

- Practicalities
- Introduction
- Feed-Forward Neural Networks
  - Feed-Forward Neural Networks
  - Hyper-parameters
- Regularization
- Optimization
  - Optimization and Learning
  - Neural Networks in Practice

## Machine learning – Block 3

Måns Magnusson Department of Statistics, Uppsala University

Autumn 2022



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## Evaluation assignment 2

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## This week's lecture

- Feed-Forward Neural Networks
- Regularization of Neural Networks
- Neural Network Optimization



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Section 2

Introduction

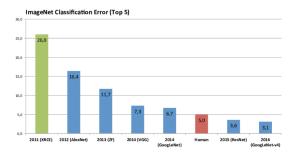


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## The Hype: Computer Vision

Figure: ImageNet performance (Roessler, 2019)





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## The Hype: Speech Recognition

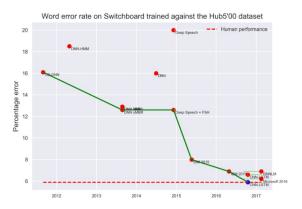


Figure: Speech recognition performance (source: https://eff.org/ai/metrics)



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## The Hype: Natural Language Processing

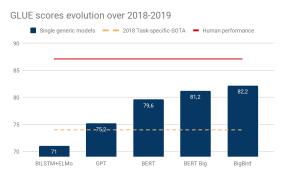


Figure: General Language Understanding (source: https://www.programmersought.com/article/4251948498/)

Work is very much ongoing:

https://gluebenchmark.com/leaderboard



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## The Hype

• Although - Neural Networks is not a silver bullet



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## The Hype

- Although Neural Networks is not a silver bullet
- Remember the Bayes error



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## The Hype

- Although Neural Networks is not a silver bullet
- Remember the Bayes error
- Some times a linear regression (or Random Forest) is enough



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#### Section 3

#### Feed-Forward Neural Networks



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### The Feed-Forward Network

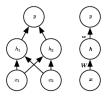


Figure 6.2: An example of a feedforward network, drawn in two different styles. Specifically, this is the feedforward network we use to solve the XOR example. It has a single hidden layer containing two units. (Left)In this style, we draw every unit as a node in the graph. This style is very explicit and unambiguous but for networks larger than this example it can consume too much space. (Right)In this style, we draw a node in the graph for each entire vector representing a layer's activations. This style is much more compact.

Figure: A simple feed-forward network (Goodfellow et al, 2017)

#### Important concepts:

Layers, neurons, input, output, weights, bias, architecture



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# Different Architectures for Different Purposes

- Different networks for different purposes
  - Convolutional Neural Networks: Computer Vision



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# Different Architectures for Different Purposes

- Different networks for different purposes
  - Convolutional Neural Networks: Computer Vision
  - Recurrent Neural Networks: Speech Audio (?)



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# Different Architectures for Different Purposes

- Different networks for different purposes
  - Convolutional Neural Networks: Computer Vision
  - Recurrent Neural Networks: Speech Audio (?)
  - Transformers/Attention: Textual data
- The Neural Network Zoo: https: //www.asimovinstitute.org/neural-network-zoo/



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### Areas of Use: All fields

- Supervised learning
- Unsupervised learning
- Reinforcement learning



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## Why and when neural nets?

- Learning feature representations
- Needs a lot of data to learn complex representations
- Good for sensor data (high-dimensional)



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## Why and when neural nets?

- Learning feature representations
- Needs a lot of data to learn complex representations
- Good for sensor data (high-dimensional)
- When should we not use neural networks?



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## Learning Representations

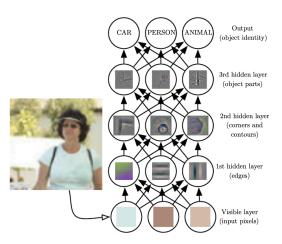


Figure: Learning representations can be crucial (Goodfellow et al, 2017, Fig. 1.2)



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### The Feed-Forward Network

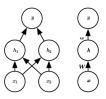


Figure 6.2: An example of a feedforward network, drawn in two different styles. Specifically, this is the feedforward network we use to solve the XOR example. It has a single hidden layer containing two units. (Left/ln this style, we draw every unit as a node in the graph. This style is very explicit and unambiguous but for networks larger than this example it can consume too much space. (Right/ln this style, we draw a node in the graph for each entire vector representing a layer's activations. This style is much more compact.

Figure: A simple feed-forward network (Goodfellow et al, 2017, Fig. 6.2)

In mathematical notation:

$$y_i = \mathbf{w}^T g(\mathbf{W}^T \mathbf{x}_i + \mathbf{b}_1) + \mathbf{b}_2$$



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## The Feed-Forward Network

$$y_i = \mathbf{w}^T g(\mathbf{W}^T \mathbf{x}_i + \mathbf{b}_1) + \mathbf{b}_2$$

$$W=egin{pmatrix} 1 & 1 \ 1 & 1 \end{pmatrix}$$
 ,  $w=egin{pmatrix} 1 \ -2 \end{pmatrix}$  ,  $b_1=egin{pmatrix} 1 \ -1 \end{pmatrix}$  ,  $b_2=egin{pmatrix} 0 \end{pmatrix}$ 

$$g(z) = ReLU(z) = max(0, z), x_i = \begin{pmatrix} 0 \\ 0 \end{pmatrix},$$

$$y_i = \begin{pmatrix} 1 \\ -2 \end{pmatrix}^T g(\begin{pmatrix} 0 \\ 0 \end{pmatrix} + \begin{pmatrix} 1 \\ -1 \end{pmatrix}) + (0)$$
$$y_i = \begin{pmatrix} 1 \\ -2 \end{pmatrix}^T \begin{pmatrix} 1 \\ 0 \end{pmatrix} + (0) = 1$$



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#### The Feed-Forward Network

A feed-forward network for one observation  $(x_i)$ .

$$\frac{\mathbf{h}_{1}}{1 \times k_{1}} = g_{1}(\underbrace{\mathbf{x}^{T}}_{1 \times p} \underbrace{\mathbf{W}_{1}}_{p \times k_{1}} + \underbrace{\mathbf{b}_{1}}_{1 \times k_{1}})$$

$$\vdots$$

$$\frac{\mathbf{h}_{l}}{1 \times k_{l}} = g_{l}(\underbrace{\mathbf{h}_{l-1}^{T}}_{1 \times k_{l-1}} \underbrace{\mathbf{W}_{l}}_{k_{l-1} \times k_{l}} + \underbrace{\mathbf{b}_{l}}_{1 \times k_{l}})$$

$$\vdots$$

$$\underbrace{\hat{\mathbf{y}}}_{1 \times m} = g_{L}(\underbrace{\mathbf{h}_{L-1}^{T}}_{1 \times k_{l-1}} \underbrace{\mathbf{W}_{L}}_{k_{l-1} \times m} + \underbrace{\mathbf{b}_{L}}_{1 \times m})$$

$$\hat{y} = f_L(f_{L-1}(...f_1(x)...))$$



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# Activation functions $(g_l)$

• Sometimes use notation  $\sigma$  as in  $\sigma(Wh+b)$ 



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# Activation functions $(g_l)$

- Sometimes use notation  $\sigma$  as in  $\sigma(Wh+b)$
- Historically g(z) has been the sigmoid or or hyperbolic tangent (tanh)

$$g_{\text{sigmoid}}(z) = \frac{e^z}{e^z + 1} = \frac{1}{1 + e^{-z}}$$

$$g_{tanh}(z) = \frac{\sinh z}{\cosh z} = \frac{e^{2z} - 1}{e^{2z} + 1}$$



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## Activation functions $(g_l)$

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Now, usually variants of Rectified linear unit (ReLU)

$$g_{ReLU}(z) = \max(0, z)$$

- Easier to estimate with SGD
- Easier for deep models
- Last activation is the output function g<sub>L</sub>, usually a softmax (if classification)

$$f(z_i) = \frac{e^{z_i}}{\sum_{i=1}^J e^{z_i}}$$



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## Activation functions $(g_l)$

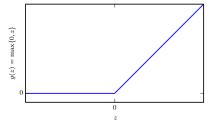


Figure: Rectified Linear Unit (Goodfellow et al, 2017, Fig. 6.3)



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## Universal Approximation Theorem

"A feed-forward neural network with a linear output layer and at least one hidden layer with any 'squashing' activation function can approximate any Borel measurable function from one finite-dimensional space to another with any desired non-zero amount of error, provided that the network is given enough hidden units." (Goodfellow et al. 2017, p. 198)

- Also holds for ReLU
- No garantuee we can learn the network
- No garantuee that it will generalize
- No indication of how large the network need to be



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## Hyper-parameters in feed-forward networks

- The number of layers
- The number of neurons
- Activation functions
- The type of layers (CNN, MaxPooling, Multi-head attention)



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## How to choose parameters

- Trial and error on validation sets
- Art rather than science
- Specialized approaches (Bayesian Optimization)



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## How to choose parameters

- Trial and error on validation sets
- Art rather than science
- Specialized approaches (Bayesian Optimization)
- Grid search (combinatorical explosion)
  - Really bad with many parameters with less effects
  - If we have 5 irrelevant parameters we try 3 values for: 125 training per relevant run
  - Instead use...



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## How to choose parameters

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  - Instead use...
- Random search



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## Grid search vs. Random Search

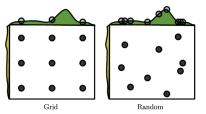


Figure: Grid search and random search (Goodfellow et al, 2017, Fig. 11.2)



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## Section 4

Regularization



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## Regularization of Neural Networks

Reduce traing error but improve test/validation error



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## Regularization of Neural Networks

- Reduce traing error but improve test/validation error
- Neural Networks are extremely flexible / high model capacity



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## Regularization of Neural Networks

- Reduce traing error but improve test/validation error
- Neural Networks are extremely flexible / high model capacity
- Regularization is crucial for good generalizability of NN



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## Regularization of Neural Networks

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## Weight decay / Norm penalty

Let

$$\tilde{J}(W, b) = J(W, b) + \alpha \Omega(W)$$
,

where J(W, b) is the cost function and  $\alpha\Omega(W)$  is the penalty for the weight matrices.

•  $\alpha$  is the strength of the penalty.



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## Weight decay / Norm penalty

Let

$$\Omega_1(W) = \sum_i \sum_i |w|_{i,j}$$
,

and

$$\Omega_2(W) = \sum_i \sum_j w_{i,j}^2,$$

be the  $L_1$  and  $L_2$  regularization respectively.

• We can then get the cost function

$$\tilde{J}(W,b) = J(W,b) + \sum_{l} \alpha_{l}\Omega_{2}(W_{l}),$$



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## Weight decay / Norm penalty

Lets define the cost function as

$$\tilde{J}(w) = J(w) + \alpha \Omega_2(w)$$
$$= J(w) + \alpha w^T w$$

• Then the gradient update becomes

$$\nabla_w \tilde{J}(w) = \nabla_w J(w) + 2\alpha w$$

• To update our weights with gradient descent

$$w \leftarrow w - \epsilon(\nabla_w J(w) + 2\alpha w)$$
  
$$w \leftarrow (1 - 2\alpha \epsilon)w - \epsilon \nabla_w J(w)$$



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## Weight decay / Norm penalty

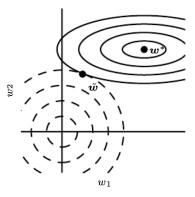


Figure:  $L_2$  regularization (Goodfellow et al, 2017, Fig. 7.1)



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### Early Stopping

- Stop optimization early based on validation error
- Rerun to that number of epochs (hyperparameter)
- Can be shown to be quivalent (under strict assumptions) to L<sub>2</sub> regularization

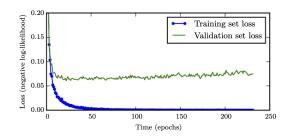


Figure: Early Stopping (Goodfellow et al, 2017, Fig. 7.3)



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## Early Stopping

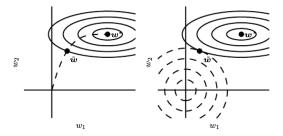


Figure: Early Stopping (Goodfellow et al, 2017, Fig. 7.4)



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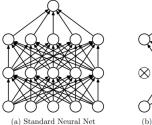
## Dropout

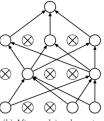
- In each iteration:
  - Sample an indicator I<sub>i</sub> for each node i
  - Set the value h<sub>i</sub> to 0 with probability p
- The dropout probability is typically 0.8 for input nodes and 0.5 for hidden nodes
- Forces the network to
  - not rely on individual nodes
  - spread out the weights over more nodes
- Can be seen as an ensamble method



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### Dropout





(b) After applying dropout.

Figure 1: Dropout Neural Net Model. Left: A standard neural net with 2 hidden layers. Right: An example of a thinned net produced by applying dropout to the network on the left. Crossed units have been dropped.

Figure: Dropout (Srivastava et al, 2014)



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## Other regularization techniques

- In CNN: Dataset augmentation
- Get more data...



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### Optimization of Neural Networks II

• Usually, a lot of data and many parameters  $(\theta = (W, b))$ 



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### Optimization of Neural Networks II

- Usually, a lot of data and many parameters  $(\theta = (W, b))$
- We want to minimize our cost function

$$J(\theta) = \sum_{i}^{N} L(f(x_i), y_i) + \Omega(\theta),$$

where L is the observation level loss and  $\Omega$  is the regularization term



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### Optimization of Neural Networks II

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- Learning: Find  $\hat{\theta}$
- Stochastic Gradient Descent, commonly
  - Adam



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#### Optimization of Neural Networks II

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- Learning: Find  $\hat{\theta}$
- Stochastic Gradient Descent, commonly
  - Adam
- To compute gradients: backpropagation
  - Chain-rule for derivatives



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#### **Problem**

- Difficult problem
- Many local minima (weight space symmetry)
- Platueas and sadel points
  - Gradient is small but not a minimum or maximum
  - Sadel points increases with the number of dimensions (?)
  - Large areas with small change in cost function



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#### Initial values

- We need to have starting values for SGD non-trivial
- Bad initial values might
  - Bad convergence (local optimum)
  - Numerical problems
- We want to break symmetry between layers
- Initialization can be seen as a hyperparameter
- Good practice
  - Initialize values randomly close to zero (uniform or normal)



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#### **TensorFlow**

- Framework for large-scale machine learning and Neural Networks
- Developed by Google
- Can be used both from R and Python
- Used in both research and production
- What Tesorflow does:
  - Computing gradients (autodiff) for Neural Networks
  - Enable use of graphical processing units (GPU) and Tensor processing Units (TPU)
  - Enable training using common optimizers (such as Adam, RMSprop)
- Tesorflow Probability is a probabilistic programming framework using TF





- Practicalities
- Introduction
- Feed-Forward Neural Networks
  - Feed-Forward Neural Networks
  - Hyper-parameters
- Regularization
- Optimization
  - Optimization and Learning
  - Neural Networks in Practice

# (Py)Torch

- Similar to TensorFlow
- Developed by Meta AI
- Can be used both from R and Python
- Used in both research and production
- pyro is a probabilistic programming framework using torch





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#### Keras

- Syntax for 'building' Neural Networks
- Available both in R and Python
- TensorFlow or Torch as backend

