```c
#include <stdio.h>
#include <stdlib.h>
struct Node {
    int data;
    struct Node*next;
};
int main(){
    struct Node*head,*first,*second;
    head=(struct Node*)malloc(sizeof(struct Node));
    first=(struct Node*)malloc(sizeof(struct Node));
    second=(struct Node*)malloc(sizeof(struct Node));
    head->data=15;
    first->data=20;
    second->data=25;
    head->next=first;
    first->next=second;
    second->next=NULL;
    struct Node*temp=head;
    while (temp !=NULL){
        printf("%d->",temp->data);
        temp=temp->next;
    }
    printf("NULL");
    return 0;
}
```

Output

```
15->20->25->NULL

=== Code Execution Successful ===
```