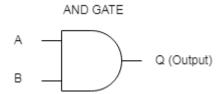
Task 1 - Truth tables for AND, OR, NOT gates



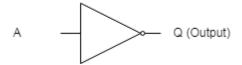
A	В	Q
0 (False)	0 (False)	0 (False)
1 (True)	0 (False)	0 (False)
0 (False)	1 (True)	0 (False)
1 (True)	1 (True)	1 (True)

OR GATE



A	В	Q
0 (False)	0 (False)	0 (False)
1 (True)	0 (False)	1 (True)
0 (False)	1 (True)	1 (True)
1 (True)	1 (True)	1 (True)

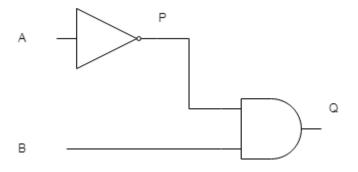
NOT GATE



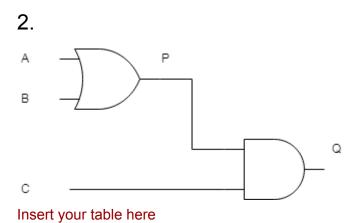
А	Q
0 (False)	1 (True)
1 (True)	0 (False)

Task 2 - Multiple gates

1.



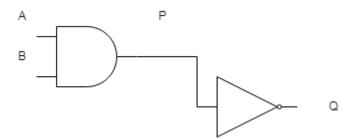
А	В	Р	Q
0 (False)	0 (False)	1 (True)	0 (False)
1 (True)	0 (False)	0 (False)	0 (False)
0 (False)	1 (True)	1 (True)	1 (True)
1 (True)	1 (True)	0 (False)	0 (False)



Α	В	С	Р	Q
0	0	0	0	0

1	0	0	1	0
0	1	0	1	0
0	0	1	0	0
1	1	0	1	0
1	0	1	1	1
0	1	1	1	1
1	1	1	1	1

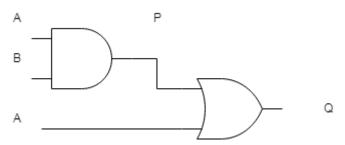
3.



Insert your table here

А	В	Р	Q
0	0	0	1
0	1	0	1
1	0	0	1
1	1	1	0



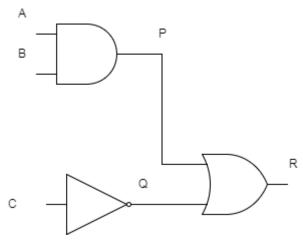


Insert your table here

Second A should be a C

A	В	С	Р	Q
0	0	0	0	0
1	0	0	0	0
0	1	0	0	0
1	1	0	1	1
1	0	1	0	1
0	1	1	0	1
1	1	1	1	1

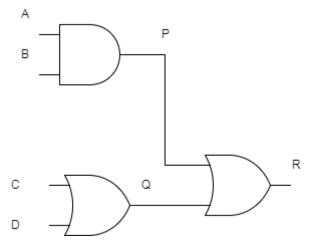




Insert your table here

Α	В	С	Р	Q	R
0	0	0	0	1	1
1	0	0	0	1	1
0	1	0	0	1	1
0	0	1	0	0	0
1	1	0	1	1	1
0	1	1	0	0	0
1	0	1	0	0	0
1	1	1	1	0	1

6.

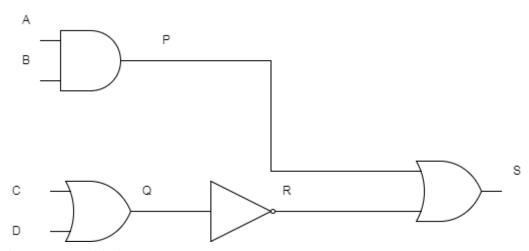


Insert your table here

А	В	С	D	Р	Q	R
0	0	0	0	0	0	0
1	0	0	0	0	0	0
0	1	0	0	0	0	0
0	0	1	0	0	1	1
0	0	0	1	0	1	1
0	0	0	0	1	1	1

1	1	0	0	1	0	1
1	0	1	0	0	1	1
1	0	0	1	0	1	1
1	1	1	0	1	1	1
1	1	0	1	1	1	1
1	1	1	1	1	1	1





Insert your table here

А	В	С	D	Р	Q	R	S
0	0	0	0	0	0	1	1
1	0	0	0	0	0	1	1
0	1	0	0	0	0	1	1
0	0	1	0	0	1	0	0
0	0	0	1	0	1	0	0
1	1	0	0	1	0	1	1
1	0	1	0	0	1	0	0
1	0	0	1	0	1	0	0
1	1	1	0	1	1	0	1

1	1	0	1	1	1	0	1
1	0	1	1	0	1	0	0
0	1	1	1	0	1	0	1
1	1	1	1	1	1	0	1

8. [EXPANSION] Create your own 3 gate array and work out the truth table using Draw.IO

Insert your table here

9. [EXPANSION] Create your own 4 gate array and work out the truth table using Draw.IO

Insert your table here

10. [EXPANSION] Create your own 5 gate array and work out the truth table using Draw.IO

Insert your table here