

# Introduction to Quantum Information and Quantum Computing

## Assignment 1

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### Introduction

This report presents the solution to Assignment 1 of the Introduction to Quantum Information and Quantum Computing course.

The goal of this assignment is to illustrate a fundamental feature of quantum mechanics: measurement outcomes do not, in general, possess predetermined values prior to measurement—unless one is willing to accept the possibility of faster-than-light communication.

### 1 Preparation of a shared state

Alice (A), Bob (B), and Charlie (C) are separated from each other by a considerable distance. A source (S) has prepared three qubits in the so-called  $|GHZ\rangle$  state, according to the circuit below, and sent one qubit to each of them. As always, the qubits all start in the  $|0\rangle$  state before passing through the circuit.

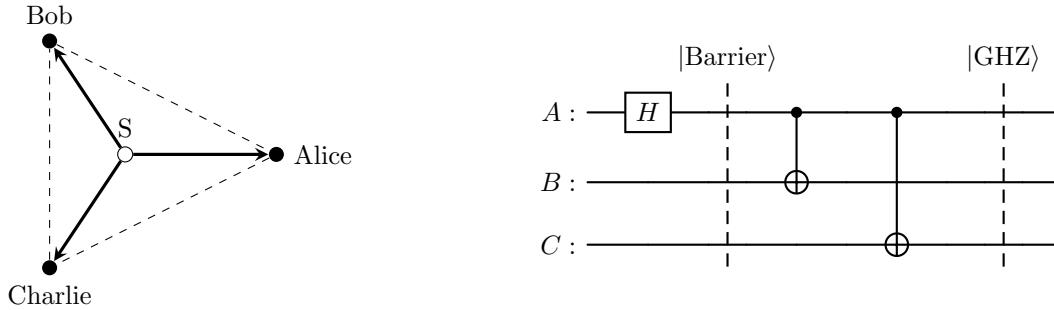


Figure 1: System and circuit representation

- (a) i) Let  $|\text{Barrier}\rangle$  be the state of the system at the first barrier. Since we start with the qubits  $|000\rangle$  ( $|CBA\rangle$  respectively), and we only apply the H gate to the first qubit (A), we get:

$$|000\rangle \xrightarrow{H_A} |00\rangle \left( \frac{|0\rangle + |1\rangle}{\sqrt{2}} \right) = \frac{1}{\sqrt{2}} |000\rangle + \frac{1}{\sqrt{2}} |001\rangle = |\text{Barrier}\rangle$$

- ii) Let  $|\text{GHZ}\rangle$  be the state of the system at the second barrier (end of the circuit). We start from the  $|\text{Barrier}\rangle$  state and apply the CNOT gate first with A as control and B as target, and then with A as control and C as target. As so, we get:

$$|\text{Barrier}\rangle = \frac{1}{\sqrt{2}} |000\rangle + \frac{1}{\sqrt{2}} |001\rangle \xrightarrow{\text{CNOT}_{A,B}} \frac{1}{\sqrt{2}} |000\rangle + \frac{1}{\sqrt{2}} |011\rangle \xrightarrow{\text{CNOT}_{A,C}} \frac{1}{\sqrt{2}} |000\rangle + \frac{1}{\sqrt{2}} |111\rangle = |\text{GHZ}\rangle$$

At the first barrier, the system is in a superposition of  $|000\rangle$  and  $|001\rangle$ , represented by  $|\text{Barrier}\rangle$ . After applying the CNOT gates, this superposition is extended across all three qubits, resulting in the maximally entangled state  $|\text{GHZ}\rangle$ .

(b) Measuring Alice's qubit collapses its state:

- If Alice obtains 0, Bob and Charlie's qubits collapse to  $|00\rangle$
- If Alice obtains 1, Bob and Charlie's qubits collapse to  $|11\rangle$

However, from Bob or Charlie's perspective alone, their measurement outcomes are still random until they compare results with Alice.

(c) As shown previously, the  $|\text{GHZ}\rangle$  state is in a superposition of  $|000\rangle$  and  $|111\rangle$ . Thus, we expect to observe  $|000\rangle$  half of the time and  $|111\rangle$  the other half.

By running the simulation, we confirm that this is the case, as shown by the results in Figure 2.

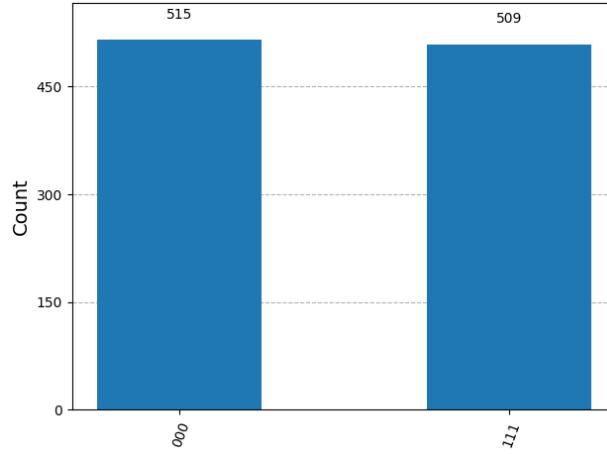


Figure 2: Result of the simulation for 1024 shots

## 2 Independent Operations

After receiving their qubit, Alice, Bob, and Charlie each apply one of two operations to their qubit: either  $M_X = H$  or  $M_Y = HS^\dagger$ . Immediately afterward, each of them measures their qubit.

(a) Let's start with the case in which all of them apply  $M_X = H$ , to which we'll call state  $|\text{XXX}\rangle$ . The following circuit generates state  $|\text{XXX}\rangle$ :

We expect the  $|\text{XXX}\rangle$  state to be:

$$\begin{aligned}
 |\text{GHZ}\rangle &= \frac{1}{\sqrt{2}}|000\rangle + \frac{1}{\sqrt{2}}|111\rangle \\
 &\xrightarrow{H_A} \frac{1}{2}|000\rangle + \frac{1}{2}|001\rangle + \frac{1}{2}|110\rangle - \frac{1}{2}|111\rangle \\
 &\xrightarrow{H_B} \frac{1}{2\sqrt{2}}|000\rangle + \frac{1}{2\sqrt{2}}|010\rangle + \frac{1}{2\sqrt{2}}|001\rangle + \frac{1}{2\sqrt{2}}|011\rangle \\
 &\quad + \frac{1}{2\sqrt{2}}|100\rangle - \frac{1}{2\sqrt{2}}|110\rangle - \frac{1}{2\sqrt{2}}|101\rangle + \frac{1}{2\sqrt{2}}|111\rangle \\
 &\xrightarrow{H_C} \frac{1}{2}|000\rangle + \frac{1}{2}|011\rangle + \frac{1}{2}|101\rangle + \frac{1}{2}|110\rangle = |\text{XXX}\rangle
 \end{aligned}$$

By running the simulation, we confirm that this is the case, as shown by the results in Figure 3.

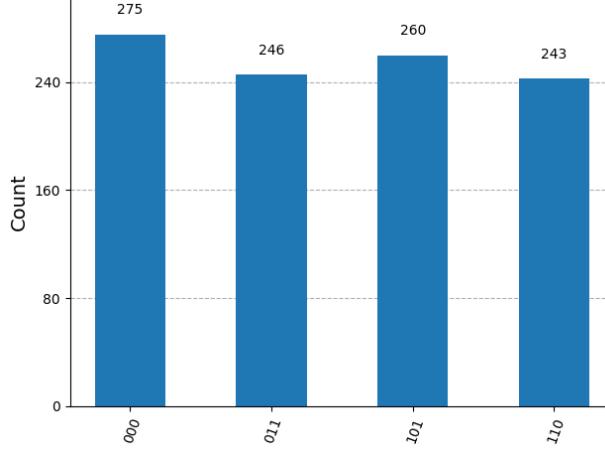


Figure 3: Result of the simulation of 1024 shots for circuit XXX

- (b) The possible results are  $|000\rangle, |011\rangle, |101\rangle$  and  $|110\rangle$  for  $(C,B,A) = (0,0,0), (0,1,1), (1,0,1), (1,1,0)$  respectively. It's also possible to confirm that in each case, the sum  $a + b + c$  is always even.
  - (c) Next, we considered the circuits in which only one of the participants applies  $M_X$  and the others apply  $M_Y = HS^\dagger$ .
- After simulating these circuits, we observe that only four measurement outcomes are possible for each case, and they are always correlated such that the sum  $a + b + c$  is odd.
- (d) The possible measurement outcomes for each of these circuits are:

- YYX (Charlie and Bob apply  $M_Y$ , Alice applies  $M_X$ ):

$$(C, B, A) = (0, 0, 1), (0, 1, 0), (1, 0, 0), (1, 1, 1)$$

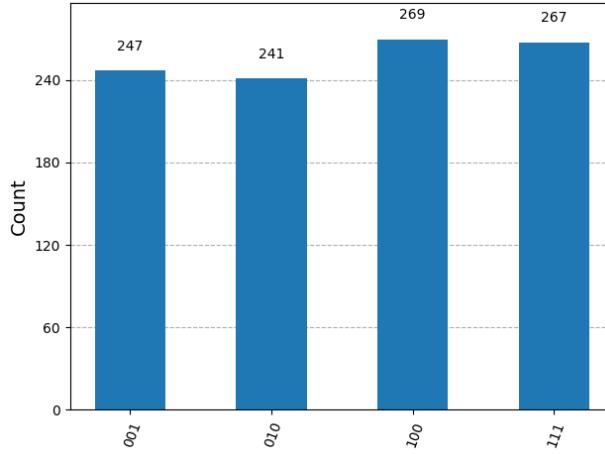


Figure 4: Result of the simulation of 1024 shots for circuit YYX

- YXY (Charlie and Alice apply  $M_Y$ , Bob applies  $M_X$ ):

$$(C, B, A) = (0, 0, 1), (0, 1, 0), (1, 0, 0), (1, 1, 1)$$

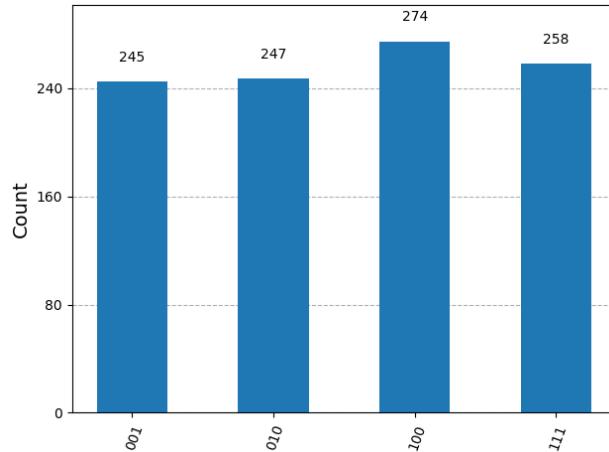


Figure 5: Result of the simulation of 1024 shots for circuit YXY

- XYY (Alice applies  $M_X$ , Bob and Charlie apply  $M_Y$ ):

$$(C, B, A) = (0, 0, 1), (0, 1, 0), (1, 0, 0), (1, 1, 1)$$

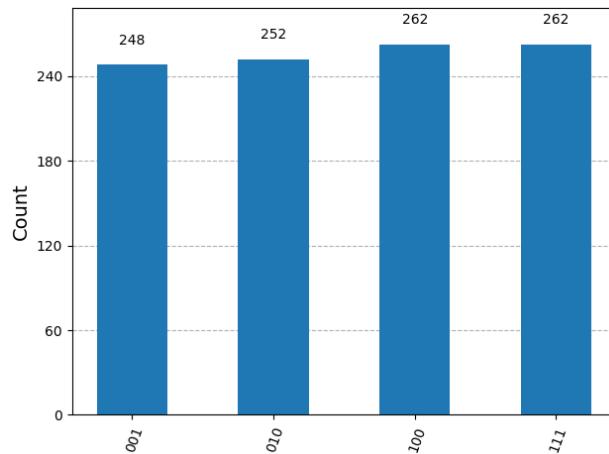


Figure 6: Result of the simulation of 1024 shots for circuit XYY

In each case, the sum  $a + b + c$  is always odd, as expected from the GHZ correlations.