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# Machine learning – Block 1(a)

Måns Magnusson  
Department of Statistics, Uppsala University

Autumn 2023

- What is AI and ML?
- Course information
- Introduction to Supervised Learning
  - Example: Logistic regression
- Optimization in Machine Learning



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# This block

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- What is AI and ML?
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- What is AI and Machine Learning?
- Course Information and Practicalities
- Introduction to Supervised Learning
- (Stochastic) Gradient Descent
- Regularization



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## Section 1

# What is AI and ML?



# What exactly is machine learning and artificial intelligence?

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The word "AI" is often used quite loosely:

To briefly explain how Linear Regression helped us reverse engineer the BSR equation, let's break it down. Linear Regression is an AI equation that finds the proper coefficients for an equation by sorting through massive amounts of data. The equation looks something like  $BSR = X(a) + Y(b) + Z(c) \dots$  and so and so forth.

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# What is Artificial Intelligence?

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Artificial intelligence (AI), sometimes called machine intelligence, is intelligence demonstrated by machines, unlike the natural intelligence displayed by humans and animals. – Wikipedia



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Artificial intelligence (AI), sometimes called machine intelligence, is intelligence demonstrated by machines, unlike the natural intelligence displayed by humans and animals. – Wikipedia Artificial intelligence (AI), the ability of a digital computer or computer-controlled robot to perform tasks commonly associated with intelligent beings. – Encyclopedia Britannica



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# What is Artificial General Intelligence?

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Artificial general intelligence (AGI) is the hypothetical intelligence of a machine that has the capacity to understand or learn any intellectual task that a human being can. – Wikipedia

Also called:

1. Strong AI
2. General AI
3. Full AI



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Artificial super intelligence (ASI) is "any intellect that greatly exceeds the cognitive performance of humans in virtually all domains of interest" – Nick Bostrom





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# What is Machine Learning?

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Machine Learning is the field of study that gives the computer the ability to learn without being explicitly programmed. – Arthur Samuel (1959)

A computer program is said to learn from experience  $E$  with respect to some class of tasks  $T$  and performance measure  $P$ , if its performance at tasks in  $T$ , as measured by  $P$ , improves with experience  $E$ . – Tom Mitchell (1998)



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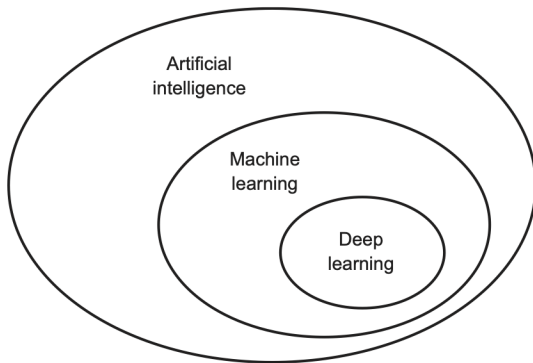
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Learning from data. – Hastie, Tibshirani, Friedman (2009)



# What is Machine Learning?

Figure: ML, AI and DL (Chollet, 2018, Figure 1.1)

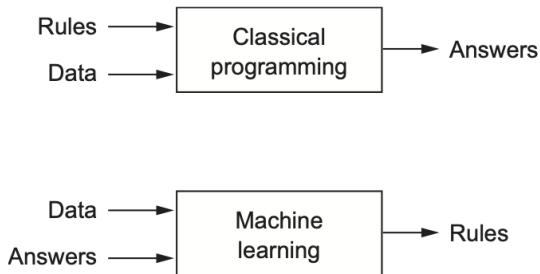


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Figure: A new paradigm? (Chollet, 2018, Figure 1.2)





**Figure:** Regression vs. Pure Predictions (Efron, 2020, Table 5)

**Table 5.** A comparison checklist of differences between traditional regression methods and pure prediction algorithms.

	Traditional regressions methods	Pure prediction algorithms
1.	Surface plus noise models (continuous, smooth)	Direct prediction (possibly discrete, jagged)
2.	Scientific truth (long-term)	Empirical prediction accuracy (possibly short-term)
3.	Parametric modeling (causality)	Nonparametric (black box)
4.	Parsimonious modeling (researchers choose covariates)	Anti-parsimony (algorithm chooses predictors)
5.	$\mathbf{x}$ $p \times n$ : with $p \ll n$ (homogeneous data)	$p \gg n$ , both possibly enormous (mixed data)
6.	Theory of optimal inference (mle, Neyman–Pearson)	Training/test paradigm (Common Task Framework)

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# Different names for the same things

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- What is AI and ML?
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- Machine learning has developed in parallel with Statistics
  - Common with different names for the same thing:
    1. Time series classification (ML) vs. Functional data classification (Stats)



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  4. Weights (ML) vs. Parameters (Stats)



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  3. Learning (ML) vs. Estimation (Stats)
  4. Weights (ML) vs. Parameters (Stats)
  5. Features (ML) vs. Covariates (Stats)



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# Different flavors of ML

---

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- Supervised learning
- Unsupervised learning
  - Self-(un)supervised learning
- Reinforcement learning



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# Questions?

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Questions?



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- What is AI and ML?
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## Section 2

### Course information



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# Course information

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The aims of this course are that you should:

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## Course information

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The aims of this course are that you should:

1. get a good knowledge of a large number of machine learning models,
2. become able to use methods for evaluating and improving predictive models,
3. become able to handle big data,
4. become able to train and use machine learning models in R,
5. become able to train and use neural networks using Keras/TensorFlow.
6. become able to describe and discuss ethical aspects of big data and black box-models,

- What is AI and ML?
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# Course Outline

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Two main parts:

- What is AI and ML?
- **Course information**
- Introduction to Supervised Learning
  - Example: Logistic regression
- Optimization in Machine Learning
- Core Content (8 lecture blocks):
  - Supervised learning (5 blocks)
    - Introduction, statistical learning (1 block)
    - Tree-based methods (1 block)
    - Neural Networks (3 block)
  - Unsupervised learning (2 blocks)
  - Reinforcement learning (1 block)





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- Assignments (8 individual assignments)



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  - Mini-project on a supervised project (2-3 students)



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- Assignments (8 individual assignments)
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Exact dates and details; see the course page.



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# Core Content

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- What is AI and ML?
- **Course information**
- Introduction to Supervised Learning
  - Example: Logistic regression
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- Each block consist of:
  - Online video material (optional)
  - Reading assignments (approx. 2-4h, 50-90 pages a week)
  - One-two Lecture(s) (optional)
  - An individual computer assignment (approx. 14-16h).
  - Three Zoom computer lab sessions (optional)



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  - An individual computer assignment (approx. 14-16h).
  - Three Zoom computer lab sessions (optional)
- Reading: Mandatory and optional (overlap)
- Recommended workflow for each block
  - Do the reading assignments
  - Watch the videos (optional)
  - Attend the lecture (optional) **to ask questions.**
  - Do the computer assignment
  - Attend the zoom lab session (optional) **to ask questions.**



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# Lectures

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- What is AI and ML?
  - **Course information**
  - Introduction to Supervised Learning
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- Present overall theory, concepts and content (overview)



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  - Ask questions during the lecture!
  - Guest lectures on the course (worthwhile):
    1. Jonas Wallin, Lund University (regularization)





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  4. Karim Jebari, The Institute for Futures Studies (AI and ethics)



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  4. Karim Jebari, The Institute for Futures Studies (AI and ethics)
  5. Väinö Yrjänäinen, UU (word embeddings)



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# Examination

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- To pass (G): All labs, mini-project, and project review need to be passed (75%)



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- To pass with distinction (VG): 6/10 VG points
- Each assignment has an extra (VG) task worth 1 VG point.
- The mini-project is worth 2 VG-points (if it is passed with distinction).
- Ph.D. students: I suggest you get VG to pass the course. Make the project a potential paper.
- Reassessment of grades (supply form to course admin)
- Failing the course: You will need to redo all assignments and mini-project.





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# Computer Assignments

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- Main part of the course  
Learning by doing
- Machine learning = Statistics + Computer Science  
Hence a lot of programming



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- Both implementation of core components and  
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- We will mark and return each assignment within 10 working days.



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- Don't write your name anywhere!



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- Zoom sessions:
  1. First lab each week will include a 15 min introduction
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Figure: Workload last year to pass (G)

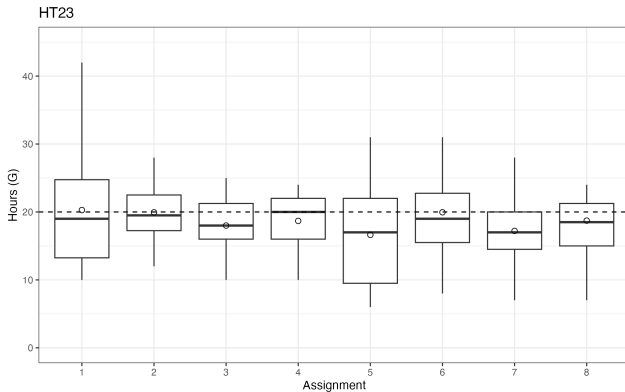
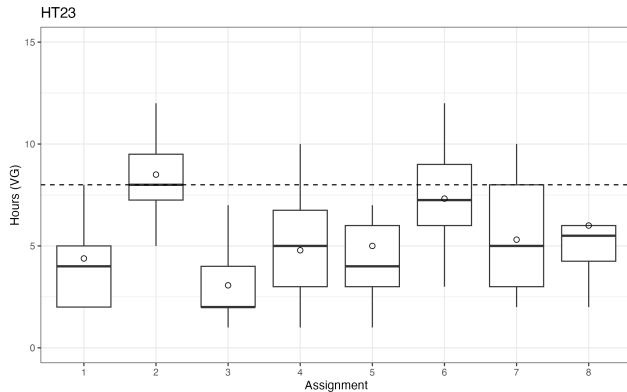




Figure: Workload last year to pass with distinction (VG)





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## Mini-project

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- See project instructions on webpage for details.

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## Mini-project

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- See project instructions on webpage for details.
- **Supervised problem** of choice on real data.
- 2-3 students.

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- 2-3 students.
- Supply step 1 proposal at the end of block 3.
- Supply step 2 proposal at the end of block 6.
- Project will last two weeks (half time) - but start earlier. Good case to show potential employers.
- Recommended data: Images, text or tabular data.
- Feel free to build upon the Bayesian project (e.g. compare with Bayesian methods).
- Approximate 40 hours of work *per student*.



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- Feel free to build upon the Bayesian project (e.g. compare with Bayesian methods).
- Approximate 40 hours of work *per student*.
- The project should result in a 4 page report (PDF) using the ICML LaTeX template (see course page).
- Project oral presentation (10-15 minutes)



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- Project will last two weeks (half time) - but start earlier. Good case to show potential employers.
- Recommended data: Images, text or tabular data.
- Feel free to build upon the Bayesian project (e.g. compare with Bayesian methods).
- Approximate 40 hours of work *per student*.
- The project should result in a 4 page report (PDF) using the ICML LaTeX template (see course page).
- Project oral presentation (10-15 minutes)
- Mini-project and master thesis:
  - The mini-project can be used to explore thesis project
  - Master thesis proposals in November



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# Practicalities

---

- Course page: Github – please do a PR if something is wrong!

- What is AI and ML?
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- Introduction to Supervised Learning
  - Example: Logistic regression
- Optimization in Machine Learning



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- Literature
  - Hastie, Tibshirani & Friedman (2009). *Elements of Statistical Learning*.
  - Chollet & Allaire (2018) *Deep Learning with R*.
  - Goodfellow, Bengio & Courville (2017) *Deep Learning*.
  - Sutton and Barto (2020) *Reinforcement learning: An introduction*
  - Additional articles, tutorials, videos etc. posted on course (github) homepage
  - Mandatory and optional material: Overlap exists!





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  - Additional articles, tutorials, videos etc. posted on course (github) homepage
  - Mandatory and optional material: Overlap exists!
- If the course is too easy - reach out to me!



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# Course improvements since last year

---

- What is AI and ML?
  - Course information
  - Introduction to Supervised Learning
    - Example: Logistic regression
  - Optimization in Machine Learning
- New course book (I hope it works!)
  - New lecture (maybe) on diffusion models



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- What is AI and ML?
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# Questions?

---

## Questions?



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- What is AI and ML?
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## Section 3

# Introduction to Supervised Learning



- What is AI and ML?
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# Supervised learning

Figure: Relationship between apartment size and price ([source](#))



*Problem:* We want to predict the price of a new apartment.



- What is AI and ML?
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- General problem: We have *training* data

$$\mathbf{d} = \{(y_i, \mathbf{x}_i), i = 1, \dots, n\}.$$

- $\mathbf{x}_i$  = features/input/predictors/features/independent variables
- $y_i$  = labels/output/dependent variable
- We want to *learn* a function  $\hat{y} = f(x_{new})$  with as good performance as possible.



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# Supervised learning

---

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- $y_i$  = labels/output/dependent variable
- We want to *learn* a function  $\hat{y} = f(x_{new})$  with as good performance as possible.
- Regression problems:  $y_i \in \mathbb{R}$
- Classification problems:  $y_i \in a, b, c, \dots$  where  $a, b, c, \dots$  are discrete classes.



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# Example of supervised problems

---

Any examples of applications?

- What is AI and ML?
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# Example of supervised problems

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Any examples of applications?

- Is this e-mail message spam (1) or not (0)?

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- Is this e-mail message spam (1) or not (0)?
- Image recognition/classification



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# Example of supervised problems

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  - Image object traction (position in a video)



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- Does this fingerprint belong to an employee or not?



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- Does this customer have stable finances or not?



# Example of supervised problems

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- Face recognition



# Example of supervised problems

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- Face recognition
- Is this tumour malign (1) or not (0)?





# Example of supervised problems

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- Is this tumour malign (1) or not (0)?



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# Logistic regression and classification

---

- What is AI and ML?
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When the  $y_i$  in a regression problem is binary (or more generally, categorical), it becomes a **classification problem**.



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When the  $y_i$  in a regression problem is binary (or more generally, categorical), it becomes a **classification problem**.

The question that the model tries to answer is: does this observation belong to class 0 or class 1?



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When the  $y_i$  in a regression problem is binary (or more generally, categorical), it becomes a **classification problem**.

The question that the model tries to answer is: does this observation belong to class 0 or class 1?

Logistic regression is a workhorse for classification problems.



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# Logistic regression

---

When analysing binary data  $y_1, \dots, y_N$ , we usually assume that the  $Y_i$  follow binomial (or Bernoulli) distributions.

- What is AI and ML?
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# Logistic regression

---

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Assume that  $Y_1, \dots, Y_N$  are independent with  $Y_i \sim \text{Bernoulli}(\pi_i)$ .



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# Logistic regression

---

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Assume that  $Y_1, \dots, Y_N$  are independent with  $Y_i \sim \text{Bernoulli}(\pi_i)$ .

$Y_i \in 0, 1$  with success probability  $\pi_i$  and  $\mu_i = E(Y_i) = \pi_i$ .



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# Logistic regression

---

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$Y_i \in 0, 1$  with success probability  $\pi_i$  and  $\mu_i = E(Y_i) = \pi_i$ .

- The natural parameter of the binomial distribution is

$$g(\pi_i) = \log \left( \frac{\pi_i}{1 - \pi_i} \right),$$

called the **logit** or **log odds**.





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# Logistic regression

---

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$$g(\pi_i) = \log \left( \frac{\pi_i}{1 - \pi_i} \right),$$

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- A GLM using this link function is called **logistic regression**, but other link functions are also often used in practice. Many times we use likelihood functions



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# Logistic regression

---

There are two equivalent formulas for **logistic regression**:

$$\log \left( \frac{\pi_i}{1 - \pi_i} \right) = \beta_0 + \beta_1 x_{i1} + \beta_2 x_{i2} + \cdots + \beta_p x_{ip}, \quad i = 1, \dots, N$$

and

$$\pi_i = \frac{\exp \left( \beta_0 + \sum_{j=1}^p \beta_j x_{ij} \right)}{1 + \exp \left( \beta_0 + \sum_{j=1}^p \beta_j x_{ij} \right)}.$$



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- We *train* a logistic regression model using MLE using the training data.
- Our estimation/training output the MLE  $\hat{\theta}$
- We then compute  $\hat{p}_i = g^{-1}(\hat{\theta}x_{new})$  for a new observation
- We use a **decision rule** to predict value 0 or 1:

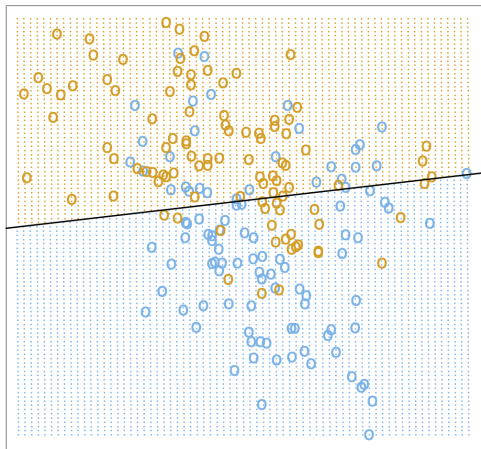
$$\hat{y}_i(\hat{p}_i) = \begin{cases} 1, & \text{if } \hat{p}_i \geq 0.5 \\ 0, & \text{otherwise} \end{cases}$$



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# Logistic regression: Example

**Figure:** Decision boundry with two covariates (Hastie et al, 2009, Figure 2.1)





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## An example: Spam and Ham

### E-mail Spam

An e-mail provider what to help classify e-mails as spam (1) or ham (0). They have many previous e-mails that customers have already classified as spam, and e-mails people have responded (ham). They want to predict if a new, unseen e-mail is spam or ham.





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# Questions?

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Questions?



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## Section 4

# Optimization in Machine Learning



- What is AI and ML?
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# Training of ML algorithms

1. Training is usually done by minimizing the objective/loss/cost function  $L(\theta)$  for  $\theta \in \mathbf{R}^P$ .
2. Example: Logistic regression, here we can use the **negative** log-likelihood as loss function:

$$L(\theta, \mathbf{y}, \mathbf{X}) = -\log \prod_{i=1}^N p_i^{y_i} (1 - p_i)^{1-y_i},$$

where

$$\log \frac{p_i}{1 - p_i} = \mathbf{x}_i \theta,$$





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# Training of ML algorithms

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where

$$\log \frac{p_i}{1 - p_i} = \mathbf{x}_i \theta,$$

3. In Machine Learning:  $P$  and  $N$  might be very large...



- What is AI and ML?
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# Gradient Decent

---

## 1. The workhorse of Machine Learning

$$\theta_t = \theta_{t-1} - \eta \nabla L(\theta_{t-1}, \mathbf{X}, \mathbf{y}),$$

where

$$\nabla f(p) = \begin{bmatrix} \frac{\partial f}{\partial x_1}(p) \\ \vdots \\ \frac{\partial f}{\partial x_n}(p) \end{bmatrix}$$

## 2. $L(\theta)$ needs to be differentiable



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# Gradient Descent Analogy

---

Figure: Gradient Descent Analogy ([source](#))

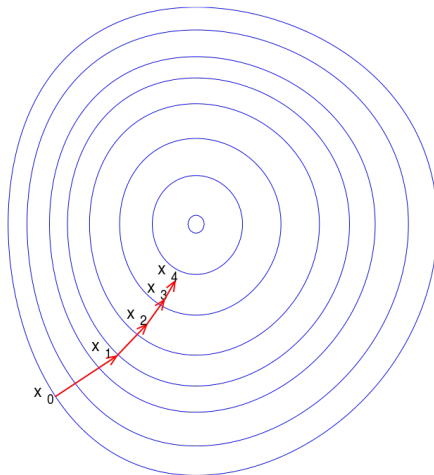




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# Gradient Descent (cont.)

Figure: Gradient Descent ([source](#))





# Why Gradient Descent?

---

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- Gradient Descent is a poor algorithm (Newtons method, Iteratively Reweighted Least Squares are 'better')
  - So why is gradient descent relevant?



# Why Gradient Descent?

---

- What is AI and ML?
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  - Optimization in Machine Learning
- Gradient Descent is a poor algorithm (Newton's method, Iteratively Reweighted Least Squares are 'better')
  - So why is gradient descent relevant?
  - The two benefits with Gradient Descent:
    1. Only uses the gradient—scales to large  $P$
    2. Can scale to large data with Stochastic Gradient Descent—scales to large  $N$



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# Stochastic Gradient Descent

- Many loss functions (and gradients) are a sum over  $N$  observations (e.g. log-likelihoods).
- We can estimate  $\nabla L(\theta, X_i, y_i)$  by choosing a random observation (with index  $i$ )

$$E(\nabla L(\theta, X_i, y_i)) = \frac{1}{Z} \nabla L(\theta, \mathbf{X}, \mathbf{y}),$$

for some constant  $Z$ .

- Goal – we want to estimate a total.
- This give us the following algorithm:

$$\theta_t = \theta_{t-1} - \eta_t \hat{\nabla} L(\theta_{t-1}, X_i, y_i),$$

where  $i$  is random sampled index.

- *Note!*  
We need to have an unbiased estimator for  $\nabla L(\theta, \mathbf{X}, \mathbf{y})$
- What is an iteration?



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# Stochastic Gradient Descent

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- What is an iteration?
- Epochs vs. Iterations





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# Stochastic Gradient Descent

---

- What is AI and ML?
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- Learning rate  $\eta_t$  is important
  - Will it converge to an optimum?



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- Learning rate  $\eta_t$  is important
- Will it converge to an optimum?
- We need to reduce  $\eta_t$  over time
- Robbins–Monro (1951) conditions:
  1.  $\eta_t \geq 0 \ \forall t \geq 0$
  2.  $\sum_t^\infty \eta_t = \infty$
  3.  $\sum_t^\infty \eta_t^2 < \infty$



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# Mini-batch gradient descent

---

- What is AI and ML?
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- Can we estimate the gradient better?



- What is AI and ML?
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- Can we estimate the gradient better?
- We take a mini-batch of size  $B$ :

$$\theta_t = \theta_{t-1} - \eta_t \nabla L(\theta, \mathbf{X}_{(S)_i}, y_{(S)_i}),$$

where  $(S)_i$  is a set of random sample (without replacement) indices and  $|(S)_i| = B$ .

- $B$  is usually set to optimize hardware



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# SGD with momentum

- SGD can be slow to converge due to 'jumping' behaviour
- Can improve behaviour using momentum – the rolling mean of gradients
- Additional hyperparameter  $\alpha$  to control the momentum

$$m_t = \alpha m_{t-1} + \eta_t \hat{\nabla} L(\theta_{t-1}, X_i, y_i),$$

$$\theta_t = \theta_{t-1} - m_t,$$

Figure: SGD with momentum



(a) SGD without momentum



(b) SGD with momentum



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# SGD with momentum, Intuition

Figure: SGD with momentum, Intuition (CC)





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# SGD with momentum

---

Example of SGD with momentum [here](#).



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# Adaptive Moment Estimation (Adam)

- Adapt  $\eta_t$  to individual parameters

$$m_t = \beta_1 m_{t-1} + (1 - \beta_1) \hat{\nabla} L(\theta_{t-1}, X_i, y_i)$$

$$v_t = \beta_2 v_{t-1} + (1 - \beta_2) \hat{\nabla} L(\theta_{t-1}, X_i, y_i)^2$$

- Bias correction

$$\hat{m}_t = \frac{m_t}{1 - \beta_1}$$

$$\hat{v}_t = \frac{v_t}{1 - \beta_2}$$

- Update

$$\theta_t = \theta_{t-1} - \frac{\eta}{\sqrt{\hat{v}_t} + \epsilon} \hat{m}_t,$$

- Common values:  $\beta_1 = 0.9$ ,  $\beta_2 = 0.999$ , and  $\epsilon = 10^{-8}$
- RMSprop is another (similar) alternative

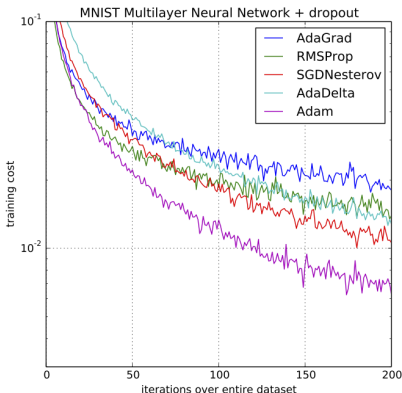




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# Adam

Figure: The Adam Optimizer (Kingma and Ba, 2014)



For convergence proofs, see:  
Defossez et al (2020) "A Simple Convergence Proof of Adam and Adagrad"