Penalized Regression regularized regression

November 11, 2021

overview

- James Stein estimator
- 2 Lasso and ridge regression
- interpreting ridge (might jump)
- Example in genetics
- Bayesian connection
- A word of my own research

Stein Paradox

- We will start with one of the arguably surprising result in statistics, namely the Stein Paradox.
- In 1956, it was shown that for a simple example the regular Maximal likelihood estimator is not optimal.
- We will look a strictly better shrinkage estimator from 1961.

References

- C. Stein (1956) Inadmissibility of the usual estimator of the mean of a multivariate normal distribution, Proc. Third Berkeley Symposium, 1, 197–206, Univ. California Press
- W. James and C. Stein (1961), Estimation with quadratic loss, Proc. Fourth Berkeley Symposium, 1, 361–380.

Suppose that

$$\mathsf{Y} \sim \mathcal{N}_\mathsf{p}\left(oldsymbol{\mu},\mathsf{I}
ight)$$

- Goal find an estimator of μ given we observed a single observation, Y = y.
- What is the best estimator in terms of squared error

$$L(\hat{\mu}, \mu) = ||\hat{\mu} - \mu||^2 = \sum_{i=1}^{p} (\hat{\mu}_i - \mu_i)^2$$

• The Maximum likelihood is the sample mean $\hat{\mu}^{\text{mle}} = y$ (recall n = 1).

ullet For $\hat{\mu}^{\mathsf{mle}}(\mathsf{Y}) = \mathsf{Y}$ we can analyse the expected loss

$$\mathbb{E}_{\mathsf{Y}}\left[\left|\left|\hat{\boldsymbol{\mu}}^{\mathsf{mle}}\left(\mathsf{Y}\right)-\boldsymbol{\mu}
ight|\right|^{2}
ight]=\mathbb{E}_{\mathsf{Y}}\left[\left|\left|\mathsf{Y}-\boldsymbol{\mu}
ight|\right|^{2}
ight]$$

Using $Y = \mu + Z$ where $Z \sim \mathcal{N} (0, I)$ we get

$$\mathbb{E}_{\mathsf{Y}}\left[||\mathsf{Y}-\boldsymbol{\mu}||^2\right] = \mathbb{E}_{\mathsf{Z}}\left[||\mathsf{Z}||^2\right] = \mathsf{p}.$$

• For p = 1, 2 this is the optimal estimator, however for $p \ge 3$ it is not the case!

Theorem (James and Stein (1961))

Let
$$Y \sim \mathcal{N}_p\left(\mu,\sigma^2I\right)$$
, and $L(\hat{\mu},\mu) = \mathbb{E}_Y\left[||\hat{\mu}-\mu||^2\right]$ then for $p \geq 3$
$$L(\hat{\mu}^{JS},\mu) \leq L(\hat{\mu}^{MLE},\mu).$$
 Here $\hat{\mu}^{JS} = \left(1 - \sigma^2\frac{p-2}{||Y||^2}\right)Y.$

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• One can further prove that $\hat{\mu}^{JS+} = \left(1 - \sigma^2 \frac{p-2}{||Y||^2}\right)_+ Y$ is even better.

¹Samworth, Richard J., and Statslab Cambridge. "Stein's paradox." eureka 62 (2012): 38-41.

Baseball data

- We want to predict the batting average of eighteen baseball players the season 1970. We will use the betting average of the players for each players first 45 bats.
- Number of hits $H_i \sim Bin(n = 45, p_i)$.
- The MLE estimator is $\hat{p}_i = \frac{h_i}{n}$.

```
library(Rgbp)
data(baseball)
p <- baseball$Hits/baseball$At.Bats
p.true <- baseball$RemainingAverage
p.MLE <- p</pre>
```

simple James Stein estimator I

- To use the James Stein estimator we need to know the standard deviation which we estimate from the data.
- Using $\mathbb{V}\left[\frac{H_i}{n}\right] = \frac{1}{n}p_i(1-p_i)$ if $H_i \sim Bin(n,p_i)$
- Pool the estimate.

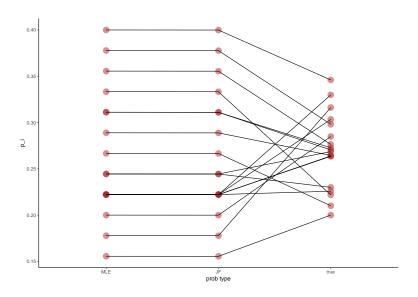
```
pbar <- mean(p)
sigma2 <- pbar * (1-pbar)/baseball$At.Bats
p.JS <- (1 -sigma2/(length(p)-2)) * p</pre>
```

simple James Stein estimator II

If we now compare square root of the mean square error:

```
Loss.MLE = sqrt (mean ((p.MLE - p.true)^2))
Loss.JS = sqrt (mean ((p.JS - p.true)^2))
cat('Loss.MLE = ', round(Loss.MLE, digits = 4), '\n'
## Loss.MLE = 0.069
cat ('Loss.JS = ', round(Loss.JS, digits=4), '\n')
\#\# Loss.JS = 0.069
cat ('RATIO = ', round (Loss.JS/Loss.MLE, 6), '\n')
## RATIO = 0.999837
```

simple James Stein estimator III



- This is a shrinkage estimator, it pulls our estimator towards 0.
- But 0 is arbitrary and one can use any arbitrary point, μ_0 and get

$$\hat{\mu}^{JS} = \mu_0 + \left(1 - \sigma^2 \frac{p-2}{||Y - \mu_0||^2}\right) (Y - \mu_0).$$

• Can we use this in any practical way? Can you think about some better point to contract towards?

simple James Stein estimator IV

```
pbar <- mean(p)
p.JS <- pbar + (1 - sigma2*(length(p)-2)/sum((p-pbar)^2)

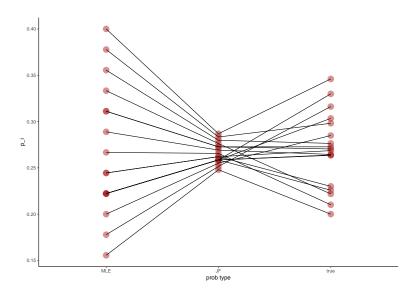
cat('Loss.JS = ', round(Loss.JS, digits=4),'\n')

## Loss.JS = 0.0384

cat('RATIO = ', round(Loss.JS/Loss.MLE,6),'\n')

## RATIO = 0.555981 (compared to 0.999837)</pre>
```

simple James Stein estimator VI



Regularization methods

 Now we will look at the two main regularizes in linear regression. So the base setting is

$$y = X\beta + \epsilon$$
.

 ridge regression one adds a quadratic penalty term to least square regression:

$$\hat{\boldsymbol{\beta}}^{\text{ridge}} = \arg\min_{\boldsymbol{\beta}} \sum_{i=1}^{N} \left(y_i - \beta_0 - \sum_{j=1}^{p} x_{ij} \beta_j \right)^2 + \lambda \sum_{j=1}^{p} \beta_j^2$$
(3.41)

Regularization methods 2

Ridge regression solution:

$$\hat{\boldsymbol{\beta}}^{\text{ridge}} = \arg\min_{\boldsymbol{\beta}} \sum_{i=1}^{N} \left(\mathbf{y}_i - \beta_0 - \sum_{j=1}^{p} \mathbf{x}_{ij} \beta_j \right)^2 + \lambda \sum_{j=1}^{p} \beta_j^2$$
(3.41)

lasso

$$\hat{\boldsymbol{\beta}}^{\text{lasso}} = \underset{\boldsymbol{\beta}}{\text{arg min}} \sum_{i=1}^{N} \left(y_i - \beta_0 - \sum_{j=1}^{p} x_{ij} \beta_j \right)^2 + \lambda \sum_{j=1}^{p} |\beta_j|$$
(3.52)

Simple model

 To understand the the two methods one can examine the one dimensional problem X = 1 then we are solving

$$f(\beta) = (y - \beta)^2 + \lambda \beta^2$$

for ridge regression. And

$$f(\beta) = (y - \beta)^2 + \lambda |\beta|$$

for lasso.

Thus

$$\hat{oldsymbol{eta}}^{\mathsf{bridge}} = rac{\mathsf{y}}{\mathsf{1} + \lambda},$$

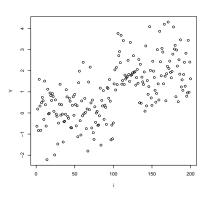
and

$$\hat{\boldsymbol{\beta}}^{\mathsf{lasso}} = \mathsf{sign}(\mathsf{y}) (|\mathsf{y}| - \lambda)_{+}.$$

Simulation

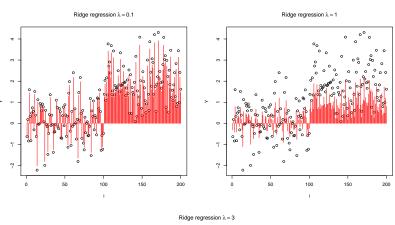
Let $Y_i \sim \mathcal{N}(\beta_i, 1)$ where

$$\beta_{\rm i} = \begin{cases} 0 & \text{if i} \leq 100 \\ 2 & \text{if } 100 < {\rm i} \leq 200 \end{cases}$$



Ridge on Y

$$\hat{eta}_{i}^{bridge} = rac{y_{i}}{1 + \lambda}$$
,





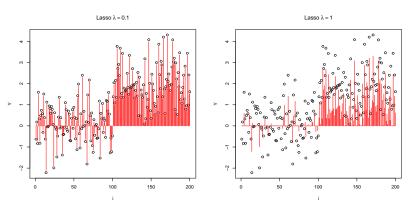
Lasso on Y

•

$$\hat{\beta}_{i}^{lasso} = sign(y_{i})(|y_{i}| - \lambda)_{+}.$$

Note that the sparsity is a variable selection tool:

$$S = \{j: \beta_j \neq 0\}$$



Multivariate

 We know will look adding I2 (ridge) and I1 (lasso) penalty to the general OLS/Normal:

$$L(\beta) = \frac{1}{2} (y - X\beta)^{T} (y - X\beta)$$

centering and scaling

 We center the data (remove the mean) and scale the data, i.e.

$$X_{i.} = \frac{X_{i.} - \bar{X}_{i.}}{\widehat{sd}(X_{i.})} \ \forall \, i, \label{eq:Xi}$$

and
$$y = y - \bar{y}$$

Ridge regression

$$\hat{\boldsymbol{\beta}}^{ridge} = \underset{\boldsymbol{\beta}}{\text{arg min}} \sum_{i=1}^{N} \left(y_i - \beta_0 - \sum_{j=1}^{p} x_{ij} \beta_j \right)^2 + \lambda \sum_{j=1}^{p} \beta_j^2 \quad (3.41)$$

• One can rewrite equation (3.41) to

$$\hat{\boldsymbol{\beta}}^{\mathsf{ridge}} = \underset{\boldsymbol{\beta}}{\mathsf{arg \, min}} \left(\mathbf{y} - \mathbf{X} \boldsymbol{\beta} \right)^{\mathsf{T}} \left(\mathbf{y} - \mathbf{X} \boldsymbol{\beta} \right) + \lambda \boldsymbol{\beta}^{\mathsf{T}} \boldsymbol{\beta} \tag{3.43}$$

Some calculus then gives

$$\hat{\boldsymbol{\beta}}^{\mathsf{ridge}} = \left(\mathsf{X}^\mathsf{T} \mathsf{X} + \lambda \mathsf{I} \right)^{-1} \mathsf{X}^\mathsf{T} \mathsf{y} \tag{3.44}$$

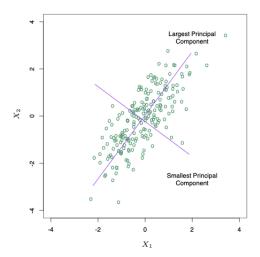
Thus $\hat{\beta}^{\text{ridge}}$ has an explicit solution as function of λ .

Ridge regression interpretation

- From our previous one dimensional example one could see that λ will pull the coefficients towards zero.
- The larger λ the less the data affects $\hat{\beta}^{\text{ridge}}$.
- It is easier to interpret how the shrinkage affects $\hat{y} = X \hat{\beta}^{\text{ridge}}$ than the coefficients.
- The interpretation builds one the singular value decomposition of X:

$$X = UDV^T$$

Here U a $n \times p$ matrix and D is a $p \times p$ matrix which is different from the full SVD.



 The matrix DU has columns d_iU_i which are known as the principal components of X.

SVD regression

For OLS:

$$\hat{y} = X \hat{\beta}^{OLS} = UU^T y$$

For Ridge regression:

$$\hat{y} = X \hat{\boldsymbol{\beta}}^{OLS} = U Diag \left(\frac{d_i^2}{d_i^2 + \lambda} \right) U^T y$$

Ridge regression interpretation

For linear regression we have the classical result:

$$df(\hat{y}) = tr(H) = tr\left(X\left(X^TX\right)^{-1}X^T\right) = tr\left(UU^T\right) = p.$$

For ridge

$$\begin{split} df(\hat{y}) &= tr(H_{\lambda}) = tr\left(X\left(X^TX + \lambda I\right)^{-1}X^T\right) \\ &= \ldots = \sum_{i=1}^p \frac{d_j^2}{d_j^2 + \lambda}. \end{split}$$

Application

- One of the main advantage with Lasso and ridge is they can be used for problems when $\mathsf{p}>\mathsf{n}.$
- A typical application is genetics. Here
 - X_i samples were scanned with a microarray, that measures the expression of 10000s of genes simultaneously.
 - y_i time for severe breast cancer to metastasize.
 - The goal is to identify patients with poor prognosis in order to administer more aggressive follow-up treatment for them.
- Two typical genetic "models"
 - quantitative trait loci (QTL) a single or few important gene.
 - Polygene: many genes with small individual effect.

Which model is lasso which model is ridge?

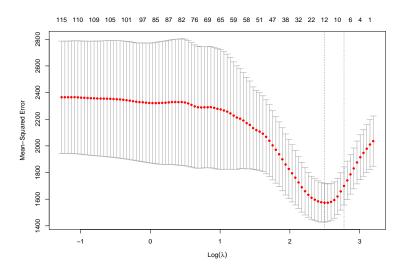
```
D = read.table("vantveer.txt", header = T)
print(dim(D))
X = as.matrix(D[,2:ncol(D)])
y = D$Months
## [1] 98 24189
```

fit λ (lasso)

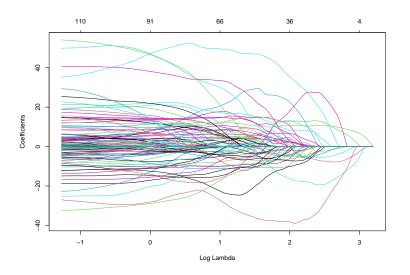
- Go to package in R glmnet for both lasso and ridge.
- Need to find λ , use k-fold cross-validation.
- We start with lasso ($\alpha = 1$)

```
library(glmnet)
cvfit <- cv.glmnet(X, y, alpha=1, nfolds = 10, intercept = T, standardize = T)
plot(cvfit)</pre>
```

fit λ II (lasso)



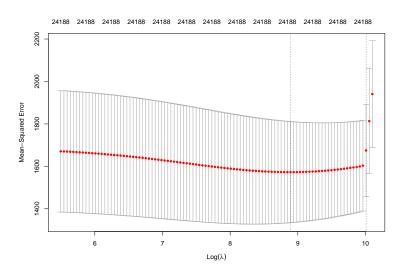
fit λ III (lasso)



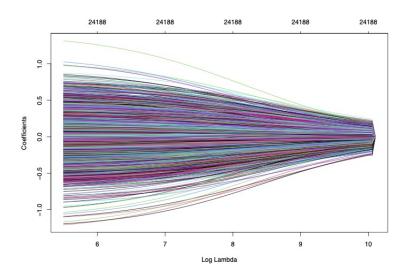
ridge

• Then ridge ($\alpha = 0$), fitting λ the same way

```
cvfit <- cv.glmnet(X, y, alpha=0, nfolds = 10, intercept = T, standardize = T)
plot(cvfit)</pre>
```



ridge III



The Bayesian connection I:ridge

Ridge regression solution:

$$\hat{\boldsymbol{\beta}}^{\text{bridge}} = \underset{\boldsymbol{\beta}}{\text{arg min}} \sum_{i=1}^{N} \left(y_i - \beta_0 - \sum_{j=1}^{p} \beta_j x_{ij} \right)^2 + \lambda \sum_{j=1}^{p} \beta_j^2 \quad (3.41)$$

A Probabilistic interpretation of the regularization is

$$\frac{\lambda}{2} \sum_{j=1}^{p} \beta_{j}^{2} = \frac{\lambda}{2} \boldsymbol{\beta}^{\mathsf{T}} \boldsymbol{\beta} = \frac{\lambda}{2} \left(\boldsymbol{\beta} - \boldsymbol{0} \right)^{\mathsf{T}} \left(\boldsymbol{\beta} - \boldsymbol{0} \right).$$

Thus the ridge penalty can be considered a prior

$$\boldsymbol{\beta} \sim \mathcal{N}\left(\boldsymbol{\beta}; 0, \frac{1}{\lambda} \boldsymbol{I}\right)$$

 And the ridge solution is thus the MAP (maximum a posteriori) estimate of:

$$\pi(\boldsymbol{\beta}|\mathsf{y},\lambda) \propto \mathcal{N}\left(\mathsf{y};\mathsf{X}\boldsymbol{\beta},\mathsf{I}\right)\mathcal{N}\left(\boldsymbol{\beta};\mathsf{0},\frac{1}{\lambda}\mathsf{I}\right)$$

The Bayesian connection II:lasso

Lasso:

$$\hat{\beta}^{\text{lasso}} = \arg\min_{\beta} \sum_{i=1}^{N} \left(y_i - \beta_0 - \sum_{j=1}^{p} x_{ij} \beta_j \right)^2 + \lambda \sum_{j=1}^{p} |\beta_j| \quad (3.52)$$

A Probabilistic interpretation of the regularization

$$\frac{\lambda}{2} \sum_{j=1}^{p} |\beta_j|$$

is that is log density of p independent variables with Laplace distributions

$$\beta \sim \prod_{i=1}^{p} \mathsf{Laplace}\left(0, \frac{1}{\lambda}\right)$$

• And the lasso is thus the MAP estimate of:

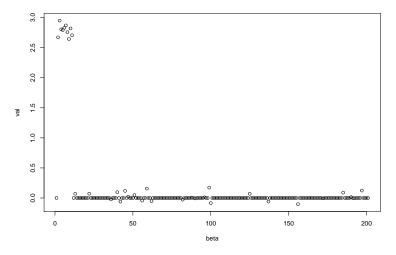
$$\pi(\boldsymbol{\beta}|\mathbf{y},\lambda) \propto \mathcal{N}\left(\mathbf{y};\mathbf{X}\boldsymbol{\beta},\mathbf{I}\right) \prod_{i=1}^{p} \mathsf{Laplace}\left(\mathbf{0},\frac{1}{\lambda}\right)$$

The Bayesian connection III:lasso

- Be careful with thinking of lasso as Laplace prior.
- In the Bayesian paradigm we are interested in the posterior distribution, and we make inference by generating draws from the posterior distribution.

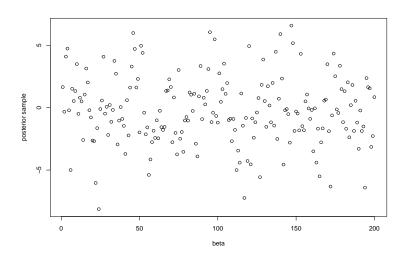
```
set.seed(2)
p <- 200
n <- 100
sigma <- 1
X <- matrix(rnorm(n * p), nrow = n, ncol = p )
beta <- rep(0,p)
beta[1:10] <- 3
y <- X%*%beta + sigma * rnorm(n)</pre>
```

lasso cv

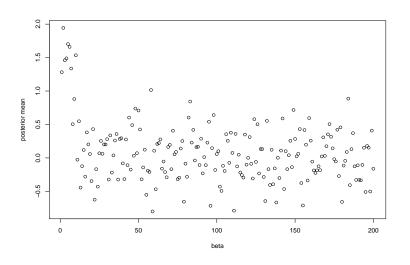


• For modern variable selection methods see knockoffs.

posterior sample



posterior mean



Bayesian alternative

- Heavy tails stronger and shrinkage towards zero²
- Mixture distribution ³
- Non parametric, try to learn the distribution of β with a Dirichlet process⁴

²C. Carvalho, Nicholas. Polson, and J. Scott. The horseshoe estimator for sparse signals. Biometrika (2010)

³V. Rockova, and G. Edward. The spike-and-slab lasso. JASA 2018

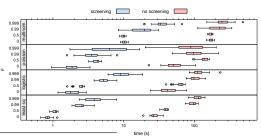
⁴D. Yekutieli, and A. Weinstein. Hierarchical Bayes Modeling for Large-Scale Inference (2021)

Own research

SLOPE (OWL) Replace the I1-norm with the sorted I1-norm

$$\hat{\boldsymbol{\beta}}^{SLOPE} = \underset{\boldsymbol{\beta}}{\text{arg min}} \sum_{i=1}^{N} \left(\mathbf{y}_i - \beta_0 - \sum_{j=1}^{p} \mathbf{x}_{ij} \beta_j \right)^2 + \sum_{j=1}^{p} \lambda_j |\boldsymbol{\beta}|_{(j)}$$

Many advantages, however much much slower to fit to data.
 When fitting an entire path one can use previous solution when solving the path⁵



⁵J. Larsson, M. Bogdan, and J. Wallin. "The Strong Screening Rule for SLOPE." NeurIPS (2020)