Manuel Ponce

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WORK EXPERIENCE

Software Engineer July 2023 - Current

Procore

- Lead the translations workflow for all strings on Procore, overseeing a pipeline implemented through Jupyter
 Notebook, Python, and Pandas, successfully processing over 70k words. Additionally, trained staff and senior engineers
 in implementing and optimizing the translation workflow.
- Support an internal **JavaScript** library utilized for internationalization initiatives, including string translations, number formatting, and currency formatting, through maintenance and development of new features.

Software Engineer June 2021 – January 2023

Twitter

- Led, designed, and delivered a new feature capability to enable the generalization of a timeline prompting mechanism which **cut development time for product engineers from weeks to days**.
- Integrated timeline prompting service support into the company standard backend service framework to enable easy adoption in dozens of next generation microservices
- Administered and contributed to my team's effort to a high priority company-wide initiative with tight deadlines that
 focused on the proper and intentional usage of user contact data, such as email and phone numbers.
- Identified and mitigated a <u>serious data breach incident</u>; conducted an internal audit for similar vulnerabilities to ensure quality product privacy and security standards.
- Defined the platform shepherding process adopted across our front-end, backend and product engineers.
- Supported over a hundred internal customers in effectively utilizing the platform through Q&As, regular office hours and timely code reviews.
- Ensured continued reliable operation of **7 critical** microservices through on-call rotations.

Software Engineer Intern Summer 2020

Twitter

• Led and implemented a new product using multiple microservices that concentrated on adding a new way for all new and existing users to turn on their precise location setting resulting in improved user content recommendations.

Software Engineer Intern Summer 2019

Twitter

- Delivered a new home timeline prompt that drove users to a new user experience to set their preferred languages resulting in improved timeline content relevance.
- Added a new screen during the user signup experience to gather user consent states used for personalized ads and content.
- Migrated backend legacy code to new internal services.

EDUCATION

University of Texas at Austin, Austin, TX

Fall 2018 - Spring 2021

B.Sc. – Computer Science

PROJECTS

WikiRacer Game Swift, Google Firebase, Wikipedia API

An iOS game for iPad and iPhone with **all 5 star reviews** and over **24k impressions**. Features implemented include user validation, user in-game rewards and stat progress storing, and multiplayer mode through sharable codes.

SKILLS & OTHER

Technical Skills: Python, Scala, Java, Swift, Kotlin, Git, JIRA, Bazel, MapReduce, Hadoop, HDFS **Other**: Data Structures and Algorithms, Object Oriented Programming, Machine Learning