

Practical-1

Aim: WAP to demonstrate example of default constructor or no argument constructor.

Program:

```
#include<iostream>
#include<string.h>
using namespace std;

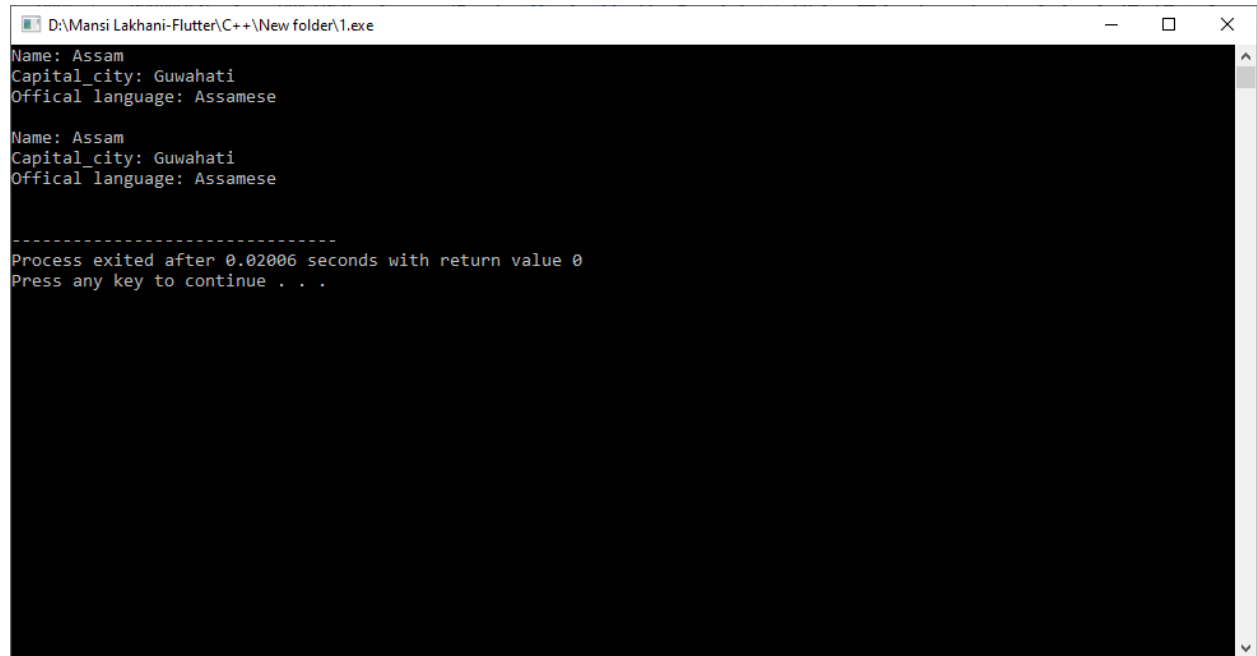
class State
{
    private:
        char State_name[100];
        char State_capital_city[100];
        char State_offical_language[100];

    public :
        State()
        {
            strcpy(this->State_name,"Assam");
            strcpy(this->State_capital_city,"Guwahati");
            strcpy(this->State_offical_language,"Assamese");
        }
        void getData()
        {
            cout <<"~> Name: "<<this->State_name <<endl
                <<"~> Capital_city: "<<this->State_capital_city <<endl
                <<"~> Offical language: "<<this->State_offical_language <<endl
        }
};

int main()
{
```

```
State s1,s2;  
  
s1.getData();  
s2.getData();  
return 0;  
  
}
```

Output:



```
D:\Mansi Lakhani-Flutter\C++\New folder\1.exe
Name: Assam
Capital_city: Guwahati
Offical language: Assamese

Name: Assam
Capital_city: Guwahati
Offical language: Assamese

-----
Process exited after 0.02006 seconds with return value 0
Press any key to continue . . .
```

Practical-2

Aim: WAP to demonstrate example of parameterized constructor.

Program:

```
#include<iostream>
#include<string.h>
using namespace std;

class State
{
    private:
        char State_name[100];
        char State_capital_city[100];
        char State_offical_language[100];

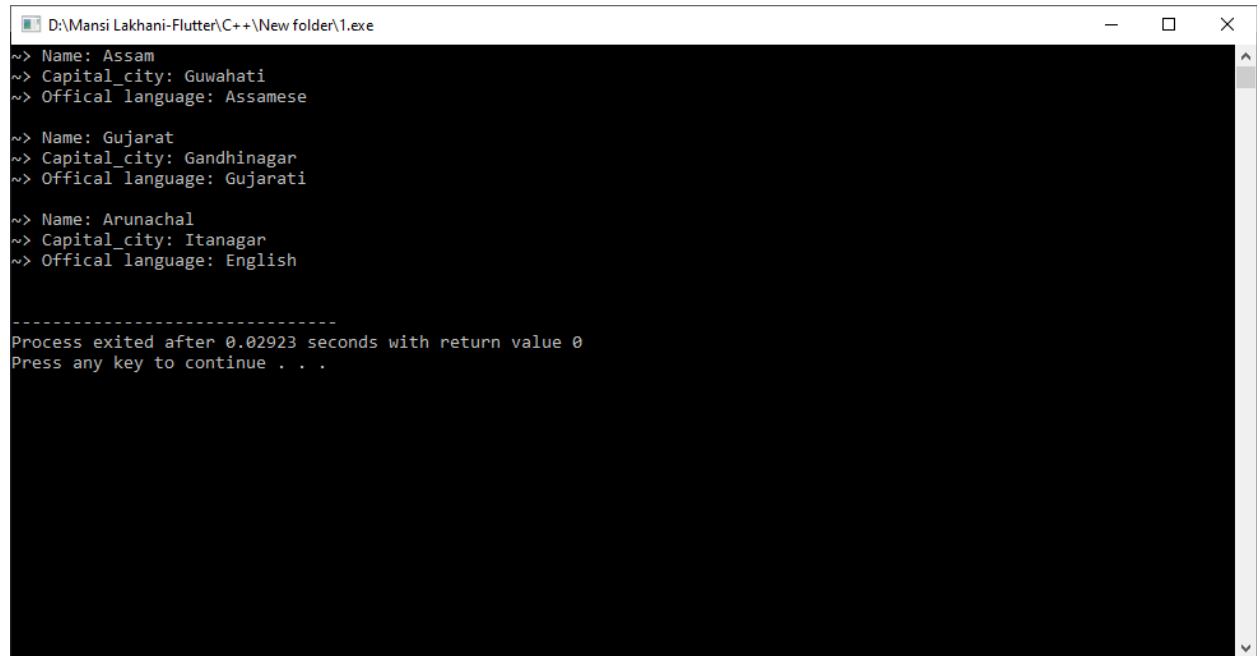
    public :
        State(char name[] , char capital_city[] , char offical_language[])
        {
            strcpy(this->State_name,name);
            strcpy(this->State_capital_city,capital_city);
            strcpy(this->State_offical_language,offical_language);
        }
        void getData()
        {
            cout <<"~> Name: "<<<this->State_name <<endl
                <<"~> Capital_city: "<<<this->State_capital_city <<endl
                <<"~> Offical language: "<<<this->State_offical_language <<endl
        }
};

int main()
{
    State s1("Assam","Guwahati","Assamese");
```

```
State s2("Gujarat","Gandhinagar","Gujarati");
State s3("Arunachal","Itanagar","English");

s1.getData();
s2.getData();
s3.getData();
return 0;
}
```

Output:



```
D:\Mansi Lakhani-Flutter\C++\New folder\1.exe
~> Name: Assam
~> Capital_city: Guwahati
~> Offical language: Assamese

~> Name: Gujarat
~> Capital_city: Gandhinagar
~> Offical language: Gujarati

~> Name: Arunachal
~> Capital_city: Itanagar
~> Offical language: English

-----
Process exited after 0.02923 seconds with return value 0
Press any key to continue . . .
```

Practical-3

Aim: WAP to create a class which Set values of data members using default and parameterized constructor.

Program:

```
#include<iostream>
```

```
#include<string.h>
```

```
using namespace std;
```

```
class State
```

```
{
```

```
    private:
```

```
        char State_name[100];
```

```
        char State_capital_city[100];
```

```
        char State_offical_language[100];
```

```
    public :
```

```
        State(char name[] , char capital_city[] , char offical_language[])
```

```
        {
```

```
            strcpy(this->State_name,name);
```

```
            strcpy(this->State_capital_city,capital_city);
```

```
            strcpy(this->State_offical_language,offical_language);
```

```
        }
```

```
        State ()
```

```
        {
```

```
        }
```

```
        void getData()
```

```
        {
```

```
            cout <<"~> Name: "<<this->State_name <<endl
```

```
                <<"~> Capital_city: "<<this->State_capital_city <<endl
```

```

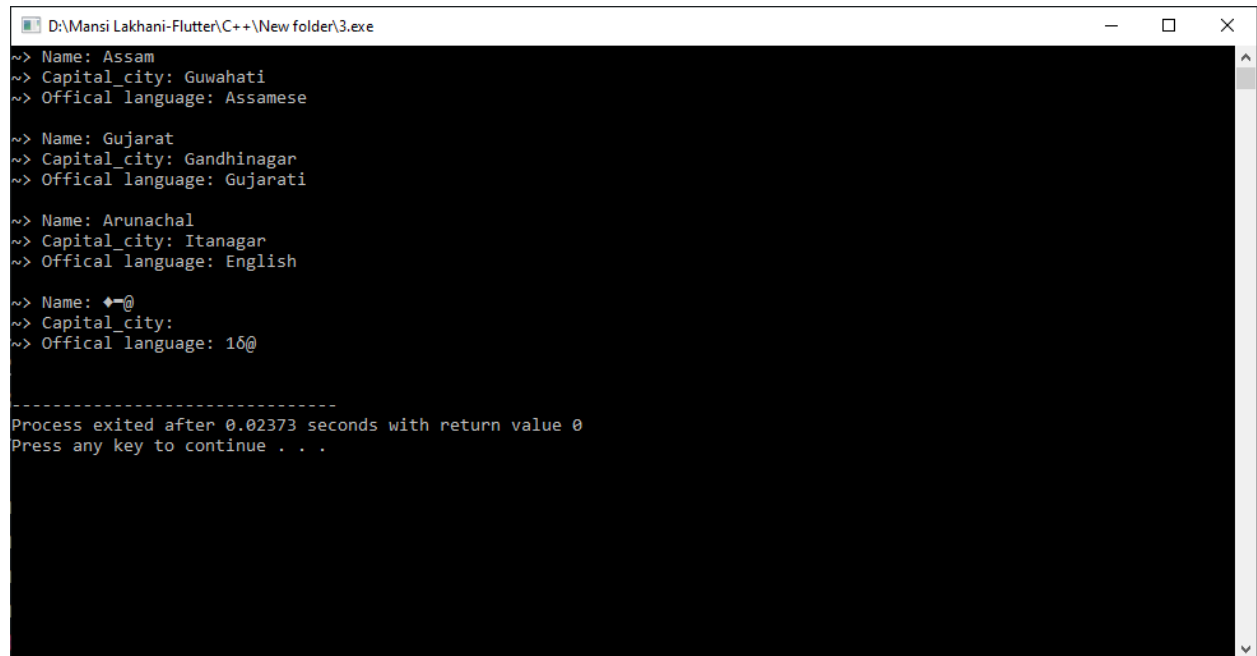
        <<"~> Offical language: "<<this->State_offical_language
        <<endl    <<endl;
    }
};

int main()
{
    State s1("Assam","Guwahati","Assamese");
    State s2("Gujarat","Gandhinagar","Gujarati");
    State s3("Arunachal","Itanagar","English");
    State s4;

    s1.getData();
    s2.getData();
    s3.getData();
    s4.getData();
    return 0;
}

```


Output:



```
D:\Mansi Lakhani-Flutter\C++\New folder\3.exe

~> Name: Assam
~> Capital_city: Guwahati
~> Offical language: Assamese

~> Name: Gujarat
~> Capital_city: Gandhinagar
~> Offical language: Gujarati

~> Name: Arunachal
~> Capital_city: Itanagar
~> Offical language: English

~> Name: ��@
~> Capital_city:
~> Offical language: 16@

-----
Process exited after 0.02373 seconds with return value 0
Press any key to continue . . .
```