

Mid-point of LL

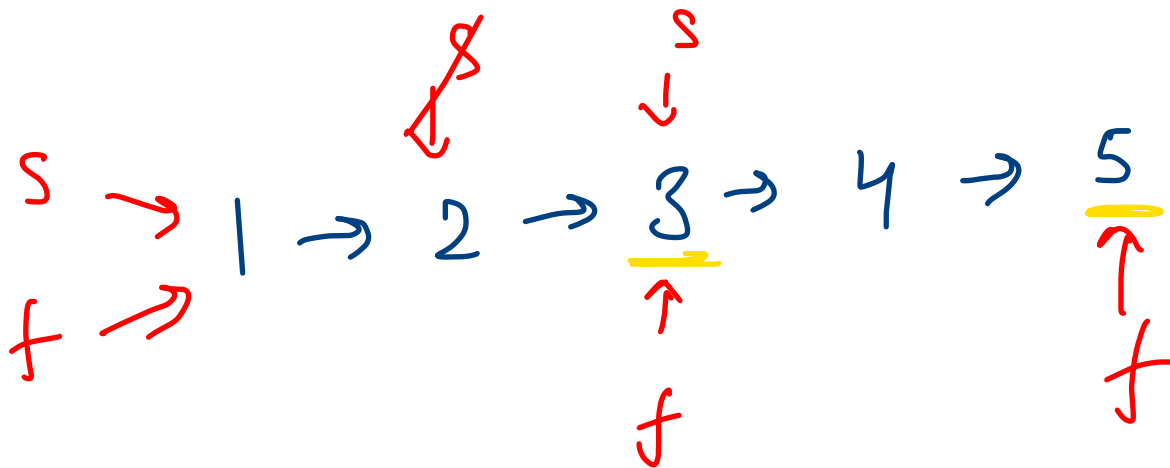
1 → 2 → 3 → 4 → 5 → NULL

— odd length (5)

1 → 2 → 3 → 4 → 5 → 6

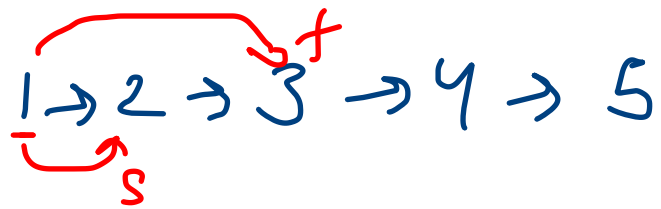
— even length (6)

Slow / fast → pointers



→ fast is moving 2x speed of slow, so when fast will at last position, slow will be halfway that is mid point.

slow = head;
fast = head;



while (fast.next != null && fast.next.next != null) {

slow = slow.next;
fast = fast.next.next;

}

return slow;

①

1

[]

```

public static Node<Integer> midPoint(Node<Integer> head){
    // base case
    if(head == null || head.next == null){
        return head;
    }

    Node<Integer> slow = head;
    Node<Integer> fast = head;
    while(fast.next != null && fast.next.next != null){
        slow = slow.next;
        fast = fast.next.next;
    }
    return slow;
}

```

TC - $O(n)$
 SC - $O(1)$

```

import java.util.Scanner;
import java.util.LinkedList;

class Node<T>{
    T data;
    Node<T> next;

    Node(T data){
        this.data = data;
        next = null;
    }
}

class Main {
    public static void main(String[] args) {
        Node<Integer> head = takeInput();
        Node<Integer> data = midPoint(head);
        System.out.println(data.data);
    }
}

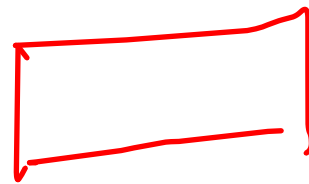
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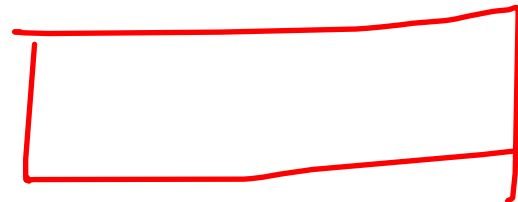
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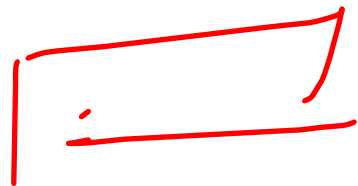
public static Node<Integer> takeInput(){
    Node<Integer> head = null , tail = null;
    Scanner s = new Scanner(System.in);
    int data = s.nextInt();

    while(data != -1){
        Node<Integer> newNode = new Node<Integer> (data);
        if(head == null){
            head = newNode;
            tail = newNode;
        }
        else{
            tail.next = newNode;
            tail = newNode;
        }
        data = s.nextInt();
    }
    return head;
}

```

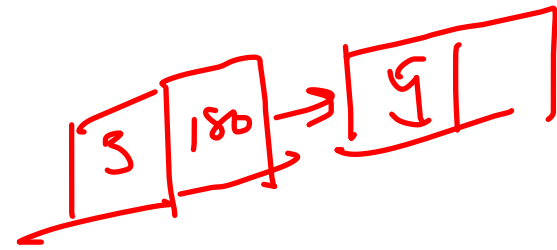
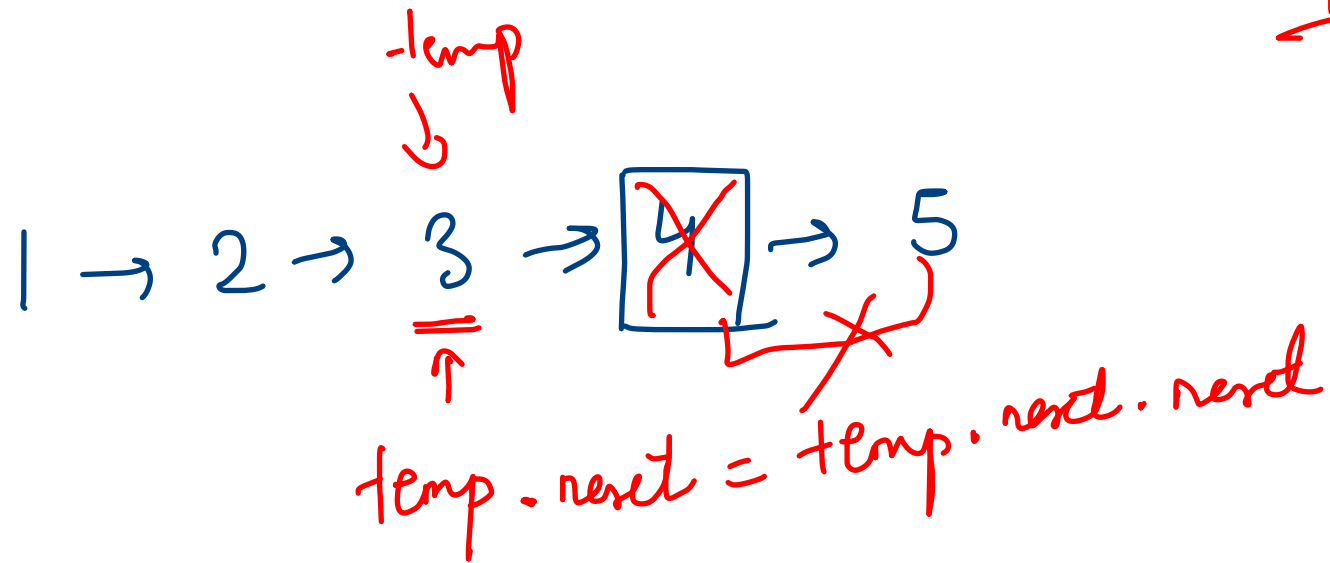
 - arr 1 .

 - (n + m) . $O(n)$

 - arr 2

SC \rightarrow extra or auxiliary space required apart from
given

Remove node from LL



first make
then break

Remove nth node from last

1. Initialize two pointers

slow = head;

fast = head;

2. Move fast pointer n steps ahead

while (n-- > 0)

fast = fast.next;

if (fast == null)

return head.next

3. Move both pointers until fast reaches end.

while (fast != null)

slow = slow.next;

fast = fast.next;

4. Delete the node

slow.next = slow.next.next;

Dry Run

→ 1 → 2 → 3 → 4 → 5
(s, f)

slow = 1

fast = 1 ~~2~~ 3

After 1st move

1 → 2 → 3 → 4 → 5
↑
f

n = 2, 1, 0

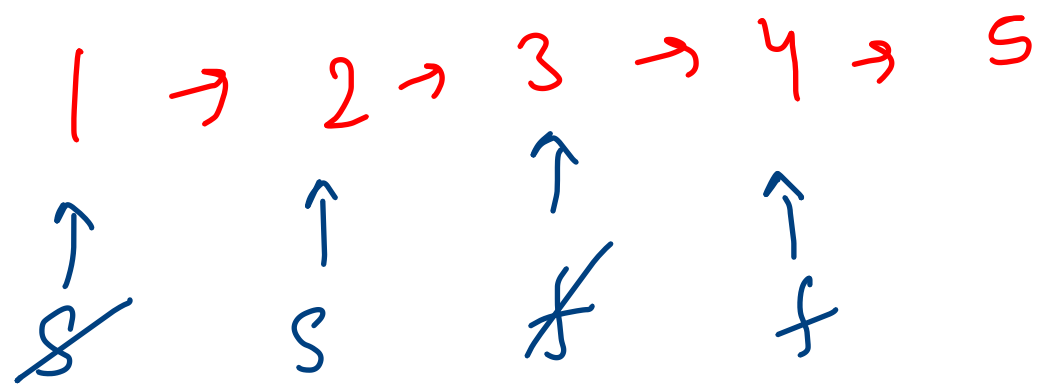
2 > 0 T

1 > 0 T

0 > 0 F

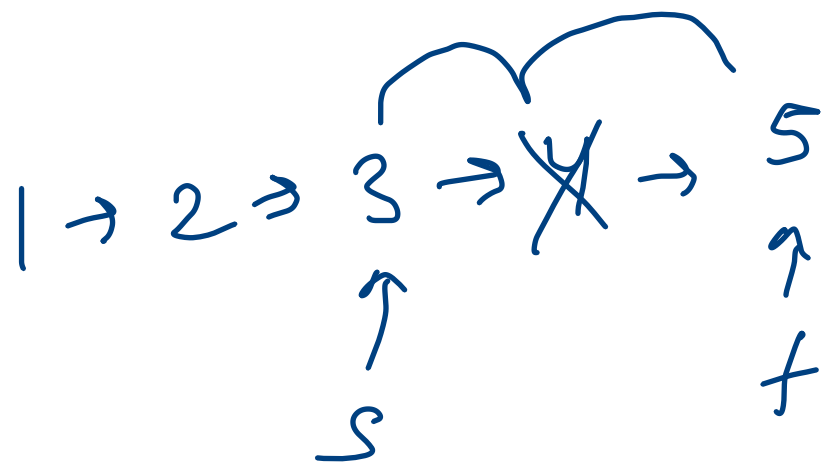
After 2nd move

1 → 2 → 3 → 4 → 5
↑ ↑
s f

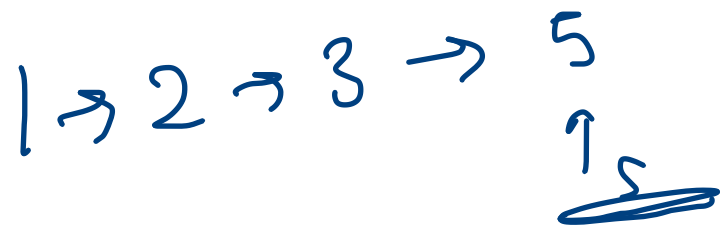


move 1 → s → 2
f → 4

move 2 → s → 3
f → 5



3 → 4
3 → 5



Head → 1 → 2 → 3 → 5

— o | p

```
class Solution {  
    public ListNode removeNthFromEnd(ListNode head, int n) {  
        ListNode slow = head;  
        ListNode fast = head;  
  
        while(n-- > 0){  
            fast = fast.next;  
        }  
        if(fast == null){  
            return head.next;  
        }  
  
        while(fast.next != null){  
            slow = slow.next;  
            fast = fast.next;  
        }  
        slow.next = slow.next.next;  
        return head;  
    }  
}
```

$TC \rightarrow O(n)$
 $SC \rightarrow O(1)$