

Write an algorithm on a stack

1] Algorithm for add element at the end of stack.

Procedure PUSH (A, s, top, ele)

This procedure add element 'ele' at the end of the stack. 'A' A(1:s) is an array. 's' is maximum size of array. 'top' is the last element in stack.

Declaration :-

Global integer A(1:s), s, top
integer ele

if (top == s), then

print ("stack is Full")

return

endif

top ← top + 1

A(top) ← ele

END-PUSH

2] Algorithm for pop/remove element from end of stack.

Procedure POP (A, top)

Description - This procedure pop element from the stack. A(1:s), 'A' is an linear array. 'top' is the last element present in a stack 'A'.

Incomplete for :

- 1) Algorithm
- 2) Flow Chart
- 3) Programme Listing
- 4) Results
- 5) Comments

Declaration:-

Global integer A(1:s), top

if (top = 0), then

print("stack is empty")

return (NULL)

endif

ele \leftarrow A[top]

top \leftarrow top - 1

return (ele)

END-POP

3] Algorithm for display all elements present in stack.

Procedure Display (A, top)

Description:- This procedure display all the elements currently present in stack A(1:s).

'A' is the linear array with maximum size 's', 'top' is the last element currently present in stack A(1:s)

Declaration:- Global integer A(1:s), top
Local integer i

if (top = 0), then

print("stack is empty")

return;

else

for i \leftarrow 1 to top by +1 do

print (A(i))

repeat

endif

END-Display.

7] Write algorithm to perform PUSH operation in linked list.

Procedure PUSH (top, data, next, ele)

Description:-

This procedure add new node in stack

using linked list. - 'top' is the pointer pointing to the first node in the list which is initially set NULL.

'data' is a variable to hold the information to each node. 'next' is pointer pointing to the next node in the list its store the address of next node to point it.

The 'next' pointer hold the null value in last node of the list.

'AVAIL' is a list of free nodes which is set to null. if no free node is available. 'ele' is element which is add to be.

Declaration:-

Global pointer top, pointer next
integer data
parameter integer ele.

Algorithm:-

if AVAIL = NULL, then
print ("stack is full")
else

Incomplete for :

- 1) Algorithm
- 2) Flow Chart
- 3) Programme Listing
- 4) Results
- 5) Comments

7] Write a program to list all the elements in stack.

Procedure List-ALL (top, data, next)

Description :-

This procedure display all nodes from stack organized using Linked list. where 'top' is a pointer pointing to first node. in the list. which is initially set to null. 'Data' is variable part of node which hold the information. 'next' is a pointer pointing to next node in list by storing the address of next node which is set to NULL of the last node in the list. 'Avail' list of free nodes.

Declaration: - Global integer data, pointer top, pointer next.

Algorithm: - if top = NULL, then
 print("stack is empty")
 else
 ptr ← top
 while ptr ≠ NULL, do
 print (ptr → data)
 ptr ← ptr → next
 repeat
 end if

END List-ALL

NEW ← DELETE (AVAIL)

NEW → data ← ele

NEW → next ← NULL

NEW → next ← top

top ← NEW

endif

END_PUSH

2) Write algorithm to perform POP operation in linked list.

Procedure POP (top, data, next)

Description: - This procedure delete node from stack organized using linked list from the first position. 'top' is a pointer pointing to the first node in the list which is initially set to NULL. 'Data' is a variable part of node which hold the information. 'next' is a pointer pointing to the next node in the list by storing the address of next node in the which is set to null of the last node in list. 'Avail' is a list of free nodes.

Declaration: - Global pointer top, pointer next
parameter integer ele.

Local pointer temp.

Algorithm: -

if top = NULL, then

print ("Stack is empty")

return (NULL)

else

ele ← top → data

Temp ← top

Start ← top → next

ADD (AVAIL) ← Temp

return (ele)

endif

END_POP