

Place Attributes:	
Place Names	Initial Markings
Primary	1
PrimaryErratic	0
PrimaryFForFN	0
PrimaryFailed	0
PrimaryLayerErratic	0
PrimaryLayerSilent	0
PrimarySG	1
PrimarySGFailed	0
PrimarySGSilent	0
PrimarySilent	0
PrioritySelectors	2
SafeState	0
Safing	1
SafingErratic	0
SafingFForFN	0
SafingFailed	0
SafingLayerErratic	0
SafingLayerSilent	0
SafingSG	1
SafingSGFailed	0
SafingSGSilent	0
SafingSilent	0
UnsafeState	0

Timed Activity:	CCF
Distribution Parameters	Rate
	$fr_complex * (1-p_individual)$
Activation Predicate	(none)
Reactivation Predicate	(none)
Case Distributions	case 1
	$(1-p_individual-p_ccf3of4-p_ccf4of4)/(1-p_individual)$
	case 2
	$p_ccf3of4/(1-p_individual)$
	case 3
	$p_ccf4of4/(1-p_individual)$

Timed Activity:	PrimaryFailure
Distribution Parameters	Rate
	$fr_complex * p_individual$
Activation Predicate	(none)
Reactivation Predicate	(none)

Timed Activity:	PrimarySGFailure
Distribution Parameters	Rate
	$fr_complex * p_individual$
Activation Predicate	(none)
Reactivation Predicate	(none)

Timed Activity:	PrioritySelectorsFailure
Distribution Parameters	Rate
	$fr_simple * PrioritySelectors->Mark()$
Activation Predicate	(none)
Reactivation Predicate	(none)

Timed Activity:	SafingFailure
Distribution Parameters	Rate
	$fr_complex * p_individual$
Activation Predicate	(none)
Reactivation Predicate	(none)

Timed Activity:	SafingMRM

Distribution Parameters	Rate r_MRM
Activation Predicate	(none)
Reactivation Predicate	(none)

Timed Activity:	SafingSGFailure
Distribution Parameters	Rate r_complex * p_individual
Activation Predicate	(none)
Reactivation Predicate	(none)

Instantaneous Activity:	PrimaryFailureType
Case Distributions	case 1 1-p_erratic case 2 p_erratic

Instantaneous Activity:	PrimarySGFailureType
Case Distributions	case 1 p_erratic case 2 1-p_erratic

Instantaneous Activity:	SafingFailureType
Case Distributions	case 1 1-p_erratic case 2 p_erratic

Instantaneous Activity:	SafingSGFailureType
Case Distributions	case 1 p_erratic case 2 1-p_erratic

Instantaneous Activity:	prebufferedMRM
Case Distributions	case 1 1-p_MRM case 2 p_MRM

Instantaneous Activities Without Cases:	
CatastrophicFailure	
PrimaryLayerErraticFailure	
PrimaryLayerSilentFailure	
SafingLayerErraticFailure	
SafingLayerSilentFailure	

Input Gate:	CheckCatastrophicFailure
Predicate	SafeState->Mark() + UnsafeState->Mark() == 0 && (PrimaryLayerErratic->Mark() == 1 PrimaryLayerSilent->Mark() + SafingLayerErratic->Mark() == 2)
Function	:

Input Gate:	CheckNonCatastrophicFailure
Predicate	SafeState->Mark() + UnsafeState->Mark() == 0 && (PrioritySelectors->Mark() == 0 SafingLayerSilent->Mark() + PrimaryLayerSilent->Mark() == 2)
Function	:

Input Gate:	CheckPrimaryLayerErratic
Predicate	PrimaryLayerSilent->Mark() + PrimaryLayerErratic->Mark() == 0 && PrimaryErratic->Mark() + PrimaryFForFN->Mark() == 2
Function	:

Input Gate:	CheckPrimaryLayerSilent
Predicate	PrimaryLayerSilent->Mark() + PrimaryLayerErratic->Mark() == 0 && (PrimarySGSilent->Mark() + PrimarySilent->Mark() == 1 PrimaryErratic->Mark() + PrimarySG->Mark() == 2 Primary->Mark() + PrimaryFForFN->Mark() == 2)
Function	:

Input Gate:	CheckSafingLayerErratic
Predicate	SafingLayerSilent->Mark() + SafingLayerErratic->Mark() == 0 && SafingErratic->Mark() + SafingFForFN->Mark() == 2
Function	:

Input Gate:	CheckSafingLayerSilent
Predicate	SafingLayerSilent->Mark() + SafingLayerErratic->Mark() == 0 && (SafingSGSilent->Mark() + SafingSilent->Mark() == 1 SafingErratic->Mark() + SafingSG->Mark() == 2 Safing->Mark() + SafingFForFN->Mark() == 2)
Function	:

Input Gate:	CheckSafingMRM
Predicate	SafeState->Mark() + UnsafeState->Mark() == 0 && Saling->Mark() + SafingSG->Mark() == 2 && PrimaryLayerSilent->Mark() == 1
Function	:

Output Gate:	CCF2of4
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int a = (Primary->Mark() + Safing->Mark() == 2);
int b = (PrimarySG->Mark() + SafingSG->Mark() == 2);
int c = (PrimarySG->Mark() + Safing->Mark() == 2);
int d = (Primary->Mark() + SafingSG->Mark() == 2);
int g = (Safing->Mark() + SafingSG->Mark() == 2);
int f = (Primary->Mark() + PrimarySG->Mark() == 2);
int n = a + b + c + d + g + f;
int e = 6;
if (n) {
    int r = rand() % n;
    if (a && r == 0) e = 0;
    else if (b && r == 0) e = 1;
    else if (c && r == 0) e = 2;
    else if (d && r == 0) e = 3;
    else if (g && r == 0) e = 4;
    else if (f && r == 0) e = 5;
}
if (e==0) { Primary->Mark()=0; Safing->Mark()=0; PrimaryFailed->Mark()=1; SafingFailed->Mark()=1; }
else if (e==1) { PrimarySG->Mark()=0; SafingSG->Mark()=0; PrimarySGFailed->Mark()=1; SafingSGFailed->Mark()=1; }
else if (e==2) { Primary->Mark()=0; Safing->Mark()=0; PrimaryFailed->Mark()=1; SafingFailed->Mark()=1; }
else if (e==3) { Primary->Mark()=0; SafingSG->Mark()=0; PrimaryFailed->Mark()=1; SafingSGFailed->Mark()=1; }
else if (e==4) { Safing->Mark()=0; SafingSG->Mark()=0; SafingFailed->Mark()=1; SafingSGFailed->Mark()=1; }
else if (e==5) { Primary->Mark()=0; PrimarySG->Mark()=0; PrimaryFailed->Mark()=1; PrimarySGFailed->Mark()=1; }

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Output Gate:	CCF3of4
Function	<pre> int a = (Primary->Mark() + PrimarySG->Mark() + Safing->Mark() == 3); int b = (Primary->Mark() + PrimarySG->Mark() + SafingSG->Mark() == 3); int c = (PrimarySG->Mark() + Safing->Mark() + SafingSG->Mark() == 3); int d = (PrimarySG->Mark() + Safing->Mark() + SafingSG->Mark() == 3); int n = a + b + c + d; int e = 6; if (n) { int r = rand() % n; if (a && r == 0) e = 0; else if (b && r == 0) e = 1; else if (c && r == 0) e = 2; else if (d && r == 0) e = 3; else if (a && r == 0) e = 4; else if (b && r == 0) e = 5; } if (e==0) { Primary->Mark()=0; PrimarySG->Mark()=0; Safing->Mark()=0; PrimaryFailed->Mark()=1; PrimarySGFailed->Mark()=1; } else if (e==1) { Primary->Mark()=0; PrimarySG->Mark()=0; Safing->Mark()=0; PrimaryFailed->Mark()=1; PrimarySGFailed->Mark()=1; } else if (e==2) { Primary->Mark()=0; PrimarySG->Mark()=0; SafingSG->Mark()=0; PrimaryFailed->Mark()=1; SafingSGFailed->Mark()=1; } else if (e==3) { Primary->Mark()=0; PrimarySG->Mark()=0; Safing->Mark()=0; PrimaryFailed->Mark()=1; SafingFailed->Mark()=1; } else if (e==4) { Primary->Mark()=0; PrimarySG->Mark()=0; SafingSG->Mark()=0; PrimaryFailed->Mark()=1; SafingSGFailed->Mark()=1; } else if (e==5) { Primary->Mark()=0; PrimarySG->Mark()=0; Safing->Mark()=0; PrimaryFailed->Mark()=1; PrimarySGFailed->Mark()=1; } </pre>

Output Gate:	CCF4of4
Function	<pre> if (PrimarySG->Mark()>0) { PrimarySG->Mark()=0; SafingSG->Mark()=0; Primary->Mark()=0; Safing->Mark()=0; PrimarySGFailed->Mark()=1; SafingSGFailed->Mark()=1; PrimaryFailed->Mark()=1; SafingFailed->Mark()=1; } </pre>

Output Gate:	PrimaryNonSilent
Function	<pre> if (PrimarySilent->Mark() == 1) { PrimarySG->Mark()=1; } else { PrimaryFForFN->Mark()=1; } </pre>

Output Gate:	SafingNonSilent
Function	<pre> if (SafingSilent->Mark() == 1) { SafingSG->Mark()=1; } else { SafingFForFN->Mark()=1; } </pre>

Range Study Variable Assignments for Study LDCFParameter in Project LDCF :

Variable	Type	Range Type	Range	Increment	Increment Type	Function	n
fr_complex	double	Fixed	1.0E-5	-	-	-	-
fr_simple	double	Fixed	1.0E-6	-	-	-	-
p_MRM	double	Manual	[0.75, 0.85, 0.95]	-	-	-	-
p_ccf3of4	double	Fixed	0.015	-	-	-	-
p_ccf4of4	double	Fixed	0.01	-	-	-	-
p_erratic	double	Manual	[0.1, 0.3, 0.5]	-	-	-	-
p_individual	double	Manual	[0.8, 0.875, 0.95]	-	-	-	-
r_MRM	double	Fixed	6.0	-	-	-	-

Performance Variable Model: LDCFModel

Top Level Model Information	Child Model Name	LDCFModel
	Model Type	SAN Model

Performance Variable : p_safestate

Affecting Models	LDCFModel
<i>(Reward is over all Available Models)</i>	
if (LDCFModel->SafeState->Mark() == 1) return 1;	
Type	Instant of Time
Options	Estimate Mean Include Lower Bound on Interval Estimate Include Upper Bound on Interval Estimate Estimate out of Range Probabilities Confidence Level is Relative
Simulator Statistics	Parameters Start Time 5000.0,15000.0,25000.0,35000.0, Confidence Confidence Level 0.95 Confidence Interval 0.1

Performance Variable : p_unsafestate

Affecting Models	LDCFModel
<i>(Reward is over all Available Models)</i>	
if (LDCFModel->UnsafeState->Mark() == 1) return 1;	
Type	Instant of Time
Options	Estimate Mean Include Lower Bound on Interval Estimate Include Upper Bound on Interval Estimate Estimate out of Range Probabilities Confidence Level is Relative
Simulator Statistics	Parameters Start Time 5000.0,15000.0,25000.0,35000.0, Confidence Confidence Level 0.95 Confidence Interval 0.1

Performance Variable : p_safestate_steadystate

Affecting Models	LDCFModel
<i>(Reward is over all Available Models)</i>	
if (LDCFModel->SafeState->Mark() == 1) return 1;	
Type	Steady State
Options	Estimate Mean Include Lower Bound on Interval Estimate Include Upper Bound on Interval Estimate Estimate out of Range Probabilities Confidence Level is Relative
Simulator Statistics	Initial Transient 0.0

Parameters	
	Batch Size
Confidence	0.95
	Confidence Interval
	0.1

Performance Variable : p_unsafestate_steadystate

Affecting Models	LDCFModel
Impulse Functions	
Reward Function	(Reward is over all Available Models)
	if (LDCFModel->UnsafeState->Mark)==1) return 1;
Simulator Statistics	
Type	Steady State
	Estimate Mean
Options	Include Lower Bound on Interval Estimate
	Include Upper Bound on Interval Estimate
	Estimate out of Range Probabilities
	Confidence Level is Relative
Parameters	Initial Transient
	0.0
	Batch Size
	1.0
Confidence	Confidence Level
	0.95
	Confidence Interval
	0.1

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