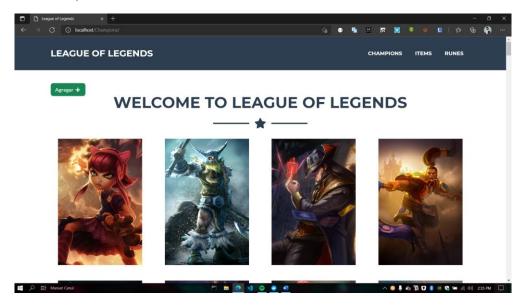
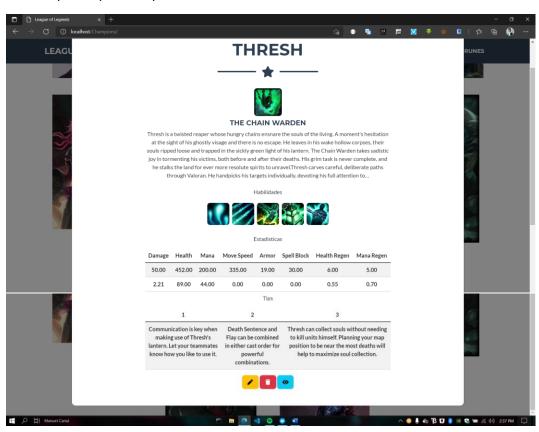
Implementación de ChampionsApi para el usuario final.

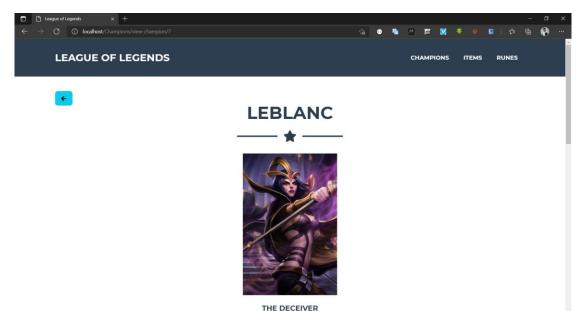
Ver los Champions



Ver Champion (Previa)



Ver Champion (Detallado)



Every city has its dark side, even one whose reputation is already of a questionable hue. Noxus - though its name is already invoked with a mixture of reverence and revulsion - is no exception to this simple truth. Deep within the winding dungeons that honeycomb the earth beneath its dark, meandering streets lies the real underbelly of this sprawling metropolis, a haven for all manner of malevolence. Amongst the cults, covens, and secret societies that call this labyrinth their houselbance, the Deepkever, presides over the Black Rose, a remnant from a lost, yet similarly unscrupulous time in Noxian history. Ruthless and seemingly ageless, LeBlanc and her ilk were a mainstay in Noxian political affairs during the era before the militarization of the Noxian government. In those days, this guild of powerful magicians met in secret to further their hidden agenda, and to hone a craft more subtle than that preferred by those currently in powerfyhile their exact motives have always remained mysterious, it was widely believed the Black Rose was the true power behind the throne while the aristocracy still reigned in Noxus. When raw martial prowess became the ultimate determination of whose will held sway in the Empire, the Black Rose seemed to vanish overnight. Many believed that perhaps their time had simply passed, and that its members had put aside their quests for social and political dominance. When LeBlanc reemerged at the gates of the Institute of Was however, it became clear that these masters of shadow and flame had simply been bliding their was those and the real real seconds of the Leasue of

Legends:"The world is very different for those who cannot see beyond what is placed before their very eyes."-- LeBlanc, the Deceiver Habilidades



Stats

Damage	Health	Mana	Move Speed	Armor	Spell Block	Health Regen	Mana Regen
51.00	390.00	250.00	335.00	12.00	30.00	4.50	6.90
3.10	75.00	50.00	0.00	3.50	0.00	0.55	0.60

Tips

The damage of a mimicked ability is based off the rank of the basic ability. It is important to consider the utility of the spell versus its damage output.

Using Distortion can help your positioning to land Ethereal Chains.

You can chain Sigil of Silence and Ethereal Chains to prevent characters with blink from escaping for up to 4 seconds.

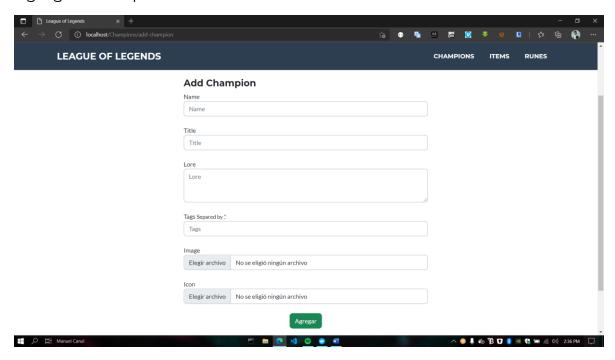
Tags

assassin,mage,ranged

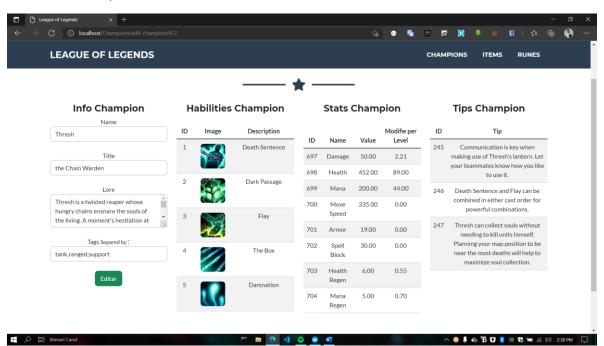
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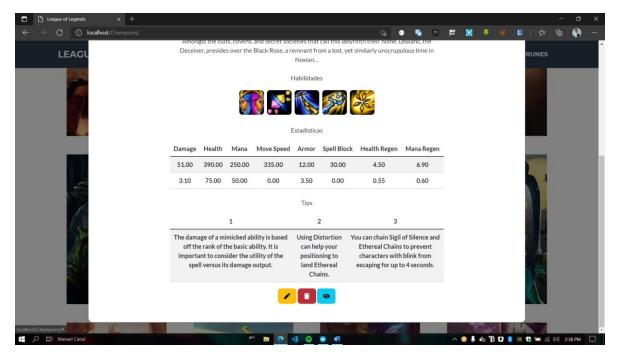
Agregar Champion



Editar Champion



Eliminar Champion



Realizado por: Manuel Canul.