

like `Path.Combine` is only in 4 and up, but I'll definitely remember this. – [cost](#) Jul 16, 2013 at 15:37

Thanks for all the help :) – [user1902849](#) Jul 16, 2013 at 15:39

@cost Actually it's from v1.0 – [Rotem](#) Jul 16, 2013 at 15:41

@Rotem Really? I just assumed it was 4.0 and up since the MSDN article for it only has 4 and 4.5 listed. msdn.microsoft.com/en-us/library/system.io.path.combine.aspx Nice to hear though – [cost](#) Jul 16, 2013 at 16:03

▲ You are re-setting the path

0 `path = FileName;`

▼ You should concat the FileName to Path and use `File.Exists`



```
int i=1;
string path =
@"E:\Project\C_Sharp\Tutorial\Console_App\FileSystem\Output\";
if (Directory.Exists(path))
{
    for (i = 1; i < 100; i++)
    {
        string FileName = "MyTest" + i + ".txt";
        var newpath= path + FileName;
        // Create a file to write to.
        if(!File.Exists(newpath)){
            using (StreamWriter sw = File.CreateText(path))
            {
                sw.WriteLine("Hello");
                sw.WriteLine("And");
                sw.WriteLine("Welcome");
            }
        }
    }
}
```

Share Improve this answer Follow

edited Jul 16, 2013 at 15:34

answered Jul 16, 2013 at 15:26



[huMpty duMpty](#)

14.1k 13 56 94

1 You still have `path` in `File.CreateText` and you probably want `if (!File.Exists(newpath))` – [Rotem](#) Jul 16, 2013 at 15:31 ✎