

I Write Algorithm to add element into the Queue
Procedure QUEUE_ADD (A, Front, rear, size, ele)

Description :-

This procedure add new element in a simple queue. 'A' is a linear array - $A(1:Size)$, 'Front' is a pointer pointing to front element in the queue. 'rear' is a pointer pointing to last element in the Queue. 'Size' is maximum capacity of Queue and 'ele' is the new element to be added in queue.

Declaration :-

Global integer $A(1:Size)$,
int Front, rear, size
parameter int ele.

Algorithm :-

if $rear = size$, then
 print ("Queue is Full")

endif

if $Front \leq 0$, then

$Front \leftarrow 1$

endif

$rear \leftarrow rear + 1$

$A(rear) \leftarrow ele$

END QUEUE_ADD



2] Write algorithm to delete an element from the queue.

Procedure Queue_DEL (A, front, rear, size)

Description :-

This procedure delete an element from queue. A queue is maintain using array 'A' (1: size), where 'size' is maximum capacity of queue. 'front' and 'rear' are the pointers pointing to first and last element in queue. respectively.

Declaration :-

Global integer : int A, front, rear
parameter int ele.

Algorithm :-

if front = 0, then

return NULL

end if

ele \leftarrow A(front)

if front = rear, then

front \leftarrow rear = 0

else

front \leftarrow front + 1

end if

return (ele).

②

END QUEUE_DEL

3] Write Algorithm to LIST-ALL elements present in circular Queue.

Procedure QUEUE-LIST-ALL (A, size, Front, rear)

Description:-

This procedure shows list of all elements presents in circular Queue.

'A' is a linear array $A[1: \text{size}]$, 'size' is maximum capacity of Queue, 'Front' and 'rear' are pointers pointing to first and last element in the circular queue.

Dedclaration:-

Global - int $A[1: \text{size}]$,
int Front, rear, size.

Algorithm:-

③

if Front = 0, then
print ("Queue is empty")

else

if Front \leq rear, then

for $i \leftarrow$ Front to rear do

print (A[i])

repeat

else

for $i \leftarrow$ Front to size do

print (A[i])

repeat

for $i \leftarrow 1$ to rear do

print (A[i])

repeat

endif

endip

END_QUEUE_LIST_ALL

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Write Algorithm to LIST ALL elements

present in circular queue.

Procedure: Queue LIST ALL (A, size, front)

Description:

This procedure shows list of all

elements present in circular queue.

'A' is a linear array A[1: size], 'size'

is maximum capacity of queue,

and 'rear' and 'front' are pointers pointing to

and last element in the circular

queue.

Algorithm:

Global: int A[1: size],

int front, rear, size;

Algorithm:

Queue using Linked list:-
1) Write a program to add element in Queue.
Procedure ADD_Queue(Front, rear, data, next, ele)

Description:- This procedure add a new node in queue organized using linked list.

'Front & rear' are pointers to pointing two nodes at beginning and end of queue which are initially set to Null, when queue is empty.

'data' is a part of node that holds address of next node to form a link.

'ele' is an element which is add to be in queue.

Declaration:-

Global integer Front, rear
parameter int ele (5)

Algorithm:-

if AVAIL = NULL, then
print ("Queue is Full")
else

NEW ← DEL (AVAIL)

NEW → data ← ele

NEW → next ← re

if Front = NULL, then

Front ← NEW

rear ← NEW

else

rear → next ← NEW

rear ← NEW

end if

END ADD_Queue

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2) write a program for delete the queue.

Procedure DEL_QUEUE (Front, rear, data, next)

Description:- This procedure delete ~~the node~~ a node from queue organized using linked list.

'front' & 'rear' are pointers to pointing two nodes at beginning and end of queue which are initially set to NULL, when queue is empty.

'data' is a part of node that holds information & 'next' is a part of node that holds address of next node to form a link.

'AVAIL' is a list of free nodes.

Declaration:-

Global pointer start
int data, pointer start
parameter int ele.

⑥

Algorithm:-

if front = re, then
print ("Queue is empty")
return NULL

else

ele ← front → data

Temp ← front

if front = rear, then

rear ← NULL

endif

front ← front → Next

ADD (AVAIL) ← Temp

return (ele)

endif

* Circular Queue:-

1] Write Algorithm to add new element in a circular queue.

Procedure QUEUE_ADD (A, size, Front, rear, ele)

Description:-

This procedure add new element in a queue using array in circular fashion.

'A' is a linear array $A(1: \text{size})$.

'Front' is a pointer pointing to front element in the queue; 'rear' is a pointer pointing to last element in the queue.

'size' is maximum capacity of Queue and 'ele' is the new element to be added in queue.

Declaration:-

Global - $A(1: \text{size})$

int Front, rear, size

parameter:- int ele.

Algorithm:-

if $\text{Front} = 1$ and $\text{rear} = \text{size}$ or $\text{rear} + 1 = 1$, then
print ("Queue is Full")

else

if $\text{rear} = 0$

$\text{Front} \leftarrow \text{rear} + 1$

end if

if $\text{rear} = \text{size}$, then

$\text{rear} = 0$

endif

$r \leftarrow r + 1$

$A(r) \leftarrow \text{ele}$

endif

END QUEUE_ADD

2] Write Algorithm to delete an element from circular Queue.

Procedure QUEUE_DEL (A, size, Front, rear)

Description :-

This procedure delete an element in a circular queue. 'A' is a linear array

$A(1: \text{size})$, 'Front' & 'rear' are the pointers pointing to the first and last element in the queue. 'size' is a maximum capacity of Queue.

Declaration :-

Global : int A (1: size), int Front, rear, size

Algorithm :-

if Front = 0, then

print ("Queue is empty")

else

$\text{ele} \leftarrow A(\text{Front})$

if Front = rear, then

$\text{Front} \leftarrow \text{rear} = 0$

else

if Front = size, then

$\text{Front} \leftarrow 0$

endif

$\text{Front} \leftarrow \text{Front} + 1$

endif

return (ele)

endif

END QUEUE_DEL

(8)