

Manu Bhargav Srirangarajan

manubhargav27@gmail.com | +91 996 421 0799
#2269\1D, Vinobha Road, Jayalakshmipuram, Mysuru, KA 570012

EDUCATION

VISVESVARAYA TECHNOLOGICAL UNIVERSITY

BACHELOR OF ENGINEERING

INFORMATION SCIENCE

July 2016 | Mysuru, KA

Vidyavardhaka College of Engineering

Consistently ranked in **Top 3%**

First Class with Distinction

UDACITY

FRONT-END WEB DEVELOPER

NANODEGREE

Jan 2017 | AT&T, Google, GitHub

LINKS

LinkedIn:// [Manubhargav](#)

Portfolio:// [manubhargav.github.io](#)

Github Repo:// [github.com/manubhargav](#)

SKILLS & INTERESTS

Strong

- Angular
- TypeScript
- Git
- Scrum/Agile

Familiar

- Spring Boot
- RESTful API
- Java
- Maven
- Node.js
- RxJS
- NPM
- AWS Lambda
- AWS S3
- Bootstrap

COURSEWORK

Compiler Design

Operating Systems

Software Engineering

Unix and Shell Programming

Advanced Computer Networks

Information and Network Security

Data Warehousing and Data mining

(Thesis and Research Paper)

WORK EXPERIENCE

INFOSYS LIMITED | SENIOR SOFTWARE ENGINEER

Jan 2018 – Present | Mysuru, KA

- Modernized core online banking functionality for retail and business clients.
- Implemented new features and reviewed TypeScript code on high quality, performant monolithic code repository on the Front-end.
- Developed REST APIs using Spring Boot framework on the Back-end.
- Built and published Angular 9 Ivy libraries using ng-packagr tool.

INFOSYS LIMITED | SOFTWARE ENGINEER

Feb 2017 – Jan 2018 | Mysuru, KA

- Vendor-based banking platform for Enterprise customers.
- Developed highly scalable, distributed system on a multi-repository Angular code-base. Also, improved user's experience by revamping the application.
- Implemented new features in a highly collaborative environment with Product managers, Product designers and UI/UX experts.

TECHNICAL PROJECTS

NAMMA METRO MAP | [LINK TO THE PROJECT](#)

- Single page application that presents Metro Rapid Transit in Bengaluru.
- Taught myself JavaScript MVC framework - KnockoutJS and jQuery.
- Devised several MediaWiki APIs, GoogleMaps APIs using AJAX calls.

FROGGER | [PLAY NOW](#)

- HTML5 Canvas powered video game developed using Object Oriented Principles on a custom Game loop engine.
- Use the arrow keys to navigate towards the water. Avoid the bugs along the way!

WHACK-A-MOLE | [PLAY NOW](#)

- A popular arcade game built with Vanilla JavaScript and CSS Animations.
- Use the cursor to hit the heads of mechanical moles with a mallet as they pop up from holes quickly and repeatedly.

GALERIA | [LINK TO THE PROJECT](#)

- Full-stack CRUD application where users can showcase their art.
- Built with Ruby - Sinatra, PostgreSQL and deployed on Heroku.

LEADERSHIP AND AWARDS

2012 Ranked 1st/50

CBSE 12th Examinations

2014 Class Representative

VVCE, Mysuru

2015 Youth Intercollege Fest

VTU Belagavi

2016 Ranked 2nd/60

VTU Examinations

PUBLICATIONS

- [1] M. B. Srirangarajan, Cleon, Hemanth, Karthik, and Professor-Prashanth. Opinion mining of user statements in health communities. *International Research Journal of Engineering and Technology*, May-2016.