

Python 3.11.1 (tags/v3.11.1:a7a450f, Dec 6 2022, 19:58:39) [MSC v.1934 64 bit (AMD64)] on win32

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```
>>> import random
>>> random.random()
0.7684401910011709
>>> random.random()
0.8331899244176711
>>> random.random()
0.1363037036449346
>>> random.randint(10,50)
11
>>> print(random.randint(10,50))
40
>>> random.randint(10,50)
45
>>> random.randint(10,50)
25
>>> l=[10,20,30,40,50]
>>> type(l)
<class 'list'>
>>> l[::-1] #Slice Operator
[50, 40, 30, 20, 10]
>>> random.choice(l)
50
>>> random.choice(l)
50
>>> random.choice(l)
40
>>> random.shuffle(l)
>>> l
[40, 20, 10, 30, 50]
>>> random.randrange(1,10)
7
>>> random.randrange(1,10,2)
3
>>> random.randrange(-1,-5,-1)
-2
>>> random.choice(l)
20
l
[40, 20, 10, 30, 50]
random.choices(l,k=2)
[10, 50]
random.choices(l,k=3)
```

[30, 10, 10]