

- Bayesian/Statistical Decision Theory
 A Trivial Example
- Integrating Inference and Decisions
- Course Evaluation

Bayesian Statistics and Data Analysis Lecture 9

Måns Magnusson Department of Statistics, Uppsala University Thanks to Aki Vehtari, Aalto University



- Bayesian/Statistical Decision Theory
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Section 1

Bayesian/Statistical Decision Theory



- Bayesian/Statistical Decision Theory
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Statistical Decision Theory (SDT): Formalizing decision-making under uncertainty



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- Statistical Decision Theory (SDT): Formalizing decision-making under uncertainty
- Early work by Condorcet (1793-1794) and Dewey (1910)
- Two types of decision theory:
 - 1. Normative (moral philosophy)



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- SDT: Normative theory for rational decision-making



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- "Decision theory concerns goal-directed behaviour in the presence of options" (and under uncertainty) (Hansson, 1994).



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- Potential decisions (or actions) $d \in D$
 - d may be categorical, ordinal, real, scalar, vector, etc.
 e.g. treat a person or not



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 - the decisions are controlled and thus p(d) does not exist



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- Probability distribution of outcome given decision p(x|d)
 - the decisions are controlled and thus p(d) does not exist
 - Sometimes the decision has an effect in itself, hence p(x|d)
 - e.g. x outcome in exam, d is whether to study or not
 - If outcome doesn't depend on the decision p(x|d) = p(x)



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- Utility function U(x, d) maps consequences to real value
 - e.g. euro or expected lifetime
 - instead of utility, sometimes cost or loss is defined as -U(x, d)
 - can be multiple types of values



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- Expected utility for each decision decision d

$$E[U(x,d)|d] = \int U(x,d)p(x|d)dx$$



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$$E[U(x,d)|d] = \int U(x,d)p(x|d)dx$$

• Optimal decision: d^* , which maximizes the expected utility (Maximal Expected Utility, MEU)

$$d^* = \arg\max_{d} E[U(x,d)|d]$$



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Subsection 1

A Trivial Example



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Example of decision making: 2 choices

 Helen is going to pick mushrooms in a forest, she notices a paw print which could made by a dog or a wolf



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Example of decision making: 2 choices

- Helen is going to pick mushrooms in a forest, she notices a paw print which could made by a dog or a wolf
- Helen measures that the length of the paw print is 14 cm
- Based on data she want to infer the probability of wolf

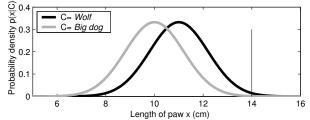


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Example of decision making: 2 choices

- Helen is going to pick mushrooms in a forest, she notices a paw print which could made by a dog or a wolf
- Helen measures that the length of the paw print is 14 cm
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observed length has been marked with a horizontal line

Likelihood of wolf is 0.92 (alternative being dog)



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- Helen also assumes that in her living area there are about one hundred times more free running dogs than wolves, i.e. a priori probability for wolf, before observation is 1%.
- Likelihood and posterior

Animal	Likelihood	Posterior probability
Wolf	0.92	0.10
Dog	0.08	0.90



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- Likelihood and posterior

Animal	Likelihood	Posterior probability
Wolf	0.92	0.10
Dog	0.08	0.90

• Posterior probability of wolf is 10%



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• Helen has to make decision whether to go pick mushrooms

• Utility function U(d, x):



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- Helen has to make decision whether to go pick mushrooms
- If she doesn't go to pick mushrooms utility is zero

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- Helen has to make decision whether to go pick mushrooms
- If she doesn't go to pick mushrooms utility is zero
- $\bullet \ \ \mbox{Helen assigns positive utility 1 for getting fresh mushrooms}$

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- Helen has to make decision whether to go pick mushrooms
- If she doesn't go to pick mushrooms utility is zero
- Helen assigns positive utility 1 for getting fresh mushrooms
- Helen assigns negative utility -1000 for a event that she goes to the forest and wolf attacks
- Utility function U(d,x):



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- Utility function U(d,x):

	Animal x	
Decision d	Wolf	Dog
Stay home	0	0
Go to the forest	-1000	1



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- Utility function U(d,x):

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Stay home	0	0
Go to the forest	-1000	1

	Conditional utility
Action <i>d</i>	E[U(x) d]
Stay home	0
Go to the forest	-100+0.9 = -99.1



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 Maximum likelihood decision would be to assume that there is a wolf



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- Maximum likelihood decision would be to assume that there is a wolf
- Maximum posterior decision would be to assume that there is a dog



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Example of decision making

- Maximum likelihood decision would be to assume that there is a wolf
- Maximum posterior decision would be to assume that there is a dog
- Maximum Expected Utility (MEU) decision is to stay home, even if it is more likely that the animal is dog
- The uncertainties (probabilities) related to all consequences need to be take into account



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Section 2

Integrating Inference and Decisions



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Integrating inference and decisions

• To make an optimal decision we need p(x|d)



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Integrating inference and decisions

- To make an optimal decision we need p(x|d)
- In many situations we can approximate $p(x|d) \approx p(x)$



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Integrating inference and decisions

- To make an optimal decision we need p(x|d)
- In many situations we can approximate p(x|d) pprox p(x)
- The benefit of Bayesian inference:
 We can use p(x|d, y) i.e. integrating previous data in decision making (some times referred to as Bayesianism)
- Formal Bayesian Decision making hence have two parts:
 - 1. Model p(x|y,d) as good as possible



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- Formal Bayesian Decision making hence have two parts:
 - 1. Model p(x|y,d) as good as possible
 - 2. Define U(x, d)



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• Utility functions are rarely linear: How do we set it up?



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- Utility functions are rarely linear: How do we set it up?
- What is the cost of human life/illness? Can it be formulated to a utility function?



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- Different parties might have different utilities (patient, physician, society)



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- Utility functions are rarely linear: How do we set it up?
- What is the cost of human life/illness? Can it be formulated to a utility function?
- Different parties might have different utilities (patient, physician, society)
- Personal vs institutional decisions
 - An individual have a subjective p(x|d) and a subjective U(x,d). Need for formal decision-making?
 - An institution might be better suited.
 Decision-recommendations
- Decision theoretical approaches is better suited when U(x, d) and p(x|d) is well-defined.



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Challenges with the probability model

• We seldom know p(x|d)



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Challenges with the probability model

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Challenges with the probability model

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- And we know that all models are wrong.



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Challenges with the probability model

- We seldom know p(x|d)
- We need to approximate: $\hat{p}(x|y,d) \approx p(x|d)$
- If our approximation is bad we will not necessarily make the optimal decision
- And we know that all models are wrong.
- $\hat{p}(x|y,d)$ is a statistical problem. Can we trust the model?
- But it can also be extremely hard to estimate, say:

P(a new pandemic in 2025)



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Challenges in decision making

- Personal vs institutional decisions
 - An individual have a subjective p(x|d) and a subjective U(x,d). Need for formal decision-making?



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Challenges in decision making

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Multi-stage decision making

- Slighly more complex: Multi-stage decision-making
- We need to take all uncertainties into account
- We can also condition after the decision is made



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- 95-year-old has a tumor that is malignant with 90% probability
- A priori knowledge
 - expected lifetime is 34.8 months if no cancer
 - expected lifetime is 16.7 months if cancer and radiation therapy is used



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 - quality-adjusted lifetime
 - 1 month is subtracted from the time spent in treatments



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 - Radiothreapy: 0.9*16.7 + 0.1*34.8 1 = 17.5mo
 - Surgery: 0.35*0 + 0.65*(0.9*20.3 + 0.1*34.8 1) = 13.5mo



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 - No treatment: 0.9*5.6 + 0.1*34.8 = 8.5mo



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 - No treatment: 0.9*5.6 + 0.1*34.8 = 8.5mo
- Elaborated further in Bayesian Data Analysis



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Section 3



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Did you get what you expected?



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- Did you get what you expected?
- What can be improved? What was annoying?



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- Did you get what you expected?
- What can be improved? What was annoying?
- What was good? What was fun?



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- Did you get what you expected?
- What can be improved? What was annoying?
- What was good? What was fun?
- Anything else?