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## IDP Project Final Presentation

# Proliferating Cell Collectives: A Comparison of Hard and Soft Collision Models

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# Outline

- 1 Motivation**
- 2 Mathematical Framework**
- 3 Collision Models**
- 4 Pattern Formation Results**
- 5 Computational Performance**
- 6 Discussion**
- 7 Future Directions**

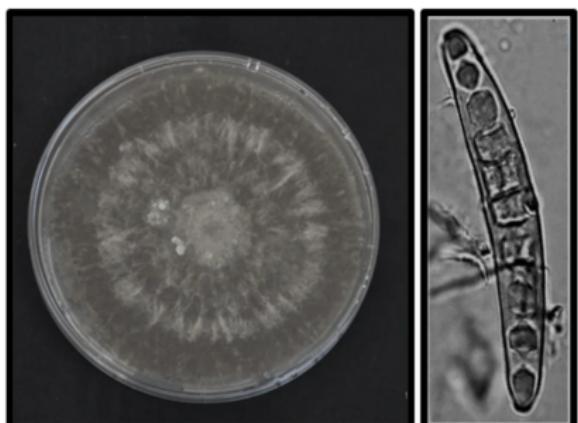
# Computational Biology

## Why simulate Bacteria?

- Local rules → emergent behavior
- Test hypotheses in silico
- Beautiful visualizations

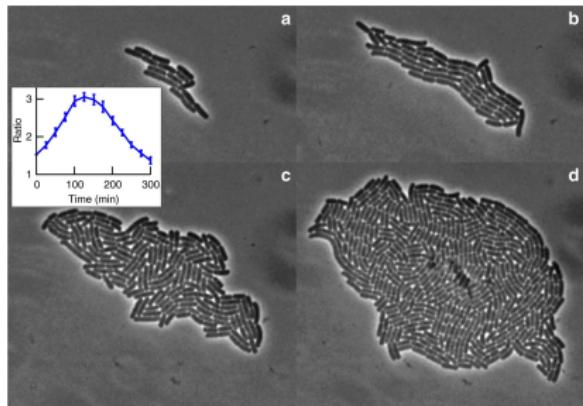
## Computational challenge:

- Large system sizes ( $10^6$  cells)
- Complex interactions
- Long timescales

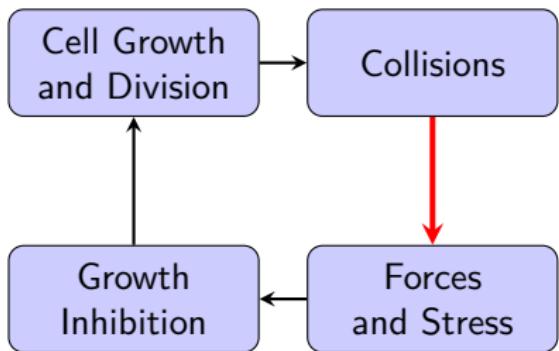


Real fungal colony showing macroscopic ring patterns [Bankole et al., 2023].

## Small-scale: Simulating individual Bacteria



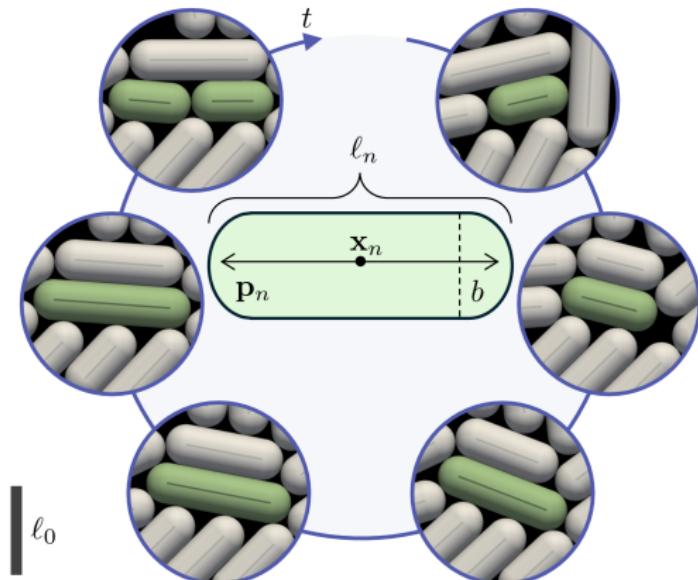
*E. coli* colony [Dell'Arciprete et al., 2018]



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## Cell Representation: Rigid Spherocylinders



Spherocylindrical cell model [Weady et al., 2024].

## Cell Dynamics

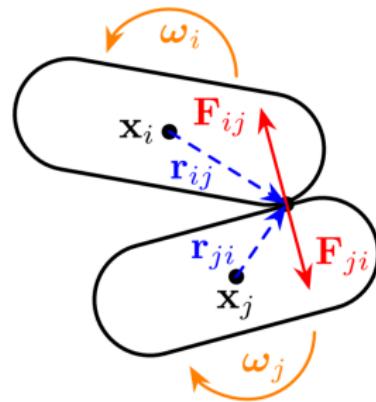
### Overdamped dynamics:

- Collision cause forces
- Inertia negligible
- Cells "swim in honey"

### Equations of motion:

Translation:  $\mathbf{u}_i = \frac{1}{\zeta \ell_i} \sum_{j \neq i} \mathbf{F}_{ij}$

Rotation:  $\boldsymbol{\omega}_i = \frac{12}{\zeta \ell_i^3} \sum_{j \neq i} \mathbf{r}_{ij} \times \mathbf{F}_{ij}$



## Cell Growth

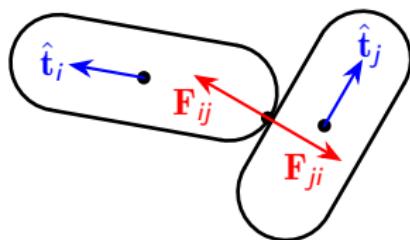
### Stress-dependent growth:

- Exponential growth
- Inhibited by longitudinal stress

### Growth rate:

$$\text{Growth rate: } \dot{\ell}_i = \frac{\ell_i}{\tau} e^{-\lambda \sigma_i}$$

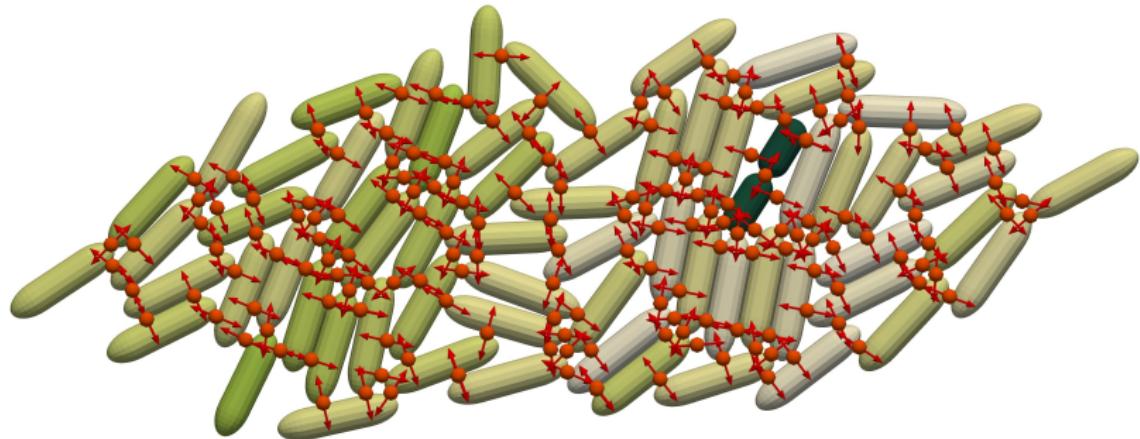
$$\text{Cell stress: } \sigma_i = \sum_{j \neq i} \frac{1}{2} |\hat{\mathbf{t}}_i \cdot \mathbf{F}_{ij}|$$



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## Collision Resolution



- We consider two collision models
- Models only differ in how they calculate force magnitudes

## Two Paradigms

### Soft Model

#### Potential-based

- Local pairwise forces
- Allows overlap
- Numerically stiff
- Similar to MD simulations

$$\mathbf{F}_{ij} = k\delta^{3/2}\hat{\mathbf{n}}$$

### Hard Model [Weady et al., 2024]

#### Constraint-based

- Global optimization problem
- Strict non-overlap
- Single-step solution
- Similar to DEM simulations

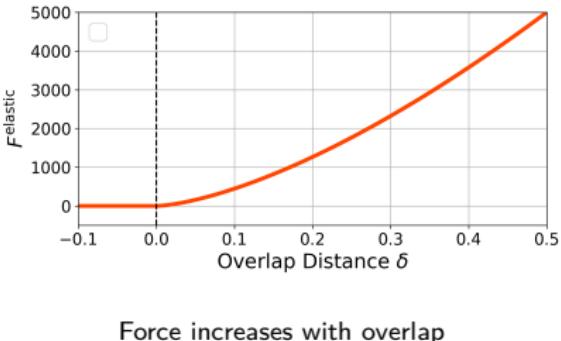
$$\mathbf{F}_{ij} = \gamma_{ij}\hat{\mathbf{n}} \\ \text{s.t. } \mathbf{0} \leq \boldsymbol{\gamma} \perp \boldsymbol{\Phi} \geq \mathbf{0}$$

## Soft Model: Hertzian Contact

$$\mathbf{F}_{ij} = k_{cc} \sqrt{d} \delta^{3/2} \hat{\mathbf{n}}$$

### Characteristics:

- + Embarrassingly parallel
- + Simple implementation
- Numerically stiff
- Tiny timesteps needed
- Allows overlap



## Hard Model: Prevent overlap via optimization

- Define signed distance between cells:

$$\Phi_{ij} = \begin{cases} > 0 & \text{no contact} \\ = 0 & \text{contact} \\ < 0 & \text{overlap} \end{cases}$$

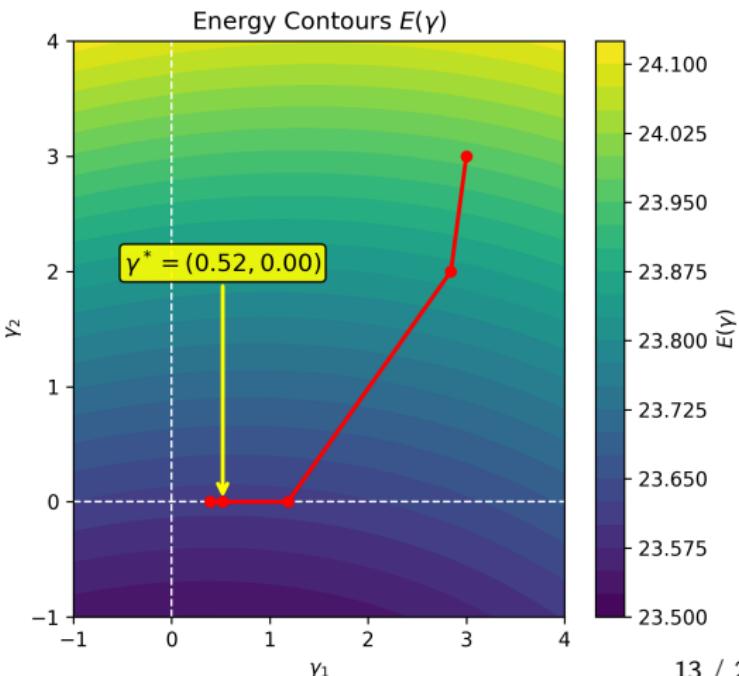
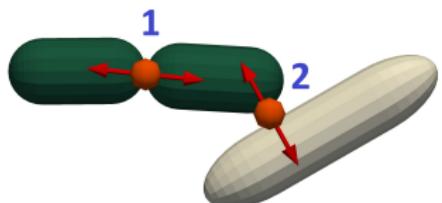
- Find contact forces  $\gamma$  s.t.

$$\mathbf{0} \leq \gamma \perp \Phi^{k+1} \geq \mathbf{0}$$

- Approximate how individual forces  $\gamma_i$  affect  $\Phi^{k+1}$
- Solve convex optimization problem:

$$\min_{\gamma \geq 0} E(\gamma) = \gamma^\top \Phi^k + \frac{\Delta t}{2} \gamma^\top \mathcal{D}^\top \mathcal{M}^k \mathcal{D} \gamma + \mathbf{1}^\top \frac{\Delta t}{\lambda} \left( \frac{\ell}{\tau} \odot e^{-\lambda \mathcal{L}} \gamma \right)$$

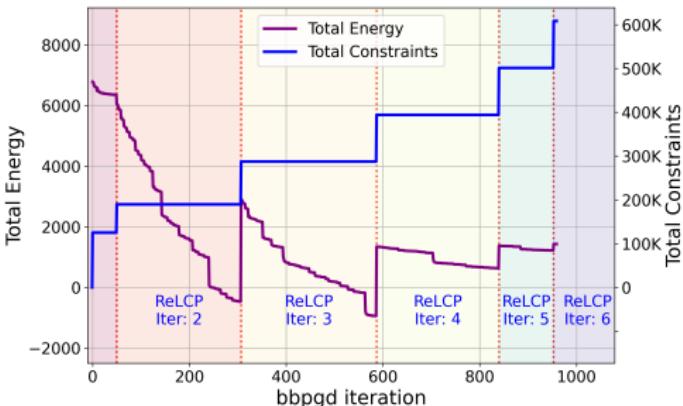
## Example: Hard Model



## Hard Model: Performance

### Characteristics:

- + Less numerical stiffness
- + Larger timesteps possible
- + Strict non-overlap
- High per-step cost
- Complex implementation
- Requires multiple passes

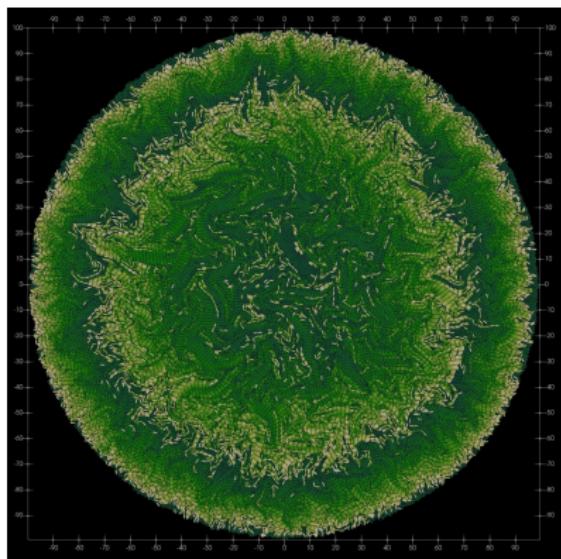


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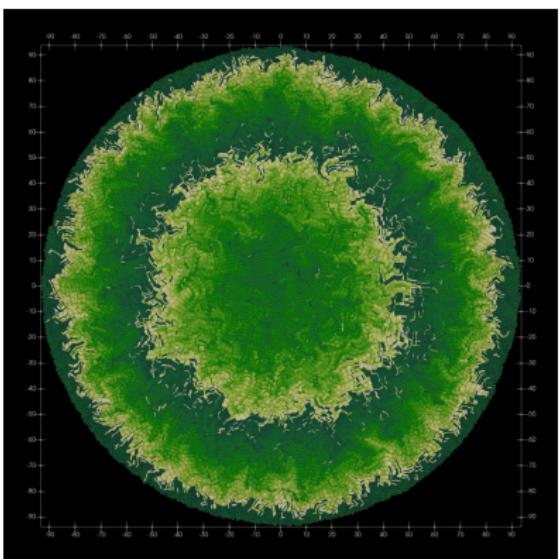
## Concentric Ring Formation

Hard Model



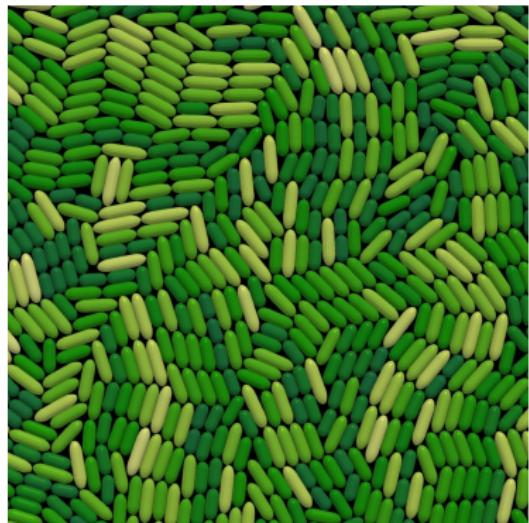
[View video](#)

Soft Model



[View video](#)

## Critical Difference: Packing Density

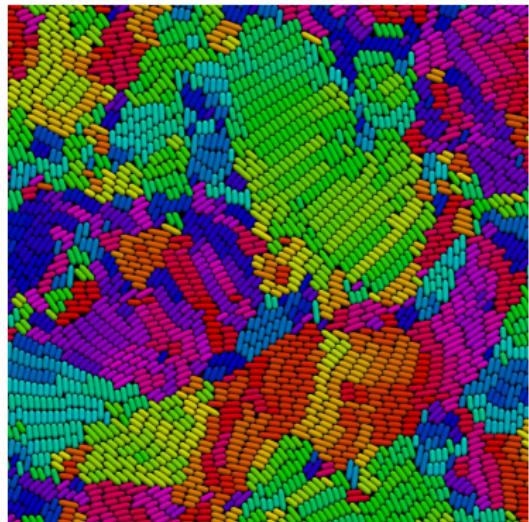


Hard Model

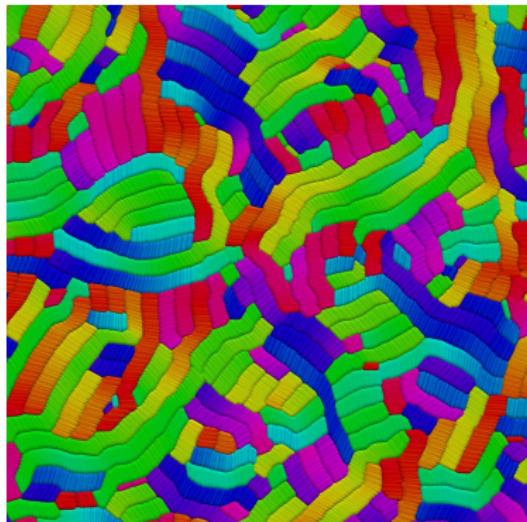


Soft Model

## Critical Difference: Microdomain Structure



Hard: realistic patches



Soft: elongated bundles

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## CFL Condition

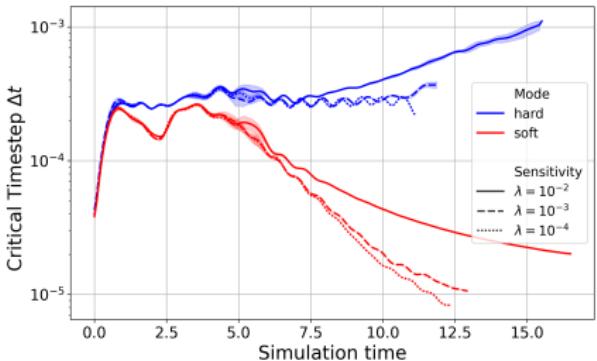
**Adaptive timestepping:**

$$\Delta t = \frac{0.5 \varepsilon}{u_m}$$

where  $u_m$  = median velocity,  
 $\varepsilon$  = overlap tolerance

**Key observations:**

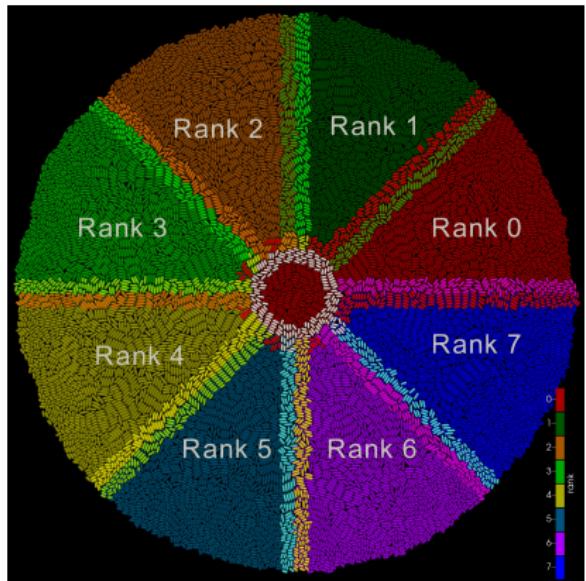
- Hard: stable  $\Delta t \sim 3 \cdot 10^{-4}$
- Soft: drops  $\Delta t \sim 10^{-5}$
- 30× larger timesteps!



## Parallel Architecture

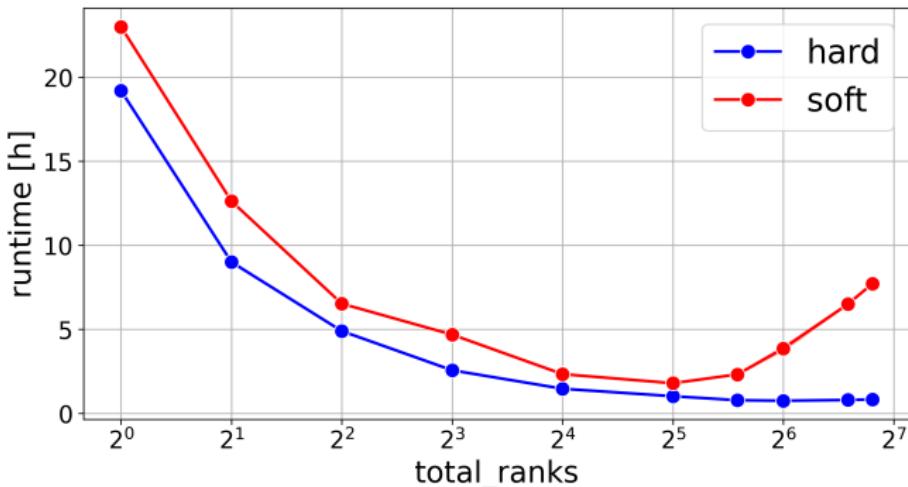
### Implementation:

- MPI + PETSc framework
- Distributed vectors/matrices
- Angular sector decomposition
- Ghost particle exchange



Domain decomposition with 8 MPI ranks

## Strong Scaling: Runtime to reach $R = 100$



- Hard model is always faster!
- Huge communication overhead (Especially for small  $\Delta t$ )

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## When to use each Model?

### Soft Model

#### Use when:

- Exploring small Colonies
- Macroscopic effects matter

#### Advantages:

- Simple implementation
- Can model "squishy" bacteria

#### Disadvantages:

- Slow simulations
- Causes Artefacts

### Hard Model

#### Use when:

- Exploring large Colonies
- Cell-scale phenomena matter

#### Advantages:

- Faster simulations
- Physical accuracy

#### Disadvantages:

- Complex implementation

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## Future Work

### 1. Hard Model Solver Improvements

- Leverage PETSc GPU support
- Warm-start BBPGD with previous solution

### 2. Soft Model Enhancements

- Consider overlap, in adaptive timestepping.
- Consider alternatives that prevent overlap
- Slow down cell growth (globally) on overlap?

### 3. More Biological Applications

- Other cell shapes (soft bodies?)
- More complex models (Nutrient fields?, Outside forces?)
- Utilize 3D capabilities

**Thank you for your attention!**

**Questions?**

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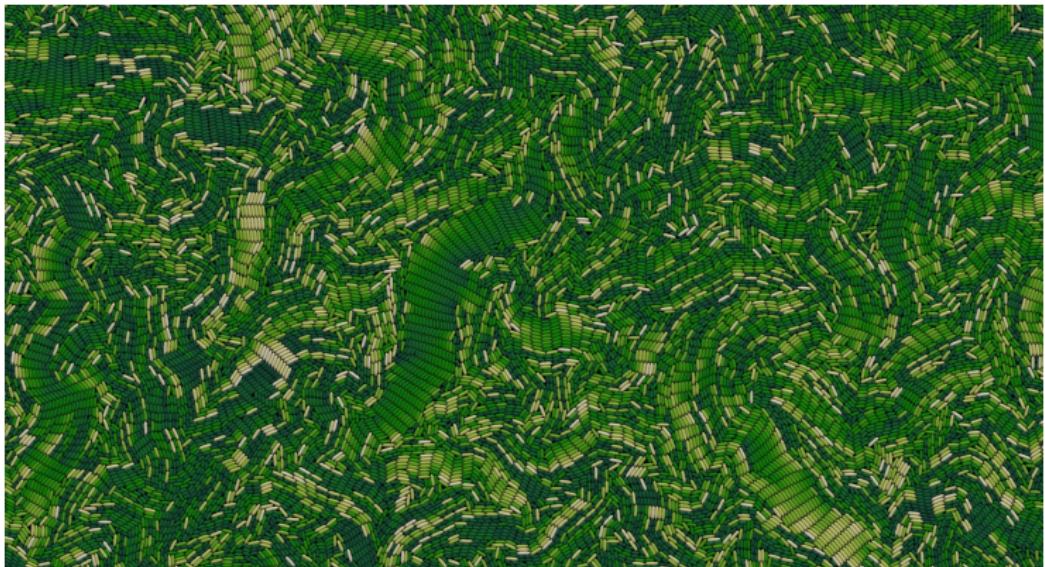
Code: <https://github.com/manuellerchner/MicrobeGrowthSim-IDP>

Supplementary materials: <https://home.cit.tum.de/~ler/bacteria/>

## References I

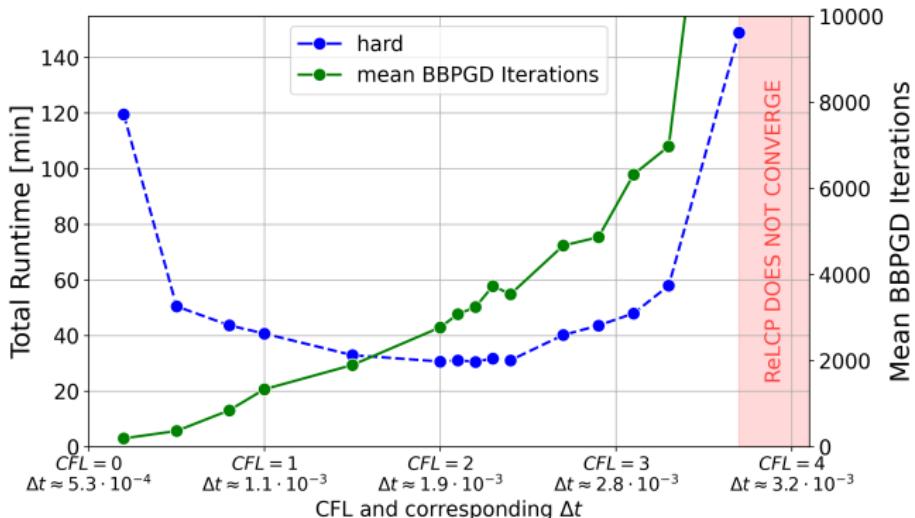
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-  Weady, S., Palmer, B., Lamson, A., Kim, T., Farhadifar, R., and Shelley, M. J. (2024). Mechanics and morphology of proliferating cell collectives with self-inhibiting growth. *Phys. Rev. Lett.*, 133:158402.

**Largest Colony: R = 260, 301k cells, 24h@112 cores**



[View Full Image](#)

## Backup: CFL vs. Runtime and Constraints



## Backup: BBPGD Iterations vs. Number of Particles

