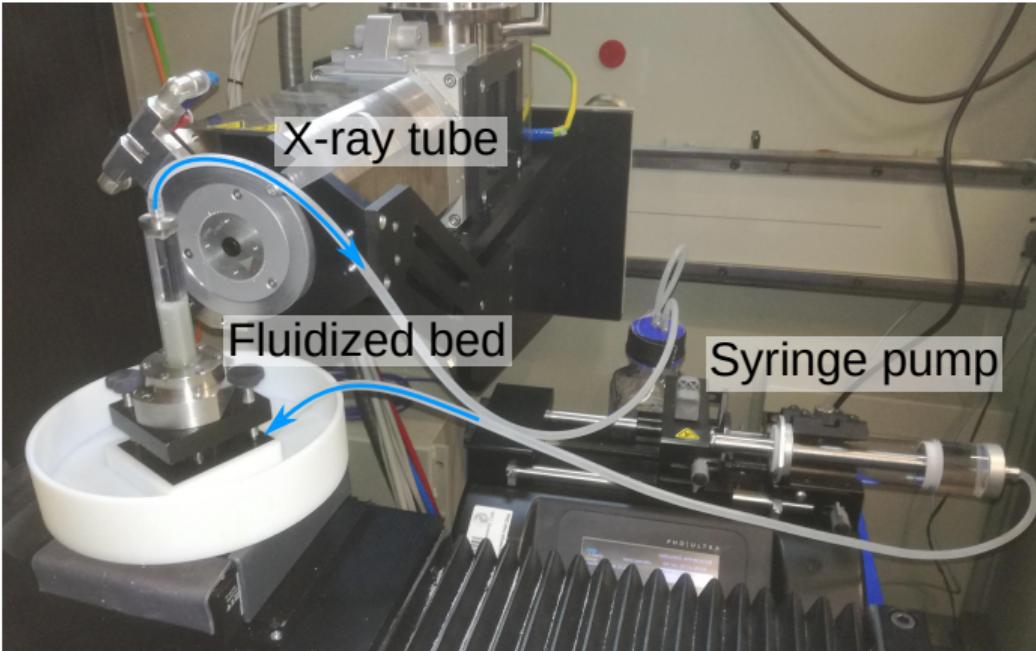
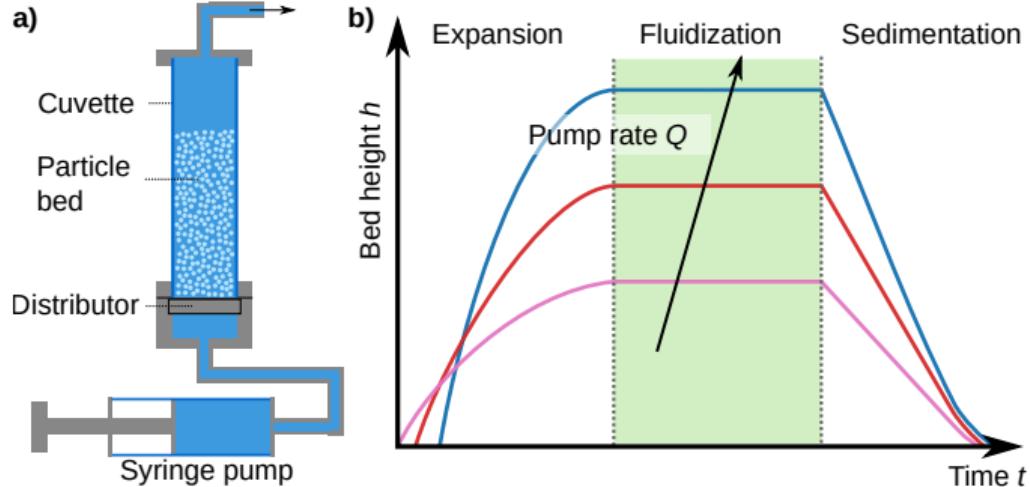


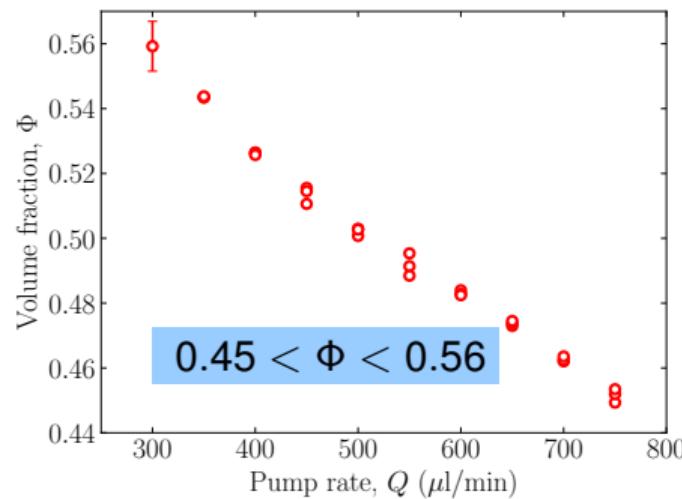
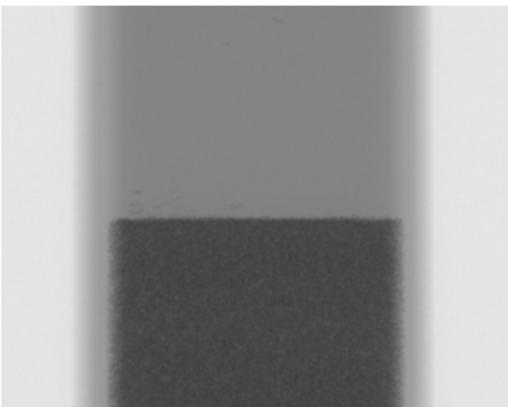
# Experimental validation of X-DFA: A suspension of sedimenting particles



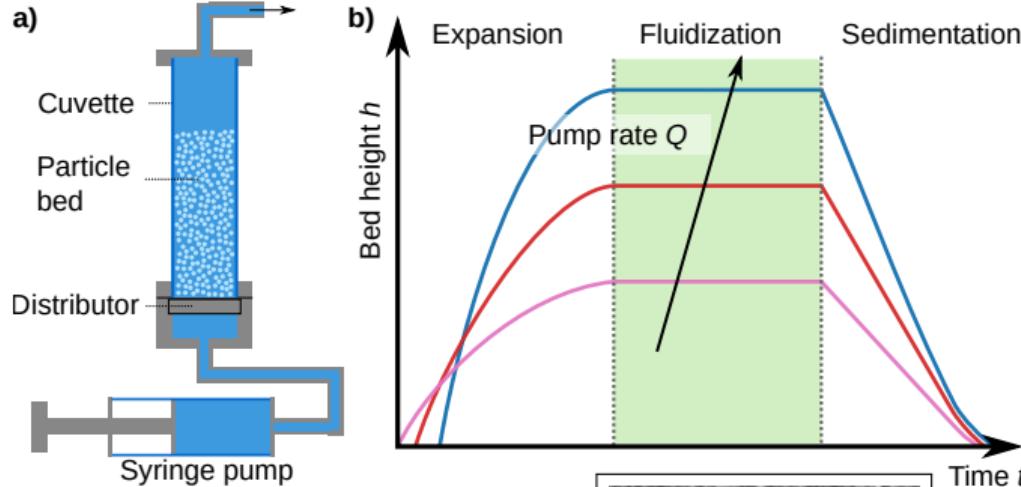
# Experimental validation of X-DFA: A suspension of sedimenting particles



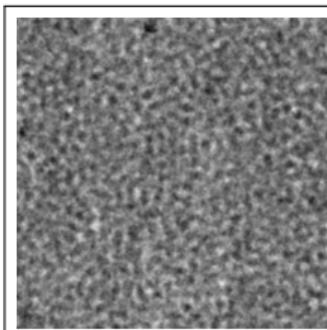
X-ray radiography



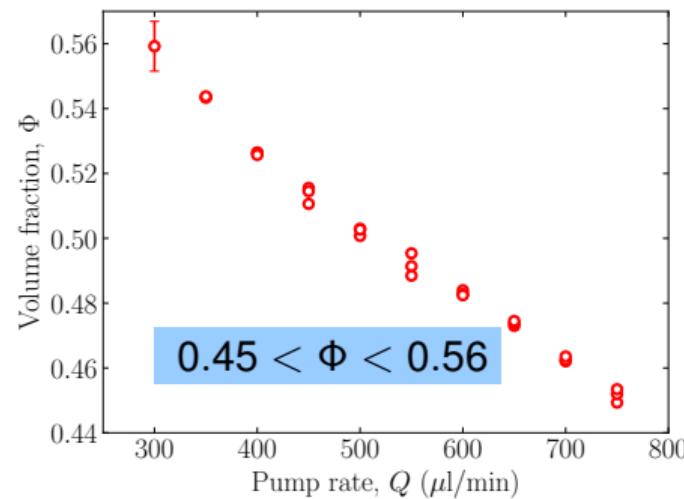
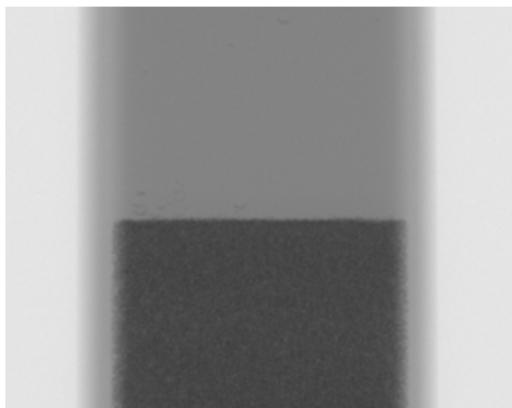
# Experimental validation of X-DFA: A suspension of sedimenting particles



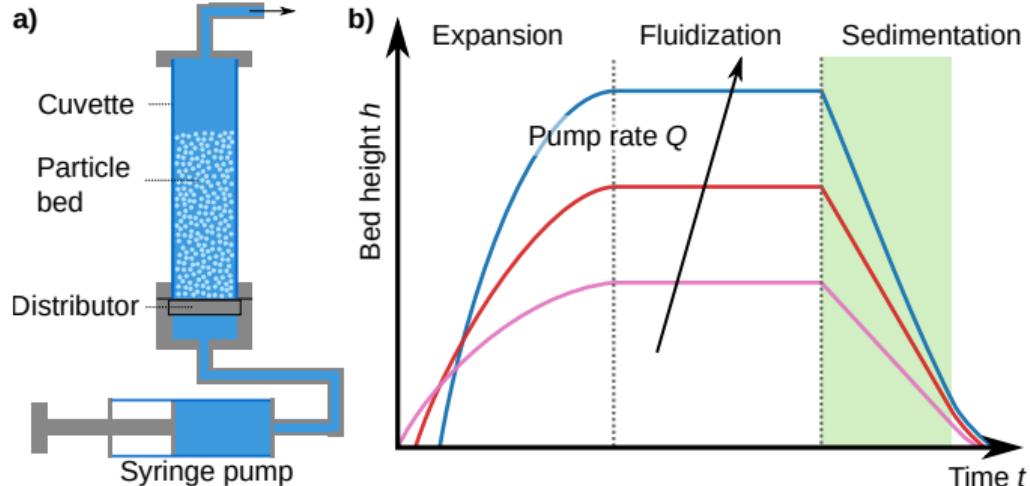
No reliable  
reference  
velocity!



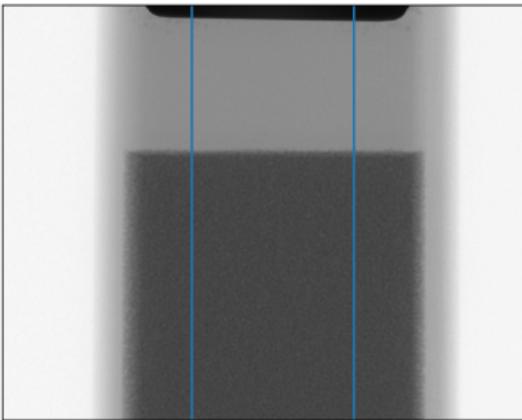
X-ray radiography



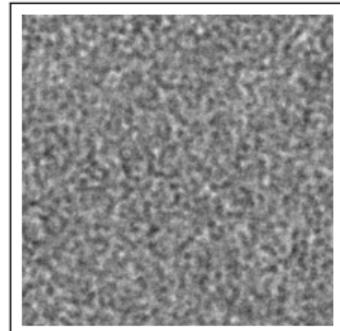
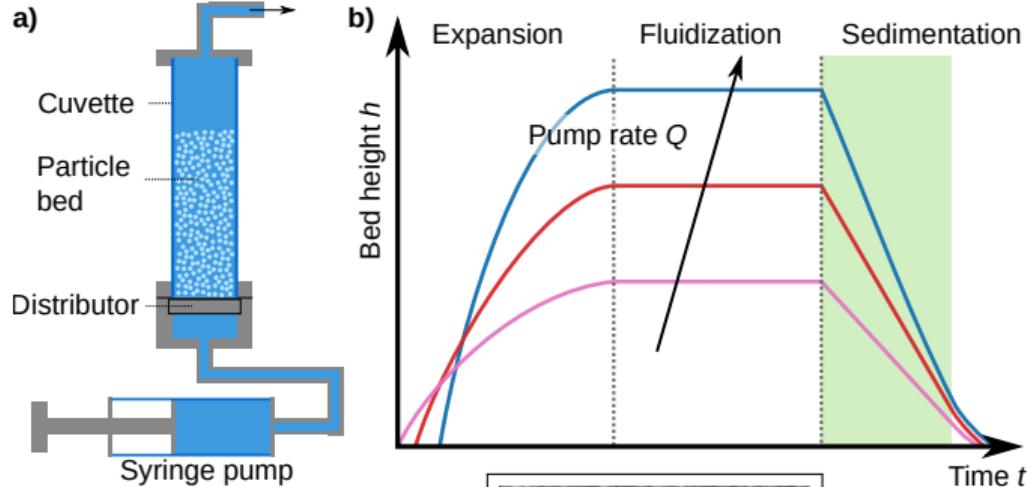
# Experimental validation of X-DFA: A suspension of sedimenting particles



X-ray radiography

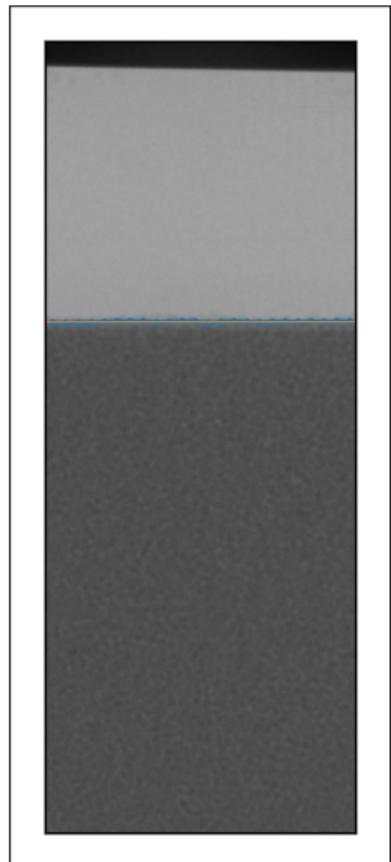


# Experimental validation of X-DFA: A suspension of sedimenting particles

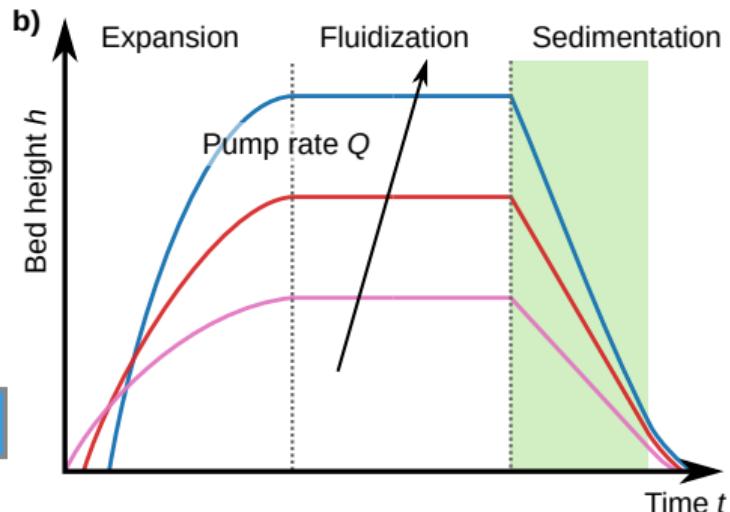
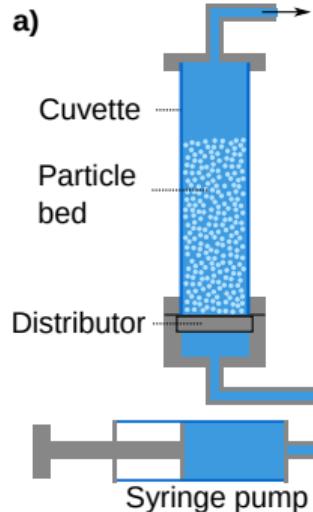


Comparison of  
 $\langle v \rangle_{\text{dfa}}$  and  $\langle v \rangle_{\text{front}}$

X-ray radiography

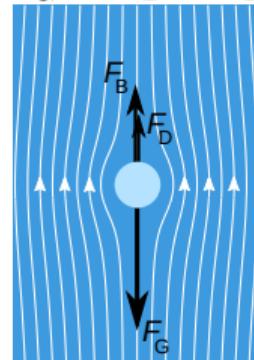


# Liquid fluidized bed: Richardson-Zaki law



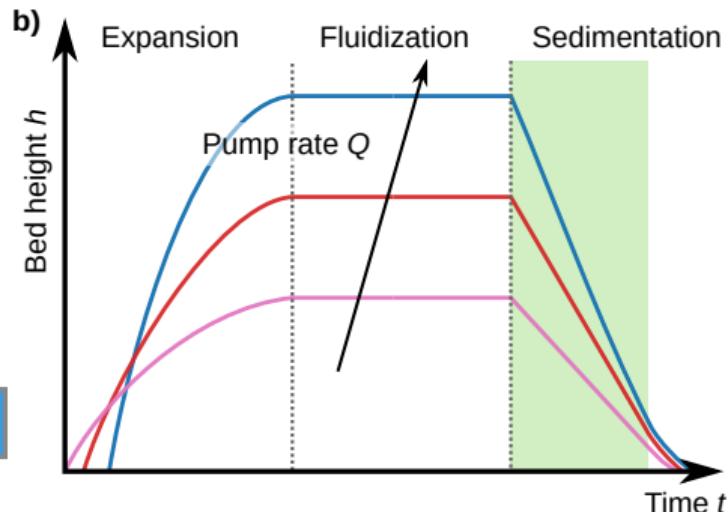
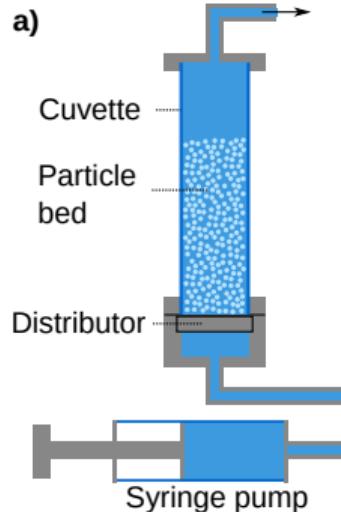
Gravitation      Buoyancy      Drag

$$F_G = F_B + F_D$$



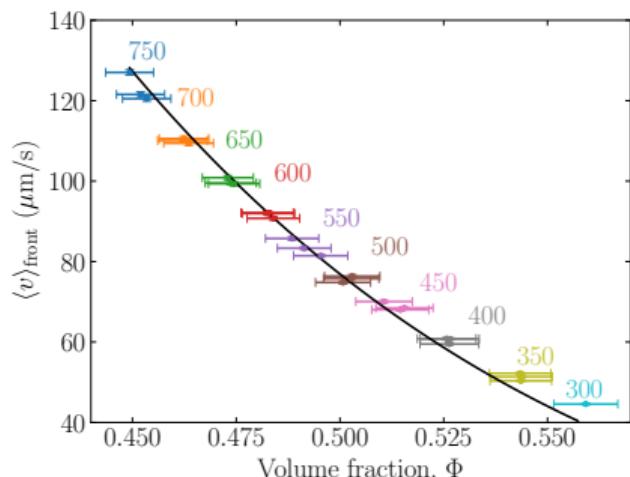
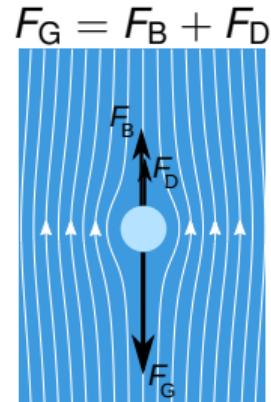
$$\frac{\langle v \rangle_{\text{fluid}}}{v_{\text{Stokes}}} = (1 - \Phi)^n$$

# Liquid fluidized bed: Richardson-Zaki law

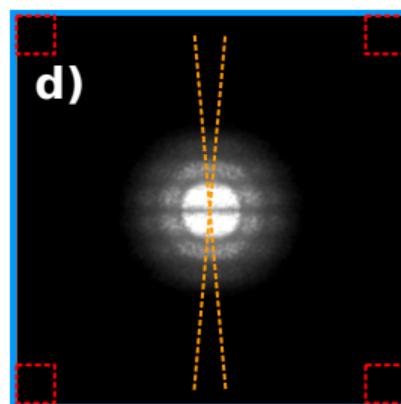
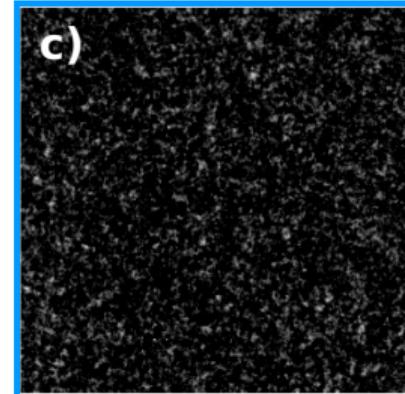
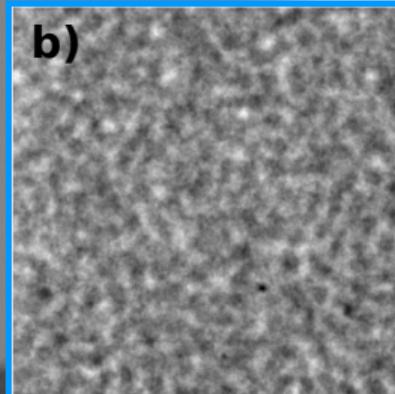
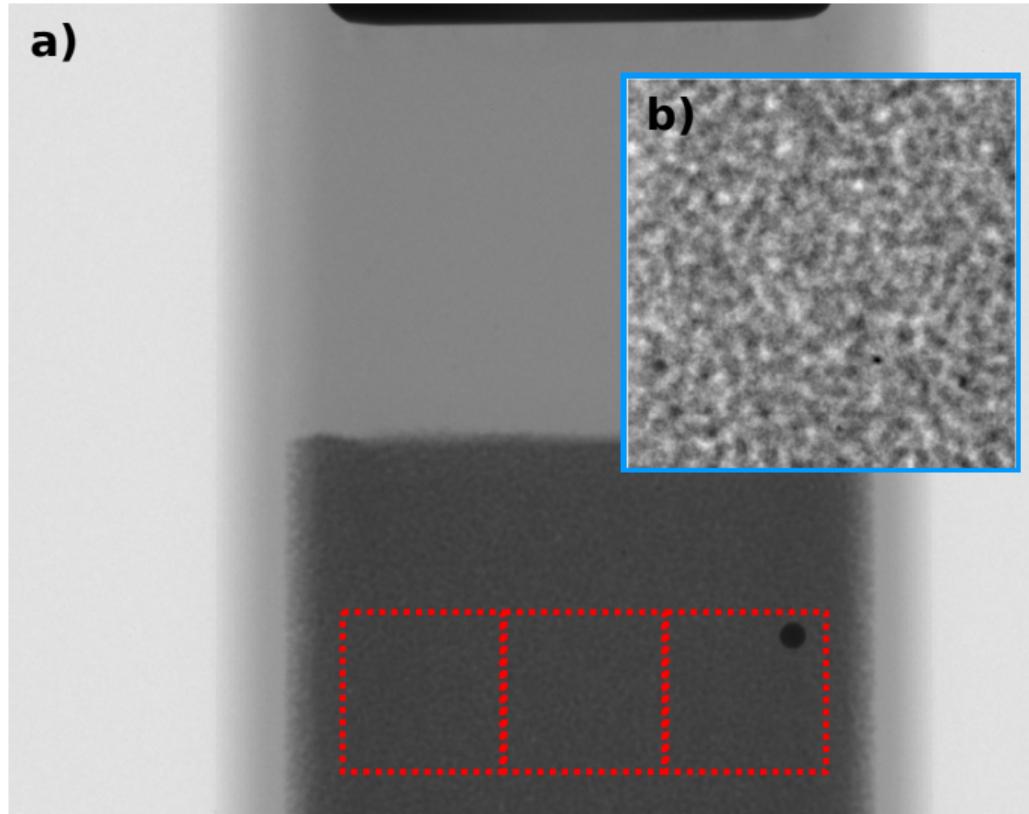


$$\frac{\langle v \rangle_{\text{front}}}{v_{\text{Stokes}}} = (1 - \Phi)^n$$

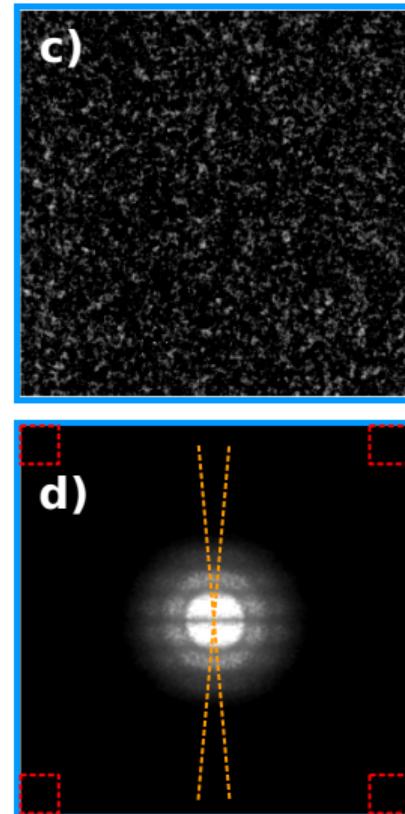
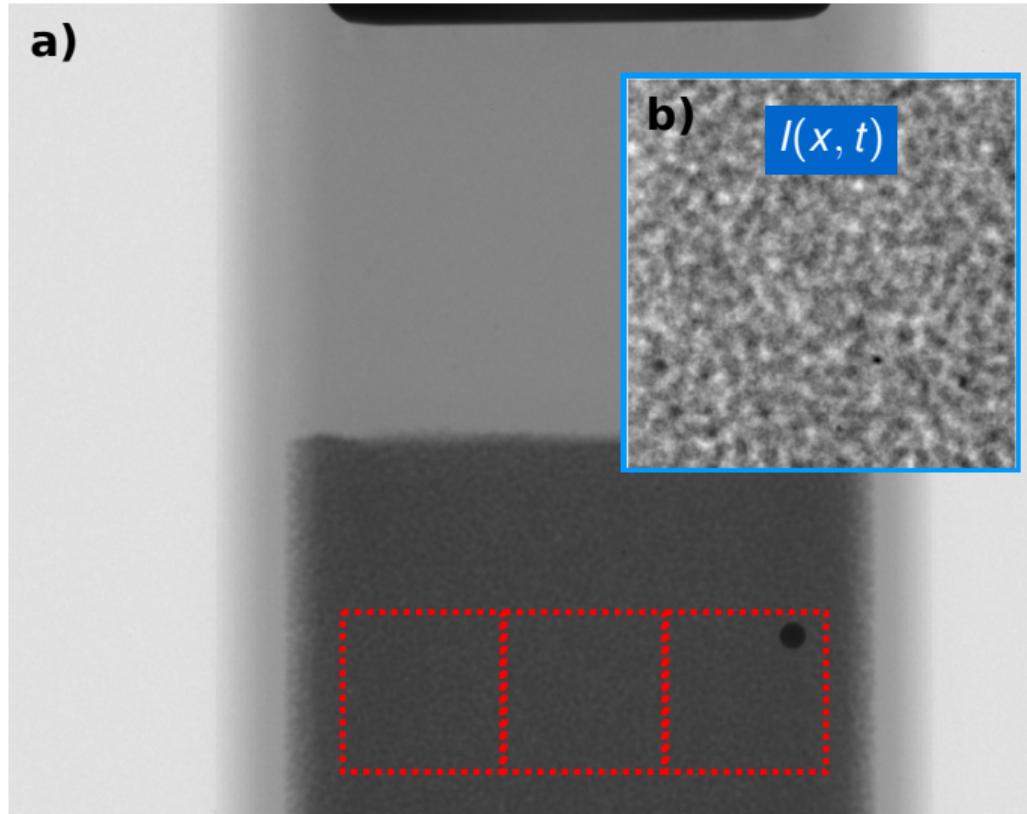
Gravitation      Buoyancy      Drag



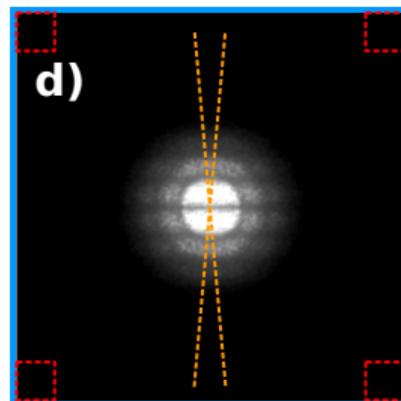
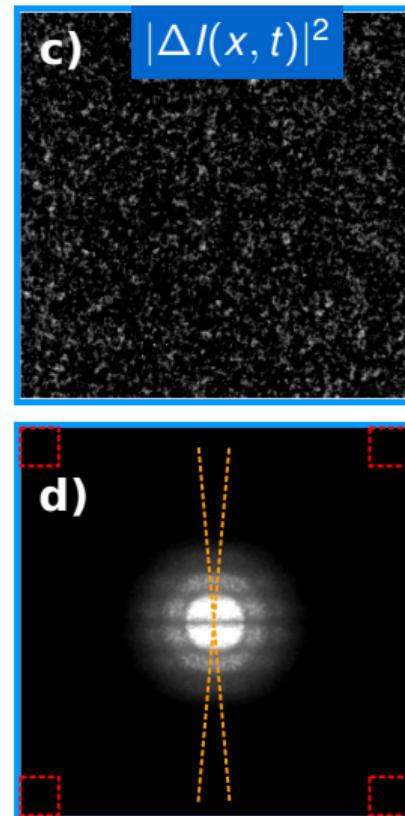
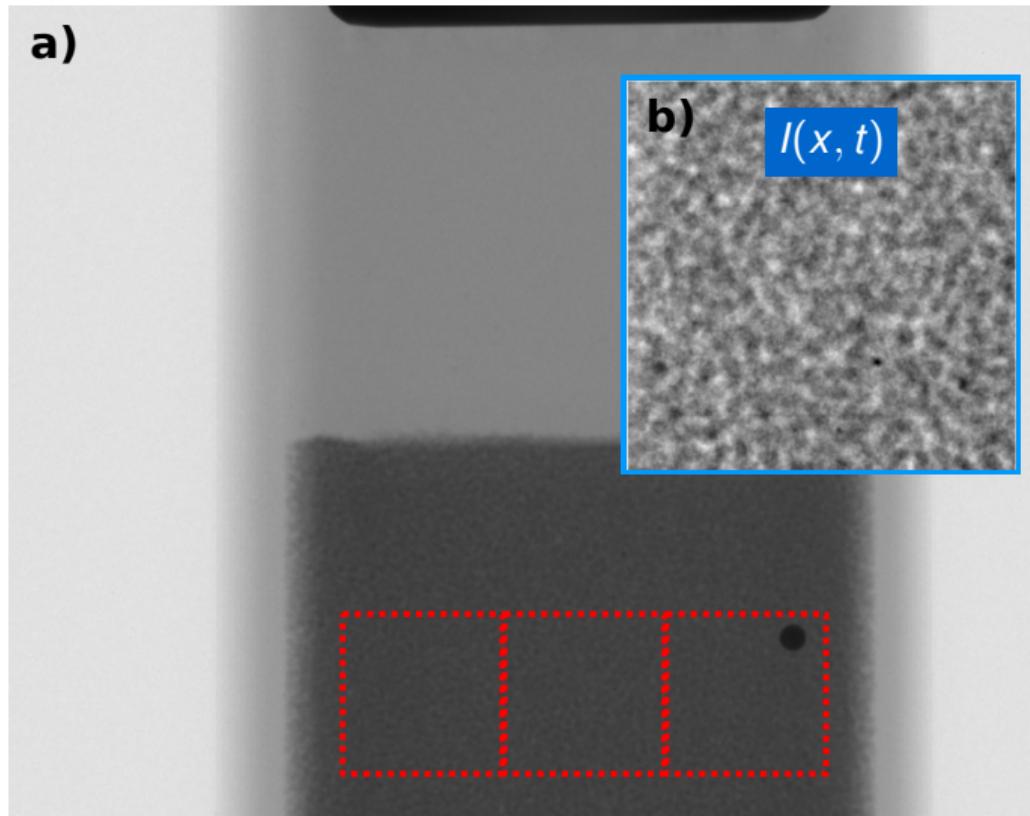
# X-DFA for a suspension of sedimenting particles



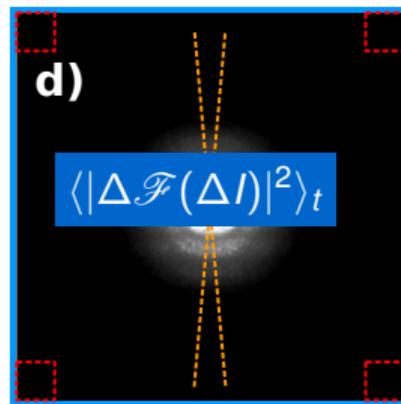
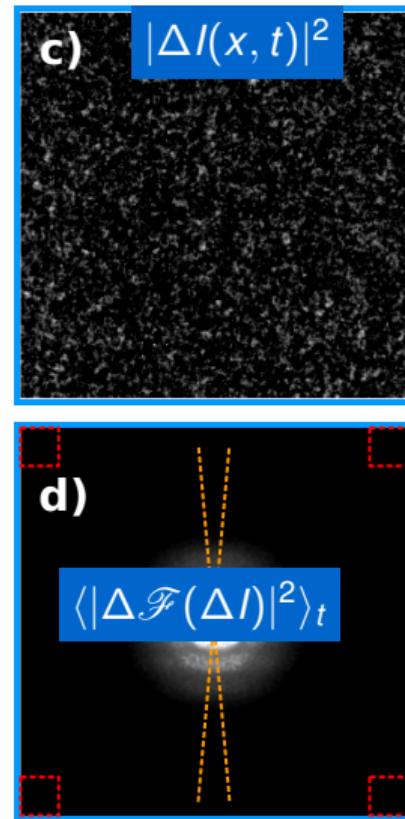
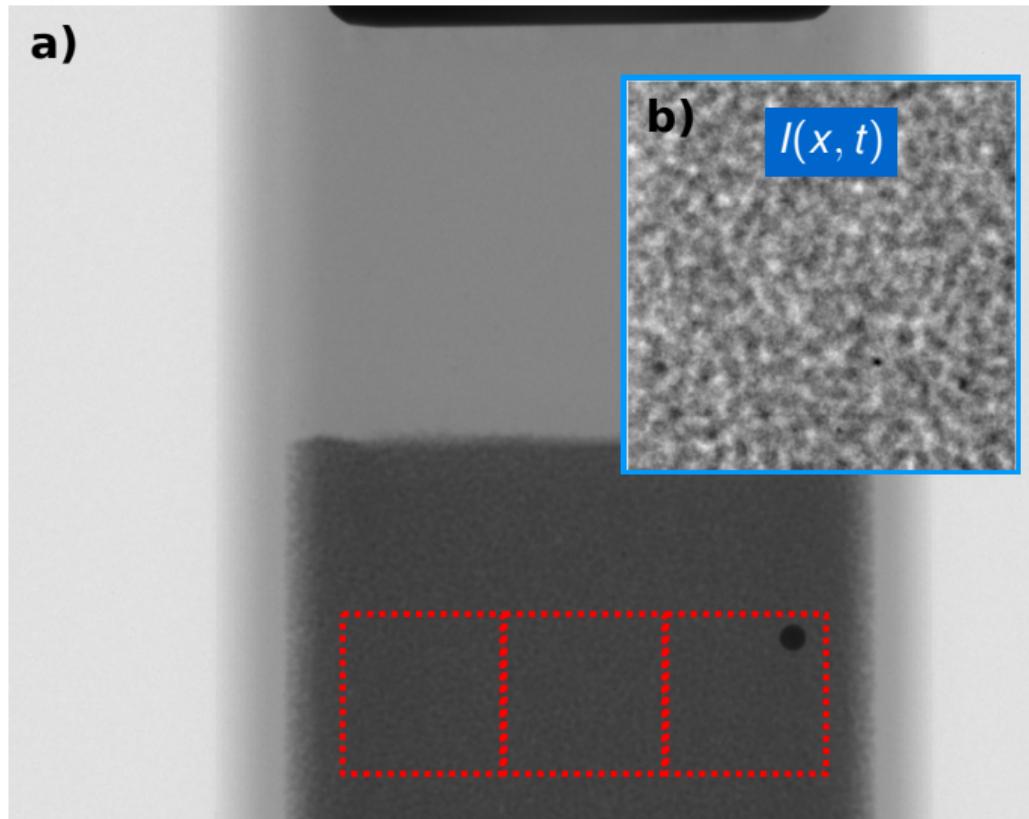
# X-DFA for a suspension of sedimenting particles



# X-DFA for a suspension of sedimenting particles



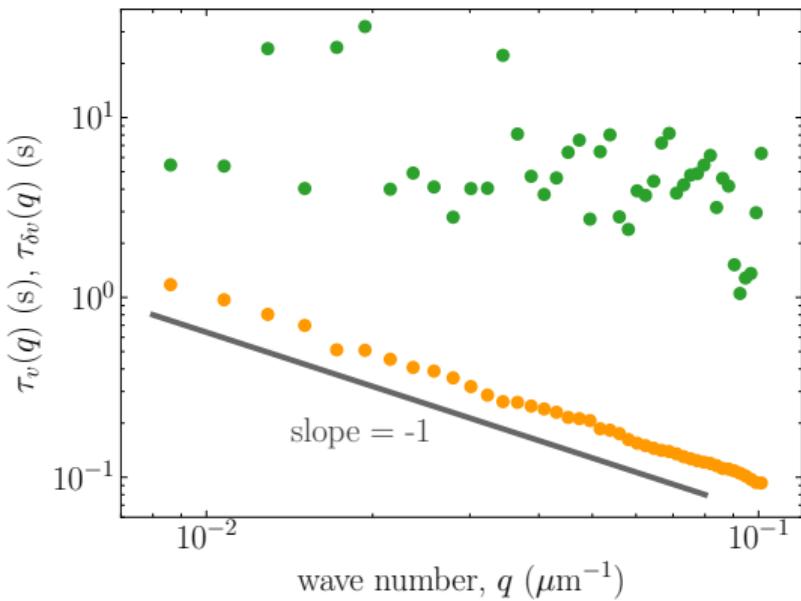
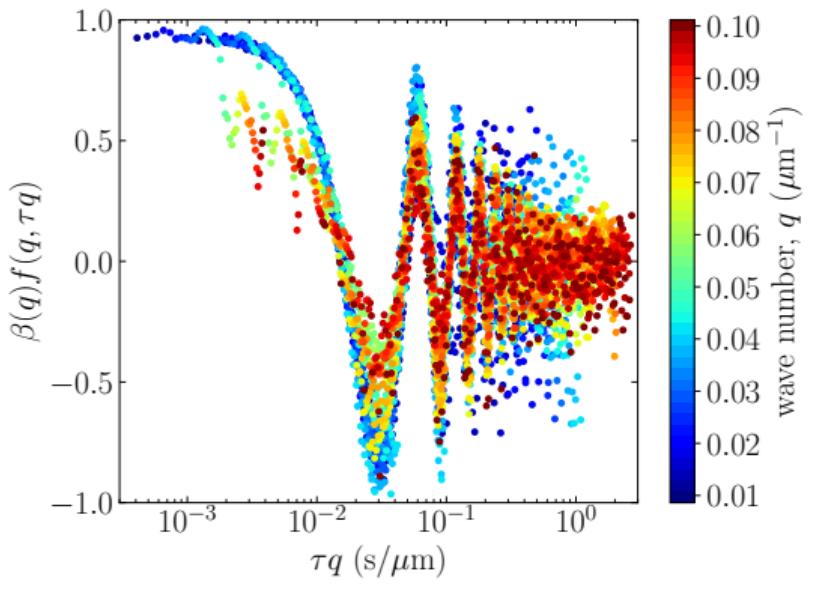
# X-DFA for a suspension of sedimenting particles



## X-DFA for a sedimenting particle suspension

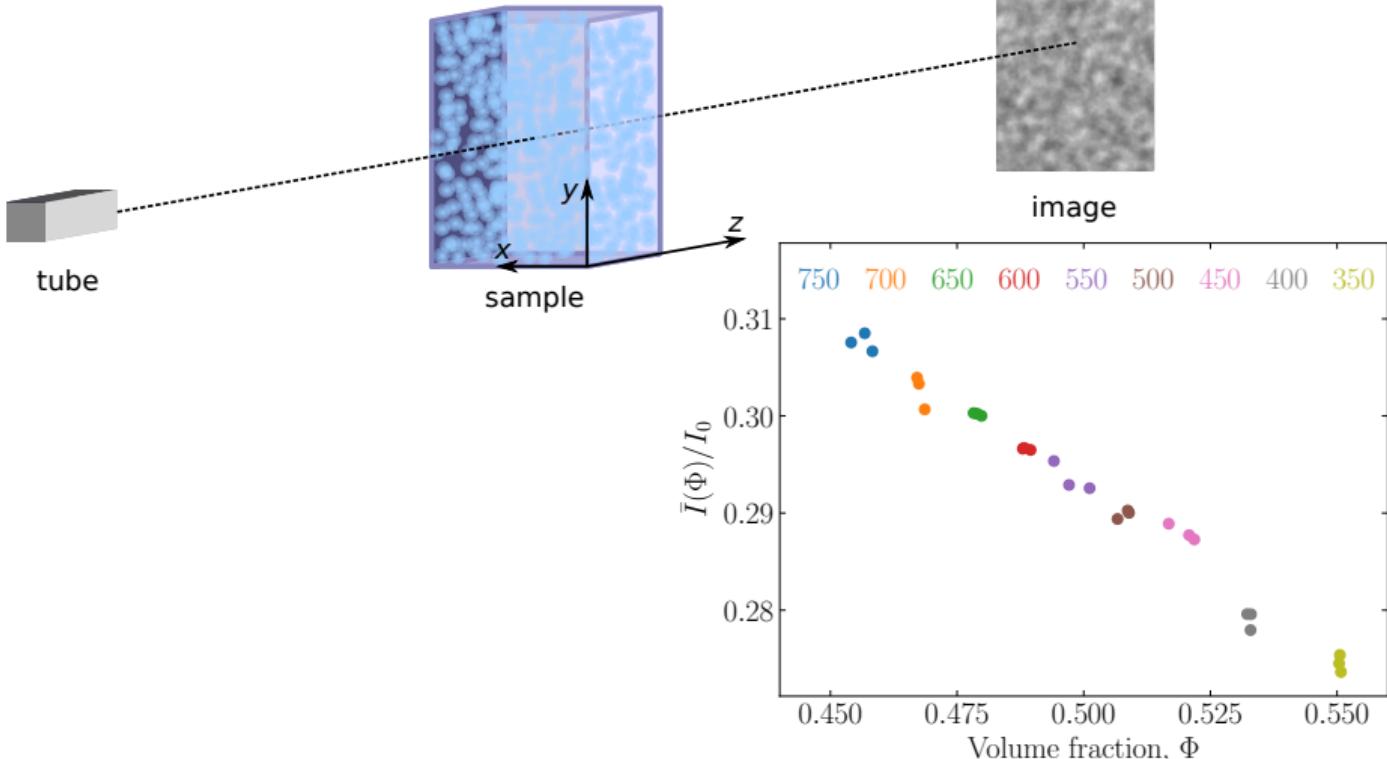
$$f(q, \tau) = \cos(q\langle v_s \rangle \tau) \exp\left(-\frac{1}{2}q^2 \delta v^2 \tau^2\right)$$

$$\langle v_s \rangle = \langle \Delta r \rangle / \tau_\nu, \langle \delta v \rangle = \langle \delta r \rangle / \tau_{\delta\nu}$$

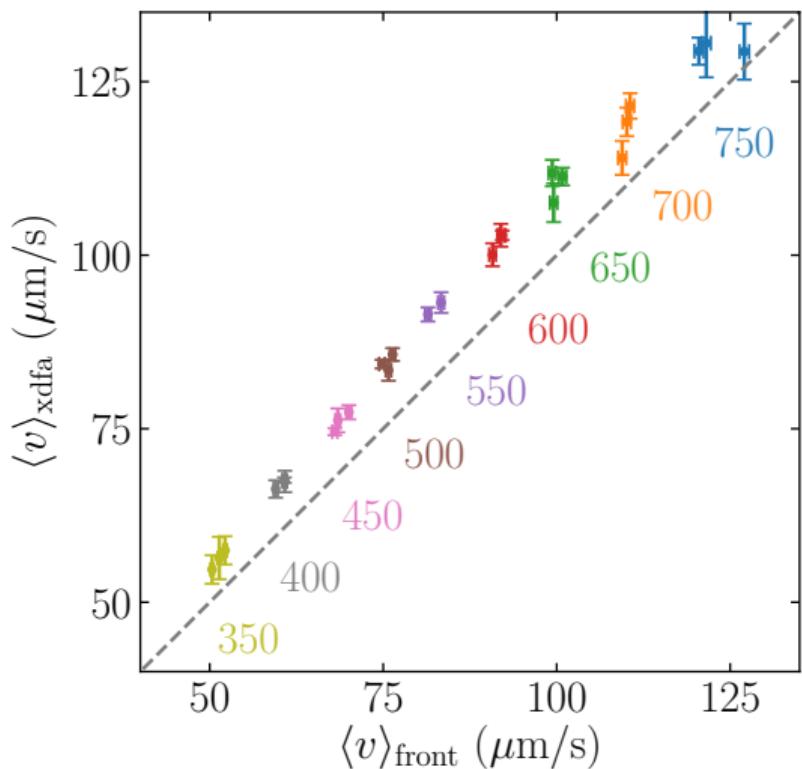


# X-DFA: Requirement of linear space invariant imaging

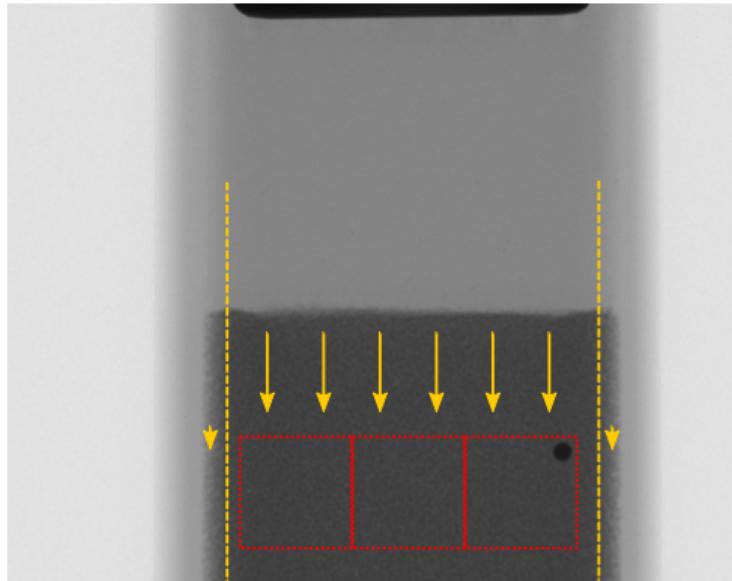
$$I(\mathbf{r}, t) = I_0 + \int d\mathbf{r}' dz' T(\mathbf{r} - \mathbf{r}', -z') c(\mathbf{r}', z', t)$$



## Front tracking vs. X-DFA

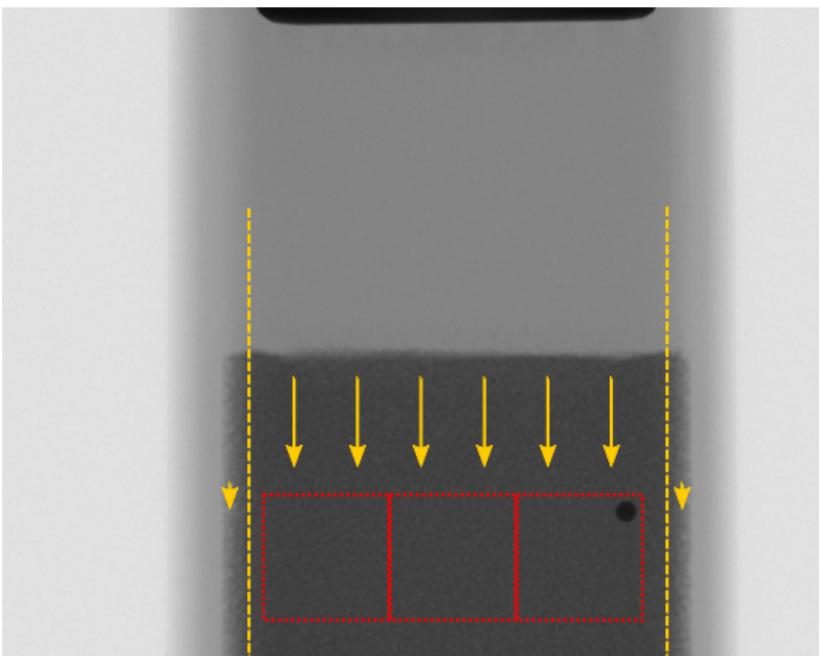


$\langle v \rangle_{\text{xdfa}} > \langle v \rangle_{\text{front}}$  by 9.4%



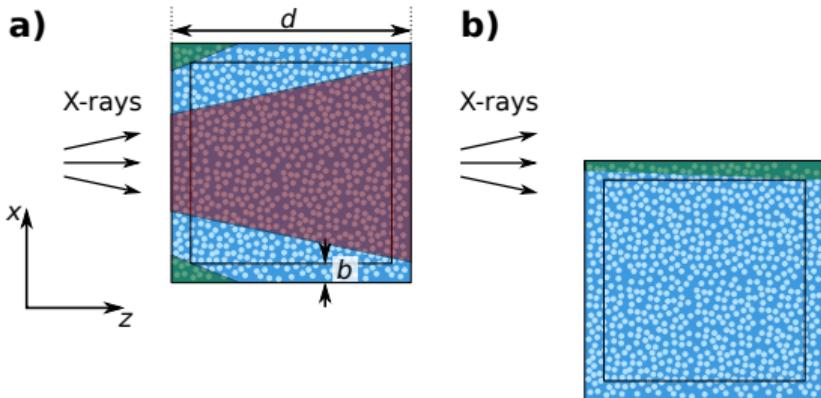
sample video

# Estimate width of boundary layer



$\langle v \rangle_{\text{xdfa}} > \langle v \rangle_{\text{front}}$  by 9.4%

$\langle v \rangle_{\text{xdfa}}$  takes two layers into account  
 $\langle v \rangle_{\text{front}}$  takes four layers into account



## Estimation:

Boundary velocity = 0

Else = const.

→  $b \approx 3$  particle diameters

Thank you for your attention!

