GRAPHIC ERA UNIVERSITY, DEHRADUN

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

(CSE III Semester Bootcamp Project)

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Report on Image Rotation using Open-cv

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1.1 About Project

This project is based on image rotation which is comprised of the way to rotate an image by a particular angle using OPEN-CV library.
The tools and technology used are C++ programming language, Visual Studio 2019, GCC compiler and inbuilt library: Open-cv.

1.2 Modules:

HEADER FILES : <opencv2/opencv.hpp> , <iostream> are the libraries used.

NAMESPACES : "using namespace cv" and "using namespace std" are the namespace being used in the program.

MAIN FUNCTION : main() function contains the in-built functions.

IN-BUILT FUNCTIONS :

1) imread() : is used to take the image as input from different sources.

2) namedWindow() : is used to create a new window for the image.

3) imshow() : is used to display the image in the created window.

4) Point() : is used to find the point along which image is to be rotated.

5) getRotationMatrix2D() : is used to rotate the image by an angle.

6) warpAffine() : is used for transformation.

7) destroyWindow() : is used to destroy the window.

8) waitKey() : is used for execution of program.

1.3 Reference:

1.3.1 Websites:

- www.codewithc++.com
- www.tutorialspoint.com