













## Search in Rotated Sorted Array II

When there are duplicates, the worst case is O(n). Could we do better?

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## baojialiang

Reputation: \* 28



Since we will have some duplicate elements in this problem, it is a little tricky because sometimes we cannot decide whether to go to the left side or right side. So for this condition, I have to probe both left and right side simultaneously to decide which side we need to find the number. Only in this condition, the time complexity may be O(n). The rest conditions are always  $O(\log n)$ .

For example:

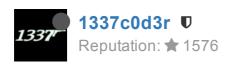
input: 113111111111 , Looking for *target* 3 .

Is my solution correct? My code is as followed:

```
public class Solution {
    public boolean search(int[] A, int target) {
        // IMPORTANT: Please reset any member data you declared, as
        // the same Solution instance will be reused for each test case.
```

```
int i = 0;
int j = A.length - 1;
while(i <= j){
    int mid = (i + j) / 2;
    if(A[mid] == target)
        return true;
    else if(A[mid] < A[i]){</pre>
        if(target > A[j])
            j = mid - 1;
        else if(target < A[mid])</pre>
            j = mid - 1;
        else
            i = mid + 1;
    }else if(A[mid] > A[i]){
        if(target < A[mid] && target >= A[i])
            j = mid - 1;
        else
            i = mid + 1;
    else{ // A[mid] == A[i]}
        if(A[mid] != A[j])
            i = mid + 1;
        else{
            boolean flag = true;
            for (int k = 1; mid -k \ge i \&\& mid + k <= j; k++) {
                if(A[mid] != A[mid - k]) {
                     j = mid - k;
                    flag = false;
                    break;
                }else if(A[mid] != A[mid + k]){
                    i = mid + k;
                    flag = false;
                     break;
```





Yes, when there could be duplicates in the array, the worst case is O(n).

To explain why, consider this sorted array 1111115, which is rotated to 1151111.

Assume left = 0 and mid = 3, and the *target* we want to search for is 5. Therefore, the condition A[left] == A[mid] holds true, which leaves us with only two possibilities:

- 1. All numbers between A[left] and A[right] are all 1's.
- 2. Different numbers (including our *target*) may exist between A[left] and A[right].

As we cannot determine which of the above is true, the best we can do is to move left one step to the right and repeat the process again. Therefore, we are able to construct a worst case input which runs in O(n), for example: the input 111111111...115.

Below is a pretty concise code (thanks to **bridger**) for your reference which I found from the old discuss.

```
bool search(int A[], int n, int key) {
    int 1 = 0, r = n - 1;
    while (l \le r) {
        int m = 1 + (r - 1)/2;
        if (A[m] == key) return true; //return m in Search in Rotated Array I
        if (A[1] < A[m]) { //left half is sorted
            if (A[1] \le \text{key \&\& key } < A[m])
                r = m - 1;
            else
                1 = m + 1;
        } else if (A[1] > A[m]) { //right half is sorted
            if (A[m] < key && key <= A[r])
                1 = m + 1;
            else
```

```
r = m - 1;
                 } else l++;
             return false;
               baojialiang | • @1337c0d3r
         B
              Reputation: ★ 28
0
       That is great! The code you listed above is so concise!:)
               sibinnuosha ← @1337c0d3r
               Reputation: ★ 1
       I think you should check if (A[I] == target) before I++
               magicknife ← @1337c0d3r
               Reputation: ★ 70
       sibinnuosha is right. Also, you could check both A[I] and A[r] for equality and move both ends (i.e. I++ r--)
               Reputation: ★ 10
0
       No need to check
```



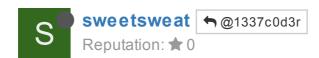


A bit different version of the code posted by 1337c0d3r:

```
bool search(int A[], int N, int key) {
        int L = 0;
 int R = N - 1;
 while (L \le R) {
   // Avoid overflow, same as M=(L+R)/2
   int M = L + ((R - L) / 2);
    if (A[M] == key) return true;
    // the bottom half is sorted
label:
   if (A[L] \le A[M]) {
      if(A[L] == A[M] && L != M) {
          while (L != M \&\& A[L] == A[M])L++;
          goto label;
      if (A[L] \le \text{key \&\& key } < A[M])
        R = M - 1;
      else
        L = M + 1;
    // the upper half is sorted
    else {
      if (A[M] < key \&\& key <= A[R])
        L = M + 1;
```

```
else
    R = M - 1;
}
return false;
}
```

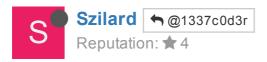






I don't think this answer is optimal. For example, for input 2222222222222222221 and target 1, the algorithm above would be O(n), but it actually can be done in O(logn). Basically, whenever you see A[m] == A[l] && A[m] != A[h], you know A[l] to A[m] must be identical, so you only need to search the right half. So is the case of A[m] != A[l] && A[m] == A[h]. The only case you need to search both half is when A[m] == A[h].







Actually "optimality" refers to the asymptotic complexity of the algorithm. One might argue that just traversing the whole array is O(N) and because we can't really do better in the worst case, it is optimal. But we can always make particular cases work better and in practice, we usually should do so knowing what the input data is. Anyway, good catch:), indeed we can make the algorithm faster for certain cases. like you mentioned, the O(n), if coded correctly should occur only in case A[m] == A[l] == A[h]











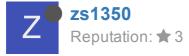


A different method. If we see A[I]==A[m] or A[m]==A[r], we can increase the value of I, or decrease value of r until we get a different value of A[I] or A[r]

```
public boolean searchII(int[] A, int target) {
       if (A == null) return false;
       int start = 0, end = A.length -1;
       while(start <= end) {</pre>
                int mid = (start+end)/2;
                if (target == A[mid])
                        return true;
                boolean duplicated = false;
                while(start<=mid && A[start]==A[mid]){</pre>
                         start++;
                        duplicated = true;
                while(end >= mid && A[mid] == A[end]){
                         end--;
                        duplicated = true;
                if (duplicated)
                        continue;
                if (A[start] < A[mid]) {</pre>
                                 if (target >= A[start] && target < A[mid])</pre>
                                          end = mid - 1;
                                 else
```



2



I would like to add this as comment of the best answer, but I don't know how to add code there.

Based on 1337c0d3r's idea of the best answer, I deleted duplicate numbers from both sides to the middle until there was a different number on any side, like from (111111112111) to (111111112), then if the number in the middle equal to first or last number, then dimiss the whole half the array, now the array became (12). At last, implement the general idea of this question.

This idea may reduce some running time, but code not seems concise enough.

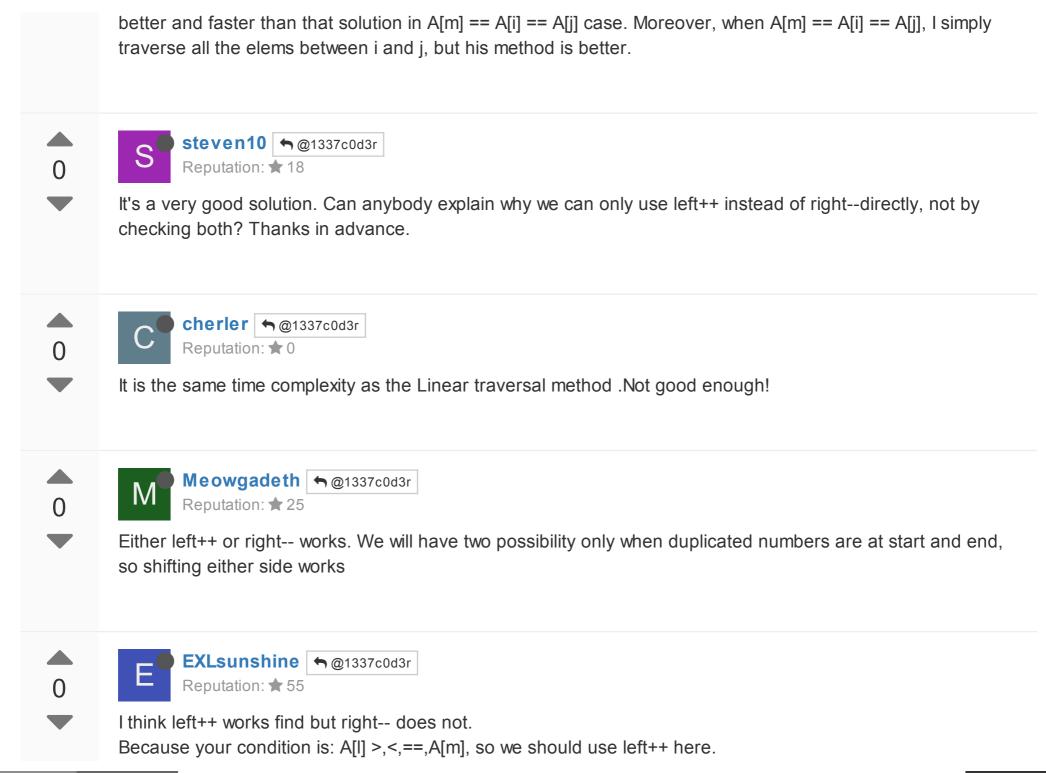
From the tests' running time, this code used 24ms for all test cases.

```
if(A[mid] == target)
    return true;
else
    if(A[left] == A[mid] && A[mid] == A[right])
        left++;
        right--;
    else if(A[left] == A[mid])
        left = mid + 1;
    else if(A[mid] == A[right])
        right = mid;
    else if(A[mid] > A[left])
        if(target >= A[left] && target <= A[mid])</pre>
            right = mid;
        else
            left = mid + 1;
    else
        if(target >= A[mid] && target <= A[right])</pre>
            left = mid + 1;
        else
            right = mid;
```

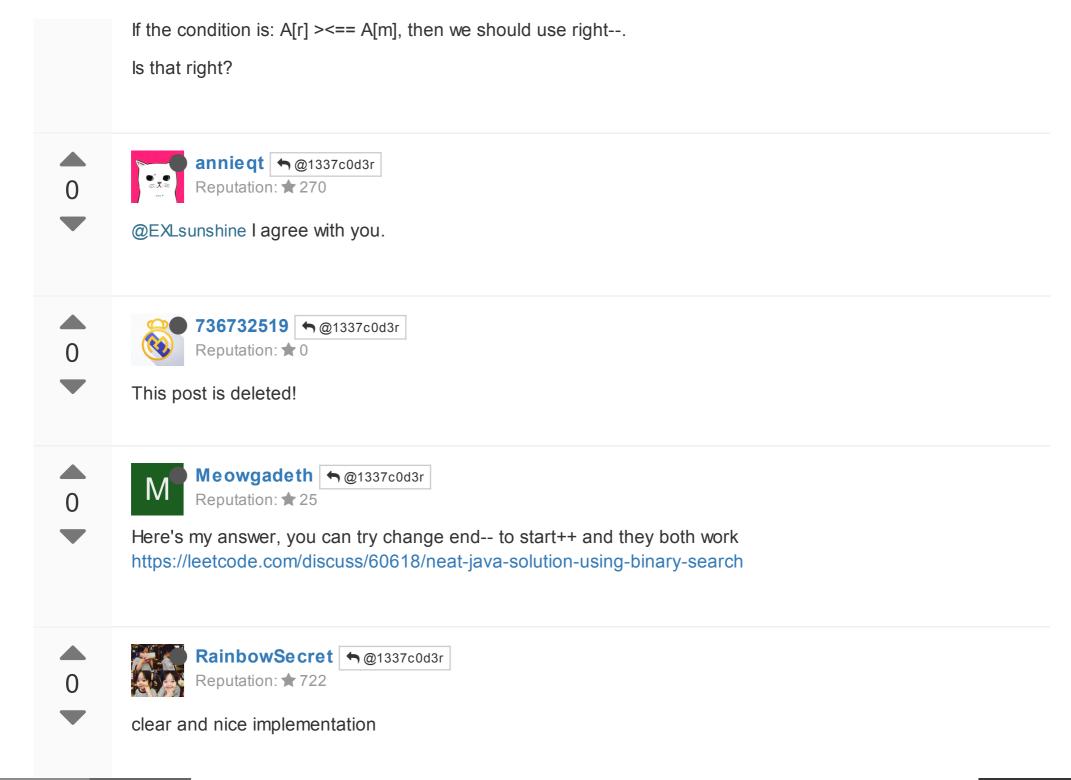




Everybody should read this solution. Although it has less votes than the following "concise" solution, it is



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