**Title:** Escape From Castro

**Target Audience:** This game is targeted to a mature audience due to its political and survival themes, suitable for intermediate gamers looking for a challenging and narrative-driven experience.

**Story, Setting, and Character:** Players assume the role of Fony Tontana, a Cuban refugee escaping Fidel Castro's dictatorship. The game's backstory could elaborate on Fony's motivations for escaping, perhaps highlighting the oppressive regime's impact on his life and his hopes for a better future in the U.S.A.

**Areas vs Levels:** The game has three main levels, each representing a different stage of Fony's journey. Level 1 involves navigating the waters around Cuba, Level 2 is the open waters of the Gulf of Mexico, and Level 3 is the coastal waters of the U.S.A. These levels represent different challenges and environments, adding variety to the gameplay.

**Camera:** The game is described as a 2D side-scrolling adventure, indicating a fixed perspective where the camera moves with the player horizontally.

**Game Art:** The game's art style reflects the tropical setting of Cuba, the vastness of the ocean, and the urban environment of Miami, Florida in Sprite art.

**Menus:** The game features an initial menu screen with start, instructions and quit options, as well as pause, play and quit options during play, enhancing player control and convenience.

**Controls:** The controls are simple, with movement using A, S, W, D keys, a special action with the Q key and shooting with the SPACE key, providing players with easy-to-learn mechanics.

**Sounds:** The game's soundscape includes Latin American-inspired music for background, environmental sounds like ocean waves and storms, and specific sounds for enemies like engine noise and military chatter, enhancing the game's atmosphere and immersion.

**Summary:** "Escape From Castro" offers a blend of survival and strategy, challenging players to navigate dangerous waters and evade enemies while experiencing Fony's quest for freedom. With its engaging narrative and simple gameplay mechanics, the game aims to provide an enjoyable and immersive experience for players.