CLASSIFICATION OF PHONATION TYPES IN THE SPEAKING VOICE

Presented by - Manvendra Singh, Pavan Kumar Professor ~M Kiran Reddy



INTRODUCTION

 Phonation is producing voiced sounds via vocal fold vibrations and sub-glottal pressure.

 Key types—breathy, neutral, and pressed—are vital in speech and singing.

Classifying these helps in emotion analysis, Speech
 Pathology, .

OBJECTIVE

Classify phonation types from acoustic voice signals into

- Breathy
- Neutral
- Pressed

using Self Supervised models.

RELATED WORK

- The original work proposed the use of **Tunable Q-factor Wavelet Transform** (**TQWT**) to decompose acoustic signals into sub-bands.
- **Shannon entropy** was then calculated from each sub-band to quantify the information content of the signal.
- These entropy features were used as input to a **Feed Forward Neural Network** (**FFNN**) classifier trained separately for singing and speaking voice.
- The system achieved 81.67% for speaking voice, outperforming traditional features like MFCCs and SFFCCs.
- This method effectively captured the oscillatory nature of different phonation types but involved manual feature extraction and domain-specific tuning.

MODELS USED

Feature Extraction

- Facebook/Hubertlarge-ls960-ft
- Facebook/Wav2vec2base-960h
- Facebook/Wav2vec2large-960h-lv60-self

Classifiers

- SVM
- MLP
- Adaboost
- Random Forest

Best

Hubert-large-ls960-ft (Layer 5)

+

SVM

BACKGROUND

Wav2vec 2.0 Base, wav2vec 2.0 Large, Hubert are Self Supervised models by Meta AI, they use transformer-based architecture and is pre-trained on large-scale unlabeled audio data

Hubert

Hubert uses a novel approach where it predicts clustered units derived from masked audio segments, enabling it to learn robust contextual representations of speech

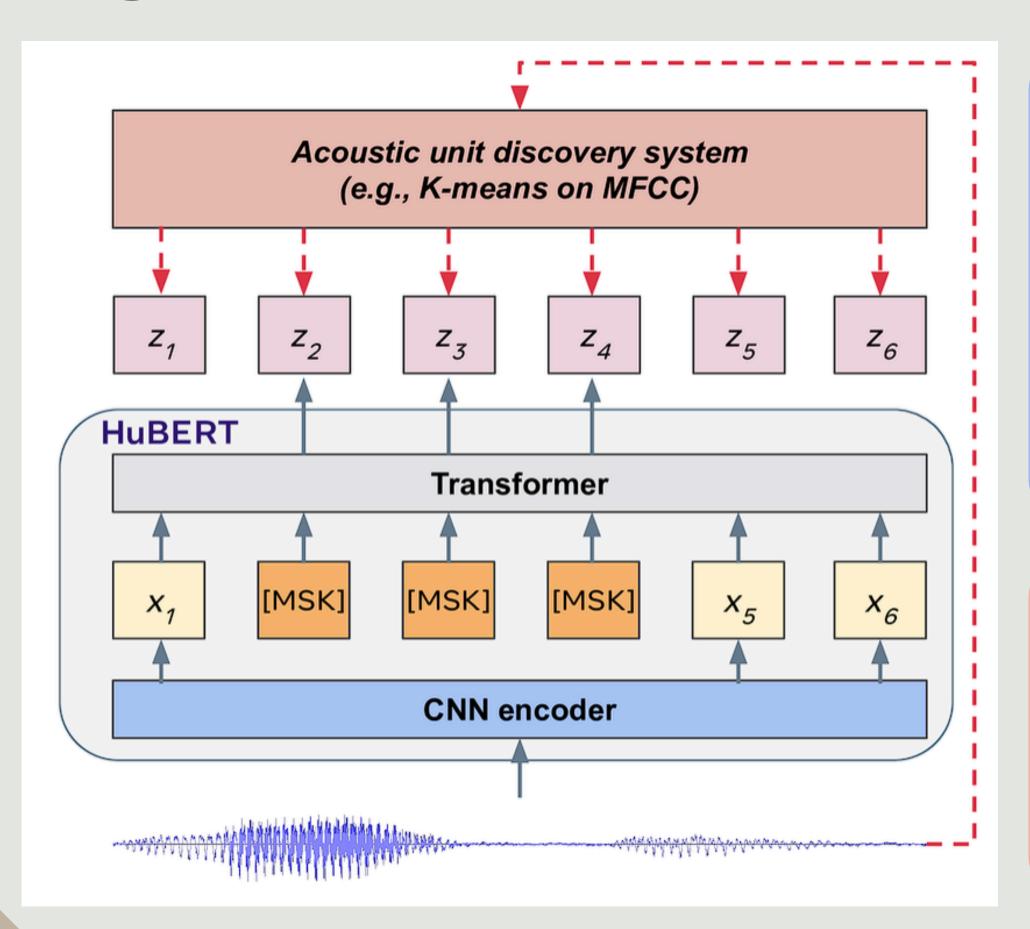
wav2vec 2.0 B

It employs a convolutional neural network (CNN) to process raw audio, followed by a transformer to capture contextual dependencies

wav2vec 2.0 L

Wav2Vec 2.0 Large
(Wav2Vec2L) is a more
powerful variant of
Wav2Vec 2.0 B, with 24
transformer layers and a
larger parameter count.

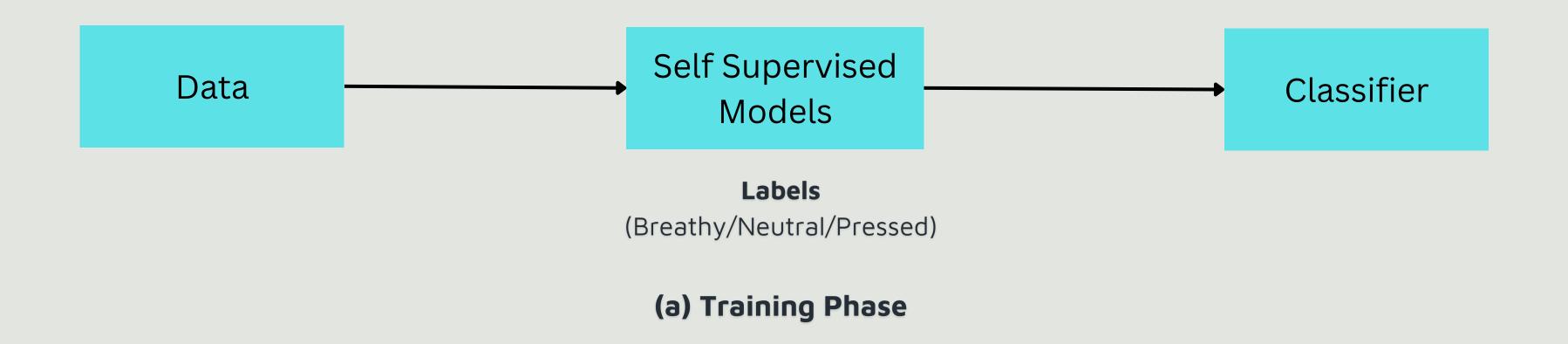
HUBERT ARCHITECTURE



- Raw Audio Input: Takes 16 kHz waveform as input to avoid manual feature extraction.
- Convolutional Feature Encoder: CNN extracts low-level features and down samples the audio.
- Masking Module: Randomly masks audio segments to enforce context learning.
- Transformer Encoder: Uses self-attention to model short and long-term dependencies.

- Projection Layer: Projects encoder output to a space matching cluster embeddings.
- Codebook (Cluster Embeddings): Holds k-means cluster targets for self-supervised prediction.

PROPOSED SYSTEM





(b) Testing Phase

DATA

- Dataset Composition: The study uses recordings of the 8 Finnish vowels, each spoken in three phonation types breathy, neutral, and pressed by 11 speakers (6 female, 5 male) aged 18 to 48.
- Data Volume: Each vowel was repeated three times, totaling 792 isolated vowel samples (3 repetitions × 3 phonation types × 8 vowels × 11 speakers).
- Recording Conditions: The data was captured in an anechoic chamber at a sampling rate of 44.1 kHz, ensuring high-quality, noise-free recordings.

FEATURE EXTRACTION

Audio Processing

- For each audio directory (Normal, Breathy, Pressed)
- Iterate through audio files using tqdm for progress tracking
- Load audio with librosa at 16kHz sampling rate
- Process audio using model processor

Feature Extraction

- Extract hidden states from specified layer
- Compute mean features across time dimension
- Validate features:
- Ensure 1D array
- Check for zeros or NaNs
- Verify feature dimension matches expected size

Label Assignment

- Assign labels (0: Normal, 1: Breathy, 2: Pressed)
- Stack features and labels into arrays

Output

- Combine features (X) and labels
 (Y) from all directories
- Save to a pickle file in the format:

features/task_type/model_name_I

CLASSIFICATION

Data Loading

- Load feature data from pickle file
- Initialize stratified k-fold crossvalidation

Cross-Validation

- Perform k-fold cross-validation:
- Split data into training and test sets
- Standardize features
- Train classifier on training set
- Predict on test set
- Compute accuracy

Result Aggregation

 Aggregate results (mean and standard deviation of accuracy)

Output

 Save results (model details, parameters, performance metrics) to a JSON file

RESULT

- Fine-tuned HuBERT model at Layer 5 for best feature extraction.
- Classifier used: Support Vector Machine (SVM) with RBF kernel.

- Optimal hyperparameters:
- 1.C = 100
- 2.gamma = 'auto'
- 3. probability = True

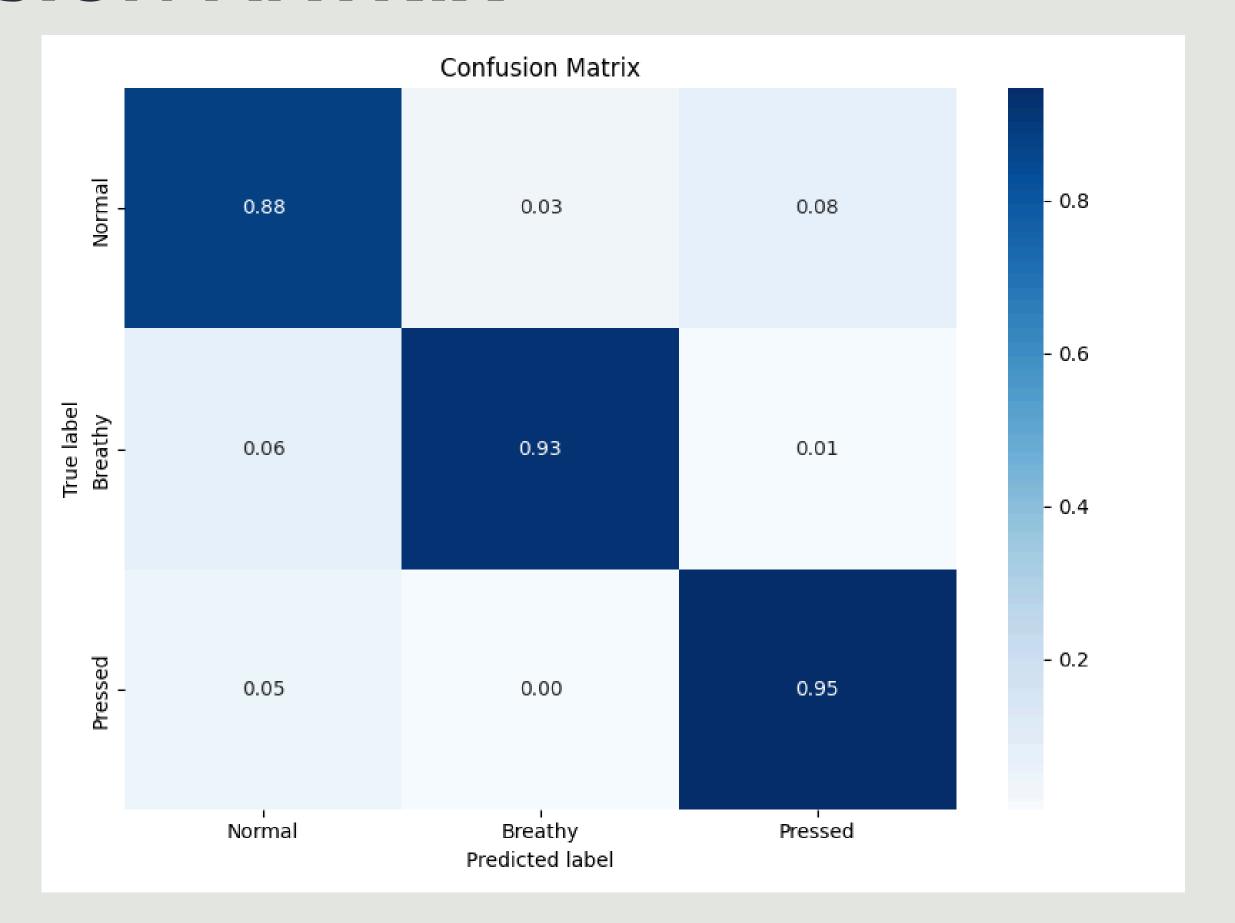
Achieved accuracy:
91.916% ±
2.84%.

- C: Controls the trade-off between achieving a low training error and a low testing error (regularization strength).
- Kernel: Defines the function used to project data into higher dimensions; RBF captures non-linear patterns.
- Gamma: Determines how far the influence of a single training point reaches; small gamma means far, large gamma means close.
- Probability: Enables the model to output probability estimates instead of just class labels.

RESULTS

Model	Accuracy	Std-Accuracy
Support Vector Machine	91.916	2.84
MLP Classifier	89.506	4.47
AdaBoost	71.960	4.00
Random Forest	87.107	3.97

CONFUSION MATRIX



WHY?

- Feature Representation: Traditional techniques (MFCCs, FBANKs, LPC) produce low-dimensional, features capturing spectral properties, while Hubert/Wav2Vec 2.0 extract high-dimensional, learned embeddings encoding both acoustic and linguistic information with contextual awareness.
- Learning and Context: Traditional methods use deterministic algorithms without training, processing short audio frames with limited context, whereas Hubert/Wav2Vec 2.0 employ self-supervised learning and transformers to capture long-range dependencies and adapt to diverse speech patterns.

CONCLUSION

HuBERT embeddings outperforms Speech
 Processing Techniques used

 Hubert + SVM achieves 91.916 % accuracy, surpassing Previous Standard of 81.67%.

FUTURE WORK

While the current system using HuBERT + SVM achieved a high accuracy of 91.91%, there is still room for improvement through the following directions:

- Incorporating More Data
- Data Augmentation (Time-stretching, etc)
- Explore newer or larger self-supervised models.

REFERENCE

Research Paper Link

Thank You

For your attention

OVERVIEW

- Introduction
- Objective
- Related Works
- Models Used
- Architecture

- Proposed System
- Feature extraction
- Classification
- Result
- Conclusion

CLASSIFICATION

Classification Pipeline

Data Loading

- Load feature data from pickle file
- Initialize stratified k-fold crossvalidation

Cross-Validation

- Perform k-fold cross-validation:
- Split data into training and test sets
- Standardize features
- Train classifier on training set
- Predict on test set
- Compute accuracy

Result Aggregation

 Aggregate results (mean and standard deviation of accuracy)

Output

 Save results (model details, parameters, performance metrics) to a JSON file

- Load feature data from pickle file
- Initialize stratified k-fold cross-validation
- Perform k-fold cross-validation:
 - Split data into training and test sets
 - Standardize features
 - Train classifier on training set
 - Predict on test set
 - Compute accuracy
 - Aggregate results (mean and standard deviation of accuracy)

Output

 Save results (model details, parameters, performance metrics) to a JSON file.

FEATURE EXTRACTION

Feature Extraction Pipeline

Audio Processing

- For each audio directory (Normal, Breathy, Pressed)
- Iterate through audio files using tqdm for progress tracking
- Load audio with librosa at 16kHz sampling rate
- Process audio using model processor

Feature Extraction

- Extract hidden states from specified layer
- Compute mean features across time dimension
- Validate features:
- Ensure 1D array
- Check for zeros or NaNs
- Verify feature dimension matches expected size

Label Assignment

- Assign labels (0: Normal, 1: Breathy, 2: Pressed)
- Stack features and labels into arrays

Output

- Combine features (X) and labels(Y) from all directories
- Save to a pickle file in the format:
 features/task_type/model_name_l

Feature Extraction

- For each audio directory (Normal, Breathy, Pressed):
 - Iterate through audio files using tqdm for progress tracking
 - Load audio with librosa at 16kHz sampling rate
 - Process audio using model processor
 - Extract hidden states from specified layer
 - Compute mean features across time dimension
 - Validate features:
 - Ensure 1D array
 - Check for zeros or NaNs
 - Verify feature dimension matches expected size
 - Assign labels (0: Normal, 1: Breathy, 2: Pressed)
- Stack features and labels into arrays.

Output

- Combine features (X) and labels (Y) from all directories
- Save to a pickle file in the format: features/task_type/model_name_layer.pkl