

].

```
#include <stdio.h>
```

```
void main()
```

```
{ int num1, num2, opt;  
  printf("Enter the first integer : ");  
  scanf("%d", &num1);  
  printf("Enter the second integer : ");  
  scanf("%d", &num2);
```

```
  printf("\n Input your option : \n");
```

```
  printf("1 - Addition.\n2 - Substraction.\n3 - Multiplication  
        .\n4 - Division.\n5 - Equal.\n6 - not equal.\n7 -  
        Greater.\n8 - Smaller.\n9 - odd or even (num1).\n10 - odd or even (num2).\n11 - exit.\n");
```

```
  scanf("%d", &opt);
```

```
  switch (opt)
```

```
{
```

```
  case 1:
```

```
    printf("The Addition of %d and %d is : %d\n",  
           num1, num2, num1 + num2);
```

```
    break;
```

```
  case 2:
```

```
    printf("The Substraction of %d and %d is : %d\n",  
           num1, num2, num1 - num2);
```

```
    break;
```

```
  case 3:
```

```
    printf("The Multiplication of %d & %d is : %d\n",  
           num1, num2, num1 * num2);
```

```
    break;
```

case 4:

if (num2 == 0)

{ printf("The second integer is Zero. Divide by Zero\n");

}

else

{ printf("The Division of %.d and %.d is : %.d\n",
num1, num2, num1/num2);

}

break;

case 5 :

if (num1 == num2)

{ printf("The two integers %.d and %.d are equal",
num1, num2);

}

else

{ printf("The two integers are not equal");

}

break;

case 6:

if (num1 != num2)

{ printf("The two integers %.d and %.d are
not equal", num1, num2);

}

else

{ printf("The two integers are equal");

}

break;

case 7:

```
if (num1 > num2)
{ printf(".d is greater than .d ", num1, num2);
}
else if
printf(".d is not greater than .d ", num1, num2);
}
break;
```

case 8;

```
if (num1 < num2)
{ printf(".d is smaller than .d ", num1, num2);
}
else
{ printf(".d is not smaller than .d ", num1, num2);
}
break;
```

case 9:

```
if (num1 % 2 == 0)
{ printf("The integer .d is even number ", num1);
}
else
{ printf("The integer .d is odd ", num1);
}
break;
```

case 10 :

if (num2 % 2 == 0)

{ printf ("The integer %d is even", num2);
}

else

{ printf ("The integer %d is odd", num2);
}

break;

case 11 :

break;

default :

printf ("Input correct option \n");

break;

}

}

27.

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int a, b, c, x, y, flag;
```

```
printf("Enter three numbers : \n");
```

```
scanf("%d %d %d", &a, &b, &c);
```

```
x = largestNum of three (a, b, c);
```

```
if (x == a)
```

```
    y = largestNum of two (b, c);
```

```
else if (x == b)
```

```
    y = largestNum of two (a, c);
```

```
else
```

```
    y = largestNum of two (a, b);
```

```
printf("The largest two numbers of given three  
are %d and %d \n", x, y);
```

```
Sum avg (x, y);
```

```
print even (x, y);
```

```
return 0;
```

```
}
```

```
int largestNum of three (int n1, int n2, int n3)
```

```
{
```

```
int largest = 0;
```

```
if (n1 > n2 && n1 > n3)
```

```
    largest = n1;
```

```
else if (n2 > n1 && n2 > n3)
```

```
    largest = n2;
```

```
else
```

```
    largest = n3;
```

```
return largest;
```

```
}
```

```
void sumavg (int m1, int n2)
```

```
{
```

```
    printf ("The average : %.1d\n", (a+b)/2);
```

```
    printf ("The sum : %.1d\n", (a+b));
```

```
}
```

```
void printeven (int n1, int n2)
```

```
{
```

```
    int i;
```

```
    printf ("Even numbers between %.1d to %.1d : ", n2, n1);
```

```
    for (i = n2; i <= n1; i++)
```

```
    { if (i % 2 == 0)
```

```
        { printf ("%.1d", i);
```

```
        }
```

```
    }
```

```
}
```

```
int largestNumOfTwo (int n1, int n2)
```

```
{
```

```
    int largest = 0;
```

```
    if (n1 > n2)
```

```
        largest = n1;
```

else if ($n_2 > n_1$)

largest = n_2 ;

return largest ;

}