

```

4]. #include <stdio.h>

void main
{
    int a, b, c, d, e, A1, A;
    int m1, m2, m3, m4, m5, total1;
    int n1, n2, n3, n4, n5, total2;
    printf("Enter the marks of subject 1 in (IE & SEE)");
    scanf("%d %d", &m1, &n1);
    printf("Enter the marks of subject 2 in (IE & SEE)");
    scanf("%d %d", &m2, &n2);
    printf("Enter the marks of subject 3 in (IE & SEE)");
    scanf("%d %d", &m3, &n3);
    printf("Enter the marks of subject 4 in (IE & SEE)");
    scanf("%d %d", &m4, &n4);
    printf("Enter the marks of subject 5 in (IE & SEE)");
    scanf("%d %d", &m5, &n5);
    printf("The max. marks is 50 & SEE is 100");
    total1 = m1 + m2 + m3 + m4 + m5;
    total2 = n1 + n2 + n3 + n4 + n5;
    if (total3 = total2/2;
    a = m1 + (n1/2);
    b = m2 + (n2/2);
    c = m3 + (n3/2);
    d = m4 + (n4/2);
    e = m5 + (n5/2);

    if (A1 >= 90)
        printf("The Grade of student in Exam Subject 1 is: A\n");
    else if (A1 >= 75 & A1 < 90)
        printf("The Grade of student in Exam Subject 2 is: B\n");

```

$$A1 = a + b + c + d + e;$$

$$A1 = \left(\frac{A}{500} \right) \times 100;$$

else if (AI = 55 && AI < 55)

printf("The grade of student in ~~Exam~~ is: C\n");

else if (AI >= 35 && AI < 55)

printf("The grade of student in ^{Exam} ~~Subject~~ is: D\n");

else

printf("The grade of student in Exam is: E\n");

5] # include <stdio.h>

void main()

{ int, a, b, i, j, flag;

printf("Enter the 1st integer\n");

scanf("%d", &a);

printf("Enter the 2nd integer\n");

scanf("%d", &b);

printf("Prime numbers b/w %d and %d are: ", a, b);

for (i = a; i <= b; i++)

{ if (i == 1 || i == 0)

continue;

flag = 1;

for (j = 2; j <= i / 2; ++j)

if (i % j == 0)

{ flag = 0;

break;

}

}

if (flag == 1)

printf("%d", i);

}

6). ~~part~~

```
#include <stdio.h>
#include <math.h>
void main()
```

```
{ float float A, V; r, h;
```

```
int opt; r, h;
```

```
pi = 3.142;
```

```
printf("Enter the radius and height \n");
```

```
scanf("%f %f", &r, &h);
```

```
printf("\n 1 - Cylinder \n 2 - Cone \n 3 - Sphere \n
```

```
scanf("%d", &opt); 4 - exit\n");
switch (opt)
```

```
{ case 1 :
```

```
A = (2 * pi * r * h) + 2 (2 * pi * r * r);
```

```
V = pi * r * r * h;
```

```
printf("Area and volume of the cylinder are: %f\n", A, V);
```

```
break;
```

```
case 2 :
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```
A = pi * r (r + sqrt(h * h + r * r));
```

```
V = (pi * r * r * h) / 3;
```

```
printf("Area and volume of cone cylinder are: %f\n", A, V);
```

```
break;
```

```
case 3 :
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```
A = 4 * pi * r * r; V = (4/3) * pi * r * r * r;
```

```
printf("Area and volume of sphere are: %f\n", A, V);
```

```
break;
```

case 4 :

break;

default :

printf ("Invalid option\n");

break;

}

}

3] #include <stdio.h>

void main()

{

int rows = 4, m = 1, i, j;

for (i = 1; i <= rows; i++)

{

for (j = 1; j < i; j++)

printf ("1.0", m++);

printf ("\n");

}

}