

a projective invariant

We introduce a quantity which is invariant under the projective group $P(2)$. This quantity is very significant geometrically, and admits several interesting interpretations. The study of this invariant goes back to Greek geometry, but it looks much more natural in a projective setting.

Suppose that A is a p-point. This is represented by a line through the origin in \mathbf{R}^3 . If \mathbf{a} is a direction vector for this line, then, as an element of \mathbf{RP}^2 , $A = [\mathbf{a}]$. Of course, we could replace \mathbf{a} by \mathbf{a}' , where $\mathbf{a}' = \lambda \mathbf{a}$ for any non-zero real number λ .

Also, a p-line L is represented by a plane Π through the origin in \mathbf{R}^3 . A p-point $A = [\mathbf{a}]$ lies on L if and only if \mathbf{a} lies on Π . If $B = [\mathbf{b}]$ and $C = [\mathbf{c}]$ also lie on L , i.e. A, B, C are collinear p-points, then \mathbf{a}, \mathbf{b} and \mathbf{c} lie on Π . Provided that $A \neq B$, $\{\mathbf{a}, \mathbf{b}\}$ is a basis for Π , so that there exist *unique* real numbers α and β with $\mathbf{c} = \alpha \mathbf{a} + \beta \mathbf{b}$. Further, if $C \neq A, B$, then α and β will be *non-zero*. Of course, α, β , and even their ratio, will depend upon the choice of the vectors \mathbf{a}, \mathbf{b} and \mathbf{c} on their respective lines in \mathbf{R}^3 .

If we introduce a fourth p-point on L , then we do have an invariant.

The cross-ratio porism

Suppose that A, B, C, D are distinct collinear p-points, and that $\mathbf{a}, \mathbf{b}, \mathbf{c}, \mathbf{d}$ are *chosen* so that $A = [\mathbf{a}]$, $B = [\mathbf{b}]$, $C = [\mathbf{c}]$ and $D = [\mathbf{d}]$. Then we have

- (1) There exist unique non-zero real numbers α, β, γ and δ such that $\mathbf{c} = \alpha \mathbf{a} + \beta \mathbf{b}$, and $\mathbf{d} = \gamma \mathbf{a} + \delta \mathbf{b}$.
- (2) The ratio $\beta\gamma/\alpha\delta$ does *not* depend on the choice of $\mathbf{a}, \mathbf{b}, \mathbf{c}, \mathbf{d}$.

Of course, part (1) follows easily from the earlier remarks about *collinear* p-points.

proof of part(2)

Since the final ratio depends only upon the p-points and *not* on the choice of vectors, we can make the

Definition

If A, B, C, D are *distinct, collinear* p-points then the cross-ratio (A, B, C, D) is the value of the ratio described in the cross-ratio porism.

Remarks

- (1) The value of the cross-ratio *will* depend on the *order* of the points. In the notation of the porism, in calculating (B, A, C, D) , we have $\mathbf{c} = \beta \mathbf{b} + \alpha \mathbf{a}$, and $\mathbf{d} = \delta \mathbf{b} + \gamma \mathbf{a}$, so that $(B, A, C, D) = \alpha\delta/\beta\gamma = 1/(A, B, C, D)$. The reader may care to verify that we also have $(A, B, D, C) = 1/(A, B, C, D)$.
- (2) Since we require that A, B, C, D are distinct, $\alpha, \beta, \gamma, \delta$ are non-zero. Thus $(A, B, C, D) \neq 0$.
- (3) Since C and D are distinct p-points, $(\alpha, \beta) \neq \lambda(\gamma, \delta)$ for any λ . Thus $(A, B, C, D) \neq 1$.
- (4) A cross-ratio can take *any* value other than 0 and 1. To see this, *choose* $\mathbf{c} = \mathbf{a} + \mathbf{b}$, and $\mathbf{d} = \lambda \mathbf{a} + \mathbf{b}$, where $\lambda \neq 0, 1$. The conditions on λ ensure that the p-points A, B, C, D are distinct. Then $(A, B, C, D) = 1 \cdot \lambda / 1 \cdot 1 = \lambda$.

Suppose that t is a projective transformation. Then t maps p-lines to p-lines. Thus, if A, B, C, D are collinear p-points, then $t(A), t(B), t(C), t(D)$ are also collinear, so their cross-ratio is defined. We shall write $t(A, B, C, D)$ for $(t(A), t(B), t(C), t(D))$.

The projective cross-ratio theorem

Cross-ratio is invariant under the projective group $P(2)$.

proof

It is often useful to note that, if A, B, C lie on a p-line L , then there is a *unique* p-point D on L with a given value of (A, B, C, D) . The uniqueness is guaranteed by

Theorem PI1

If A, B, C, D, E are collinear p-points such that $(A, B, C, D) = (A, B, C, E)$, then $D = E$.

proof of theorem PI1

To use this invariant to obtain euclidean results, we need to consider **embeddings** of \mathbf{RP}^2 .

[main invariants page](#)

[projective conics](#)

