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**Tecnológico
de Monterrey**

Actividad 4.4 Implementación Randomized Binary Search

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1) N no válido

```
Type N: perrito
N must be integer positive number, try again...
Type N: 2.2
N must be integer positive number, try again...
```

2) Invalido número en la lista

```
Type N: 3
(1/3): perrito

Invalid entry. Retry again...
(1/3): lol3.3

Invalid entry. Retry again...
(1/3): █
```

3) Número a buscar no válido

```
Type the number to search: perrito

Invalid entry. Retry again...
Type the number to search: 1.1ol

Invalid entry. Retry again...
Type the number to search: █
```

4) Datos válidos

Type N: 6

(1/6): 1.1

(2/6): 2

(3/6): 1.1

(4/6): 3

(5/6): 10

(6/6): 1.1

Type the number to search: 1.1

Your search:

Value: 1.1	Original Index: 6
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Value: 1.1	Original Index: 3
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Value: 1.1	Original Index: 1
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