



Formatted I/O in C++

The C++ programming language provides the several built-in functions to display the output in formatted form. These built-in functions are available in the header file `iomanip.h` and `ios` class of header file `iostream.h`.

C++ helps you to format the I/O operations like determining the number of digits to be displayed after the decimal point, specifying number base etc.

There are two ways to do so:

1. Using the `ios` class or various `ios` member functions.
2. Using the special functions called manipulators defined in `iomanip.h`.

Formatted IO using ios class members:

- The `ios` class contains several member functions that are used to perform formatted IO operations.
- The `ios` class also contains few format flags used to format the output.
- It has format flags like `showpos`, `showbase`, `oct`, `hex`, etc.
- The format flags are used by the function `setf()`.

The following table provides the details of the functions of `ios` class used to perform formatted IO in C++.

Function	Description
<code>width(int)</code>	Used to set the width in number of character spaces for the immediate output data.
<code>fill(char)</code>	Used to fill the blank spaces in output with given character.
<code>precision(int)</code>	Used to set the number of the decimal point to a float value.
<code>setf(format flags)</code>	Used to set various flags for formatting output like <code>showbase</code> , <code>showpos</code> , <code>oct</code> , <code>hex</code> , etc.
<code>unsetf(format flags)</code>	Used to clear the format flag setting.

All the above functions are called using the built-in object `cout`.

```
#include <iostream>
#include <fstream>
using namespace std;
int main()
{
    int x=78;
    cout<<"Example for formatted IO";

    cout<<endl<< "Default:"<<endl;
    cout<<123;

    cout<<endl<<"width(5):";
    cout.width(-5);
    cout<<endl<<123;

    cout<<endl<<"width(5) and fill('*'): " << endl;
    cout.width(5);
    cout.fill('#');
    cout<<123<<endl;

    cout.precision(2);
    cout << "precision(2) ---> " << 123.4567890 << endl;
    cout << "precision(2) ---> " << 9.876543210 << endl;

    cout << "setf(showpos): " << endl;
    cout.setf(ios::showpos);
    cout<<123<<endl;

    cout << "unsetf(showpos): " << endl;
    cout.unsetf(ios::showpos);
    cout<<123<< endl;

    cout<<endl<<"HexDecimal:";
    cout<<hex<<x;
    cout<<endl<<"Octal:";
    cout<<oct<<x;
}
```

Formatted IO using manipulators

The `iomanip.h` header file contains several special functions that are used to perform formatted IO operations.

The following table provides the details of the special manipulator functions used to perform formatted IO in C++.

Function	Description
setw(int)	Used to set the width in number of characters for the immediate output data.
setfill(char)	Used to fill the blank spaces in output with given character.
setprecision(int)	Used to set the number of digits of precision.
setbase(int)	Used to set the number base.
setiosflags(format flags)	Used to set the format flag.
resetiosflags(format flags)	Used to clear the format flag.

The `iomanip.h` also contains the following format flags used in formatted IO in C++.

Flag	Description
<code>endl</code>	Used to move the cursor position to a newline.
<code>ends</code>	Used to print a blank space (null character).
<code>dec</code>	Used to set the decimal flag.
<code>oct</code>	Used to set the octal flag.
<code>hex</code>	Used to set the hexadecimal flag.
<code>left</code>	Used to set the left alignment flag.
<code>right</code>	Used to set the right alignment flag.
<code>showbase</code>	Used to set the showbase flag.
<code>noshowbase</code>	Used to set the noshowbase flag.
<code>showpos</code>	Used to set the showpos flag.
<code>noshowpos</code>	Used to set the noshowpos flag.
<code>showpoint</code>	Used to set the showpoint flag.
<code>noshowpoint</code>	Used to set the noshowpoint flag.

Example:

```
#include<iostream>
#include <iomanip>
using namespace std;
void line() {
    cout<<endl<< "-----";
}
```

```
int main()
{
cout << "Example for formatted IO";
line();
cout<<endl<<"setw(10): ";
cout<<endl<<setw(10)<< 99;
line();

cout<<endl<<"setw(10) and setfill('*'): ";
cout<<setw(10)<< setfill('*')<<99;
line();

cout<<endl<< "setprecision(5): ";
cout<<setprecision(5)<<123.4567890;
line();

cout<<endl<<"showpos: ";
cout << showpos << 999;
line();
cout<<endl<< "hex: ";
cout<<hex <<100;
line();

cout<<endl<<"hex and showbase: ";
cout<<showbase<<hex<<100<
line();
}
```