



React design patterns



Function component

Function components are the simplest way to declare reusable components. They're just functions, also works with hooks :)



```
function Greeting() {  
  return <div>Hi there!</div>;  
}
```




```
const Greeting = () => (<div>Hi there!</div>);
```

Function component

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Collect **props** from the first argument of your function.



```
function Greeting(props) {  
  return <div>Hi there! {props.name}</div>;  
}
```




```
const Greeting = (props) => <div>Hi there {props.name}</div>
```



```
const Greeting = props => <div>Hi there {props.name}</div>
```


Function component

Function declaration vs constant declaration, what's the difference?



```
function myFunction() {  
  console.log("hi");  
}
```

VS



```
const myFunction = () => console.log("hi");
```

Function component

Function declaration vs constant declaration, the difference

```
myFunction();  
function myFunction() {  
  console.log("hi");  
}  
  
// hi
```

```
myFunction();  
const myFunction = () => console.log("hi");  
  
// Uncaught ReferenceError:  
// Cannot access 'myFunction' before initialization
```

Function component

[Function components](#) are the simplest way to declare reusable components. They're just functions, also works with hooks :)

Set defaults for any required **props** using **defaultProps**.




```
function Greeting(props) {  
  return <div>Hi {props.name}!</div>;  
}  
Greeting.defaultProps = {  
  name: "Guest"  
};
```

Destructuring props

Destructuring assignment is a JavaScript feature.
It was added to the language in ES2015.
So it might not look familiar.

Think of it like the opposite of literal assignment.




```
let person = { name: "Ovidijus" };  
let { name } = person;
```



```
let things = ["one", "two"];  
let [first, second] = things;
```

Destructuring props


Destructuring assignment is used a lot in [function components](#).
These component declarations below are equivalent.



```
function Greeting(props) {  
  return <div>Hi {props.name}!</div>;  
}  
  
function Greeting({ name }) {  
  return <div>Hi {name}!</div>;  
}
```


Destructuring props

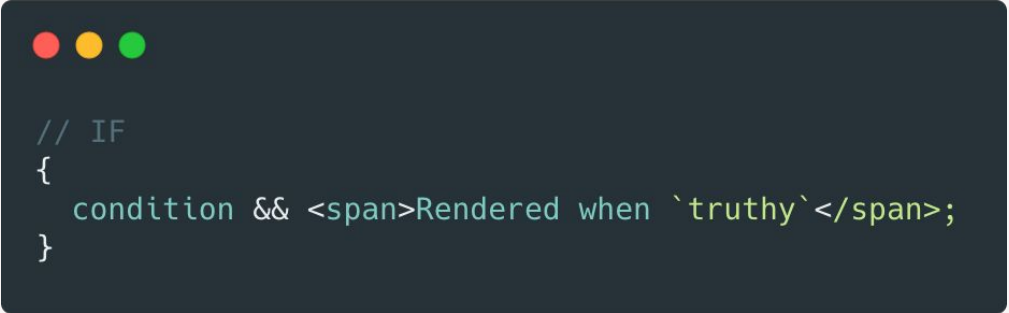
There's a syntax for collecting remaining props into an object. It's called rest parameter syntax and looks like this.



```
function Greeting({ name, ...restProps }) {  
  return <div>Hi {name}!</div>;  
}
```

Conditional rendering


You can't use if/else statements inside a component declarations.
So conditional (ternary) operator and short-circuit evaluation are your friends.



```
// IF
{
  condition && <span>Rendered when `truthy`</span>;
}
```

Conditional rendering


You can't use if/else statements inside a component declarations.
So conditional (ternary) operator and short-circuit evaluation are your friends.



```
// UNLESS
{
  condition || <span>Rendered when `falsy`</span>;
}
```

Conditional rendering

You can't use if/else statements inside a component declarations.
So conditional (ternary) operator and short-circuit evaluation are your friends.



```
// IF-ELSE
{
  condition ? (
    <span>Rendered when `truthy`</span>
  ) : (
    <span>Rendered when `falsy`</span>
  );
}
```

Children types

React can render **children** from most types.
In most cases it's either an **array** or a **string**.




```
// String
<div>Hello <span>World!</span></div>
// Array
<div>{["Hello ", <span>World</span>, "!"]}</div>
```

State hoisting

Events are changes in state. Their data needs to be passed to stateful container components parents.

This is called "state hoisting". It's accomplished by passing a callback from a container component to a child component.



```
class NameContainer extends React.Component {  
  render() {  
    return <Name onChange={newName => alert(newName)} />;  
  }  
}  
  
const Name = ({ onChange }) => (  
  <input onChange={e => onChange(e.target.value)} />  
);
```

React Router

React Router is a collection of navigational components that compose declaratively with your application.

React Router: Routers

```
import { BrowserRouter } from "react-router-dom";  
ReactDOM.render(  
  <BrowserRouter>  
    <App />  
  </BrowserRouter>,  
  holder  
)
```


React Router: Matching

There are two route matching components: `<Route>` and `<Switch>`.

Route matching is done by comparing a `<Route>`'s path prop to the current location's pathname. When a `<Route>` matches it will render its content and when it does not match, it will render null. A `<Route>` with no path will always match.

You can include a `<Route>` anywhere that you want to render content based on the location. It will often make sense to list a number of possible `<Route>`s next to each other. The `<Switch>` component is used to group `<Route>`s together.

React Router: Routers

```
import { Route, Switch } from "react-router-dom";

// when location = { pathname: '/about' }
<Route path='/about' component={About}/> // renders <About/>
<Route path='/contact' component={Contact}/> // renders null
<Route component={Always}/> // renders <Always/>

<Switch>
  <Route exact path="/" component={Home} />
  <Route path="/about" component={About} />
  <Route path="/contact" component={Contact} />
</Switch>

<Switch>
  <Route exact path="/" component={Home} />
  <Route path="/about" component={About} />
  <Route path="/contact" component={Contact} />
  { /* when none of the above match, <NoMatch> will be rendered */ }
  <Route component={NoMatch} />
</Switch>
```

React Router: Rendering Props

You have three prop choices for how you render a component for a given `<Route>`: **component**, **render**, and **children**.

Component should be used when you have an existing component (either a `React.Component` or a stateless functional component) that you want to render.

Render, which takes an inline function, should only be used when you have to pass in-scope variables to the component you want to render. You should not use the `component` prop with an inline function to pass in-scope variables because you will get undesired component unmounts/remounts.

React Router: Rendering Props

```
const Home = () => <div>Home</div>;

const App = () => {
  const someVariable = true;

  return (
    <Switch>
      {/* these are good */}
      <Route exact path="/" component={Home} />
      <Route
        path="/about"
        render={props => <About {...props} extra={someVariable} />}
      />
      {/* do not do this */}
      <Route
        path="/contact"
        component={props => <Contact {...props} extra={someVariable} />}
      />
    </Switch>
  );
};
```

React Router: Navigation

React Router provides a `<Link>` component to create links in your application. Wherever you render a `<Link>`, an anchor (`<a>`) will be rendered in your application's HTML.

The `<NavLink>` is a special type of `<Link>` that can style itself as “active” when its `to` prop matches the current location.

Any time that you want to force navigation, you can render a `<Redirect>`. When a `<Redirect>` renders, it will navigate using its `to` prop.

React Router: Navigation

```
<Link to="/">Home</Link>
// <a href="/">Home</a>

// location = { pathname: '/react' }
<NavLink to="/react" activeClassName="hurray">
  React
</NavLink>
// <a href='/react' className='hurray'>React</a>

<Redirect to="/login" />
```

Exercises @ lesson9/readme.md