Matemáticas del aprendizaje de máquina - 2022 II Ejercicios Statistical Learning Theory

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The following corresponds to exercises from Abu-Mostafa, Y. S. (2012). Learning from Data.

- 1. Exercise 1.2: Suppose that we use a perceptron to detect spam messages. Let's say that each email message is represented by the frequency of occurrence of keywords, and the output is +1 if the message is considered as spam.
 - (a) Can you think of some keywords that will end up with a large positive weight in the perceptron?

Miss, giftcard, win, offer, exclusive, promo, chosen, discount, opportunity, inactive...

(b) How about keywords that will get a negative weight?

Dear, Miss, Mr, greetings, the, I, be, is, ...

(c) What parameter in the perceptron directly affects how many borderline messages end up being classified as spam?

In the perceptron the parameter is the threshold used to determine positive and negative classes (spam/non.spam), which affects the amount of borderline classified objects.

- 2. Exercise 1.3: The weight update rule in (1.3), w(t+1) = w(t) + y(t)x(t), has the nice interpretation that it moves in the direction of classifying x(t) correctly.
 - (a) Show that $y(t)w^T(t)x(t) < 0$.

Notice that if x(t) is misclassified by w(t) then y(t) differs from the sign of $w^{T}(t)x(t)$, which means that one of them is +1 and the other -1 necessarily. Therefore $y(t)w^{T}(t)x(t) = (1)(-1) = -1$ or $y(t)w^{T}(t)x(t) = (-1)(1) = -1$; either case $y(t)w^{T}(t)x(t) = -1 < 0$.

(b) Show that $y(t)w^{T}(t+1)x(t) > y(t)w^{T}(t)x(t)$.

The result follows from the following

$$y(t)w^{T}(t+1)x(t) = y(t)(w(t) + y(t)x(t))^{T}x(t)$$

$$= y(t)(w(t)^{T} + y(t)x(t)^{T})x(t)$$

$$= (y(t)w(t)^{T} + y(t)^{2}x(t)^{T})x(t)$$

$$= y(t)x(t)w(t)^{T} + y(t)^{2}x(t)^{T}x(t)$$

$$= y(t)w(t)^{T}x(t) + y(t)^{2}||x(t)||_{2}^{2}$$

$$> y(t)w(t)^{T}x(t)$$

(c) As far as classifying x(t) is concerned, argue that the move from w(t) to w(t+1) is a move "in the right direction".

We just saw that $y(t)w^T(t+1)x(t) > y(t)w^T(t)x(t)$, in other words $y(t)w^T(t)x(t)$ and t have a direct proportionality relationship, as the increase of the later implies increase of the first. Also, from this and the fact that y(t) differs from the sign of $w^T(t)x(t)$, if y(t) = -1 then increasing t implies decreasing $w^T(t)x(t)$ towards negative region, and if y(t) = +1 then increasing t implies increasing $w^T(t)x(t)$ towards positive region. In either case, referring to the classification of x(t), the movements implied by increasing t (i.e the move from w(t) to w(t+1)) follows the right direction.

- 3. Exercise 1.11: We are given a data set D of 25 training examples from an unknown target function $f: X \to Y$, where $X = \mathbb{R}$ and $\mathcal{Y} = \{1, +1\}$. To learn f, we use a simple hypothesis set $\mathcal{H} = \{h_1, h_2\}$ where h_1 is the constant +1 function and h_2 is the constant 1. We consider two learning algorithms, S (smart) and C (crazy). S chooses the hypothesis that agrees the most with D and C chooses the other hypothesis deliberately. Let us see how these algorithms perform out of sample from the deterministic and probabilistic view that there is a probability distribution on \mathcal{X} , and let $\mathbb{P}[f(x) = +1] = p$.
 - (a) Can S produce a hypothesis that is guaranteed to perform better than random on any point outside D?

No, this can't be guaranteed. Consider that for a random function we would have a probability of labeling the points as +1 or -1 with a 50% - 50% probability, which implies having at least one match with h_1 outside \mathcal{D} for example. However, if we had an hypothesis that classifies as positives every sample within \mathcal{D} and negative in other case, then the learning algorithm S will produce the hypothesis h_1 but this will not match $\S - \mathcal{D}$ at any point. Therefore the random function would do better.

(b) Assume for the rest of the exercise that all the examples in \mathcal{D} have yn = +1. Is it possible that the hypothesis that C produces turns out to be better

than the hypothesis that S produces?

Indeed, as exemplified previously, 50% - 50% probability can classify better than the hypothesis given by S when every example in \mathcal{D} is positive class.

(c) If p = 0.9, what is the probability that S will produce a better hypothesis than C?

As the hypothesis that agrees the most is h_1 we will have that S produces h_1 and C produces h_2 . If p = 0.9 we will have that h_1 matches f outside \mathcal{D} with a 90% chance while h_2 does it with a 10% chance, therefore h_1 produces by S being better that C.

(d) Is there any value of p for which it is more likely than not that C will produce a better hypothesis than S?

Similarly, so the hypothesis that agrees the most is h_1 we will have that S produces h_1 and C produces h_2 . If p < 0.5 we will have that h_1 matches f outside \mathcal{D} with a chance lower than 50% while h_2 does it with greater chance, therefore h_2 produces by C being better that S.

- 4. Exercise 1.12: A friend comes to you with a learning problem. She says the target function f is completely unknown, but she has 4000 data points. She is willing to pay to you to solve her problem and produce for her a g which approximates f. What is the best that you can promise her among the following:
 - (a) After learning you will provide her with a g that you will guarantee approximates f well out of sample.
 - (b) After learning you will provide her with a g, and with high probability the g which you produce will approximate f well out of sample.
 - (c) One of two things will happen.
 - i. You will produce a hypothesis g;
 - ii. You will declare that you failed.

If you do return a hypothesis g, then with high probability the g which you produce will approximate f well out of sample.

As f is completely unknown then there is nothing I could assure regarding $E_{out(g)}$. However, recalling Hoeffding's inequality, under which $E_{in}(g)E_{out}(g)$, if I can ascertain something about $E_{in}(g)$ then I could as well say something about $E_{out}(g)$. In this case, having a large enough amount of data, chances are that g will give a good approximation of f based on examples, and therefore $E_{in}(g)0$, but if it is not the case that the function can be learned under these conditions, then this cannot be assured. Therefore, either $E_{in}(g)E_{out}(g)0$, or failure must be declared. The best that can then be promised is c).