CSA0961 Programming in java for Distributed

Applications

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ASSIGNMENT-10

1.Create a generic method sortList that takes a list of comparable elements and sorts it. Demonstrate this method with a list of Strings and a list of Integers.

```
Program:
import java.util.ArrayList;
import java.util.Collections;
import java.util.List;

public class SortListExample {
    public static <T extends Comparable<T>> void sortList(List<T> list) {
        Collections.sort(list);
    }

    public static void main(String[] args) {
        List<String> stringList = new ArrayList<>();
        stringList.add("Banana");
        stringList.add("Apple");
        stringList.add("Cherry");

        List<Integer> integerList = new ArrayList<>();
        integerList.add(5);
        integerList.add(1);
```

```
integerList.add(3);
    System.out.println("Before sorting:");
    System.out.println(stringList);
    System.out.println(integerList);
    sortList(stringList);
    sortList(integerList);
    System.out.println("After sorting:");
    System.out.println(stringList);
    System.out.println(integerList);
 }
Output:
 Before sorting:
 [Banana, Apple, Cherry]
 [5, 1, 3]
 After sorting:
 [Apple, Banana, Cherry]
 [1, 3, 5]
 === Code Execution Successful ===
```

2.Write a generic class TreeNode<T> representing a node in a tree

with children. Implement methods to add children, traverse the tree (e.g., depth-first search), and find a node by value. Demonstrate this with a tree of Strings and Integers.

```
Program:
import java.util.ArrayList;
import java.util.List;

class TreeNode<T> {
    T value;
    List<TreeNode<T>> children;

public TreeNode(T value) {
    this.value = value;
    this.children = new ArrayList<>();
```

```
}
  public void addChild(TreeNode<T> child) {
    children.add(child);
  }
  public void depthFirstTraversal() {
    System.out.print(value + " ");
    for (TreeNode<T> child: children) {
      child.depthFirstTraversal();
    }
  }
  public TreeNode<T> findNode(T value) {
    if (this.value.equals(value)) {
      return this;
    }
    for (TreeNode<T> child: children) {
      TreeNode<T> result = child.findNode(value);
      if (result != null) {
        return result;
      }
    }
    return null;
  }
  public static void main(String[] args) {
    TreeNode<String> root = new TreeNode<>("Root");
    TreeNode<String> child1 = new TreeNode<>("Child1");
    TreeNode<String> child2 = new TreeNode<>("Child2");
    root.addChild(child1);
    root.addChild(child2);
    child1.addChild(new TreeNode<>("Child1.1"));
    child2.addChild(new TreeNode<>("Child2.1"));
    System.out.println("Depth-First Traversal:");
    root.depthFirstTraversal();
    System.out.println("\nFind Node:");
    TreeNode<String> foundNode = root.findNode("Child2.1");
    if (foundNode != null) {
      System.out.println("Node found: " + foundNode.value);
    } else {
      System.out.println("Node not found");
    }
  }
Output:
```

```
java -cp /tmp/Q2hYyIQYbI/TreeNode
Depth-First Traversal:
Root Child1 Child1.1 Child2 Child2.1
Find Node:
Node found: Child2.1
=== Code Execution Successful ===
```

3.Implement a generic class GenericPriorityQueue<T extends

Comparable<T>> with methods like enqueue, dequeue, and peek.

The elements should be dequeued in priority order. Demonstrate

with Integer and String.

```
Program:
import java.util.PriorityQueue;
class GenericPriorityQueue<T extends Comparable<T>> {
  private PriorityQueue<T> queue;
  public GenericPriorityQueue() {
    queue = new PriorityQueue<>();
  public void enqueue(T element) {
    queue.add(element);
  public T dequeue() {
    return queue.poll();
  public T peek() {
    return queue.peek();
 }
  public static void main(String[] args) {
    GenericPriorityQueue<Integer> intQueue = new GenericPriorityQueue<>();
    intQueue.enqueue(5);
    intQueue.enqueue(1);
    intQueue.enqueue(3);
    System.out.println("Integer Queue:");
    while (intQueue.peek() != null) {
      System.out.println(intQueue.dequeue());
    }
```

```
GenericPriorityQueue<String> stringQueue = new GenericPriorityQueue<>();
    stringQueue.enqueue("Banana");
    stringQueue.enqueue("Apple");
    stringQueue.enqueue("Cherry");
    System.out.println("String Queue:");
    while (stringQueue.peek() != null) {
      System.out.println(stringQueue.dequeue());
   }
 }
}
Output:
 Integer Queue:
 3
 String Queue:
 Apple
Banana
 Cherry
 === Code Execution Successful ===
```

4.Design a generic class Graph<T> with methods for adding nodes, adding edges, and performing graph traversals (e.g., BFS and DFS).

Ensure that the graph can handle both directed and undirected graphs. Demonstrate with a graph of String nodes and another graph of Integer nodes.

```
Program:
import java.util.*;

class Graph<T> {
    private Map<T, List<T>> adjacencyList;
    private boolean isDirected;

public Graph(boolean isDirected) {
    this.adjacencyList = new HashMap<>();
    this.isDirected = isDirected;
}

public void addNode(T node) {
    adjacencyList.putlfAbsent(node, new ArrayList<>());
}
```

```
public void addEdge(T from, T to) {
  adjacencyList.get(from).add(to);
  if (!isDirected) {
    adjacencyList.get(to).add(from);
  }
}
public void bfs(T start) {
  Set<T> visited = new HashSet<>();
  Queue<T> queue = new LinkedList<>();
  queue.add(start);
  visited.add(start);
  while (!queue.isEmpty()) {
    T node = queue.poll();
    System.out.print(node + " ");
    for (T neighbor : adjacencyList.get(node)) {
      if (!visited.contains(neighbor)) {
         visited.add(neighbor);
         queue.add(neighbor);
      }
    }
  }
}
public void dfs(T start) {
  Set<T> visited = new HashSet<>();
  Stack<T> stack = new Stack<>();
  stack.push(start);
  while (!stack.isEmpty()) {
    T node = stack.pop();
    if (!visited.contains(node)) {
      visited.add(node);
      System.out.print(node + " ");
      for (T neighbor : adjacencyList.get(node)) {
         if (!visited.contains(neighbor)) {
           stack.push(neighbor);
         }
      }
    }
  }
public static void main(String[] args) {
  Graph<String> stringGraph = new Graph<>(false);
  stringGraph.addNode("A");
  stringGraph.addNode("B");
  stringGraph.addNode("C");
  stringGraph.addEdge("A", "B");
  stringGraph.addEdge("B", "C");
  System.out.println("BFS:");
  stringGraph.bfs("A");
  System.out.println("\nDFS:");
```

```
stringGraph.dfs("A");
   Graph<Integer> intGraph = new Graph<>(true);
   intGraph.addNode(1);
   intGraph.addNode(2);
   intGraph.addNode(3);
   intGraph.addEdge(1, 2);
   intGraph.addEdge(2, 3);
   System.out.println("\nInteger Graph BFS:");
   intGraph.bfs(1);
   System.out.println("\nInteger Graph DFS:");
   intGraph.dfs(1);
 }
Output:
BFS:
ABC
DFS:
ABC
Integer Graph BFS:
1 2 3
Integer Graph DFS:
123
=== Code Execution Successful ===
```

5.Create a generic class Matrix<T extends Number> that represents a matrix and supports operations like addition, subtraction, and multiplication of matrices. Ensure that the operations are type-safe and efficient. Demonstrate with matrices of Integer and Double.

```
Program:
class Matrix<T extends Number> {
    private T[][] data;
    private int rows, cols;

public Matrix(T[][] data) {
    this.data = data;
    this.rows = data.length;
    this.cols = data[0].length;
}

public Matrix<T> add(Matrix<T> other) {
    T[][] result = (T[][]) new Number[rows][cols];
```

```
for (int i = 0; i < rows; i++) {
    for (int j = 0; j < cols; j++) {
       result[i][j] = (T) addNumbers(data[i][j], other.data[i][j]);
    }
  }
  return new Matrix<>(result);
public Matrix<T> subtract(Matrix<T> other) {
  T[][] result = (T[][]) new Number[rows][cols];
  for (int i = 0; i < rows; i++) {
    for (int j = 0; j < cols; j++) {
       result[i][j] = (T) subtractNumbers(data[i][j], other.data[i][j]);
    }
  }
  return new Matrix<>(result);
}
public Matrix<T> multiply(Matrix<T> other) {
  T[][] result = (T[][]) new Number[rows][other.cols];
  for (int i = 0; i < rows; i++) {
    for (int j = 0; j < other.cols; j++) {
       result[i][j] = (T) new Integer(0);
       for (int k = 0; k < cols; k++) {
         result[i][j] = (T) addNumbers(result[i][j], multiplyNumbers(data[i][k], other.data[k][j]));
      }
    }
  }
  return new Matrix<>(result);
}
private Number addNumbers(Number a, Number b) {
  if (a instanceof Integer) {
    return a.intValue() + b.intValue();
  } else if (a instanceof Double) {
    return a.doubleValue() + b.doubleValue();
  throw new UnsupportedOperationException("Unsupported number type");
}
private Number subtractNumbers(Number a, Number b) {
  if (a instanceof Integer) {
    return a.intValue() - b.intValue();
  } else if (a instanceof Double) {
    return a.doubleValue() - b.doubleValue();
  throw new UnsupportedOperationException("Unsupported number type");
}
private Number multiplyNumbers(Number a, Number b) {
  if (a instanceof Integer) {
    return a.intValue() * b.intValue();
  } else if (a instanceof Double) {
    return a.doubleValue() * b.doubleValue();
  throw new UnsupportedOperationException("Unsupported number type");
}
```

```
public void print() {
  for (T[] row : data) {
    for (T val : row) {
      System.out.print(val + " ");
    System.out.println();
  }
}
public static void main(String[] args) {
  Integer[][] intData1 = \{\{1, 2\}, \{3, 4\}\};
  Integer[][] intData2 = {{5, 6}, {7, 8}};
  Matrix<Integer> intMatrix1 = new Matrix<>(intData1);
  Matrix<Integer> intMatrix2 = new Matrix<>(intData2);
  System.out.println("Integer Matrix Addition:");
  Matrix<Integer> intAddResult = intMatrix1.add(intMatrix2);
  intAddResult.print();
  System.out.println("\nInteger Matrix Subtraction:");
  Matrix<Integer> intSubResult = intMatrix1.subtract(intMatrix2);
  intSubResult.print();
  System.out.println("\nInteger Matrix Multiplication:");
  Matrix<Integer> intMulResult = intMatrix1.multiply(intMatrix2);
  intMulResult.print();
  Double[][] doubleData1 = {{1.5, 2.5}, {3.5, 4.5}};
  Double[][] doubleData2 = {{5.5, 6.5}, {7.5, 8.5}};
  Matrix<Double> doubleMatrix1 = new Matrix<>(doubleData1);
  Matrix<Double> doubleMatrix2 = new Matrix<>(doubleData2);
  System.out.println("\nDouble Matrix Addition:");
  Matrix<Double> doubleAddResult = doubleMatrix1.add(doubleMatrix2);
  doubleAddResult.print();
  System.out.println("\nDouble Matrix Subtraction:");
  Matrix<Double> doubleSubResult = doubleMatrix1.subtract(doubleMatrix2);
  doubleSubResult.print();
  System.out.println("\nDouble Matrix Multiplication:");
  Matrix<Double> doubleMulResult = doubleMatrix1.multiply(doubleMatrix2);
  doubleMulResult.print();
}
```

}

Output:

```
Note: /tmp/8FenN3dutb/Matrix.java uses or overrides a deprecated API.
Note: Recompile with -Xlint:deprecation for details.
Note: /tmp/8FenN3dutb/Matrix.java uses unchecked or unsafe operations.
Note: Recompile with -Xlint:unchecked for details.
Integer Matrix Addition:
6 8
10 12
Integer Matrix Subtraction:
-4 -4
Integer Matrix Multiplication:
19 22
43 50
Double Matrix Addition:
7.0 9.0
11.0 13.0
Double Matrix Subtraction:
-4.0 -4.0
-4.0 -4.0
Double Matrix Multiplication:
26 30
52 60
=== Code Execution Successful ===
```