	104.18.32.47	TCP	55 58050 → 443 [ACK] Seq=1 Ack=1 Win=253 Len=1
665 22.029158	104.18.32.47	10.7.62.215	TCP	66 443 → 58050 [ACK] Seq=1 Ack=2 Win=16 Len=0 SLE=1 SRE=2

This is a snapshot of the packet information(observed via Wireshark) when traceroute google.com was run on the Linux terminal.



Traceroute information in the Linux terminal:

```
(synjar@ synjar)-[/etc]

$ traceroute google.com (142.251.220.14), 30 hops max, 60 byte packets

1 10.7.0.5 (10.7.0.5) 3.545 ms 3.442 ms 3.402 ms

2 172.16.4.7 (172.16.4.7) 3.368 ms 3.336 ms 3.266 ms

3 14.139.98.1 (14.139.98.1) 6.971 ms 5.762 ms 6.895 ms

4 10.117.81.253 (10.117.81.253) 3.114 ms 3.199 ms 3.038 ms

5 10.154.8.137 (10.154.8.137) 11.655 ms 11.616 ms 11.584 ms

6 10.255.239.170 (10.255.239.170) 11.551 ms 10.499 ms 11.331 ms

7 10.152.7.214 (10.152.7.214) 10.100 ms 10.956 ms 10.922 ms

8 **
9 ***
10 142.250.208.148 (142.250.208.148) 17.142 ms 142.250.228.50 (142.250.228.50) 59.648 ms 142.250.238.198 (142.250.238.198) 13.924 ms

11 142.251.64.13 (142.251.64.13) 13.890 ms 13.856 ms 192.178.110.106 (192.178.110.249) 22.420 ms 142.251.77.69 (142.251.77.69) 12.776 ms
```

1. What protocol does Windows tracert use by default, and what protocol does Linux traceroute use by default?

Ans-We can observe that by default, Windows sends **ICMP Echo Request** packets to the destination and receives **ICMP replies** from routers or the target. Whereas Linux sends **UDP** packets and expects **ICMP replies**

2. Some hops in your traceroute output may show ***. Provide at least two reasons why a router might not reply.

Ans- Some hops in a traceroute may show *** because the router does not send a reply, it can be due to the router being overloaded and packets being dropped, or the router is configured not to send ICMP replies(time exceeded, echo replies) due to a firewall/security settings

3. In Linux traceroute, which field in the probe packets changes between successive probes sent to the destination?

Ans- The **TTL** (time to live) changes every 3 probes, starting with a TTL of 1 and increasing by 1 every 3 probes. We can also observe that the **source port** changes every probe, and the **destination port** is also being increased by 1 every UDP probe

```
74 53924 → 33434 Len=32
            74 49799 → 33435 Len=32
UDP
           74 41820 → 33436 Len=32
UDP
            74 44147 → 33437 Len=32
UDP
UDP
            74 36732 → 33438 Len=32
UDP
            74 40443 → 33439 Len=32
UDP
            74 58352 → 33440 Len=32
            74 58851 → 33441 Len=32
UDP
            74 58344 → 33442 Len=32
UDP
            74 35774 → 33443 Len=32
UDP
UDP
            74 34225 → 33444 Len=32
              33617 → 33445 Len=32
UDP
```

4. At the final hop, how is the response different compared to the intermediate hop?

In Windows, the destination sends an ICMP Echo reply, whereas the intermediate routers send Time-to-live exceeded (Time to live exceeded in transit), which can be observed from this:

1388 81.564841	192.178.86.239	10.7.62.215	ICMP	134 Time-to-live exceeded (Time to live exceeded in transit)
1389 81.568317	10.7.62.215	142.250.70.110	ICMP	106 Echo (ping) request id=0x0001, seq=654/36354, ttl=10 (no response found!)
1390 81.582662	192.178.86.239	10.7.62.215	ICMP	134 Time-to-live exceeded (Time to live exceeded in transit)
1391 81.589767	10.7.62.215	142.250.70.110	ICMP	106 Echo (ping) request id=0x0001, seq=655/36610, ttl=10 (no response found!)
1392 81.604367	192.178.86.239	10.7.62.215	ICMP	134 Time-to-live exceeded (Time to live exceeded in transit)
1417 87.160438	10.7.62.215	142.250.70.110	ICMP	106 Echo (ping) request id=0x0001, seq=656/36866, ttl=11 (reply in 1418)
1418 87.176140	142.250.70.110	10.7.62.215	ICMP	106 Echo (ping) reply id=0x0001, seq=656/36866, ttl=115 (request in 1417)
1419 87.177533	10.7.62.215	142.250.70.110	ICMP	106 Echo (ping) request id=0x0001, seq=657/37122, ttl=11 (reply in 1420)
1420 87.193000	142.250.70.110	10.7.62.215	ICMP	106 Echo (ping) reply id=0x0001, seq=657/37122, ttl=115 (request in 1419)
1421 87.194071	10.7.62.215	142.250.70.110	ICMP	106 Echo (ping) request id=0x0001, seq=658/37378, ttl=11 (reply in 1422)
1422 87.207518	142.250.70.110	10.7.62.215	ICMP	106 Echo (ping) reply id=0x0001, seq=658/37378, ttl=115 (request in 1421)

In Linux, Intermediate routers: When a probe's TTL expires, the router sends back ICMP Time Exceeded (Time to live exceeded in transit) messages. Final destination: The probe actually reaches the host, but because Linux traceroute sends UDP packets to high, unused port numbers, the host replies with ICMP Port Unreachable messages.

182 10.114918585	10.7.20.214	142.251.220.14	UDP	74 38955 → 33475 Len=32
183 10.114956948	10.7.20.214	142.251.220.14	UDP	74 36037 → 33476 Len=32
184 10.115593260	142.251.220.14	10.7.20.214	ICMP	70 Destination unreachable (Port unreachable)
185 10.115593340	142.251.64.15	10.7.20.214	ICMP	102 Time-to-live exceeded (Time to live exceeded in transit)
186 10.124192427	142.251.220.14	10.7.20.214	ICMP	70 Destination unreachable (Port unreachable)
187 10.124192695	142.251.220.14	10.7.20.214	ICMP	70 Destination unreachable (Port unreachable)
188 10.124192763	192.178.110.249	10.7.20.214	ICMP	102 Time-to-live exceeded (Time to live exceeded in transit)
189 10.124192791	142.251.220.14	10.7.20.214	ICMP	70 Destination unreachable (Port unreachable)
190 10.126198202	142.251.220.14	10.7.20.214	ICMP	70 Destination unreachable (Port unreachable)
191 10.127264754	142.251.220.14	10.7.20.214	ICMP	70 Destination unreachable (Port unreachable)
192 10.127265074	142.251.220.14	10.7.20.214	ICMP	70 Destination unreachable (Port unreachable)

5. Suppose a firewall blocks UDP traffic but allows ICMP — how would this affect the results of Linux traceroute vs. Windows tracert?

Ans- For Windows tracert, there won't be any change as the tracert uses ICMP echo requests and those are allowed, whereas for Linux, the UDP probes will not reach the routers, so TTL messages will not be sent to the source, which means we cannot track the route via Linux traceroute if UDP traffic is blocked