

WICULT Y Predicta | DevOps Sneek Peak on Demand

The DevOps market is expected to grow from USD 3.42 Billion in 2018 to USD 10.31 Billion by 2023, at a Compound Annual Growth Rate (CAGR) of 24.7%

Average salary given to a DevOps Engineer is around \$127,231 per

The average salary for a DevOps engineer is a juicy \$100,000 per year. Yet even that

isn't enough to keep DevOps positions filled. According to a 2016 study by Indeed, DevOps engineers are the single hardest position for IT teams to keep filled.

- Glassdoor on DevOps demand

DevOps implementation has new automated standards, tech teams can deploy code faster than ever before, and with fewer errors.

The core goals and philosophies of DevOps are likely to remain not only

the next decade

relevant, but in high demand for at least

66 DevOps DevOps Shouts the IT ob Market to fill many openings against raising demand in the Industry being the most adopted practice in the IT domain

— Glady Nelwhelmer



Uniqueness with our training program "Wiculty sculpts the PRO out of you"

WICULTY

Concept planting: Learn every bits and pieces of what you've grasped to pitch concepts in depth

Coding Knacks: Groom your coding knowledge on all concepts

Skill Inculcation: Master the focus skill for your future career

Ideation routes: Learn how to take up projects from what you learn



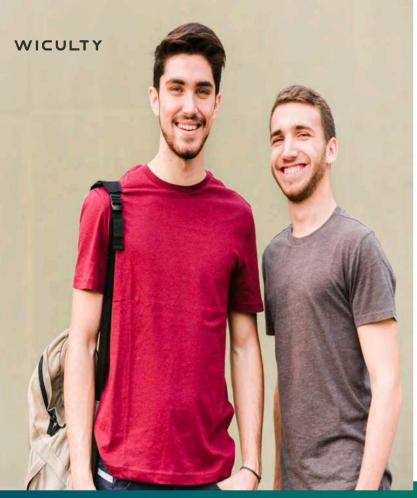
Wiculty's potential package drives us to train DevOps & cloud computing

- Extensive practical Training
- Corporate readiness after the course
- Injection of Trending tools in curriculum

- Industry-Woven Curriculum
- Course coverage to crack Certification
- Intensive grooming on chosen course

Our initiatives for learner's benefits :

- Career Navigation
- Corporate Conjunction
- Webinars on trends
- Peer Learning
- Wicublia
- Power Groups
- Interview Crackers



Benefits as Wiculty learner



We will provide training in a most advanced approach of adaptive practical tutoring methodology



You will master the whole L-wheel along the course through our concept planting & coding knacks



After the course one can easily crack any certification & start to work on any projects as designed by our expert team



A sturdy LMS access to keep your learning alive for lifetime with us. We also keep on adding study materials, Video tutorials etc. based on the growing trend in the market

After the course?

Get your head strong to become a skillful PRO - under our tailoring!!



Now you turned as an unique asset to your organization!your pay-cheques are more than your dream!!

....

Finally its " YOU"

A deserving TECHIE

on cloud 9.....



Groomed with cognitive ability | Concept planting would help you capture any topics across your projects efficiently | Almost done

Inherit the trait of a PRO techie!!



Keen practice + skill grooming + Ideation triggers on modules learnt + teach-backs among peers & community + Project handling bars from the curriculum

Skill Inculcated to sustain career

Witness in LIVE soon!! How Wiculty program works?



Pick a course & Join our Learning

community Take a Great leap to kick start a better learning inside our exclusive realm of courses we offer for you to choose and pick up the career grid ahead



Start learning from our expert pool of trainers with Industry-woven curriculum in hands-on/practical mode and gain a self tag of you as "Corporate ready" professional to handle projects readily after the course



Practice the craft after the session Our LMS

gives complete assistance along your learning trials with updated study materials & resources curated by us to engage one's curiosity to Upskill & explore lot of stuffs



Boost up your learning by adding skills

cracking reputed global certifications & international credentials that equip one to stay unique in their domain further ahead like a "master-bee"! we want you to be.



Get the best job guidance & multiple grooming

sessions to crack interviews from our Career navigation team through events, taking your foot steps much deeper further ahead in the chase'n'race for career! Make use of our Career resources in LMS for lifetime!

Wiculty E4 Model

Energy looped inside the wisdom shell

Explore our courses

Evaluate our curriculum

Equip with our expertise

Enhance skills with us

Eternity to be continued

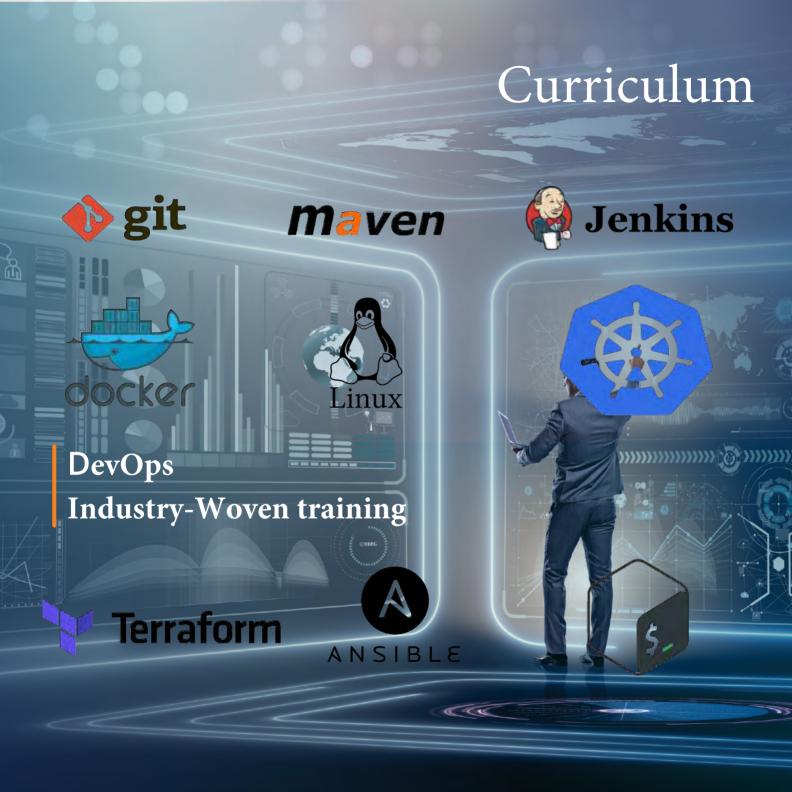
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& that proves our expertise in exclusive courses

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06 courses | 80+ Skills | 04 Tracks | 50+ Hours



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DevOps
Certification
Training
Program

According to GlassDoor,
The average salary for a DevOps
engineer is a juicy \$100,000 PA
Yet even that isn't enough to
keep DevOps positions filled

Kickstart Note: This training is purely hands-on & designed to train learners with best practices in Continuous Development, Continuous Testing, Continuous Integration and Continuous Monitoring of software throughout its development life cycle! Learn it in pure practical mode with Wiculty.com

CORE CURRICULUM

Module 1: Git & Github Version Control System

Module 2: Maven - Build Tool

Module 3: Jenkins - CI & CD Tool

Module 4: Ansible - Config Management

Module 5: Docker

Module 6: Kubernetes

Module 7: Terraform - the Automate Builder

Module 8: Linux Admin Level

Module 9: Shell Scripting

Total Chapters in Extensive Coverage : 40 Chapters



WHO CAN LEARN?

- Anyone who works closely with development and operations team
- System/Network Administrators
- Someone with skills in anyone scripting language
- Solution Architects
- Security Engineers
- Software testers
- · Application support/developers



LEARNING OBJECTIVES

- To understand & learn the complete DevOps cycle
- To learn all the tools in hands-on mode with case-studies
- To gain a perfect knowledge in DevOps & applicate directly in projects after the course
- To inculcate the sought after Devops Skills as part of the course

Duration:

Instructor-Led Training 50 Hours
Skill Grooming & Projects 10 Hours



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DevOps - A Big Picture



Get started and leap into the world of DevOps with Wiculty! Here we start the wide opening for this course that for sure equip learner's learning journey with us

DevOps - A Big picture

- What is DevOps?
- Acronym Dev+Ops?
- History of DevOps
- DevOps Misconceptions
- Overview- Gamut of DevOps tools
- End-to-End DevOps workflow
- Roles and Responsibilities of DevOps Resource
- Who can learn DevOps?
- Importance & goals of DevOps Practices in real-time
- SDLC models, Agile and DevOps
- Opportunities, Trends and Future of DevOps
- Overview of Version Control, Build and Deployment Process, Continuous Integration and Deployment,
 Configuration management, Containerization, Virtualization
 Cloud platform. etc
- Roles of Cloud platforms in DevOps

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WHO CAN LEARN?

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- Application support/developers

Duration:

Instructor-Led Training
Skill Grooming & Projects

50 Hours 10 Hours



Module 1

Git & GitHub version control system



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Chapter 1: Version Control Systems Overview

Concepts & practicals

- Introduction to version control systems (VCS)
- Different version control systems in the market
- Evolution of VCS
- Roles and goals of VCS in Source code management & DevOps
- Principles & features of Version Control Systems
- What is Git & Github? Differences!
- Roles and Responsibilities of DevOps Engineer in Git

Job oriented: Hands-On preparation

Creating an end-to-end flow-chart fitting Git in DevOps

Chapter 2 : Getting started with GIT Concepts & Practicals:

- Git Basics & Architecture
- Git's unique features in Source code management
- End-to-End Git Work-flow. A bird's eye view
- Git Vs SVN Vs Other commercial VCS
- Git Command Line & GUI
- On-premise Vs Hosted Git Solutions
- Overview of GitHub, GitLab, Bitbucket. etc.



Module 1 Git & GitHub

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Job oriented: Hands-On preparation:

- Creating Git Architecture diagram to answer in interviews
- Applying Git commands and perform end-to-end hands-on
- Exploring GitHub and it's UI features
- Note: As It's just an introduction, you see more hands-on in up coming Chapters

Chapter 3: Let's make our hands Dirty with Git

Concepts & Practicals:

- Test your knowledge! Git Jargons. How much you can talk?
- Git Installation, Uninstallation, Up-gradation on Linux
- Setting up Mandatory configurations & best practices
- '\$git config' command to setup User, Email, Editor and Credentials
- What is Source, Stage and Local repository.
- Git Revision Structure SHA, User, Email, Commit Message and other meta data
- Git internals. How Git generates SHA value? What is this checksum code & data integrity
- Significance of Staging Index. Skipping the staging. Best practices

Job oriented: Hands-On preparation:

- Setting up Remote repository on GitHub from scratch
- End-to-End git work-flow execution with commands
- Commit your first change to Remote repository, Consciously!
- \$Commands: 'git add', 'git commit', 'git push' with options

Chapter 4: Advanced Git. Let's Deep dive

Concepts & Practicals:

- Git command line with most frequently used options in real-time
- # Check the history of a file
- \$ git log –author
- \$ git log --grep

Module 1 Git & GitHub

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Chapter-4: Advanced Git. Let's Deep dive

Concepts & Practicals:

- \$ git log -since
- \$ git log –until
- \$ git log –oneline
- \$ git log --grep , etc.
- # How do you get diff of your changes?
- \$ git diff
- \$ git diff --staged
- \$ git diff sha..sha
- # Removing a file in Git
- \$ git rm
- Is deletion permanent? Best practices.
- Resurrect a deleted file
- Renaming a file in Git
- \$ git mv command
- Verify history after file rename
- # Show more details about a change
- \$ git show
- #Undoing the changes
- Revert a change from Source Area
- Revert a change from staging area
- Revert a committed change
- \$ Git pull & fetch commands
- Difference between pull and fetch
- Difference between clone and pull
- Pull and Fetch best practices

- Practice all above commands with real-time use cases
- Interview perspective: In what case do you apply in your project?



Module 1 Git & GitHub

Chapter 5: Branching & Merging – Release management with Git Concepts & Practicals:

- What is a branch? When and Why do we create a new branch
- Importance of master branch & stable code
- Branching Strategies/Models Pros and Cons
- Switching branches for parellel development
- Merging from one branch to another. Best practices

- Creating a new branch and making it public
- Explain the branching model that you followed in your project for different releases
- Merging & Conflict resolution. Practice a complete cycle

Module 2

Maven
The Build tool



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maven

Chapter 1 : Overview of build tools & Deployment process Concepts & practicals

- Build and Deployment automation End-to-End Workflow
- Roles and Responsibilities of DevOps Engineer in Software Build & Deployment
- Introduction to Maven build tool
- Maven Vs ANT(Key Features of Maven Over ANT)
- Feel the pain of source code manual compilation with manual example
- Necessity of compilation and transforming source code into binaires/executables
- Artifact, Binaries, Executables, object code definition -Get terminology

- Explain complete flow of software development, build and test process
- Flow chart for the same



Module 2 Mayen

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Chapter 2 : Getting started with Maven Concepts & practicals

- Maven Installation and Prerequisites, Downloading Maven and JDK
- Setting up JAVA_HOME, M2_HOME and PATH ENV variables
- Discussion about \$USER_HOME/.bashrc file and Installation of any tool in Linux
- Java build process. Packaging sequence (.Class, .Jar, .War, .Ear , etc.)
- TEST YOUR KNOWLEDGE BEFORE DEEP DIVE: Look for it
- What is compilation & why we compile the source code
- Packaging sequence for Java application
- What is Build
- What is Deployment
- Different Environments in Software development
- Development, QA, Ops & DevOps teams Interaction and Collaboration

Job oriented: Hands-On preparation

- Setting up Maven in your practice Linux machine
- Setting up environment variables for any tool installation on Linux

Chapter 3: How to collaborate well with DEV and QA teams Concepts & practicals

- Creating a project using Maven
- Maven's convention over configuration feature
- Understanding Project source structure
- Understanding Test Driven Development (TDD) approach
- Understanding Junit unit testing framework
- Overview of Software development & other testing methodologies
- Software Development and Testing Best practices

Job oriented: Hands-On preparation

Creating a first project in practice Linux machine

Module 2 Maven

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Chapter 4: Hands-on with Maven Concepts & practicals

- Building your first project
- \$ mvn install command & deep discussion about maven life cycle phases
- Understanding build output, test results, class files, packages etc.
- Verifying built artefacts, naming convention and m2 local repository
- Dependency Management: What is code dependency-Maven's automatic dependency resolution feature
- Direct and Transitive dependencies-Defining dependencies in pom file
- Maven binary repositories-Local, Private and Central repository

Job oriented: Hands-On preparation

- Build the project that you have created
- Witness the build output and artefacts
- Explain Maven's internal automation process

Chapter 5: Implementing various Build methodologies

Concepts & practicals:

- Build Types hands-on
- Complete build/Clean build/Full build
- Nightly build
- Daily build
- Bugfix build
- Adhoc/unplanned/emergency builds

- Execution of all build types with hands-on for Gamut Kart project
- Maven plug-ins, Skipping Test compilation, run and execution of tests when required
- \$ mvn install -DskipTests
- \$ mvn install -Dmaven.test.skip=true
- Creating project for web application. Building the war file

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Module 2 Maven

Chapter 6: Projects & Deployments deep dive Concepts & practicals

- Understanding various Environments Usage: DEV, QA, SIT, UAT, Performance, STAGE, PROD. etc..
- Deployment promotion methodologies from one environment to another environment
- Application servers and web servers Comparison
- Tomcat startup scripts, deployment path, port configurations etc.
- Exploring WAR / EAR files and its resources
- Deployment best practices & roll back process

- Project-1: Automate complete build and deployment process for basic application using Maven and Shell scripts
- **Project-2:** Building and deploying GamutKart project -Real-time project in your machine.
- Making you comfortable to work with Dev, QA & Ops teams in Agile environment understanding SLA's
- Introduction to Jenkins & CI/CD process to reduce deployments turn-around time

Module 3

Jenkins - CI/CD tool



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Chapter 1 : Jenkins & CI/CD Process Overview Concepts & practicals

- Introduction to Agile Development
- Definition of Continuous Integration (CI), Continuous Delivery (CD), Continuous Deployment (CD)
- Difference between CI and CD
- End-to-End CI & CD Pipeline concepts

Job oriented: Hands-On preparation

- Explain complete flow of software development, build and test process
- Flow chart for the same

Chapter-2: Getting started with Jenkins (Installation & Production Set-up)

Concepts & practicals

- Jenkins Installation and Configuration in Production
- Tomcat and JDK installation. Setting up environment variables.
- Exploring Jenkins Dashboard UI
- Git, Maven and & Build tools Installations & integration
- Different types of Jenkins Jobs. Freestyle, Pipeline, multi-configuration projects



Module 3 Jenkins



Chapter 2: Getting started with Jenkins Concepts & practicals

- Creating Jenkins Pipeline jobs and understanding all project options
- Configuring automated Builds for WAR package creation

Job oriented: Hands-On preparation

- Setting up Jenkins in your machine
- Create first Jenkins job and automate builds for Gamut Kart(Our own project)
- Integrating source code management tools and polling VCS to achieve CI/CD

Chapter 3: Jenkins Administration

Concepts & practicals

- Jenkins global configurations and administration settings
- Build tools configuration in Manage Jenkins
- Jenkins job build steps, triggers and post build actions
- Setting up System notifications for users
- Email configuration for sending CI/CD notifications
- Jenkins backup mechanisms and restoration policies
- Jenkins migration and upgradation
- Setting up Security for Jenkins
- Matrix based and Project based security
- Jenkins authorizations to Dev, QA and other stakeholders. Best

Practices Job oriented: Hands-On preparation

- Installation of thin backup plugin and configuring auto backups
- Setting up authorization policies using matrix-based security
- Creating Users and setting up authorization policies

Module 3 Jenkins

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Chapter 4: Jenkins Pipelines - Deep dive & advanced concepts Concepts & practicals

- What is pipeline?
- Advantages of build pipelines
- Creating pipeline projects using GUI
- Manual/GUI pipeline Vs scripted pipeline
- Groovy scripts DSL and syntax
- Creating Parameterized build jobs
- Manual/GUI pipeline Vs scripted pipeline
- Groovy scripts DSL and syntax
- Creating Parameterized build jobs

Job oriented: Hands-On preparation

- Write deployment scripts for different environments
- Writing pipeline script: Jenkinsfile in declarative Groovy
- Deployments to QA, SIT, UAT, etc environments using a single Jenkins job

Chapter 5: Jenkins Plugins & CLI

Concepts & practicals

- Introduction to Plugins. What is a plugin?
- Plugins Installation, Un-installation and upgrade
- Different ways of plugin installation and management
- Finding suitable plugins and interpreting plugins documentation for real-time scenarios
- Use cases and applying Jenkins CLI for real-time scenarios
- Explore Jenkins CLI options

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Module 3 Jenkins

Chapter 5: Jenkins plugins & CLI

Job Orieneted: Hands-On preparation

- Most Frequently used plugins in real-time (Top 10 plugins usages)
- Triggering build jobs from command line
- Cleaning up builds runs using CLI

Chapter 6: Distributed Builds & Master/Slave concept

Concepts & practicals

- When do we implement distributed builds?
- Setting master and slave nodes. Best practices
- Running builds in parallel on distributed environment
- Setting up and using SSH agents, cloud agents
- Load balancing and fine tuning builds and deployments using master and slave

- Configuring master and slave mechanism
- Configuring slave nodes and adding to master
- Developing build and deployment automation for Gamut Kart (Our own project) on Master & Slave nodes

Module 4

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Ansible

Chapter 1 : Introduction to Containerization & Docker Concepts & practicals

- What is configuration Management tool and What is Ansible
- How ansible Works
- What is Infrastructure as a code
- About Idempotency
- About some important Ansible Terminology

Job oriented: Hands-On preparation

- Creating an end-to-end flow-chart fitting Ansible in DevOps echo system
- Note: As It's just an introduction, you see more hands-on in up coming Chapters
- Creating an end-to-end flow-chart fitting Ansible in DevOps echo system
- Note: As It's just an introduction, you see more hands-on in up coming Chapters

Chapter-2: Docker Installation in Production Concepts & practicals

- Ansible Architecture
- Pre-Requisites for controller Node







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Chapter 2 : Ansible Deployment

Concepts & practicals

- Test Environment Setup
- Installation and configuration
- Ansible Configuration file
- Pre-Requisities for Managed Node
- Ansible Inventory
- Ansible Communication
- Communication checks with password Authentication
- Communication with key-Based Authentication
- Ansible Architecture
- Overriding the Default HOSTS File
- The Default System Ansible.Cfg File
- Overriding the Default Roles Path

Job oriented: Hands-On preparation

- Creating Ansible Architecture diagram to answer in interviews
- Applying Basic commands and perform end-to-end hands-on
- Note: As It's an Ansible Setup Management and target servers session , you see more hands-on in up coming Chapters

Chapter 3: Ad-Hoc Execution with Ansible

Concepts & practicals

- Why use ad-hoc commands, syntax of ad-hoc commands?
- Use cases for ad-hoc tasks

Copying and Executing Modules

Rebooting servers

Managing files, Managing packages

Managing users and groups

Managing services

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Chapter 3: AdHoc Execution with Ansible

Job oriented: Hands-On preparation

- Running first Ansible commands
- command module, copy module, user module, gathering facts, shell module
- adhoc command to logon 'all' and execute python with json lib.
- adhoc command to logon 'hostname' and execute python with json lib.
- Display facts from all hosts and store them indexed by hostname at /tmp/

facts

- Display only facts returned by *.ipv4
- Adhoc command to List all the files and folders using command module
- Adhoc command to cat a file using command module
- Adhoc command to copy file from local to remote using copy module
- Adhoc command to install package using apt module
- Adhoc command to uninstall package using apt module
- Adhoc command to create user ansi and set the password in all target servers using user module
- Adhoc command to Remove user ansi in all target servers using user module

Chapter 4: Working with PlayBooks

Concepts & practicals

What is configuration, deployment, and orchestration

YAML Structure, Playbook structure

Ansible playbooks - quick start

Playbook syntax checks

Variables in Ansible

Ansible Sections - target, tasks, handlers

Patterns: targeting hosts and groups

Defining Variables in Ansible Code, Use Cases

Debug the console logs

Ansible Facts, About System Facts: Common Values for Playbooks

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Chapter 4: Working with PlayBooks Job oriented: Hands-On preparation

- Introduction to Ansible Playbooks
- Write a playbook to install package "tree" and check the version in remote/target servers
- Write a playbook to copy a file to remote servers from Management server
- Ansible Sections, Target section, tasks Section Install Apache2 Package
- Variable Declaration in a playbook
- Defining variables in "vars.yml" file and call the file in playbook "4 callVarsFile.yml"
- Debug- date/time stamp and debug

Chapter 5: Conditional, Loops and Handlers

Concepts & practicals

- what is Conditionals in Ansible
- what are Loops in Ansible
- Handlers in Ansible
- Ansible Vaults- Introduction and Importance of vaults in ansible
- Vault commands and usage in playbooks

- Loops: with_items -Create list of users in a target/remote servers
- Delete a list of users in a target/remote servers using loops concept
- Install list of packages using loops concepts
- Condition: When Check the condition of OS family and install the package using appropriate module
- Update Packages Write a playbook to update the packages and install package

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Chapter 6: Advanced: Ansible Includes and Playbook Optimization

Concepts & Practicals

- Basic Include Statements
- Includes Breaking Your Playbook Into Discrete Plays
- Ansible Playbook Optimization
- -1 Copy and Fetch Modules
- -2 Facts
- -3 Forks
- -4 Serial & Max Fail Percentage
- -5 Asynchronous Action and pooling
- -6 DelegateTo
- -7 Ignore Failed commands/Basic Error Handling
- -8 Tags
- -9 Jinja2 Templates
- -10 Dry-Run
- -11 Simple Variable Substitution
- -12 Lookups
- -13 RunOnce
- -14 Local Actions
- -15 Notify
- -16 Prompt Interactive Playbook
- -17 Starting At Task or Stepping Through All Tasks
- -18 Passing Variables Into Playbooks at the Command Line

- How to write playbook examples for Copy and Fetch Modules, Facts,
- Forks, Serial & Max Fail Percentage
- Asynchronous Action and pooling
- DelegateTo,Ignore Failed commands/Basic Error Handling
- Tags, Jinja 2 Templates, Dry-Run
- Simple Variable Substitution

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Chapter 6: Advanced: Ansible Includes and Playbook Optimization Job oriented: Hands-On preparation

- Lookups,RunOnce,Local Actions
- Notify, Prompt Interactive Playbook, Starting At Task or Stepping Through All Tasks, Passing Variables Into Playbooks at the Command Line

Chapter 6: Advanced: Ansible Includes and Playbook Optimization

Concepts & Practicals

- Introduction on Ansible Roles
- Role directory structure
- storing and finding roles
- Using roles
- Running a role multiple times in one playbook
- Include and Dependency Management
- Passing different parameters
- Introduction on ansible tower
- Tower installation and Tower Dashboard

- · How to include a role
- how to use conditionally include a role
- passing other keywords, including variables and tags, when including roles
- Passing different parameters in each role
- How to create new roles, share roles on Galaxy, role management

Chapter 7: Other Concepts from Ansible

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Concepts & Practicals

- 'Setup' Module
- The 'File' Module
- 'Pause' Module
- 'WaitFor' Module
- 'Yum' Module
- 'Apt' Module
- 'Service' Module
- 'Copy' Module
- 'Command' Module
- 'Cron' Module
- 'Debug' Module
- 'Fetch' Module
- 'User' Module
- 'AT' Module
- 'DNF' Module
- 'Apache2_Module' Module
- 'SetFact' Module
- 'Stat' Module
- 'Script' Module
- 'Shell' Module
- 'Raw' Module
- 'Ping' Module
- 'Unarchive' Module
- 'HTPasswd' Module
- 'GetURL' Module
- 'Group' Module
- 'Mail' Module
- 'Filesystem' Module
- 'Mount' Module

Module 5

Docker

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Chapter 1 : Introduction to Containerization & Docker Concepts & practicals

- Basics of Virtualization
- Difference between Virtual machine (VM), Physical machine and Docker container
- What is containerization?
- What is Docker? Why Docker and it's features. Who can use it?

Job oriented: Hands-On preparation

Virtual machine and Docker usage in real-time and DevOps world

Chapter-2: Docker Installation in Production Concepts & practicals

- Docker supported platforms
- Docker prerequisites in production and commands to verify the same
- Docker Installation & Uninstallation in production
- Configuring Docker to be executed

Job oriented: Hands-On preparation

 Virtual machine and Docker usage in real-time and DevOps world





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Chapter 3: Getting started with Docker containers

Concepts & practicals

- Creating first container
- Cgroup & Namespace Kernel features for containers
- Root file system, networking and processes isolation.
- Docker image concepts. Shipping the application code with dependencies
- Difference between Docker Image and Container
- Creating any flavor of Linux containers on any linux host
- Creating Linux containers on Windows. Concepts involved

Job oriented: Hands-On preparation

- Creating container with different options
- Installation of frequently used Linux commands (ssh, net-tools, vim ..etc.)
- Inspecting the new container (hostname, IP, hosts file, processes, n/w capabilities ..etc.)
- SSH installation in containers and enabling SSH for root

Chapter 4: Container management commands

Concepts & practicals

- Shutdown Docker container
- Listing all containers in host
- Listing only running containers
- Listing last few number of containers
- Inspecting docker container information
- Listing last created container
- Creating a container with our own name
- Renaming a container
- Deleting one, all, stopped and running containers
- Starting, stopping and restarting containers from host
- Attaching to a running container

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Chapter 4 : Container management commands

Concepts & practicals

- Keyboard shortcuts
- Inspecting container processes from host
- Stopping the container gracefully and forcibly
- Find more about a container. Understanding container inspect JSON format
- Creating and Pushing a running container in daemon mode Creating demonized containers

Job oriented: Hands-On preparation

- For all above commands, discussion about different use cases
- When do we use a particular command
- Execute all command in your lab machine in practical ways

Chapter 5: Container management commands

Concepts & practicals

- Verifying resource utilization and usage statistics stats command
- Allocating Memory
- Allocating CPU
- Allocating Disk space
- Updating computing constraints on a running container

- Discussion about when to change compute parameters
- Pros & Cons of allocating dedicated memory manually
- Execute all commands on your lab machine

Chapter 6: Docker Volumes - Persistent Data

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Concepts & practicals

- Docker Volume creation
- Inspecting Volumes
- Mounting Docker volume to containers
- Read-only volume

Job oriented: Hands-On preparation

- Applying Volumes for Persistent data Real-time use cases
- Removing Volumes and all unused Volumes
- Use-case discussion, Volumes to store user data in e-commerce application

Chapter 7: Docker images - Deep dive - Project - Application containerization

Concepts & practicals

- Understand more about Docker images real-time use cases in DevOps
- Advantages of Docker images in application deployments
- Docker Image creation techniques
- Dockerfile instructions and usage
- Solving 'Works in my machine problem' with Docker Images
- Restoring environments with Docker images
- Auto scaling environments using Images
- Setting up dev environments with images. Docker Advantage!
- Creating and setting up account in Docker-hub

- Writing Dockerfile for to create image for containerizing Gamutkart application
- · Most frequently used and helpful images walk-through
- Implementing Self-service deployment models.
- Setting up nginx for web application
- Project:1 creating custom Docker image for Nginx web application
- Project:2 Creating custom Docker image for our own Gamutkart e-commerce web

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Chapter 8 : Jenkins CI/CD Pipeline integration with Docker.

Concepts & practicals

- Creating disposable environments using Docker images
- Integrating Docker with Jenkins CI/CD Pipeline
- Writing deployment scripts for provisioning environments with images

Job oriented: Hands-On preparation

- Scaling up environments instantly with docker images.
- · Writing shell scripts for environment creation and management.

Chapter 9: PROJECTS

Project-1:

- Web Application Deployment & Hosting using Docker Images
- Create docker image with Web application code, Nginx and other prerequisites and dependencies
- Creating auto environments with shell scripts and Docker images

Project-2:

- Gamutkart web application deployment & Environment setup automation
- Building Gamutkart Application
- Creating Docker image for Gamutkart application with prerequisites such as JDK, Tomcat & other configurations
- Creating environments automatically using shell script and launch Gamutkart ecommerce application

Module 6

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Kuberenetes

Chapter 1: Introduction to Kubernetes & Architecture & Orchestration

Concepts & practicals

- What is Kubernetes? History of Kubernetes
- Kubernetes Architecture & Building Blocks
- Docker Vs Kubernetes (Complementary technologies)
- Application deployment challenges. Why Container Orchestration tools?
- Kubernetes as Data Centre OS

Job oriented: Hands-On preparation

- Use case Google Challenges & Experiences of running billions of containers
- Container Orchestration Capabilities in real-time: Auto-scaling, Zero Downtime Release, Rollback, Self-healing, Rolling Updates

Chapter 2 : Kubernetes Production Installation & Services Deep dive

Concepts & practicals

- Installing Kubernetes using Kubeadm
- Production Kubernetes cluster setup with multiple nodes
- Kubernetes Services, Deep-dive





Module 6 Kubernetes

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Chapter 2: Kubernetes Production Installation & Services Deep dive

Concepts & practicals

Kubernetes Services, Deep-dive

- Master/Controle Plane Server
- Worker Nodes

Kube-API Server

Kube-Controller

Kube-Scheduler,

Cluster-Store/etcd DB Kubelet

Kube-Proxy

Kubectl, Container runtime

Job oriented: Hands-On preparation

- Setting up 2-node Kubernetes cluster in Google cloud platform
- Kubernetes cluster management practices

Chapter 3: Working with Microservices & Kubernetes Role

Concepts & practicals

- Monolithic Vs Microservice Architecture
- Development, Build, Deployment & stability challenges in Monolith
- From Monolith to Microservices Project ideation
- The Docker & Kubernetes role in Microservices

Job oriented: Hands-On preparation

 Discussion - How Microservice concept helps deployment automation and environment stability.

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Chapter 4 : PODs Management, Running Application on multi PODs cluster

Concepts & practicals

- What is POD. POD Vs Container
- Single & Multi Container PODs & Use cases
- POD Horizontal scaling
- Creating Pods Writing Yaml files
- Deploying Pods & to Run the application on Kubernetes
- Pod life-cycle management commands

Job oriented: Hands-On preparation

- Project:1 Create 10 pods in Kubernetes cluster and run Nginx application
- Project:2 Create 10 pods in Kubernetes cluster and run GamutKart web application

Chapter 5: Kubernetes Deployments - Advanced Concepts

Concepts & practicals

- Application Autoscaling, Self-healing, Rollbacks & Rolling Updates with Zero downtime
- Kubernetes declarative Model Desired state & Current state
- ReplicaSet objects and create Deployment object Writing Yaml files
- Kubernetes deployment management commands
- Inspecting PODs and application instances

- Project:1 Implement Self-healing & Auto-scaling for Nginx application
- Project:2 Implement Self-healing & Auto-scaling for GamutKart web application

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Chapter 6: Kubernetes Services & Load balancing

Concepts & practicals

- Create a Service object that exposes an external IP address Writing Yaml files
- Google Cloud basics. Creating compute instances in Google Cloud Platform (GCP)
- Setting up Firewall rules and ports
- Setting up NodePort Load balancer

- Project:1 Create 10 POD instances, Setup the Load-balancer for Nginx application & make it accessible by the end-user.
- Project:2 Create 10 POD instances, Setup the Load-balancer for GamutKart web application & make it accessible by the end-user.

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Terraform

Chapter 1: Terraform Introduction & Practicals

Concepts & practicals

- Terraform Introduction & Concepts Installation
- Core Concepts Overview
- Terraform- AWS Setup
- Terraform Spin up instance
- Terraform Variables
- Managing credentials
- Best Practices in terraform
- Terraform launch EC2 with more attributes
- Terraform commands and document overview

Job oriented: Hands-On preparation

• Running the basic setup of terraform in Realtime application

Chapter 2: Core Concepts

Concepts & practicals

- Terraform Output
- Terraform State files
- Terraform Provisioner
- Terraform DataSources





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Chapter 3: Advanced Concepts

Concepts & practicals

- Terraform Administrator (AWS)
- Terraform Modules
- Terraform Conditionals
- Terraform Workspace
- Terraform Packer

Job oriented: Hands-On preparation

- Hands-on explanation on all Advanced Concepts with real-time application
- Admin Demo as Administrator (Terraform+AWS)

Chapter 4: Additional Concepts

Concepts & practicals

- Terraform Small Medium|Large codes structures
- Terraform sample codes for other service providers

Certification details and Guidance

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Linux

Chapter 1: Linux/Unix - The Big Picture & Linux Commands

History of UNIX/LINUX
Features and Benefits of UNIX/LINUX
Different flavors of UNIX/LINUX
Difference between UNIX, DOS, Windows and LINUX
Architecture of UNIX

Commands:

pwd, ls, cd, cat, cp, mv, mkdir, rm, rmdir, touch, locate, find, grep, sudo, df, du, head, tail, diff, tar, chmod, chown, jobs, kill, ping, ssh, useradd, sshpass, scp, ifconfig, apt-get, curl, wget, uname, top, history, man, echo, zip, unzip, hostname, useradd, userdel, man, help, uname, apt-get, chmod, who, whoami, cal, date, exit.





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Chapter-2: Infrastructure setup - Cloud Basics, Local VM & AWS EC2 Instance Creation

Concepts & Practicals

Creating Virtual Machine using Oracle Virtualbox

AWS free-tier account creation

EC2 Instance creation and setup

Accessing EC2 Instance using .pem & ppk keys

SSH command





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Chapter-3: File System Of Linux Concepts & Practicals

Ordinary Files
Directory Files
Device Files
The Structure of UNIX File system

Job oriented: Hands-On preparation

Real-time Use-cases & Applying the commands to solve different problems
Interview Questions discussion





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Chapter-4: Vim Editor Concepts & Practicals

Editing- Insert, Append, substitute, open new line, replace Navigating - Cursor movement shortcuts Revisiting Editing - cut, copy, paste, undo, redo Searching - settings, search in current and multiple files Creating a file, view read-only, edit file



Chapter-5: Working with Files & Directories

Concepts & Practicals

Redirecting Output Redirecting Input STDIN, STDOUT, STDERR

Commands: cat, touch, rm, cp, mv, ln, wc, mkdir, cd, rmdir, rm, ls, ls with options, find, locate, chmod, chown Mounting directories (mount, unmount)
File & Directory Permissions (chmod, chown)

Job oriented: Hands-On preparation

Real-time Use-cases & Applying the commands to solve different problems
Interview Questions discussion



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Chapter 6: Filters, Piping, Links, Archiving & Disk Utils

Concepts & Practicals

Hard Link Soft link or Symbolic Link Unlink

Filters: tr, tee, sed, pg, more, less, head, tail, paste, cut,

sort, grep, egrep Usage of piping

Archive: gzip, gunzip, tar, zip, unzip with different options

Disk usage, File/Dir size (df, du)

Job oriented: Hands-On preparation

Real-time Use-cases & Applying the commands to solve different problems
Interview Questions discussion





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Chapter-7: Process & Job Scheduling

Concepts & Practicals

Foreground jobs Background jobs

Killing jobs

Nohup

Process hierarchy (ps, kill)

Configuring Crontab



Real-time Use-cases & Applying the commands to solve different problems

Interview Questions discussion

Chapter-8: Working with remote

Concepts & Practicals

SSH - Configurations & Connecting to remote machines

SCP - copying the files/directories to remote

sshpass

Curl

Ssh-keygen

Job oriented: Hands-On preparation

Real-time Use-cases & Applying the commands to solve different problems





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Concepts & Practicals

Types of accounts in Unix system
Create, Modify, Delete a Group
Create, Delete, Modify an User Account
CPU, Memory, Disk space Check
Performance tools (netstat, uptime, time, top)
System Logging





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Shell Scripting



Chapter-1: Shell Scripting - The Big Picture

What is Scripting
Why Shell Scripting
What is Shell, Shell types
What is Shell interpreter
She-bang & Script execution
Executing shell scripts
Debugging
Shell script permissions
Prerequisites - Linux Commands

Chapter-2: Shell Variables, Comments Concepts & Practicals

Defining a variable and accessing values
Variable names
Special variables
Read-only variables
Unsetting a variable
Command-line arguments
Special parameters
Exit status





Module 9 Shell Scripting

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Chapter-3: Operators

Concepts & Practicals

Arithmetic Operators

Relational Operators

Boolean Operators

String Operators

File Test Operators

Chapter-4: Decommission Making & Loops

Concepts & Practicals

The if...else statements

The case...esac Statement

The while loop

The for loop

The until loop

The break & continue statements

Chapter-5: Functions & Arrays

Concepts & Practicals

Creating functions

Passing parameters

Returning values

Function call from promt

Defining Array values

Accessing Array values

Module 9 Shell Scripting

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Chapter-6: Misc: Shell substitution, Escaping, I/O redirection, Here-doc Concepts & Practicals

Shell Command substitution \$(CMD)
Escape Sequences
Input & Output redirection
Here Document



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