

Εισαγωγή χαρακτήρων στη σειριακή οθόνη

```
char input;
String l;
void setup() {
  // put your setup code here, to run once:
  Serial.begin(9600);
  delay(2000);
  Serial.println("type something: ");
}

void loop() {
  // put your main code here, to run repeatedly:
  if(Serial.available()) {
    input=Serial.read();
    if(input=='#') {

      Serial.println(l);
      l="";
    }
    else {
      l=l+input;
    }
  }
}
```

```
void setup() {
  Serial.begin(9600);
}

void loop() {

  while (Serial.available() > 0 ) {

    String str = Serial.readString();
    Serial.println(str);
    if (str.equals("send")) {
      Serial.println("identified");
    } else {
      Serial.println("unknown");
    }
  }

}
```

}

