

- Feed-Forward Neural Networks
- Hyper-parameters
- Optimization
- Regularization

### Machine learning - Block 3

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November 2022



- Feed-Forward Neural
- Networks

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### Evaluation assignment 2

- Took too much time (roughly 26h) how to solve this? Hints? remove subtasks?
- More teaching on code
- The bugs...
- Minor comments:
  - xgboost video
  - bigger diff between RF and bagging
  - more focus on the assignment on the lecture



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### Grading of assignment 1

- Why is SGD important?
- Differece between unsupervised and supervised learning.
   Task or experience?



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### Masters thesis proposals

- 1. Evaluation of probabilistic programming frameworks
- 2. Predicting introductions in Swedish parliamentary protocols using BERT
- 3. Topic model inference: (Stochastic) variational inference and Gibbs sampling
- 4. Will Svenska akademins ordlista (SAOL) improve Swedish word embeddings?
- 5. Fine-tune a language model (BERT) on EDGAR-CORPUS
- 6. OCR-error detection using image and text classification



### This week's lecture

- Introduction to Neural Networks
  - Feed-Forward Neural
  - Networks - Hyper-parameters
- Optimization
- Regularization

Feed-Forward Neural Networks

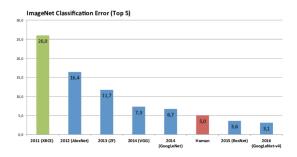


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### The Hype: Computer Vision

Figure: ImageNet performance (Roessler, 2019)





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### The Hype: Speech Recognition



Figure: Speech recognition performance (source:



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### The Hype: Natural Language Processing

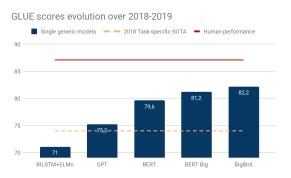


Figure: General Language Understanding (source: https://www.programmersought.com/article/4251948498/)

Work is very much ongoing:

https://gluebenchmark.com/leaderboard



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# The Hype

• Although - Neural Networks is not a silver bullet



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# The Hype

- Although Neural Networks is not a silver bullet
- Remember the Bayes error



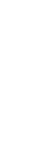
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- Networks

  Hyper-parameters
- Optimization
- Regularization

### • Although - Neural Networks is not a silver bullet

- Remember the Bayes error
- Some times a linear regression (or Random Forest) is enough

The Hype





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- Regularization

#### The Feed-Forward Network

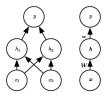


Figure 6.2: An example of a feedforward network, drawn in two different styles. Specifically, this is the feedforward network we use to solve the XOR example. It has a single hidden layer containing two units. (Left)In this style, we draw every unit as a node in the graph. This style is very explicit and unambiguous but for networks larger than this example it can consume too much space. (Right)In this style, we draw a node in the graph for each entire vector representing a layer's activations. This style is much more compact.

Figure: A simple feed-forward network (Goodfellow et al, 2017)

#### Important concepts:

Layers, neurons, input, output, weights, bias, architecture



# Different Architectures for Different Purposes

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- Different networks for different purposes
  - Convolutional Neural Networks: Computer Vision



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# Different Architectures for Different Purposes

- Different networks for different purposes
  - Convolutional Neural Networks: Computer Vision
  - Recurrent Neural Networks: Speech Audio (?)



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- •
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# Different Architectures for Different Purposes

- Different networks for different purposes
  - Convolutional Neural Networks: Computer Vision
  - Recurrent Neural Networks: Speech Audio (?)
  - Transformers/Attention: Textual data
- The Neural Network Zoo: https: //www.asimovinstitute.org/neural-network-zoo/



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### Areas of Use: All fields

- Supervised learning
- Unsupervised learning
- Reinforcement learning



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### Why and when neural nets?

- Learning feature representations
- Needs a lot of data to learn complex representations
- Good for sensor data (high-dimensional)



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- Networks

  Hyper-parameters
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### Why and when neural nets?

- Learning feature representations
- Needs a lot of data to learn complex representations
- Good for sensor data (high-dimensional)
- When should we not use neural networks?



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- Networks

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### Learning Representations

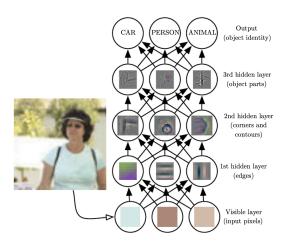


Figure: Learning representations can be crucial (Goodfellow et al, 2017, Fig. 1.2)



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  - Feed-Forward Neural
     Networks
  - Hyper-parameters
- Optimization
- Regularization

#### The Feed-Forward Network

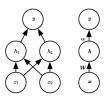


Figure 6.2: An example of a feedforward network, drawn in two different styles. Specifically, this is the feedforward network we use to solve the XOR example. It has a single hidden layer containing two units. (Left/lln this style, we draw every unit as a node in the graph. This style is very explicit and unambiguous but for networks larger than this example it can consume too much space. (Right/lln this style, we draw a node in the graph for each entire vector representing a layer's activations. This style is much more compact.

Figure: A simple feed-forward network (Goodfellow et al, 2017, Fig. 6.2)

In mathematical notation:

$$y_i = \mathbf{w}^T g(\mathbf{W}^T \mathbf{x}_i + \mathbf{b}_1) + \mathbf{b}_2$$



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  - Feed-Forward Neural Networks
- Hyper-parameters
- Optimization
- Regularization

### The Feed-Forward Network

$$y_i = \mathbf{w}^T g(\mathbf{W}^T \mathbf{x}_i + \mathbf{b}_1) + \mathbf{b}_2$$

$$W=egin{pmatrix} 1 & 1 \ 1 & 1 \end{pmatrix}$$
 ,  $w=egin{pmatrix} 1 \ -2 \end{pmatrix}$  ,  $b_1=egin{pmatrix} 1 \ -1 \end{pmatrix}$  ,  $b_2=egin{pmatrix} 0 \end{pmatrix}$ 

$$g(z) = ReLU(z) = \max(0, z), x_i = \begin{pmatrix} 0 \\ 0 \end{pmatrix},$$

$$y_i = \begin{pmatrix} 1 \\ -2 \end{pmatrix}^T g(\begin{pmatrix} 0 \\ 0 \end{pmatrix} + \begin{pmatrix} 1 \\ -1 \end{pmatrix}) + (0)$$
$$y_i = \begin{pmatrix} 1 \\ -2 \end{pmatrix}^T \begin{pmatrix} 1 \\ 0 \end{pmatrix} + (0) = 1$$



### The Feed-Forward Network

A feed-forward network for one observation  $(x_i)$ .

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$$\underbrace{\mathbf{h}_{1}}_{1 \times k_{1}} = g_{1} \underbrace{(\mathbf{x}^{T})}_{1 \times p} \underbrace{\mathbf{W}_{1}}_{p \times k_{1}} + \underbrace{\mathbf{b}_{1}}_{1 \times k_{1}})$$

$$\vdots$$

$$\underbrace{\mathbf{h}_{l}}_{1 \times k_{l}} = g_{l} \underbrace{(\mathbf{h}_{l-1}^{T})}_{1 \times k_{l-1}} \underbrace{\mathbf{W}_{l}}_{k_{l-1} \times k_{l}} + \underbrace{\mathbf{b}_{l}}_{1 \times k_{l}})$$

$$\vdots$$

$$\underbrace{\hat{\mathbf{y}}}_{1 \times m} = g_{L} \underbrace{(\mathbf{h}_{L-1}^{T})}_{1 \times k_{l-1}} \underbrace{\mathbf{W}_{L}}_{k_{l-1} \times m} + \underbrace{\mathbf{b}_{L}}_{1 \times m})$$

$$\hat{y} = f_L(f_{L-1}(...f_1(x)...))$$



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  - Feed-Forward Neural Networks
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- Optimization
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# Activation functions $(g_l)$

• Sometimes use notation  $\sigma$  as in  $\sigma(Wh+b)$ 



- Introduction to Neural Networks
  - Feed-Forward Neural
     Networks
- Hyper-parameters
- Optimization
- Regularization

## Activation functions $(g_l)$

- Sometimes use notation  $\sigma$  as in  $\sigma(Wh + b)$
- Historically g(z) has been the sigmoid or or hyperbolic tangent (tanh)

$$g_{\text{sigmoid}}(z) = \frac{e^z}{e^z + 1} = \frac{1}{1 + e^{-z}}$$

$$g_{tanh}(z) = \frac{\sinh z}{\cosh z} = \frac{e^{2z} - 1}{e^{2z} + 1}$$



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  - Feed-Forward Neural Networks
- Hyper-parameters
- Optimization
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Now, usually variants of Rectified linear unit (ReLU)

$$g_{ReLU}(z) = max(0, z)$$

- Easier to estimate with SGD
- Easier for deep models
- Last activation is the output function g<sub>L</sub>, usually a softmax (if classification)

$$f(z_i) = \frac{e^{z_i}}{\sum_{i=1}^{J} e^{z_i}}$$



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- Networks

   Hyper-parameters
- Optimization
- Regularization

# Activation functions $(g_l)$

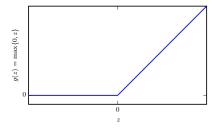


Figure: Rectified Linear Unit (Goodfellow et al, 2017, Fig. 6.3)



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  - Feed-Forward Neural Networks
- Hyper-parameters
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- Regularization

### Universal Approximation Theorem

"A feed-forward neural network with a linear output layer and at least one hidden layer with any 'squashing' activation function can approximate any Borel measurable function from one finite-dimensional space to another with any desired non-zero amount of error, provided that the network is given enough hidden units." (Goodfellow et al. 2017, p. 198)

- Also holds for ReLU
- No garantuee we can learn the network
- No garantuee that it will generalize
- No indication of how large the network need to be



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- Networks

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### Hyper-parameters in feed-forward networks

- The number of layers
- The number of neurons
- Activation functions
- The type of layers (CNN, MaxPooling, Multi-head attention)



# How to choose parameters

- Introduction to Neural Networks
  - Feed-Forward Neural
  - Networks

    Hyper-parameters
- Optimization
- . .
- Regularization

- Trial and error on validation sets
- Art rather than science
- Specialized approaches (Bayesian Optimization)



- Feed-Forward Neural
   Networks
- Hyper-parameters
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### How to choose parameters

- Trial and error on validation sets
- Art rather than science
- Specialized approaches (Bayesian Optimization)
- Grid search (combinatorical explosion)
  - Really bad with many parameters with less effects
  - If we have 5 irrelevant parameters we try 3 values for: 125 training per relevant run
  - Instead use...



- Feed-Forward Neural
- Networks

  Hyper-parameters
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### How to choose parameters

- Trial and error on validation sets
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- Specialized approaches (Bayesian Optimization)
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  - Really bad with many parameters with less effects
  - If we have 5 irrelevant parameters we try 3 values for: 125 training per relevant run
  - Instead use...
- Random search



#### Grid search vs. Random Search

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  - Feed-Forward Neural
  - Networks

    Hyper-parameters
- Optimization
- Regularization

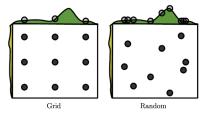


Figure: Grid search and random search (Goodfellow et al, 2017, Fig. 11.2)



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- Networks

  Hyper-parameters
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### Optimization of Neural Networks

- Difficult problem
- Many local minima (weight space symmetry)
- Platueas and sadel points
  - Gradient is small but not a minimum or maximum
  - Sadel points increases with the number of dimensions (?)
  - Large areas with small change in cost function



### Introduction to Neural

- Feed-Forward Neural
- Networks

  Hyper-parameters
- Optimization

Networks

• Regularization

### Optimization of Neural Networks II

- A lot of parameters (W and b)
- Usually a lot of data



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- Networks

  Hyper-parameters
- Optimization
- Regularization

### Optimization of Neural Networks II

- A lot of parameters (W and b)
- Usually a lot of data
- Stochastic Gradient Descent, commonly
  - Adam



- Feed-Forward Neural
- Networks

  Hyper-parameters
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- Regularization

### Optimization of Neural Networks II

- A lot of parameters (W and b)
- Usually a lot of data
- Stochastic Gradient Descent, commonly
  - Adam
- To compute gradients: backpropagation
  - Chain-rule for derivatives



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   Networks
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### Initial values

- We need to have starting values for SGD non-trivial
- Bad initial values might
  - Bad convergence (local optimum)
  - Numerical problems
- We want to break symmetry between layers
- Initialization can be seen as a hyperparameter
- Good practice
  - Initialize values randomly close to zero (uniform or normal)



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  - Networks

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# Neural Networks in Practice: TensorFlow and Keras

- Tensorflow
  - Framework for large-scale machine learning and Neural Networks
  - Developed by Google
  - Computational graphs
  - Handles:
    - Computing gradients for Neural Networks
    - Enable simple use of graphical processing units (GPU) and Tensor processing Units (TPU)
    - Used in both research and production
- Keras
  - Syntax for 'building' Neural Networks
  - Platform independent (ish)





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- Hyper-parameters
- Optimization
- Regularization

# Regularization of Neural Networks

• Reduce traing error but improve test/validation error



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- Networks

   Hyper-parameters
- Optimization
- Regularization

### Regularization of Neural Networks

- Reduce traing error but improve test/validation error
- Neural Networks are extremely flexible / high model capacity



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   Networks
- Hyper-parameters
- Optimization
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# Regularization of Neural Networks

- Reduce traing error but improve test/validation error
- Neural Networks are extremely flexible / high model capacity
- Regularization is crucial for good generalizability of NN



- Feed-Forward Neural
   Networks
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# Regularization of Neural Networks

- Reduce traing error but improve test/validation error
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# Weight decay / Norm penalty

Let

$$\tilde{J}(W, b) = J(W, b) + \alpha \Omega(W),$$

where J(W, b) is the cost function and  $\alpha\Omega(W)$  is the penalty for the weight matrices.

•  $\alpha$  is the strength of the penalty.



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  - Feed-Forward Neural
  - Networks

    Hyper-parameters
- Optimization
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# Weight decay / Norm penalty

Let

$$\Omega_1(W) = \sum_i \sum_i |w|_{i,j}$$
,

and

$$\Omega_2(W) = \sum_i \sum_j w_{i,j}^2$$
,

be the  $L_1$  and  $L_2$  regularization respectively.

• We can then get the cost function

$$\tilde{J}(W,b) = J(W,b) + \sum_{l} \alpha_{l}\Omega_{2}(W_{l}),$$



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   Networks
- Hyper-parameters
- Optimization
- Regularization

# Weight decay / Norm penalty

Lets define the cost function as

$$\tilde{J}(w) = J(w) + \alpha \Omega_2(w)$$
$$= J(w) + \alpha w^T w$$

• Then the gradient update becomes

$$\nabla_w \tilde{J}(w) = \nabla_w J(w) + 2\alpha w$$

• To update our weights with gradient descent

$$w \leftarrow w - \epsilon(\nabla_w J(w) + 2\alpha w)$$
  
$$w \leftarrow (1 - 2\alpha \epsilon)w - \epsilon \nabla_w J(w)$$



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- Networks

  Hyper-parameters
- Optimization
- Regularization

# Weight decay / Norm penalty

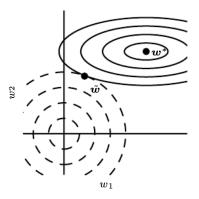


Figure:  $L_2$  regularization (Goodfellow et al, 2017, Fig. 7.1)



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  - Feed-Forward Neural
     Networks
  - Hyper-parameters
- Optimization
- Regularization

## Early Stopping

- Stop optimization early based on validation error
- Rerun to that number of epochs (hyperparameter)
- Can be shown to be quivalent (under strict assumptions) to L<sub>2</sub> regularization

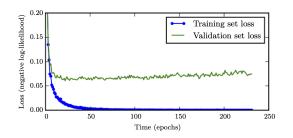


Figure: Early Stopping (Goodfellow et al, 2017, Fig. 7.3)



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- Networks

   Hyper-parameters
- Optimization
- Regularization

# Early Stopping

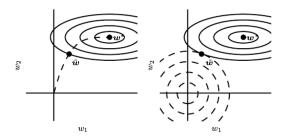


Figure: Early Stopping (Goodfellow et al, 2017, Fig. 7.4)



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   Networks
- Hyper-parameters
- Optimization
- Regularization

### Dropout

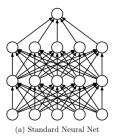
- In each iteration:
  - Sample an indicator I<sub>i</sub> for each node i
  - Set the value h<sub>i</sub> to 0 with probability p
- The dropout probability is typically 0.8 for input nodes and 0.5 for hidden nodes
- Forces the network to
  - not rely on individual nodes
  - spread out the weights over more nodes
- Can be seen as an ensamble method



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- Networks

  Hyper-parameters
- Optimization
- Regularization

## Dropout



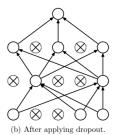


Figure 1: Dropout Neural Net Model. Left: A standard neural net with 2 hidden layers. Right:

An example of a thinned net produced by applying dropout to the network on the left.

Crossed units have been dropped.

Figure: Dropout (Srivastava et al, 2014)



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- Networks

   Hyper-parameters
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## Other regularization techniques

- In CNN: Dataset augmentation
- Get more data...