

IS 2104 - Rapid Application Development

Object Oriented Concepts

Polymorphism

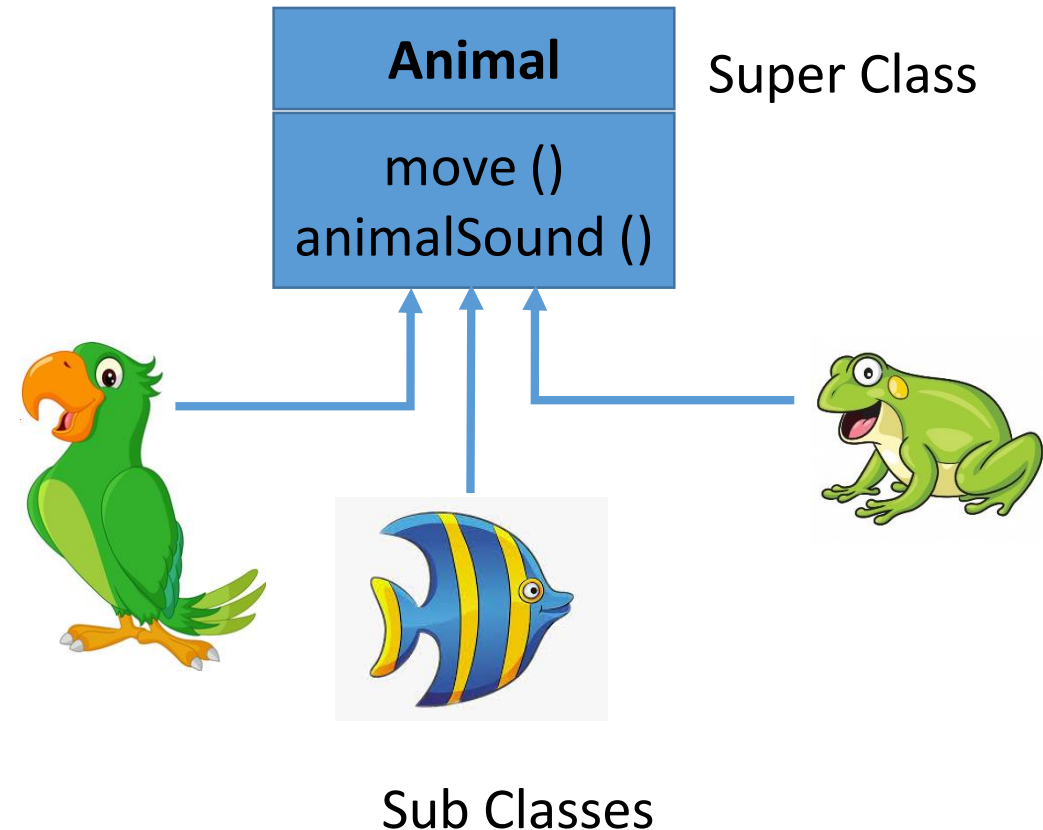
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Lesson Outline

- What is Polymorphism?
- Method Overloading
- Method Overriding
- Types of Polymorphism

Polymorphism

- Consider a program to simulate the movement and sound of several types of animals.
Ex: Classes for Bird, Fish and Frog
- Each class **extends** superclass **Animal**, which contains methods **move** and **animalSound**.
- But, each specific type of animal responds to move message and animalSound message in its own way.
- Each object needs to do **what is appropriate for that type of object** in response to the same method call.
- So, each subclass should implement method **move** and **animalSound** accordingly.



Polymorphism

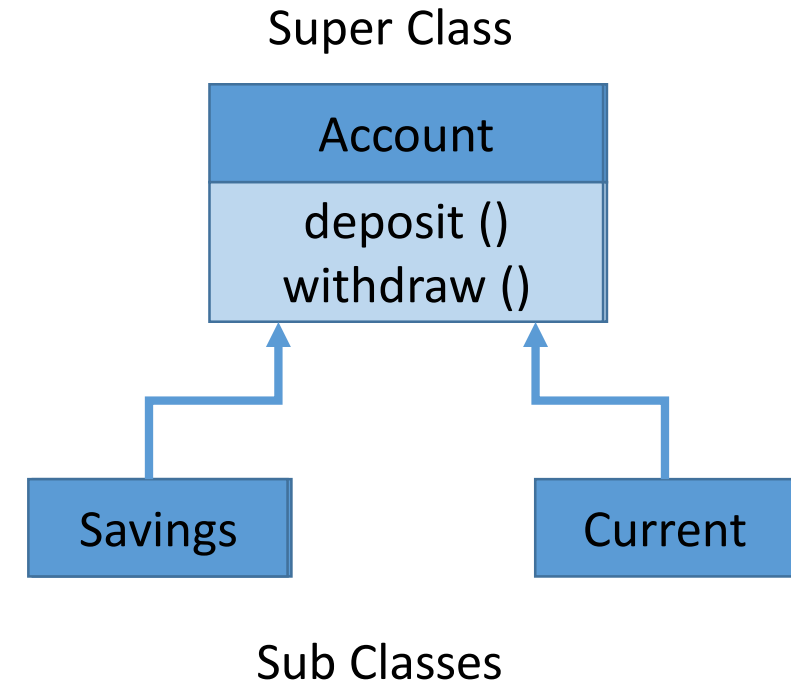
- According to the above example, the **same message** (move and animal Sound) sent to a variety of objects has **many forms**.
- **Polymorphism** is the ability of an object to take on **many forms**.
- You can use polymorphism when a parent class reference is used to refer to a child class object.
- Polymorphism enables you to **program in the general** rather than **program in the specific**.
- Polymorphism allows to design and implement systems that are easily **extensible**.
 - New classes can be added with little or no modification to the general portions of the program, as long as new classes are part of the inheritance hierarchy.

Polymorphism

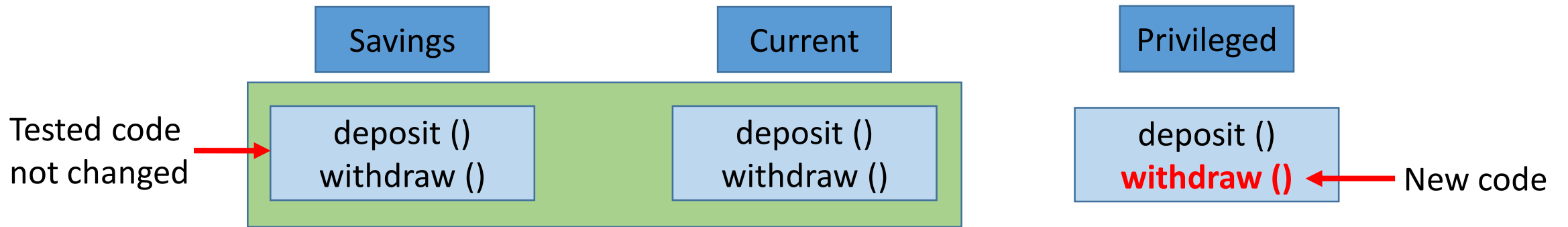
- The operation of **deposit** and **withdraw** is same for Saving and Current accounts.
- So the inherited methods from **Account** class will work for both sub classes.
- You are supposed to add new class **Privileged Banking Account** with **Overdraft Facility**.

Overdraft facility allows to withdraw an amount more than the available balance in your account.

- So, **withdraw** method for privileged account needs to implement **newly**.
- You can do this without changing the tested piece of code in Savings and Checking account.



Polymorphism



- When the `withdrawn` method for the `saving account` is called, a method from parent account class is executed.
- When the `withdraw` method for the `privileged account` is called, `withdraw` method defined in the privileged class is executed.
- This is **Polymorphism**.

Method Overloading

- The methods with **same name, but with different signatures** (parameter list) exist in the same class.

Ex: void sum (int a, int b);

void sum (int a, int b, int c);

void sum (float a, double b);

```
public class Test {  
    public static void main(String[] args) {  
        A a = new A();  
        a.p(10);  
        a.p(10.0);  
    }  
}  
  
class B {  
    public void p(double i) {  
        System.out.println(i * 2);  
    }  
}  
  
class A extends B {  
    // This method overloads the method in B  
    public void p(int i) {  
        System.out.println(i);  
    }  
}
```

Output : 10
 20.0

Method Overriding

- Method overriding is when one of the **methods in the super class is redefined in the sub-class**.

Provide a new implementation for a method in the subclass.

- The overridden method can widen the accessibility but not narrow it.

If it is private in the parent class, the child class can make it public but not vice versa.

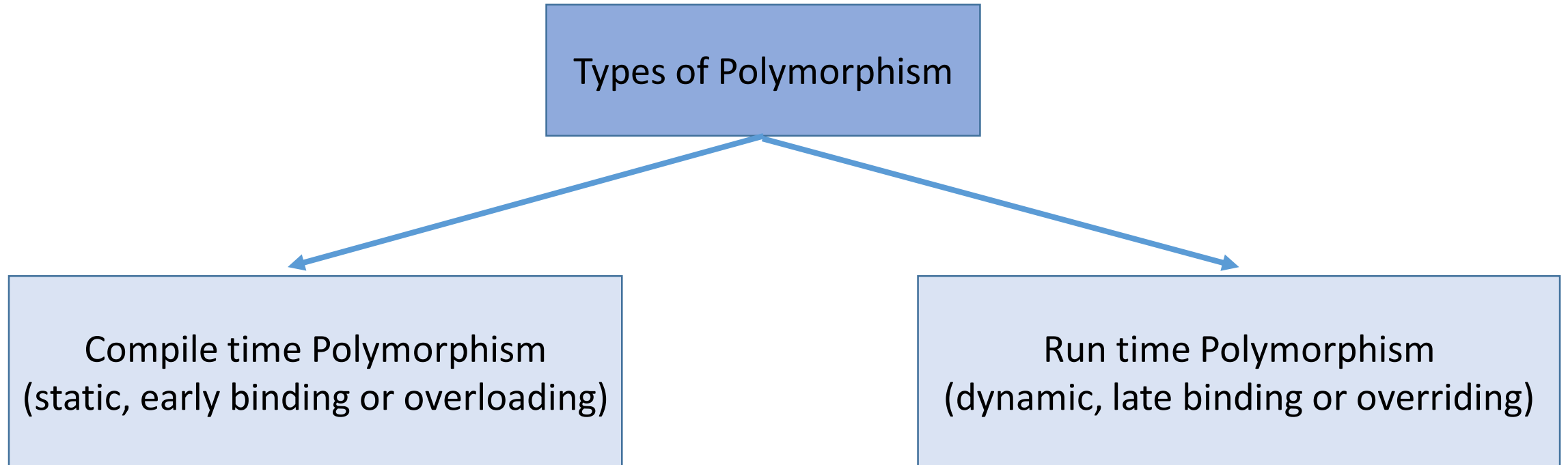
- The **method signature remains the same**.

Method name, parameter list and return type have to match exactly.

```
public class Test {  
    public static void main(String[] args) {  
        A a = new A();  
        a.p(10);  
        a.p(10.0);  
    }  
}  
  
class B {  
    public void p(double i) {  
        System.out.println(i * 2);  
    }  
}  
  
class A extends B {  
    // This method overrides the method in B  
    public void p(double i) {  
        System.out.println(i);  
    }  
}
```

Output: 10.0
10.0

Types of Polymorphism



Compile time Polymorphism

- Also known as static, early binding or **overloading**.
- Here we have two definitions of the same method **p()**.
- Which **p** method would be called is determined by the **parameter list at the compile time**.
- This is the reason for knowing this as compile time polymorphism.

```
public class Test {  
    public static void main(String[] args) {  
        A a = new A();  
        a.p(10);  
        a.p(10.0);  
    }  
}  
  
class B {  
    public void p(double i) {  
        System.out.println(i * 2);  
    }  
}  
  
class A extends B {  
    // This method overloads the method in B  
    public void p(int i) {  
        System.out.println(i);  
    }  
}
```

Run time Polymorphism

- Also known as dynamic, late binding or **overriding**.
- The call to an overridden method is resolved at runtime.
- The child class is overriding the method **myMethod()** of parent class.
- The child class object assigned to the parent class reference.
- To determine which method would be called, **the type of the object would be determined at run-time** by JVM.

Since the object belongs to the child class, the child class version of **myMethod()** is called.

```
class ABC{
    public void myMethod(){
        System.out.println("Overridden Method");
    }
}

public class XYZ extends ABC{

    public void myMethod(){
        System.out.println("Overriding Method");
    }

    public static void main(String args[]){
        ABC obj = new XYZ();
        obj.myMethod();
    }
}
```

Exercise

- Compare and contrast the runtime polymorphism and compile-time polymorphism.

END