Implementation Document

for

Mess Automation System

Version 0.2

Prepared by

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Revisions

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1 Implementation Details

Mess Automation System implements a three-tier architecture, a popular pattern for user-facing applications. The tiers that comprise this architecture includes:

- **Presentation Tier**: This represents the components users directly interact with. In our case, this is the EJS based web application that runs inside a browser.
- **Logic Tier**: This contains the code required to translate user actions to the functionality, written in Java, that drives the application's behavior at the presentation tier.
- **Data Tier**: This consists of databases that hold the data relevant to the application.

1.1 Presentation Tier

The presentation layer is accessible to users via a browser and consists of user interface components that enable interaction with the system.

It is developed using three core technologies: HTML, CSS, and JavaScript. While HTML is the code that determines what the website will contain, CSS controls how it will look. JavaScript and its frameworks make the website interactive and responsive to a user's actions.

EJS simply stands for Embedded JavaScript. It is a simple templating language/engine that lets its user generate HTML with plain java script. EJS is preferred as compared to other frameworks due to its

- EJS was so similar to HTML so we found it easy.
- EJS uses all the JS jargon and logic, so if we are proficient in JS, we can use EJS right away.
- EJS is way faster than Jade and handlebars.
- EJS has a really smart error handling mechanism built right into it. It points out to us, the line numbers on which an error has occurred so that we don't end up looking through the whole template file wasting your time in searching for bugs.
- Simple template tags: <% %>.
- Custom delimiters (e.g., use <? ?> instead of <% %>).

The HTML, CSS and Javascript library used in EJS is Bootstrap. Bootstrap is a powerful, extensible, and feature-packed frontend toolkit. It is build and customized with Sass, utilized prebuild grid system and components, and brought projects to life with powerful Javascript plugins. The reason why we have used bootstrap library is:

- Time-Saving: When we are bound to an extremely confined timeline to build a
 website, we can take advantage of bootstrap and nail our project effortlessly
 because of the ready-made block built ready for us to use them.
- Easy to Use: We can swiftly do the bootstrap installation for ourselves without any hassle. Below are the ways to link HTML documents with our stylesheet and script file.
- Responsive Grid System: Responsive Grid Systems are of utmost priority as there
 is an increase in the usage of smartphones. This makes our website's front-end
 mobile-friendly.

Cascading Style Sheet(CSS):

k ref="https://cdn.jsdelivr.net/npm/bootstrap@5.3.0-alpha1/dist/css/bootstrap.min.css"
rel="stylesheet"

integrity="sha384-GLhlTQ8iRABdZLl6O3oVMWSktQOp6b7In1Zl3/Jr59b6EGGol1aFkw7cmDA6j6gD" crossorigin="anonymous">

Javascript:

<script src="https://cdn.jsdelivr.net/npm/bootstrap@5.3.0-alpha1/dist/js/bootstrap.bundle.min.js"
integrity="sha384-w76AqPfDkMBDXo30jS1Sgez6pr3x5MlQ1ZAGC+nuZB+EYdgRZgiwxhTBTkF7
CXvN" crossorigin="anonymous"></script>

 Cross-Browser Compatibility: The Bootstrap team ensures the compatibility of the framework with all modern browsers versions and platforms.

1.2 Logic Tier

The Logic Tier accepts user requests from the browser, processes them and determines the routes through which the data will be accessed. The workflows by which the data and requests travel through the backend are encoded in this layer.

The logic tier is implemented in Java, one of the most widely used programming languages in the world.

The advantages of using Java are as follows:

- Simplicity: Java has been used by developers for more than 20 years and is considered to be
 one of the simplest languages to learn due to its less ambiguous syntax terminology.
- Cross-platform: Being an object-oriented compiled language, Java allows you to write the code
 once and run it anywhere on any platform (Windows, Mac OS, and Linux)
- Multi-threading: Java uses a multi-threaded web server that processes each request in a separate thread. That enables it to perform several tasks simultaneously without querying the events.
- Robust & scalable: The automatic memory management and garbage collection make Java highly scalable and speed up the development of web applications.

The framework used on the top of Java is Spring Boot. Spring Boot is an open-source Java-based framework used to create web services, especially microservices.

Spring Boot offers the following advantages to its developers –

- Easy to understand and develop spring applications
- It provides a flexible way to configure Java Beans, XML configurations, and Database Transactions.
- It provides powerful batch processing and manages REST endpoints.
- In Spring Boot, everything is auto-configured; no manual configurations are needed.
- It offers annotation-based spring application
- Eases dependency management
- It includes Embedded Servlet Container

The logic tier is implemented in Javascript, one of the most widely used programming languages in the world.

The advantages of using JavaScript are as follows:

- **Simplicity**: JavaScript is a widely-used programming language with a syntax that is easy to understand and use. It has a low learning curve and is beginner-friendly.
- Cross-platform: JavaScript is a browser-based language that can be executed on any platform, including Windows, Mac OS, Linux, and mobile devices.
- Asynchronous programming: JavaScript is a single-threaded language that uses asynchronous programming to execute multiple tasks simultaneously, resulting in faster and more efficient code.
- **Versatility**: JavaScript can be used to create web and mobile applications, as well as server-side applications using frameworks like Node.js. It is also used in game development and desktop application development.
- Large community: JavaScript has a large and active community of developers who regularly
 contribute to open-source projects, provide support, and share knowledge.

The framework used on the top of Javascript is Node Js. Node.js is a popular runtime that can be used to develop web services and microservices.

Node.js offers the following advantages to its developers:

- Easy to learn and develop web applications with JavaScript
- It provides a flexible way to configure modules, packages, and dependencies using Node Package Manager (NPM).
- It offers powerful event-driven and non-blocking I/O processing.
- Node.js has a built-in HTTP module for creating and managing RESTful APIs.
- It offers a lightweight and fast web server, with options for customizing server configurations.
- Node.js has a large and active community of developers, with a wealth of open-source packages and libraries available for use.

1.3 Data Tier

The Data Tier, sometimes called Database Tier, is where the information processed by the application is stored and managed. We have used MongoDB, which is more than a database. It's a complete developer data platform. With MongoDB Atlas, the cloud offering by MongoDB, you have access to a collection of services that all integrate nicely with your database.

Below are the main advantages/benefits of MongoDB:

- Full cloud-based developer data platform.
- Flexible document schemas.
- Widely supported and code-native data access.
- Change-friendly design.
- Powerful querying and analytics.
- Easy horizontal scale-out with sharing.
- Simple installation.
- Cost-effective.
- Full technical support and documentation.

1.4 Development and version control environment

We have used Git as our version control system. It is the most commonly used version control system that is used for software development and other version control tasks. It tracks the changes you make to files, so you have a record of what has been done, and you can revert to specific versions should you ever need to. It also makes collaboration easier, allowing changes by multiple people to all to be merged into one source.

We used GitHub, a web-based Git repository hosting service to manage our repositories and collaborate amongst ourselves. Jira is a proprietary issue tracking product developed by Atlassian that allows bug tracking and agile project management.

We have used Jira for issue/tickets tracking which helped us in bug tracking and agile project management.

1.5 Hosting Service

We have planned to use Heroku, a platform as a service (PaaS) that enables developers to build, run, and operate applications entirely in the cloud. All three tiers of our application, the frontend, the backend and the database run on the Heroku cloud.

Here are the pros/benefits of using Heroku:

- Allows the developer to focus on code instead of infrastructure
- Generous free-tier is useful for students.
- Enhance the productivity of cloud app development team
- Simple Horizontal & Vertical Scalability
- Offers a powerful dashboard and CLI
- Integrates with familiar developer workflows
- Beginner and startup-friendly

We have used Render, a platform as a service (PaaS) that enables developers to build, run, and operate applications entirely in the cloud. All three tiers of our application, the frontend, the backend and the database run on the Render cloud. Here are the benefits of using Render:

- Enables developers to focus on code by providing a simple and intuitive platform for deploying applications.
- Offers a free tier with generous resource limits, which is helpful for students and small projects.
- Enhances the productivity of development teams with automated build and deployment processes
- Provides simple horizontal and vertical scalability with no downtime.
- Offers a powerful web dashboard and command-line interface (CLI) for managing applications
- Integrates with familiar developer workflows, including Git and Docker.
- Beginner and startup-friendly with clear documentation and excellent customer support.

1.6 Authentication and Authorization

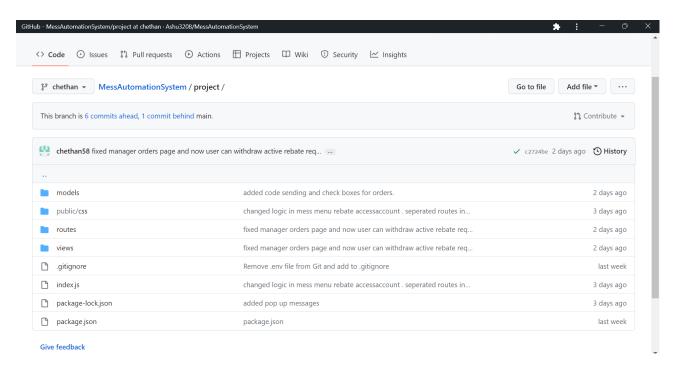
- To implement authentication we have stored the email and password in our database. The
 password uses cryptographic techniques of hashing and salting to prevent the data being
 exposed in case of data leaks.
- To implement authorization, we have made use of Passport Local Strategy

2 Codebase

An organization has been set up on GitHub for storing and collaborating on the source code of this project https://github.com/Ashu3208/MessAutomationSystem.

The 'project' folder contains all the files and directories of the project, to locally run the project, switch to the project folder and enter the "npm start" command in the terminal. The project will then be live at port 3000 and can be accessed by going to 'localhost:3000'.

codebase contains the following folders:



- models folder contains .js files which define all the classes with the required attributes.
- public/css folder contains the .css files used for styling the web pages.
- · routes folder contains .js which have the code for Backend.
- views folder have .ejs files used for the frontend.

3 Completeness

The "Section 3: Specific Requirements" of Software Requirements Specification Document lists all the desired product functionality.

• "Section 3.1: External Interface Requirements" is implemented in **Mess Automation**System-frontend.

Different user interfaces displayed in section 3.1 of the SRS document are implemented using Ejs. The different views include - Register, Sign-in, Student's interface(Homepage, orders, complaint, apply for rebate, Mess menu, Extras, Mess bill), Manager's interface(orders, complaints, rebate approval, Mess menu, extras, access account).

 All the features listed in "Section 3.2: Functional Requirements" all the points of hall residence and few points of hall manager are implemented in Mess Automation System-backend.

The application - "Mess Automation System" is aimed at digitizing various physical hall messes and service providers at the IIT Kanpur hall messes. Currently, the implementation is done to provide the basic features for both the Hall Manager and hall residence, i.e., book mess food and extras(for hall resident), managing orders(for hall manager), checking order history for particular day, feedback on mess food and extras, checking mess rebate, etc. In addition to these features, we have a future development plan to improve the functionality of our product by adding more features which include:

- Adding a SBI collect link in the mess bill page for the ease of students to pay for food and extras.
- Deploying a corresponding guest interface for enhancing the ease of use and accessibility for visitors.
- Possibility of adding an online payment option via credit/debit cards, net banking, UPI to increase the ease of transactions.
- We can also add a feedback page which would provide options for the hall residence so that they can opt for the food and extras they want to have in the mess.
- Providing the hall residence an option to edit/delete their extras order. This will help mess staff and hall residences.
- Notifying the hall residence about their mess dues and also about their remaining mess dues. We will also notify the hall resident to pay the mess bill before the deadline.
- Providing the contact information of hall mess staff and mess secretary for ease of contacting and fast implementation of complaints.

Appendix A - Group Log

- The group activities during implementation were asynchronous, where we kept constant communication via our WhatsApp group.
- After people came to campus after mid-sem break, we started working together in RM, CSE Dept. Building.

