

Command Line Argument

The predefined arguments passed from command line are called command line arguments. These arguments are passed to `main()` function. It is mostly used when you need to control your program from outside.

Syntax: `int main(int argc, char *argv[])`

The `argc` counts the number of arguments on the command line and `argv[]` is a pointer array which holds pointers of type `char` which points to the arguments passed to the program.

String to Primitive Datatype Conversion

1) `atof()` – It converts a string to a floating-point number (double). The `atof` function skips all white-space characters at the beginning of the string, converts the subsequent characters as part of the number, and then stops when it encounters the first character that isn't a number.

Syntax: `double atof(const char *s);`

Example:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int main ()
{
    float value;
    char str[20];
    strcpy(str, "12345678");
    value = atof(str);
    printf("\nString = %s, Float value = %f", str, value);

    strcpy(str, "ShreeSoft");
    value = atof(str);
    printf("\nString = %s, Float value = %f", str, value);
}
```

2) `atoi()`: It Converts String to integer(int). If no valid conversions can be made for the given string, it then returns zero.

Syntax: `int atoi(const char *s);`

Example:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int main ()
```

```
{
    int value;
    char str[20];
    strcpy(str, "16021987");
    value = atoi(str);
    printf("\nString = %s, int value = %d ", str, value);

    strcpy(str, "ShreeSoft");
    value = atoi(str);
    printf("\nString = %s, int value = %d ", str, value);
}
```

3) atol(): It converts String to long integer (long). If no valid conversions can be made for the given string, it then returns zero.

Syntax: long atol(const char *s)

Example:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int main () {
    long value;
    char str[20];
    strcpy(str, "1602198713");
    value = atol(str);
    printf("\nString value = %s, Long value = %ld", str, value);

    strcpy(str, "ShreeSoft");
    value = atol(str);
    printf("\nString value = %s, Long value = %ld", str, value);
    return(0);
}
```