# **Exceeding the Speed Limit**



Write a program that gets the speed of a driver on the highway (in km/h) and then applies the punishment ticket according to the following formula:

- If the speed is less than or equal to 90, then the driver gets no punishment. There's also no fine.
- If the speed is between 91 and 110 inclusive, then the punishment is a fine of  $(speed 90) \cdot 300$  plus a warning.
- If the speed is greater than 110, then the punishment is a fine of  $(speed 90) \cdot 500$ , plus having the license removed.

#### **Input Format**

You will be given a single integer s which determines the speed of the driver on the highway.

#### **Constraints**

• 0 < s < 250

#### **Output Format**

Based on the speed of the driver and the formula explained above, print an integer and a string separated by a single space. The integer denotes the amount of fine in the punishment ticket, and the string is one of the following:

- No punishment if there is no punishment.
- Warning if there is a warning.
- License removed if the license is removed.

#### Sample Input 0

100

#### **Sample Output 0**

3000 Warning

## **Explanation 0**

Since the driver has exceeded the speed limit, the formula is applied as follows:

$$(100 - 90) \cdot 300 = 3000$$

In addition to the ticket, he also gets a warning.

#### Sample Input 1

140

## Sample Output 1

25000 License removed

# **Explanation 1**

Since the driver has exceeded the speed limit, the formula is applied as follows:

$$(140 - 90) \cdot 500 = 25000$$

In addition to the ticket, he will also get his license removed.

# Sample Input 2

85

## **Sample Output 2**

0 No punishment

# **Explanation 2**

Since the driver has not exceeded the speed limit, he will not get any punishment.